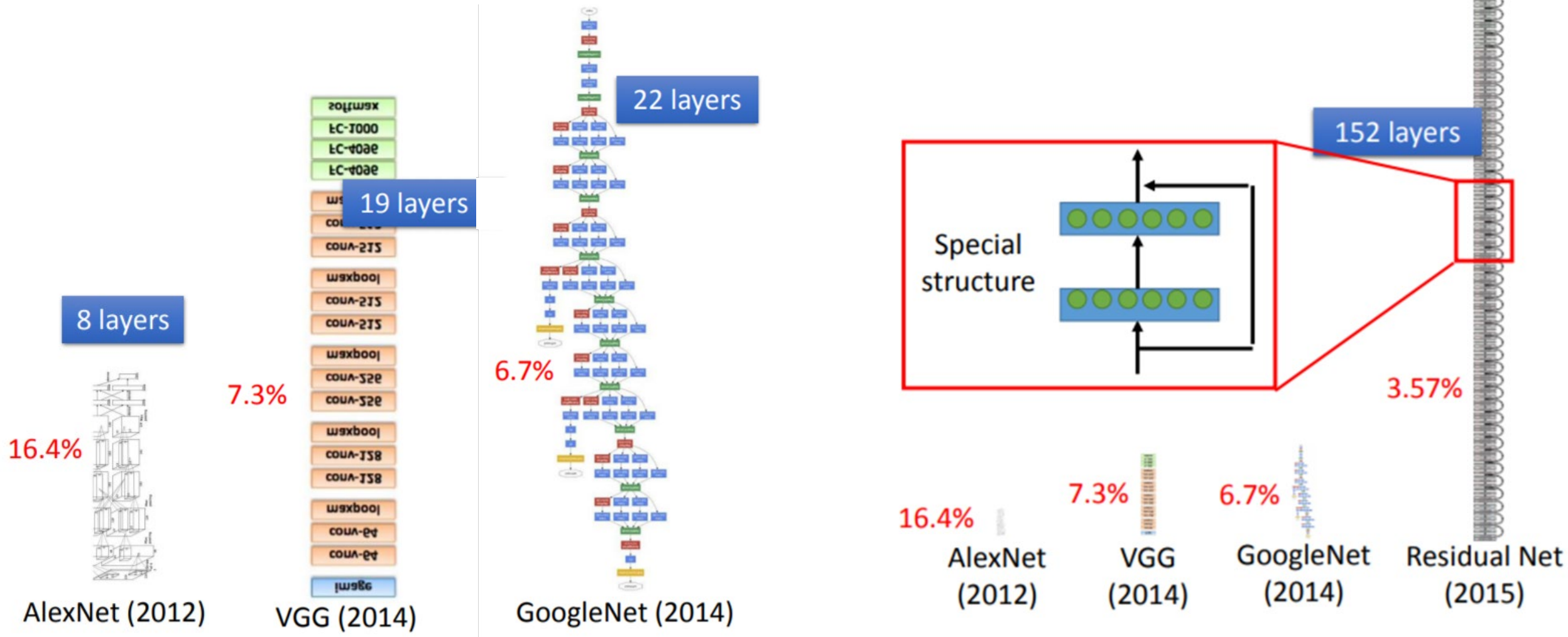
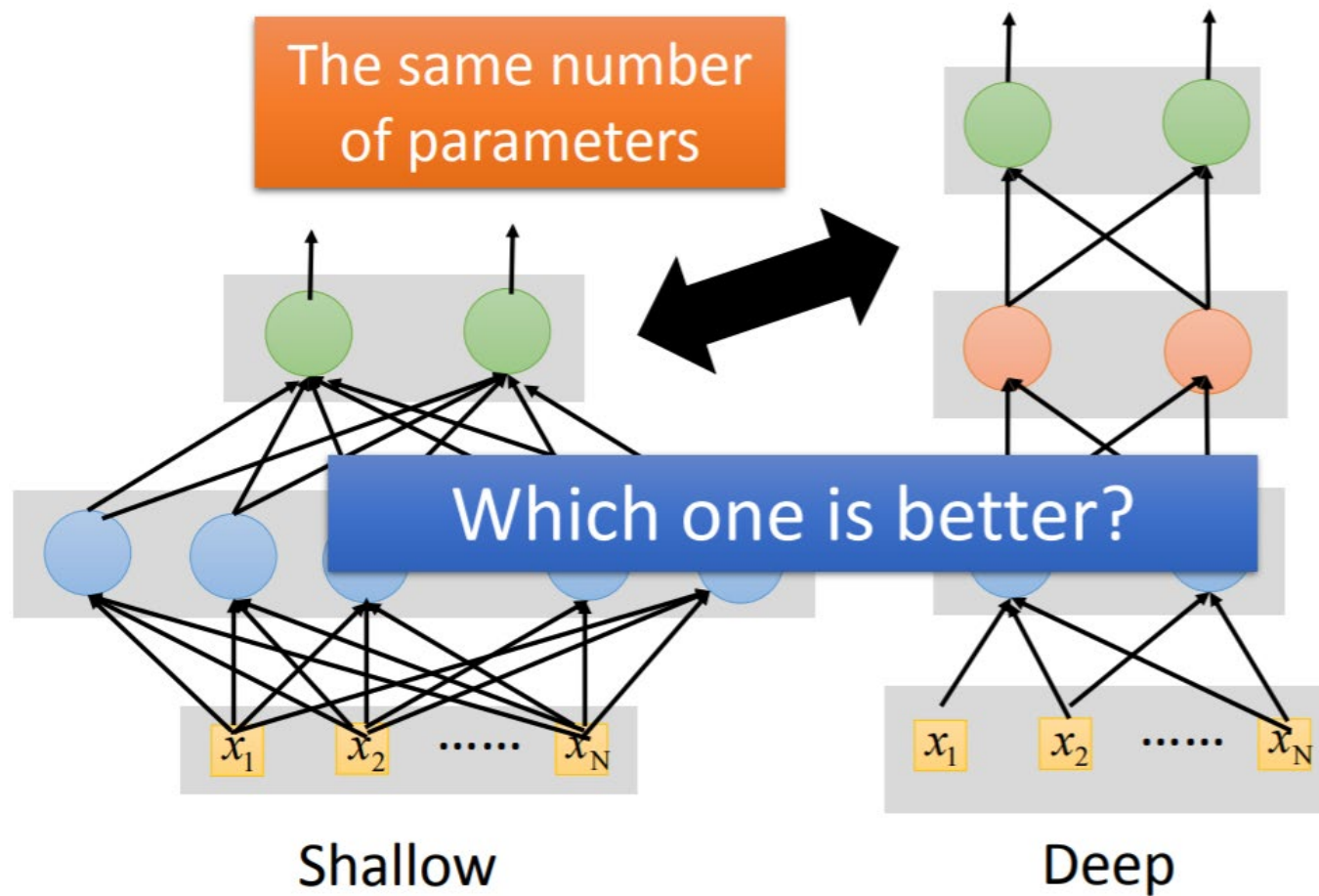


