

Bachelorthesis

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Contents

1	Introduction	1
1.1	Conventions	1
2	Basic environments	1
2.1	Minkowski space ✓	1
2.2	De Sitter space ✓	1
2.3	Schwarzschild geometry ✓	2
3	Basic ways of visualising the black hole problems on paper	3
3.1	The Kruskal extension ✓ (still questions)	3
3.2	Penrose diagrams	5
3.2.1	of Minkowski space ✓	5
3.2.2	of De Sitter space ✓	7
3.2.3	of Schwarzschild geometry ✓	7
3.3	The apparant horizon N	8
4	What is Quantum field theory? ✓	9
5	What is Entanglement and what is it good for? N	12
6	Rindler decomposition	14
6.1	What is Rindler space?	14
6.2	What are Rindlers wedges?	14
6.3	Entanglement in the Rindler decomposition ✓	14
7	Schwarzschild modes N	16
8	Information problem	18
8.1	Black hole radiation	18
8.2	Entropy and thermodynamics ✓	18
8.3	Evaporation	19
8.4	What happens to the information while evaporation? N	19

1 Introduction

[4]

1.1 Conventions

2 Basic environments

2.1 Minkowski space ✓

First we need to know what a metric is. The mathematical definition is as follows[see differentialgeometrie.pdf p.85] A metric $d : X \times X \rightarrow \mathbb{R}$ is a function, that satisfies the conditions:

- (i) $d(x, y) = d(y, x)$;
- (ii) $d(x, y) \geq 0$, with equality if and only if $x = y$;
- (iii) $d(x, y) + d(x, z) \geq d(x, z)$

for any $x, y, z \in X$.

But in physics, we express the metric as an invariant line element:

$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu \quad (2.1)$$

so for getting $d(x, y)$ one have to take the square root of ds^2 and integrate. $g_{\mu\nu}(x)$ is the *metric tensor*.

For the of ordinary Minkowski space the metric tensor is now $g_{\mu\nu}(x) = \eta_{\mu\nu}$ so that

$$ds^2 = -dt^2 + dx^2 + dy^2 + dz^2 = \eta_{\mu\nu} dx^\mu dx^\nu \quad (2.2)$$

Where $\eta_{\mu\nu}$ is of the form

$$(\eta_{\mu\nu}) = \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & +1 & 0 & 0 \\ 0 & 0 & +1 & 0 \\ 0 & 0 & 0 & +1 \end{pmatrix} \quad (2.3)$$

2.2 De Sitter space ✓

De Sitter space is a good approximation of the geometry of our universe today and in the past while inflation¹. It is a solution of the Einstein's equations with positive energy and is a submanifold of the Minkowski space.

¹inflation: a well proofed theory of exponential expansion of space and mass in the early universe

In order to understand the form of the De Sitter metric, let's start with the Riemann tensor² for a maximally symmetric n-dimensional manifold:

$$R_{\mu\nu\lambda\xi} = \kappa(g_{\mu\lambda}g_{\nu\xi} - g_{\mu\xi}g_{\nu\lambda}) \quad (2.4)$$

Here κ is a measure of the curvature.³

The already known Minkowski space is a maximally symmetric spacetime with a vanishing curvature $\kappa = 0$. If the curvature is positive, which means $\kappa > 0$, then it is called De Sitter space. For building its metric, we first take the five-dimensional Minkowski space:

$$ds_5^2 = -du^2 + dx^2 + dy^2 + dz^2 + dw^2 \quad (2.5)$$

And a corresponding hyperboloid:

$$-u^2 + x^2 + y^2 + z^2 + w^2 = 1 \quad (2.6)$$

We use new coordinates τ, χ, θ and ϕ :

$$\begin{aligned} u &= \sinh(\tau) \\ w &= \cosh(\tau) \cos \chi \\ x &= \cosh(\tau) \sin \chi \cos \theta \\ y &= \cosh(\tau) \sin \chi \sin \theta \cos \phi \\ z &= \cosh(\tau) \sin \chi \sin \theta \sin \phi \end{aligned} \quad (2.7)$$

So in the end the metric on the hyperboloid looks like:

$$ds^2 = -d\tau^2 + \cosh^2(\tau) d\Omega_3^2 \quad (2.8)$$

with $d\Omega_3^2 = d\chi^2 + \sin^2 \chi (d\theta^2 + \sin^2 \theta d\phi^2)$ which is the metric on a three-sphere \mathbb{S}^3 .⁴

Just for completion, a maximally symmetric spacetime with negative curvature $\kappa < 0$ is called Anti-De Sitter space (further reading: [1]).

2.3 Schwarzschild geometry ✓

The Schwarzschild geometry is a source-free solution of Einstein's equation with spherical symmetry. The latter means, the solution is invariant under rotations. At large distances it approaches the ordinary Minkowski space. The spacetime metric of the Schwarzschild geometry looks like this:

$$ds^2 = -\frac{r - 2GM}{r} dt^2 + \frac{r}{r - 2GM} dr^2 + r^2 (d\theta^2 + \sin^2 \theta d\phi^2). \quad (2.9)$$

²It should be known, that in general relativity we are in a four-dimensional Riemann manifold, where the Riemann tensor gives us the curvature.

³It is normalized and more specifically, it's the Ricci curvature, but this and more information about κ is not needed for understanding the De Sitter space.

⁴A sphere is a n-dimensional manifold in Euclidean $(n + 1)$ - dimensional space.

The G is Newton's gravitational constant, M is a mass parameter, which comes from idealization if one is looking at the black hole from a distance $r \gg 2GM$. The term in the brackets is often shorten by $d\Omega_2^2$ which is the metric on the two-sphere \mathbb{S}^2 .

The most interesting radii are $r = 0$ and $r = 2GM$. At $r = 0$ we have a singularity, i.e. the sphere \mathbb{S}^2 goes to zero size and the Schwarzschild metric diverges. This can be described by the Riemann tensor $R_{\alpha\beta\gamma\delta}R^{\alpha\beta\gamma\delta}$ which encodes the tidal effects⁵ on free-falling objects.

