

# People Tracking and Re-Identification from Multiple Cameras

Ph.D. Defense

Ergys Ristani

**Advisor:** Carlo Tomasi

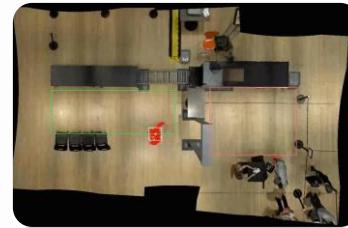
**Committee Members:** Ronald Parr, Pankaj Agarwal, Jiri Matas

# Motivation

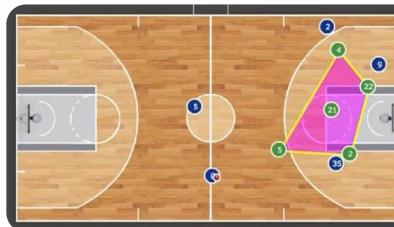


# Applications

- Security



- Sport



- Retail



# Challenges

- Appearance can be unstable due to
  - Changes in lighting
  - Changes in pose
  - Changes in viewpoint
  - Occlusion



# Challenges

- Appearance can be unstable due to

- Changes in lighting
- Changes in pose
- Changes in viewpoint
- Occlusion



Same person

Varying appearance

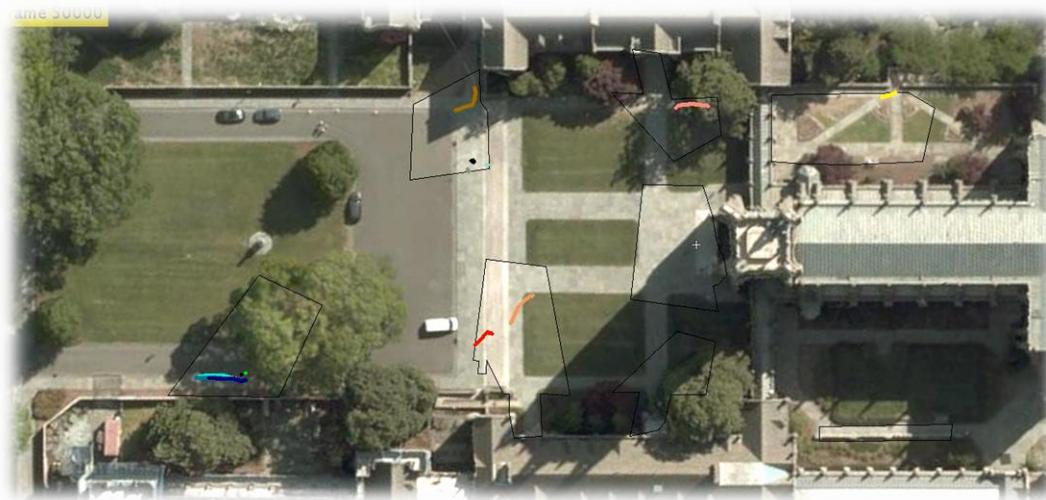


Different people

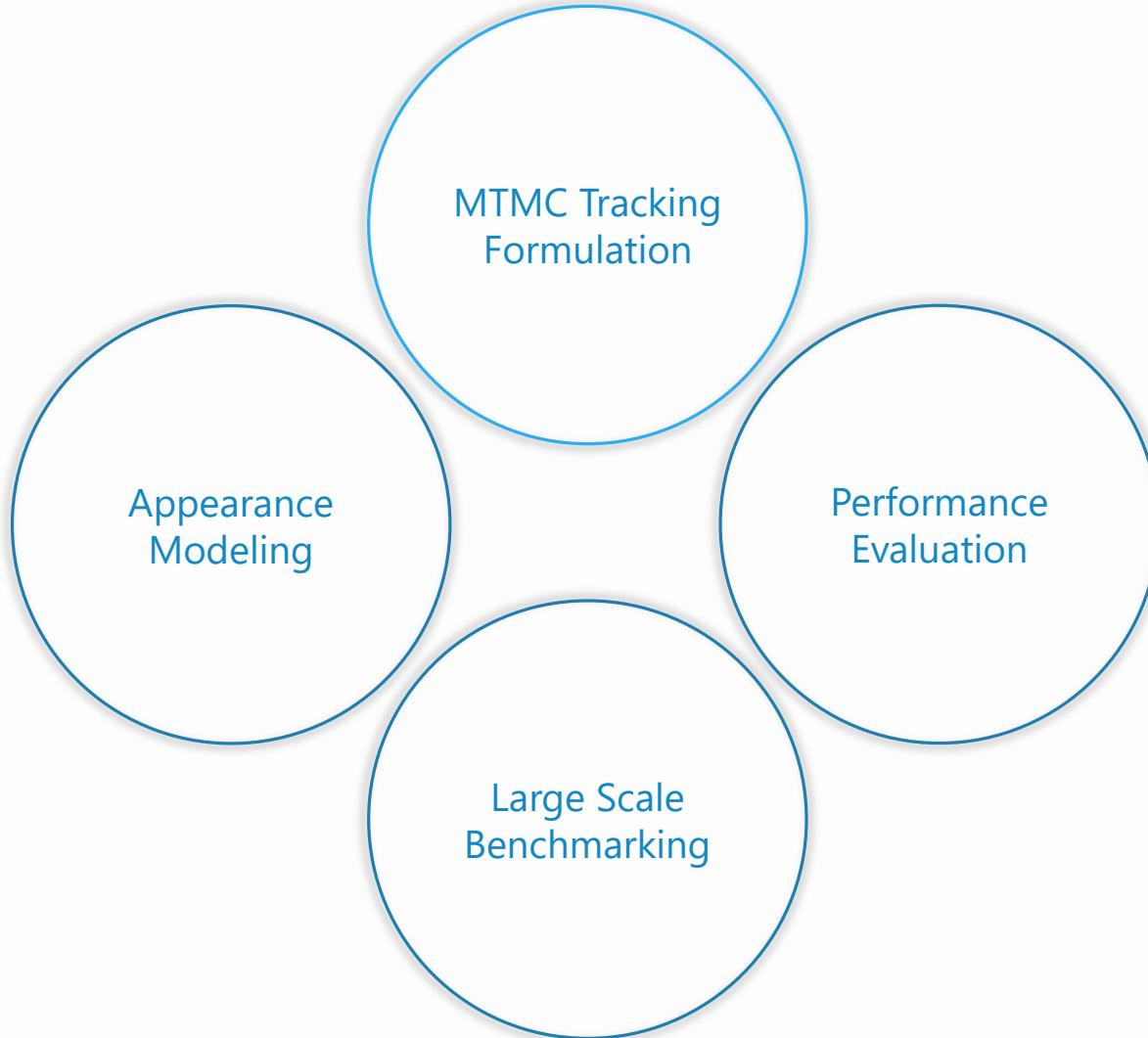
Similar appearance

# Challenges

- Blind spots between cameras
- Unconstrained paths/number of people
- Large amounts of data to process



# My Research

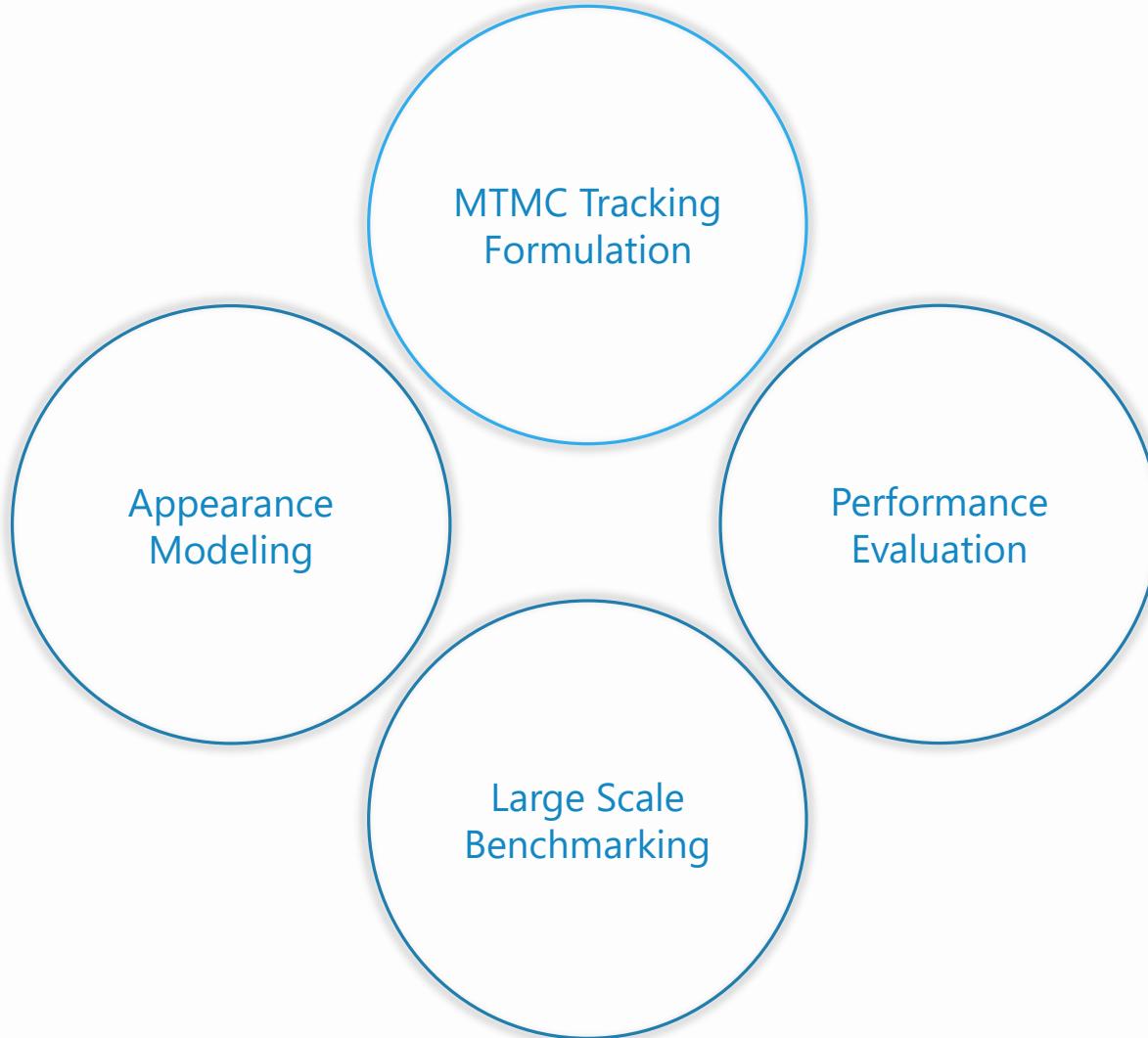


# My Research

MTMC Tracking  
Formulation

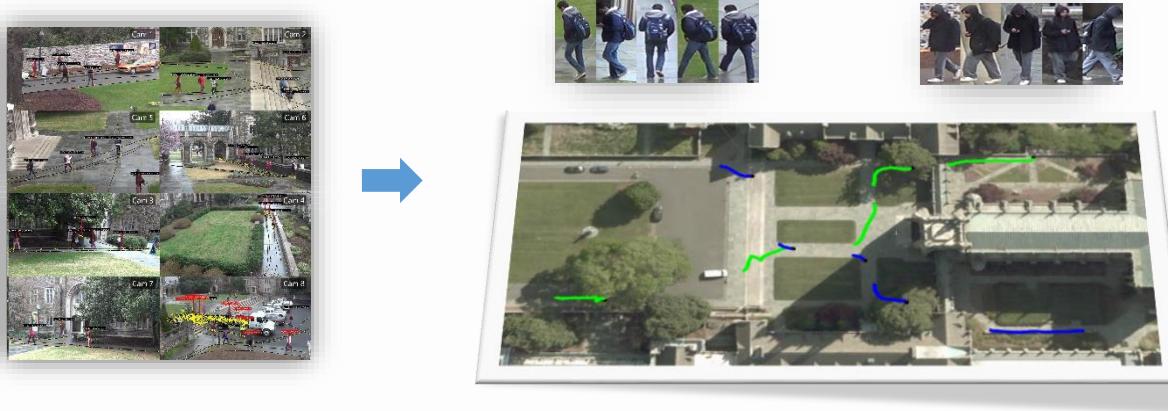


# My Research



# Problem Definitions

- Multi-Target Multi-Camera Tracking (MTMCT):
  - Given  $n$  camera streams, determine who is where at all times



- Person Re-Identification (ReID):
  - Given a query image, retrieve the most similar identities from a database



# Problem Definitions

- Multi-Target Multi-Camera Tracking (MTMCT):
  - Given  $n$  camera streams, determine who is where at all times

Classification

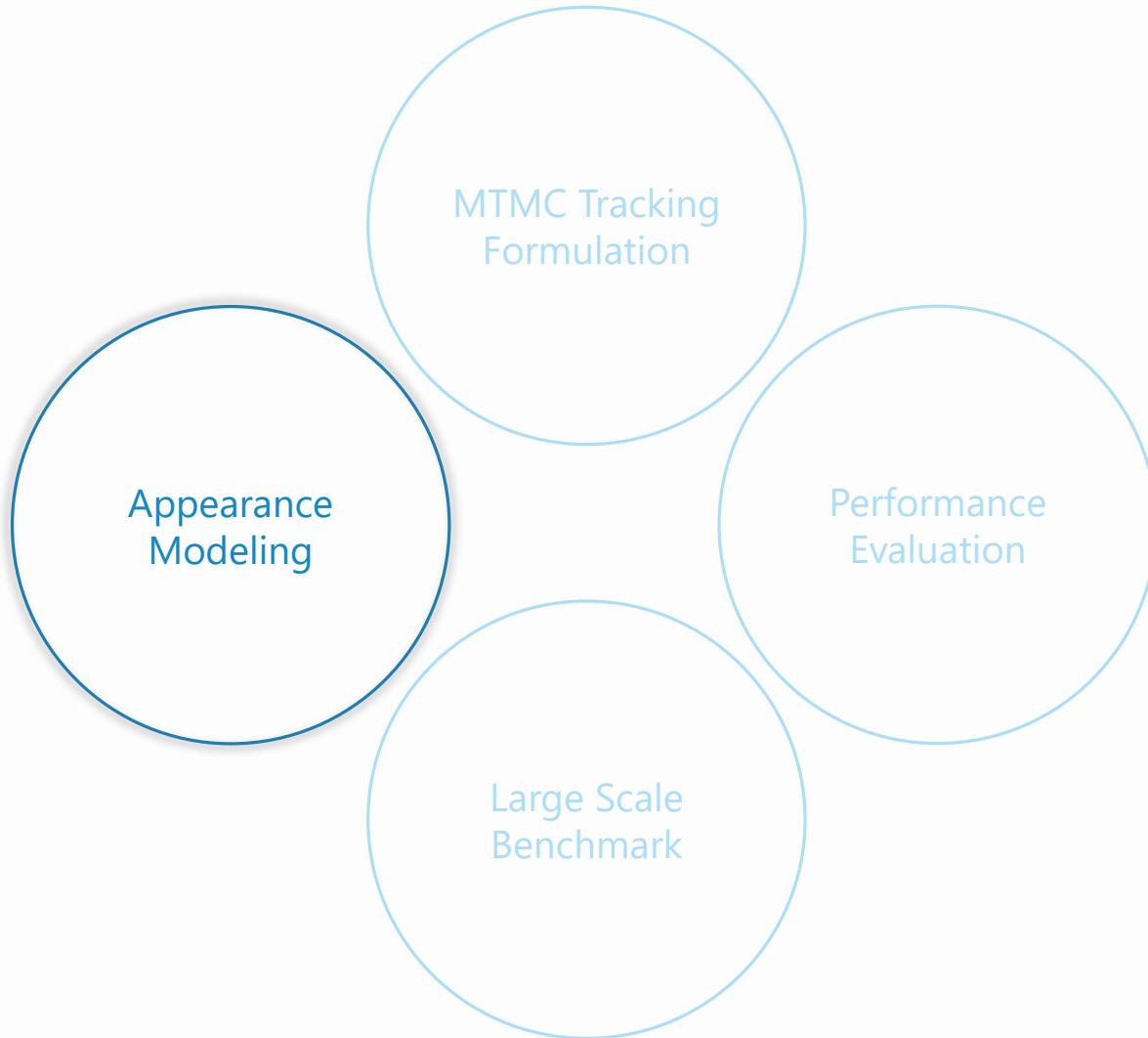
$$[\text{ID}(\text{[Image of person 1])} == \text{ID}(\text{[Image of person 2])}]$$

- Person Re-Identification (ReID):
  - Given a query snapshot, retrieve the most **similar** identities from a database

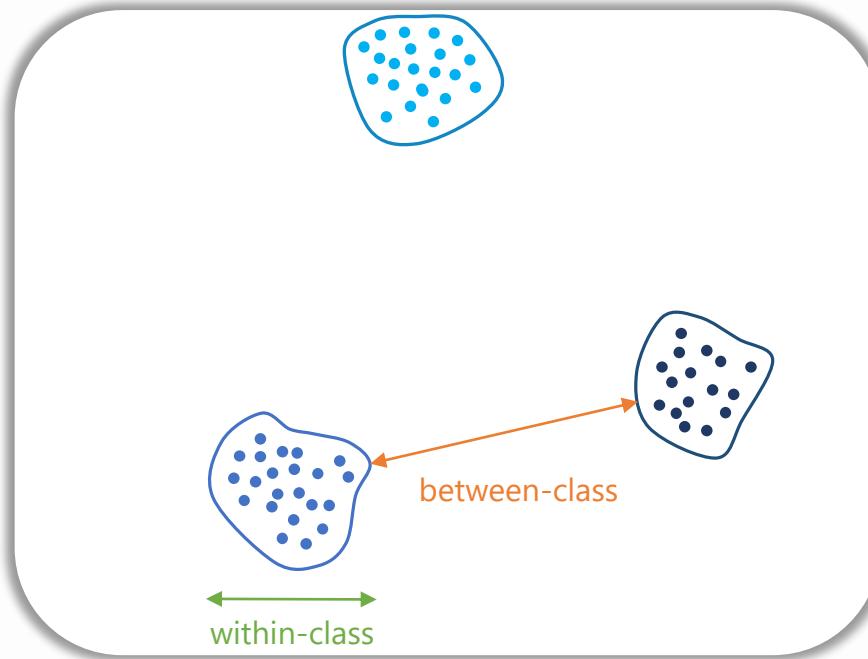
Ranking

$$[sim(\text{[Image of query person]}, \text{[Image of identity 1)}) > sim(\text{[Image of query person]}, \text{[Image of identity 2)})]$$

# My Research



# Ideal Feature Space for MTMCT and ReID



- ✓ Classification  
 $[ID(\text{[person]}) == ID(\text{[person]})]$
- ✓ Ranking  
 $[sim(\text{[person]}, \text{[person]}) > sim(\text{[person]}, \text{[person]})]$

$$\overbrace{\max_{a \sim p} d(a, p)}^{\text{largest within-class distance}} < \overbrace{\min_{a \neq n} d(a, n)}^{\text{smallest between-class distance}}$$

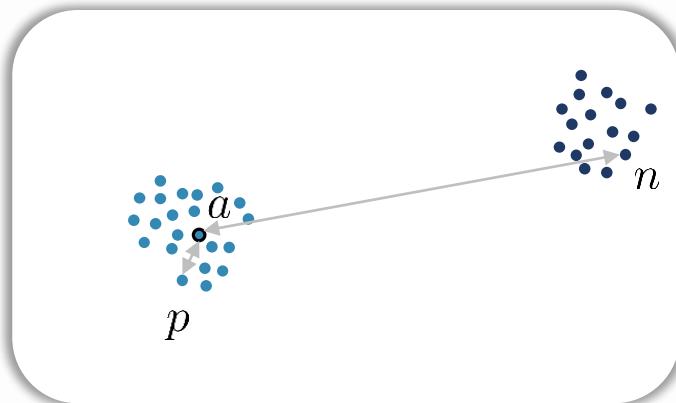
Well-separated classes guarantee correct ranking and classification

# Triplet Loss

Triplet Loss

$$L_U = [m + d(a, p) - d(a, n)]_+$$

Schroff et al. CVPR 2015



Combinatorial triplet selection

Less discriminative

Robust to outliers

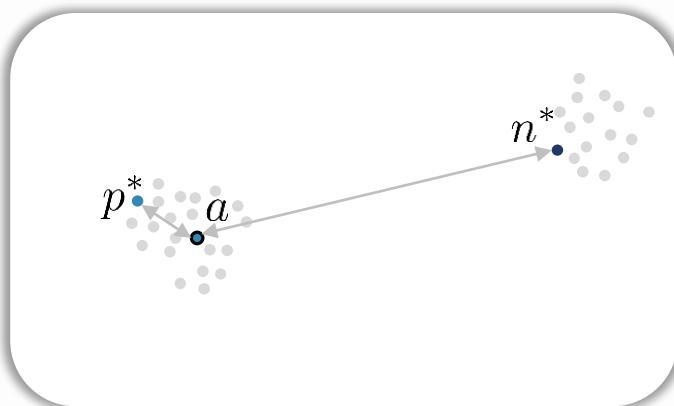
# Hard Triplet Loss

Hard Triplet Loss

$$L_H = \left[ m + \max_{p \in P(a)} d(a, p) - \min_{n \in N(a)} d(a, n) \right]_+$$

*Hermans et al. arXiv 2017*

*Mishchuk et al. NIPS 2017*



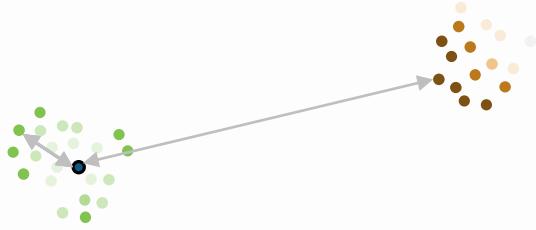
No combinatorial triplet selection

Discriminative

Sensitive to outliers

# Weighted Triplet Loss

$$L_3 = \left[ m + \sum_{p \in P(a)} w_p^a d(a, p) + \sum_{n \in N(a)} w_n^a d(a, n) \right]_+$$



## Adaptive Weights



$$w_p^a = \frac{e^{d(a,p)}}{\sum_{i \in P(a)} e^{d(a,i)}}$$



$$w_n^a = \frac{e^{-d(a,n)}}{\sum_{j \in N(a)} e^{-d(a,j)}}$$

- ✓ Imbalance of positives/negatives
- ✓ Robust to outliers
- ✓ Emphasize hard examples

## Triplet Loss

Schroff et al. CVPR 2015

$$L_U = [m + d(a, p) - d(a, n)]_+$$

## Uniform Weights



$$w_p^a = 1$$

## Hard Triplet Loss

Hermans et al. arXiv 2017

Mishchuk et al. NIPS 2017

$$L_H = \left[ m + \max_{p \in P(a)} d(a, p) - \min_{n \in N(a)} d(a, n) \right]_+$$

## Binary (Hard) Weights

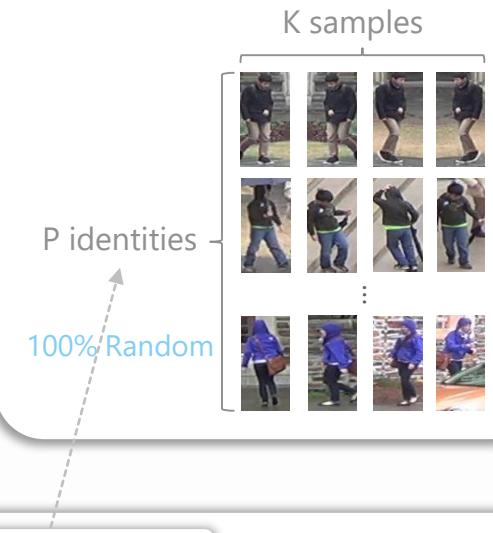


$$w_p^a = \begin{cases} 1, & p = \arg \max_{i \in P(a)} d(a, i) \\ 0, & \text{otherwise} \end{cases}$$

# Hard Negative ID Mining

Hermans et al. arXiv 2017

## PK Batches



Anchor



Query



...



...



Gallery

Random Identity Pool

# Hard Negative ID Mining

## Our Batch IDs

Anchor ID



P-1 Negative IDs



50% Hard

50% Random

Hermans et al. arXiv 2017

## PK Batches

K samples



P identities



100% Random

Anchor

## Hard Identity Pool



## Random Identity Pool



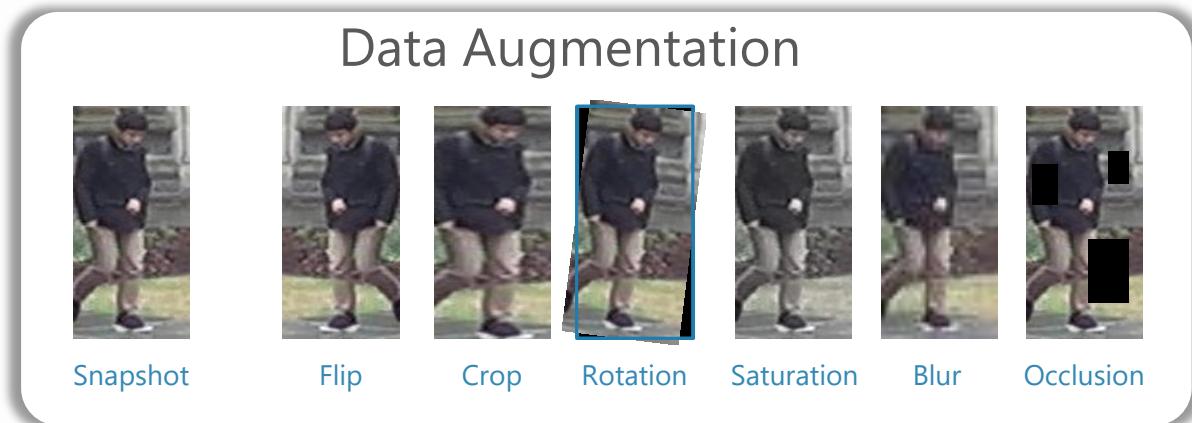
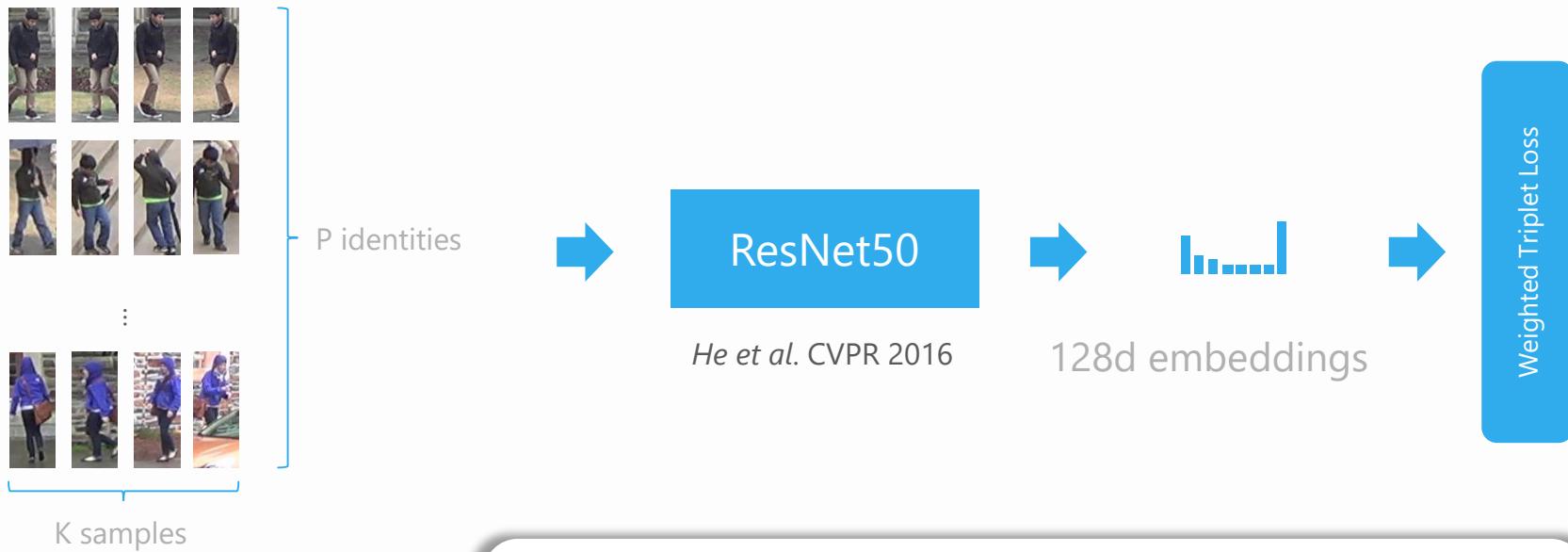
Query

Gallery

# Appearance Evaluation

# Training Setup

## PK Batches



# Qualitative Results



# Qualitative Results



# Adaptive vs Hard Weights

	Euclidean	
	mAP	rank-1
HardTriplet	54.60	73.24
<b>Ours</b>	<b>54.97</b>	<b>74.23</b>
HardTriplet (+Aug)	56.65	74.91
<b>Ours (+Aug)</b>	<b>57.28</b>	<b>75.31</b>
HardTriplet (+Aug+HNM)	54.90	74.23
<b>Ours (+Aug+HNM)</b>	<b>58.74</b>	<b>77.69</b>

Re-ID results on DukeMTMC-ReID

Hard Triplet Loss

*Hermans et al.* arXiv 2017

*Mishchuk et al.* NIPS 2017

Our adaptive weights are superior to the hard binary weights

# Adaptive vs Hard Weights

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Re-ID results on DukeMTMC-ReID

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Hard Negative ID Mining shows the robustness of adaptive weights

# State Of The Art Comparison

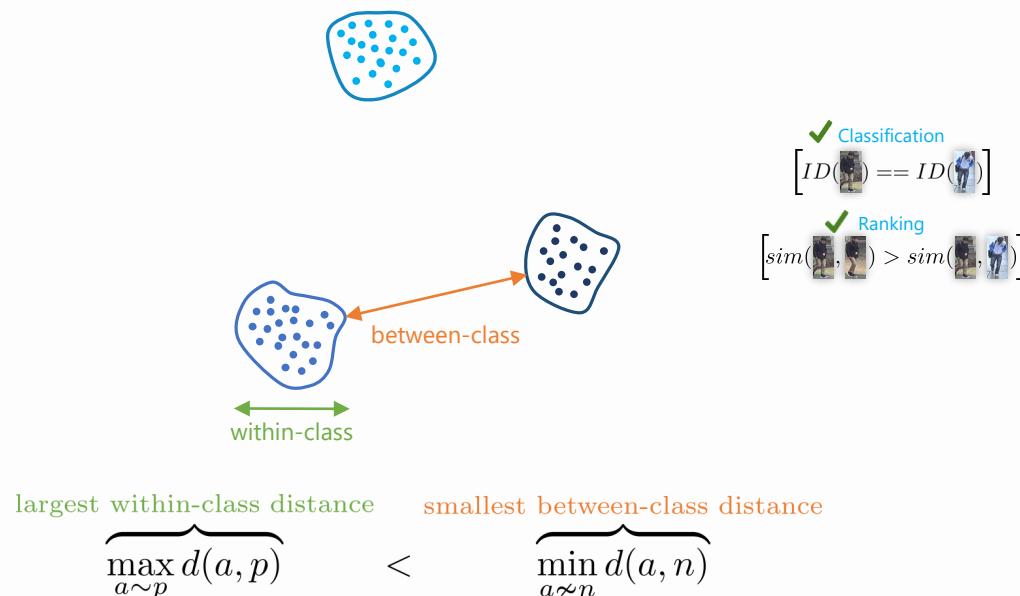
	Euclidean	
	mAP	rank-1
BoW+kissme	12.17	25.13
LOMO+XQDA	17.04	30.75
Baseline	44.99	65.22
DPFL	48.90	70.10
PAN	51.51	71.59
HardTriplet	56.65	74.91
SVDNet	56.80	76.70
<b>Ours</b>	<b>58.74</b>	<b>77.69</b>
DPFL (2-stream)	60.60	79.20
<b>Ours (2-stream)</b>	<b>63.40</b>	<b>79.80</b>

Re-ID results on DukeMTMC-ReID

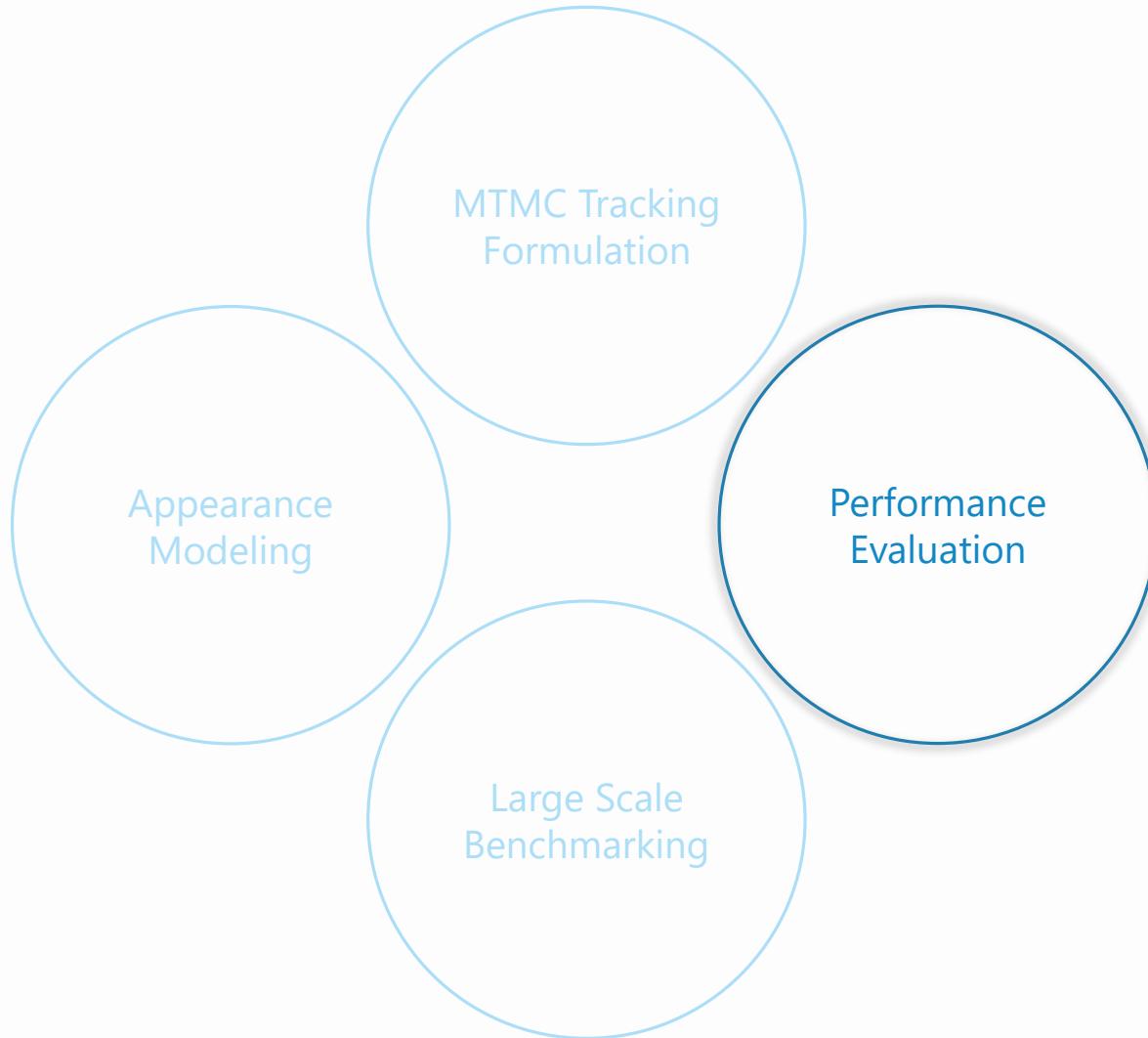
Our method outperforms recent **state of the art** DPFL (ICCV 2017)

# Summary

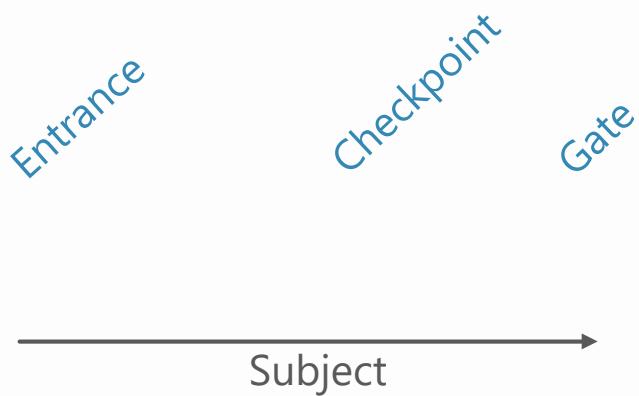
- Hard Negative ID Mining
- Weighted triplet loss with adaptive weights for ReID and MTMCT