Why deep ?

# Going deeper and deeper...



With same number of parameters, which NN is better?



# Deep is better

Layer X Size	Word Error Rate (%)	Layer X Size	Word Error Rate (%)
1 X 2k	24.2		
2 X 2k	20.4		
3 X 2k	18.4		
4 X 2k	17.8		
5 X 2k	17.2	1 X 3772	22.5
7 X 2k	17.1	1 X 4634	22.6
		1 X 16k	22.1

Why?

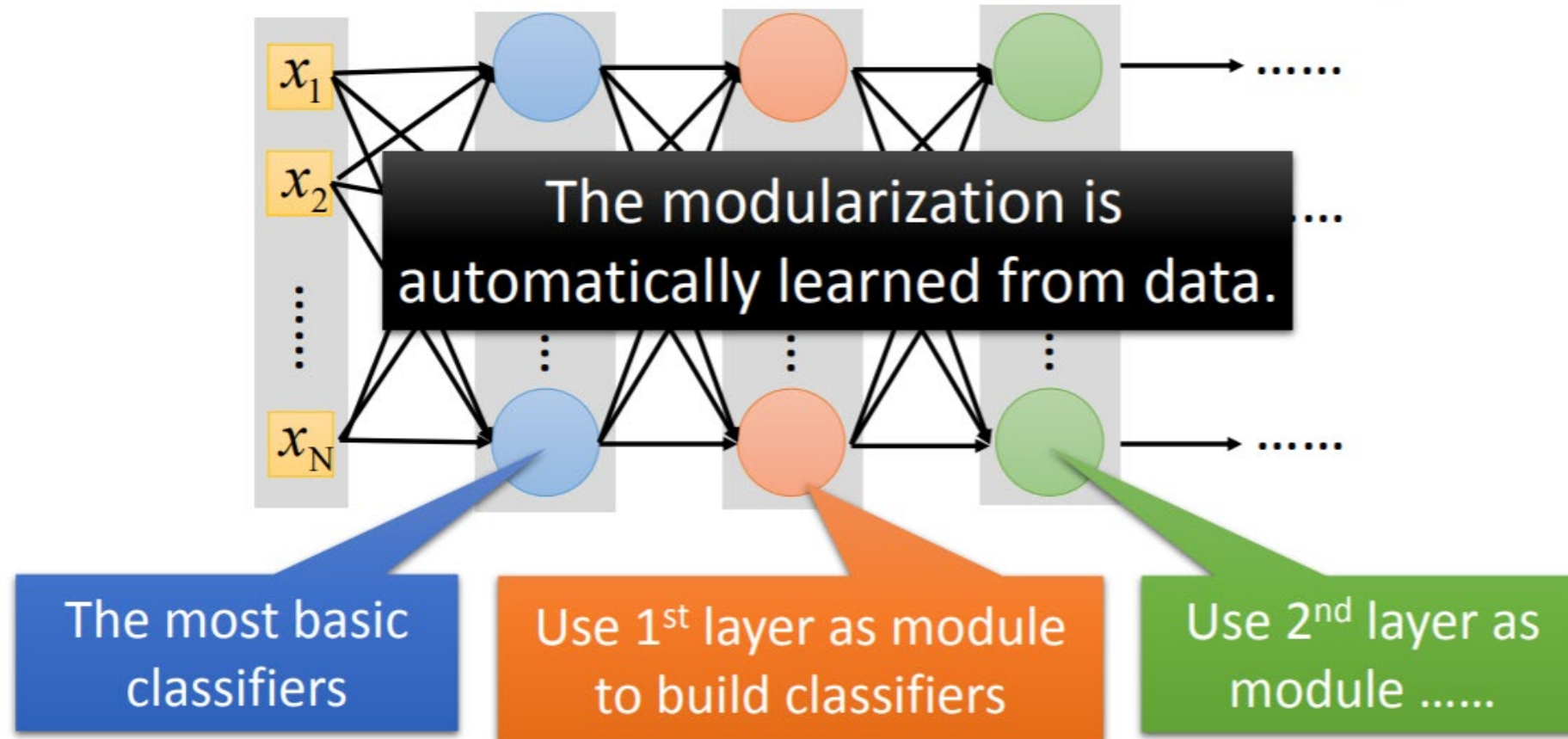
deep + thin

short + fat

Seide, Frank, Gang Li, and Dong Yu. "Conversational Speech Transcription Using Context-Dependent Deep Neural Networks." *Interspeech*. 2011.

# Reason 1 – Modularization

- Deep → Modularization → Less training data?