$r_s \equiv 2GM$ is called the *Schwarzschild radius*. At this radius, the metric has a singularity too, but that is just because of our choice of coordinates. Here the signs of dr^2 and dt^2 switch, so the coordinate r becomes timelike, and the coordinate t becomes spacelike. That causes that everything under r_s will inevitably fall into the singularity. So nothing, even massless particles like photons, can move forward in ordinary time. This means for an observer in $r > r_s$, everything in $r < r_s$ is invisible and inversely.

That is, why r_s is often called the *event horizon* or just *horizon*. In addition, the closer someone is to r_s while sending a signal, the lower will be its energy when it reaches $r \gg 2GM$. This phenomenon is called *gravitational redshift*.

3 Basic ways of visualising the black hole problems on paper

3.1 The Kruskal extension ✓ (still questions)

From here on, we will use $r_s = 2GM = 1$. Instead of using the coordinates (t, r, Ω) like in the previous section, we now introduce the Kruskal-Szekeres coordinates, because they are a better choice for near-horizon physics.

First we parametrize the radial null geodesics in the Schwarzschild geometry as

$$t = \pm r_* + C, \quad (3.1)$$

where C is some constant of motion and r_* is a new radial coordinate defined as

$$r_* \equiv r + \log(r - 1). \quad (3.2)$$

also called the *tortoise coordinate*⁶, because now we have an infinite coordinate range that fits in a finite geodesic distance.

The Kruskal-Szekeres coordinates are then defined as

$$U \equiv -e^{\frac{r_* - t}{2}} \quad (3.3)$$

$$V \equiv e^{\frac{r_* + t}{2}}. \quad (3.4)$$

⁵tidal effects: The nearer an object is to a black hole, the more deformed it becomes because of the gravitational force. Some also call this spaghettification. In the end, it will be destroyed before it reaches the singularity, except in Planck-scale physics.

⁶The name "*tortoise*" has its origin in the paradox of Achilles and the tortoise.



Figure 1. This is the XT plane of the **Kruskal extension**. The horizons are the dashed lines. The **blue** wedges are the exterior, the **green** wedge is the future interior and the past interior is in **red**. Nothing can escape the **green** wedge into the **blue** wedges, because there is no radial null geodesic which would connect the wedges.

Their lines of constant U and V are radial null geodesics and these coordinates have the property, that

$$UV = (1 - r)e^r. \quad (3.5)$$

This means we have a singularity at $UV = 1$ and the horizon is at $U = 0$ or $V = 0$. The metric looks now like

$$ds^2 = -\frac{2}{r}e^{-r} (dUdV + dVdU) + r^2 d\Omega_2^2 \quad (3.6)$$

Because this metric still has an off-diagonal tensor, we define another set of coordinates

$$\begin{aligned} U &= T - X \\ V &= T + X \end{aligned} \quad (3.7)$$

Now the metric looks as follows:

$$ds^2 = \frac{4}{r}e^{-r} (-dT^2 + dX^2) + r^2 d\Omega_2^2 \quad (3.8)$$

Note that there is now no singularity at $r = 1$.

This metric defines a geometry over the full XT plane, which can be seen in Figure 1. The **right blue wedge** is, in the old Schwarzschild coordinates, former $r > 1$, $-\infty < t < \infty$. If one wants to continue to $r < 1$, there is a branch cut defined in (3.3), which allows us to either go to the regions with $X^2 - T^2 < 0$ and $T > 0$ which is the **green wedge**, or the **red wedge** with $T < 0$ and also $X^2 - T^2 < 0$. At last we have the left **blue wedge** in which we also can have $r \gg 1$. Both blue wedges are asymptotically Minkowski regions.

wie sieht dieser branch cut genau aus?

The singularity $r = 0$, which you find at the top and the bottom of Figure 1, is the hyperboloid $X^2 - T^2 = -1$. It has two connected components, one at each boundary of the green and the red regions. These two regions are also called the future and the past interiors, while the other two are called the original/new exteriors (right/left blue wedges).

All regions together can interpret the full Schwarzschild metric as a wormhole connecting two nearly flat universes, both acting at $r \gg 1$ as if there were a point source of mass M . Signals can not travel through the wormhole, but two observers coming from opposite sides could meet in the middle and compare notes.

how the
hell does
he know
that?

3.2 Penrose diagrams

We want to know the causal structure of spacetime by asking the question which points can receive signals from which other points. For throwing out some irrelevant information, we will now introduce the so called *conformal compactification*.

We have two spacetimes with metrics, which are related as $g'_{\mu\nu}(x) = e^{2\omega(x)}g_{\mu\nu}(x)$ with a smooth real function $\omega(x)$. Or in other words, they differ only by multiplication with a positive scalar function on spacetime. The important thing is, those metrics have the same null geodesics. This goes not without saying, because only timelike/spacelike curves in one metric will be timelike/spacelike curves in the other, but not geodesics. Two metrics with this kind of relation are called *conformally equivalent*. This gives us a way to represent the asymptotic behaviour of spacetimes at large distances.

Now, *conformal compactification* is including infinity as a boundary of spacetime in a manifold by taking a function $\omega(x)$ that diverges while we approach infinity, so that infinity is brought into a finite distance.

3.2.1 of Minkowski space ✓

We will now show this on an example, the ordinary flat Minkowski space, whose metric in spherical coordinates looks like

$$ds^2 = -dt^2 + dr^2 + r^2 d\Omega_2^2 \quad (3.9)$$

Because the interesting things are happening in the asymptotical behavior at $r \rightarrow \infty$ and $|t| \rightarrow \infty$, we parametrize them with the aid of $\arctan(x)$, so that the boundary is pulled in a finite distance.

$$\begin{aligned} T + R &\equiv \arctan(t + r) \\ T - R &\equiv \arctan(t - r) \end{aligned} \quad (3.10)$$

And now the metrics looks as follows:

$$ds^2 = \frac{1}{\cos^2(T + R) \cos^2(T - R)} \left[-dT^2 + dR^2 + \left(\frac{\sin(2R)}{2} \right)^2 d\Omega_2^2 \right]. \quad (3.11)$$

