Each neuron is a classifier

$$P(C_{1}|x) = \sigma(w \cdot x + b) = \sigma\left(\sum_{i} w_{i}x_{i} + b\right)$$

$$w_{1} \quad z = \sum_{i} w_{i}x_{i}$$

$$\vdots$$

$$w_{i} \quad + z$$

$$\sigma(z) \rightarrow P_{w,b}(C_{1}|x)$$

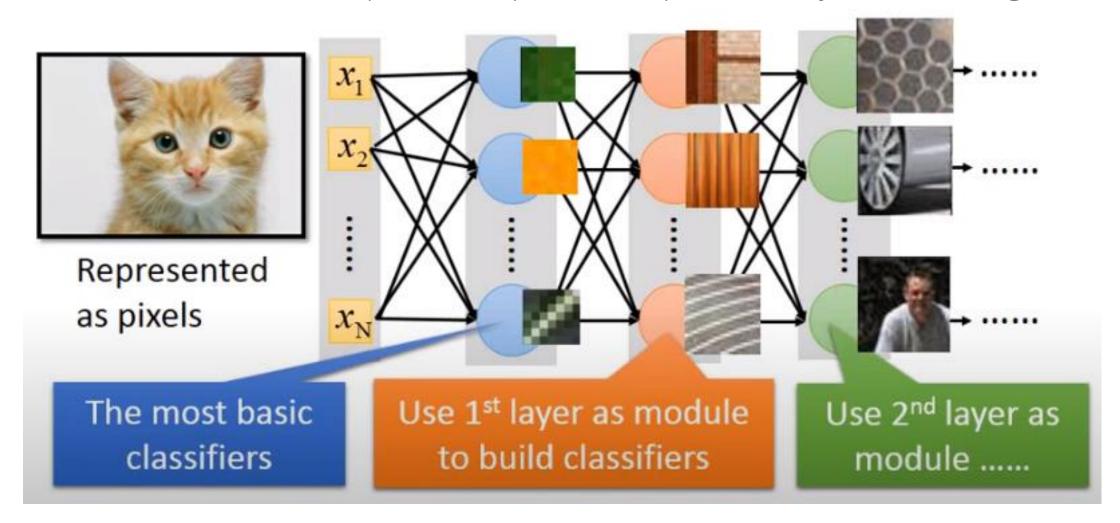
$$\vdots$$

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

$$z$$

Each neuron in NN serves as a classifier

Each neuron classifies a particular pattern of previous layer in an image



Why CNN?

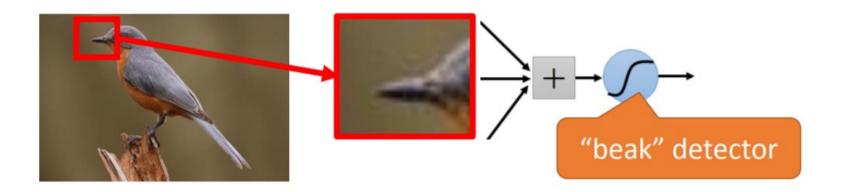
When CNN could be used to reduce the complexity of DNN?

Property 1

Some patterns are much smaller than the whole image

A neuron does not have to see the whole image to discover the pattern.

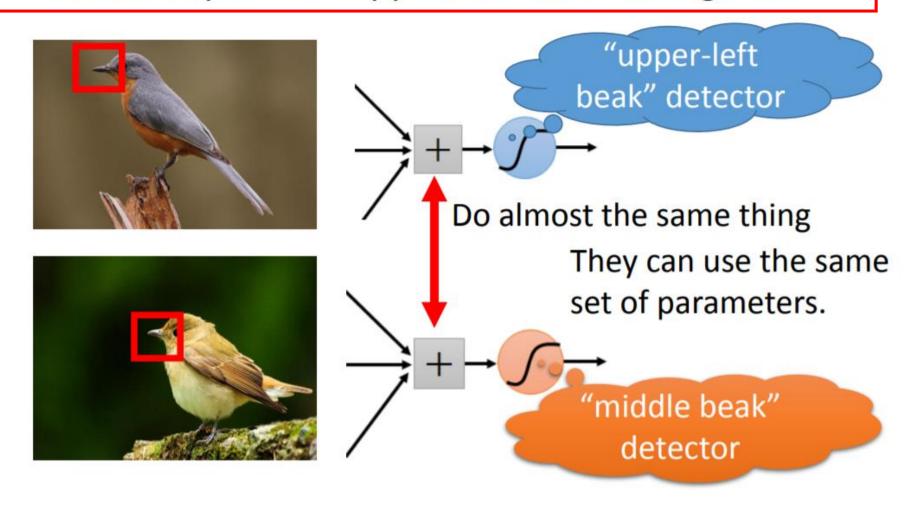
Connecting to small region with less parameters



Why CNN?

Property 2

The same patterns appear in different regions.



Why CNN?

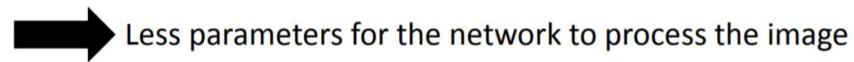
Property 3

• Subsampling the pixels will not change the object

bird



We can subsample the pixels to make image smaller

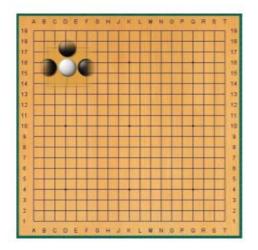


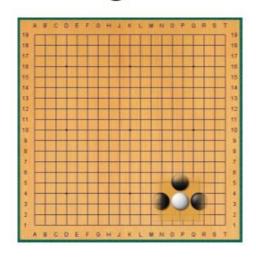
Example – use CNN in Alpha GO

Some patterns are much smaller than the whole image

Alpha Go uses 5 x 5 for first layer

The same patterns appear in different regions.