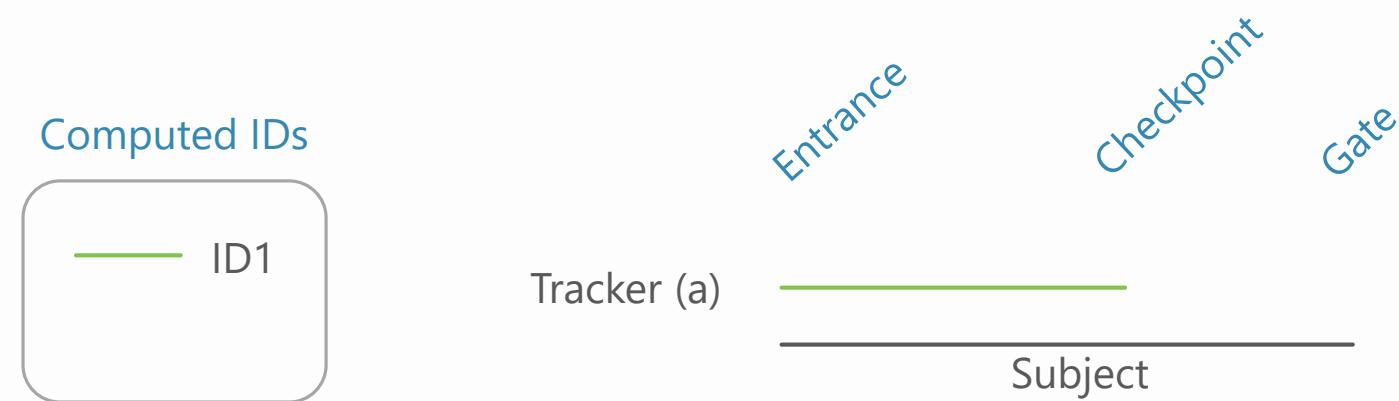
# My Research



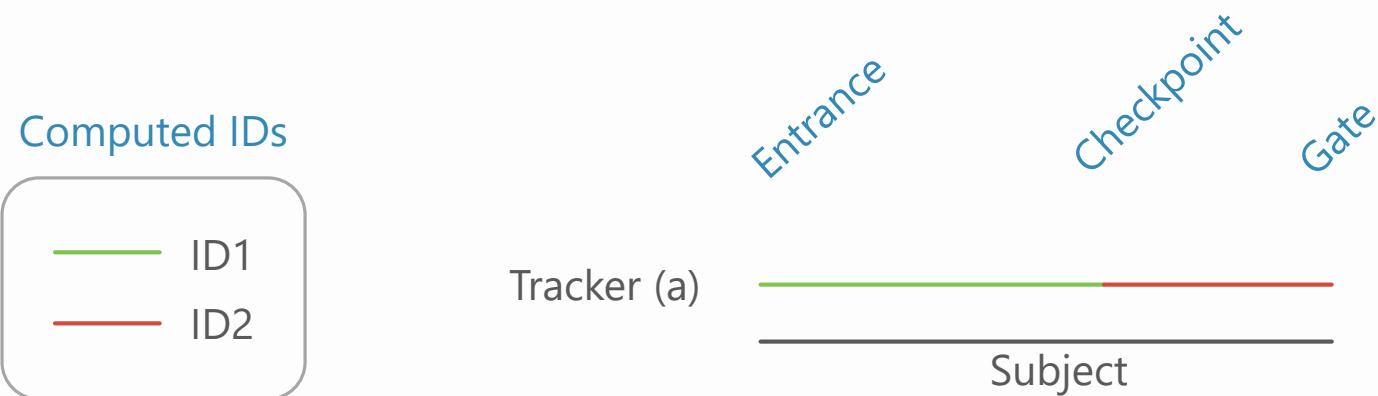
# Evaluation Paradigms



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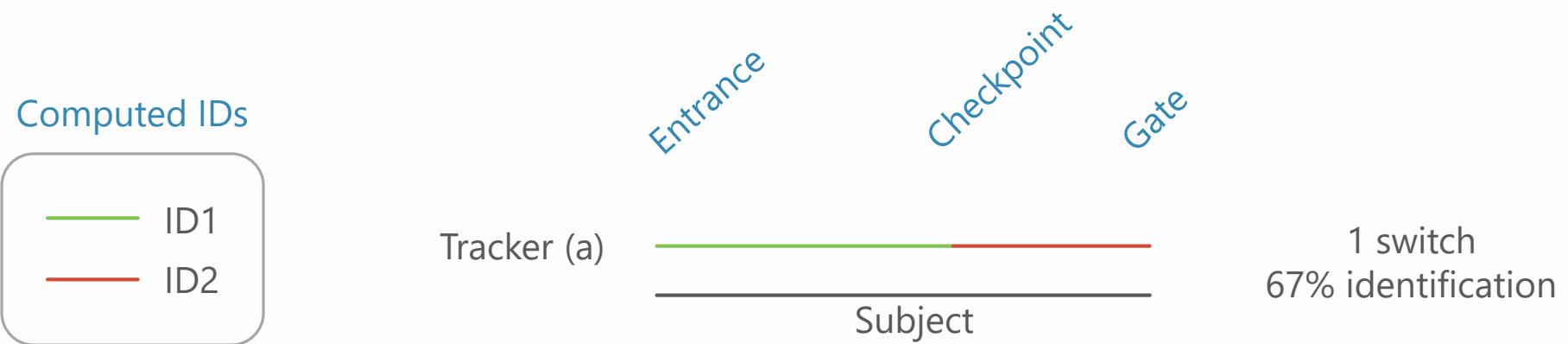
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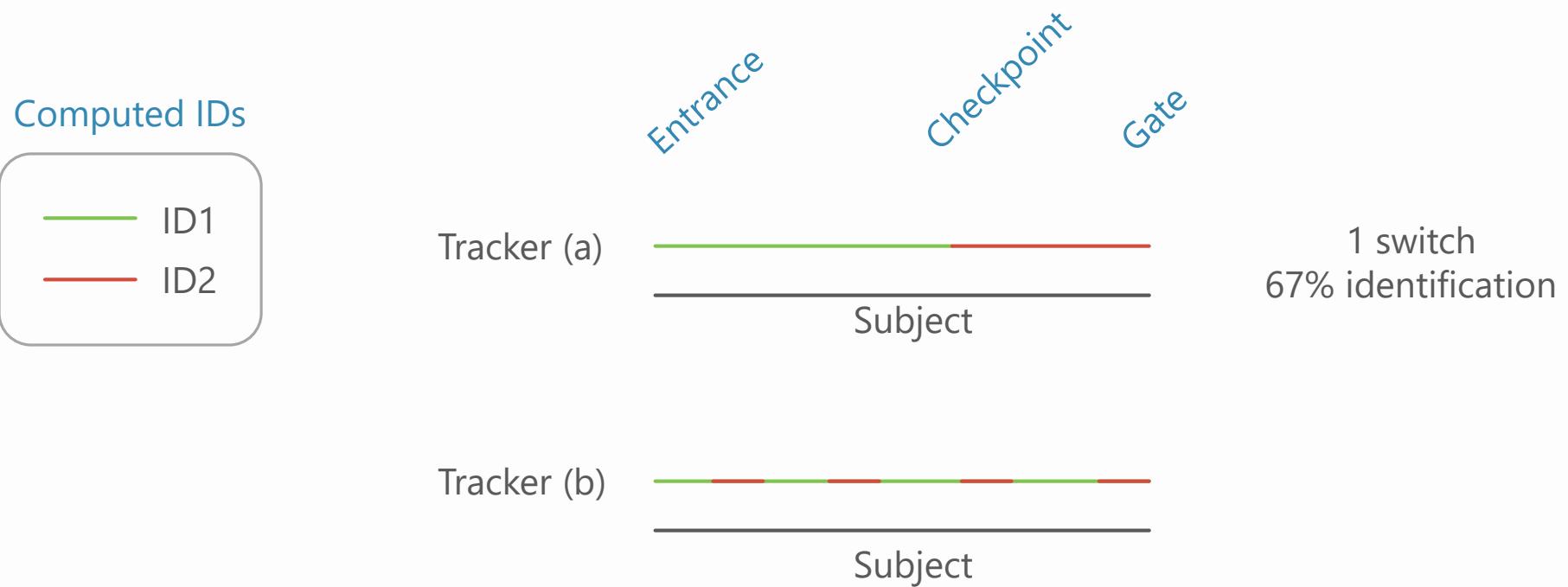
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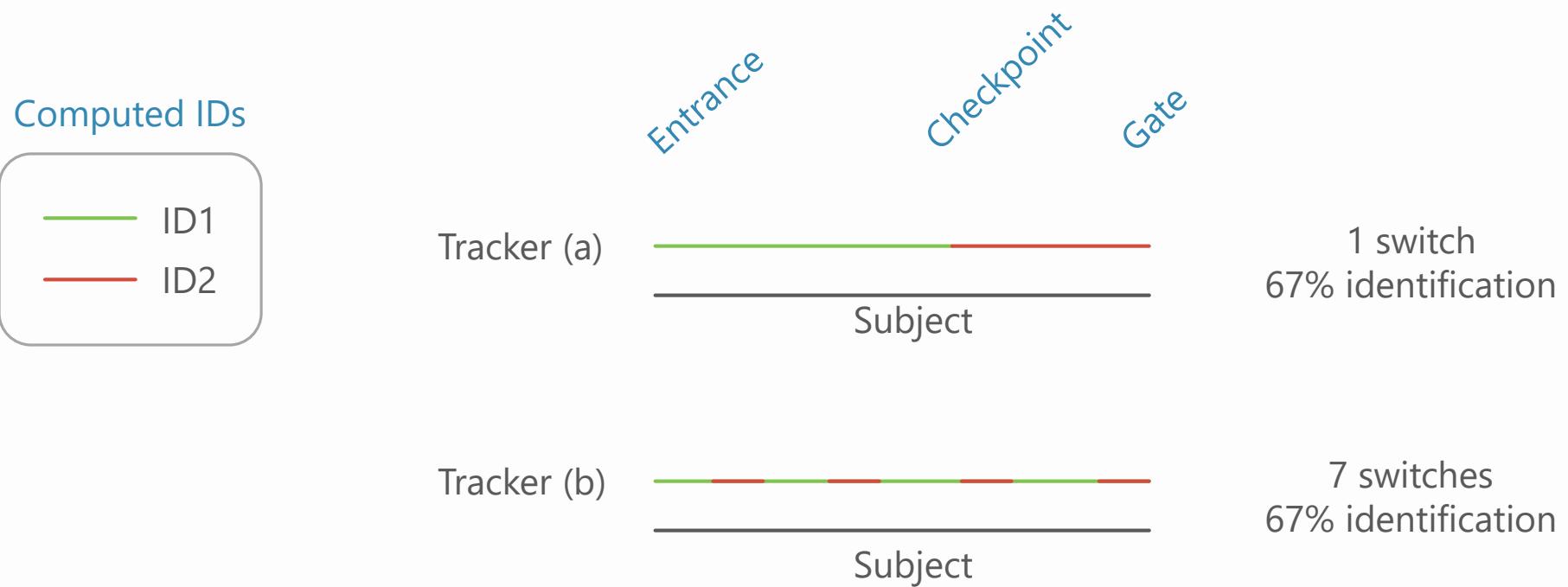
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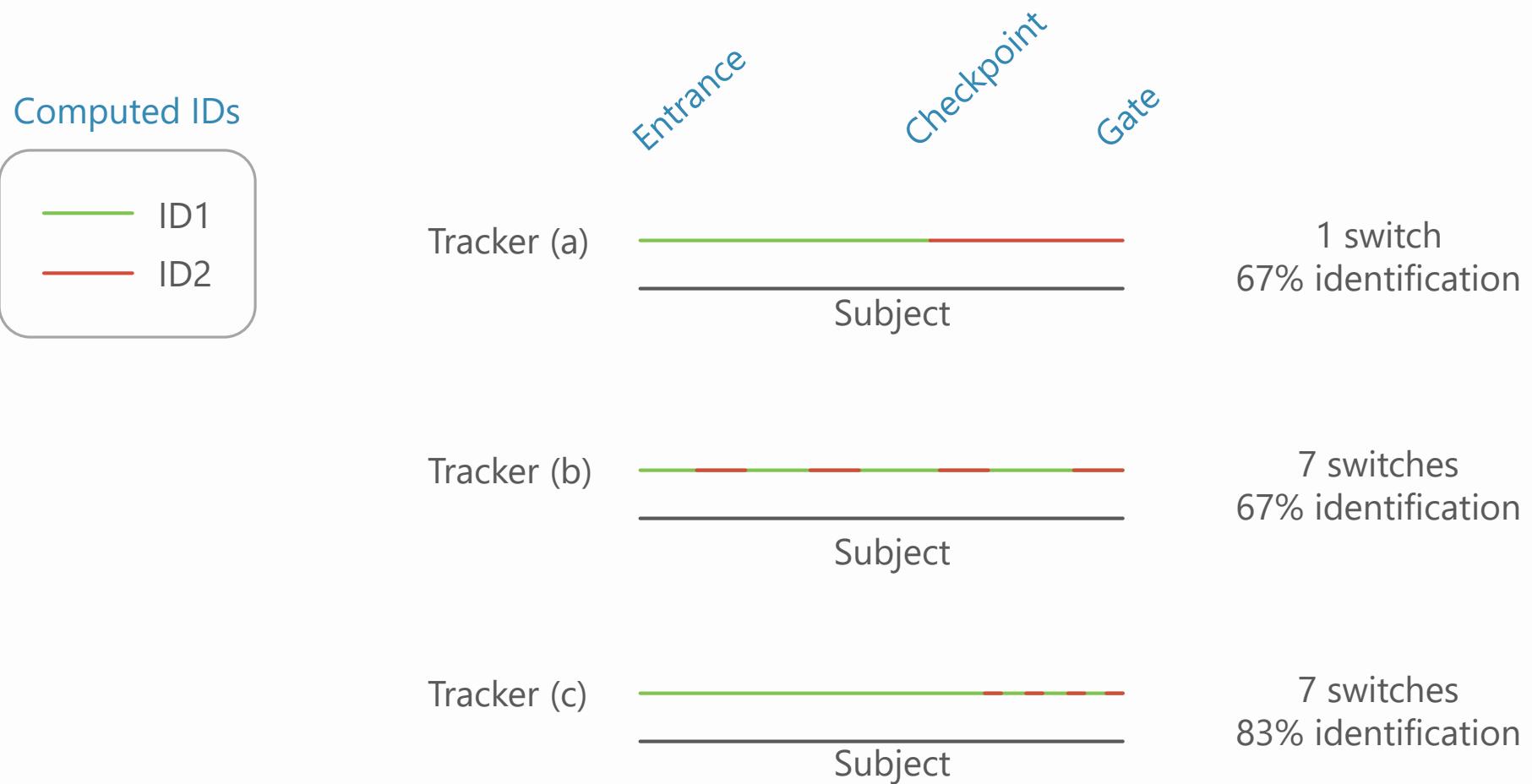
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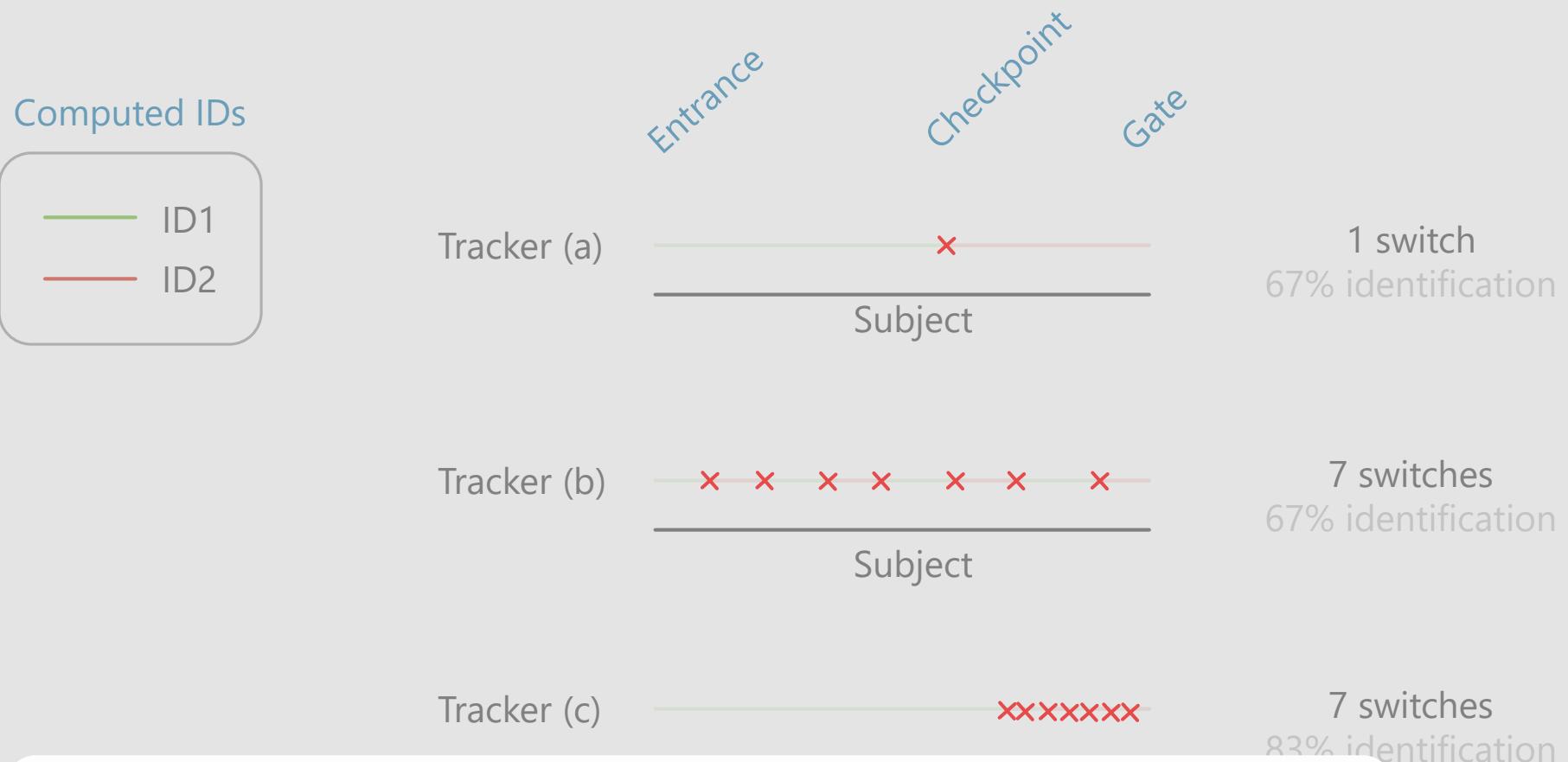
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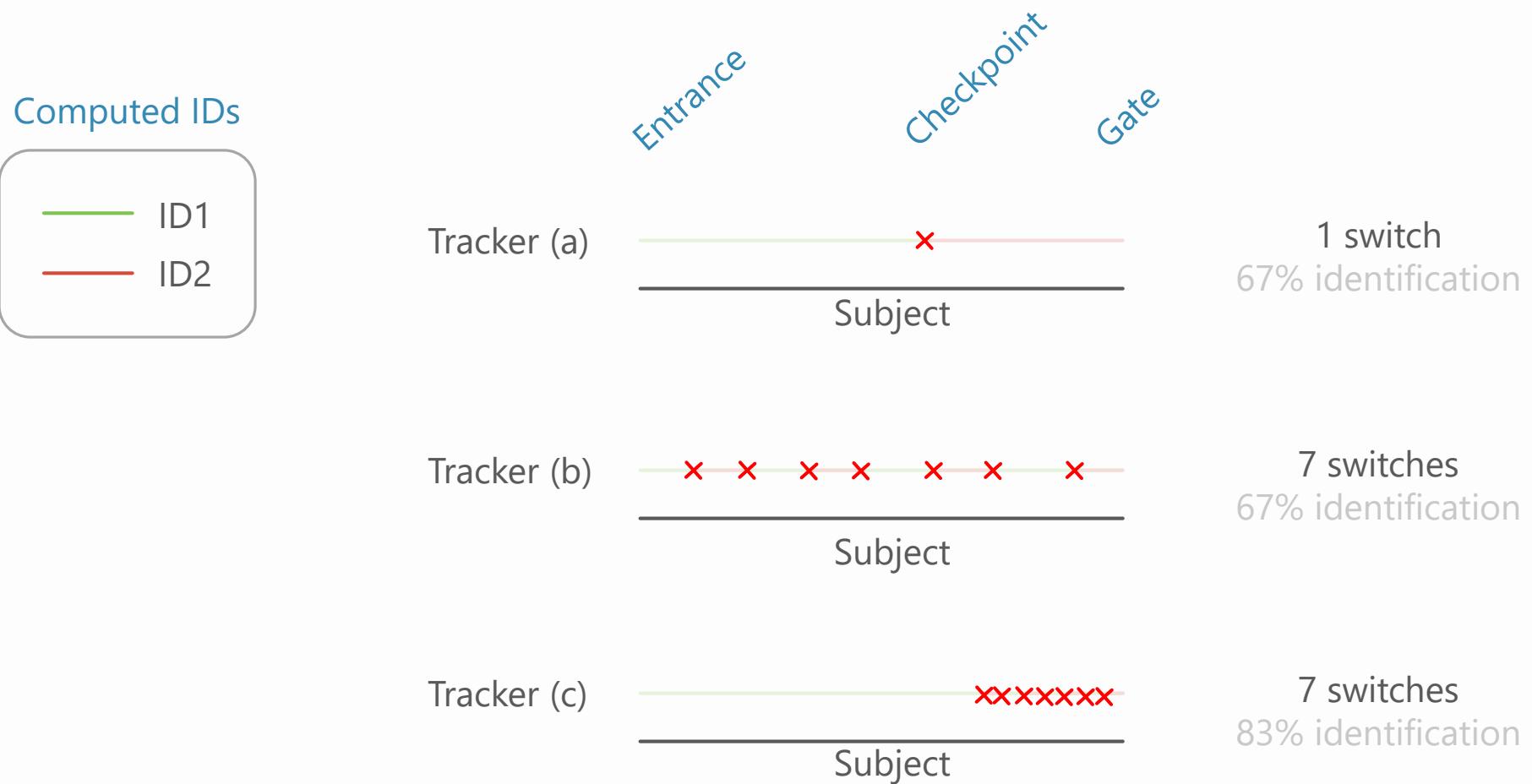


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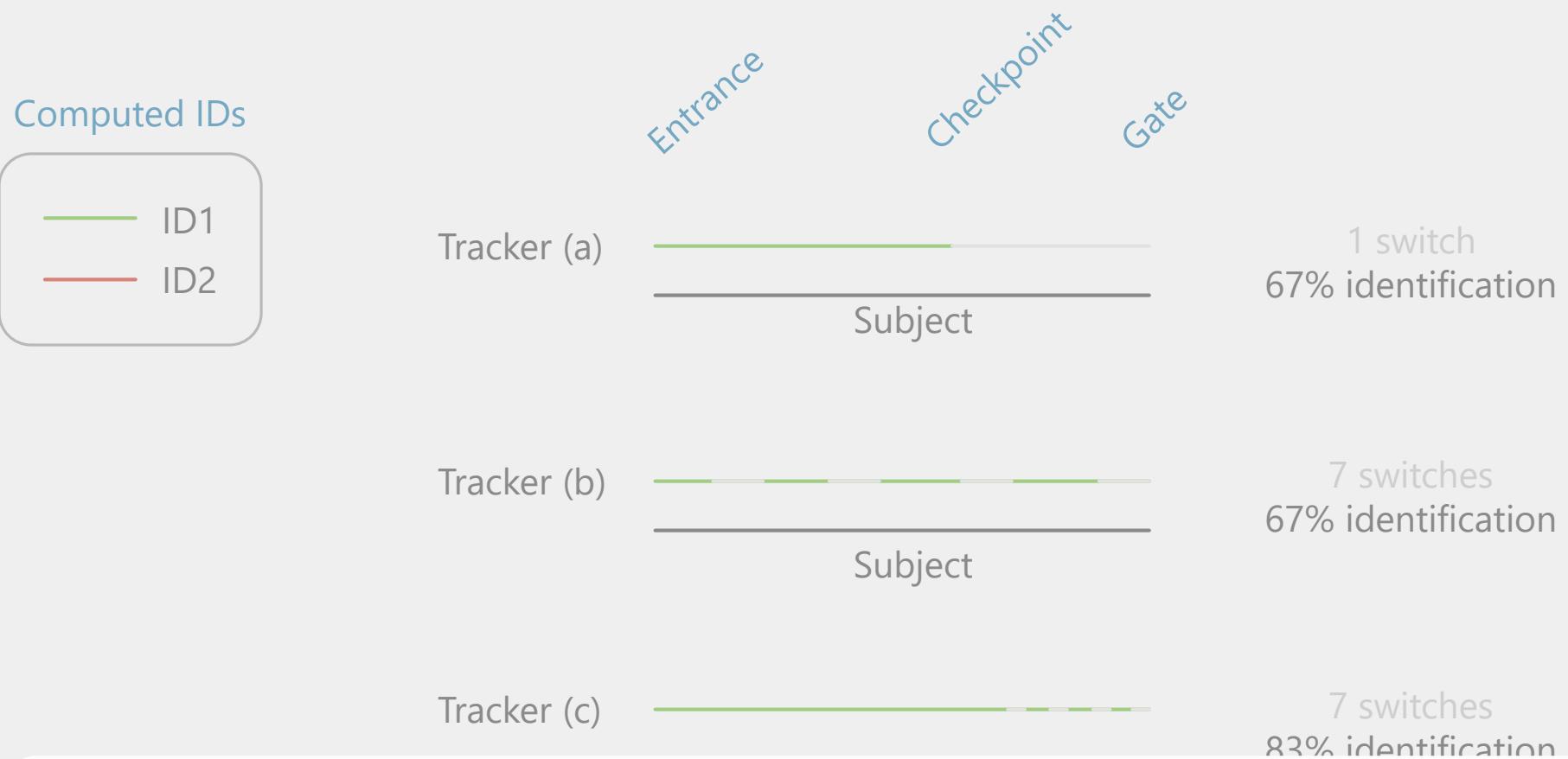


- Researchers: How often does the tracker switch identities?

# Evaluation Paradigms

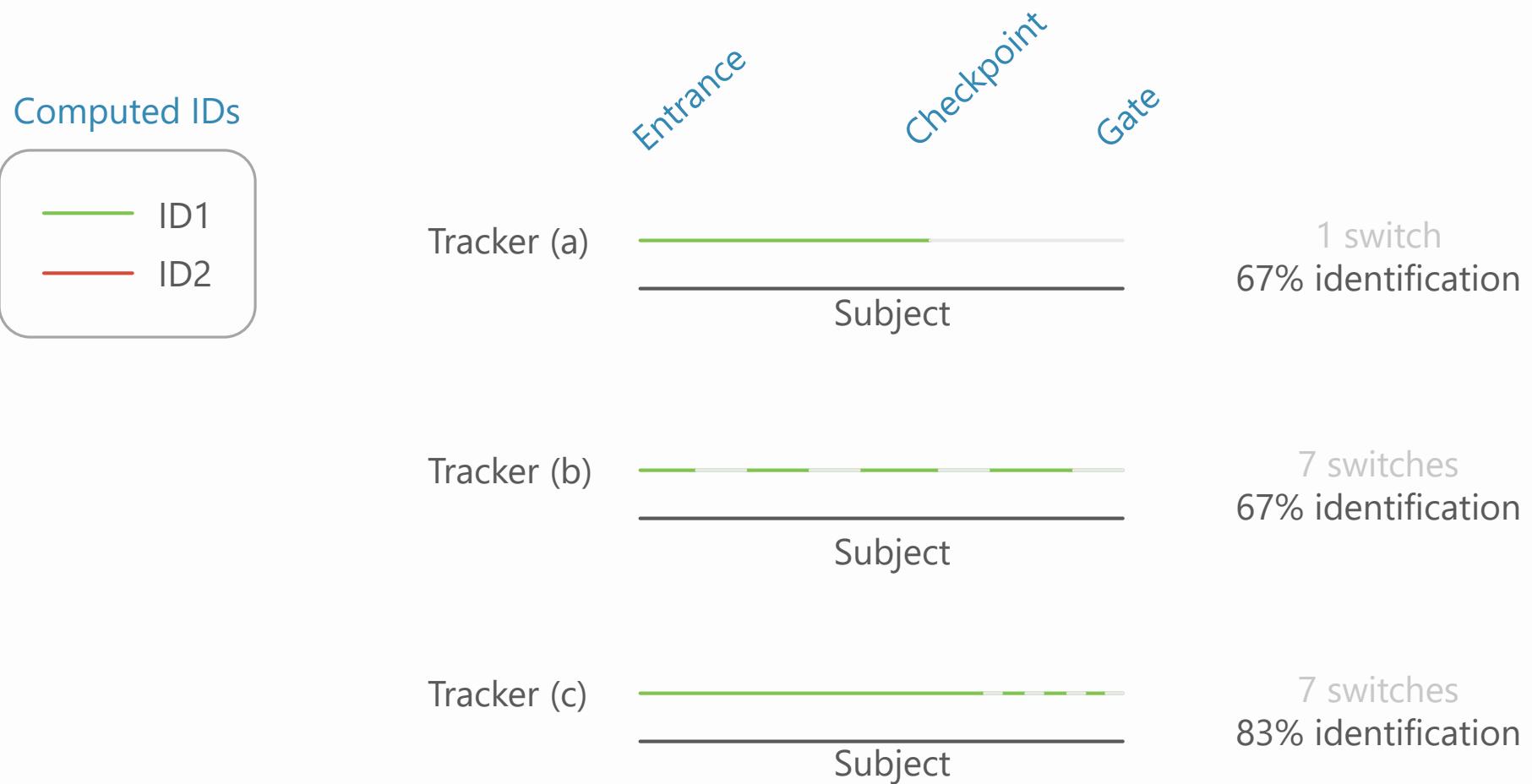


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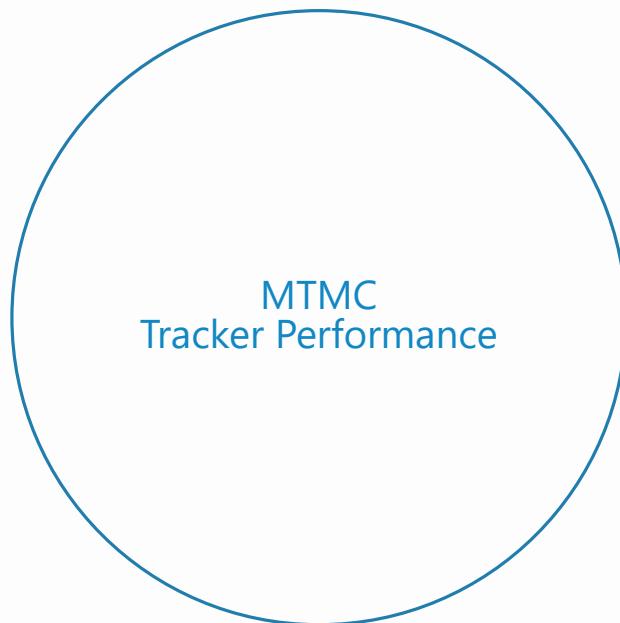


- End-users: How often does the tracker know the position of each identity?

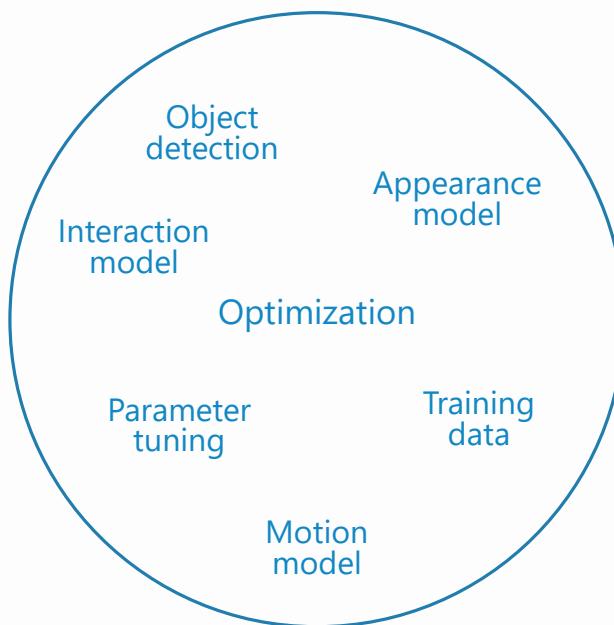
# Evaluation Paradigms



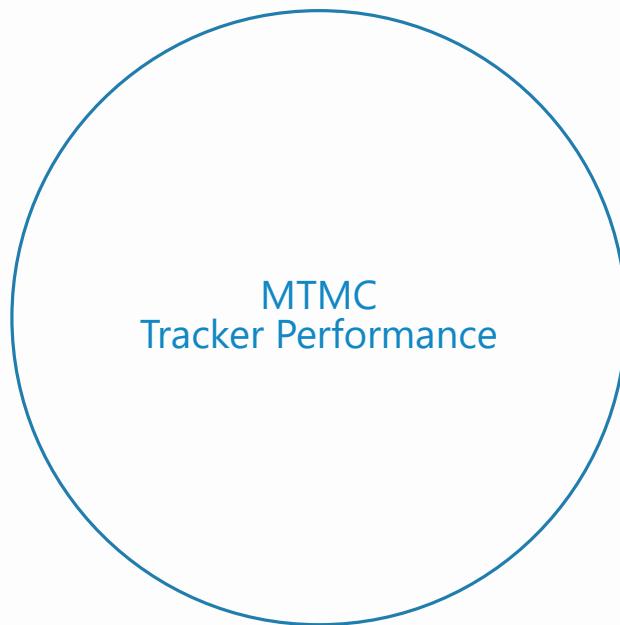
# Performance Measures



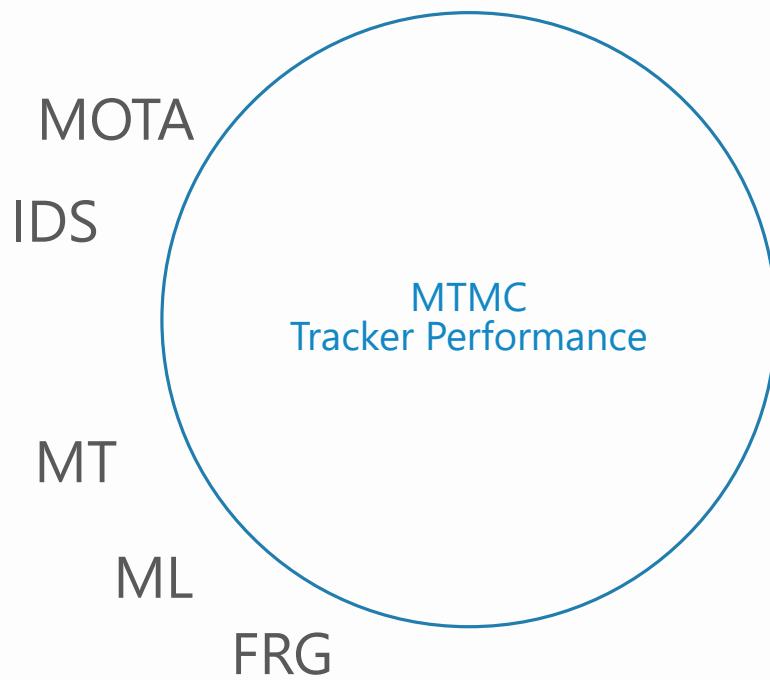
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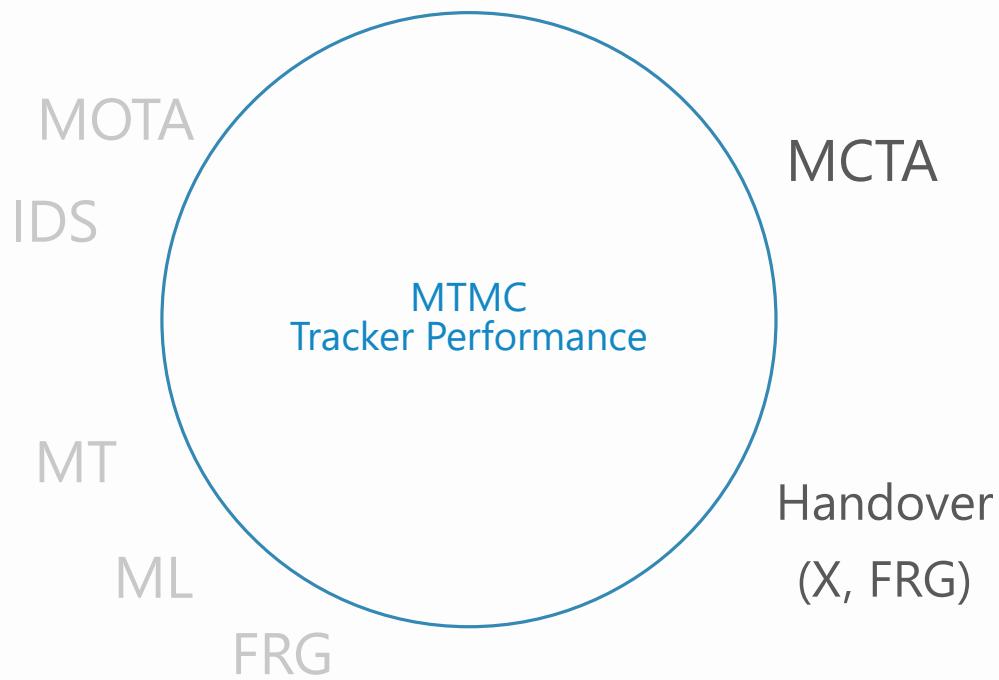


# Performance Measures



- [1] Evaluating Multiple Object Tracking Performance: The CLEAR MOT Metrics. Image Video Proc. 2008  
[2] Learning to Associate: HybridBoosted Multi-Target Tracker for Crowded Scene. CVPR 2009

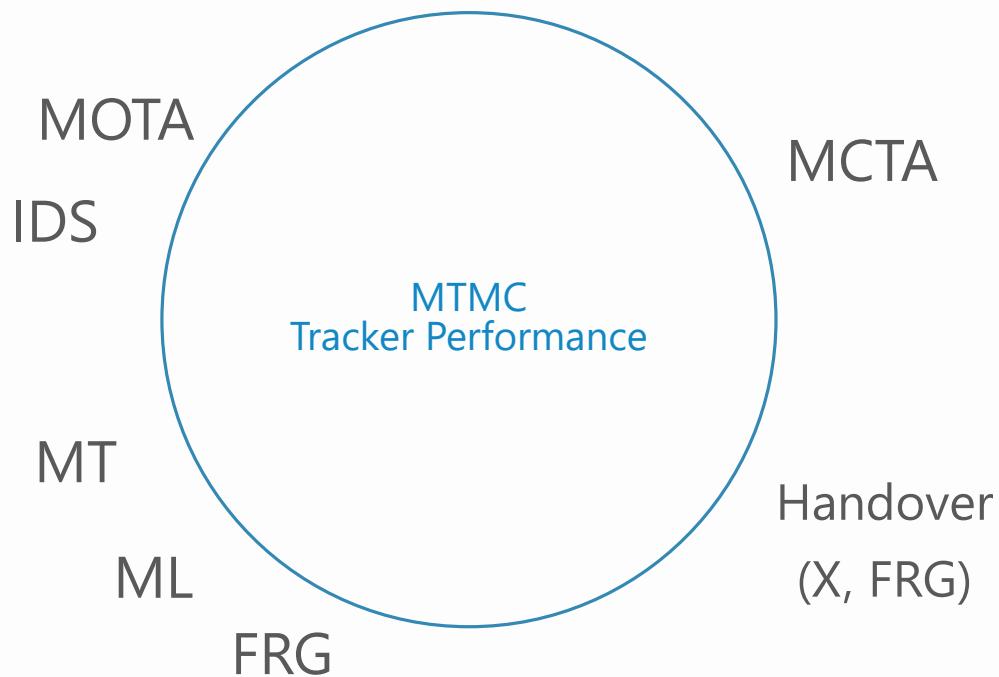
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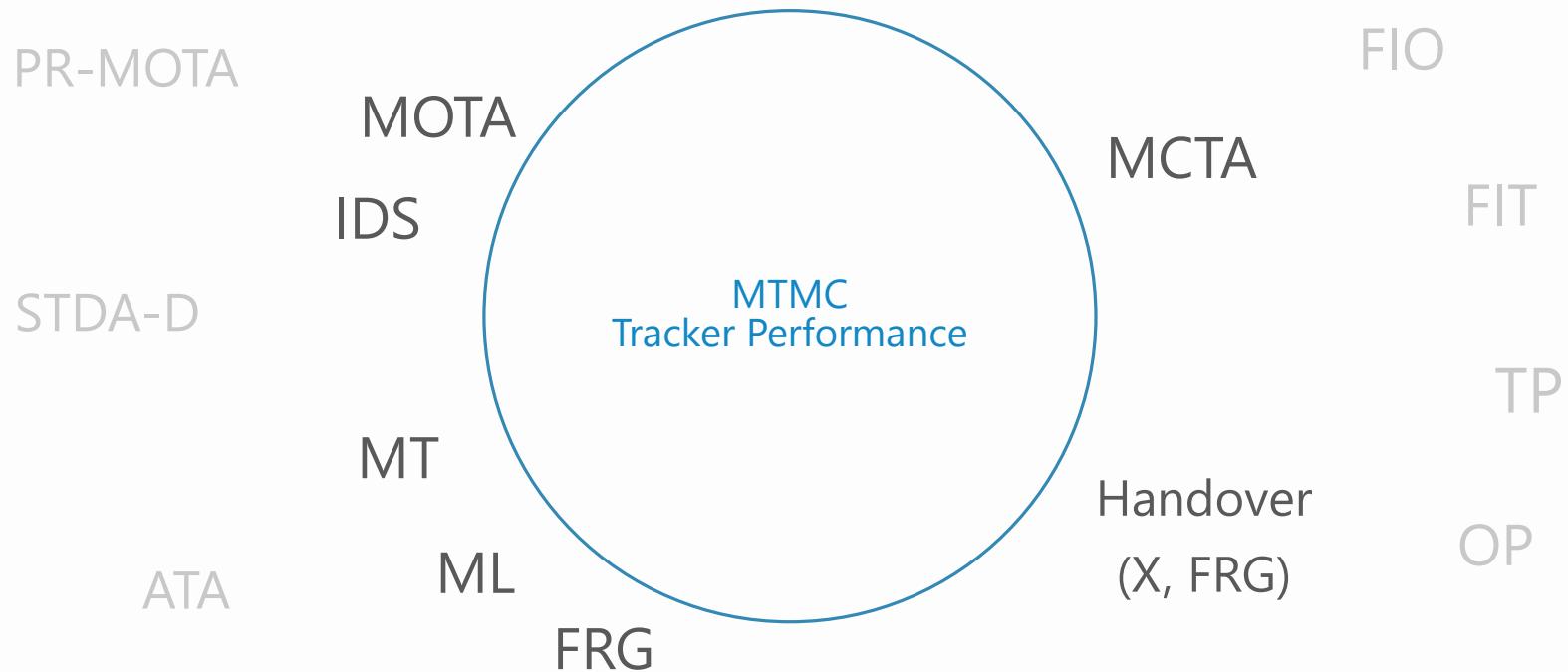
[3] An Equalized Global Graph Model-Based Approach for Multi-Camera Object Tracking. IEEE TCAS 2016

[4] Inter-camera Association of Multi-target Tracks by On-Line Learned Appearance Affinity Models. ECCV 2010