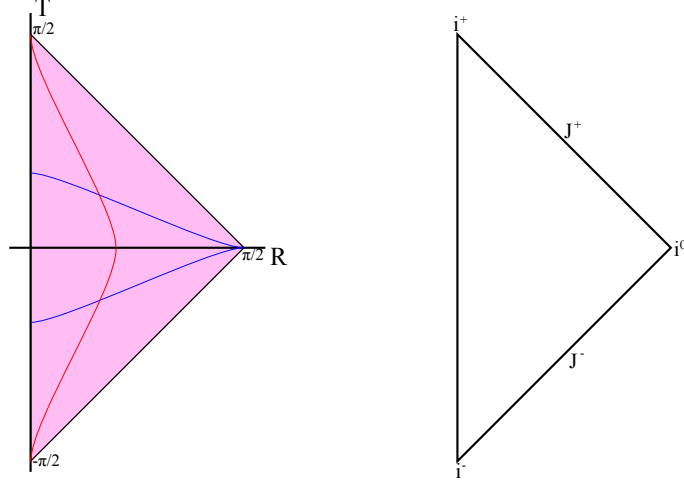


Figure 2. On the left you see the full **Minkowski space** in pink in the RT plane. We removed the prefactor of (3.11), because it would diverge at the boundary. On the right we formalize this in to a **Penrose diagram**.

This seems to be quite complicated, but if you have a look at **Figure 2**, you will see, why we were doing this. The new ranges of our coordinates are $|T \pm R| < \pi/2, R \geq 0$, and the spacetime was compactified by including the boundary at $|T \pm R| = \pi/2$.

The new boundary which are illustrated in **Figure 2** on the right side, is divided into five parts:

$$\begin{array}{ll}
 i^+ : & \text{future timelike infinity} \\
 i^- : & \text{past timelike infinity} \\
 i^0 : & \text{spatial infinity} \\
 J^+ : & \text{future null infinity} \\
 J^- : & \text{past null infinity}
 \end{array}$$

So timelike curves come from i^- and go to i^+ , same for null curves with J^\mp , the spatial geodesics are ending at i^0 . Massless particles are entering/leaving at i^\mp and massive particles at J^\mp . The scattering matrix⁷ maps the states on $J^- \cup i^-$ to the states on $J^+ \cup i^+$.

From this diagram, we learn that the Minkowski space does *not* have *event horizons*.

But what about the other two dimensions, the angulars i.e. the \mathbb{S}^2 . In the Penrose diagram of the Minkowski space it is suppressed at each point. This is allowed because of the spherical symmetry of the metric (3.11), so nearly no information about the spacetime is lost by this simplification.

In a Penrose diagram, there are only two ways having a boundary:

1. The \mathbb{S}^2 has infinite size. For example in the Minkowski case at $|T \pm R| = \pi/2$
2. The \mathbb{S}^2 collapses to zero. In the Minkowski case this happens at $R = 0$

Within the diagram, the radius of \mathbb{S}^2 is also changing as we move around.

⁷also called S-matrix

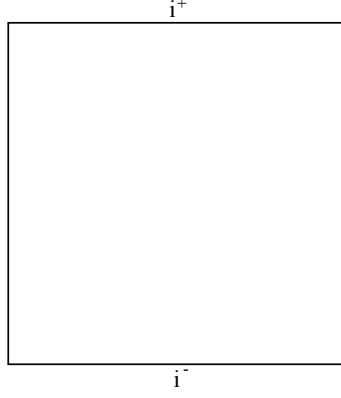


Figure 3. This is a Penrose diagram of the De Sitter space. As you can see, i^\pm are spacelike surfaces instead of points like in **Figure 2**.

3.2.2 of De Sitter space ✓

As we already know from (2.8), the metric of the De Sitter space looks like

$$ds^2 = -d\tau^2 + \cosh^2 \tau d\Omega_3^2 \quad (3.12)$$

As we can see in **Figure 3**, the De Sitter space has neither an infinite spatial boundary i^0 , nor any light-like infinity J^\mp . That means, it is impossible to find a formulation of De Sitter space in quantum theory or an S-matrix since existing well-defined theories of quantum gravity needs either of these.

But it has *event horizons*: on the left and right boundaries in **Figure 3** the \mathbb{S}^3 shrinks to zero size, while it goes to infinite size at i^\pm . This means, observers, who are moving on timelike geodesics at vertical straight lines in the diagram **Figure 3** could be unable to communicate.

3.2.3 of Schwarzschild geometry ✓

For the Penrose diagram of the Schwarzschild geometry, we take the Kruskal Szekeres coordinates of (3.8). That lightens the compactification we need for the Penrose diagram a lot, because the difference between (T, X, Ω) coordinates and the Minkowski space coordinates (t, r, Ω) is just their range.⁸ So the transformation is as it was for Minkowski space:

$$\begin{aligned} T' + X' &\equiv \arctan(T + X) \\ T' - X' &\equiv \arctan(T - X) \end{aligned} \quad (3.13)$$

So before we had the diamond⁹ $|R \pm T| < \pi/2$ and threw out the $R = 0$ region. If this is not clear, then have a look again at **Figure 2** for the first one. If you could add $R < 0$,

⁸Minkowski: $-\infty < t < \infty, r \geq 0$; Kruskal: $X^2 - T^2 > -1$

⁹Here the diamond is just the geometrical shape which looks like a diamond also called rhombus.

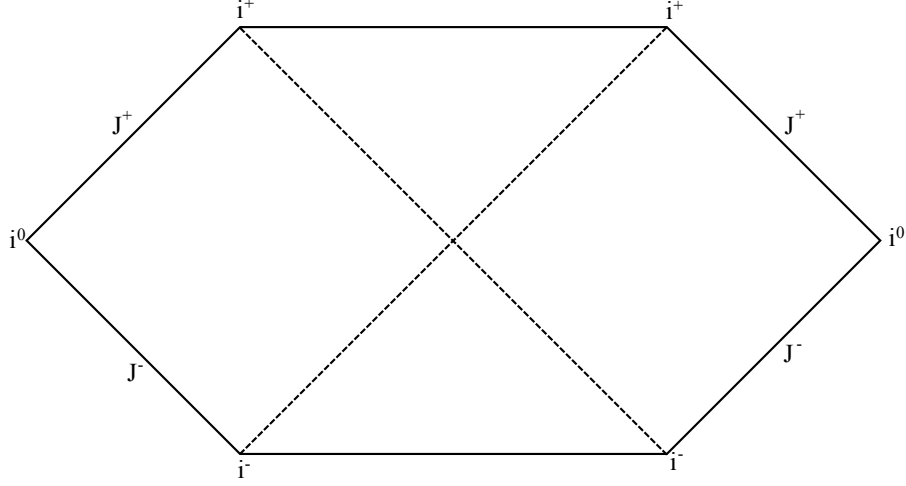


Figure 4. This is the **Penrose diagram** for the **Schwarzschild geometry**. The horizons are marked in dashed lines. As you can see, there are boundaries like the ones of the Minkowski space on both sides. In this diagram, the spacetime boundaries are marked explicitly with dashed lines.

then you would have a diamond instead of the triangle. But instead we now have the coordinate range of $|X' \pm T'| < \pi/2$ while throwing out $|T'| > \pi/4$. The final Kruskal diagram can be seen in **Figure 4**. You can imagine two additional triangles on top and at the bottom of it, which would be the regions we cut out.