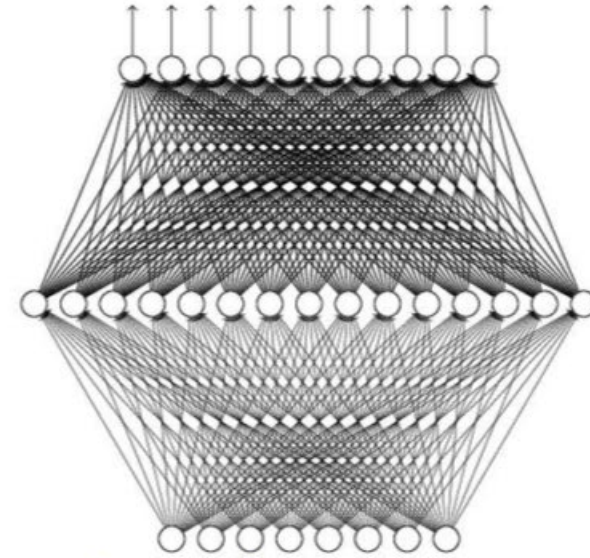
# Universality theorem

Any continuous function  $f$

$$f : R^N \rightarrow R^M$$

Can be realized by a network  
with one hidden layer

(given **enough** hidden neurons)



Reference for the reason:

<http://neuralnetworksanddeeplearning.com/chap4.html>

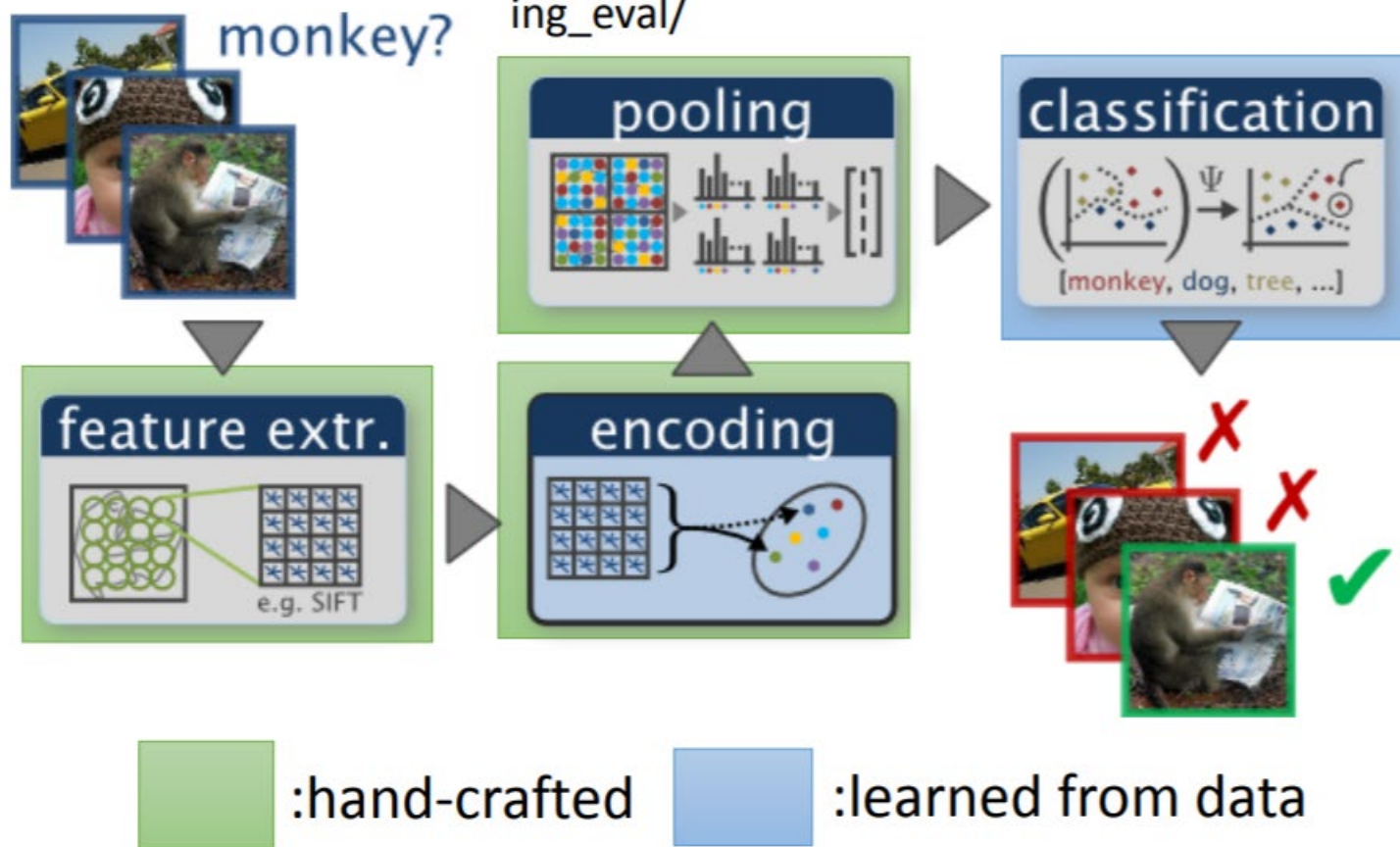
Yes, shallow network can represent any function.

However, using deep structure is more effective.