# Performance Measures



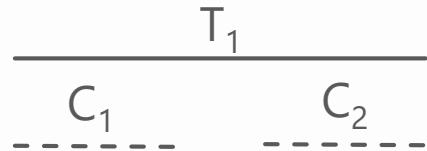
# Performance Measures



# Errors in Tracking

- Mismatches

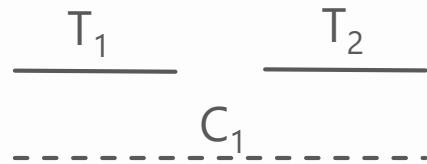
- Fragmentations



$\Phi$

— True  
--- Computed

- Merges



$M$

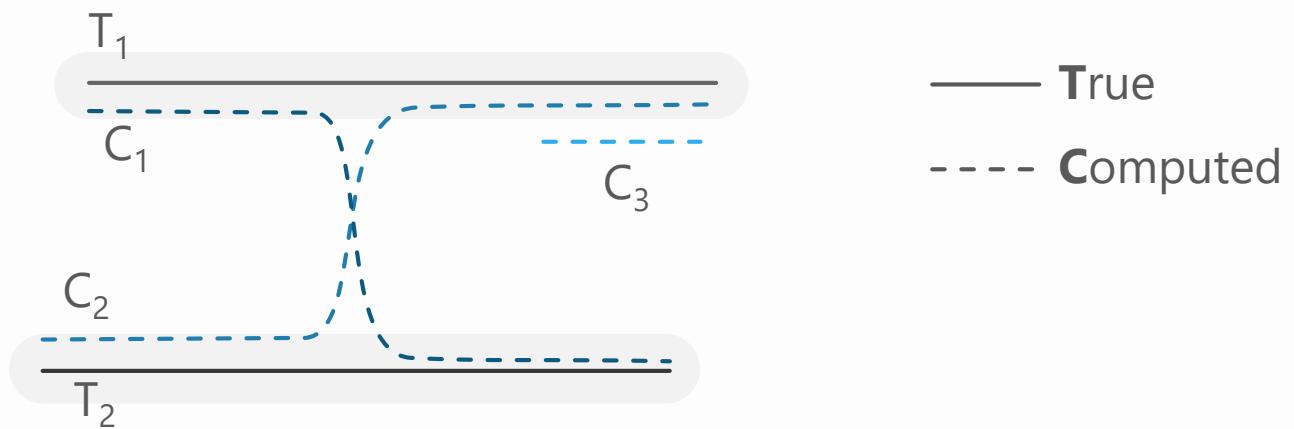
- False Positives/Negatives



$FN$

$FP$

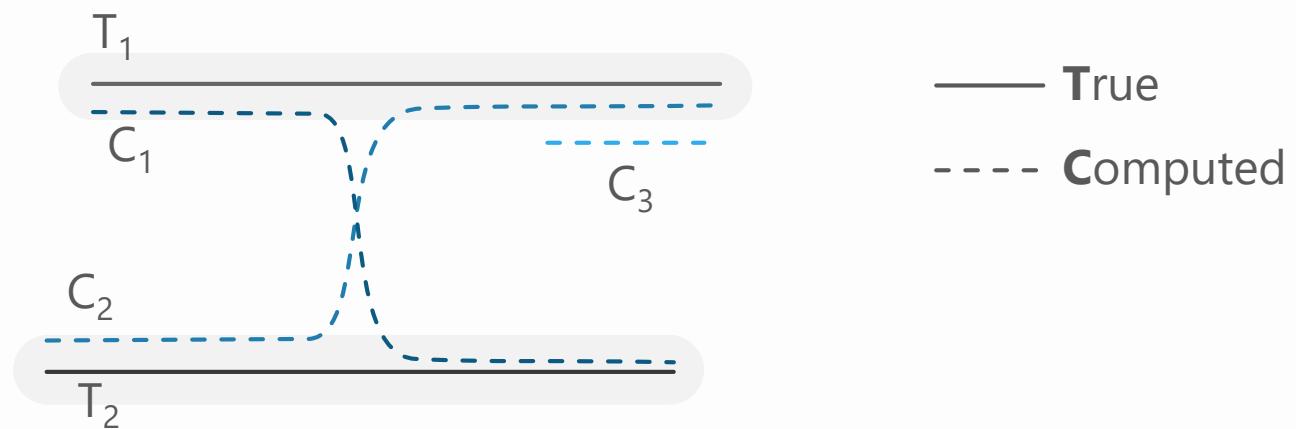
# Key Evaluation Steps



# Key Evaluation Steps

- Truth-to-Result Matching

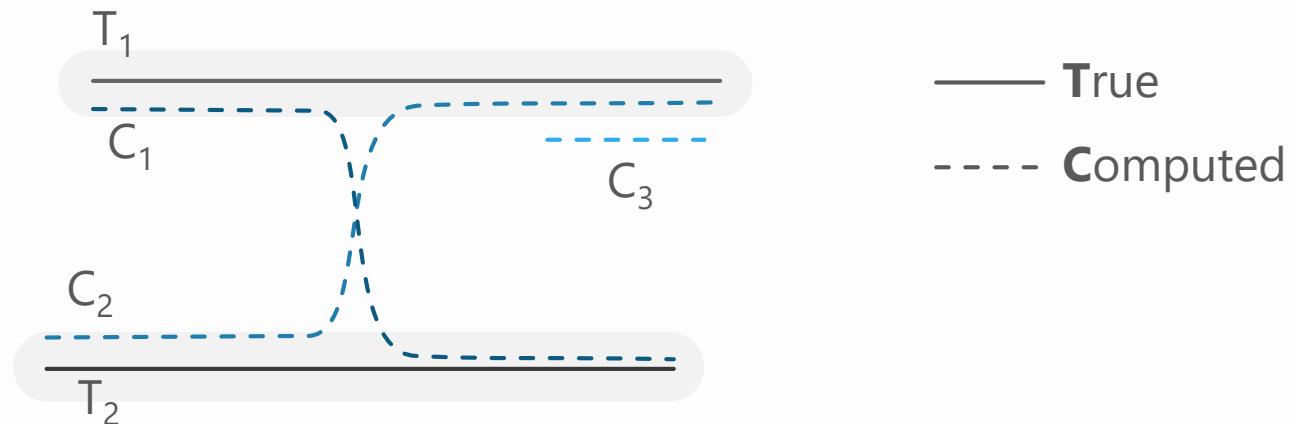
$$\mu : T \rightarrow C$$



# Key Evaluation Steps

- Truth-to-Result Matching

$$\mu : T \rightarrow C$$

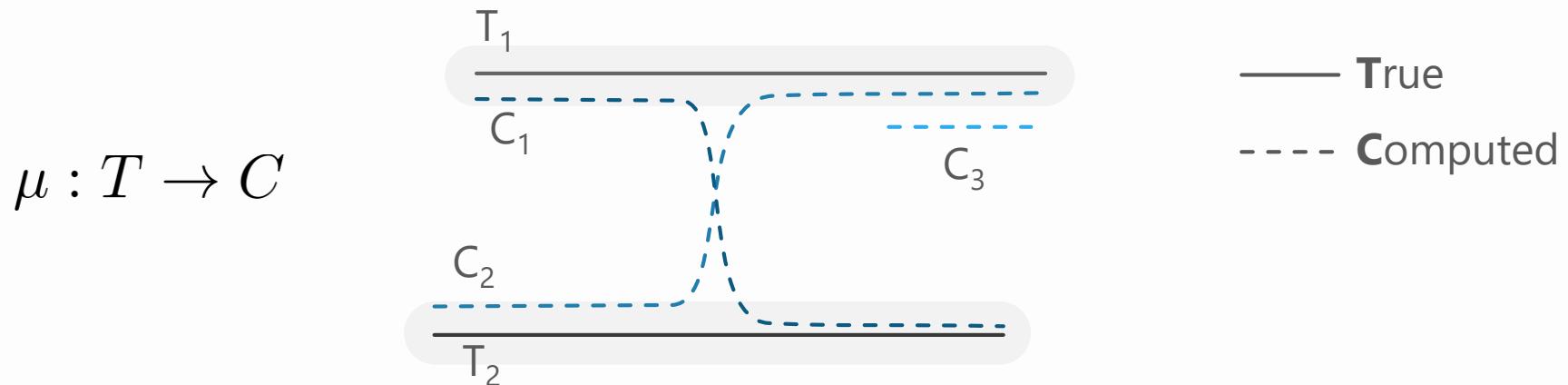


- Scoring Function

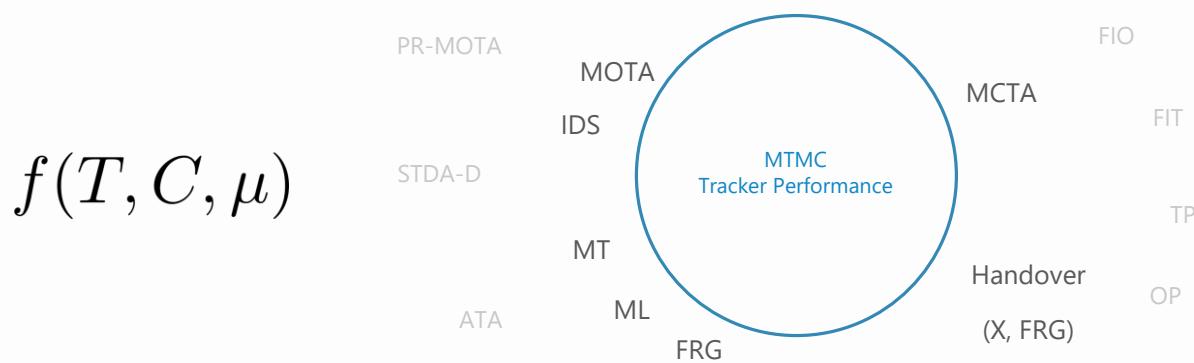
$$f(T, C, \mu)$$

# Key Evaluation Steps

- Truth-to-Result Matching



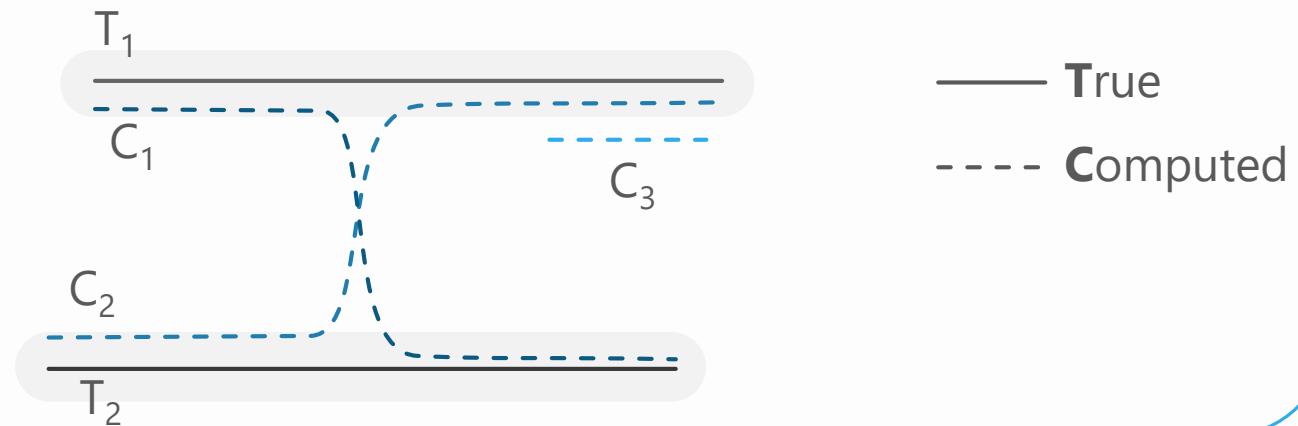
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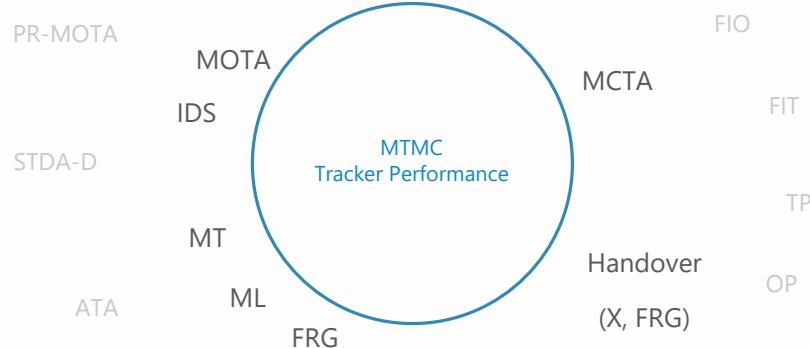
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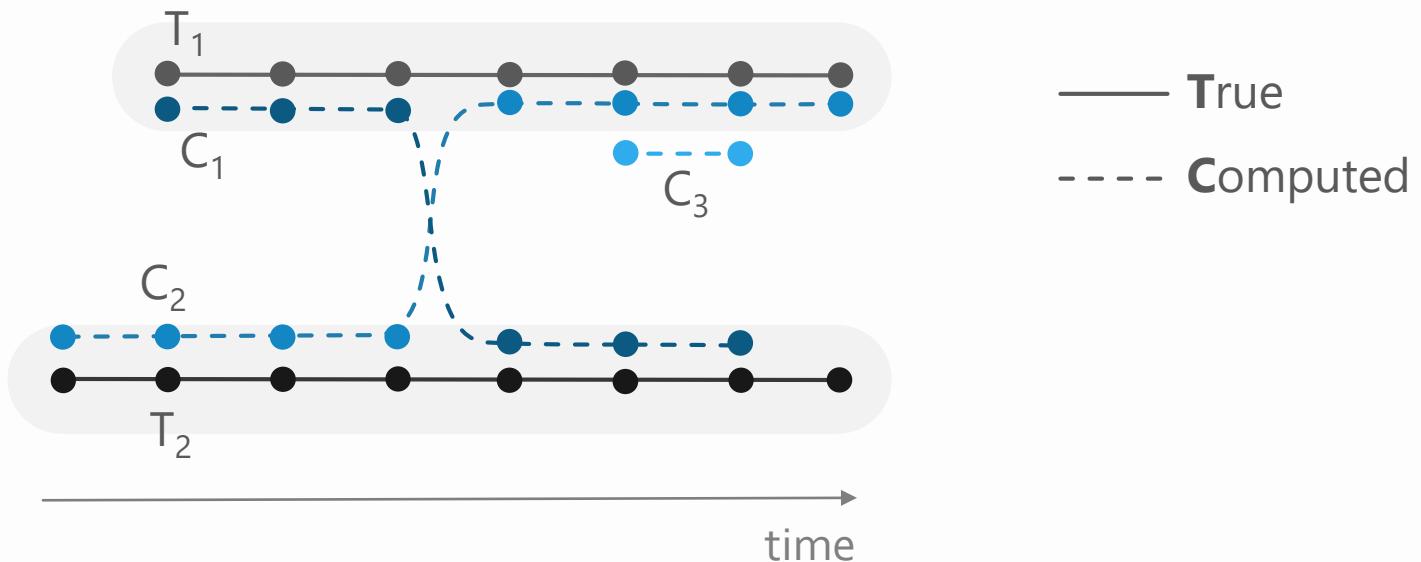
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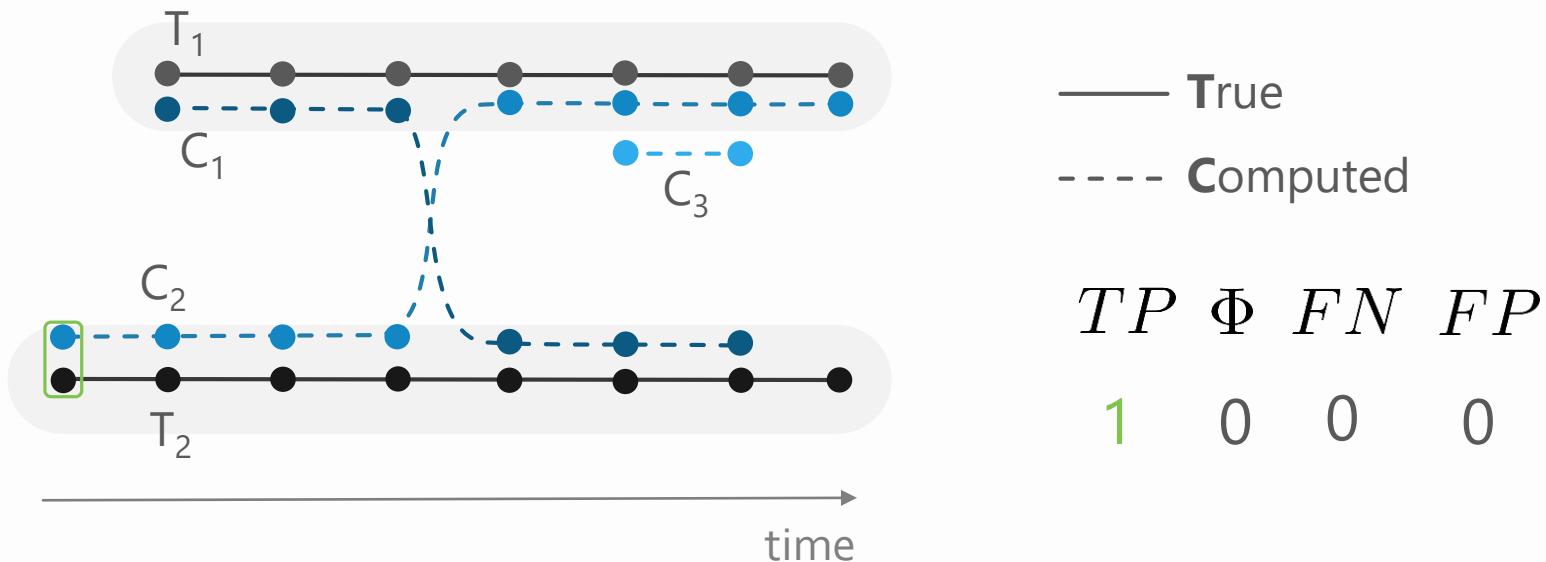
# CLEAR MOT Mapping

- At each frame  $t$ 
  - Preserve mapping of detections from frame  $t-1$  if still valid
  - Solve bipartite matching at frame  $t$  for unmapped detections



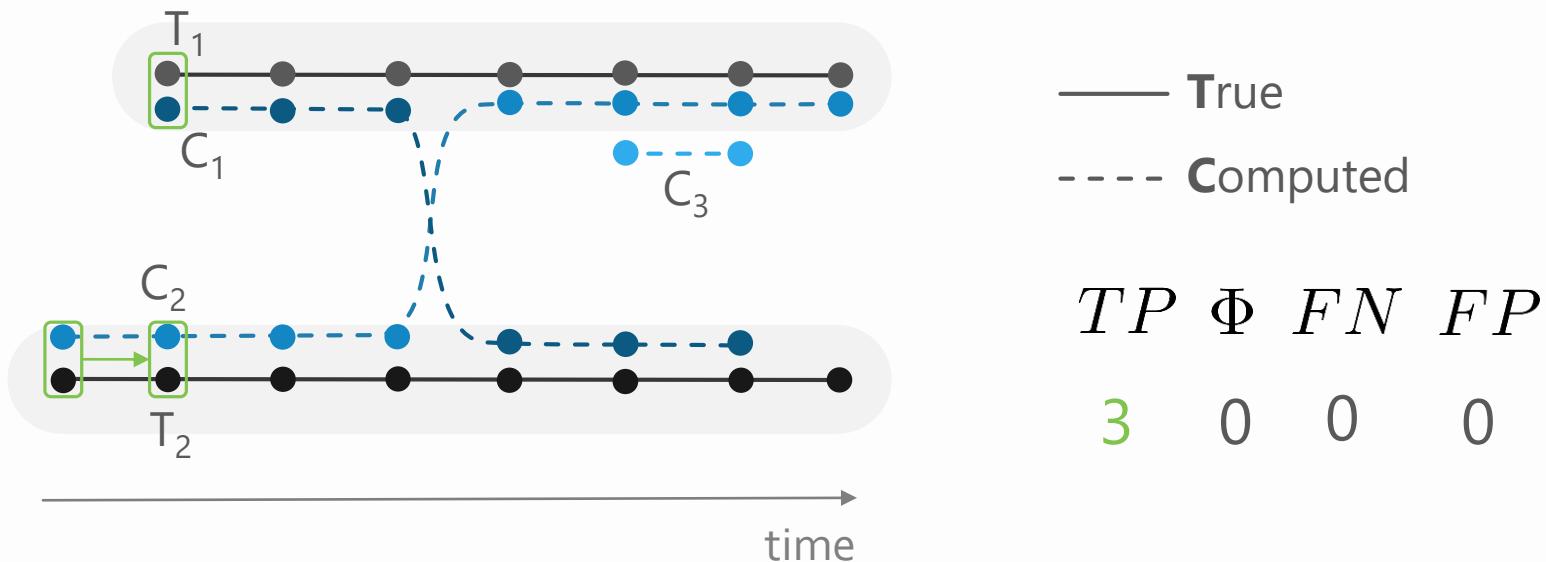
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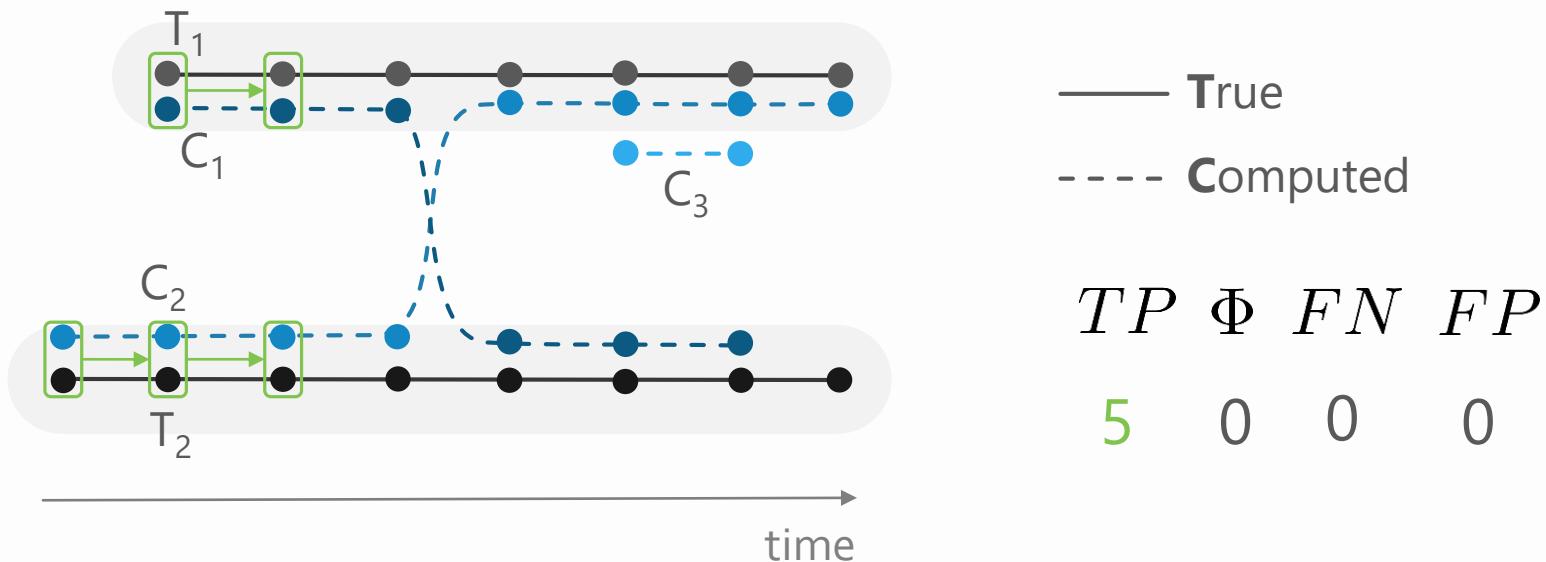
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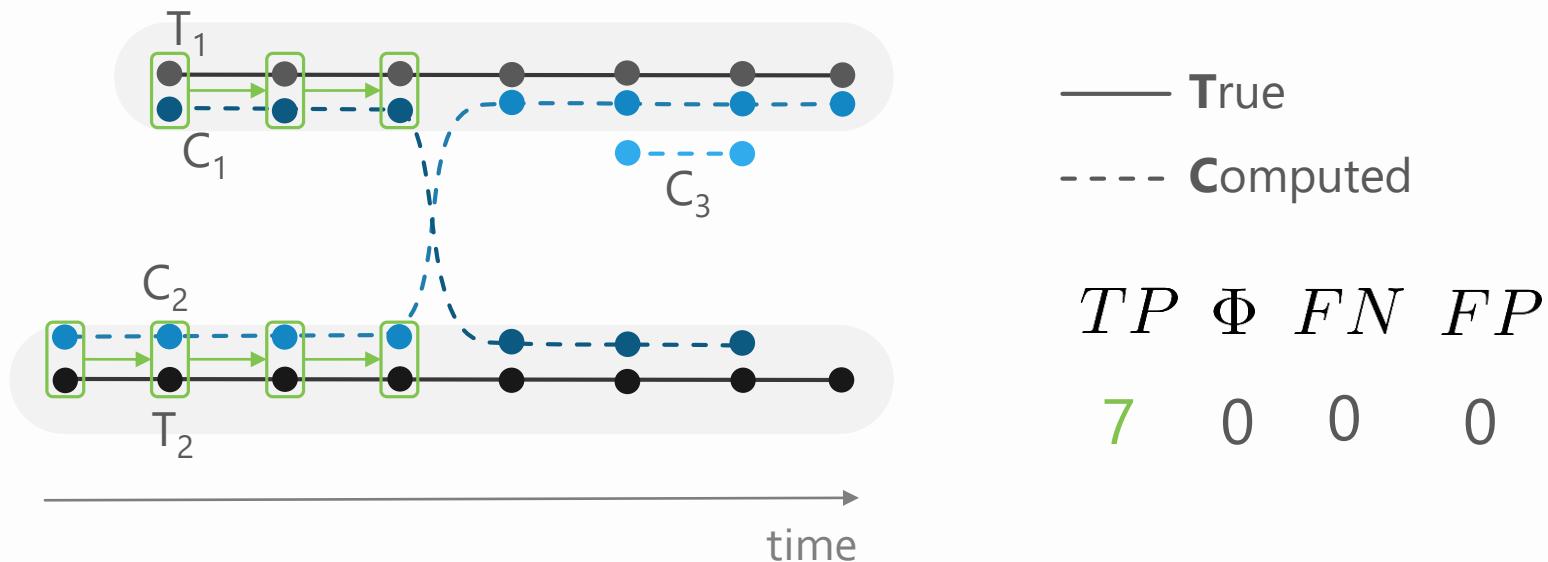
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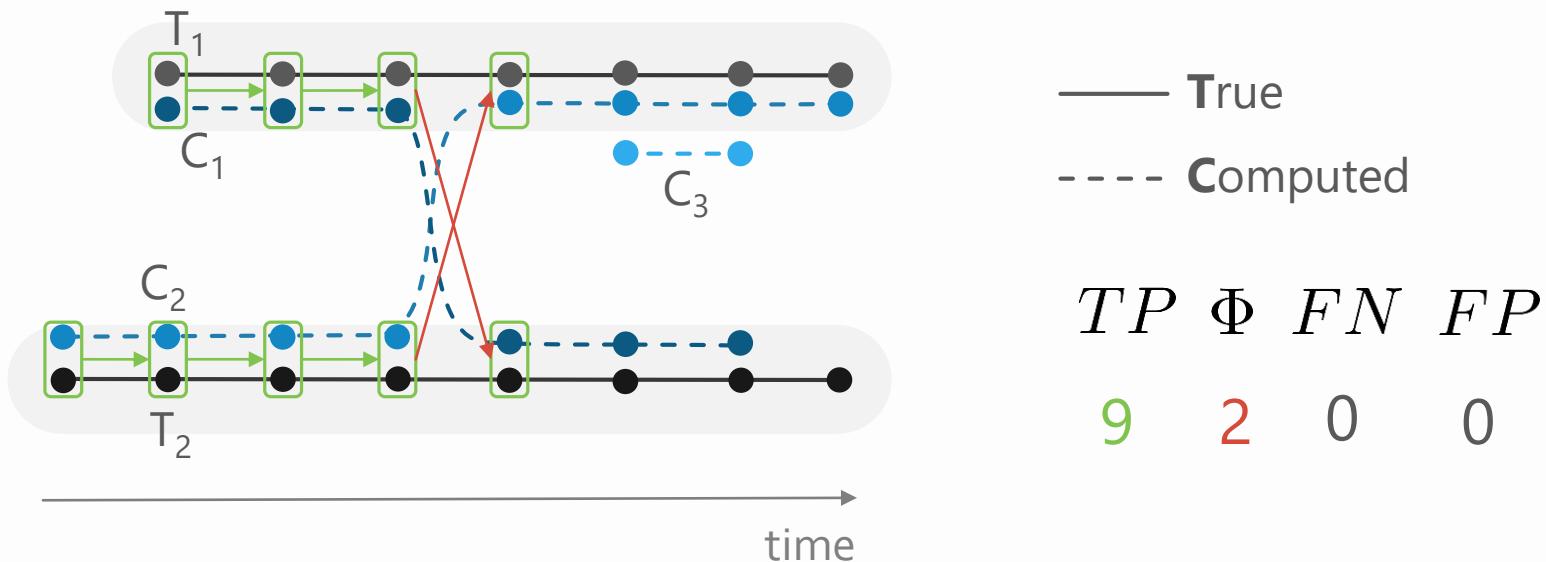
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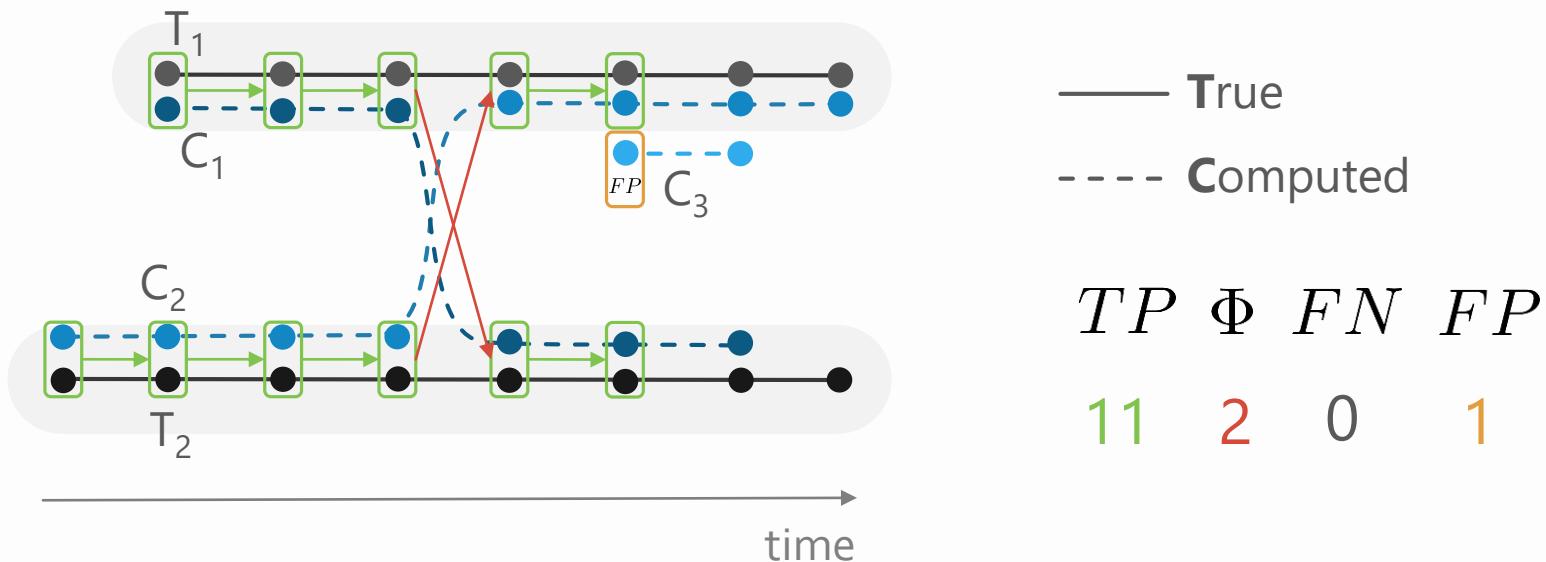
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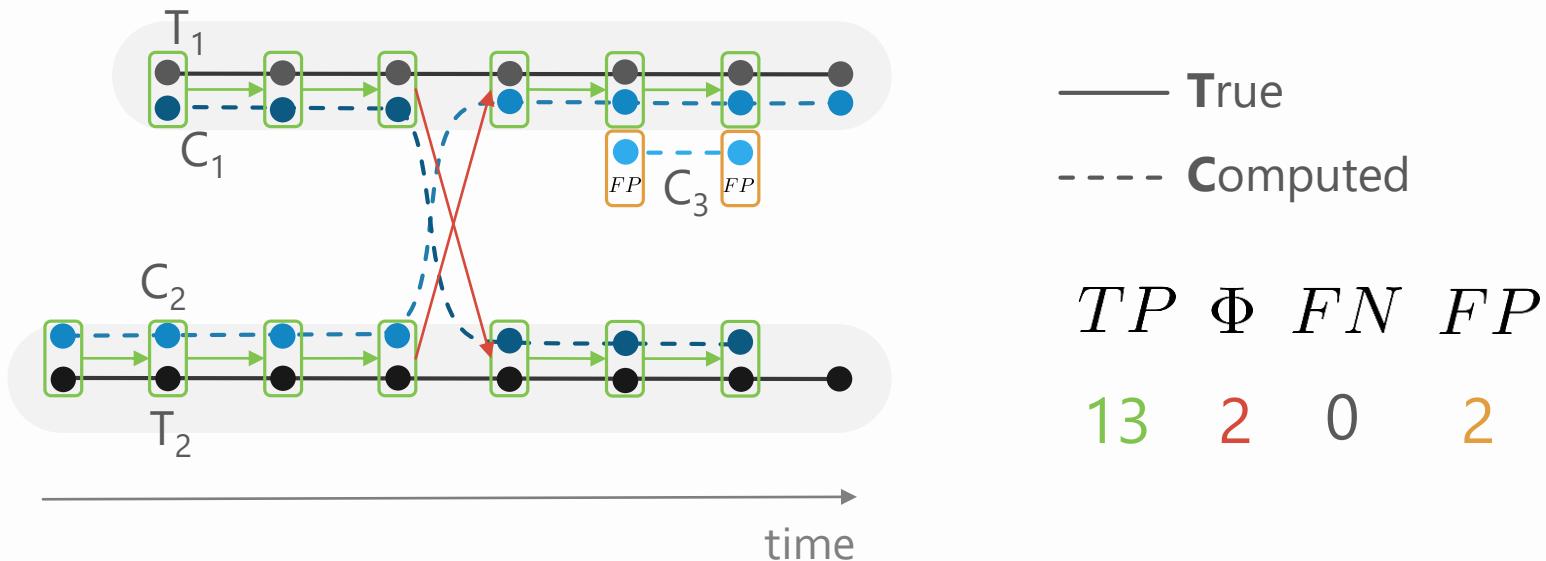
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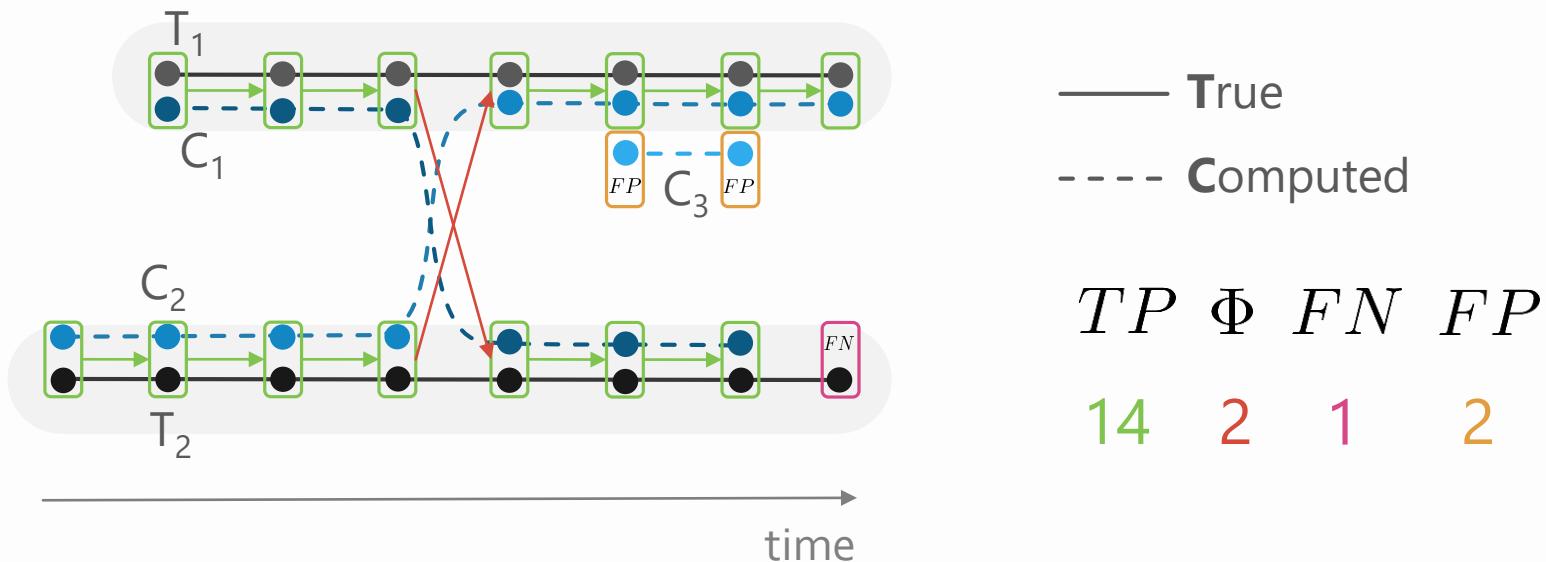
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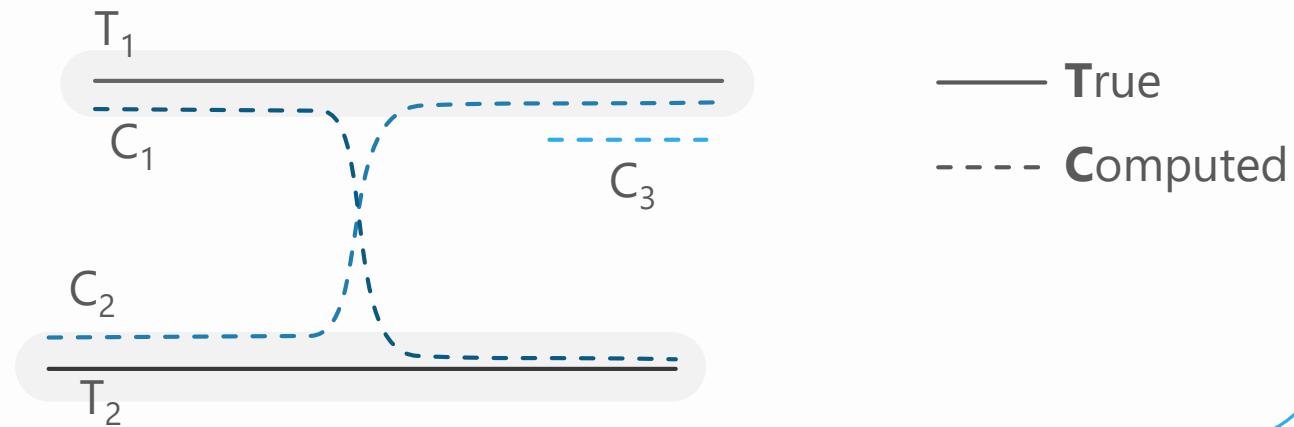
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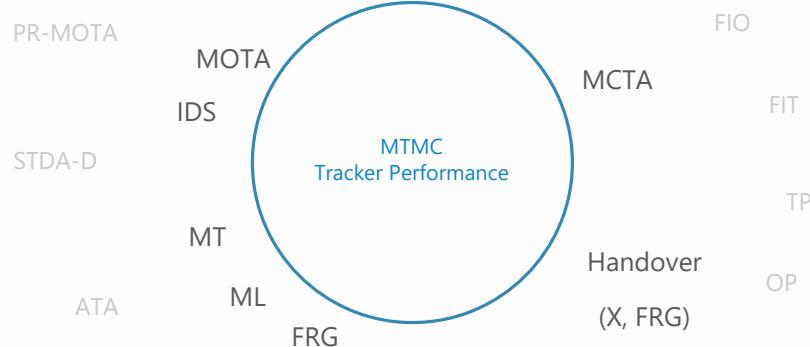
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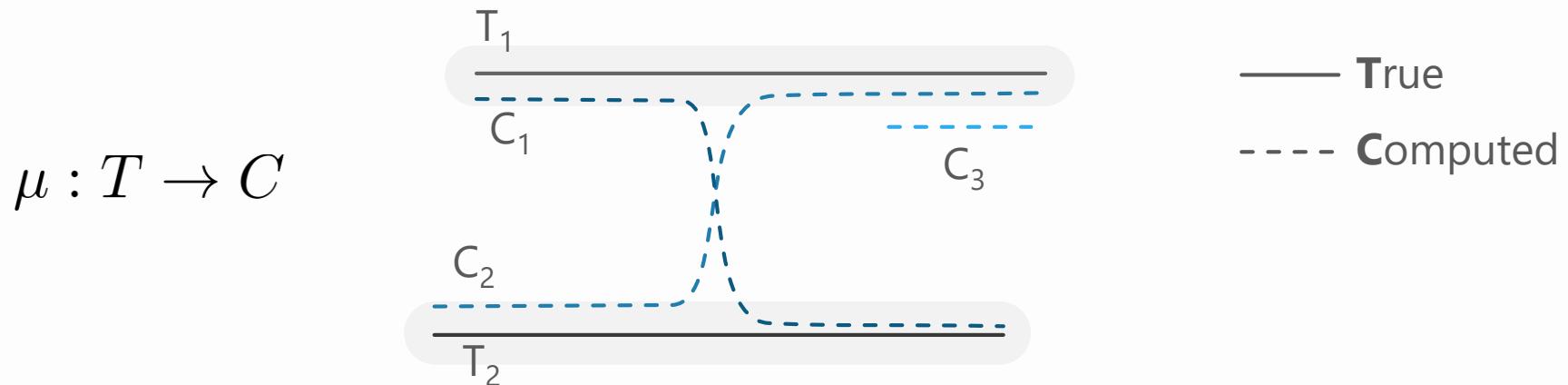
- Scoring Function

$$f(T, C, \mu)$$

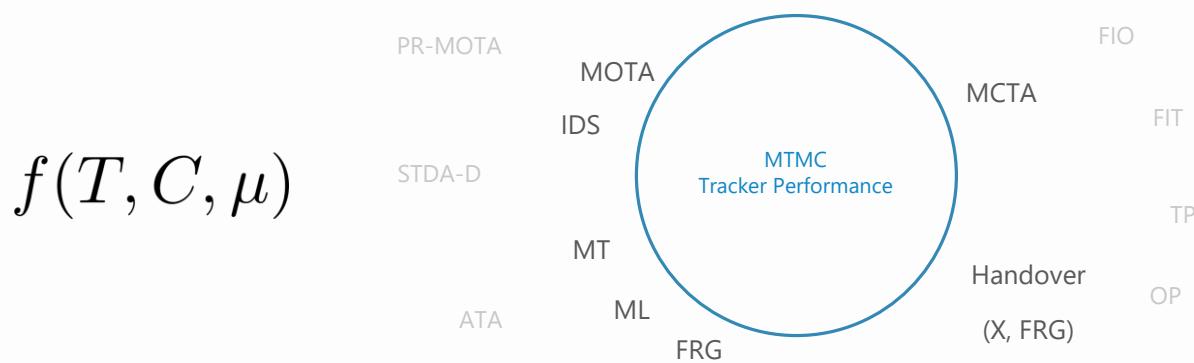


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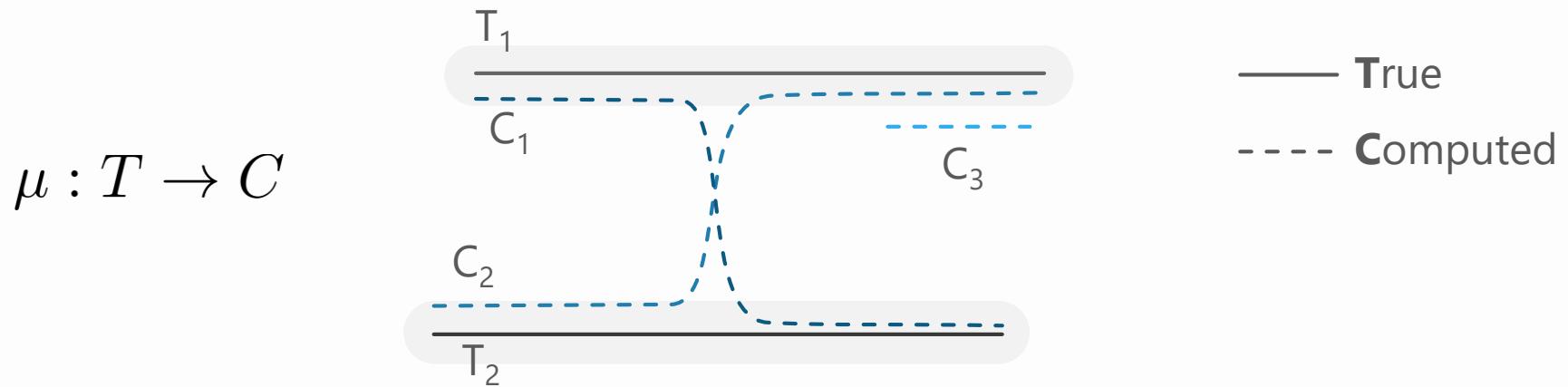


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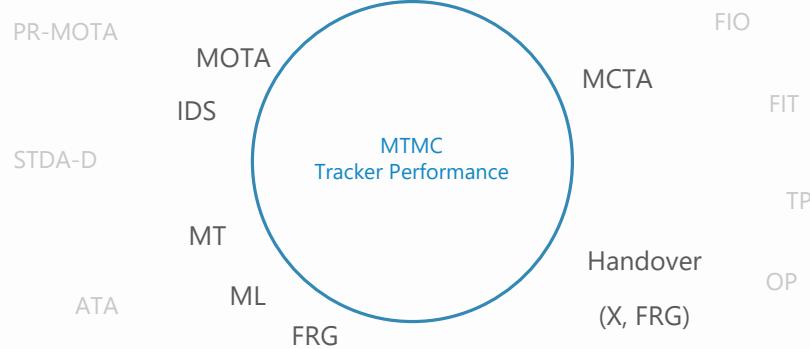
# Key Evaluation Steps

- Truth-to-Result Matching



- Scoring Function

$$f(T, C, \mu)$$



# Common Scoring Functions

- Multiple Object Tracking Accuracy (MOTA)

$$\text{MOTA} = 1 - \frac{FN + FP + \Phi + M}{T} \quad [-\infty, 1]$$

- Multiple Camera Tracking Accuracy (MCTA)

$$\text{MCTA} = \underbrace{\frac{2PR}{P+R}}_{F_1} \underbrace{\left(1 - \frac{\Phi^w + M^w}{T^w}\right)}_{\text{within camera}} \underbrace{\left(1 - \frac{\Phi^h + M^h}{T^h}\right)}_{\text{handover}} \quad [0, 1]$$

- Trajectory Scores

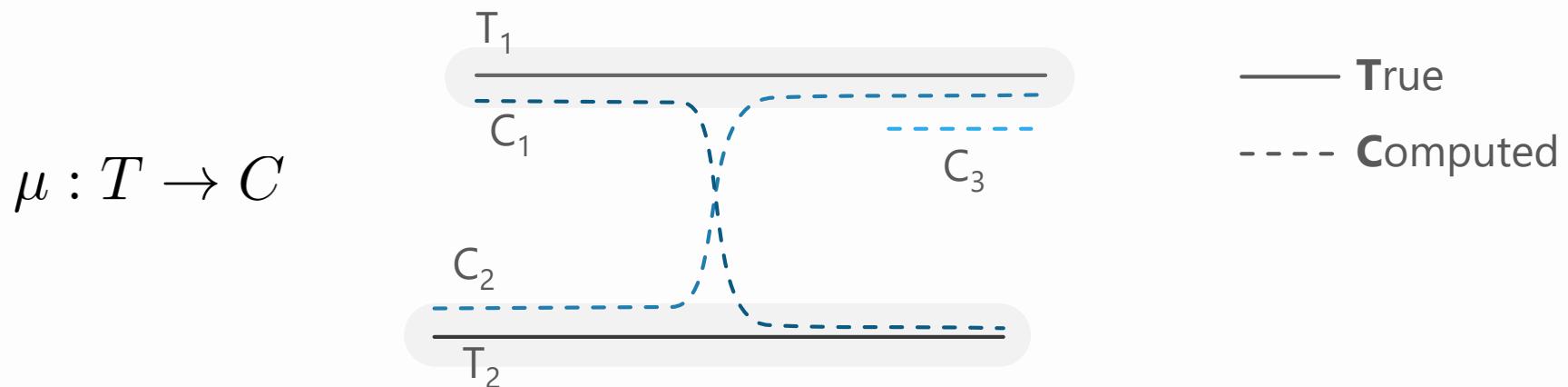
$$\text{MT, PT, ML} \quad \mathbb{Z}^*$$