3.3 The apparant horizon N

Now, how does that lead us to black holes? First of all, real astrophysical black holes are a result of gravitational collapse, like at the end of a star live. But considering massive particles would mean, that we have to include all interactions between them. So for making it convenient, we instead imagine a black hole arise from a spherically symmetric infalling shell of photons. That also leads to the fact, that there is no obstacle while the black hole is formed, like the Schwarzschild radius.

But now the horizon extends into the Minkowski space and we have to make a difference between the *actual horizon* and the *apparant horizon*. When you are passing the actual horizon, you will not notice it immediately, even though your fate has already been sealed. This leads to some kind of acasual nature of horizons: Their locations depend on events that have not yet happened.

For defining the apparant horizon, which will help us, to avoid this acasual nature, we first notice, that the Schwarzschild horizon can be detected locally in time, for any sphere of constant r with $r < 1$.¹⁰ Any null geodesics of these spheres which starts out orthogonal, converges towards other null geodesics of this kind. And if we have a compact 2-dim surface, it is called a *closed trapped surface*.

¹⁰Here, the Schwarzschild radius is set to $2GM = 1$



Figure 5. In both diagrams, the upper boundary is the singularity while the left boundary is the origin of the polar coordinates. The other two boundaries are asymptotic to the ones of the Minkowski space. On the left side we have a collapsing cloud of massive particles shown in orange, which forms the black hole. On the right side we have a black hole forming out of an infalling shell of photons, where we have the Schwarzschild geometry above the orange line, and a piece of Minkowski space below it. The event horizon is illustrated as a dashed line, the apparent horizon is shown with blue dots.

An apparent horizon is now a surface which is a boundary of a connected set of closed trapped surfaces. For to describe the real black hole in one diagram, we take a mixture of Minkowski space and Schwarzschild solution into a Penrose diagram as shown in **Figure 5**. The apparent horizon is illustrated with blue dots. And as you can see, it does form itself in the same moment when the photon shell crosses the event horizon.

4 What is Quantum field theory? ✓

Here the Hilbert space is like an infinite tensor product over all points in space, while we have finite degrees of freedom at each point. For example, we take a scalar field $\phi(x)$ where there is only a one degree of freedom at each spatial point.

Then the free scalar field of mass m 's Hamiltonian looks like

$$H = \frac{1}{2} \int d^3x \left(\pi(x)^2 + \vec{\nabla}\phi(x) \cdot \vec{\nabla}\phi(x) + m^2\phi(x)^2 \right). \quad (4.1)$$

The function $\pi(x)$ is the canonical conjugated momentum to ϕ which can be put out to tender as $\frac{\partial \mathcal{L}}{\partial \dot{\phi}(x)}$. For beginners, the ϕ would be something like the spacial coordinate x in theoretical mechanics and π is the companion piece to p , the momentum. Together

they obey

$$\begin{aligned} [\phi(x), \pi(y)] &= i\delta^3(x - y) \\ [\phi(x), \phi(y)] &= 0 \\ [\pi(x), \pi(y)] &= 0. \end{aligned} \tag{4.2}$$

This is consistent to the fact that for each field at a each point, we have an individual tensor factor. Note that x and y are four dimensional coordinates living in Minkowski space.

The Hamiltonian results out of the Lorentz-invariant action¹¹:

$$S = -\frac{1}{2} \int d^4x \left(\partial_\mu \phi \partial^\mu \phi + m^2 \phi^2 \right) \tag{4.3}$$

Where in general action is defined as [3]:

$$S = S[q] = \int_{t_1}^{t_2} dt \mathcal{L}(q, \dot{q}, t) \tag{4.4}$$

In quantum mechanics, we are often interested in describing the ground state wavefunction $|\Omega\rangle$. If we do this for the free massive scalar field, we find that [7]

$$\langle \phi | \Omega \rangle \propto \exp \left[-\frac{1}{2} \int d^3x d^3y \phi(x) \phi(y) K(x, y) \right]. \tag{4.5}$$

with

$$K(x, y) = \int \frac{d^3k}{(2\pi)^3} e^{i\vec{k} \cdot (\vec{x} - \vec{y})} \sqrt{\vec{k}^2 + m^2}. \tag{4.6}$$

$K(x, y)$ is a propagator and normally includes at least four coordinates, two for the beginning state and two for the final state. If we want to include time-ordering, we would use the Green's function which would be a Heaviside step function multiplied with this propagator: $G(\mathbf{r}_2, t_2; \mathbf{r}_1, t_1) = \Theta(t_2 - t_1) \cdot K(\mathbf{r}_2, t_2; \mathbf{r}_1, t_1)$. [6]

But we now would like to generalize theories with interactions, so we study the vacuum expectation values of products of Heisenberg picture fields which look like $\phi(t, x) \equiv e^{iHt} \phi(x) e^{-iHt}$. In our case of the free massive scalar field we have this solution of equation of motion:

$$\phi(t, \vec{x}) = \int \frac{d^3k}{(2\pi)^2} \frac{1}{\sqrt{2\omega_k}} \left[a_{\vec{k}} e^{i(\vec{k} \cdot \vec{x} - \omega_k t)} + a_{\vec{k}}^\dagger e^{-i(\vec{k} \cdot \vec{x} - \omega_k t)} \right] \tag{4.7}$$

where we defined $\omega_k \equiv \sqrt{\vec{k}^2 + m^2}$. The $a_{\vec{k}}^\dagger$ and $a_{\vec{k}}$ should be known out of the basics of