# Reason 2: End-to-end learning

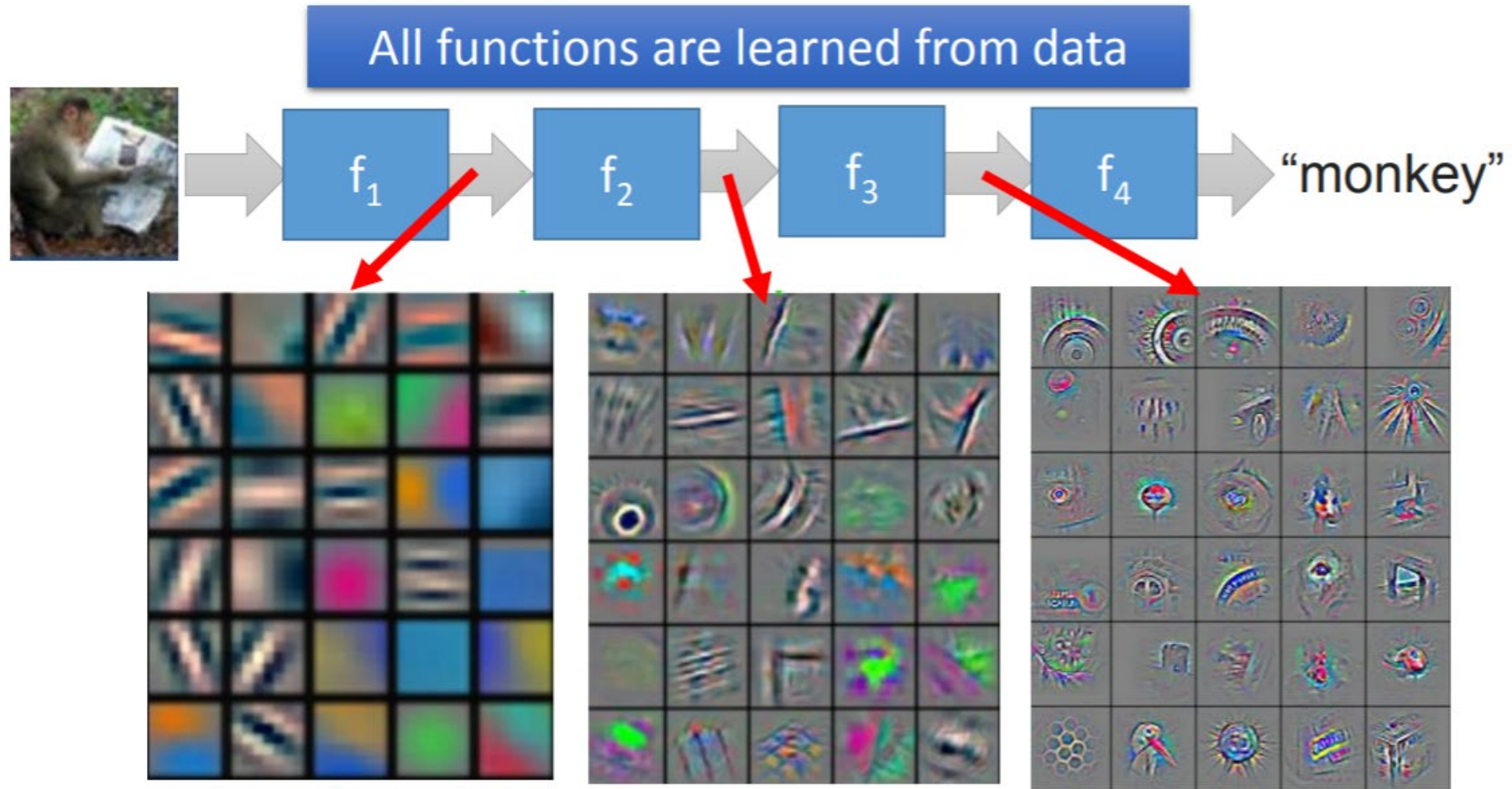
- Shallow Approach

[http://www.robots.ox.ac.uk/~vgg/research/encoding\\_eval/](http://www.robots.ox.ac.uk/~vgg/research/encoding_eval/)