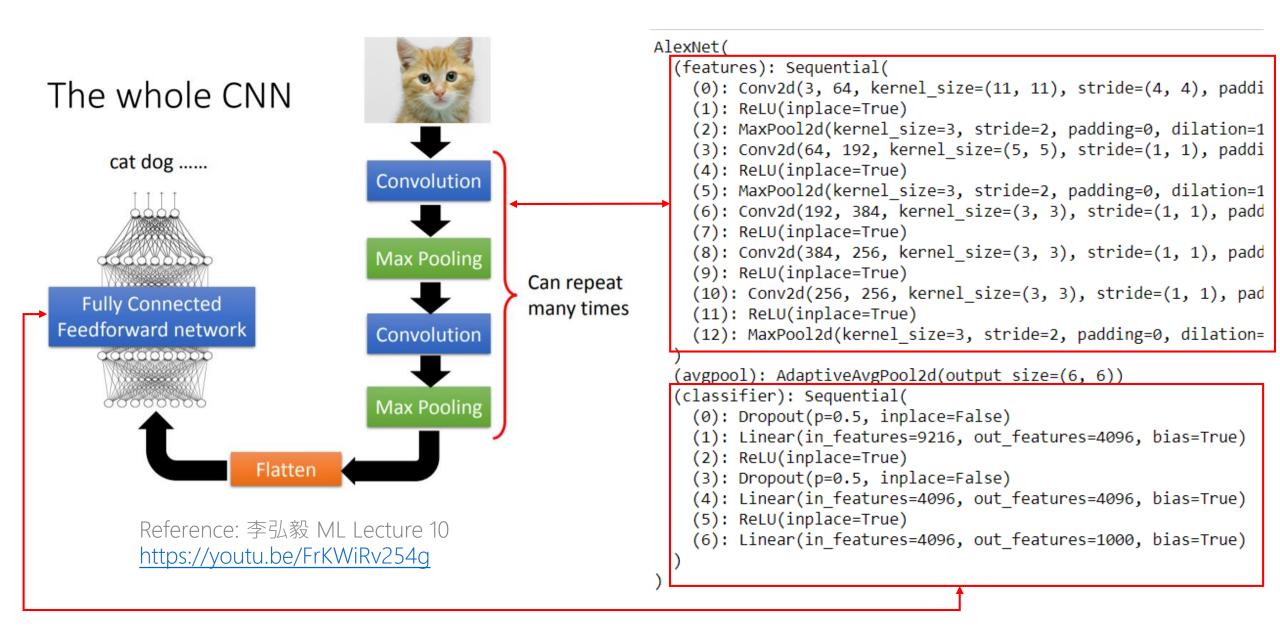
Example – use CNN in Alpha GO

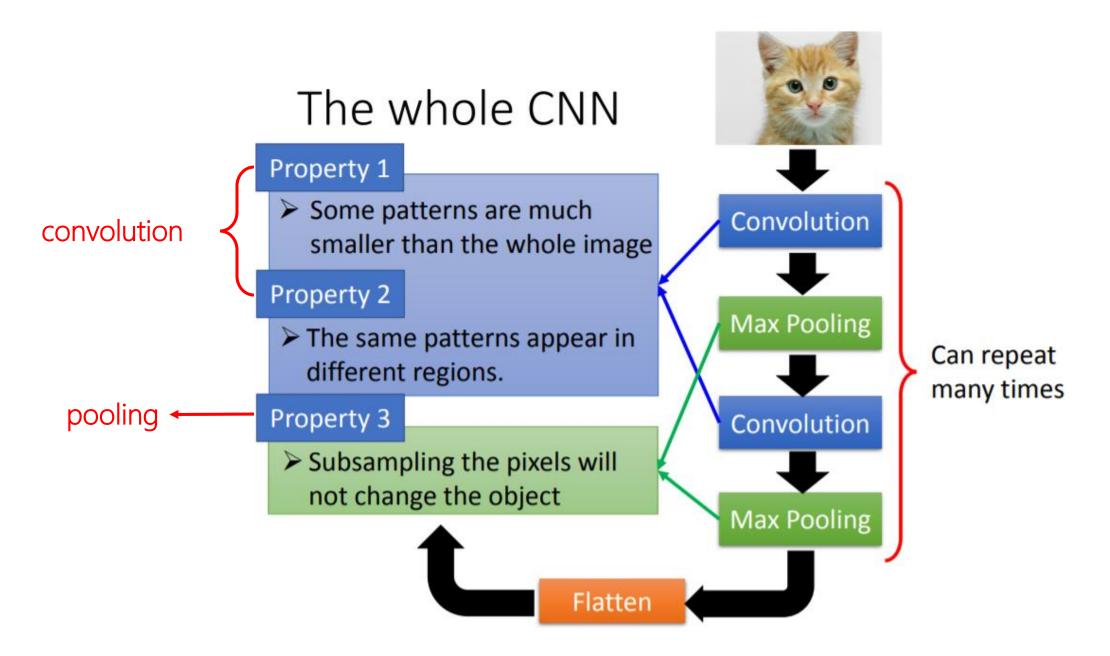
Neural network architecture. The input to the policy network is a $19 \times 19 \times 48$ image stack consisting of 48 feature planes. The first hidden layer zero pads the input into a 23 \times 23 image, then convolves k filters of kernel size 5 \times 5 with stride 1 with the input image and applies a rectifier nonlinearity. Each of the subsequent hidden layers 2 to 12 zero pads the respective previous hidden layer into a 21×21 image, then convolves k filters of kernel size 3×3 with stride 1, again followed by a rectifier nonlinearity. The final layer convolves 1 filter of kernel size 1×1 with stride 1 with a different bias for each position and applies a softmax func-Alpha Go does not use Max Pooling Extended tion. The Data Table 3 additionally show the results of training with k = 128, 256 and 384 filters.

Practice - CNN

• Run "7.1. CNN.ipynb"







Practice – convolution

$$H_{out} = \frac{H_{in} + 2 \times padding - kernel \, size}{Stride} + 1$$

```
In [10]: conv1 = model.features[0]
          print(conv1)
          #InChannel=3(RGB),OutChannel=64, filter size=11, stride=4, padding=2
          Conv2d(3, 64, kernel size=(11, 11), stride=(4, 4), padding=(2, 2))
In [11]: weight1 = conv1.weight.data.cpu().numpy()
          print(weight1.shape)
          #64 filters, depth=3, size =11 by 11
          (64, 3, 11, 11)
In [12]: conv1 out = conv1(imageTensor.to(device))
          conv1 out.shape
          #output image (feature map) has 64 channels
Out[12]: torch.Size([1, 64, 55, 55]) \frac{224 + 2 \times 2 - 11}{2} + 1 = 55.25
```



Filter searches patterns in a small region

1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0
0	0	1	0	1	0

6 x 6 image

Those are the network parameters to be learned.



-1 1 -1 -1 1 -1

Matrix

Property 1

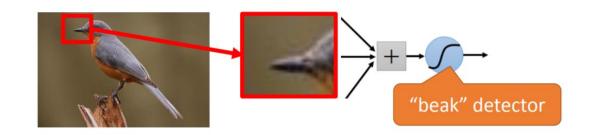
Each filter detects a small pattern (3 x 3).

Property 1

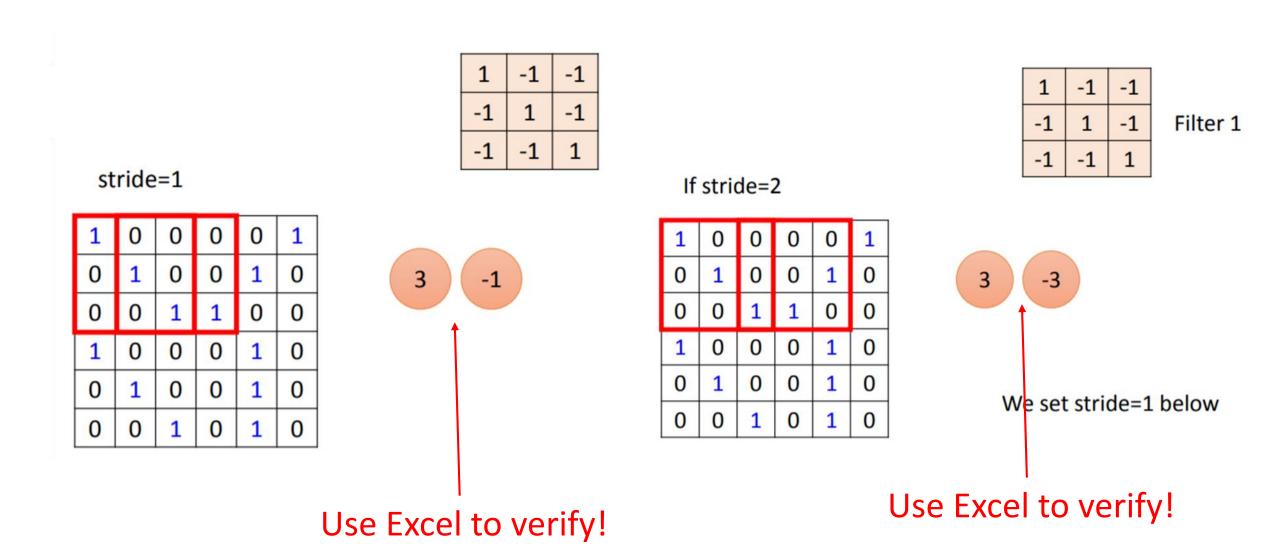
Some patterns are much smaller than the whole image

A neuron does not have to see the whole image to discover the pattern.