¹¹For germanspeakers: Because it is often confused because of television, action in physics means *Wirkung*.

quantum mechanics as the creation and annihilation operators¹², and they obey

$$\begin{aligned}[a_{\vec{k}}, a_{\vec{k}'}^\dagger] &= (2\pi)^3 \delta^3(\vec{k} - \vec{k}') \\ [a_{\vec{k}}, a_{\vec{k}'}] &= 0 \\ [a_{\vec{k}}^\dagger, a_{\vec{k}'}^\dagger] &= 0 \\ [H, a_{\vec{k}}] &= -\omega_k a_{\vec{k}}.\end{aligned}$$

Now we are searching for a more abstract form of (4.7) where a_n and a_n^\dagger have the standard algebra, in the following way:

$$\phi = \sum_n (f_n a_n + f_n^* a_n^\dagger) \quad (4.8)$$

Here we use a basis of solutions $f_n(x)$ of

$$(\partial_\mu \partial^\mu - m^2) f(t, \vec{x}) = 0 \quad (4.9)$$

that have a time dependence of the form $e^{-i\omega t}$ with $\omega > 0$. We also define the same f_n in a way, that they are orthonormal in the Klein-Gordon¹³ norm, so that

$$(f_1, f_2)_{KG} \equiv i \int d^3x (f_1^* \dot{f}_2 - \dot{f}_1^* f_2). \quad (4.10)$$

Now we can have a look at the expectation values (perhaps you remember, that this is the interesting part), which are called *correlation functions*. With just a one-point function, it has to vanish

$$\langle \Omega | \phi(t, \vec{x}) | \Omega \rangle = 0. \quad (4.11)$$

because of the translation invariance in vacuum and how a_n and a_n^\dagger act on the vacuum. In other words, it is forbidden, that one particle just arise from the vacuum but never vanishes oder that one particle had always existed end suddenly disappears. This is, why Quantum field theory is called a multiparticle theory.

For a two-point function with equal times it looks like this:

$$\langle \Omega | \phi(0, \vec{x}) \phi(0, \vec{y}) | \Omega \rangle = \frac{1}{4\pi^2} \frac{m}{|\vec{x} - \vec{y}|} K_1(m|\vec{x} - \vec{y}|). \quad (4.12)$$

This function scales with

- $\frac{1}{|\vec{x} - \vec{y}|}$ for $|\vec{x} - \vec{y}| \ll m^{-1}$
- $e^{-m|\vec{x} - \vec{y}|}$ for $|\vec{x} - \vec{y}| \gg m^{-1}$

¹²They are defined: $\hat{a} = \sqrt{\frac{m\omega}{2\hbar}} (\hat{q} + \frac{i}{m\omega} \hat{p})$ and $\hat{a}^\dagger = \sqrt{\frac{m\omega}{2\hbar}} (\hat{q} - \frac{i}{m\omega} \hat{p})$ with the feature that if you let them operate with a wave function $|n\rangle$ they act like this: $\hat{a}|n\rangle = \sqrt{n}|n-1\rangle$ and $\hat{a}^\dagger|n\rangle = \sqrt{n+1}|n+1\rangle$. And a^\dagger is the adjoint of a which means: $\langle \psi | a | \phi \rangle^* = \langle \phi | a^\dagger | \psi \rangle$ just for reminding.

¹³Perhaps you already noticed, that (4.9) is the Klein-Gordon Equation which is nothing else than the relativistic Schrödinger Equation. It is just valid for spin 0 particles.

but is "gapless" for $m = 0$, because the m^{-1} , which is also called *correlation length*, is infinite, so excited states' energies can be arbitrarily close to the ground state energy. A massless scalar field is also invariant under the *conformal group*. This means here we can scale the spacetime like $x'^\mu = \lambda x^\mu$, so it's scale-invariant. The quantum field theory with this larger symmetry group is called *conformal field theory* or *CFT*.

$K_1(m|\vec{x} - \vec{y}|)$ is some hyperbolic Besselfunction which is in general a solution of differential equation like the Klein-Gordon equation in hyperbolic coordinates. It contains an exponential function, which is, why we have the second point in the listing above. But I will not do further explanations about this function because it is not necessary here.

We need to mention that (4.12) is a correlation function which is not only just valid in free scalar field theory but also is divergent in short distance power-law.

Now that we contemplate the two-point function without the time, we add the time difference to our calculations. But we need to order the function in time so we use the time-ordering operator T , so that the two-point function now is:

$$\langle \Omega | T \phi(t, \vec{x}) \phi(t', \vec{y}) | \Omega \rangle = \frac{1}{4\pi^2} \frac{m}{\sqrt{|\vec{x} - \vec{y}|^2 - (t - t')^2 + i\epsilon}} K_1 \left(m \sqrt{|\vec{x} - \vec{y}|^2 - (t - t')^2 + i\epsilon} \right) \quad (4.13)$$

This is also called a *transition amplitude*. T takes care that time increases while going left. The factor ϵ should go to zero and reminds us, that there could be other ways of complex integration because of the square root not leading to the timelike-separated points.

I think going left in a feynman diagram, but i am not sure

5 What is Entanglement and what is it good for? N

In relativistic QFT, the ground state has correlations between field operators at spatially separated points. Here we can use *entanglement* as an explanation.

But at first, let's start from the beginning:

We have ρ which is a quantum state on Hilbert space \mathcal{H} and is called *density matrix*. Quantum states are illustrated in operators, here: ρ is a non-negative hermitian operator of trace 1. If it can be written in the form¹⁴

$$\rho = |\psi\rangle\langle\psi|, \quad (5.1)$$

the quantum state is called *pure*. If a state is not pure, it is *mixed*.

While doing an experiment, we will measure an outcome i , which is always related to a projection operator Π_i with a probability of measuring i , that looks like:

$$P(i) = \text{tr}(\rho \Pi_i). \quad (5.2)$$

For finding out, whether a given state ρ is pure or mixed, we define a function S for convenience:

$$S(\rho) \equiv -\text{tr}(\rho \log \rho) \quad (5.3)$$

¹⁴Here $|\psi\rangle$ is some element of \mathcal{H} with norm 1.