- Handover Errors

$$\Phi^h, M^h \quad \mathbb{Z}^*$$

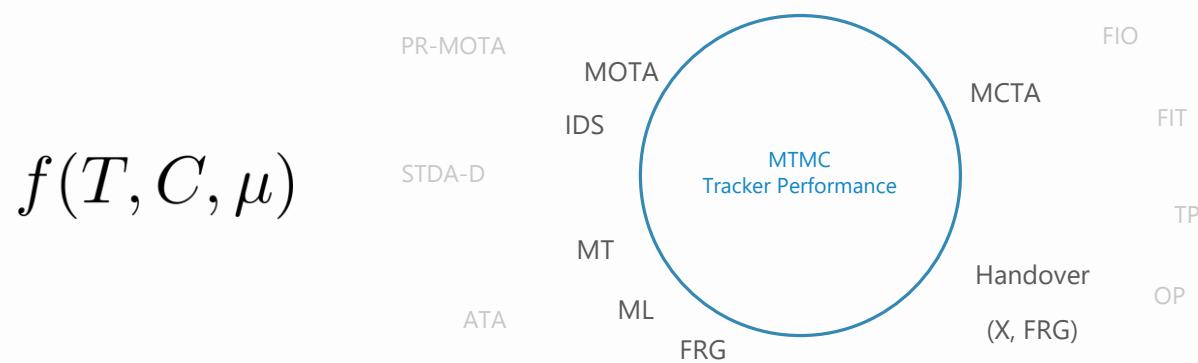
# Issues

- Truth-to-Result Matching



$$\mu : T \rightarrow C$$

- Scoring Function

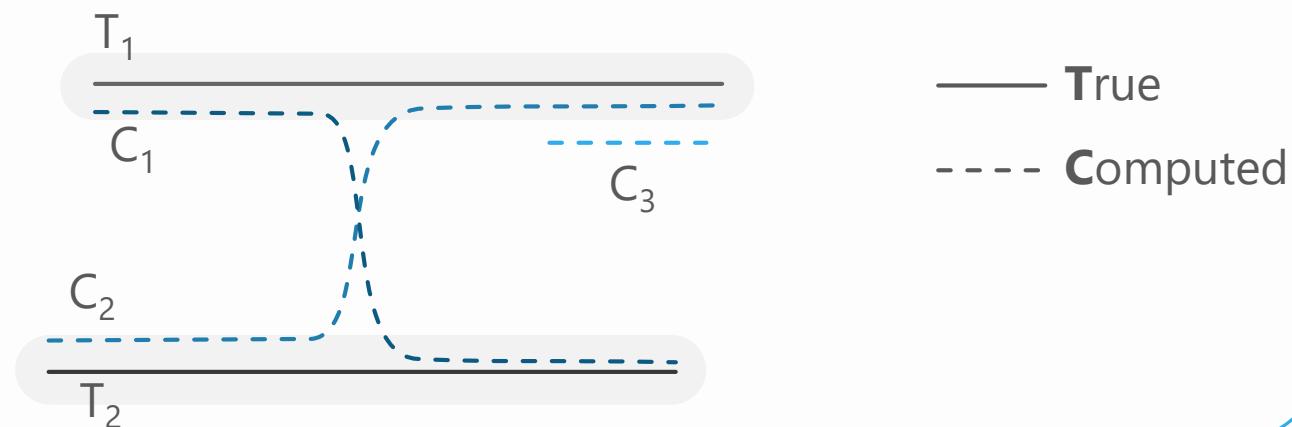


$$f(T, C, \mu)$$

# Issues

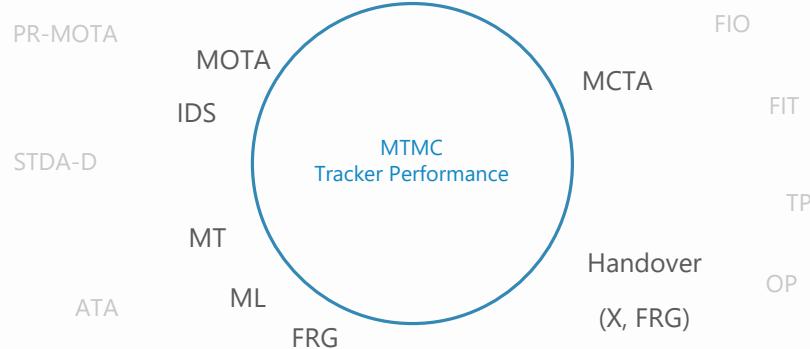
- Truth-to-Result Matching

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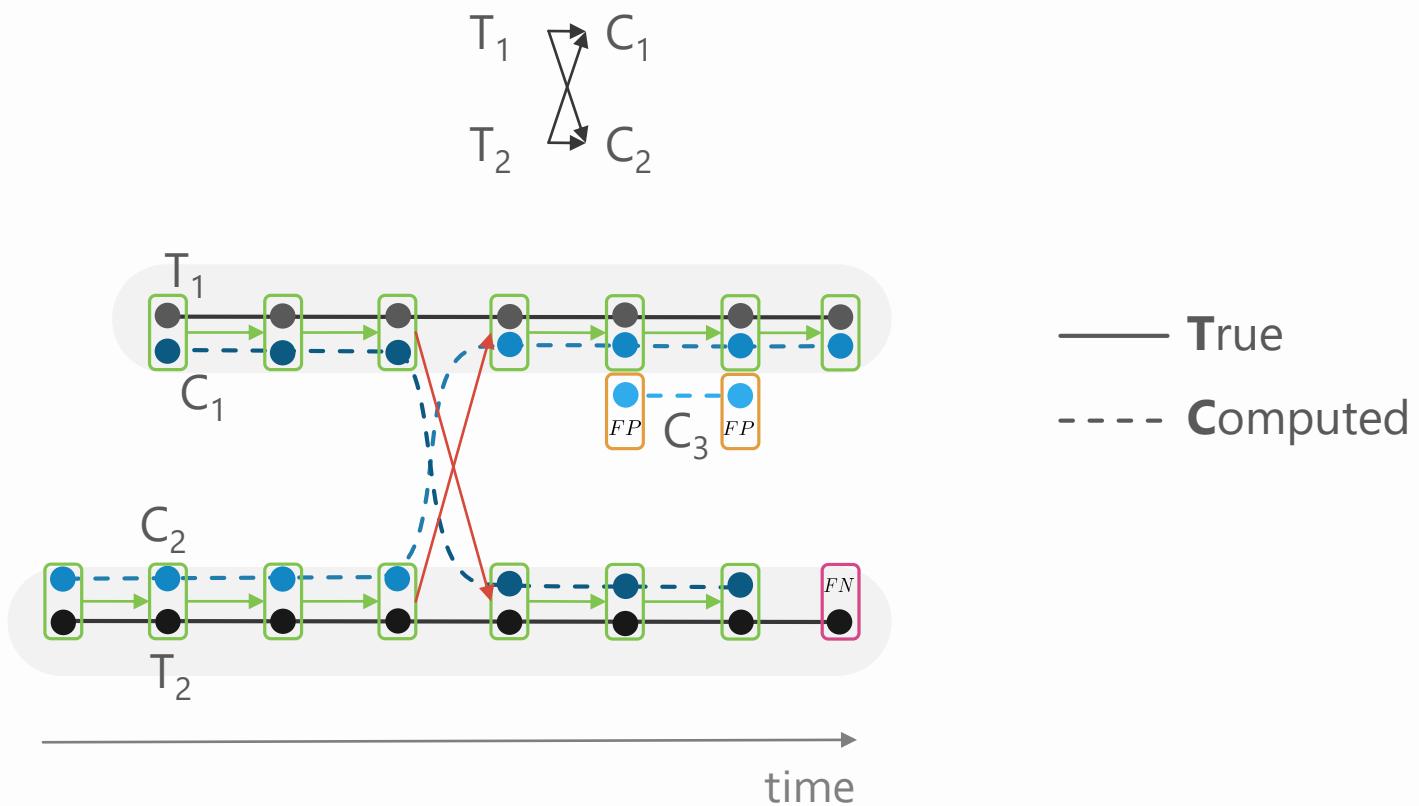
- Scoring Function

$$f(T, C, \mu)$$



# CLEAR MOT Mapping

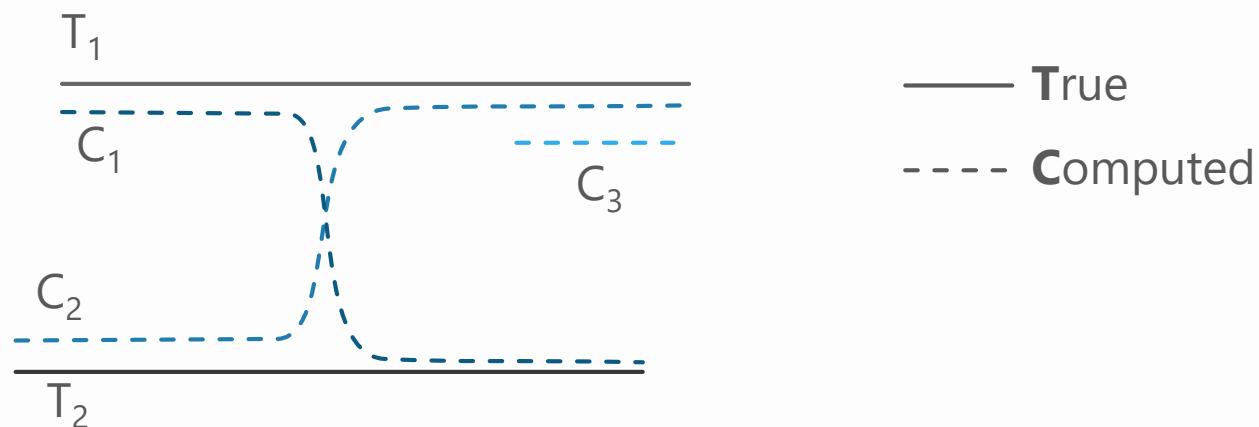
- Identity mapping bijective at each frame
- Not bijective overall



# Issues

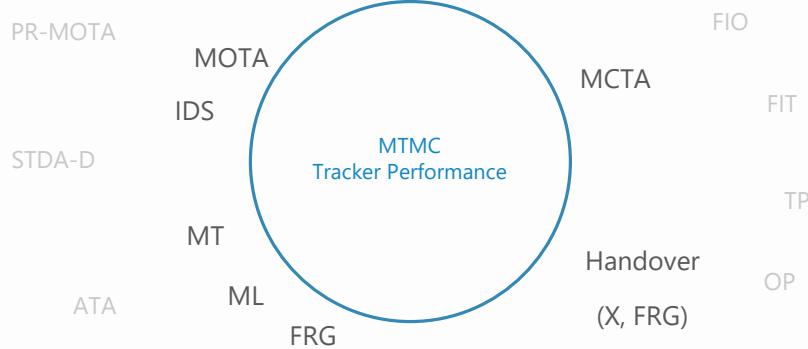
- Truth-to-Result Matching

$$\mu : T \rightarrow C$$



- Scoring Function

$$f(T, C, \mu)$$



# Scoring Functions

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- Trajectory Scores

$$\text{MT, PT, ML} \quad \mathbb{Z}^*$$

- Handover Errors

$$\Phi^h, M^h \quad \mathbb{Z}^*$$

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- Trajectory Scores

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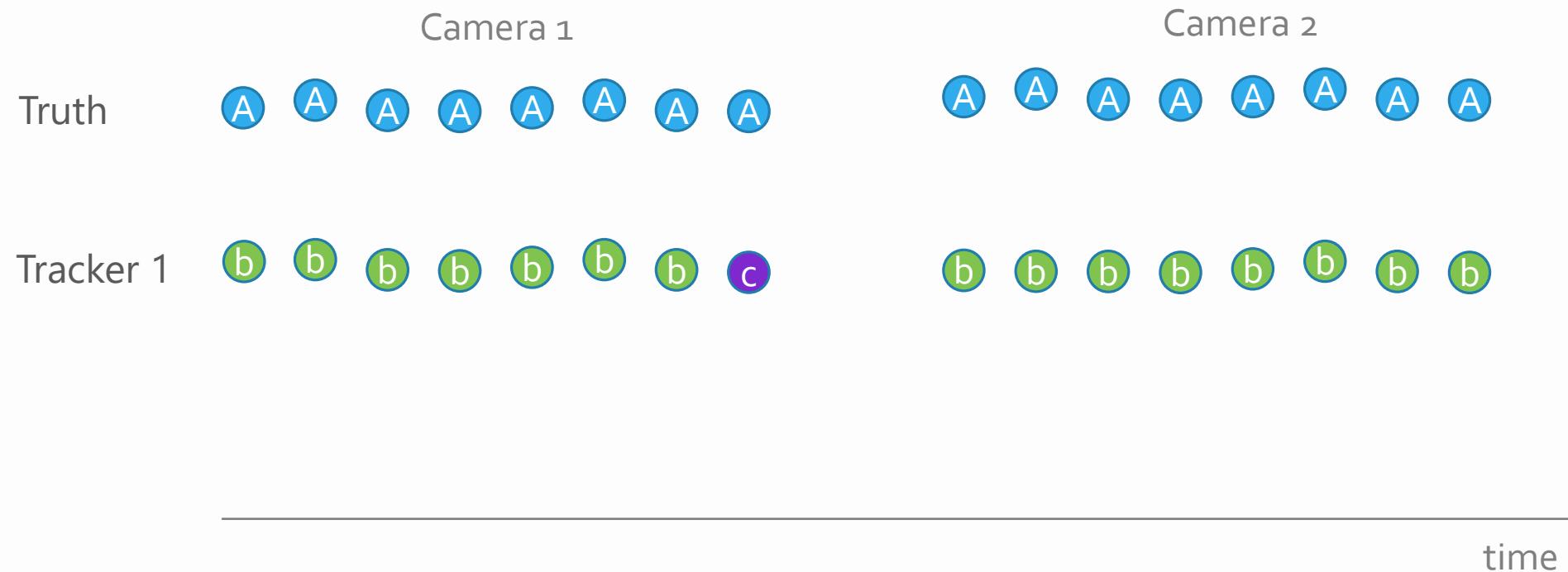
- Handover Errors

$$\Phi^h, M^h \quad \text{Brittle due to mapping} \quad \mathbb{Z}^*$$

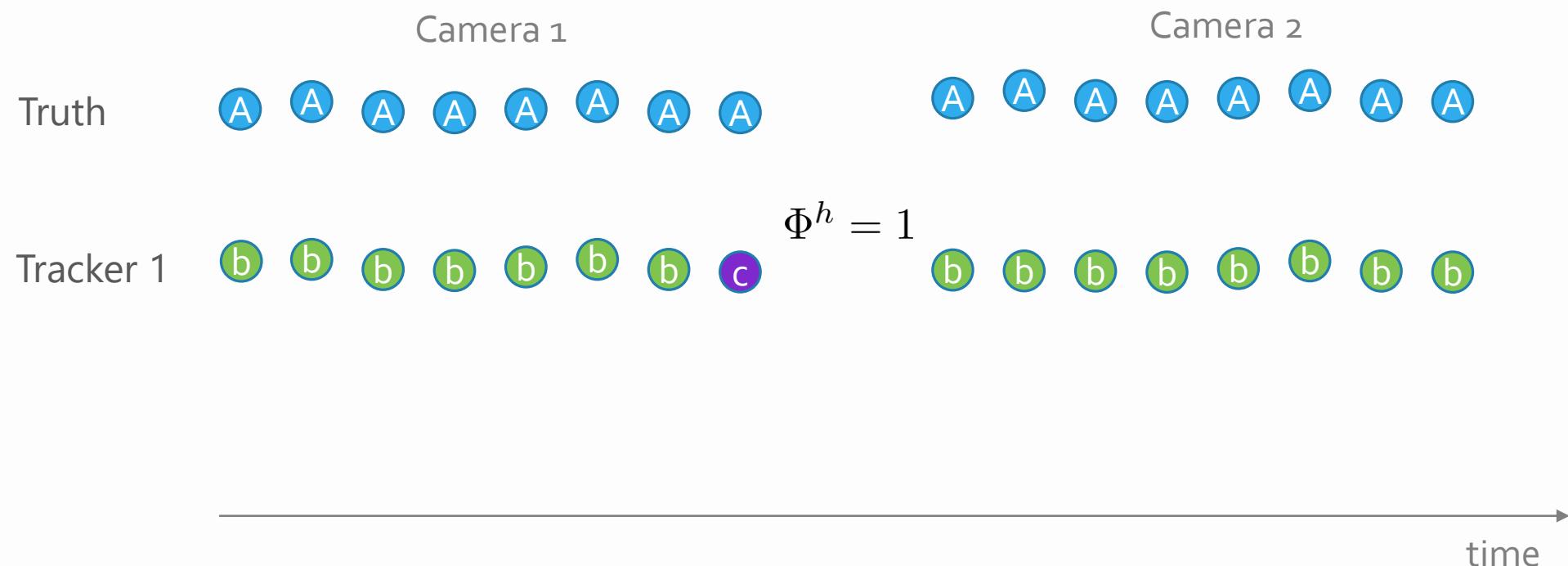
# Handover Errors



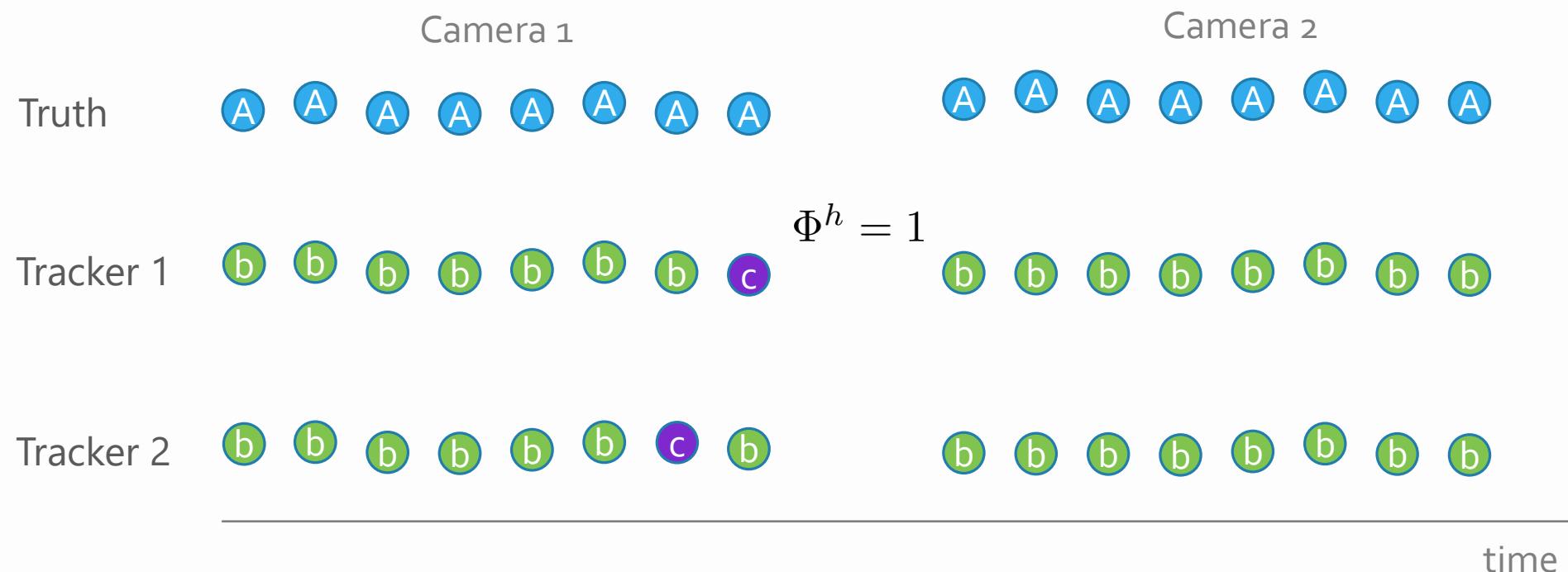
# Handover Errors



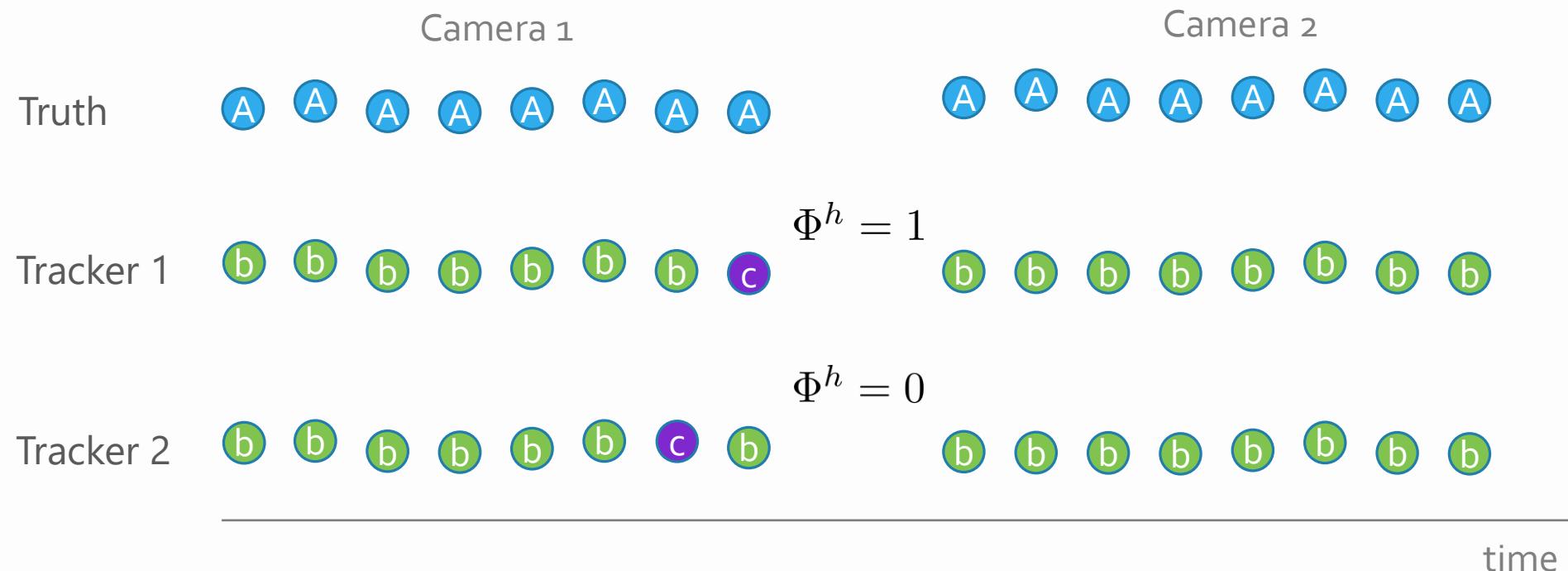
# Handover Errors



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# Handover Errors



# Scoring Functions

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- Trajectory Scores

MT, PT, ML

Ignore identity

$\mathbb{Z}^*$

- Handover Errors

$\Phi^h, M^h$

$\mathbb{Z}^*$

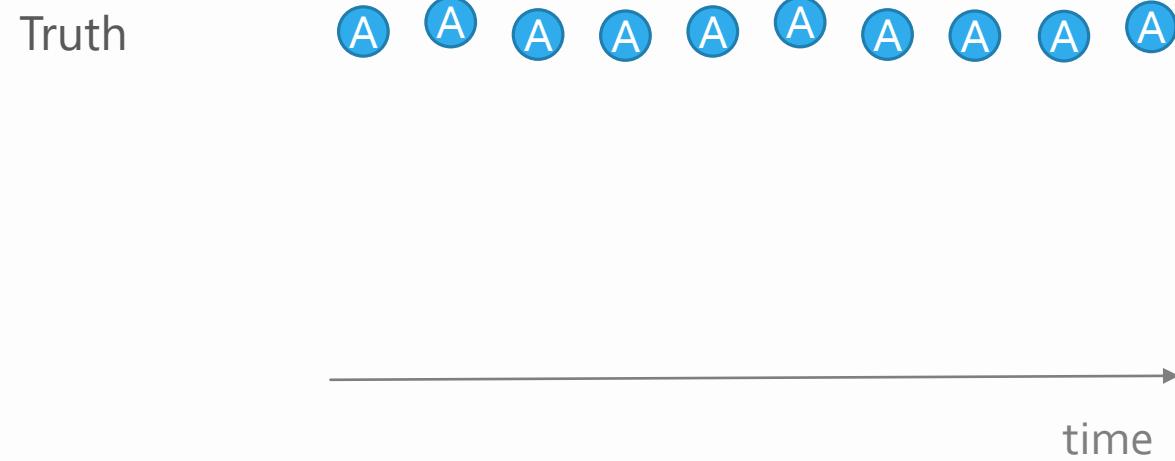
# Trajectory Scores

Truth



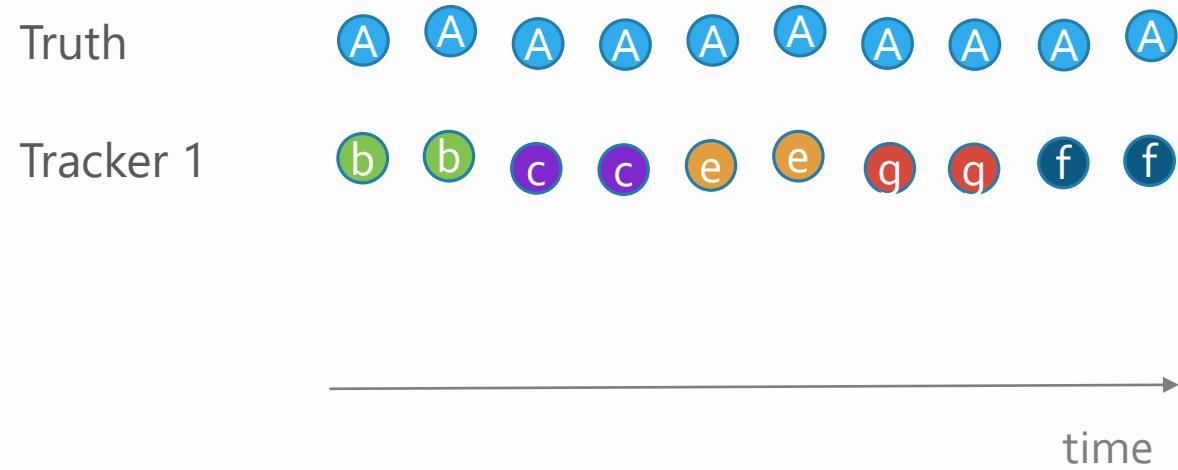
time

# Trajectory Scores



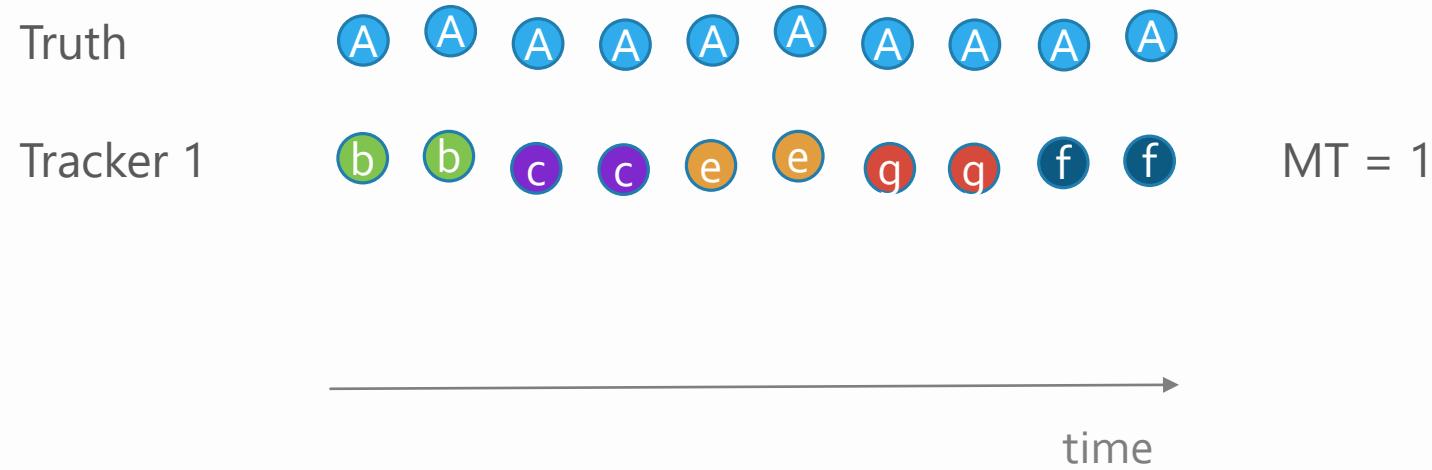
**Mostly Tracked:** GT trajectories which are covered by tracker output for more than 80% in length

# Trajectory Scores



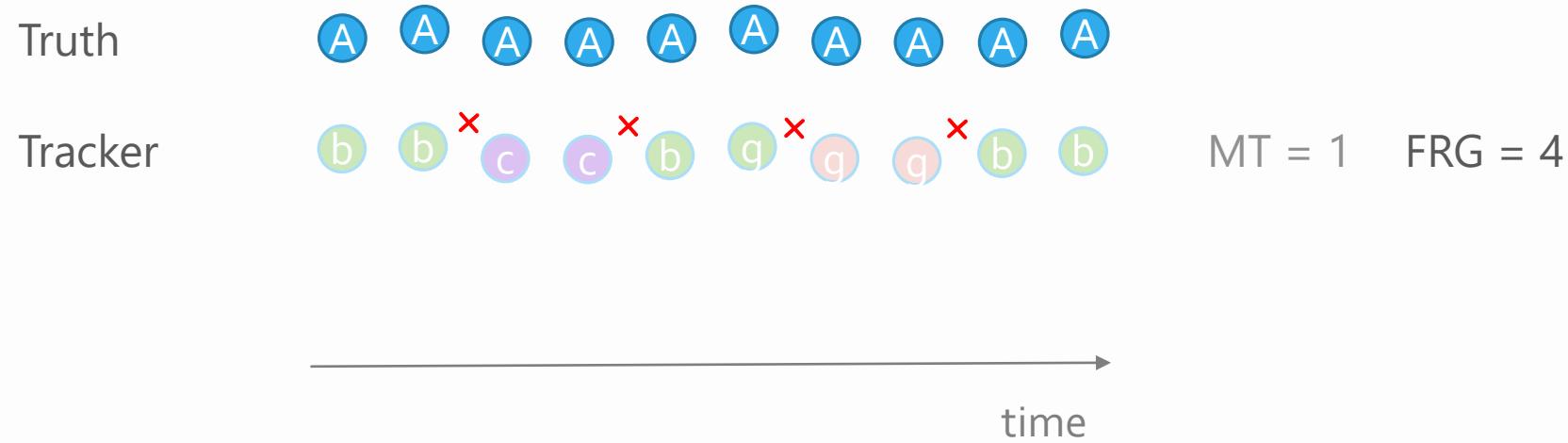
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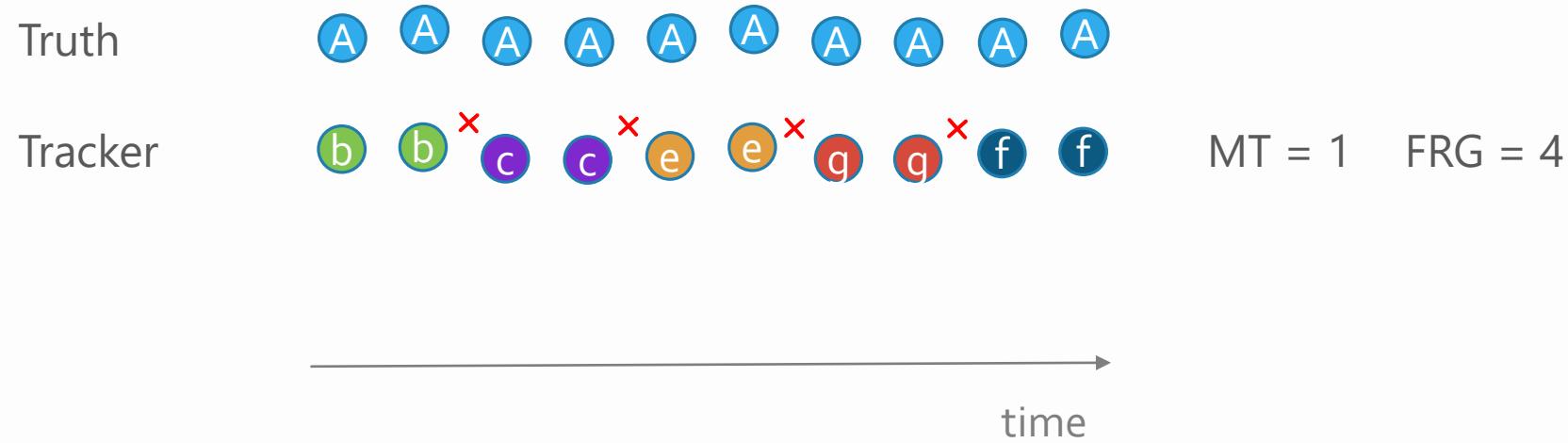
# Trajectory Scores



**Mostly Tracked:** Percentage of GT trajectories which are covered by tracker output for more than 80% in length

**Fragments:** The number of times that a GT trajectory is interrupted in tracking result

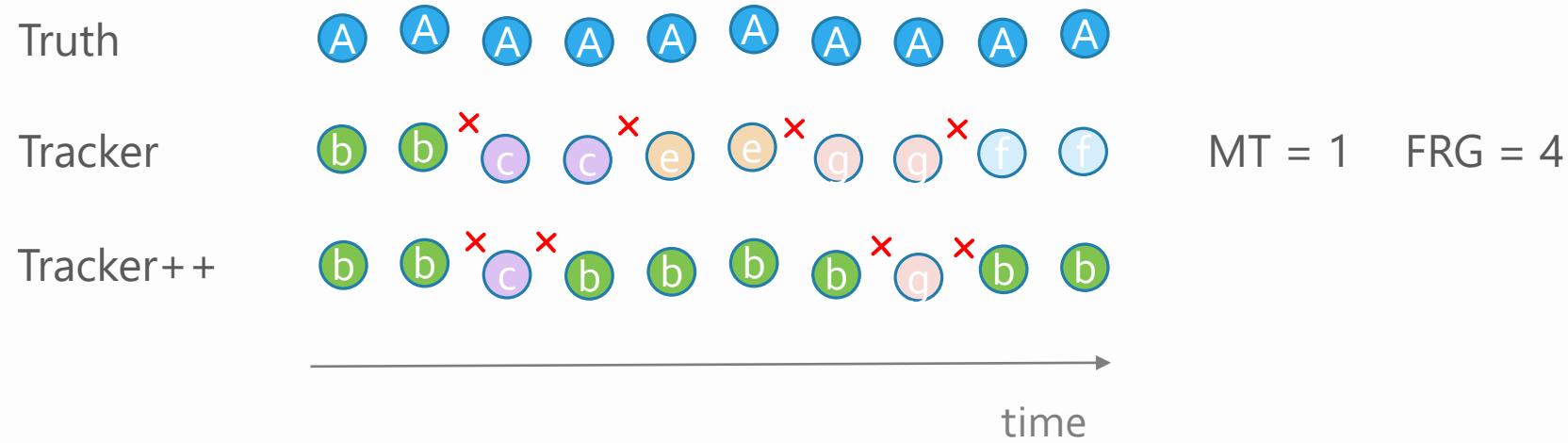
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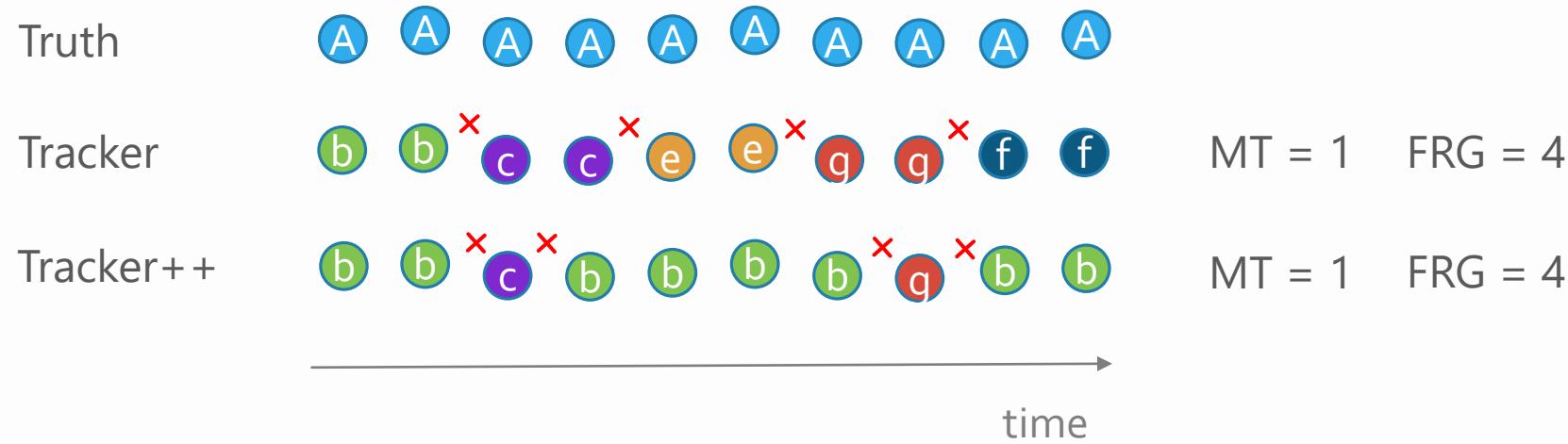
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$$\text{MCTA} = \underbrace{\frac{2PR}{P+R}}_{F_1} \underbrace{\left(1 - \frac{\Phi^w + M^w}{T^w}\right)}_{\text{within camera}} \underbrace{\left(1 - \frac{\Phi^h + M^h}{T^h}\right)}_{\text{handover}} \quad \text{Bizarre combination} \quad [0, 1]$$

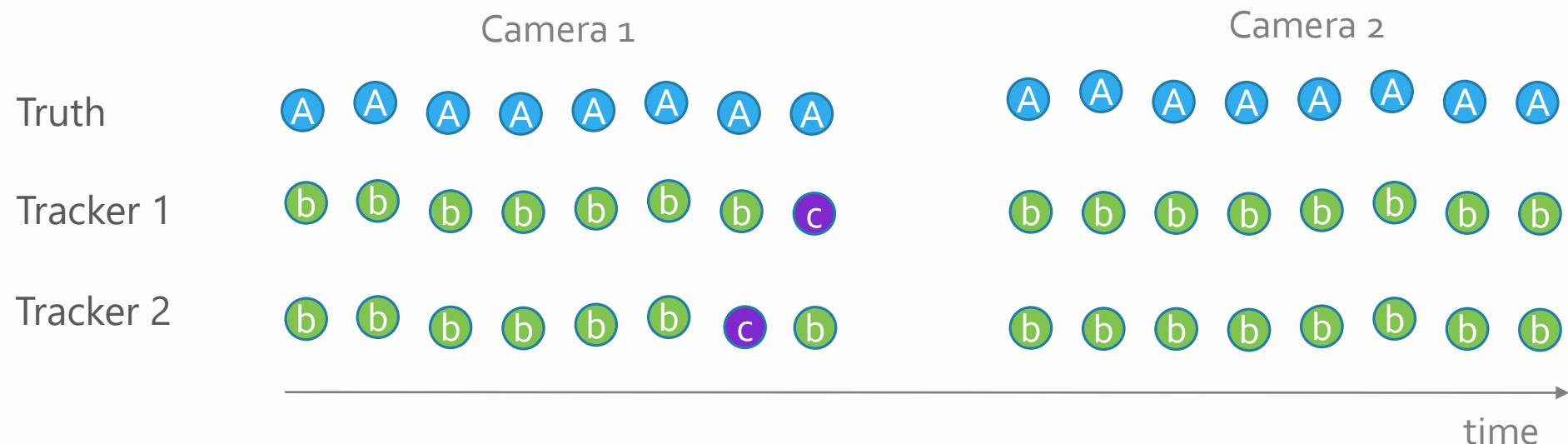
- Trajectory Scores

$$\text{MT, PT, ML} \quad \mathbb{Z}^*$$

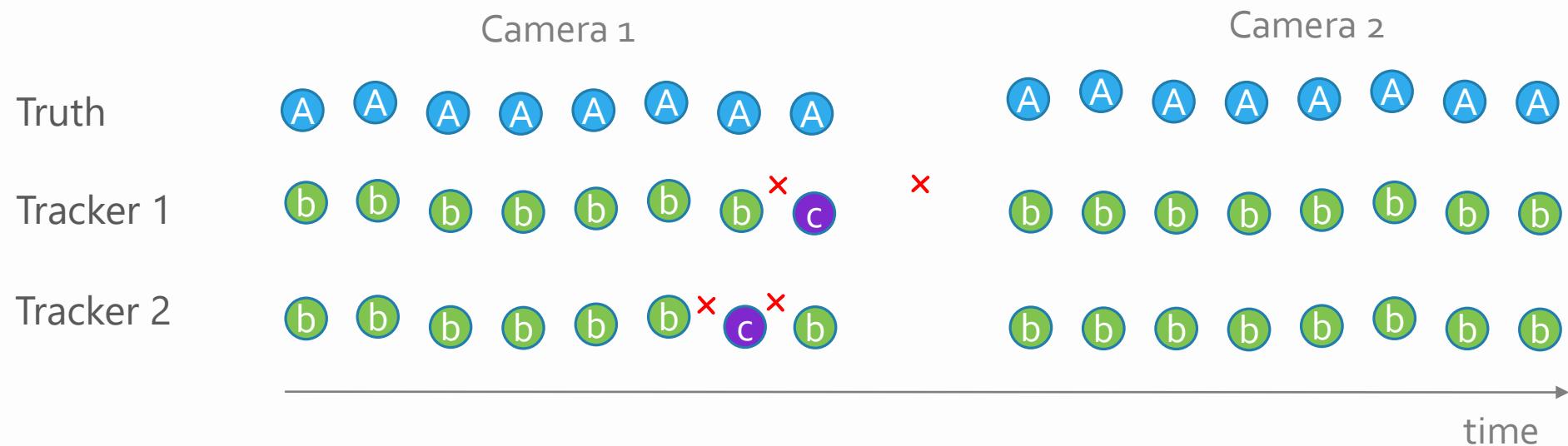
- Handover Errors

$$\Phi^h, M^h \quad \mathbb{Z}^*$$

# MCTA



# MCTA



Fragmentations

Handover | Within camera

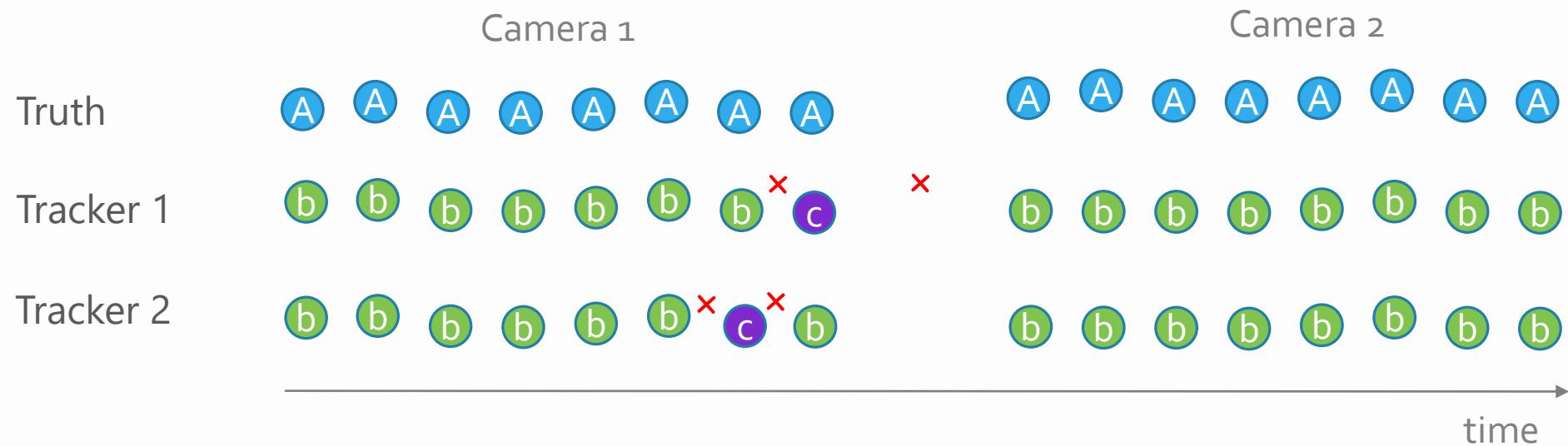
Tracker 1

$$\Phi^h = 1, \Phi^w = 1$$

Tracker 2

$$\Phi^h = 0, \Phi^w = 2$$

# MCTA



Fragmentations

Handover | Within camera

Tracker 1

$$\Phi^h = 1, \Phi^w = 1$$

$$\text{MCTA} = 1 - \left(1 - \frac{1}{16}\right) \left(1 - \frac{1}{2}\right) = .46875$$