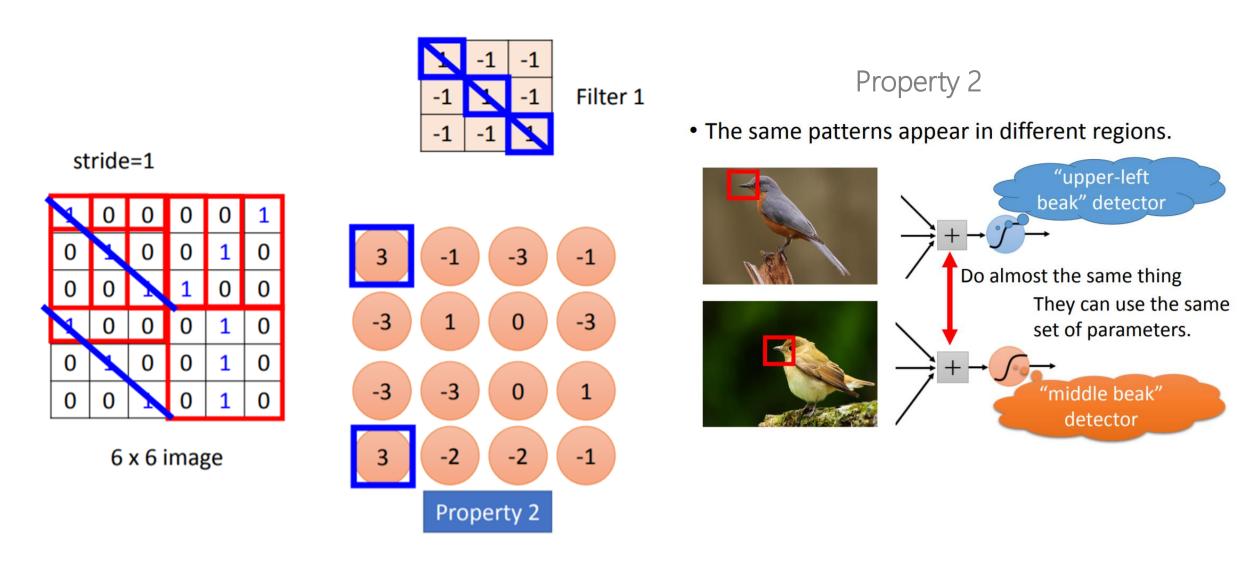
Connecting to small region with less parameters



Stride determines how filter shifts

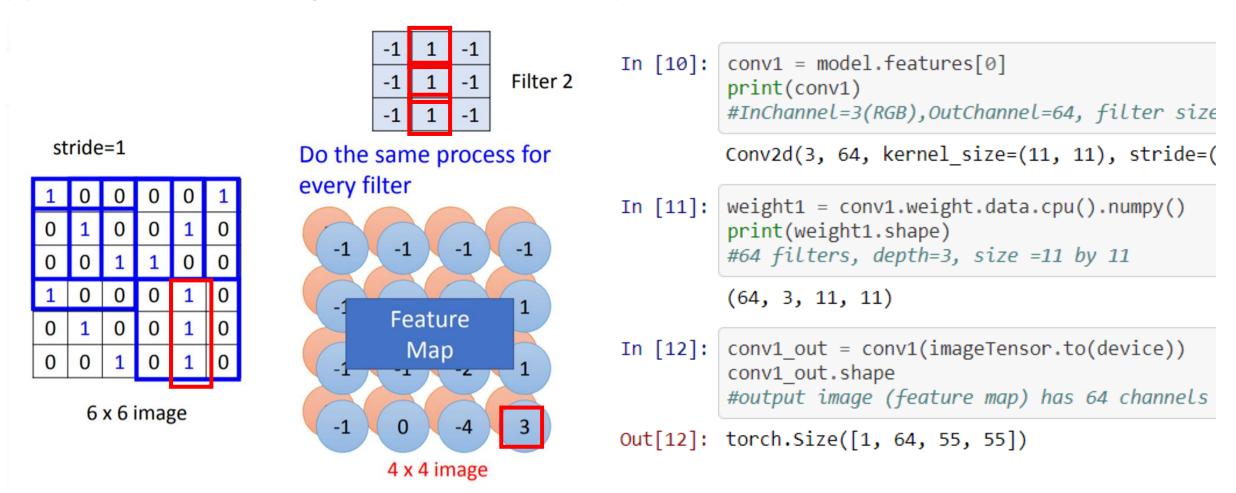


Filter searches a particular pattern in different regions



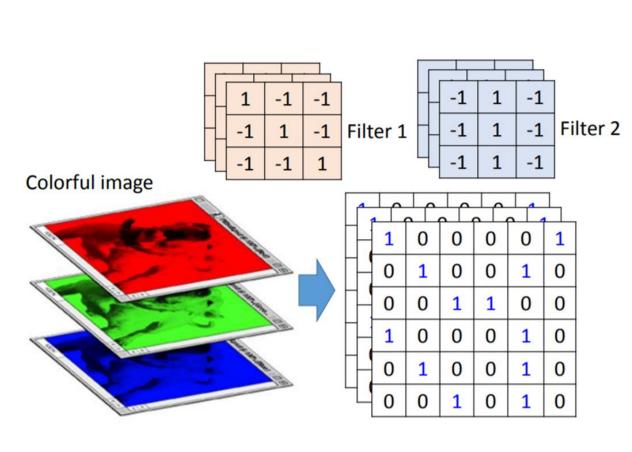
Feature maps

Each filter searches a small region and summarizes how the specified pattern appears in different regions in a feature map



Filter has depth

If input image has 3 channels, then each convolution filter also has 3 channels



```
[10] conv1 = model.features[0]
    print(conv1)
    #InChannel=3(RGB), OutChannel=64,    filter    size=11,
    Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4),
```

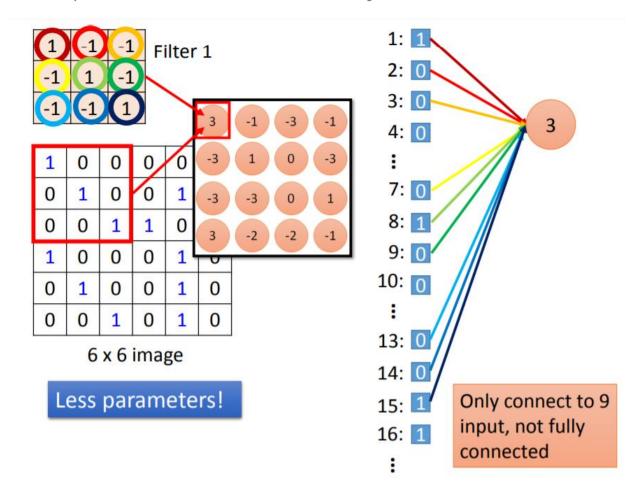
```
[11] weight1 = conv1.weight.data.cpu().numpy()
    print(weight1.shape)
#64 filters, depth=3, size =11 by 11
```