And $S(\rho)$ is called the *Von Neumann Entropy* or *information entropy*. Its properties are:

- for any unitary operator U : $S(U^\dagger \rho U) = S(\rho)$
- $S(\rho) \geq 0$, with equality if and only if ρ is pure.
- for d is the dimension of \mathcal{H} : $S(\rho) \leq \log d$, with equality if and only if ρ is maximally mixed.
- The entropy of the average over a set of states is at least equal to the average of all their individual entropies. This is also called *concavity* and is defined as:

$$S\left(\sum_i \lambda_i \rho_i\right) \geq \sum_i \lambda_i S(\rho_i), \quad (5.4)$$

while λ_i is any set of non-negative numbers with $\sum_i \lambda_i = 1$.

Now, let's have a look at an entangled state written in the two-qubit state:

$$|\Psi\rangle = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) \quad (5.5)$$

Here, the full state is pure, but the reduced state on either qubit ($|00\rangle$ or $|11\rangle$) is mixed.

Just a short explanation what 'qubits' are:

It is the spin 1/2-particle system with a standard basis $\{|0\rangle, |1\rangle\}$. So the particles can just have spin 'up' or 'down'. A ket in the form $|00\rangle$ for example, the first particle has spin up in one region, the second spin up in an other region.

In **Figure 6** the Hilbert space was decomposed into a tensor product of the degrees of freedom in a region A and the its complement B . From the end of chapter 4 we know that the correlation functions are divergent at short distances which means that, if the two points at the boundary between A and B , the correlation becomes infinite. But what does that mean in respect to entanglement? Well, in the ground state there must be an infinite amount of entanglement between neighboring regions.

Another way of illustrating entanglement in QFT is the Reeh-Schlieder theorem ¹⁵. This says, that while acting on the vacuum $|\Omega\rangle$ with operators of any region A , a set of states which is dense in full Hilbert space can be produced. This means if a local operator acts on the vacuum for example in your bedroom, we can create the moon. This is possible because of the highly entangled nature of the vacuum.

Soll ich das wirklich reinschreiben?

¹⁵If you are interested in the detail [5]

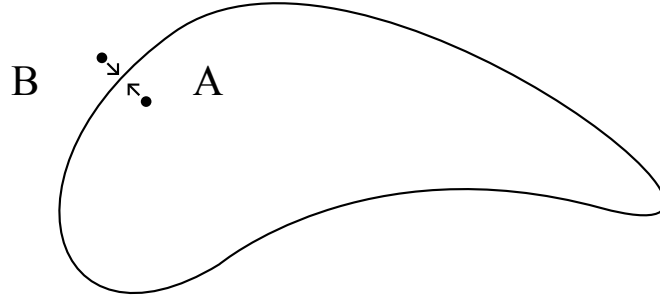


Figure 6. This is a decomposed Hilbert space into regions A and B by their tensor product of their fields. The dots symbolise the two-point functions which are diverging while approaching each other (the arrows). The boundary between these two regions is called the *entangling surface*.

6 Rindler decomposition

Now that we know what entanglement is, we would also like to know, with whom is who entangled. In **Figure 7** you can see a method which will help us, to reach that goal, the Rindler decomposition of Minkowski space.

Therefore we split the Hilbert space into a factor \mathcal{H}_L that acts on the fields $x < 0$ and \mathcal{H}_R for $x > 0$. And each factor has its own basis of states with which we can decompose the vacuum.

We now introduce the *Lorentz boost*¹⁶ operator K_x , which mixes x and t , but leaves y and z like they are, because otherwise we could not map it on paper like in **Figure 7**. This operator exist in any relativistic QFT and looks in the free massive theory like this:

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$$K_x = \frac{1}{2} \int d^3x \left[x(\dot{\phi} + \vec{\nabla} \phi \cdot \vec{\nabla} \phi + m^2 \phi^2) + t \dot{\phi} \partial_x \phi \right]. \quad (6.1)$$

It is not explicitly time-dependant, because the time-dependance of fields in the Heisenberg picture¹⁷ is canceling the time-dependance of K_x out.

6.1 What is Rindler space?

6.2 What are Rindlers wedges?

6.3 Entanglement in the Rindler decomposition ✓

What happens, if we want to cross the $x = 0$ surface? For finding that out, we put the system in a mixed state with

$$\rho = \rho_L \otimes \rho_R \quad (6.2)$$

¹⁶A Lorentz boost is a rotation-free Lorentz transformation, which is a Gallilei-transformation in relativistic.[2] p.7

¹⁷Here the operators are following an equation of motion. [see Schwabl QM1 p.176]

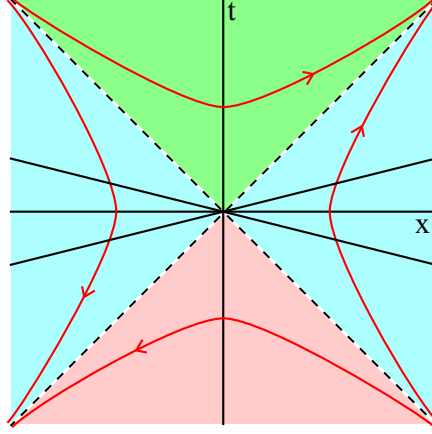


Figure 7. The **Rindler decomposition** of **Minkowski space**. The blue wedges are the Rindler wedges, the red one is the past wedge and the green one is the future wedge. The straight lines in black are slices of the Rindler time. The *red lines* are the action of the *boost operator* K_x .

instead of having a ground state $|\Omega\rangle$. Here ρ_L and ρ_R are the thermal density matrices, which we get if we trace out the respectively other one in the vacuum $|\Omega\rangle$. If the fields are completely discontinuous like in (6.2), the gradient term of the Hamiltonian will diverge at $x = 0$. If you are an observer in the left or right Rindlers wedge it seems, that you just have vacuum state, but the energy is infinit.