# End-to-end learning

- Deep Learning





# Reason 3 - Easier to handle complex task

- Very similar input, different output

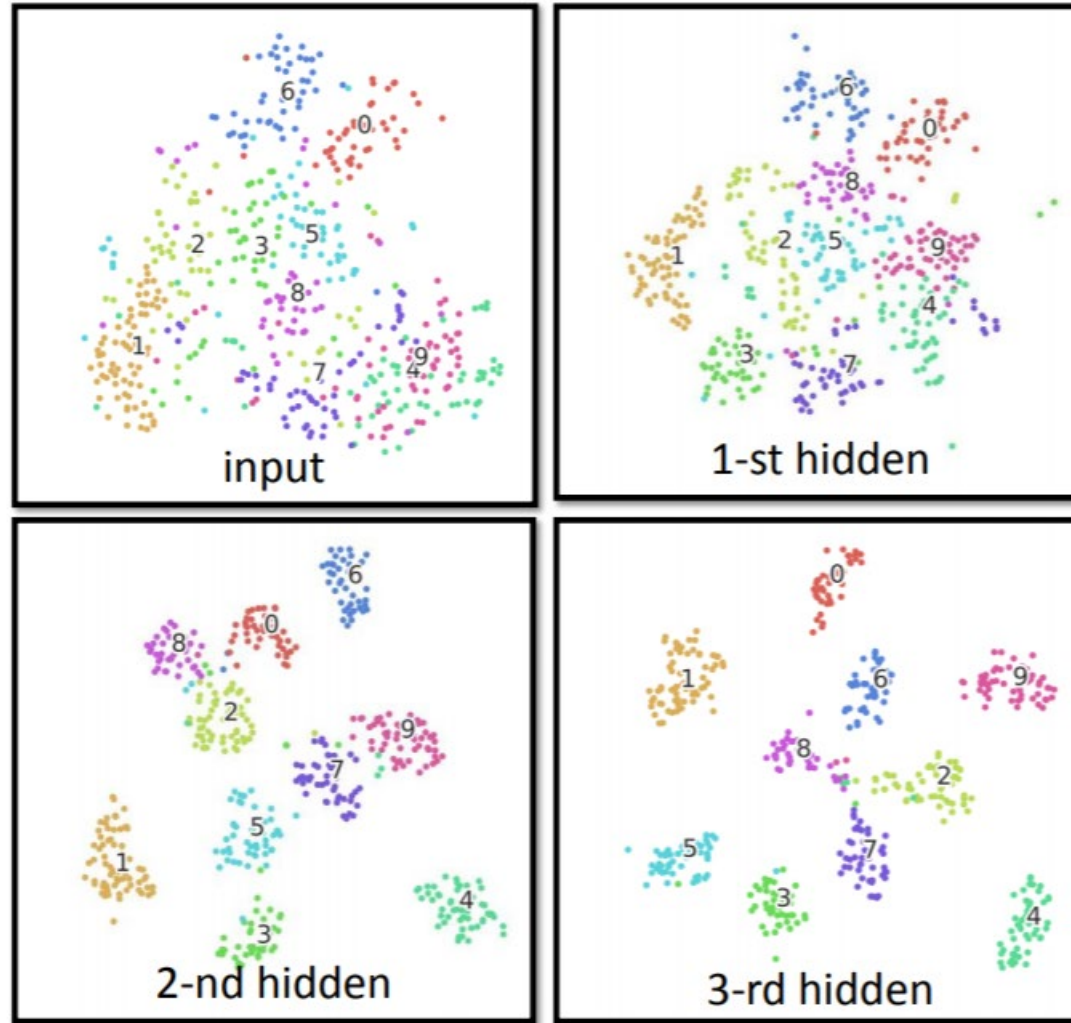


- Very different input, similar output



# Easier to handle complex task with DL

MNIST



How to implement  
this in PyTorch?

What does CNN learn?

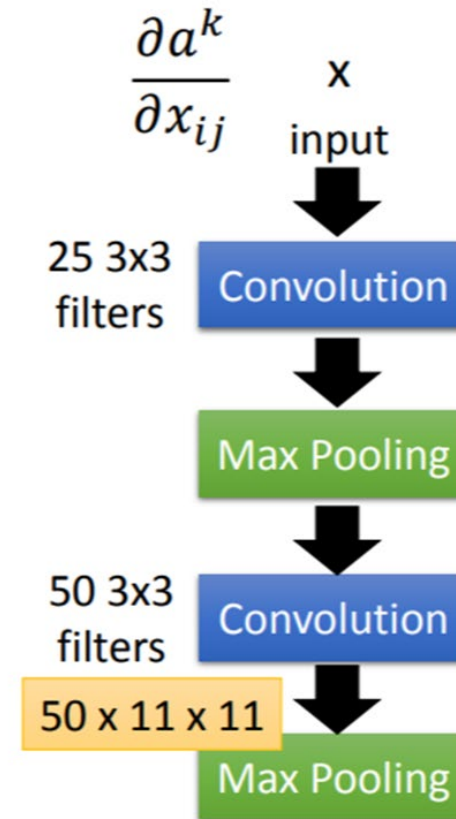
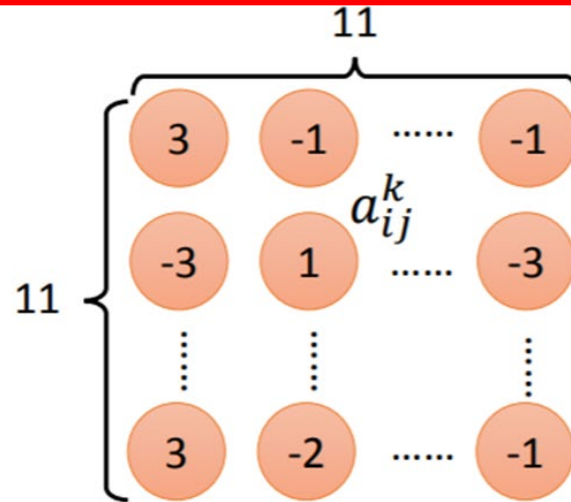
Only the weight of the 1<sup>st</sup> convolution filters can be directly visualized.  
How to interpret the filter weights of other convolution layers?

How to use  
gradient ascent to  
implement this in  
PyTorch?

The output of the k-th filter is a  
11 x 11 matrix.

Degree of the activation  
of the k-th filter:  $a^k = \sum_{i=1}^{11} \sum_{j=1}^{11} a_{ij}^k$

$$x^* = \arg \max_x a^k \text{ (gradient ascent)}$$





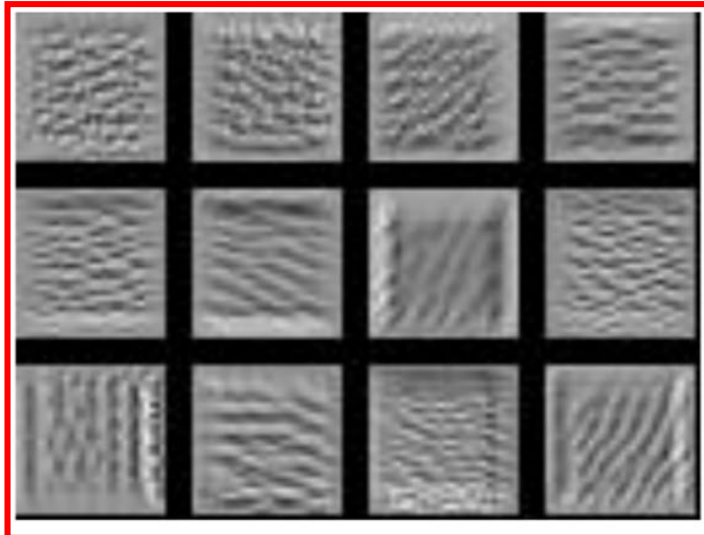
With MNIST data set, in the convolution layer, the filters detects a particular texture pattern.

The output of the k-th filter is a 11 x 11 matrix.