64 filters, each filter has 3 channels

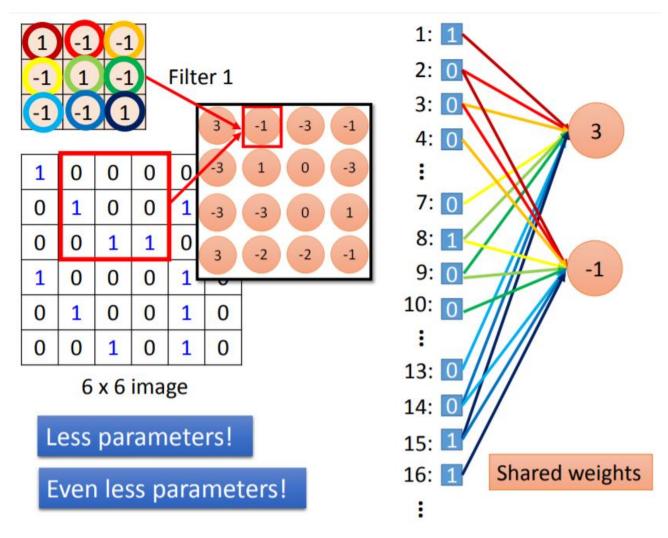
Convolution represented as neural network

Convolution can be represented as partially connected NN, which has less parameters and is less complicated than the fully connected NN.



Convolution can be represented as neural network

Partially connected NN with shared weights and hence with even less parameters.



Feature map with K channels

K = No. of filters

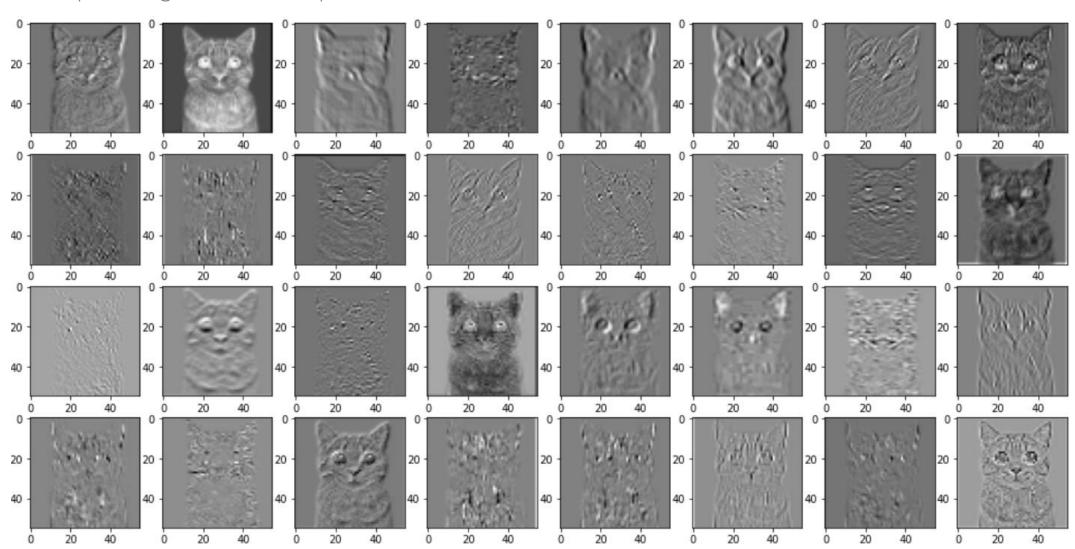
```
[10]: conv1 = model.features[0]
       print(conv1)
       #InChannel=3(RGB),OutChannel=64, filter size=11, stride=4, padding=2
       Conv2d(3, 64, kernel size=(11, 11), stride=(4, 4), padding=(2, 2))
[11]: weight1 = conv1.weight.data.cpu().numpy()
       print(weight1.shape)
       #64 filters, depth=3, size =11 by 11
                           64 filters, each has 3 channels, are applied to
       (64, 3, 11, 11)
                           the input image (with 3 channels RGB)
      conv1 out = conv1(imageTensor.to(device))
[12]:
       conv1 out.shape
       #output image (feature map) has 64 channels
                                   After convolution, the output image (feature
:[12]: torch.Size([1, 64, 55, 55])
                                   map) has 64 channels
[13]: # Visualize the first 32 channels of the output feature map
       imgArray=conv1 out[0].data.cpu().numpy()
       fig=plt.figure(figsize=(18, 9))
       for i in range(32):
           fig.add subplot(4, 8, i+1)
           plt.imshow(imgArray[i], cmap='gray')
       plt.show()
```



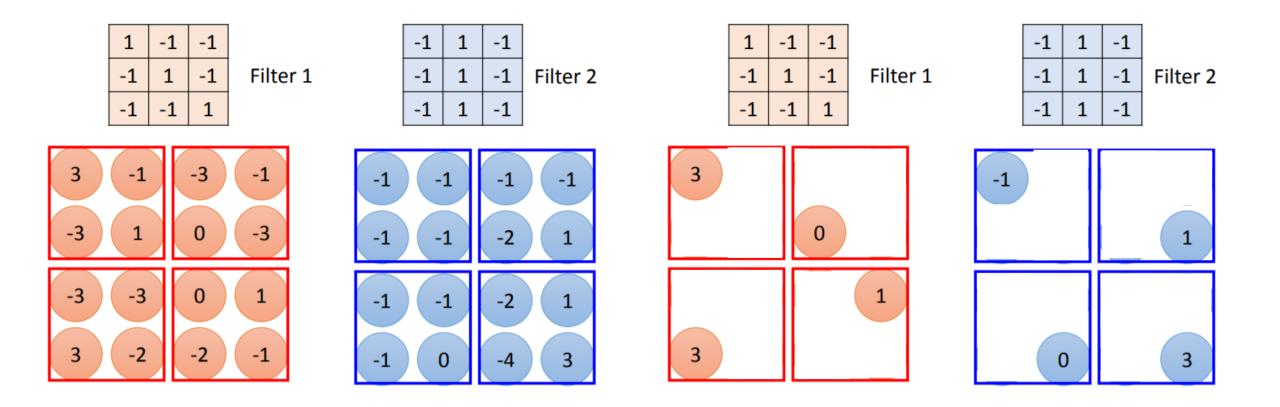
Feature map with K channels

K = No. of filters

Input image with 3 channels
Output image (feature map) with 64 channels

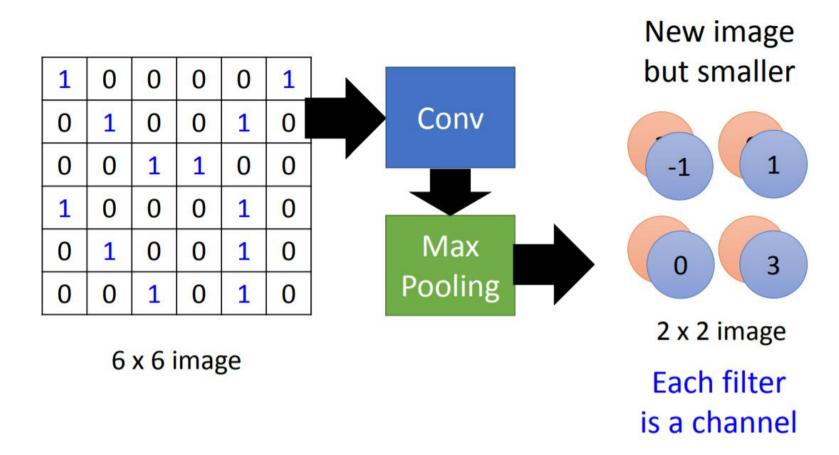


Max pooling



Convolution + Max pooling

After applying K filters of depth 3 + max pooling to the input image, the output image is a smaller feature map with K channels.