Its typical field fluctuation is given by $\frac{1}{\epsilon}$ where ϵ is a short-distance length cutoff. So it is valid that

$$\partial_x \phi|_{x=0} \propto \frac{1}{\epsilon^2}. \quad (6.3)$$

Which means, that the gradient term in the Hamiltonian contributes

$$dx \int d^2y (\partial_x \phi)^2 \propto \epsilon \int d^2y \frac{1}{\epsilon^4} = \frac{A}{\epsilon^3} \quad (6.4)$$

The smaller ϵ is the bigger becomes the energy and ϵ is even to the third power.

This is called a *firewall*: A huge concentration of energy at $x = 0$, that annihilates anybody who tries to jump through the Rindler horizon into the future wedge.

For example the product states $|00\rangle$ and $|11\rangle$ of the states $\frac{1}{\sqrt{2}}(|00\rangle \pm |11\rangle)$ which shall both have smooth horizons, should have them too, because of linearity of quantum mechanics. But as we just saw, no product state possibly can have a smooth horizon in QFT. So, for going smoothly through the Rindlers horizon we need not only any entanglement but it must have the *right entanglement* too.

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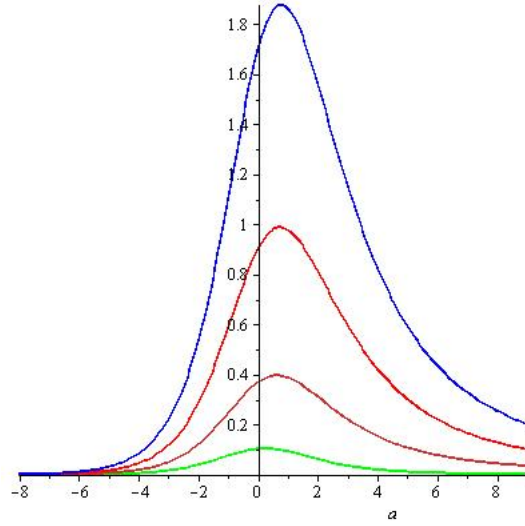


Figure 8. These are the plots of $V(r_*)$ for $l = \{0, 1, 2, 3\}$.

7 Schwarzschild modes N

We now have a look at free fields in the Schwarzschild geometry. For the beginning we need to find a set of modes f that solve the free scalar equation of motion:

$$\frac{1}{\sqrt{-g}}\partial_\mu(\sqrt{-g}g^{\mu\nu}\partial_\nu\phi) = m^2\phi \quad (7.1)$$

which is the *Klein-Gordon's equation for curved space* and where $g_{\mu\nu}$ is the Schwarzschild metric and g is its determinant. Its solutions are also modes in (4.8), where we can study its properties in an appropriate quantum state such as the Hartle-Hawking state¹⁸.

We now focus on the right exterior of the Schwarzschild geometry, where we use the coordinates (t, r, Ω) . The solutions are having the form

$$f_{\omega lm} = \frac{1}{r}Y_{lm}(\Omega)e^{-i\omega t}\psi_{\omega l}(r) \quad (7.2)$$

Let's put these into the equation (7.1) above and use the tortoise coordinates from (3.2) to reform it into a Schrödinger equation:

$$-\frac{d^2}{dr_*^2}\Psi_{\omega l} + V(r)\Psi_{\omega l} = \omega^2\Psi_{\omega l} \quad (7.3)$$

with the effective Potential of

$$V(r) = \frac{r-1}{r^3} \left(m^2 r^2 + l(l+1) + \frac{1}{r} \right) \quad (7.4)$$

¹⁸what is that

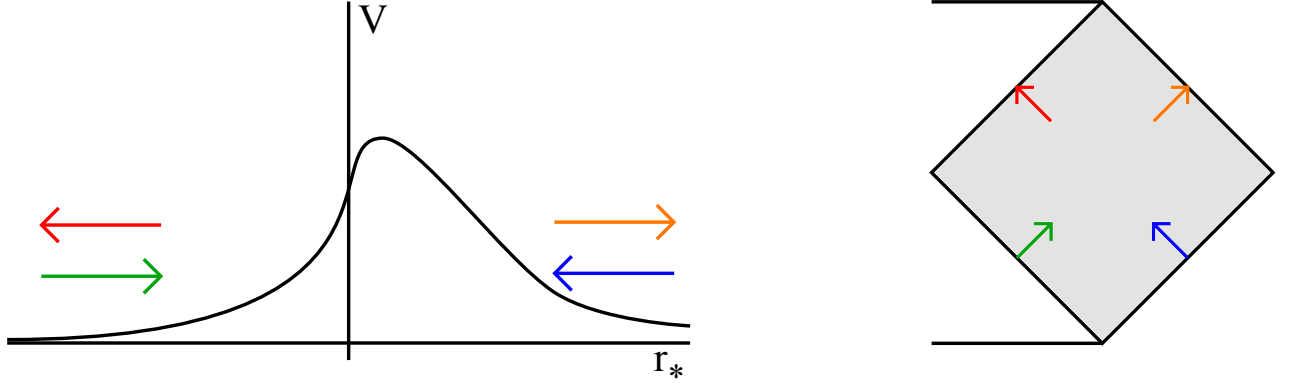


Figure 9. Bla

Let's have a look at the mass m : For simplicity, we consider the Compton wavelength $\frac{1}{m}$ can be¹⁹

- (i) $\frac{1}{m} \ll r_s$ which is the *massive case* and
- (ii) $\frac{1}{m} \gg r_s$ which is the *massless case*.

For to explain, why case (ii) is more interesting for us, we first need to have a look at case (i).

Here the potential goes to m^2 for $r \gg 1$ which means that massive modes will only propagate till near infinity if $\omega \geq m$. Because we assumed, that $m \gg 1$, any modes with an energy ω of order of the Schwarzschild radius *will stay near the horizon*. In addition the temperature of black holes²⁰ is of order $\frac{1}{r_s}$. This means, that $\omega \approx 1$ would be the most interesting energy.