Tracker 2

$$\Phi^h = 0, \Phi^w = 2$$

$$\text{MCTA} = \underbrace{1}_{F_1} - \underbrace{\left(1 - \frac{2}{16}\right)}_{\text{within camera}} \underbrace{\left(1 - \frac{0}{2}\right)}_{\text{handover}} = .875$$

# Scoring Functions

- Multiple Object Tracking Accuracy (MOTA)

$$\text{MOTA} = 1 - \frac{FN + FP + \Phi + M}{T} \quad \text{Mapping not one-to-one} \quad [-\infty, 1]$$

- Multiple Camera Tracking Accuracy (MCTA)

$$\text{MCTA} = \underbrace{\frac{2PR}{P+R}}_{F_1} \underbrace{\left(1 - \frac{\Phi^w + M^w}{T^w}\right)}_{\text{within camera}} \underbrace{\left(1 - \frac{\Phi^h + M^h}{T^h}\right)}_{\text{handover}} \quad [0, 1]$$

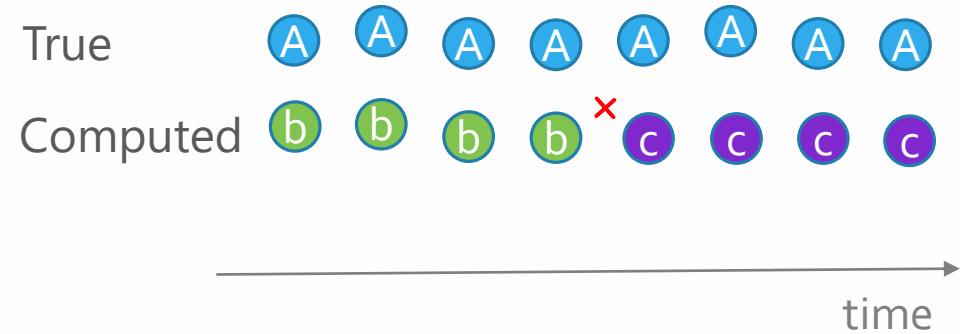
- Trajectory Scores

$$\text{MT, PT, ML} \quad \mathbb{Z}^*$$

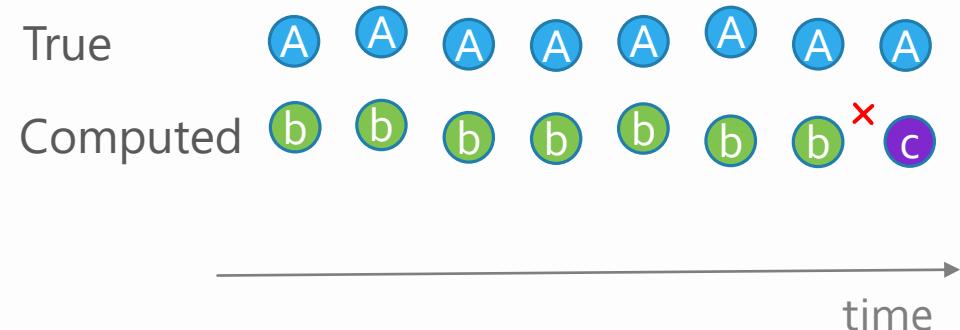
- Handover Errors

$$\Phi^h, M^h \quad \mathbb{Z}^*$$

# MOTA

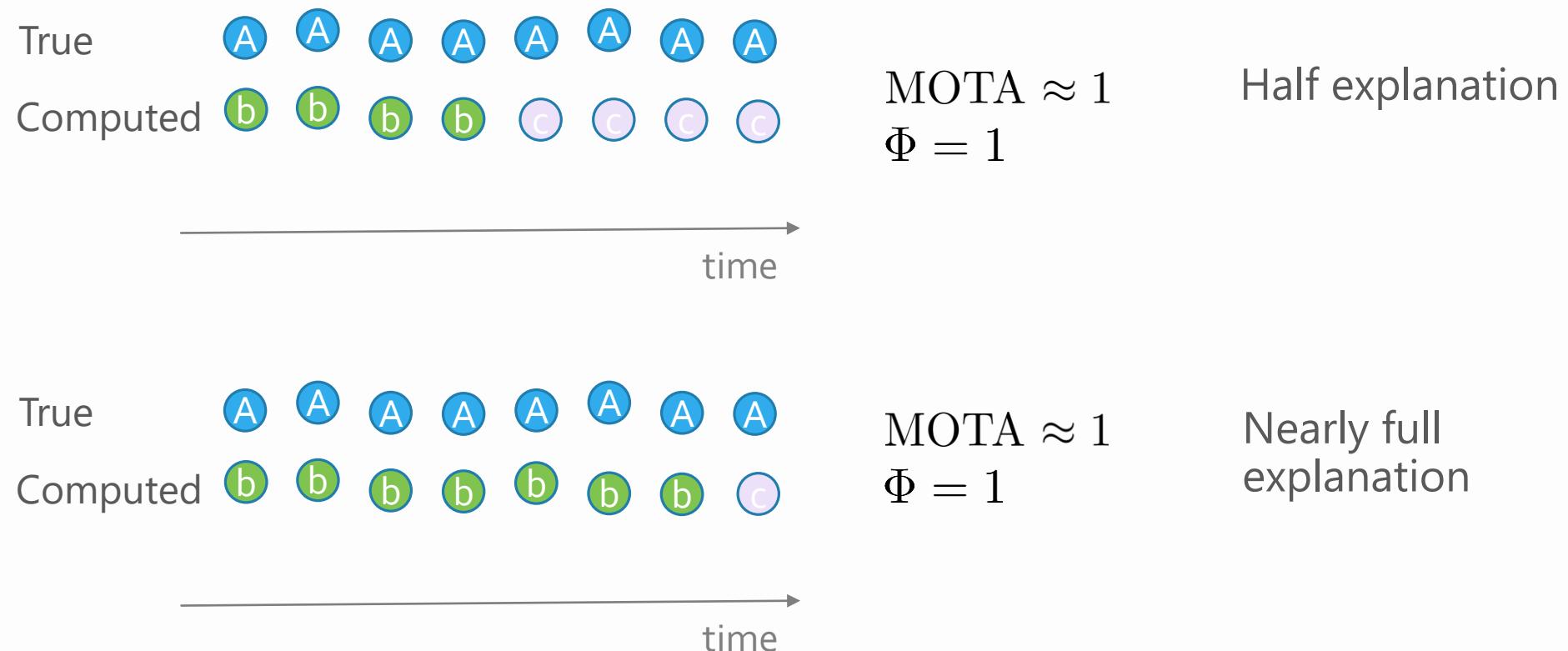


$\text{MOTA} \approx 1$   
 $\Phi = 1$



$\text{MOTA} \approx 1$   
 $\Phi = 1$

# MOTA



# Issues Summary

- Multiple Object Tracking Accuracy (MOTA)

$$\text{MOTA} = 1 - \frac{FN + FP + \Phi + M}{T}$$

Mapping not one-to-one

[ $-\infty, 1]$

- Multiple Camera Tracking Accuracy (MCTA)

$$\text{MCTA} = \underbrace{\frac{2PR}{P+R}}_{F_1} \left( 1 - \underbrace{\frac{\Phi^w + M^w}{T^w}}_{\text{within camera}} \right) \left( 1 - \underbrace{\frac{\Phi^h + M^h}{T^h}}_{\text{handover}} \right)$$

Bizarre combination

[0, 1]

- Trajectory Scores

$$\text{MT, PT, ML}$$

Ignore identity

$\mathbb{Z}^*$

- Handover Errors

$$\Phi^h, M^h$$

Brittle due to mapping

$\mathbb{Z}^*$

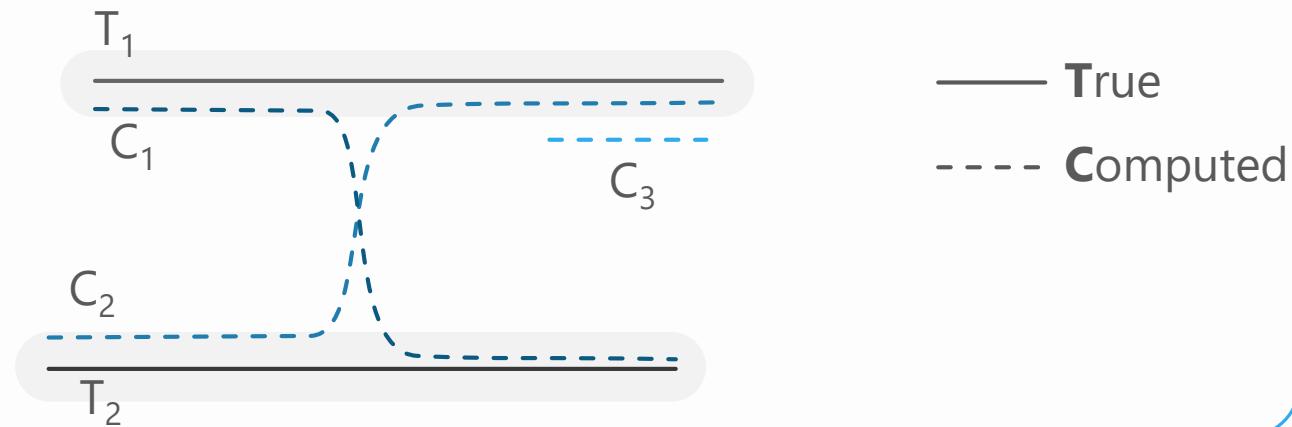
- All scores build on top of the CLEAR MOT mapping (not bijective globally)

# Identity Measures

# Identity Measures

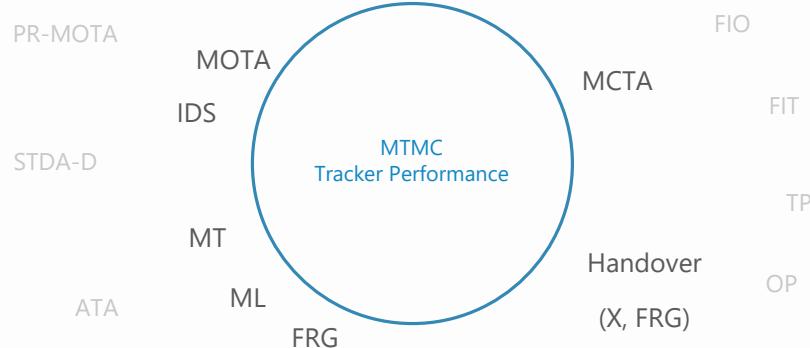
- Truth-to-Result Matching

$$\mu : T \rightarrow C$$



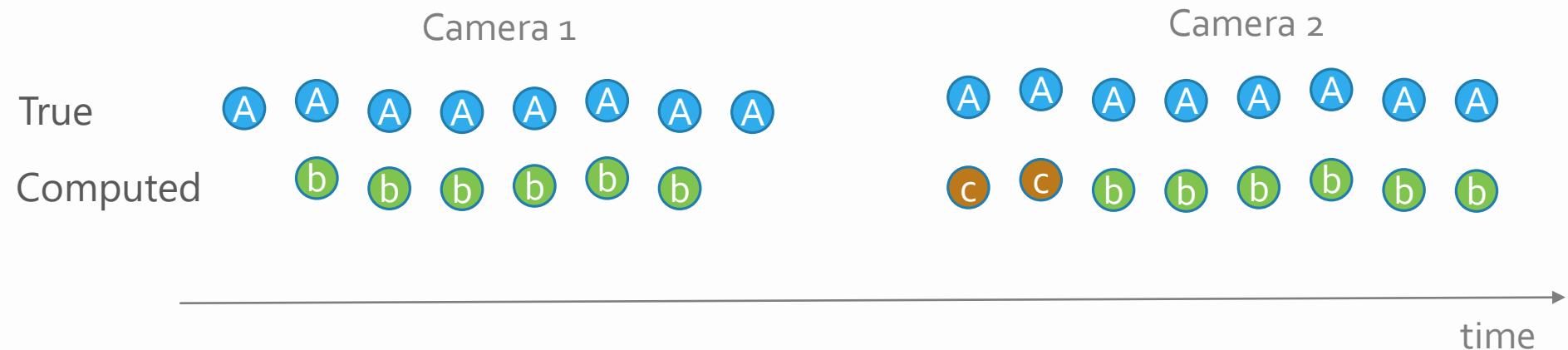
- Scoring Function

$$f(T, C, \mu)$$



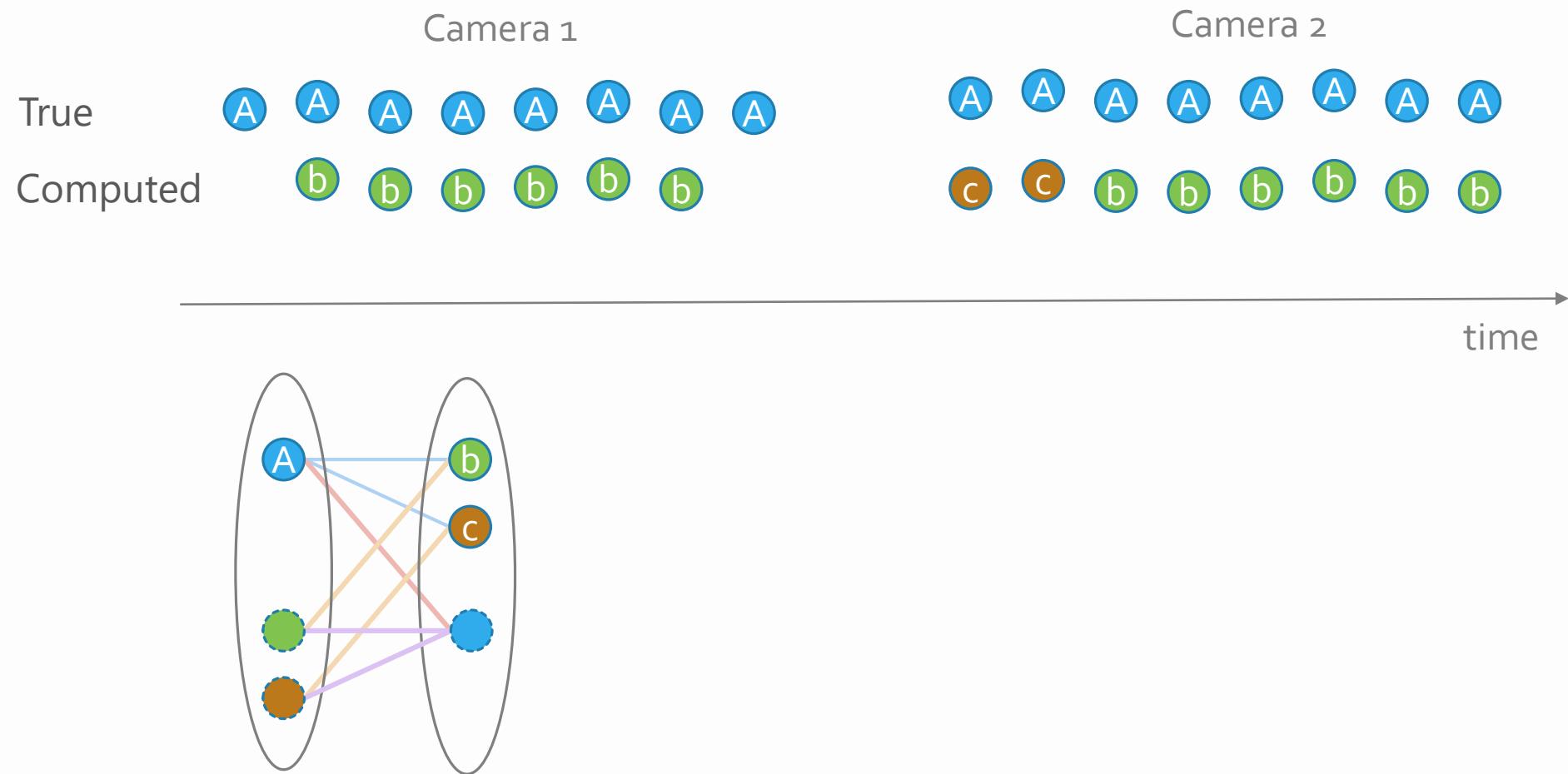
# Identity Measures

- Proposed Truth-to-Result Matching



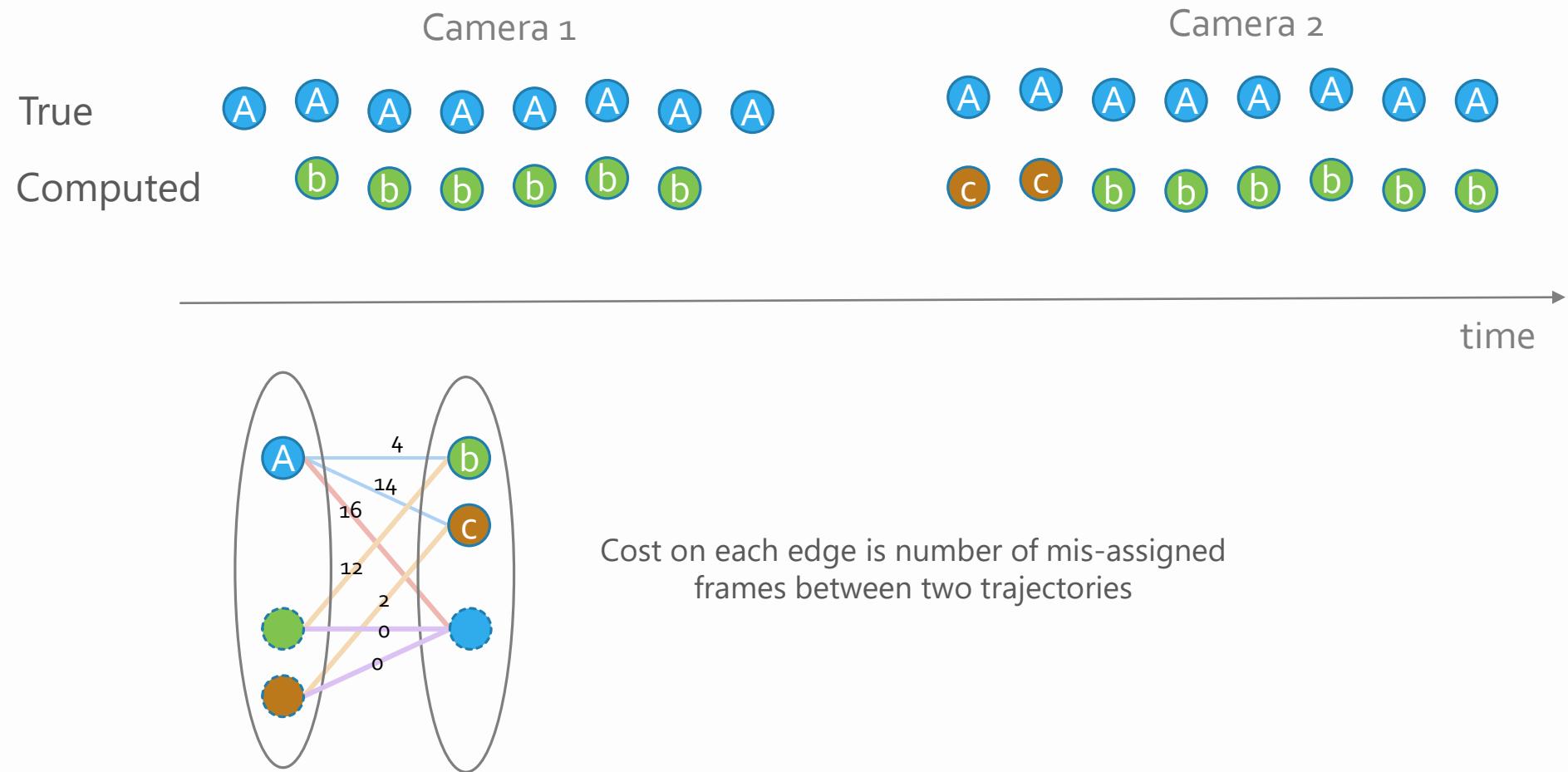
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- Proposed Truth-to-Result Matching



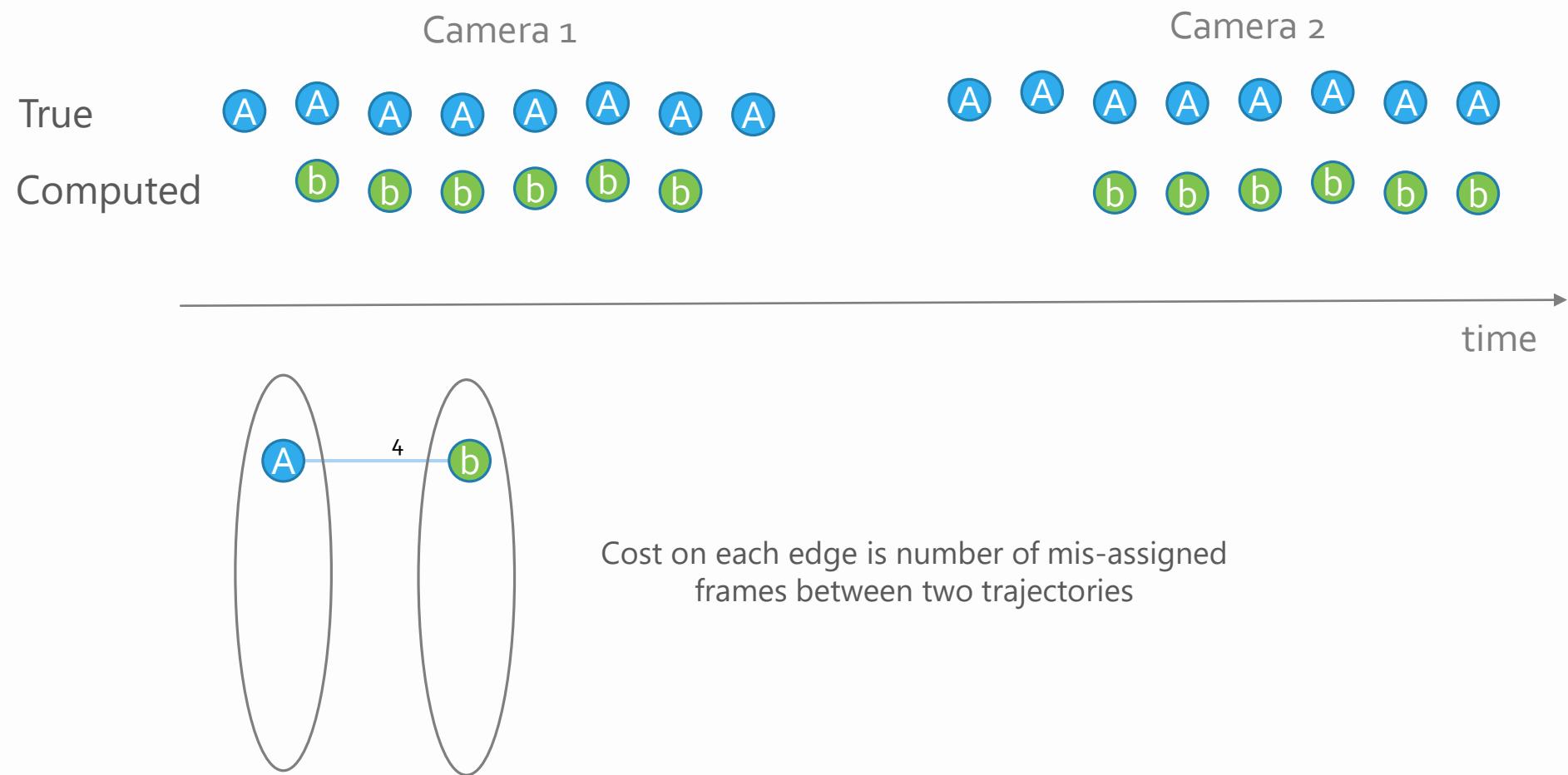
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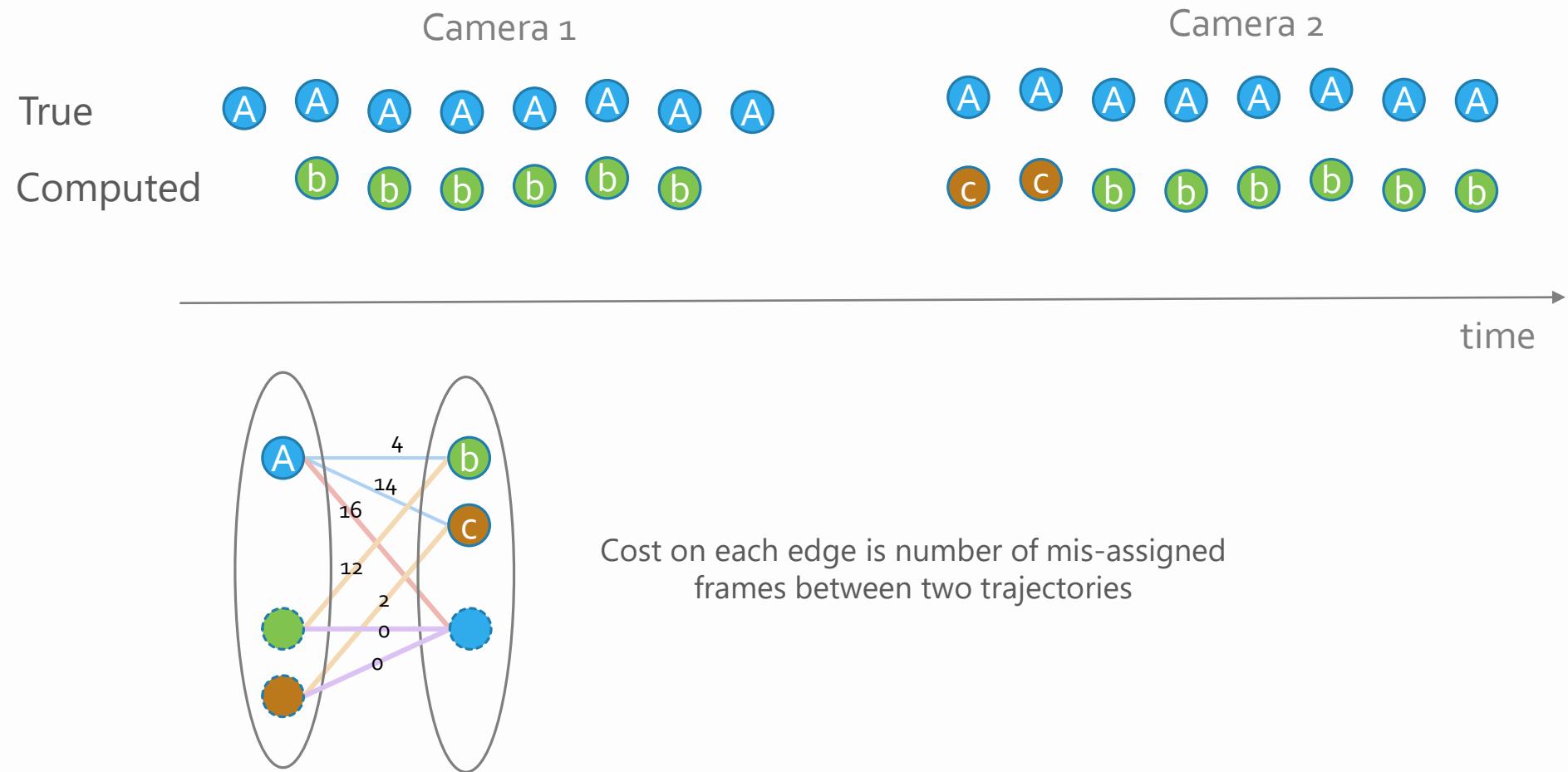
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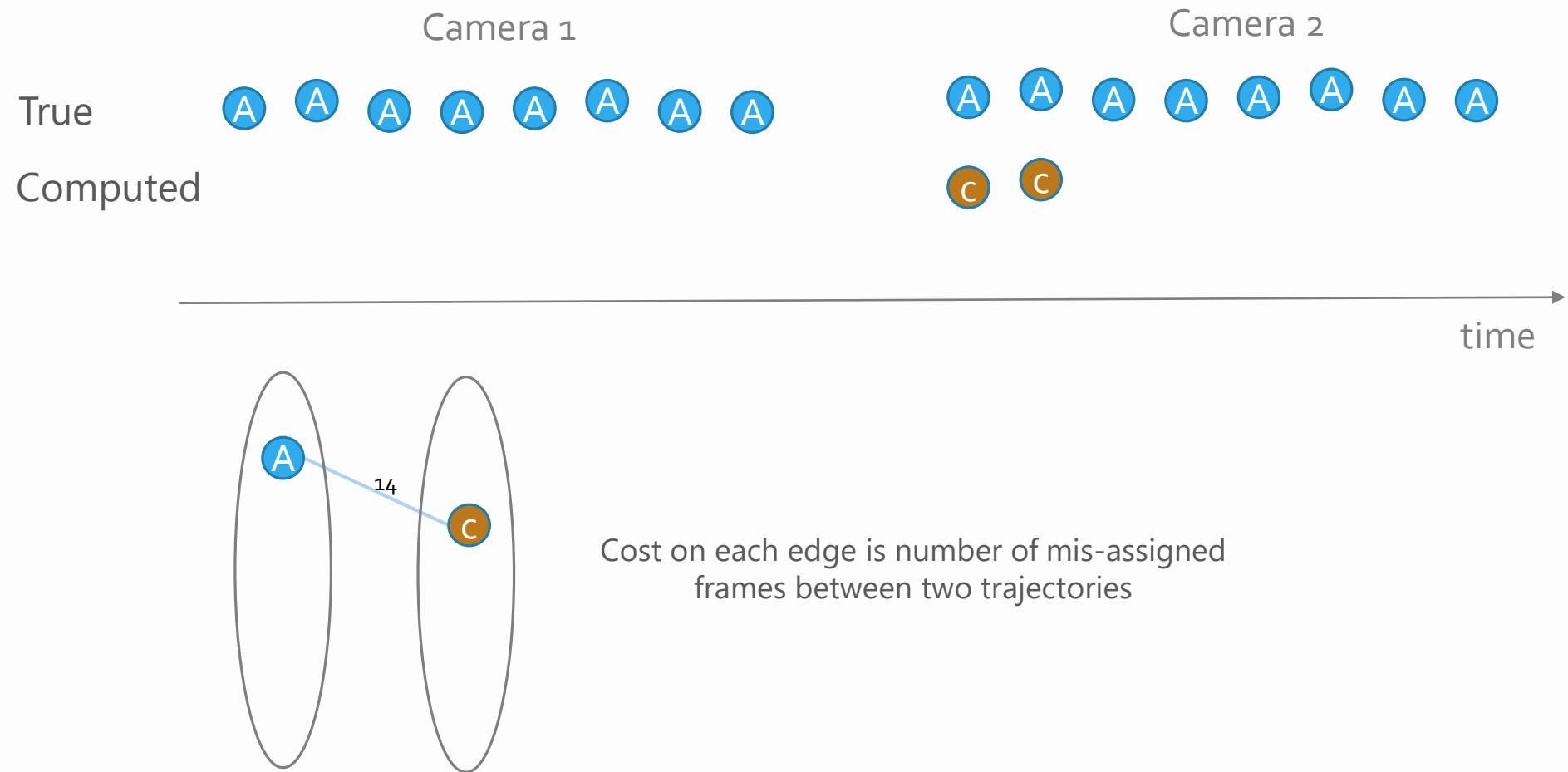
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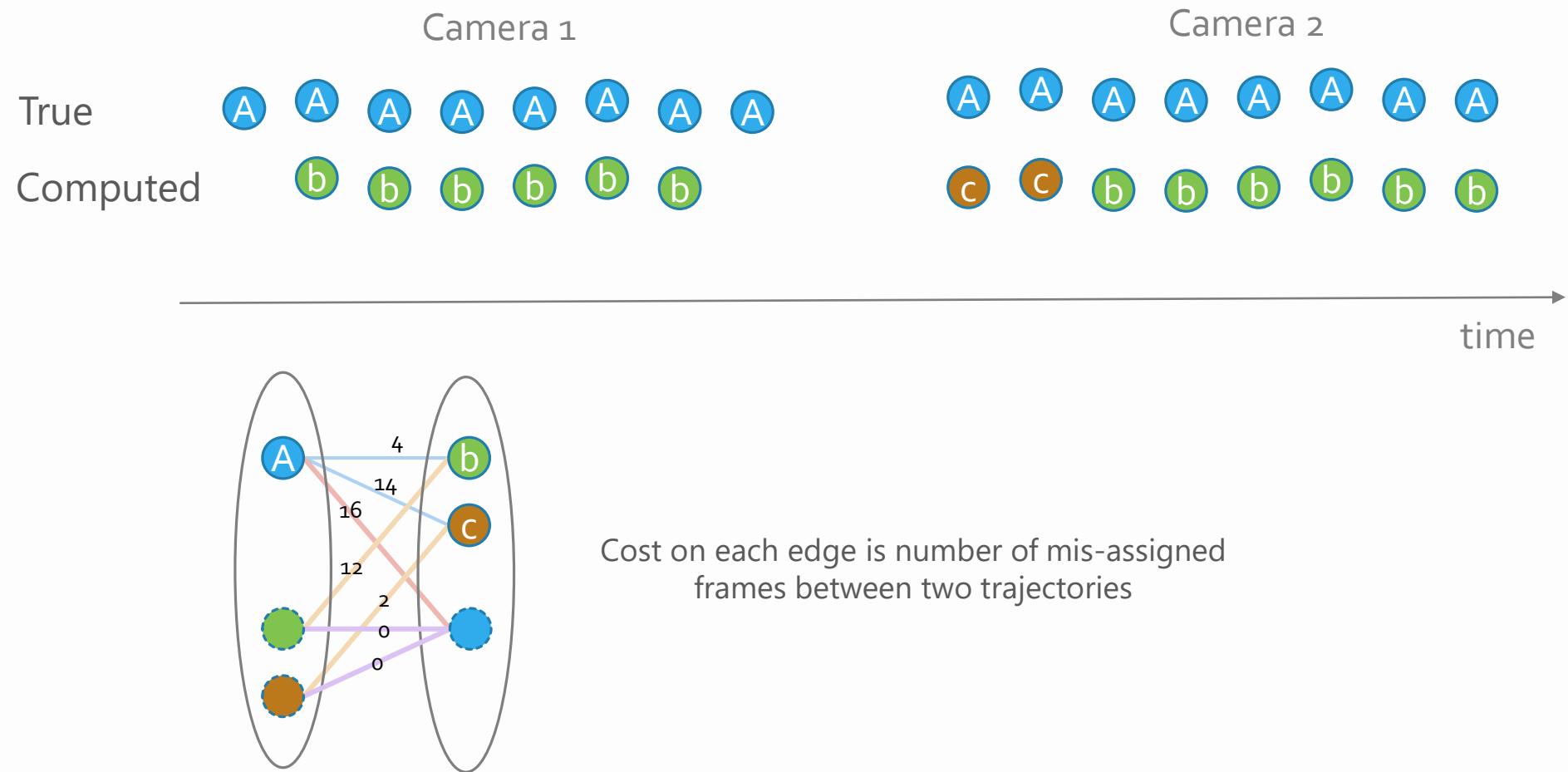
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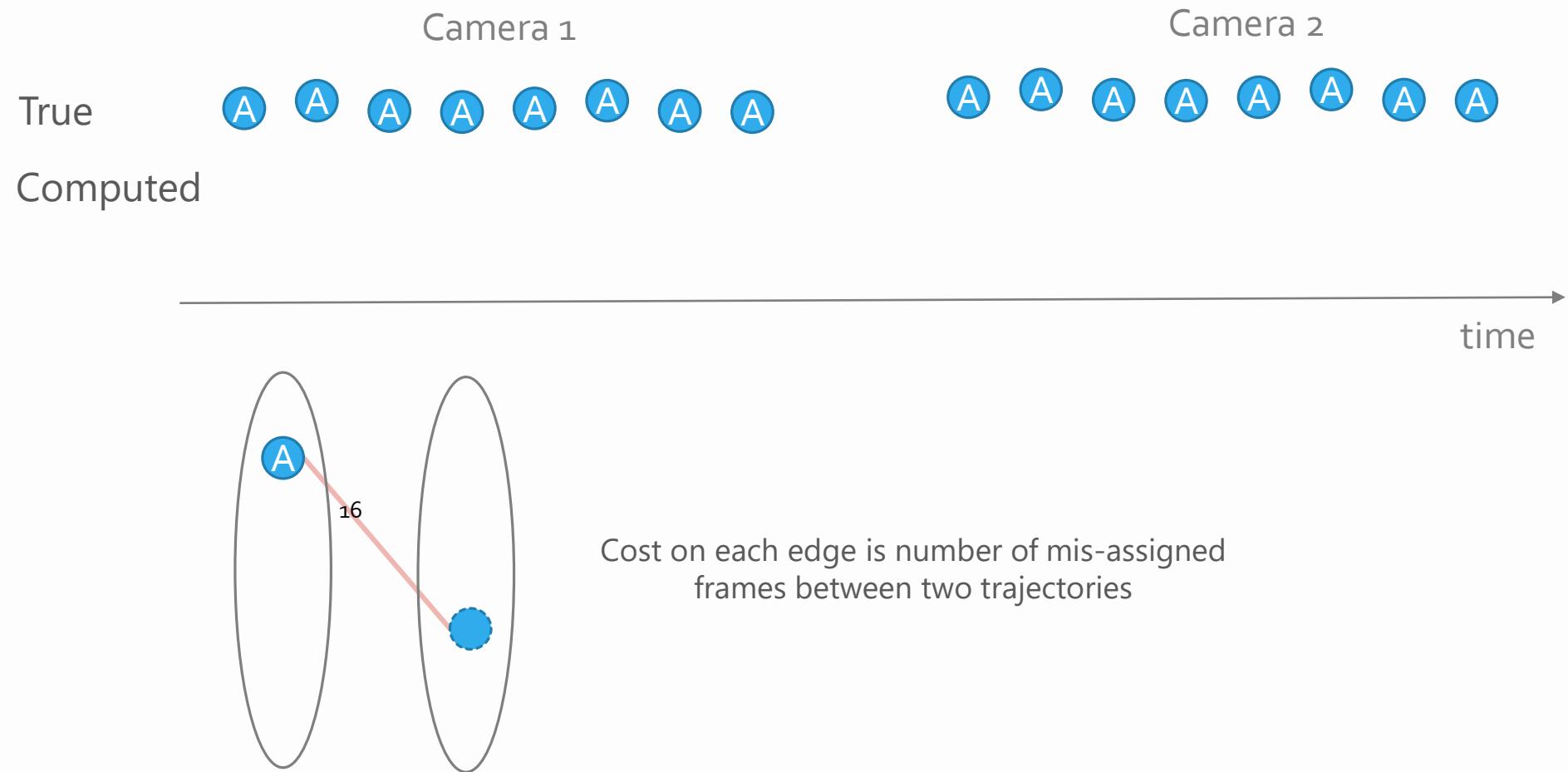
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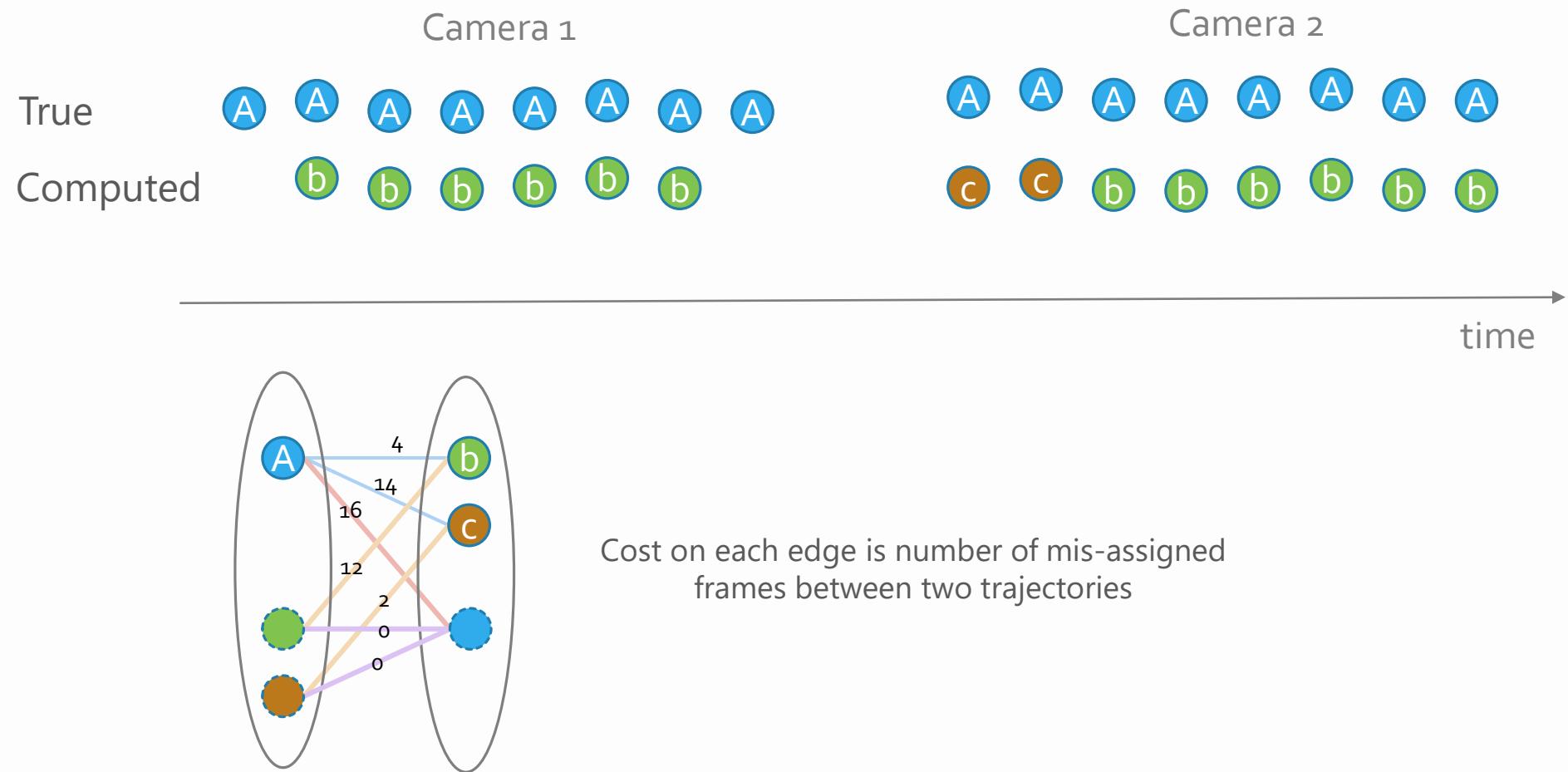
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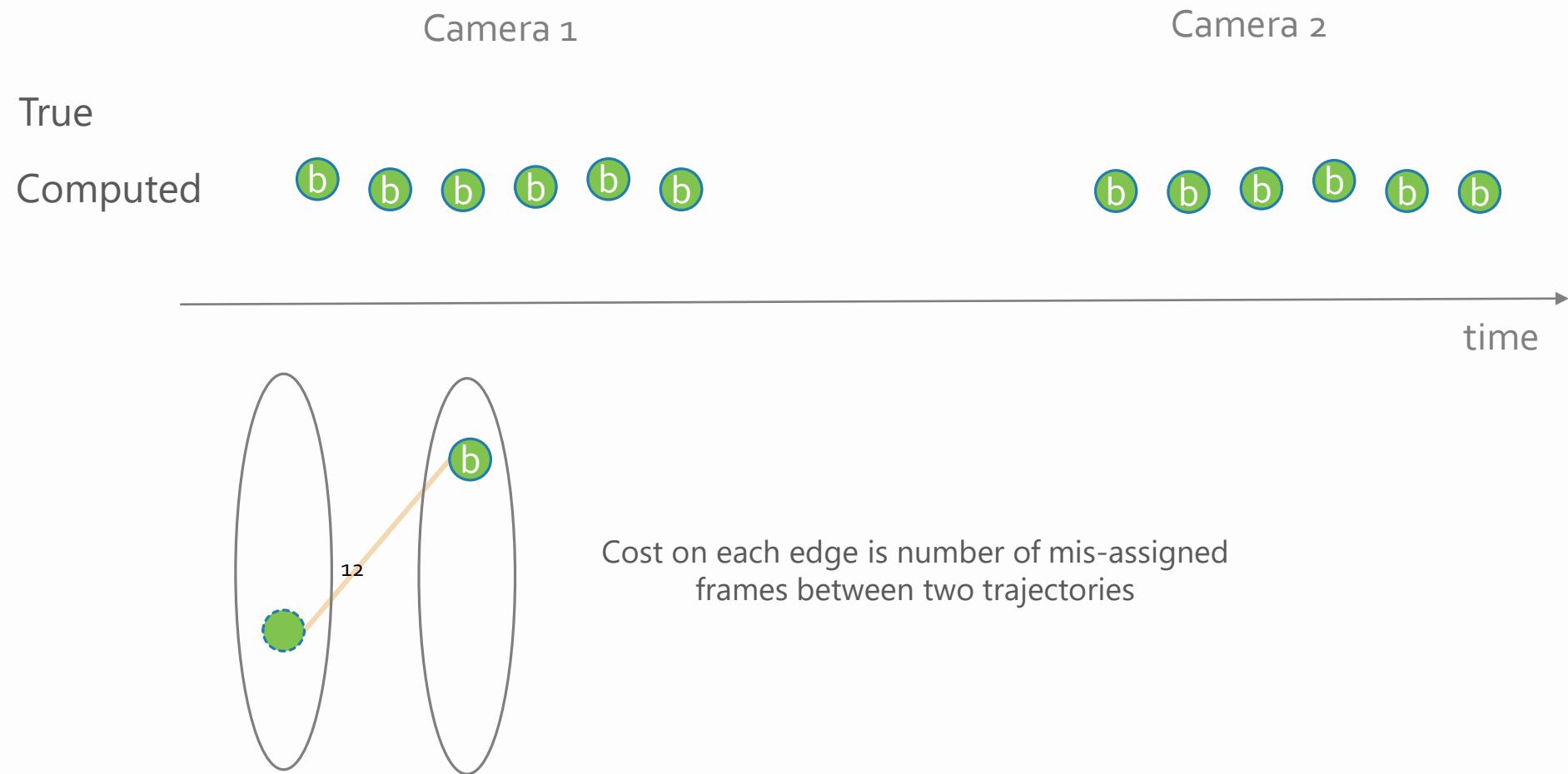
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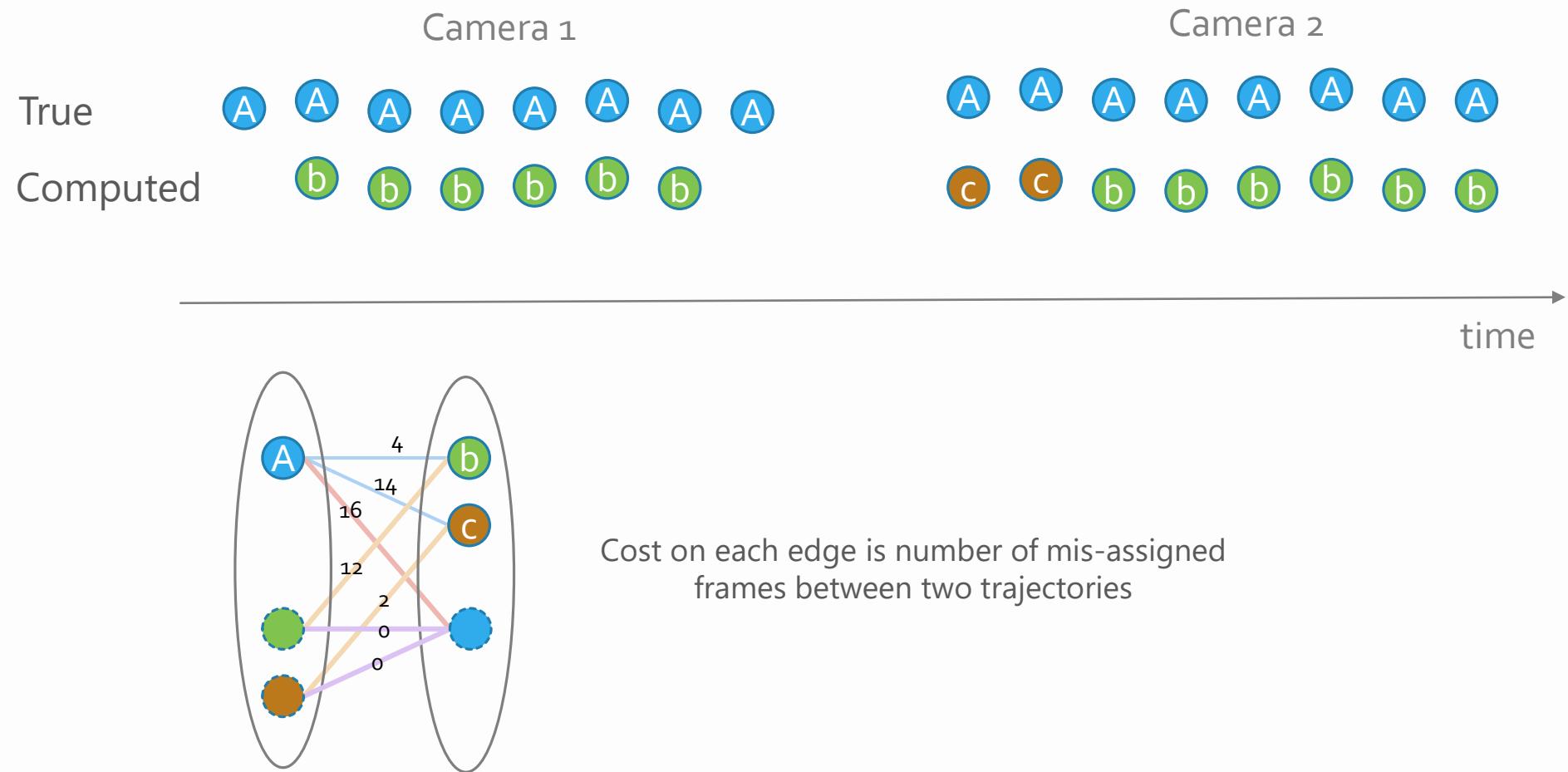
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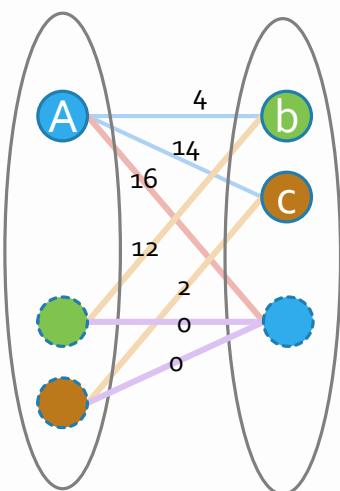
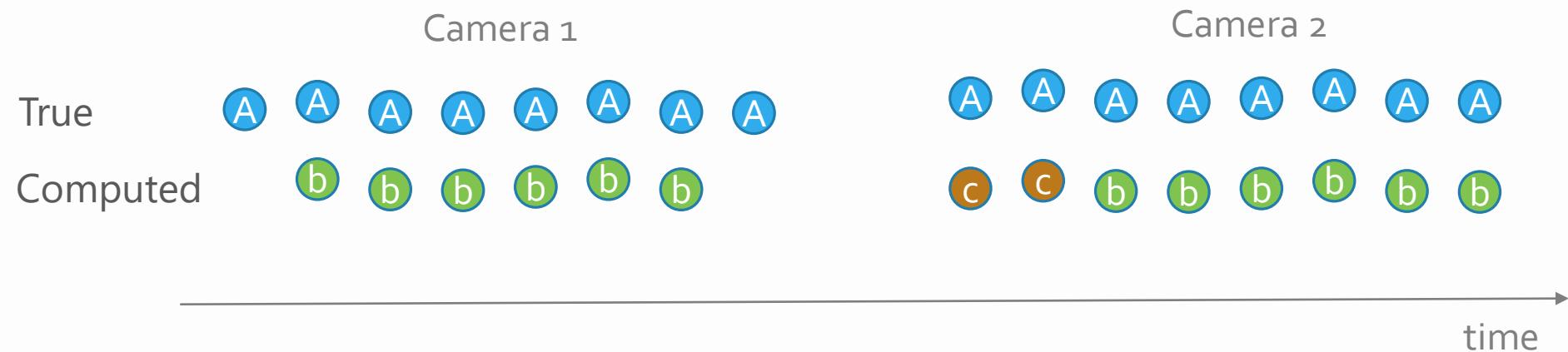
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- Proposed Truth-to-Result Matching