Output image (feature map) with K channels

features[1, 2]

```
[14]: conv1_pooling = model.feature([1:3]
    conv1_out1 = conv1_pooling(conv1_out)
    print(conv1_out1.shape)
    imgArray=conv1_out1[0].data.cpu().numpy()
    fig=plt.figure(figsize=(18, 9))
    for i in range(32): #visualize the first 32 channe
        fig.add_subplot(4, 8, i+1)
        plt.imshow(imgArray[i], cmap='gray')
    plt.show()

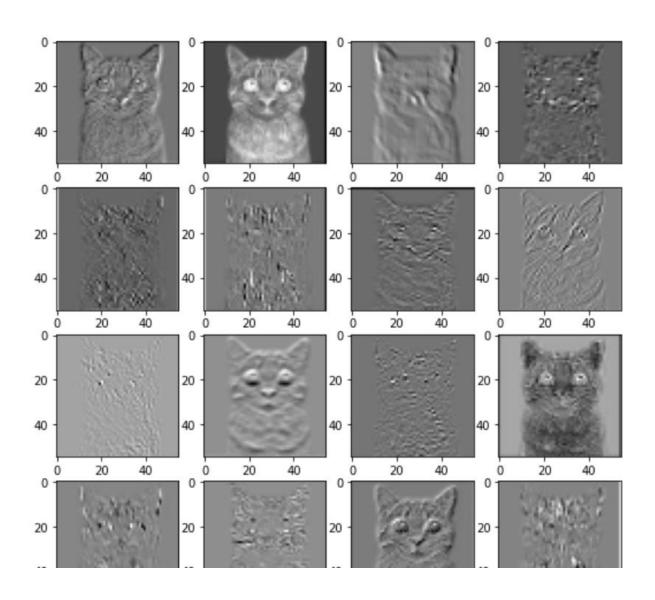
    torch.Size([1, 64, 27, 27])
```

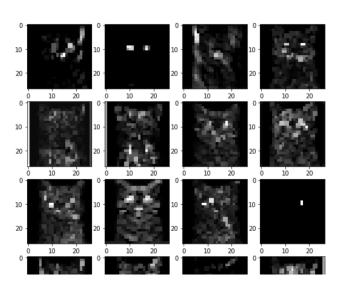
$$H_{out} = \frac{H_{in} + 2 \times padding - kernel \, size}{Stride} + 1$$

```
AlexNet(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel size=(11, 11), stride=(4, 4), padd
    (1): ReLU(inplace=True)
    (2): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=
    (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), padd
    (4): ReLU(inplace=True)
    (5): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
    (6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), pad
    (7): ReLU(inplace=True)
    (8): Conv2d(384, 256, kernel_size=(3, 3), stride=(1, 1), pad
    (9): ReLU(inplace=True)
    (10): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), pa
    (11): ReLU(inplace=True)
    (12): MaxPool2d(kernel size=3, stride=2, padding=0, dilation
```



Output image (feature map) with K channels





Repeat – 2nd convolution

```
[15]: conv2 = model.features[3]
  conv2_out = conv2(conv1_out1)
  print(conv2_out.shape)
  imgArray=conv2_out[0].data.cpu().numpy()
  fig=plt.figure(figsize=(18, 9))
  for i in range(32): #visualize the first 32 channels
    fig.add_subplot(4, 8, i+1)
    plt.imshow(imgArray[i], cmap='gray')
  plt.show()

torch.Size([1, 192, 27, 27])
```

After convolution, the output feature map has 192 channels

$$\frac{27 + 2 \times 2 - 5}{1} + 1 = 27$$

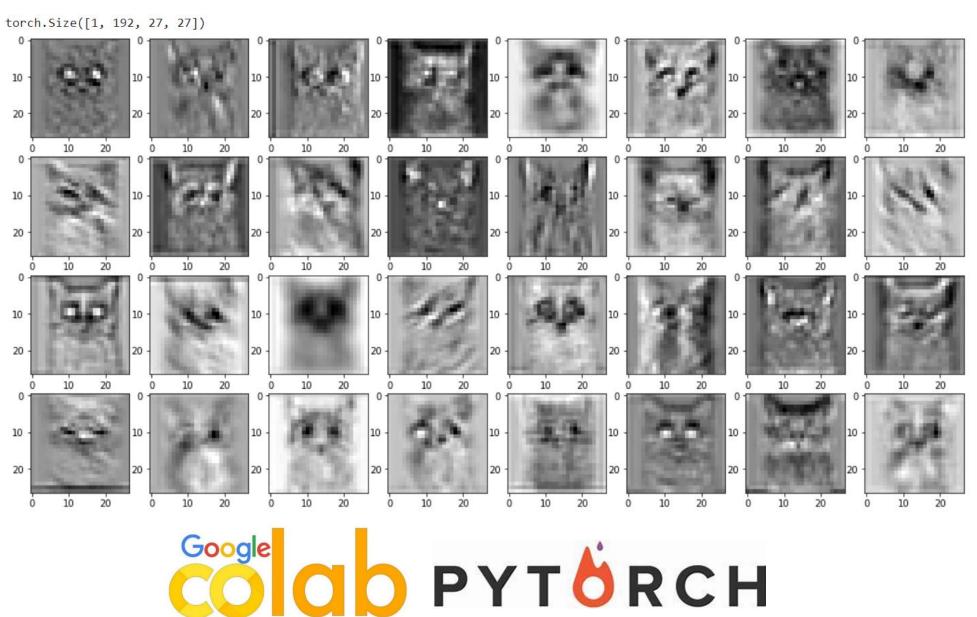
$$H_{out} = \frac{H_{in} + 2 \times padding - kernel \, size}{Stride} + 1$$

192 filters, each has 64 channels, are applied to the input feature map (with 64 channels)

```
AlexNet(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padd
    (1): ReLU(inplace=True)
    (2): MaxPool2d(kernel size=3 stride=2, padding=0, dilation=
    (3): Conv2d(64, 192, kernel_size=(5, 5), stride=(1, 1), padd
    (4): ReLU(inplace=True)
    (5): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
    (6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), pad
    (7): ReLU(inplace=True)
    (8): Conv2d(384, 256, kernel size=(3, 3), stride=(1, 1), pad
    (9): ReLU(inplace=True)
    (10): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), pa
    (11): ReLU(inplace=True)
    (12): MaxPool2d(kernel size=3, stride=2, padding=0, dilation
```



Repeat – 2nd convolution



Repeat – max pooling

```
features[4, 5]

[16]: conv2_pooling = model.featuret[4:6]
    conv2_out1 = conv2_pooling(conv2_out)
    print(conv2_out1.shape)
    imgArray=conv2_out1[0].data.cpu().numpy()
    fig=plt.figure(figsize=(18, 9))
    for i in range(32): #visualize the first 32 channels
        fig.add_subplot(4, 8, i+1)
        plt.imshow(imgArray[i], cmap='gray')
    plt.show()

torch.Size([1, 192, 13, 13])
```