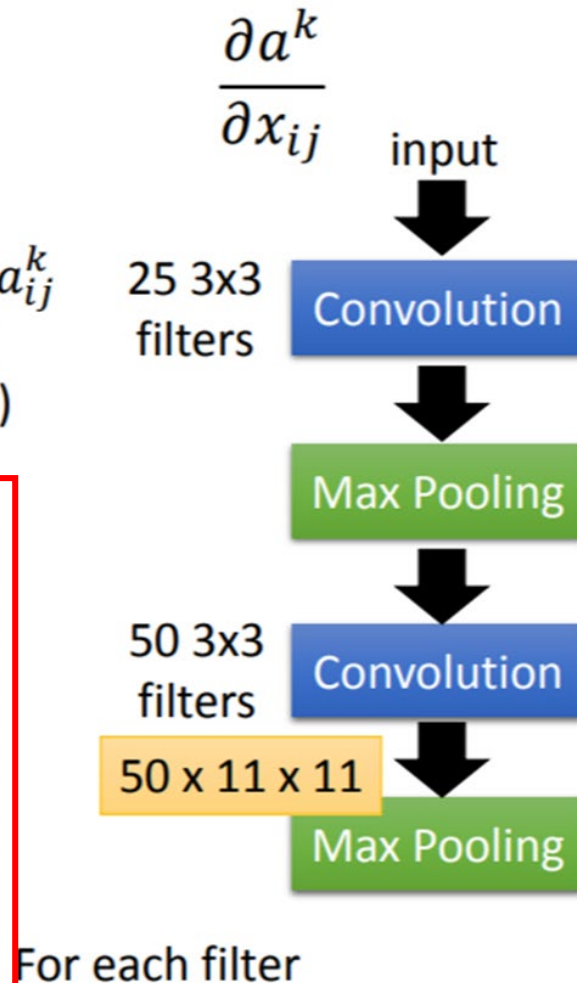
Degree of the activation of the k-th filter:

$$a^k = \sum_{i=1}^{11} \sum_{j=1}^{11} a_{ij}^k$$

$x^* = \arg \max_x a^k$  (gradient ascent)



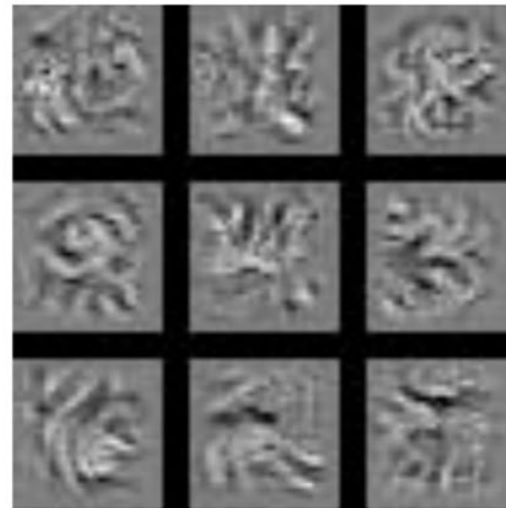
How to  
implement this in  
PyTorch?



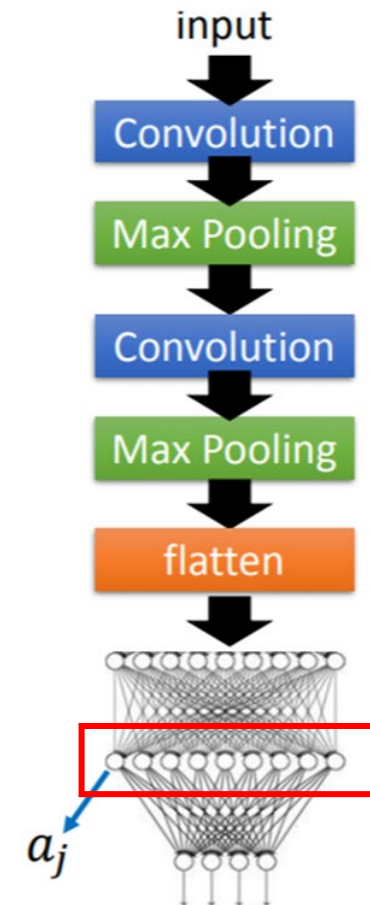
In the hidden layer of the fully-connected NN, each neuron detects an overall pattern in the picture rather than a particular texture pattern.

Find an image maximizing the output of neuron:

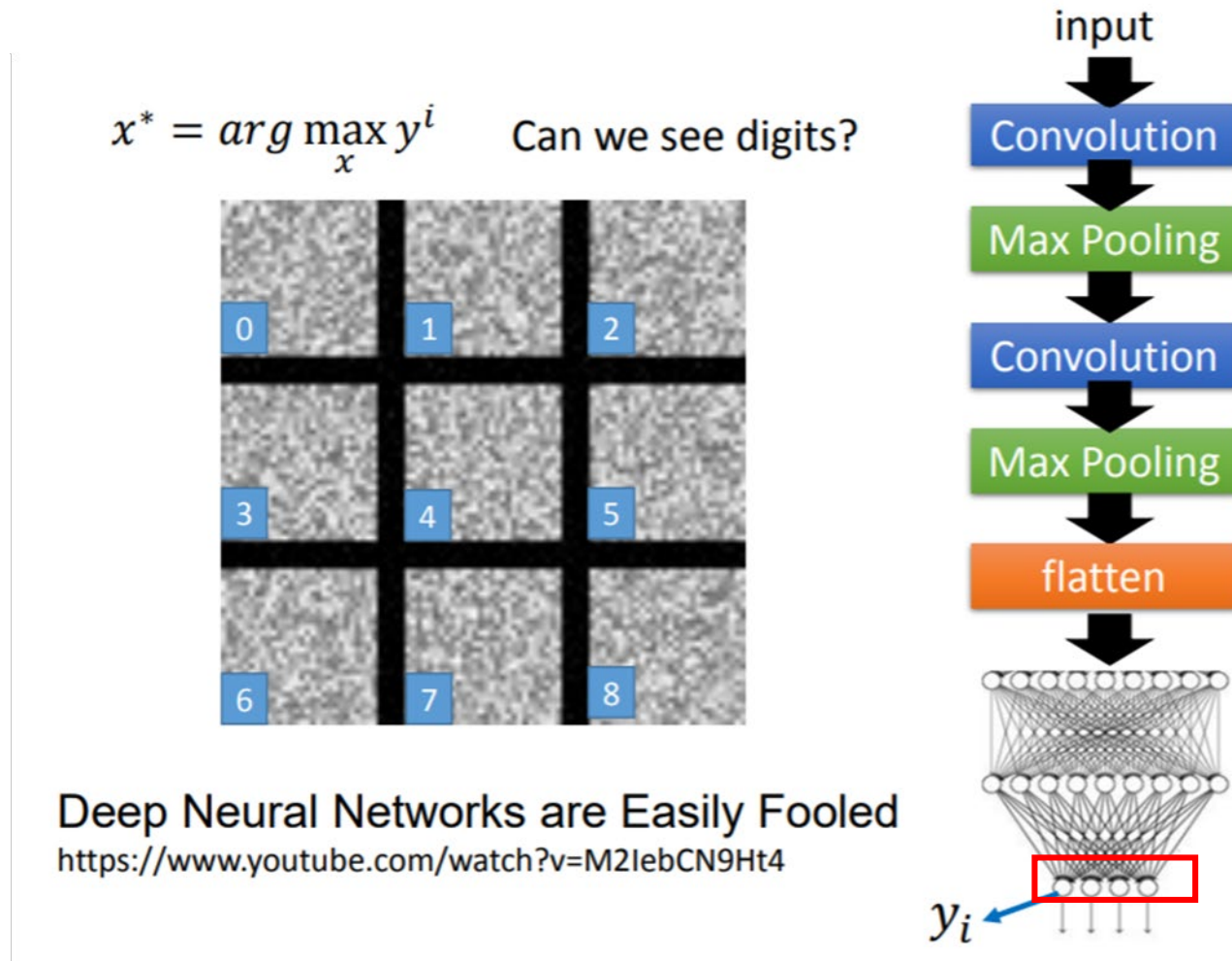
$$x^* = \arg \max_x a^j$$



Each figure corresponds to a neuron



If we watch the output layer node, it is easy to see that CNN is easily fooled.



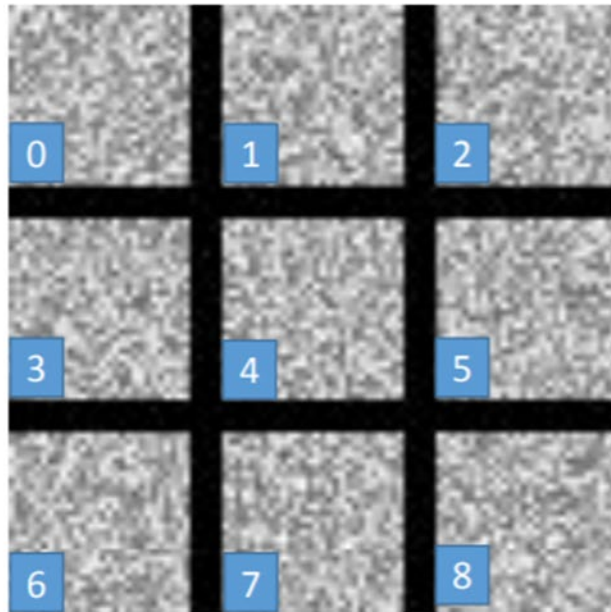
# HOW TO CONFUSE MACHINE LEARNING





Adding regularization to the objective function to force most pixels be "NO INK"

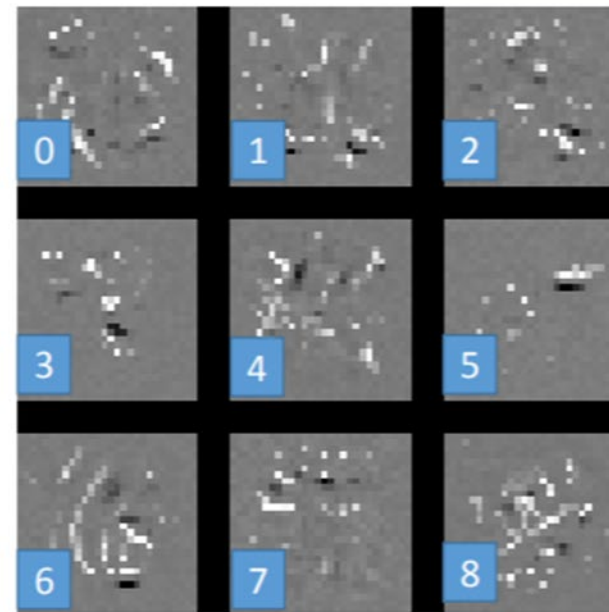
$$x^* = \arg \max_x y^i$$



Here white pixels indicate ink, and black pixels indicate "NO INK".