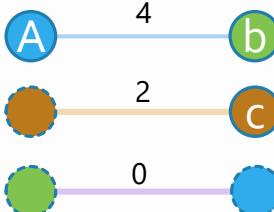


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- Proposed Truth-to-Result Matching



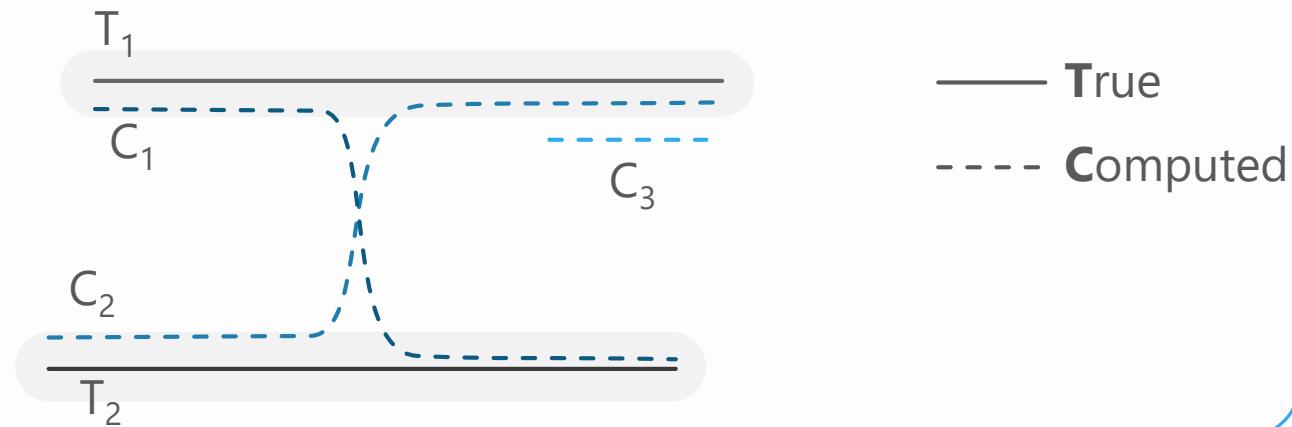
ID correspondence determined through min  
cost matching



# Identity Measures

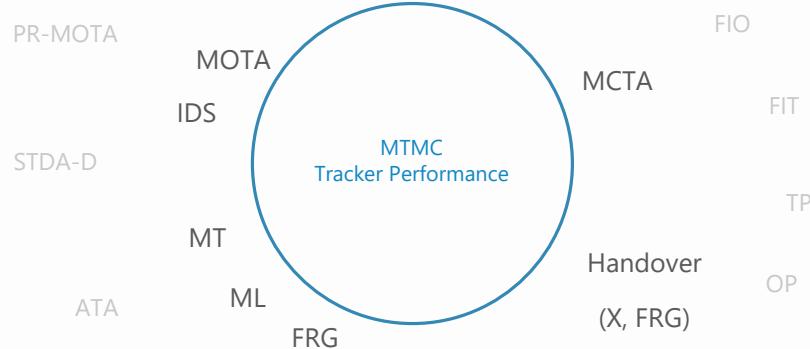
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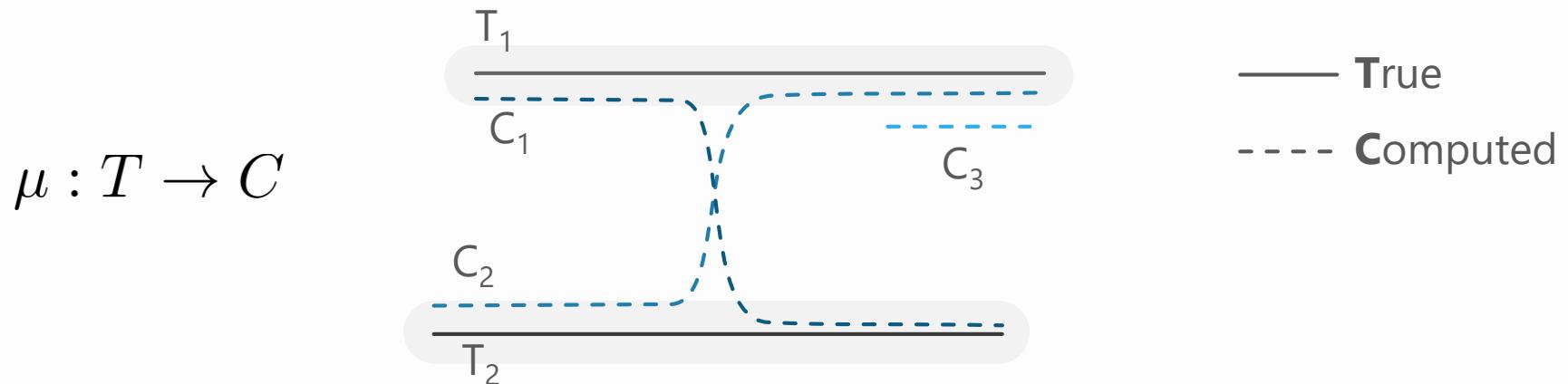
- Scoring Function

$$f(T, C, \mu)$$

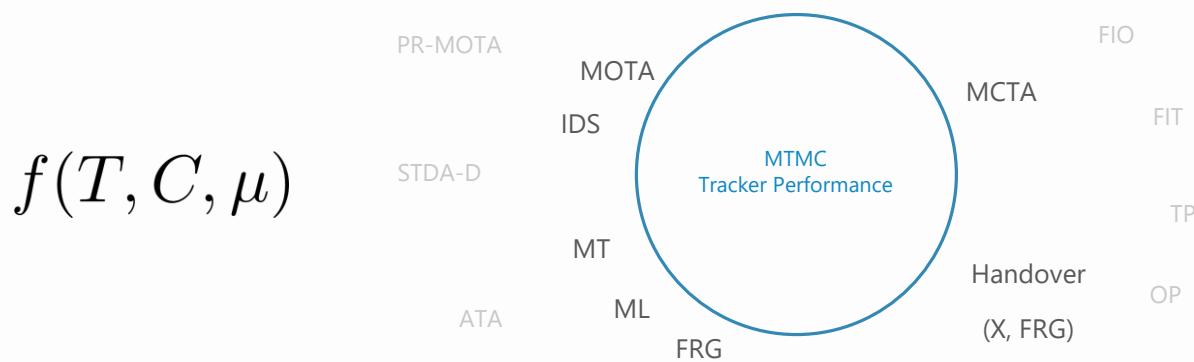


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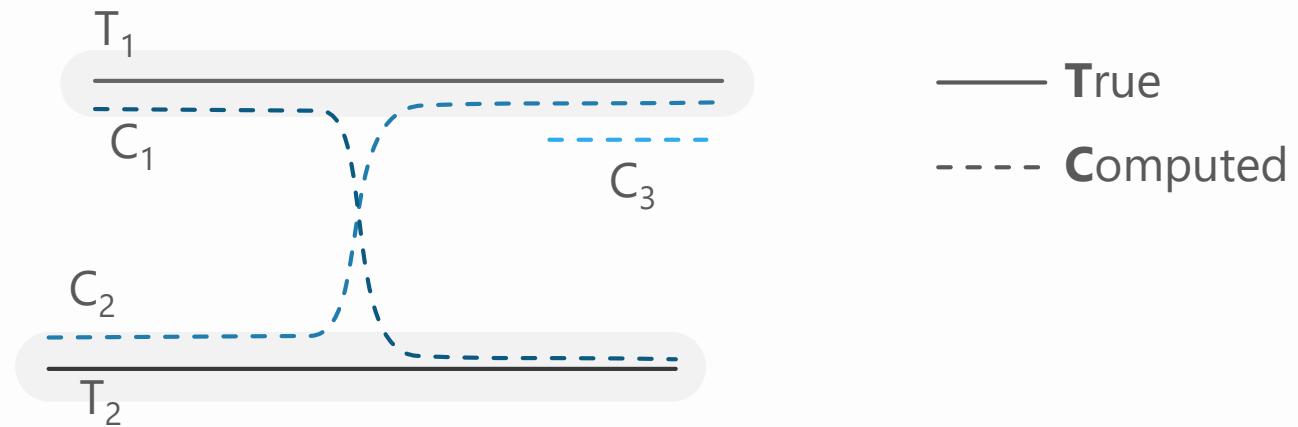
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# Identity Measures

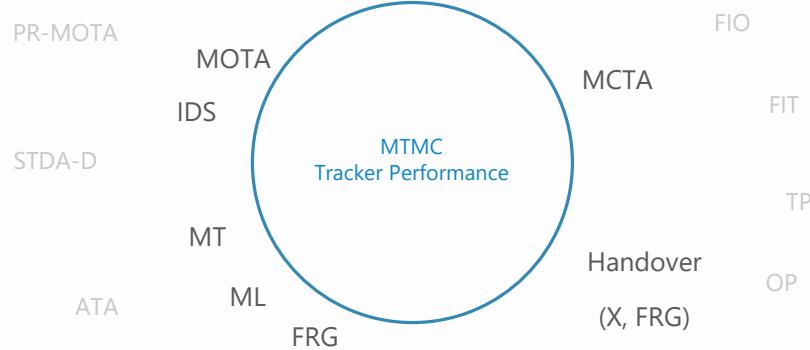
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$$\mu : T \rightarrow C$$



- Scoring Function

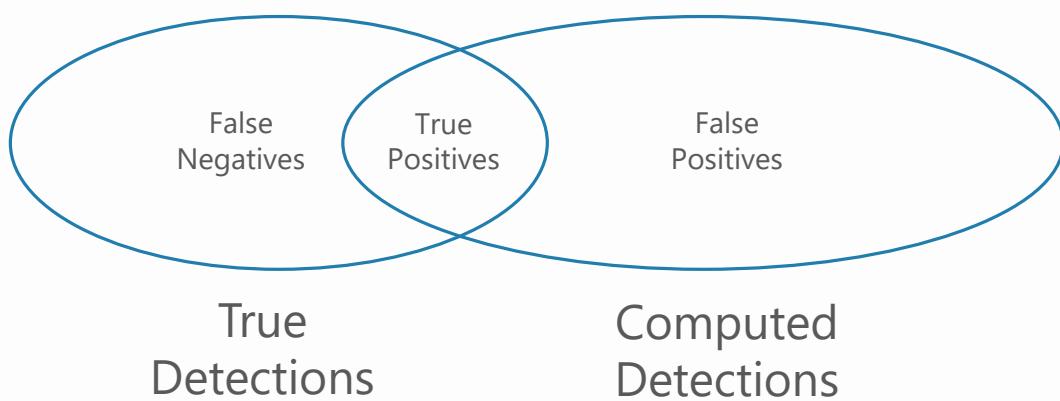
$$f(T, C, \mu)$$



# Identity Measures

- Proposed Scores

- ID Precision     $P = \frac{TP}{TP+FP} = \frac{TP}{C}$  [0, 1]
- ID Recall         $R = \frac{TP}{TP+FN} = \frac{TP}{T}$  [0, 1]
- F<sub>1</sub>-score        $F_1 = 2 \frac{PR}{P+R} = \frac{TP}{\frac{T+C}{2}}$  [0, 1]



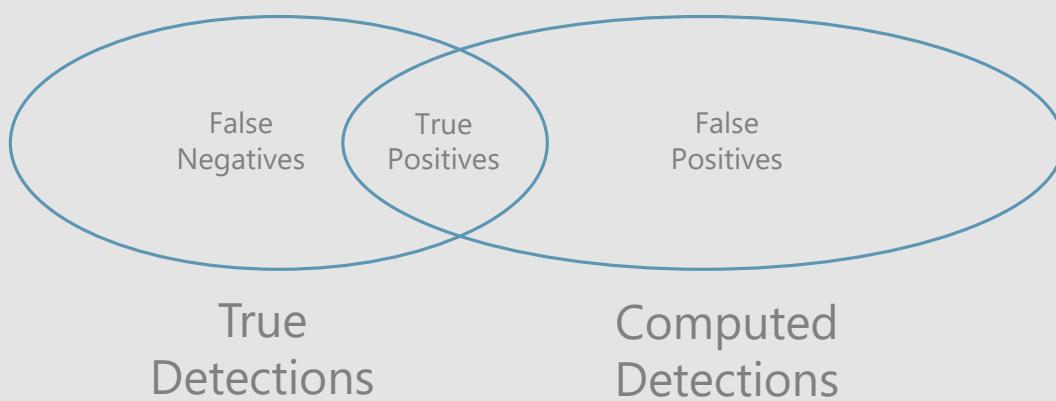
# Identity Measures

- Proposed Scores

- IDP: Fraction of computed detections that are correctly identified.

- ID Recall  $R = \frac{TP}{TP+FN} = \frac{TP}{T}$  [0, 1]

- $F_1$ -score  $F_1 = 2 \frac{PR}{P+R} = \frac{TP}{\frac{T+C}{2}}$  [0, 1]

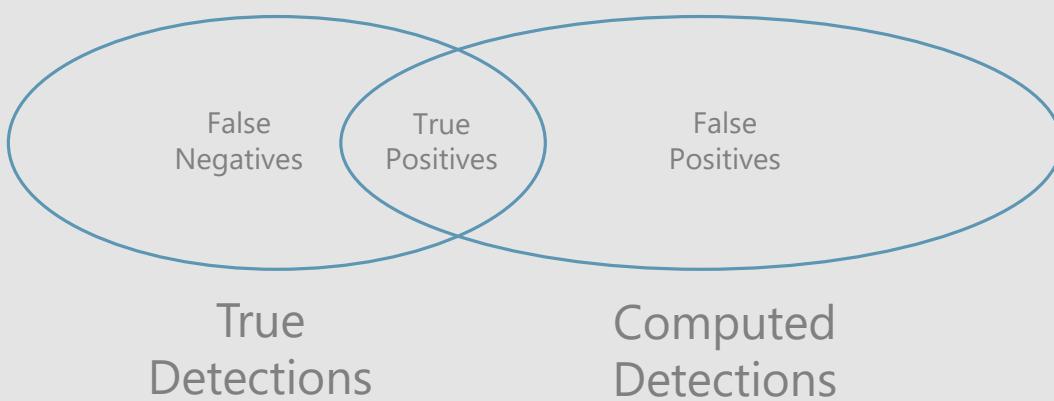


# Identity Measures

- Proposed Scores

- IDP: Fraction of computed detections that are correctly identified.
- IDR: Fraction of ground-truth detections that are correctly identified.

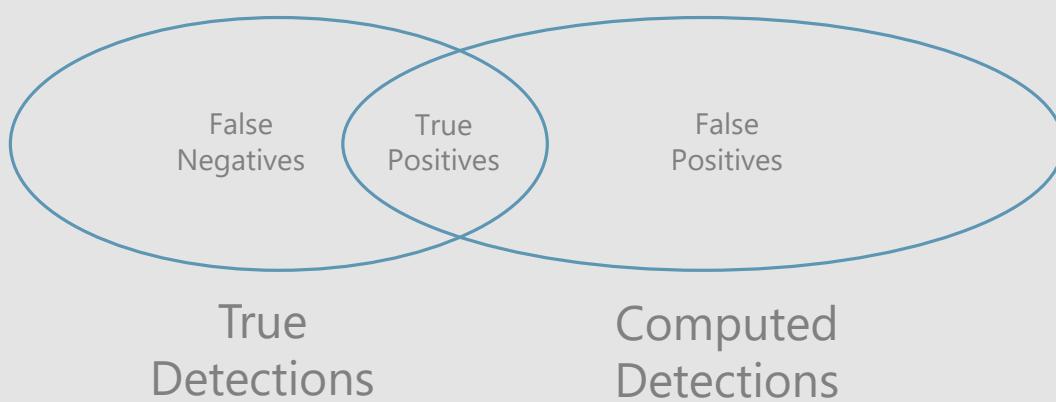
- $F_1$ -score 
$$F_1 = 2 \frac{PR}{P+R} = \frac{TP}{\frac{T+C}{2}}$$
  $[0, 1]$



# Identity Measures

- Proposed Scores

- IDP: Fraction of computed detections that are correctly identified.
- IDR: Fraction of ground-truth detections that are correctly identified.
- $IDF_1$ : Ratio of correctly identified detections over the average number of ground-truth and computed detections.

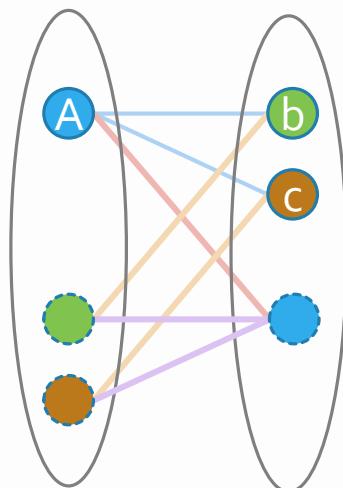


# Identity Measures

- Properties
  - True and computed identities are mapped 1-1
  - Notion of identity switch is not present in ID measures
  - The truth-to-result matching is the most favorable to the algorithm
  - Applicable to single- and multi-camera tracking

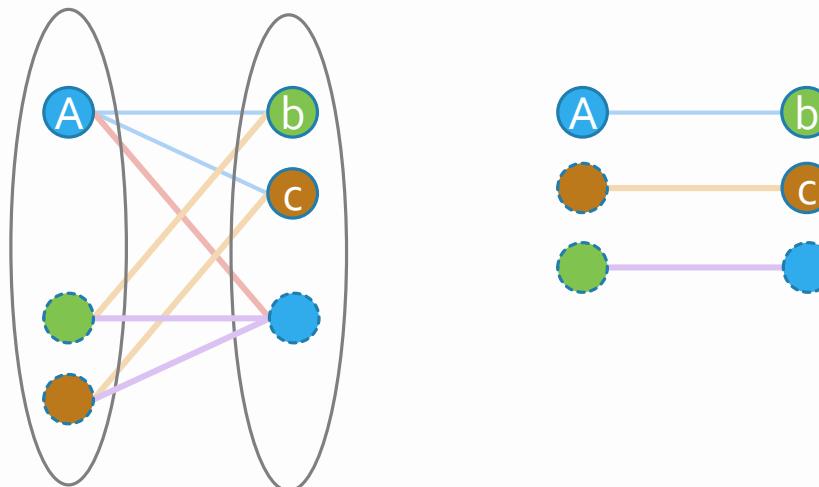
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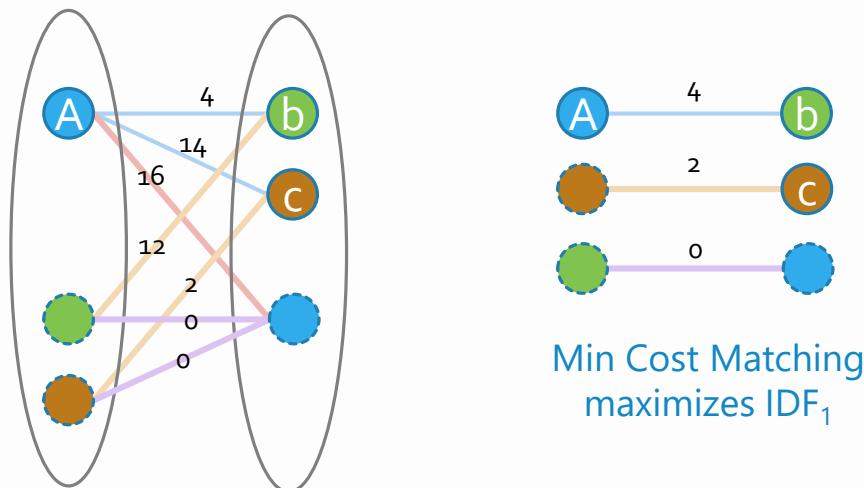
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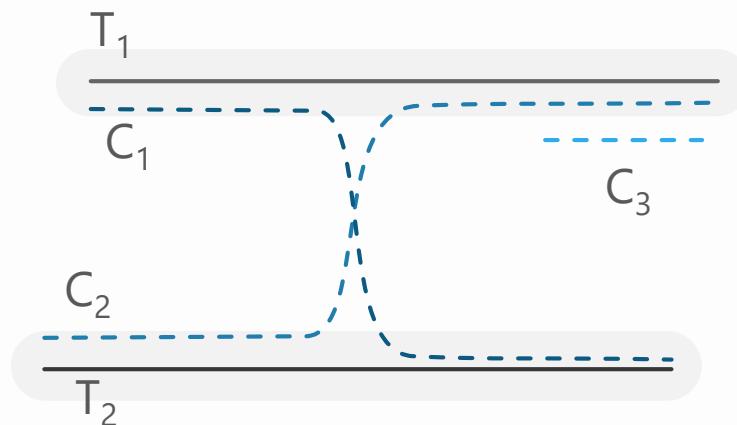
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# Identity Measures

- Properties

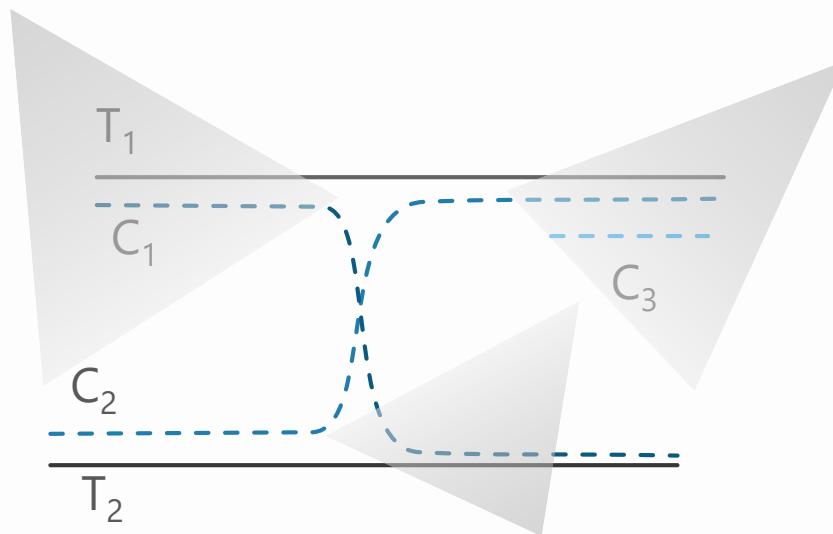
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# Identity Measures

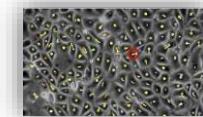
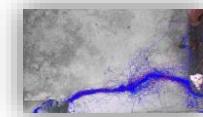
- Properties

- True and computed identities are mapped 1-1
- Notion of identity switch is not present in ID measures
- The truth-to-result matching is the most favorable to the algorithm
- Applicable to single- and multi-camera tracking



# Scope and Limitations

- ID measures are useful in:
  - Surveillance
  - Sports
  - Retail
- ID measures not relevant when:
  - Tracking indistinguishable targets (ants, sheep)
- Not applicable to:
  - Tracking targets that merge/split (cells)



# Practical Implications

# Practical Implications

## MOT 16 Challenge

Tracker	MOTA ↑
HCC	0.492
LMP	0.487
FWT	0.477
NLLMPa	0.475
MDPNN16	0.471
NOMT_16	0.464
JMC	0.462
QuadMOT16	0.441
oICF_16	0.432
MHT_DAM_16	0.429
LINF1_16	0.410
EAMTT_pub	0.388
OVBT	0.384
LTTSC-CRF	0.375
LP2D_16	0.357
TBD_16	0.337
CEM_16	0.331
DP_NMS_16	0.321
GMPHD_HDA	0.305
SMOT_16	0.297
JPDA_m_16	0.261

# Practical Implications

MOT 16 Challenge

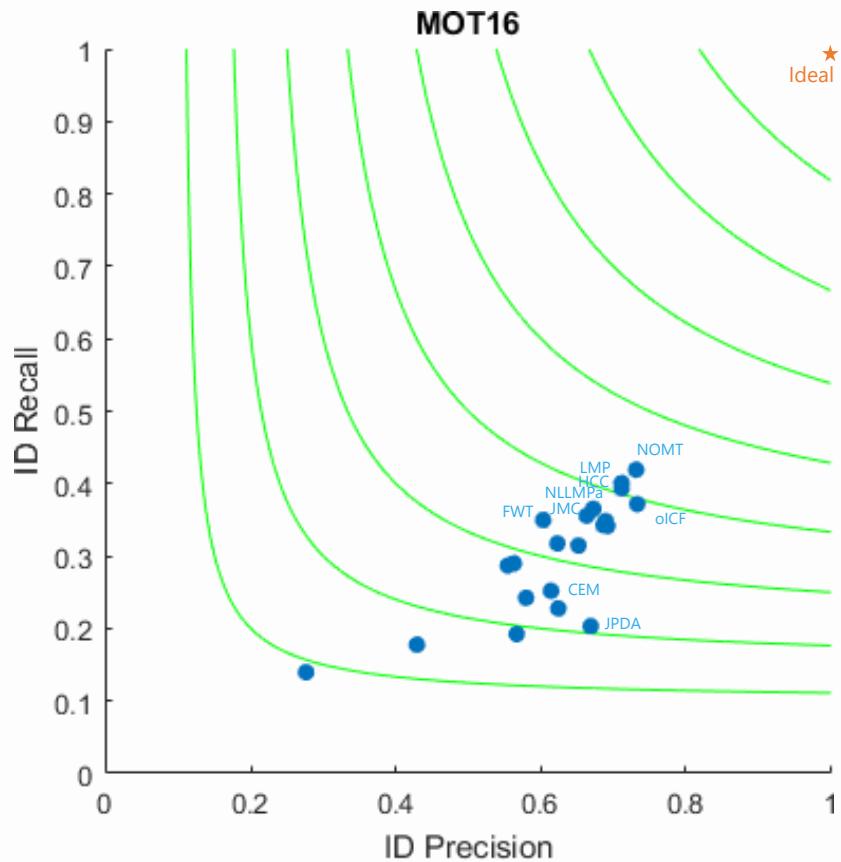
Tracker	MOTA ↑
HCC	0.492
LMP	0.487
FWT	0.477
NLLMPa	0.475
MDPNN16	0.471
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oICF_16	0.432
MHT_DAM_16	0.429
LINF1_16	0.410
EAMTT_pub	0.388
OVBT	0.384
LTTS-CRF	0.375
LP2D_16	0.357
TBD_16	0.337
CEM_16	0.331
DP_NMS_16	0.321
GMPHD_HDA	0.305
SMOT_16	0.297
JPDA_m_16	0.261

Tracker	IDF1 ↑
NOMT_16	0.533
LMP	0.512
HCC	0.506
oICF_16	0.493
NLLMPa	0.473
JMC	0.463
MDPNN16	0.462
MHT_DAM_16	0.457
LINF1_16	0.456
FWT	0.442
EAMTT_pub	0.424
LTTS-CRF	0.420
QuadMOT16	0.382
OVBT	0.378
CEM_16	0.357
LP2D_16	0.341
GMPHD_HDA	0.333
JPDA_m_16	0.311
DP_NMS_16	0.287
TBD_16	0.251
SMOT_16	0.185

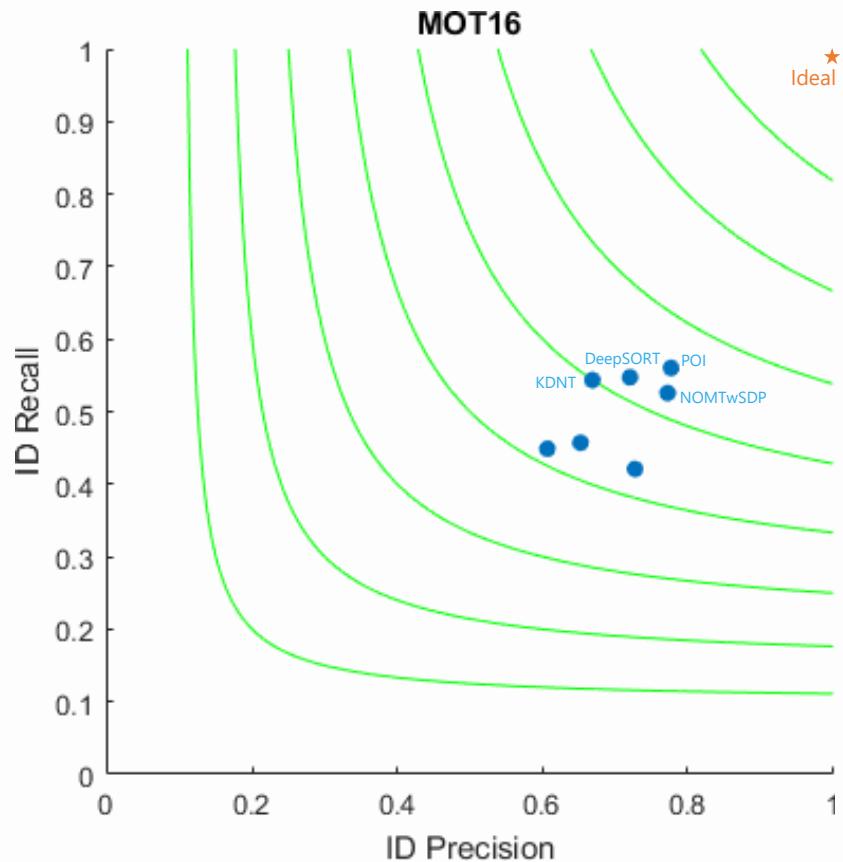
Rank Difference
+5
0
-2
+5
-1
+1
-2
+2
+2
-7
+1
+2
-5
-1
+2
-1
+3
-1
-4
-1