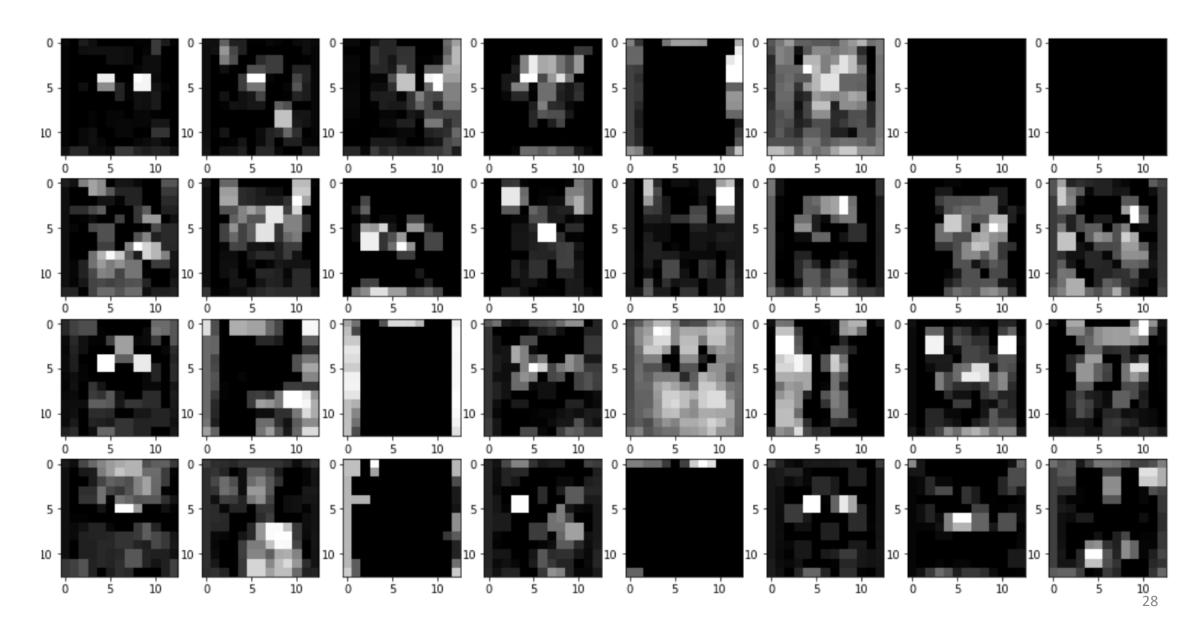
$$H_{out} = \frac{H_{in} + 2 \times padding - kernel \, size}{Stride} + 1$$

 $\frac{27 + 2 \times 0 - 3}{2} + 1 = 13$

```
AlexNet(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padd
    (1): ReLU(inplace=True)
    (2): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=
    (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), padd
    (4): ReLU(inplace=True)
    (5): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=
    (6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), pad
    (7): ReLU(inplace=True)
    (8): Conv2d(384, 256, kernel size=(3, 3), stride=(1, 1), pad
    (9): ReLU(inplace=True)
    (10): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), pa
    (11): ReLU(inplace=True)
    (12): MaxPool2d(kernel size=3, stride=2, padding=0, dilation
```



Repeat – max pooling



Repeat – 3rd convolution

[17]: conv3 = model.feature[6] conv3_out = conv3(conv2_out1) print(conv3_out.shape) imgArray=conv3_out[0].data.cpu().numpy() fig=plt.figure(figsize=(18, 9)) for i in range(32): #visualize the first 32 channels fig.add_subplot(4, 8, i+1) plt.imshow(imgArray[i], cmap='gray') plt.show()

torch.Size([1, 384, 13, 13])

After convolution, the output feature map has 394 channels

$$\frac{13 + 2 \times 1 - 3}{1} + 1 = 13$$

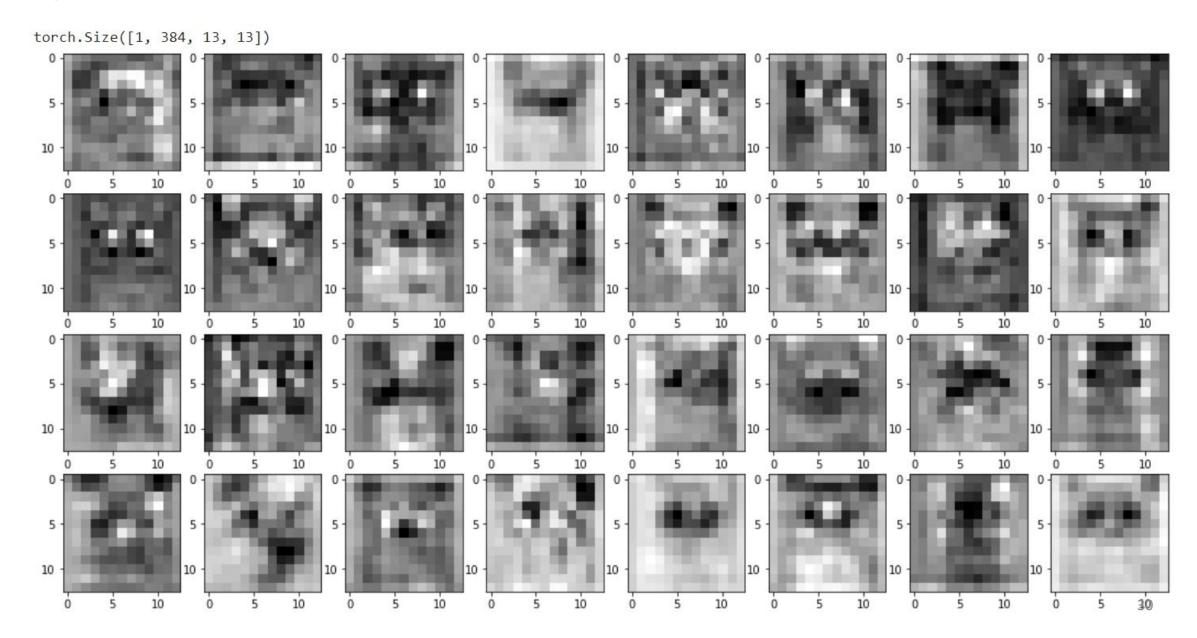
$$H_{out} = \frac{H_{in} + 2 \times padding - kernel \, size}{Stride} + 1$$

394 filters, each has 192 channels, are applied to the input feature map (with 192 channels)

```
AlexNet(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padd
    (1): ReLU(inplace=True)
    (2): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
    (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), padd
    (4): ReLU(inplace=True)
    (5): MaxPool2d(kernel size=3) stride=2, padding=0, dilation=
    6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), pad
    (7): ReLU(inplace=True)
    (8): Conv2d(384, 256, kernel_size=(3, 3), stride=(1, 1), pad
    (9): ReLU(inplace=True)
    (10): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), pa
    (11): ReLU(inplace=True)
    (12): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation
```



Repeat – 3rd convolution



Repeat – max pooling

features[7, 8]