Over all pixel values

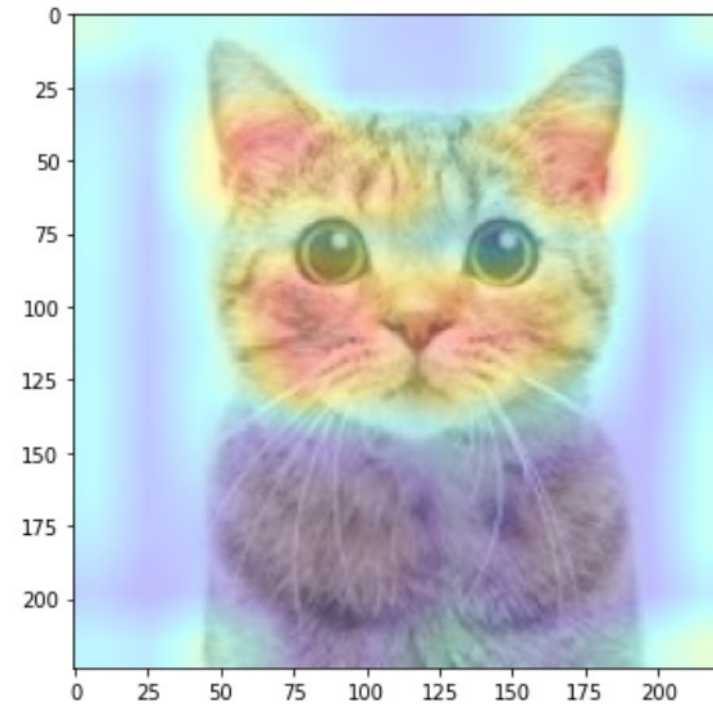
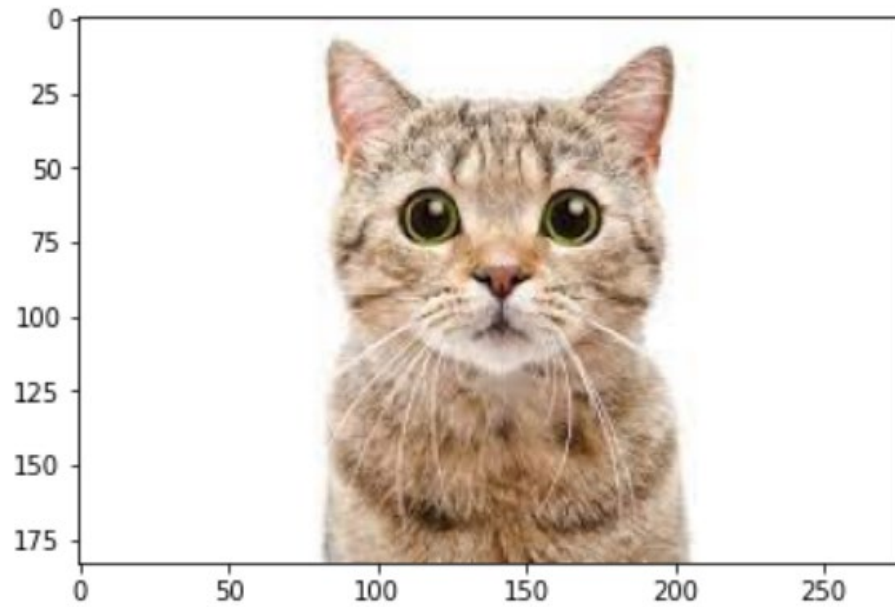
$$x^* = \arg \max_x \left( y^i - \sum_{i,j} |x_{ij}| \right)$$



L1 regularization to force  $x_{ij}=0$ , i.e., force most pixels to be black, NO INK (as only small part of the image has ink)

# Practice – What does CNN learn?

- Run "7.3 GradCAM.ipynb"



# HW5 (3)

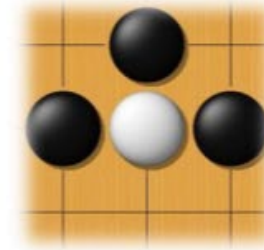
	Class index predicted by the model	Class index you assigned
AlexNet		
VGG		
ResNet18		



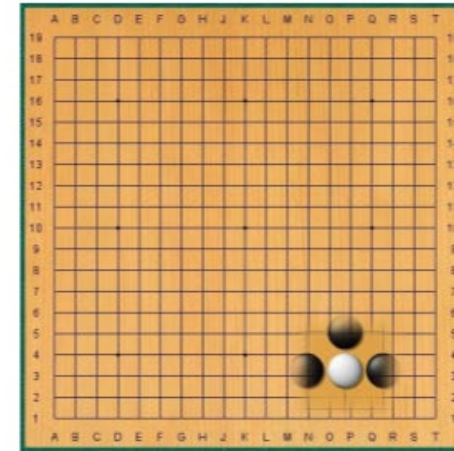
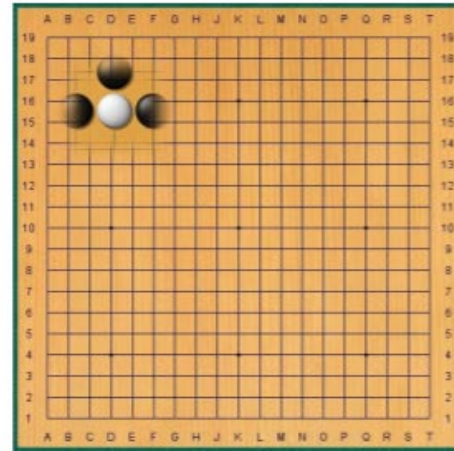
# Use CNN in Alpha GO

- Some patterns are much smaller than the whole image

Alpha Go uses 5 x 5 for first layer



- The same patterns appear in different regions.





# Use CNN in Alpha GO

**Neural network architecture.** The input to the policy network is a  $19 \times 19 \times 48$  image stack consisting of 48 feature planes. The first hidden layer zero pads the input into a  $23 \times 23$  image, then convolves  $k$  filters of kernel size  $5 \times 5$  with stride 1 with the input image and applies a rectifier nonlinearity. Each of the subsequent hidden layers 2 to 12 zero pads the respective previous hidden layer into a  $21 \times 21$  image, then convolves  $k$  filters of kernel size  $3 \times 3$  with stride 1, again followed by a rectifier nonlinearity. The final layer convolves 1 filter of kernel size  $1 \times 1$  with stride 1, with a different bias for each position, and applies a softmax function. The **Alpha Go does not use Max Pooling .....** Extended Data Table 3 additionally show the results of training with  $k = 128, 256$  and 384 filters.