# ID P-R Curves

DPM detector

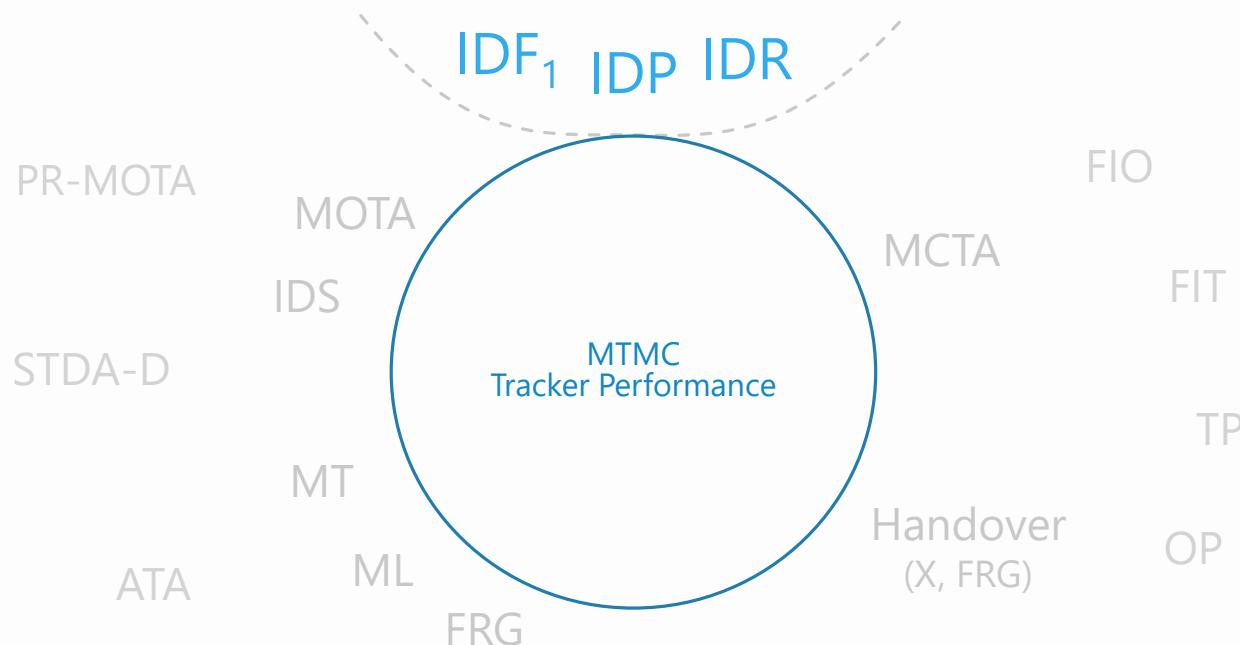


SOTA detector

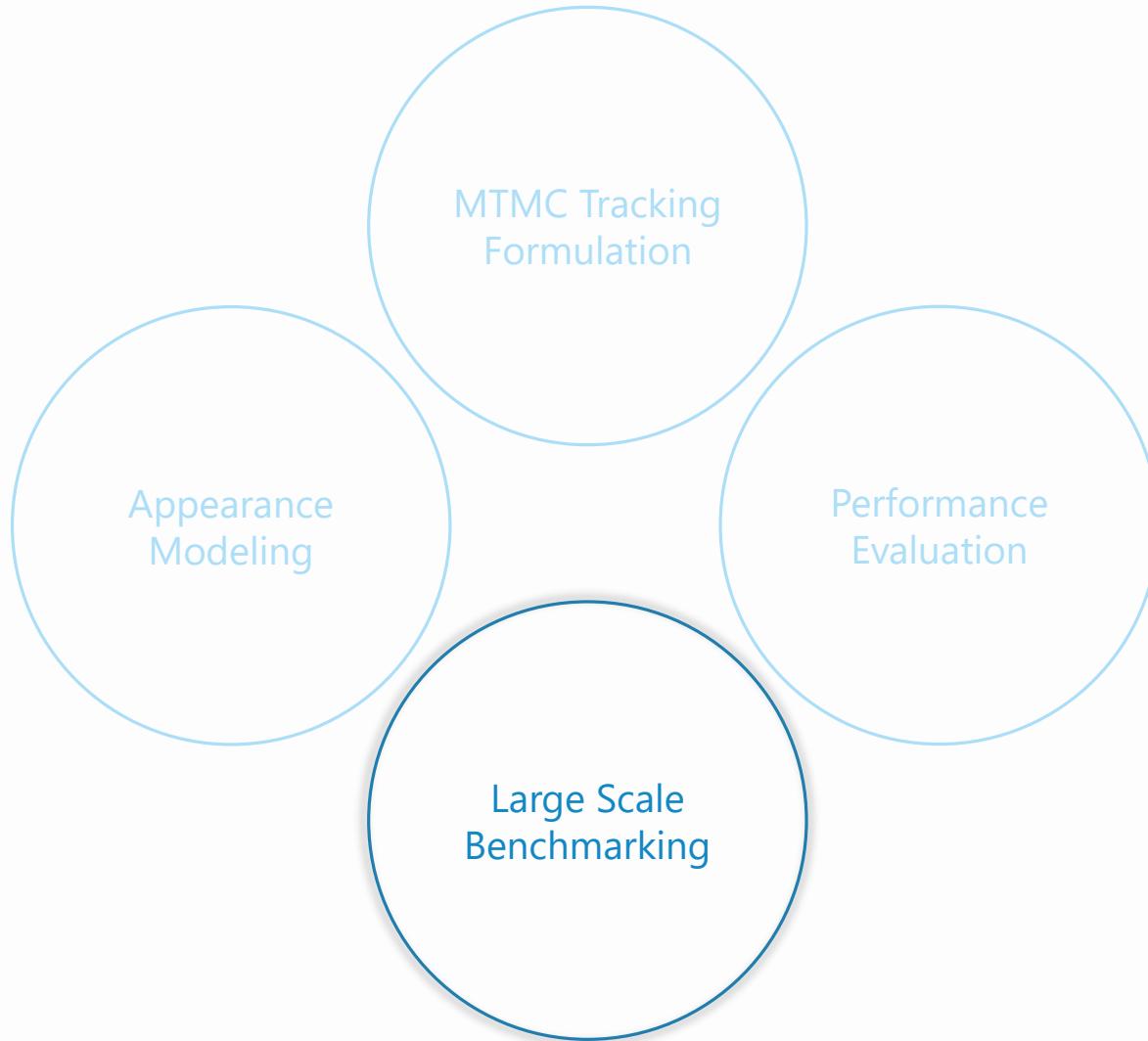


# Summary

- New measures of performance appropriate for end-users
- Conceptually simple, focus on identity, fair



# My Research



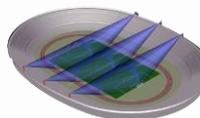
# Previous MTMCT Data Sets



NLPR 1, 2



NLPR 3



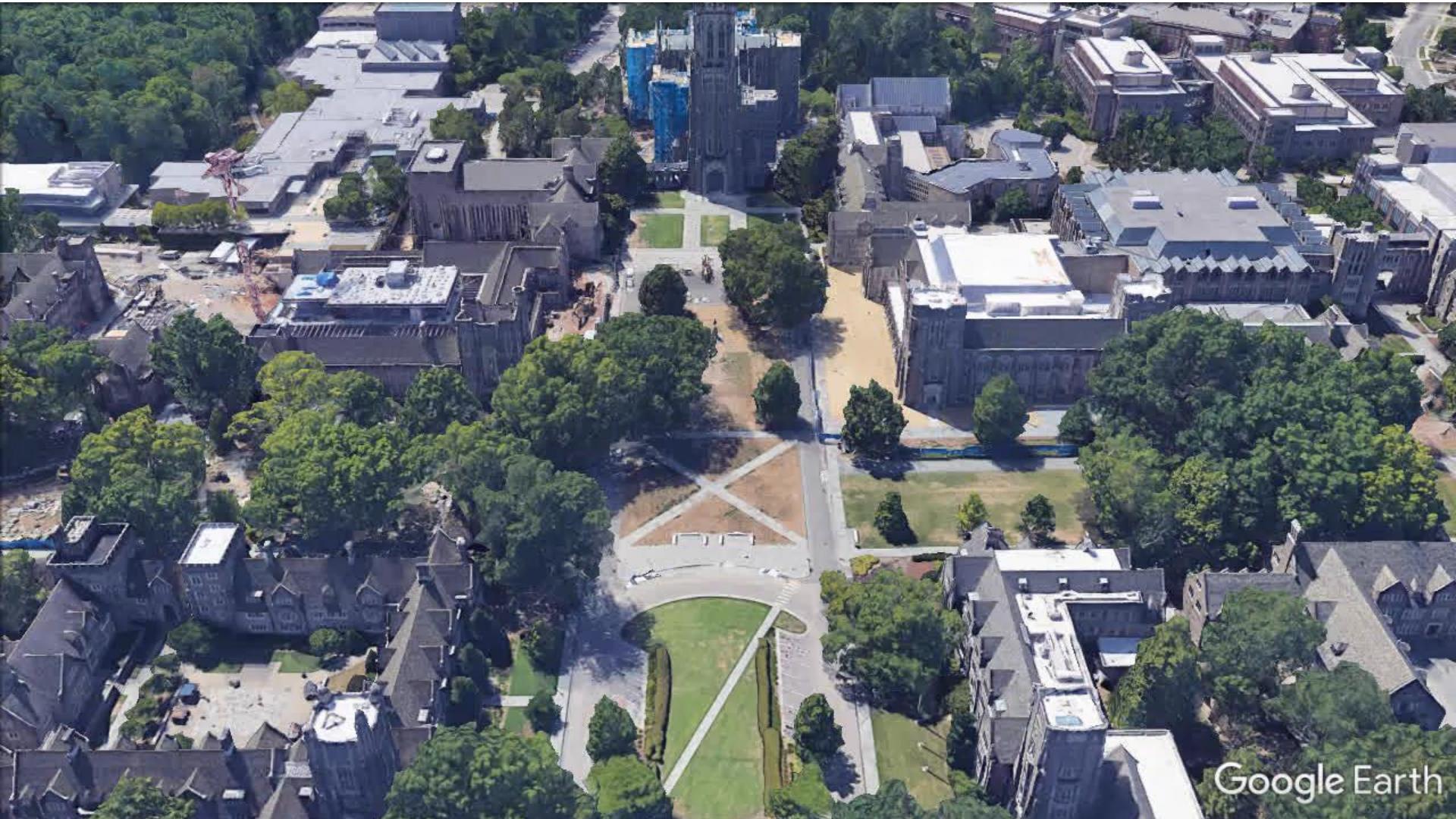
ISSIA



PETS2009

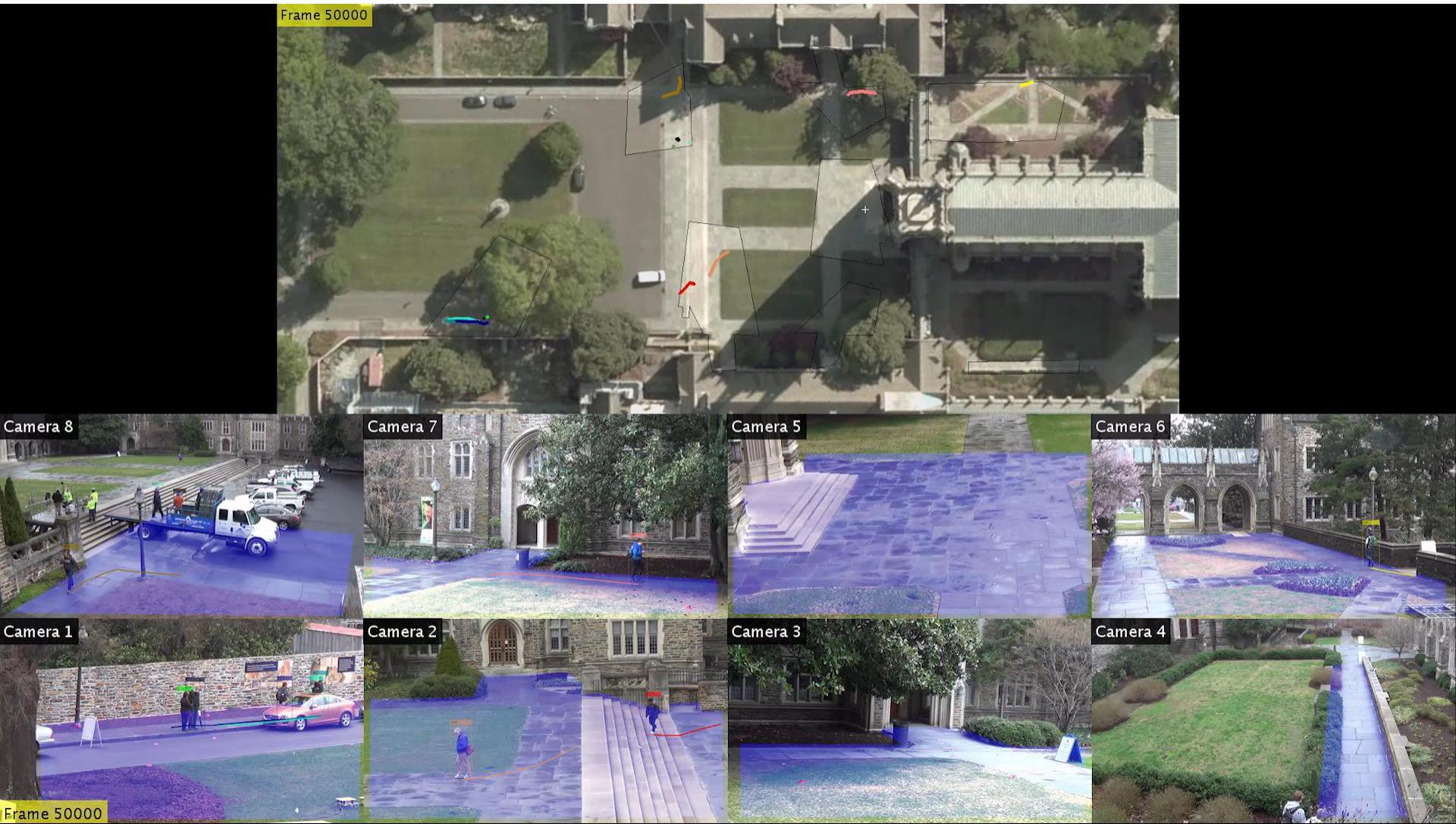
Dataset	IDs	Duration	Cams	Actors	Overlap	Blind Spots	Calib.	Resolution	FPS	Scene	Year
Laboratory	3	2.5 min	4	Yes	Yes	No	Yes	320x240	25	Indoor	2008
Campus	4	5.5 min	3	Yes	Yes	No	Yes	320x240	25	Outdoor	2008
Terrace	7	3.5 min	4	Yes	Yes	No	Yes	320x240	25	Outdoor	2008
Passageway	4	20 min	4	Yes	Yes	No	Yes	320x240	25	Mixed	2011
Issia Soccer	25	2 min	6	No	Yes	No	Yes	1920x1080	25	Outdoor	2009
Apidis Basket.	12	1 min	7	No	Yes	No	Yes	1600x1200	22	Indoor	2008
PETS2009	30	1 min	8	Yes	Yes	No	Yes	768x576	7	Outdoor	2009
NLPR MCT 1	235	20 min	3	No	No	Yes	No	320x240	20	Mixed	2015
NLPR MCT 2	255	20 min	3	No	No	Yes	No	320x240	20	Mixed	2015
NLPR MCT 3	14	4 min	4	Yes	Yes	Yes	No	320x240	25	Indoor	2015
NLPR MCT 4	49	25min	5	Yes	Yes	Yes	No	320x240	25	Mixed	2015
Dana36	24	N/A	36	Yes	Yes	Yes	No	2048x1536	N/A	Mixed	2012
USC Campus	146	25 min	3	No	No	Yes	No	852x480	30	Outdoor	2010
CamNeT	50	30 min	8	Yes	Yes	Yes	No	640x480	25	Mixed	2015

# DukeMTMC Dataset

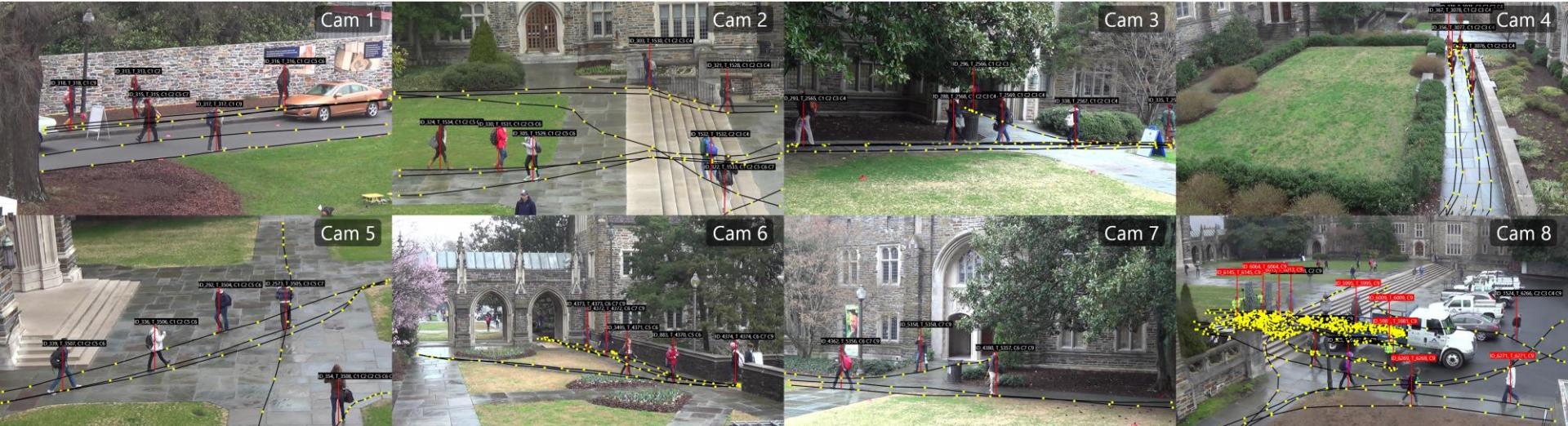


Google Earth

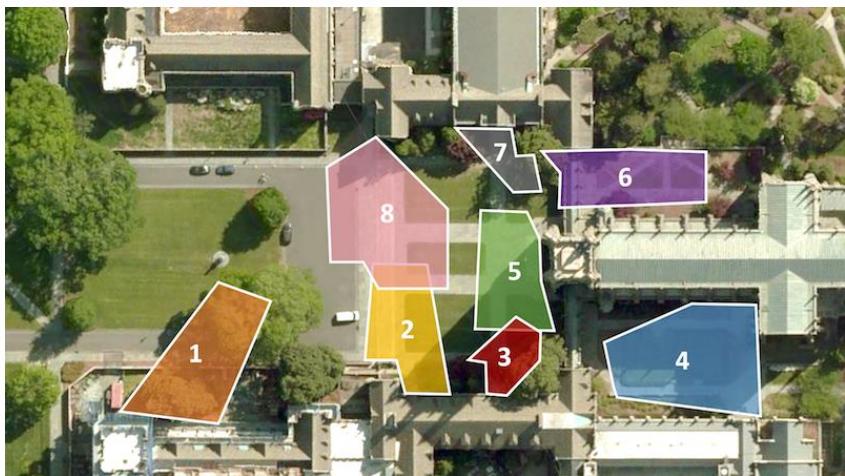
# DukeMTMC Dataset



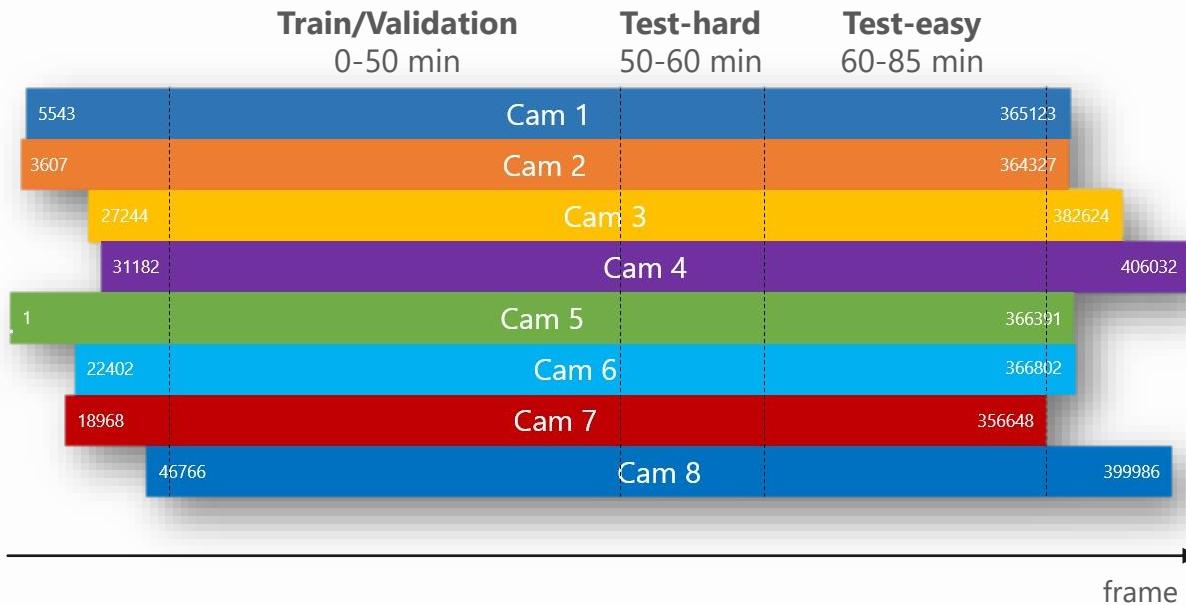
# DukeMTMC Highlights



- 8 static cameras x 85 minutes of 1080p 60 fps video
- More than 2,000,000 manually annotated frames
- More than 2,000 identities
- Annotation by 5 people over 1 year
- More identities than all existing datasets combined
- Unconstrained paths, diverse appearance

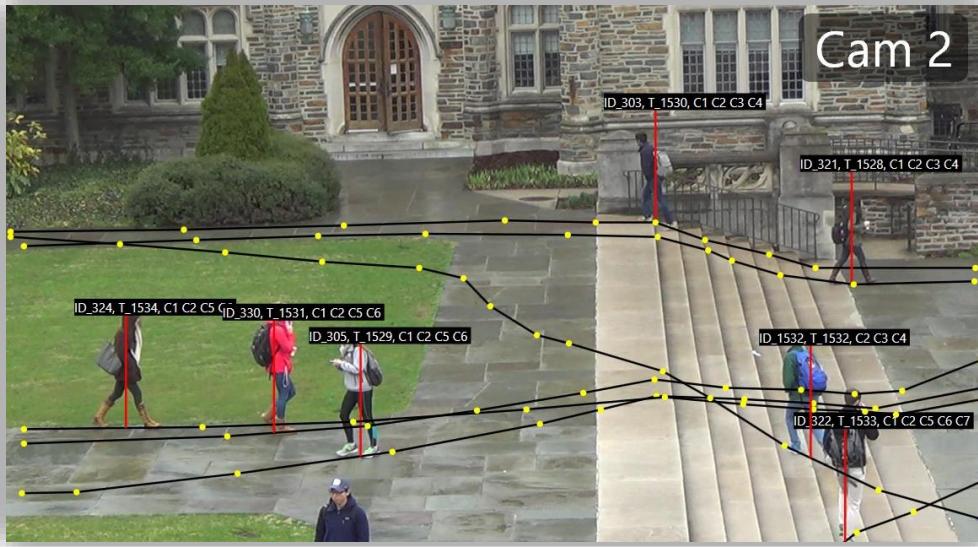


# Train/Test Split



- 50 minutes of training data to enable deep learning in MTMCT

# Annotation Protocol



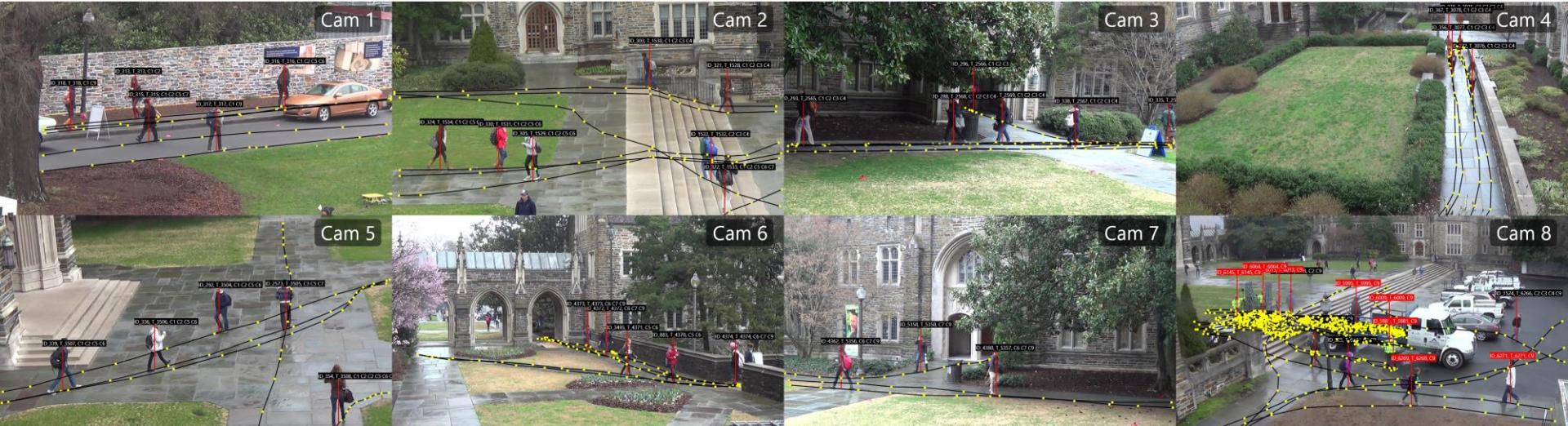
- Single camera annotation with point clicks on people's feet

# Annotation Protocol



- Box height annotated once per trajectory per camera (then extrapolated)

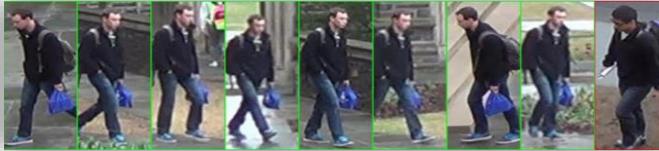
# Annotation Protocol



Query



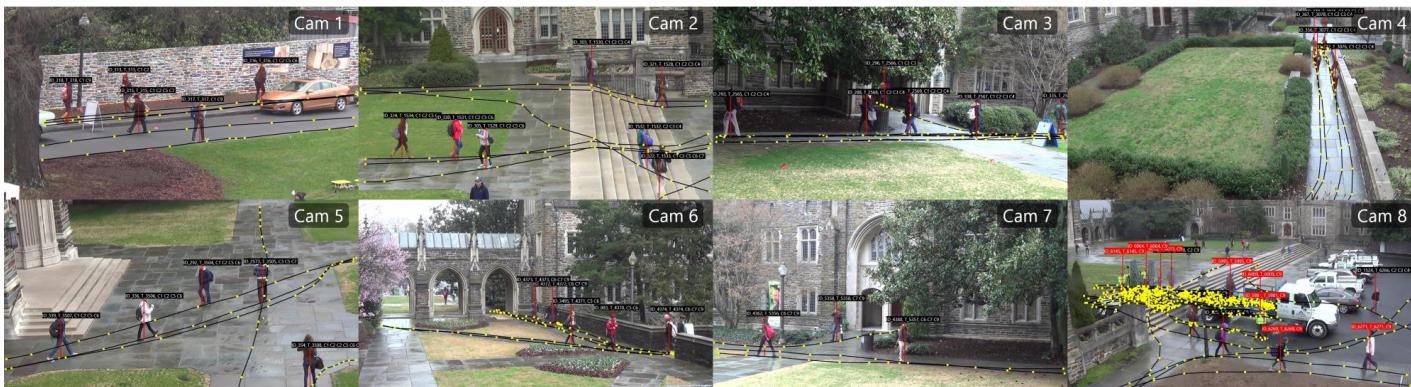
Most Similar Trajectories



- Across camera annotation bootstrapped by person re-identification model

# Dataset Impact

Dataset	IDs	Duration	Cams	Actors	Overlap	Blind Spots	Calib.	Resolution	FPS	Scene	Year
Laboratory	3	2.5 min	4	Yes	Yes	No	Yes	320x240	25	Indoor	2008
Campus	4	5.5 min	3	Yes	Yes	No	Yes	320x240	25	Outdoor	2008
Terrace	7	3.5 min	4	Yes	Yes	No	Yes	320x240	25	Outdoor	2008
Passageway	4	20 min	4	Yes	Yes	No	Yes	320x240	25	Mixed	2011
Issia Soccer	25	2 min	6	No	Yes	No	Yes	1920x1080	25	Outdoor	2009
Apidis Basket.	12	1 min	7	No	Yes	No	Yes	1600x1200	22	Indoor	2008
PETS2009	30	1 min	8	Yes	Yes	No	Yes	768x576	7	Outdoor	2009
NLPR MCT 1	235	20 min	3	No	No	Yes	No	320x240	20	Mixed	2015
NLPR MCT 2	255	20 min	3	No	No	Yes	No	320x240	20	Mixed	2015
NLPR MCT 3	14	4 min	4	Yes	Yes	Yes	No	320x240	25	Indoor	2015
NLPR MCT 4	49	25min	5	Yes	Yes	Yes	No	320x240	25	Mixed	2015
Dana36	24	N/A	36	Yes	Yes	Yes	No	2048x1536	N/A	Mixed	2012
USC Campus	146	25 min	3	No	No	Yes	No	852x480	30	Outdoor	2010
CamNeT	50	30 min	8	Yes	Yes	Yes	No	640x480	25	Mixed	2015
<b>DukeMTMC</b>	2834	85 min	8	No	Yes	Yes	Yes	1920x1080	60	Outdoor	2016



# DukeMTMC@MOTChallenge



## Easy Test Set

Single Camera (all)

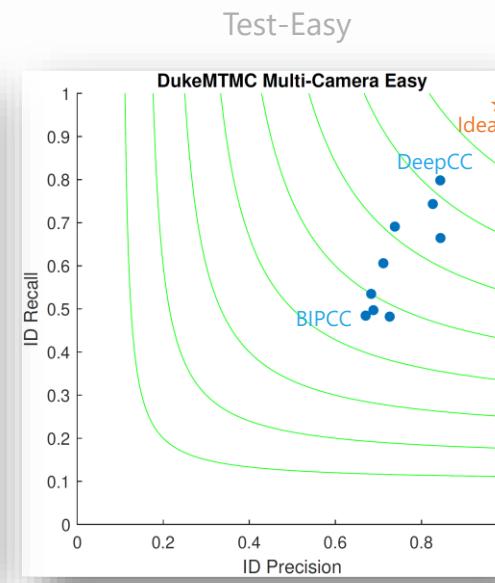
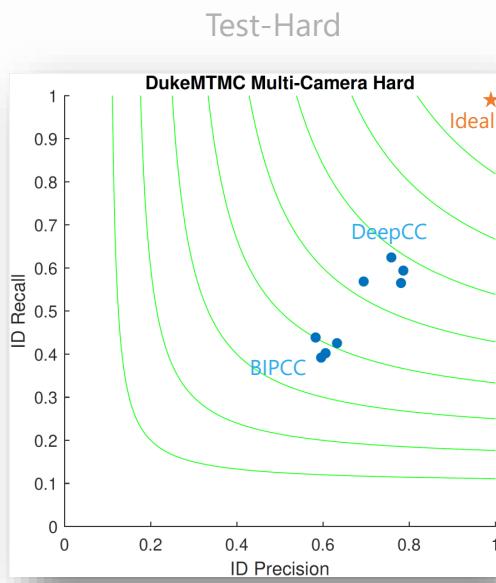
Tracker	↑IDF1	IDP	IDR	MOTA	MOTP	FAF	MT	ML	FP	FN	ID Sw.	Frag
<a href="#">MTMC_CDSC</a>	77.0	87.6	68.6	70.9	75.8	0.05	740	110	38,655	268,398	693	4,717
1.												
Y. Tesfaye, E. Zemene, A. Prati, M. Pelillo, M. Shah. Multi-Target Tracking in Multiple Non-Overlapping Cameras using Constrained Dominant Sets. In CoRR, 2017.												
<a href="#">PT_BIPCC</a>	71.2	84.8	61.4	59.3	78.7	0.09	666	234	68,634	361,589	290	783
2.												
Anonymous submission												
<a href="#">lx_b</a>	70.3	88.1	58.5	61.3	78.7	0.04	640	247	26,845	382,524	246	788
3.												
Anonymous submission												
<a href="#">BIPCC</a>	70.1	83.6	60.4	59.4	78.7	0.09	665	234	68,147	361,672	300	801
4.												
E. Ristani, F. Solera, R. Zou, R. Cucchiara, C. Tomasi. Performance Measures and a Data Set for Multi-Target, Multi-Camera Tracking. In ECCV workshop on Benchmarking Multi-Target Tracking, 2016.												
<a href="#">dirBIPCC</a>	70.0	83.2	60.4	59.0	78.7	0.10	665	234	71,381	361,673	298	799
5.												
Anonymous submission												

## Multi-Camera

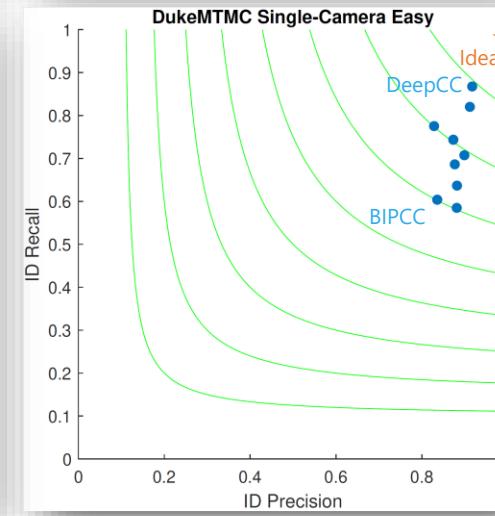
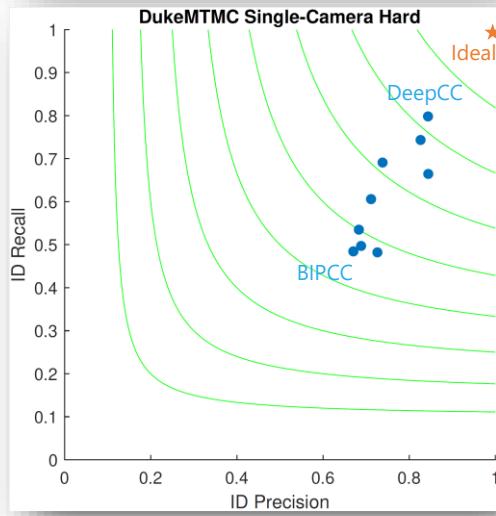
Tracker	↑IDF1	IDP	IDR
<a href="#">MTMC_CDSC</a>	60.0	68.3	53.5
1.			
Y. Tesfaye, E. Zemene, A. Prati, M. Pelillo, M. Shah. Multi-Target Tracking in Multiple Non-Overlapping Cameras using Constrained Dominant Sets. In CoRR, 2017.			
<a href="#">lx_b</a>	58.0	72.6	48.2
2.			
Anonymous submission			
<a href="#">BIPCC</a>	56.2	67.0	49.4
3.			
E. Ristani, F. Solera, R. Zou, R. Cucchiara, C. Tomasi. Performance Measures and a Data Set for Multi-Target, Multi-Camera Tracking. In ECCV workshop on Benchmarking Multi-Target Tracking, 2016.			
<a href="#">dirBIPCC</a>	52.1	62.0	45.0
4.			
Anonymous submission			
<a href="#">PT_BIPCC</a>	34.9	41.6	30.1
5.			
Anonymous submission			

# Recent Progress

Multi-Camera



Single-Camera

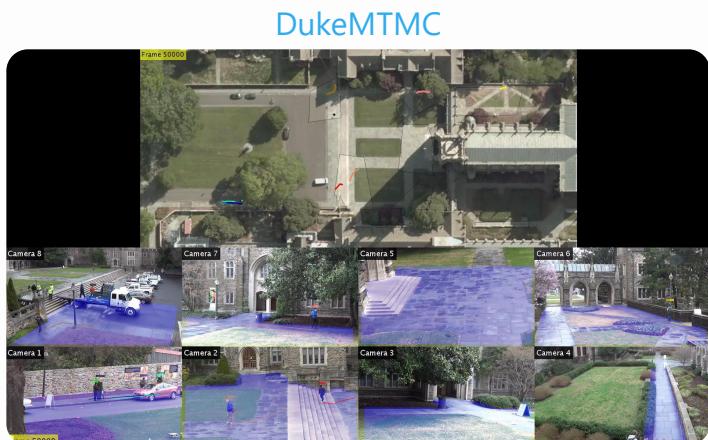


# Summary

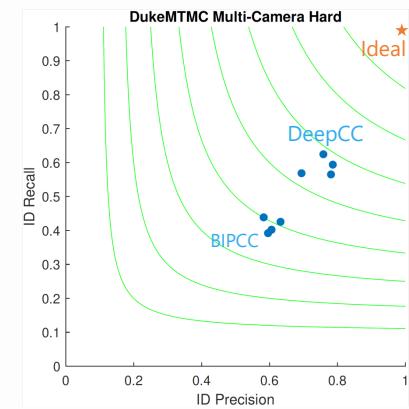
- New dataset which has enabled fast progress in ReID and MTMCT

	Euclidean	
	mAP	rank-1
BoW+kissme	12.17	25.13
LOMO+XQDA	17.04	30.75
Baseline	44.99	65.22
DPFL	48.90	70.10
PAN	51.51	71.59
HardTriplet	56.65	74.91
SVDNet	56.80	76.70
<b>Ours</b>	<b>58.74</b>	<b>77.69</b>
DPFL (2-stream)	60.60	79.20
<b>Ours (2-stream)</b>	<b>63.40</b>	<b>79.80</b>