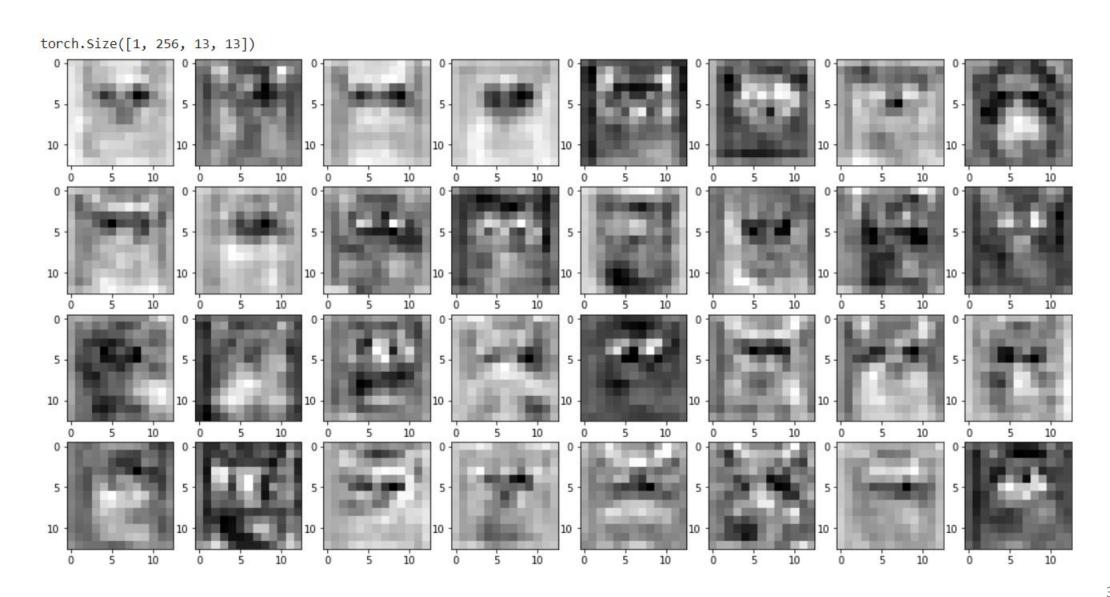
```
[18]: conv3_pooling = model.feature([7:9])
    conv3_out1 = conv3_pooling(conv3_out)
    print(conv3_out1.shape)
    imgArray=conv3_out1[0].data.cpu().numpy()
    fig=plt.figure(figsize=(18, 9))
    for i in range(32): #visualize the first 32 channels
        fig.add_subplot(4, 8, i+1)
        plt.imshow(imgArray[i], cmap='gray')
    plt.show()

torch.Size([1, 256, 13, 13])
```

```
AlexNet(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel size=(11, 11), stride=(4, 4), padd
    (1): ReLU(inplace=True)
    (2): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
    (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), padd
    (4): ReLU(inplace=True)
    (5): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=
    (6): Conv2d(192, 384, kernel size=(3, 3), stride=(1, 1), pad
    (7): ReLU(inplace=True)
    (8): Conv2d(384, 256, kernel_size=(3, 3), stride=(1, 1), pad
    (9): ReLU(inplace=True)
    (10): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), pa
    (11): ReLU(inplace=True)
    (12): MaxPool2d(kernel size=3, stride=2, padding=0, dilation
```



Repeat – max pooling



Flatten

```
[19]: WholeConvLayers = model.features
  out1 = WholeConvLayers(imageTensor.to(device))
  print(out1.shape)

AvgPoolLayer = model.avgpool
  out2 = AvgPoolLayer(out1)
  print(out2.shape)

torch.Size([1, 256, 6, 6])
```

After last convolution and max pooling, the output feature map has 256 channels

```
256 \times 6 \times 6 = 9216
```

torch.Size([1, 256, 6, 6])

```
(features): Sequential(
 (0): Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padding=(2, 2))
 (1): ReLU(inplace=True)
 (2): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=1, ceil_mode=False)
 (3): Conv2d(64, 192, kernel_size=(5, 5), stride=(1, 1), padding=(2, 2))
 (4): ReLU(inplace=True)
 (5): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=1, ceil_mode=False)
 (6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
 (7): ReLU(inplace=True)
 (8): Conv2d(384, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
 (9): ReLU(inplace=True)
 (10): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
 (11): ReLU(inplace=True)
 (12): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=1, ceil_mode=False)
(avgpool): AdaptiveAvgPool2d(output size=(6, 6))
(classifier): Sequential(
 (0): Dropout (p=0.5, inplace=False)
 (1): Linear(in_features=9216, out_features=4096, bias=True)
 (2): ReLU(inplace=True)
 (3): Dropout (p=0.5, inplace=False)
 (4): Linear(in_features=4096, out_features=4096, bias=True)
 (5): ReLU(inplace=True)
 (6): Linear(in_features=4096, out_features=1000, bias=True)
```

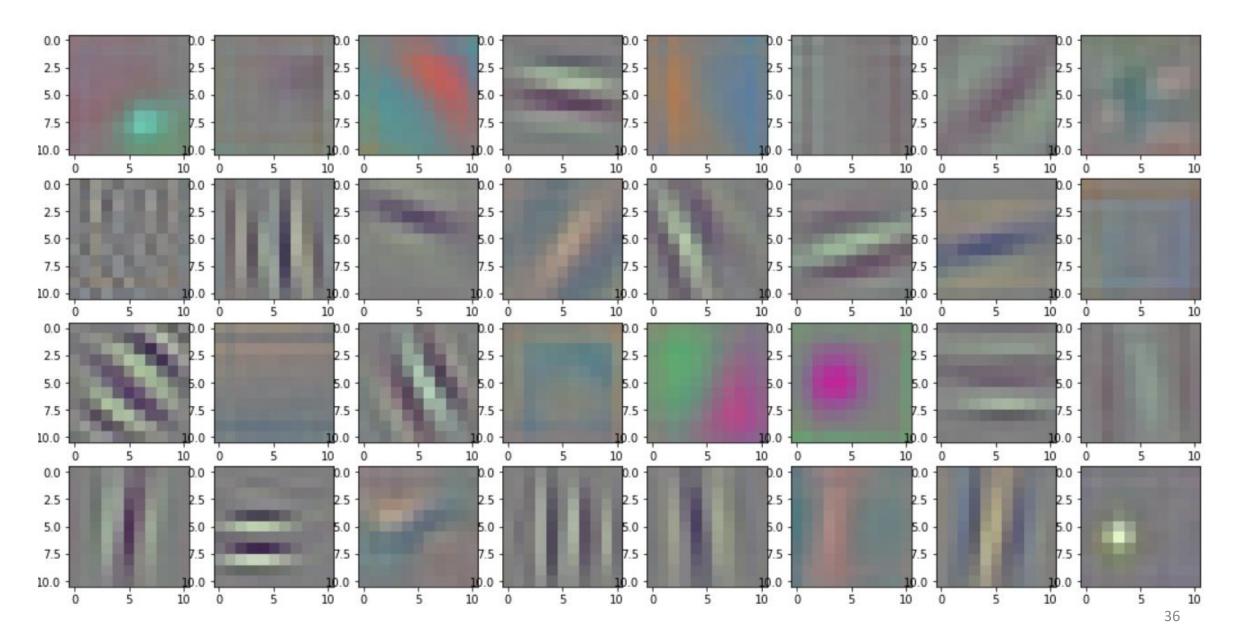


Practice – What does CNN learn?