So from now on we remain within the case of $m^2 = 0$. Here the asymptotic behavior of the potential is

$$V \approx \begin{cases} \frac{l(l+1)}{r_*^2} & r_* \rightarrow \infty \\ (l^2 + l + 1)e^{r_*-1} & r_* \rightarrow -\infty \end{cases} \quad (7.5)$$

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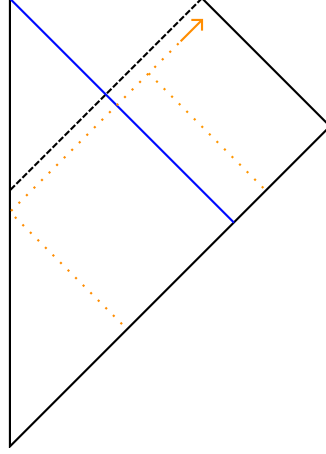


Figure 10. Bla

8 Information problem

8.1 Black hole radiation

8.2 Entropy and thermodynamics ✓

If a black hole has a temperature and an energy, it must also have an entropy. So let's remember the inner energy in statistical mechanics²¹ and derive it to:

$$\frac{dS}{dE} = \frac{1}{T} \Big|_{V, N = \text{const.}} \quad (8.1)$$

For the black hole we have $T = \frac{1}{8\pi GM}$ and $M = E$. If we assume that $S(E = 0) = 0$, we can write:

$$\begin{aligned} \frac{dS}{dM} &= 8\pi GM \\ \Leftrightarrow \int_0^S dS' &= \int_0^M 8\pi M' dM' \\ \Leftrightarrow S &= 4\pi GM^2 & \Big| \quad r_s = 2GM \\ \Leftrightarrow S &= \frac{r_s^2 \pi}{G} & \Big| \quad A = 4\pi r_s^2 \text{ and } l_p = \sqrt{8\pi G} \\ \Leftrightarrow S &= \frac{A}{4G} = 2\pi \frac{A}{l_p} \end{aligned} \quad (8.2)$$

For a black hole of the mass of our sun, this entropy would be 10^{78} which is enormous! If we take the sun like it is, the entropy would “just” be 10^{60} .

¹⁹ The *Schwarzschild radius* r_s is still 1, but I sometimes write r_s to make some things more obvious.

²⁰ The Hawking-temperatur is defined as $T_{Hawking} = \frac{\hbar c^3}{4\pi k_B r_s}$.

²¹ $dE = TdS - pdV + \mu dN$

Historical the entropy of a black hole was discovered before its temperature. With help of classical general relativity, we can see that the area of an event horizon of a black hole never decreases which looks quite like the second law of thermodynamics. Together with certain formal definition of the entropy, where it is proportional to the horizon area and a temperature indirect proportional to the Schwarzschild radius, the first law of thermodynamics with $dM = TdS$ is satisfied, too.

Jacob Bekenstein was holding out that this entropy should be that kind of statistical entropy of a black hole, that counts the number of ways it could have formed itself. In a thought experiment he was throwing some systems with own entropy into a black hole and discovered that the interior entropy was growing faster, than the exterior entropy was sinking because of the systems loss. So this means, that the entropy must be given by some constant proportional to the horizon area in Planck units. Bekenstein called this the *Generalized Second Law*.

As Hawking published his paper about the temperature of a black hole, Bekensteins theory strongly reinforced. This is why the entropy of a black hole is often called **Bekenstein-Hawking entropy**.

In *string theory* this idea of an entropy counting microstates is strong supported. For example in many situations where we count the states of a long vibrating string we can see how big the entropy of a black hole is. In some supersymmetric cases it is even possible to compute the $\frac{1}{4}$ in equation (8.2).

8.3 Evaporation

8.4 What happens to the information while evaporation? N

Steven Hawking said in his paper, it is inconsistent with quantum mechanics, that the black hole's entropy counts the number of ways it could have been formed which most people would think in the first place. [2]

The idea behind these thoughts is that the outgoing radiation of a black hole is completely independent of details of the initial state of photons. In explicit we make a diagonal density matrix

$$\rho \propto \bigotimes_{\omega, l, m} \left(\sum_n |n\rangle \langle n|_{\omega, l, m} P_{abs}(\omega, l) e^{-\beta \omega n} \right) \quad (8.3)$$

which leads to the emission rate

$$\frac{dE}{dt} = \frac{\omega d\omega}{2\pi} \frac{P_{abs}(\omega, l)}{e^{\beta \omega} - 1} \quad (8.4)$$

where $\beta = \frac{1}{T_{Hawking}}$, and $P_{abs}(\omega, l)$ is the absorption probability of a “blue” mode.

This should remind you of the Rindler result which means that this reduced density matrix for the right or left Rindler wedge is just a thermal density matrix. But back then, we did not calculate in the gravity, so there will be catastrophic consequences once we turn on the gravity again.

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Now, if a black hole was originally formed in some pure state $|\psi\rangle$, its outside radiation field becomes more and more mixed as we move forward in time. Because we are normally only looking at the late radiation outside of the black hole, this doesn't seem problematic.

While the black hole evaporates and becomes smaller, its entanglement entropy is always increasing as seen in (8.3). The problem is, its size decreases until it is Planckian²² and in those kinds of systems our common physics can't help us any more.

What happens to the entropy now? One of two things must happen:

- (1) The evaporation stops at Planck size. This rest is also called "remnant" and its entanglement entropy must be enormously big, bigger than that of a black hole with a comparable mass.
- (2) The black hole finishes the evaporation till there is nothing left. The law of energy conservation prohibits that the last boost of photons contains enough entanglement entropy for reproducing the initial state. But if information can not get lost, we would have to violate the quantum mechanics here. So in the end we would have a mixed state with an entropy comparable to the one of the initial horizons entropy.

The option number (1) is in fact possible, but it would mean that there are objects with an infinite amount of states below any finite energy. Also if a black hole can form out of photons and gravitons why should it not be possible for it to disappear entirely back into photons and gravitons.

Option (2) in contrast seems to be the better choice, but it also means that black holes can destroy information. So one must admit that gravity and quantum mechanics are inconsistent, they have no theory in common.

Let's have a look at another option, which is nearly similar to option number (2):

- (3) While evaporating, the information is hidden in some entanglement between the Hawking photons blasted by the black hole (or the rest of it). In the end we have a pure state of the radiation field instead of a mixed state like in (2). This is just possible if we don't look at too many photons at once, because in complicated states any small subsystem looks thermal, so it can justify (8.3).

²²The planck scale begins at the planck length $l_p = \sqrt{\frac{\hbar G}{c^3}} \approx 1,6 \cdot 10^{-35}m$, while a proton is about the size of $8,4 \cdot 10^{-16}m$

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