Run "7.2. What does CNN learn.ipynb"

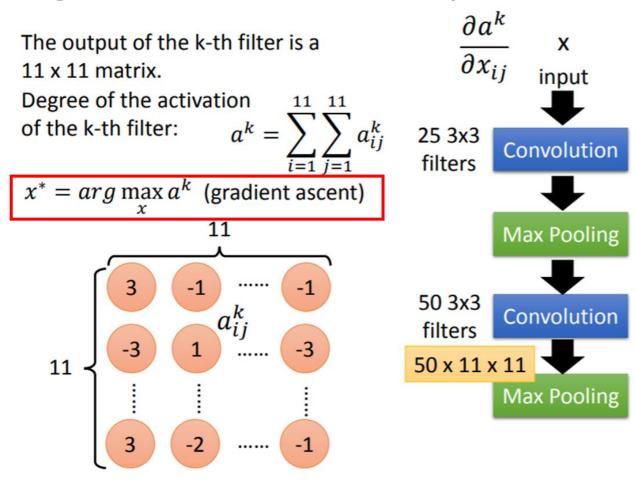


```
import numpy as np
[4]:
     import matplotlib.pyplot as plt
     conv1 = model.features[0]
     weight1 = conv1.weight.data.cpu().numpy()
     print(weight1.shape)
     #(64, 3, 11, 11)
     # Visualize the first 32 of the filter weights
     fig=plt.figure(figsize=(18, 9))
     for i in range(32):
       fig.add subplot(4, 8, i+1)
       w = weight1[i]
       ImgArray = np.zeros((w.shape[1], w.shape[2], 3))
       ImgArray[:,:,0] = w[0,:,:]
       ImgArray[:,:,1] = w[1, :, :]
       ImgArray[:,:,2] = w[2, :, :]
       ImgArray = ImgArray*0.5+0.5 # convert[-1, 1] to [0, 1]
       plt.imshow(ImgArray)
     plt.show()
     (64, 3, 11, 11)
```



Only the weight of the 1st convolution filters can be directly visualized. How to interpret the filter weights of other convolution layers?

How to use gradient ascent to implement this in PyTorch?



With MNIST data set, in the convolution layer, the filters detects a particular texture pattern.

The output of the k-th filter is a 11 x 11 matrix. Degree of the activation of the k-th filter: $a^k = \sum_{i=1}^{11} \sum_{j=1}^{11} a^k_{ij}$ $x^* = arg \max_{x} a^k \text{ (gradient ascent)}$

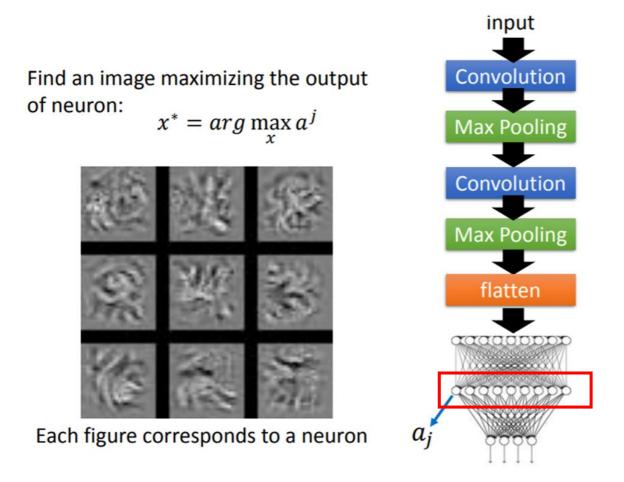
麗 巍 颜 溪

 ∂a^k input 25 3x3 Convolution filters **Max Pooling** 50 3x3 Convolution filters 50 x 11 x 11 **Max Pooling**

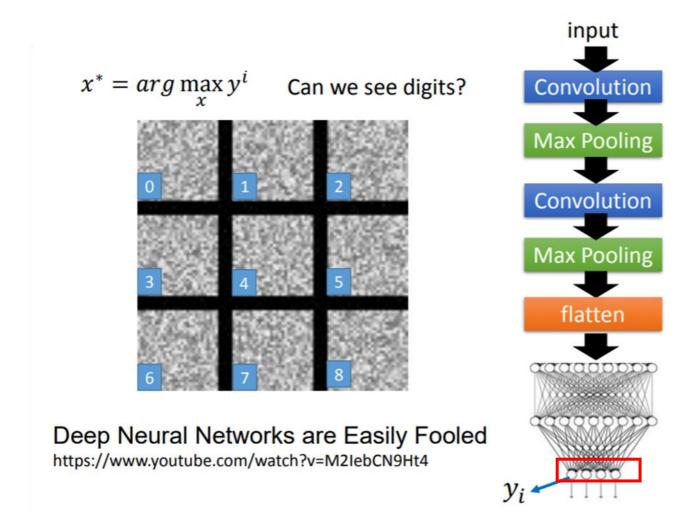
How to implement this in PyTorch?

For each filter

In the hidden layer of the fully-connected NN, each neuron detects an overall pattern in the picture rather than a particular texture pattern.



If we watch the output layer node, it is easy to see that CNN is easily fooled.



Here white pixels

indicate ink, and

indicate "NO INK".

black pixels

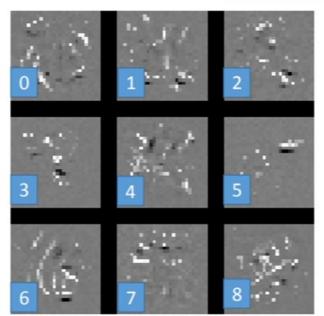
Adding regularization to the objective function to force most pixels be "NO INK".

 $x^* = arg \max_{x} y^i$

1
2
3
4
5
8

 $x^* = arg \max_{x} \left(y^i - \sum_{i,j} |x_{ij}| \right)$

Over all

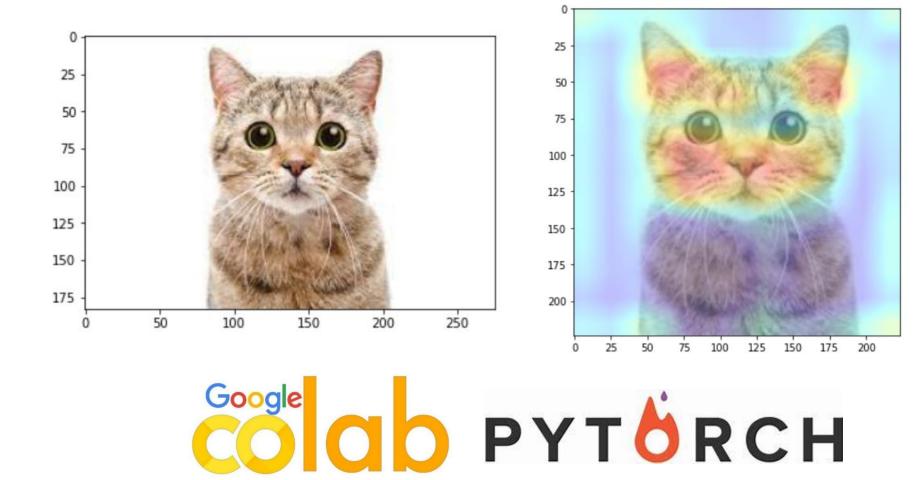


L1 regularization to force xij=0, i.e., force most pixels to be black, NO INK (as only small part of the image has ink)

Reference: 李弘毅 ML Lecture 10 https://youtu.be/FrKWiRv254g

Practice – What does CNN learn?

Run "7.3 GradCAM.ipynb"



HW4

	Class index predicted by the model	Class index you assigned
AlexNet		
VGG		
ResNet18		