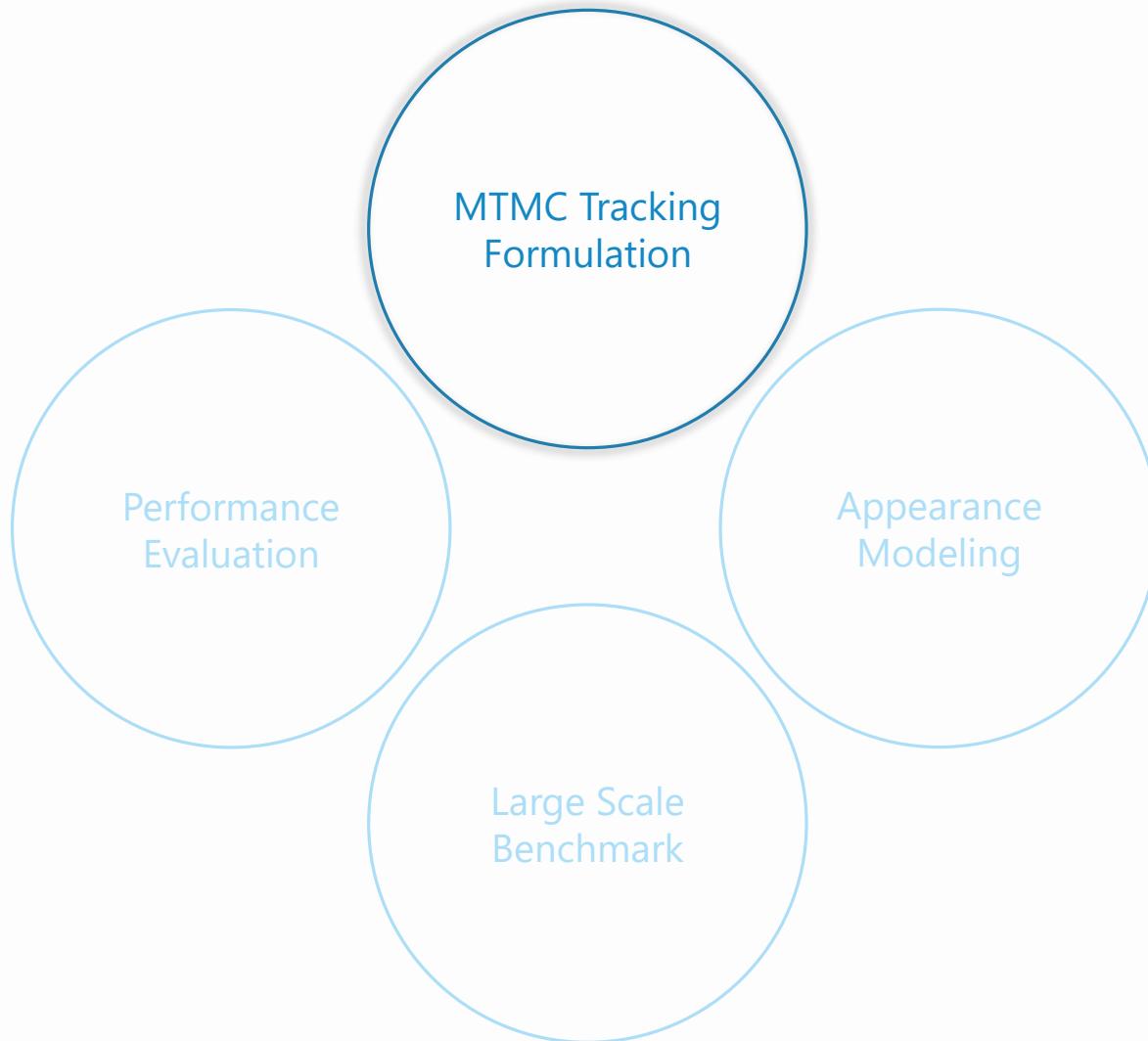
Re-ID results on DukeMTMC-ReID



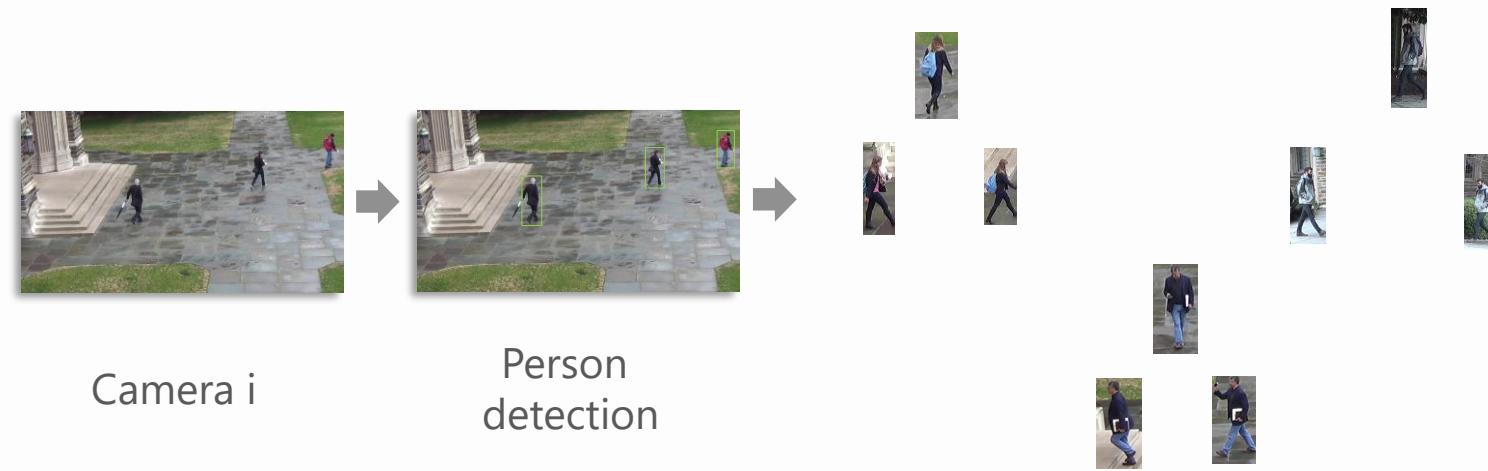
DukeMTMC



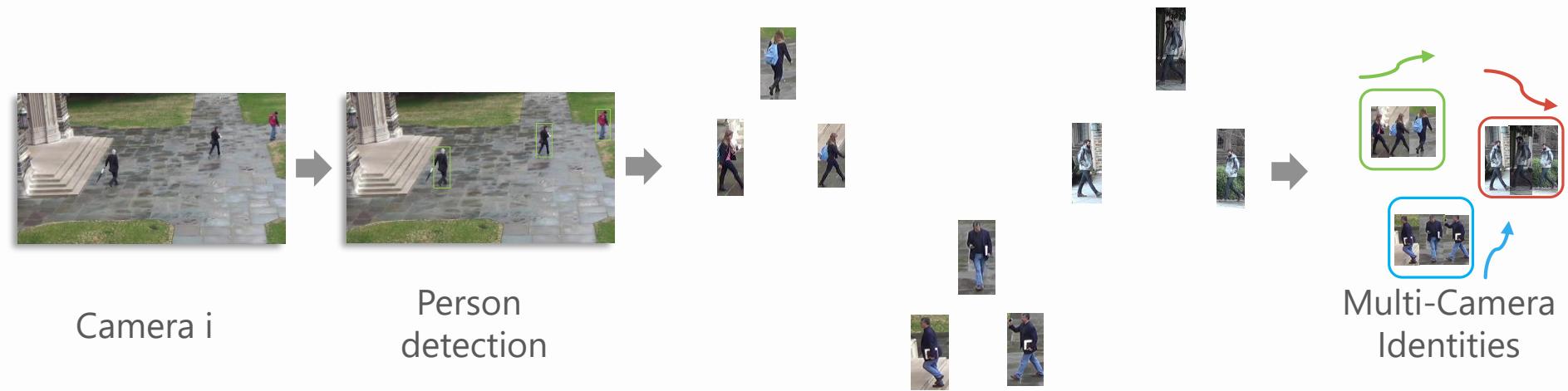
# My Research



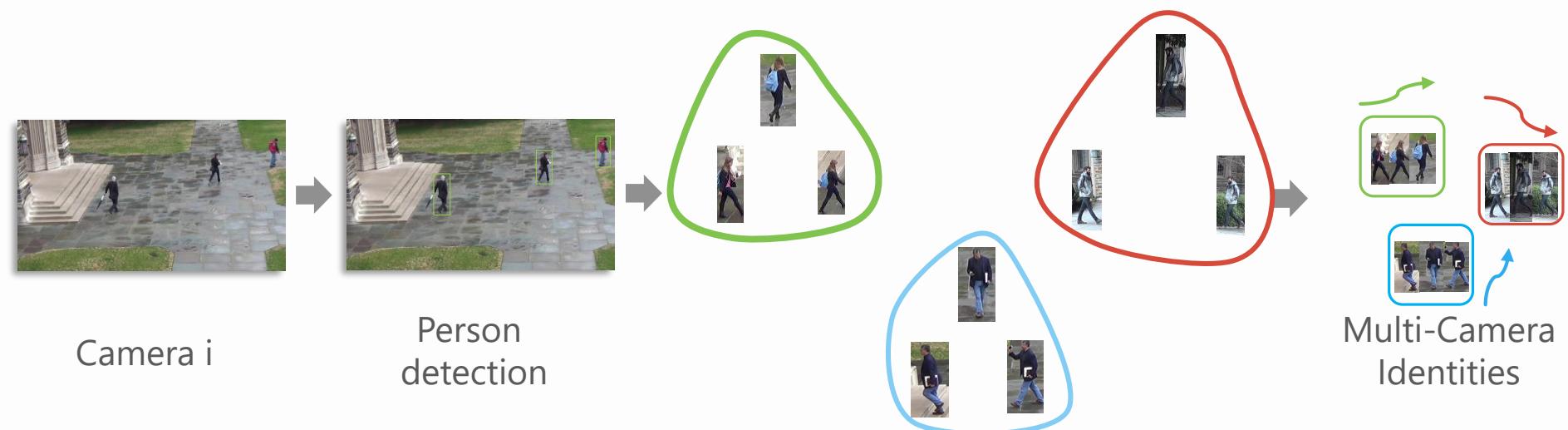
# Problem Formulation



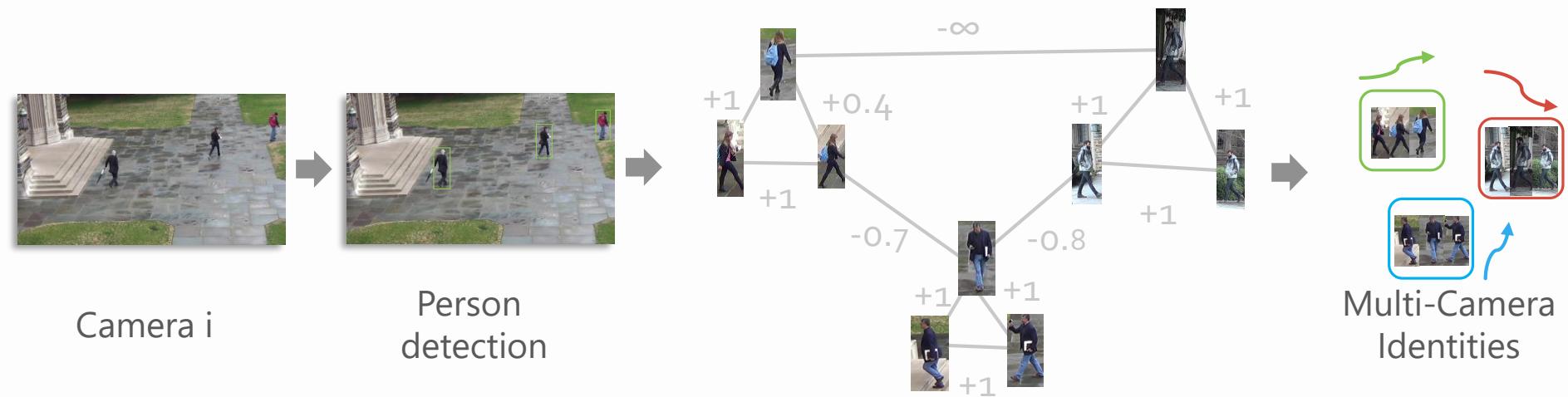
# Problem Formulation



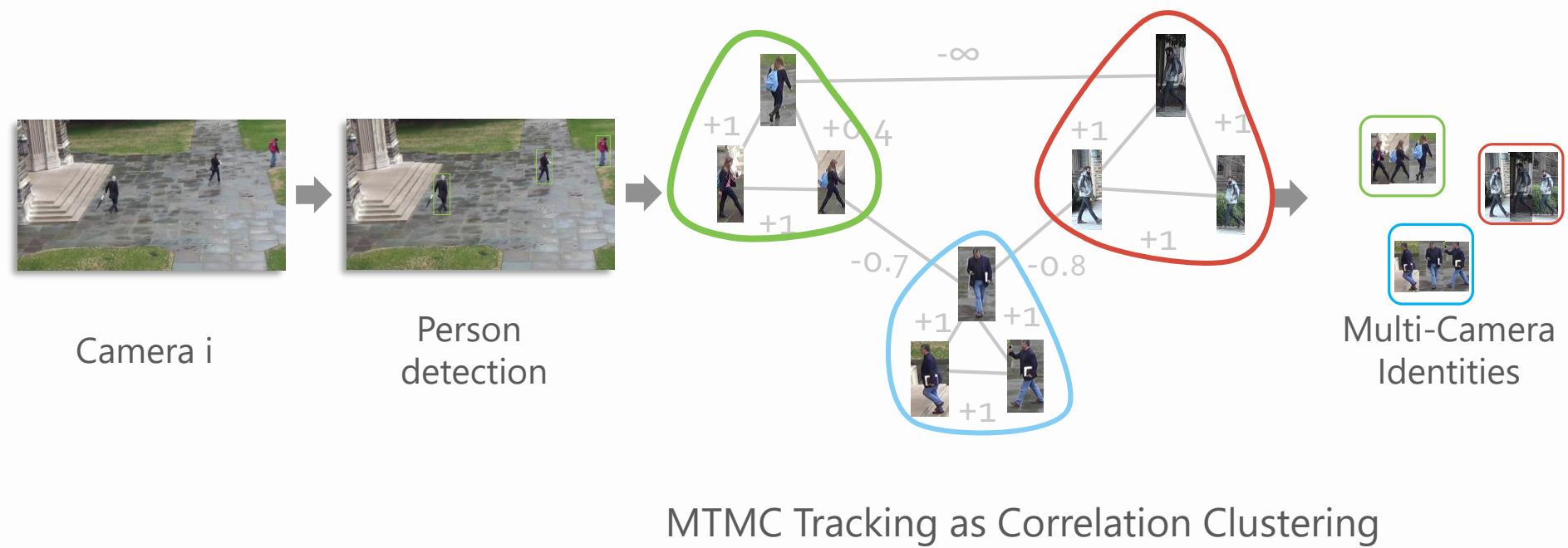
# Problem Formulation



# Problem Formulation



# Problem Formulation



$$\arg \max_X \sum_{(u,v) \in E} w_{uv} x_{uv}$$

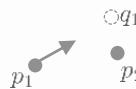
$$x_{uv} + x_{ut} \leq 1 + x_{vt} \quad \forall (u,v), (v,t), (u,t) \in E$$

# Computing Correlations

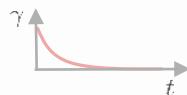
Appearance Correlation



Motion Prediction Correlation



Temporal Discount Factor



Final Correlation

Indifference Threshold

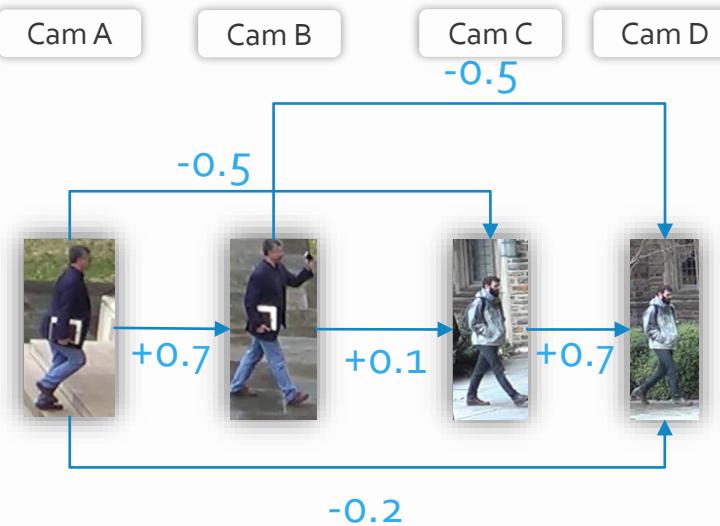
$$w_{ij}^A = \frac{T^A - d(f_i, f_j)}{T^A} \longrightarrow \text{Descriptor distance}$$

$$w_{ij}^M = \frac{T^M - c(p_i, p_j)}{T^M} \longrightarrow \text{Forward/Backward Prediction cost}$$

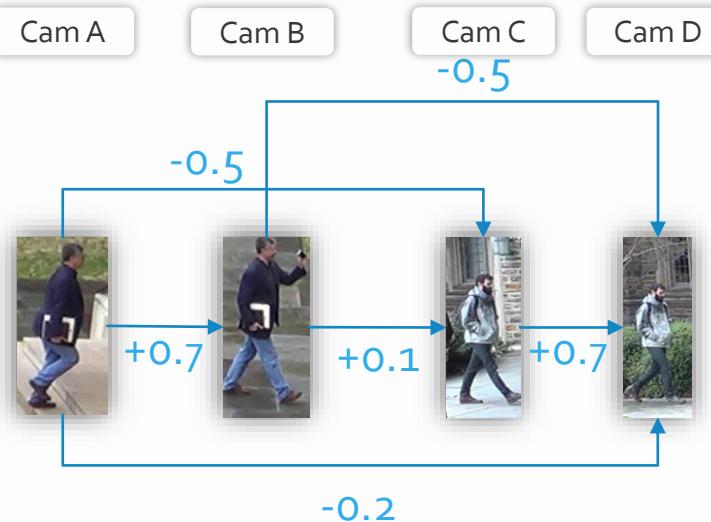
$$\gamma_{ij} = e^{\frac{-(t_i - t_j)^2}{\sigma}} \longrightarrow \text{Correlations decay to zero as time difference increases}$$

$$w_{ij} = \gamma_{ij} \cdot (w_{ij}^A + w_{ij}^M)$$

# Correlation Clustering Advantage

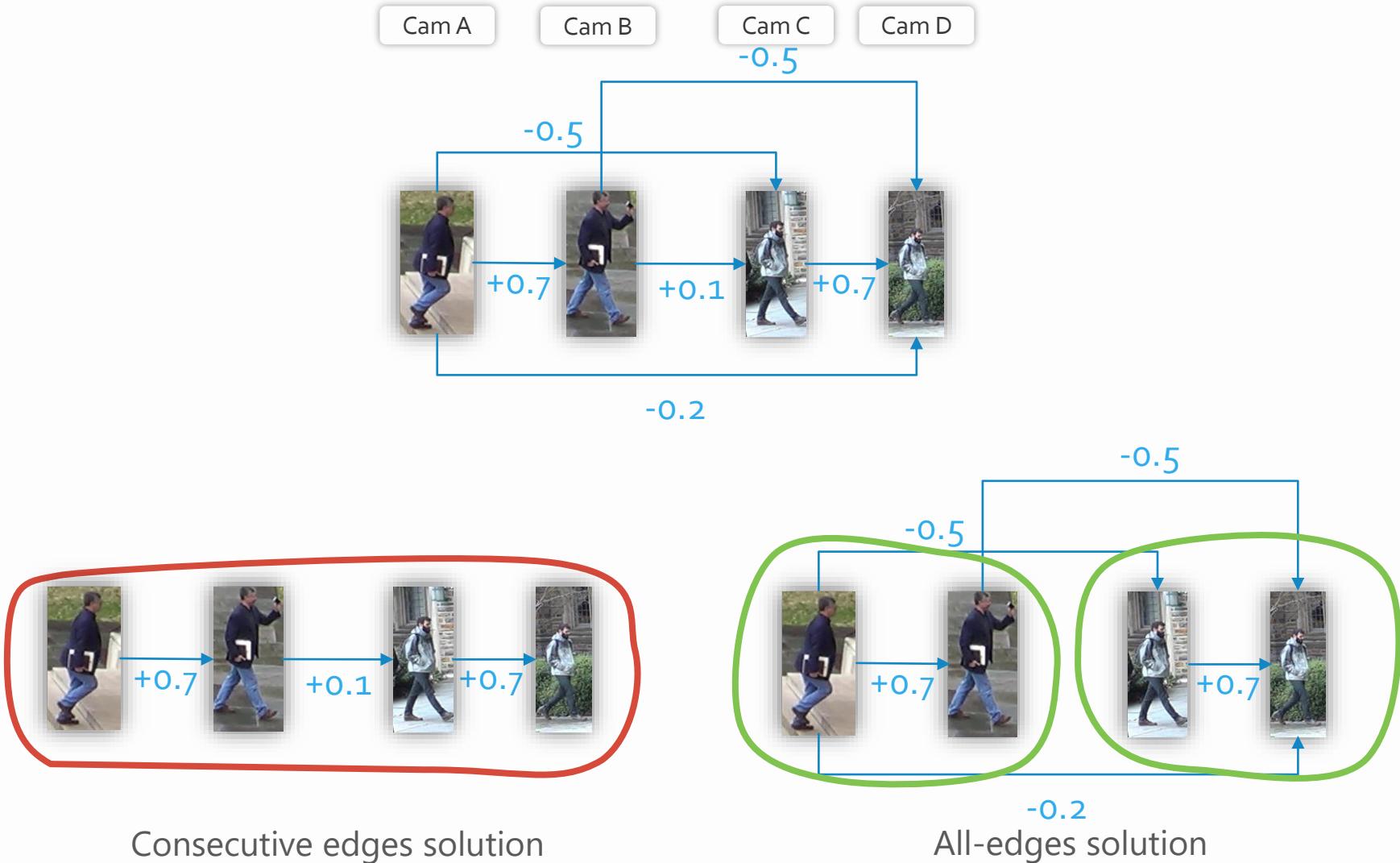


# Correlation Clustering Advantage



Consecutive edges solution

# Correlation Clustering Advantage



# Chronology of Formulations

- Appearance Modeling for Tracking in Multiple Non-Overlapping Cameras. Javed et al. CVPR 2005
  - Bipartite Matching
- Global Data Association for Multi-Object Tracking Using Network Flows. Zhang et al. CVPR 2008
- Multiple Object Tracking using K-Shortest Paths Optimization. Berclaz et al. TPAMI 2011
- Global Multi-Object Tracking Using Generalized Minimum Clique Graphs. Zamir et al. ECCV 2012
  - Solves one clique at a time
- [Tracking Multiple People Online and in Real Time. Ristani and Tomasi. ACCV 2014](#)
  - [Correlation Clustering](#)
- Consistent Re-Identification in a Camera Network. Das and Roy-Chowdhury. ECCV 2014
  - Identical objective
  - Additional constraint forbids associating identities that re-enter the same camera
- Subgraph decomposition for multi-target tracking. Tang et al. CVPR 2015
  - Adds unary terms
- Globally Optimal Generalized Maximum Multi Clique Problem for Multiple Object Tracking. Dehgan et al. CVPR 2015
  - Adds unary terms
  - Forbids association of co-occurred detections
- Multi-Person Tracking by Multicuts and Deep Matching. Tang et al. BMTT 2016
  - Equivalent
- MTT in Multiple Non-Overlapping Cameras using Constrained Dominant Sets. Tesfaye et al. CoRR 2017
  - Solves one cluster at a time
- Multi-Person Tracking by Multicut and Deep Matching. Tang et al. CVPR 2017
  - Adds path consistency constraints
- [Features for Multi-Target Multi-Camera Tracking and Re-Identification. Ristani and Tomasi. CVPR 2018](#)
  - [Correlation Clustering](#)

# Single-Camera Tracker



Video stream

Person  
detection



Stage 1



Space-time  
grouping

Stage 2



Tracklets  
(CC)

Stage 3



Appearance  
grouping

Stage 4



Sliding windows  
(CC)



Final  
trajectories

# Results

PETS2009-S2L1 View 1 sequence



	MOTA (%)	MOTP (%)	PREC. (%)	REC. (%)	ID sw
Berclaz	80.00	58.00	81.00	60.00	28
Shitrit	81.46	58.38	90.66	90.81	19
Andriyenko	81.84	73.93	96.28	85.13	15
Henriques	84.77	68.74	92.40	94.03	10
Zamir	90.30	69.02	93.64	<b>96.45</b>	8
Izadinia	90.7	76	96.8	95.2	N/A
<b>Ours</b>	<b>93.34</b>	<b>77.76</b>	<b>98.37</b>	95.71	<b>3</b>

# Results

## Town Center sequence



	MOTA (%)	MOTP (%)	PREC. (%)	REC. (%)	ID sw
Benfold	64.9	<b>80.4</b>	80.5	64.8	259
Zhang	65.7	71.5	71.5	66.1	114
Leal-Taixe	67.3	71.5	71.6	67.6	86
McLaughlin	74.15	72.41	90.40	83.27	N/A
Zamir	75.59	71.93	92.65	81.64	N/A
Izadinia	75.7	71.6	<b>93.6</b>	81.8	N/A
<b>Ours</b>	<b>78.8</b>	71.52	92.20	<b>86.51</b>	<b>68</b>

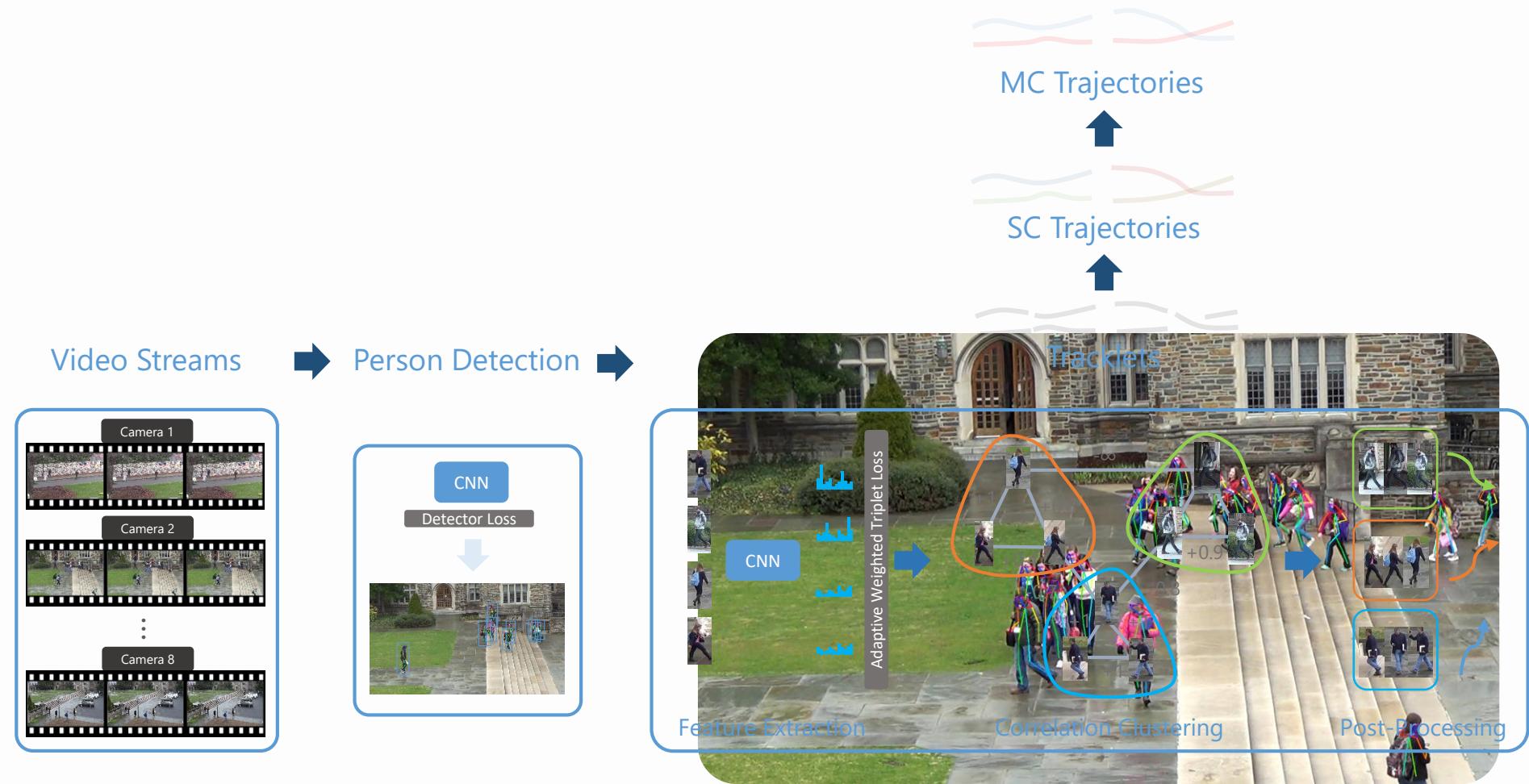
# Results

Parking Lot sequence



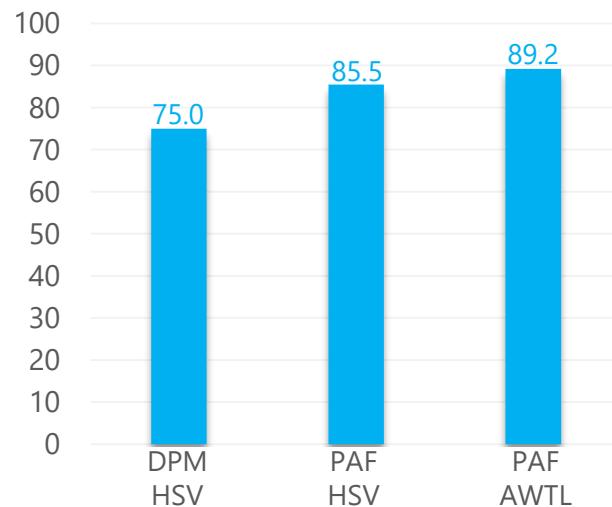
	MOTA (%)	MOTP (%)	PREC. (%)	REC. (%)	ID sw
Zamir	92.27	<b>85.52</b>	95.70	96.64	1
<b>Ours</b>	<b>94.20</b>	85.38	<b>96.13</b>	<b>98.50</b>	1

# Pipeline: DeepCC

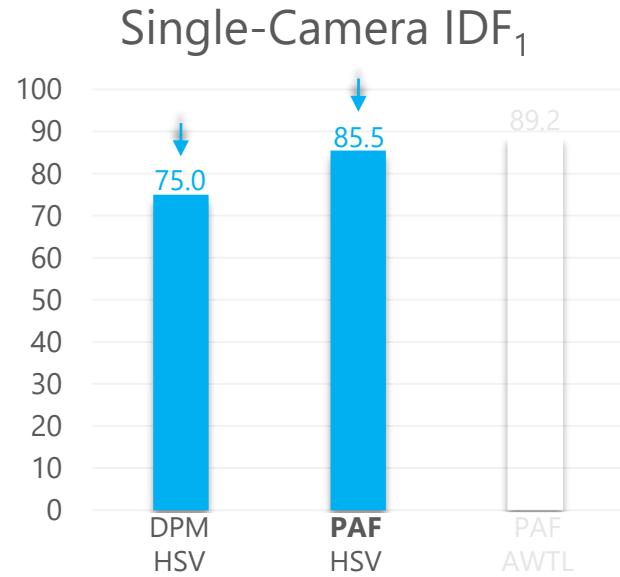


# Ablation Experiments

Single-Camera IDF<sub>1</sub>

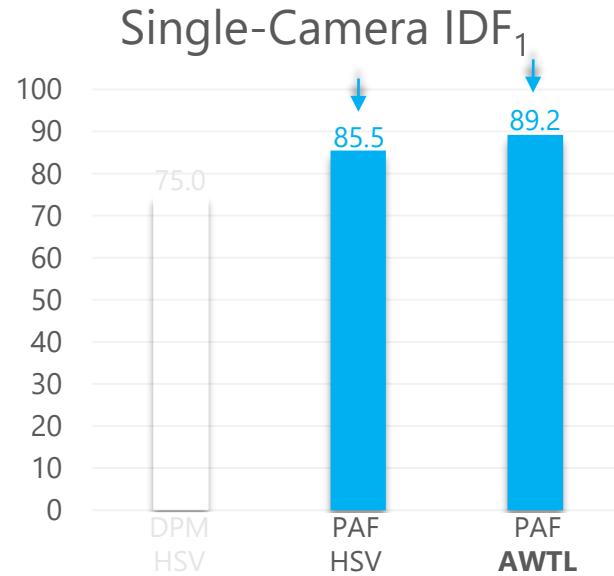


# Ablation Experiments



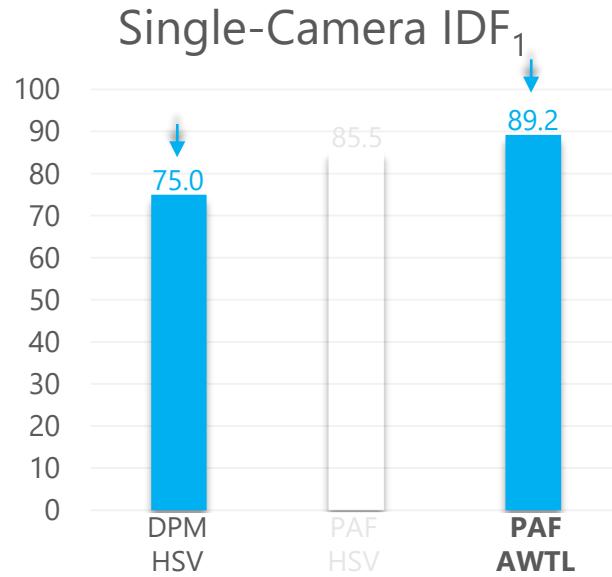
Improved detections help significantly in single-camera tracking

# Ablation Experiments



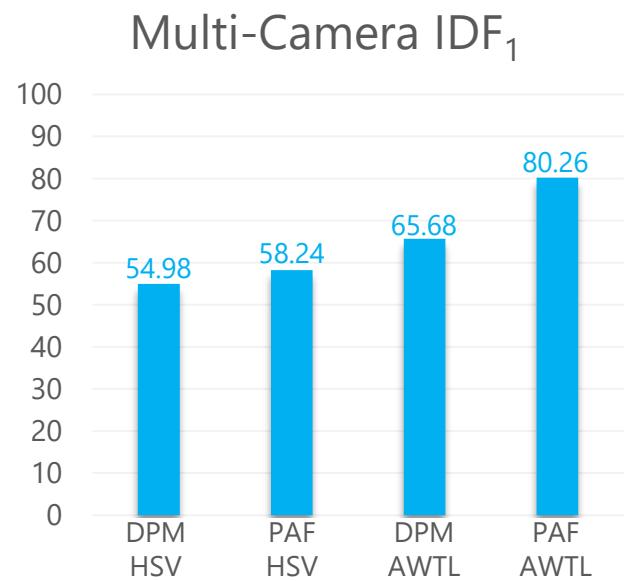
Significantly better features not as useful when detections are good

# Ablation Experiments

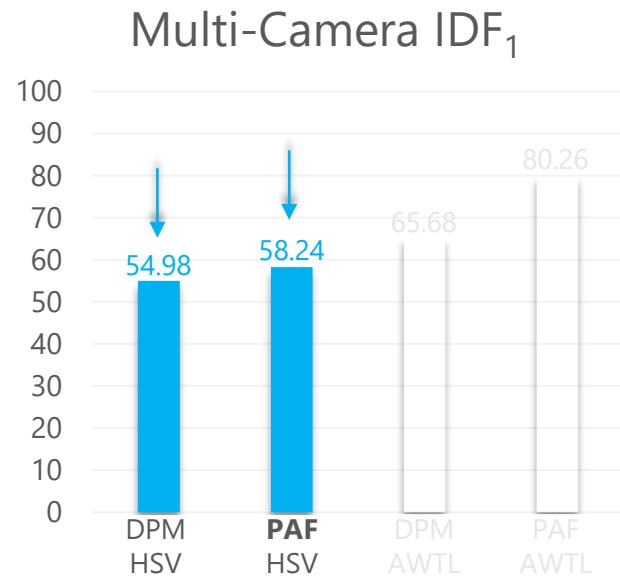


Best single-camera performance combines better detections and features

# Ablation Experiments

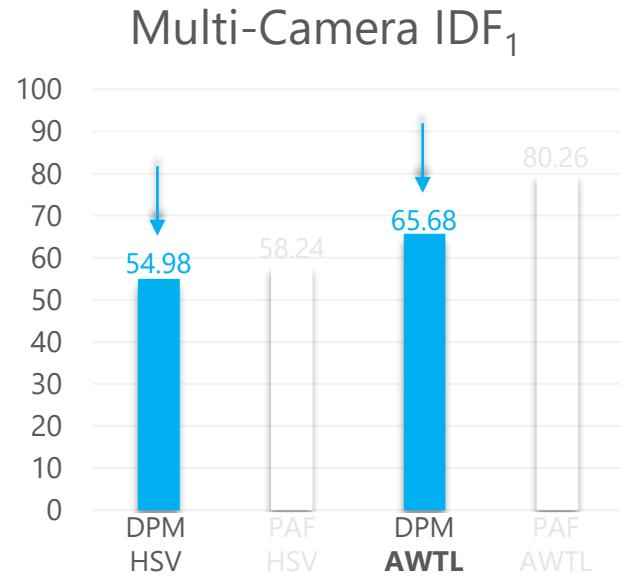


# Ablation Experiments



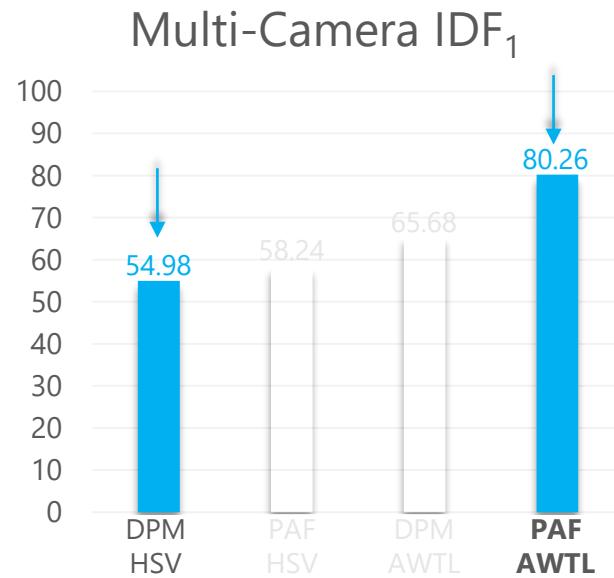
Improved detections help little across cameras when features are weak

# Ablation Experiments



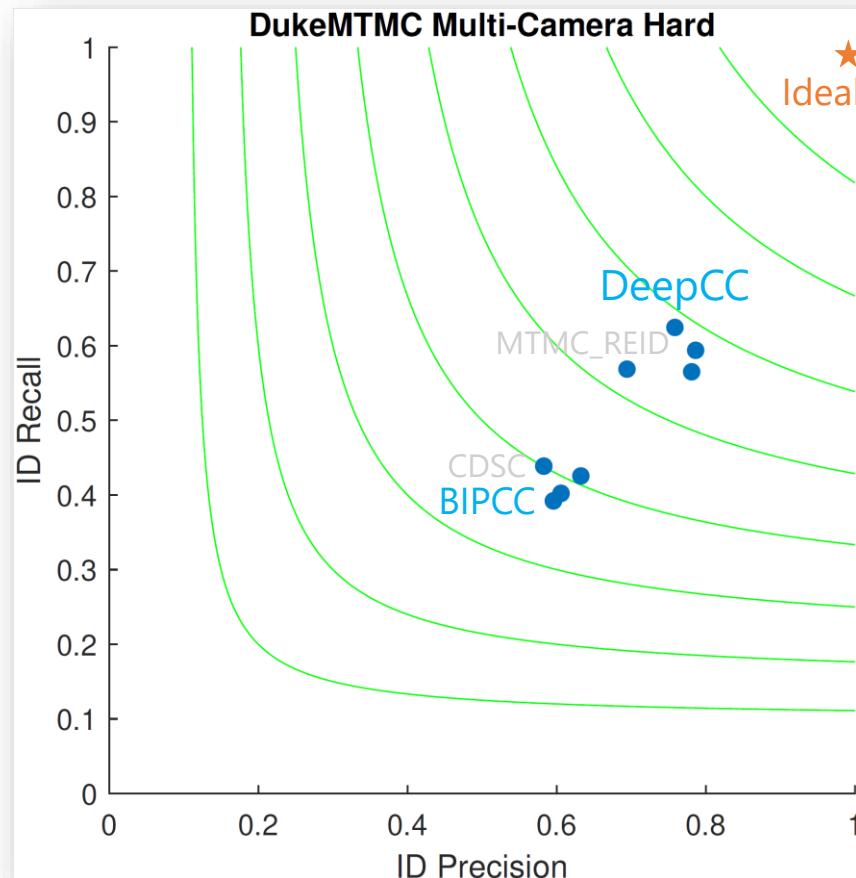
Good features more useful than good detector in MTMC tracking

# Ablation Experiments



Better detections and features give best MTMC tracking performance

# State Of The Art Comparison



# Qualitative Results

Cam 2 – Frame 124770

IDTP IDFP IDFN

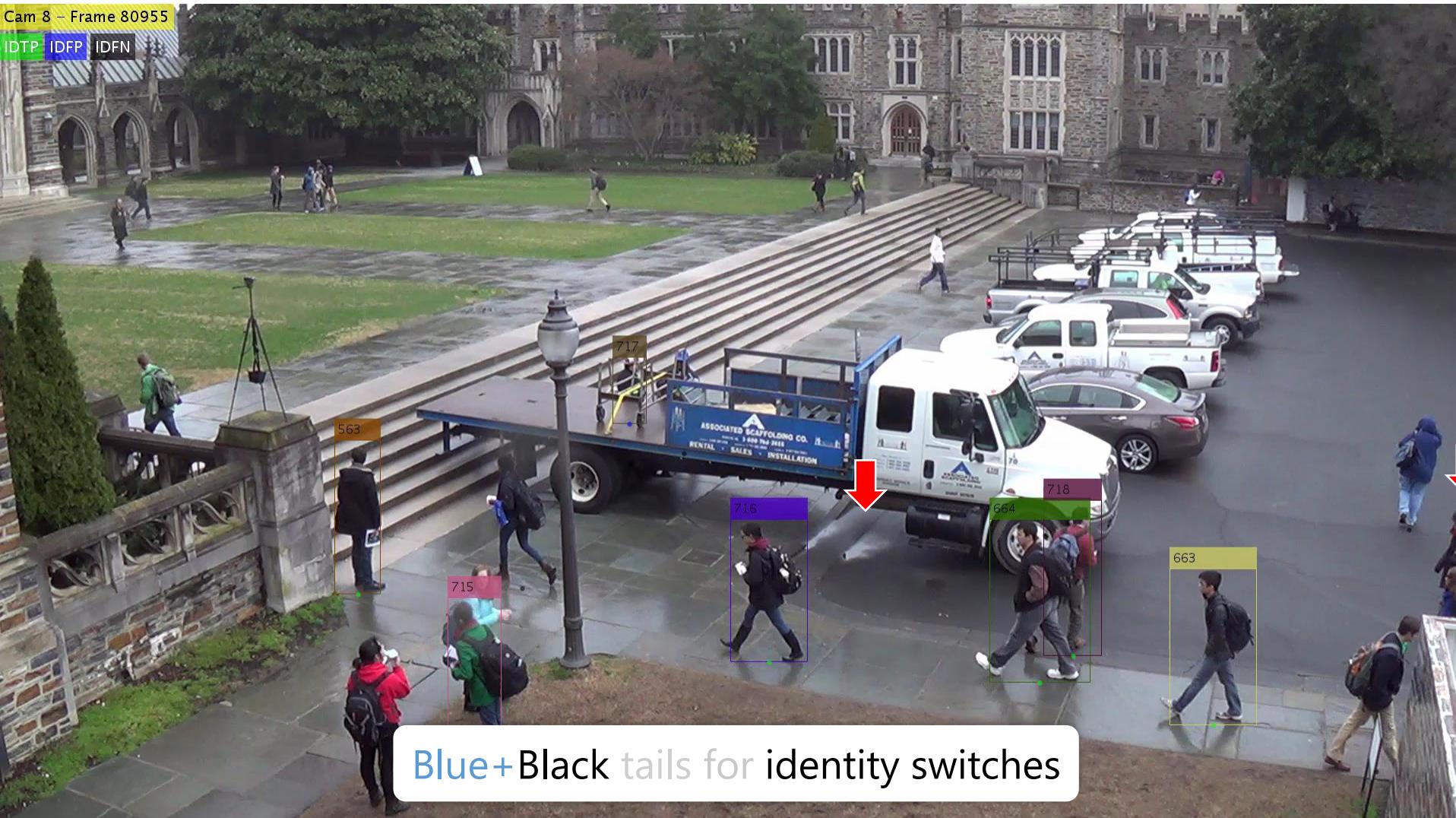


Black tail for missed identification



Green tail for correct identification

# Qualitative Results



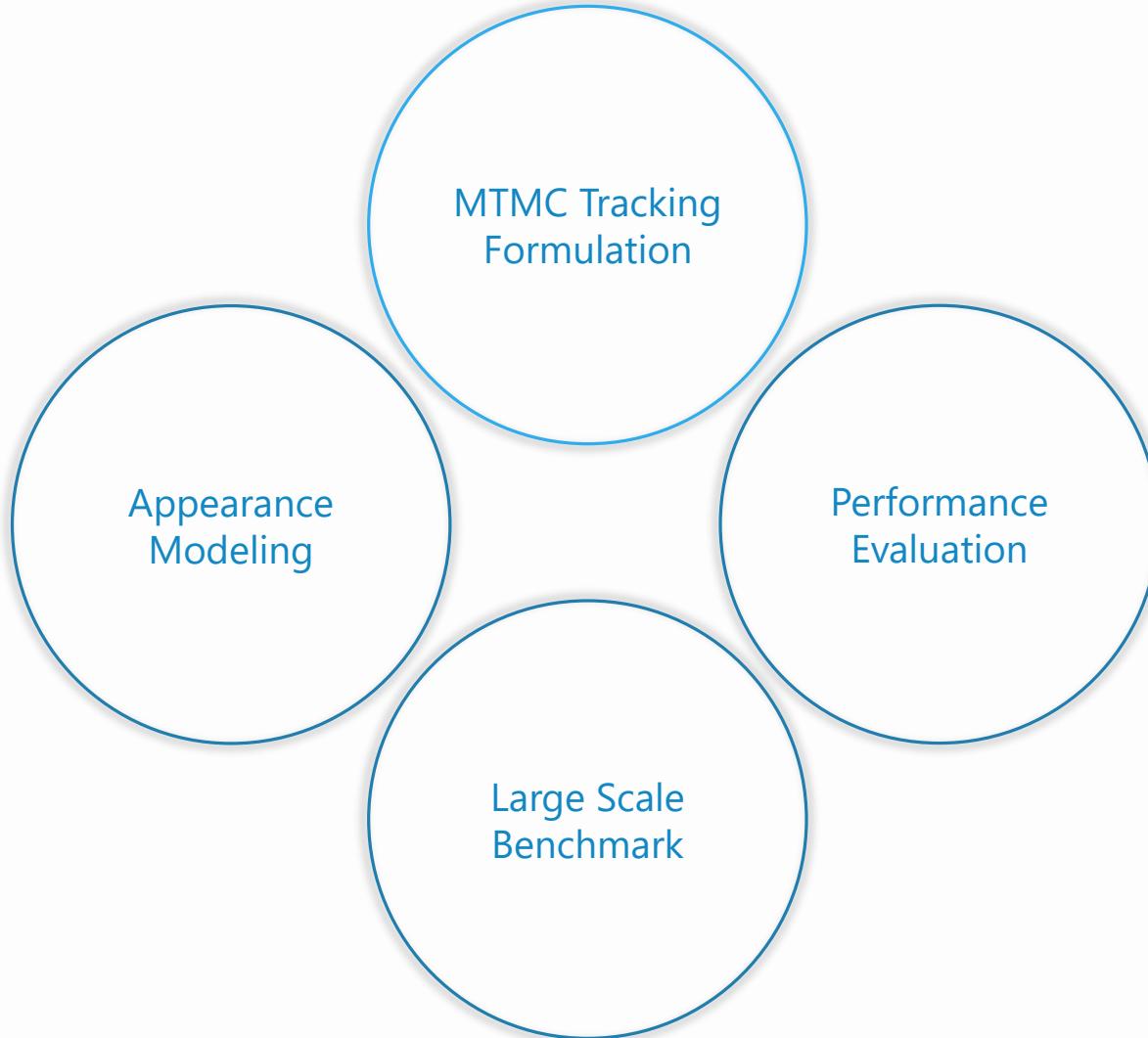
# Summary

- Correlation Clustering formulation improves over previous work
- State of the art DeepCC tracker

[1] Tracking Multiple People Online and in Real Time. Ristani and Tomasi. ACCV 2014

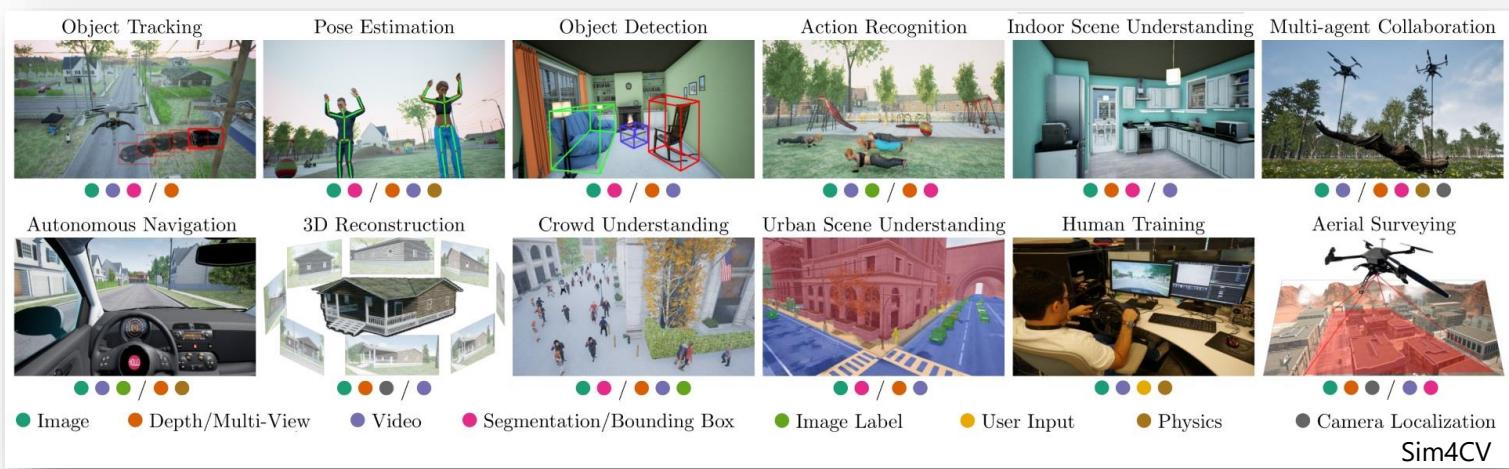
[2] Features for Multi-Target Multi-Camera Tracking and Re-Identification. Ristani and Tomasi. CVPR 2018

# My Research

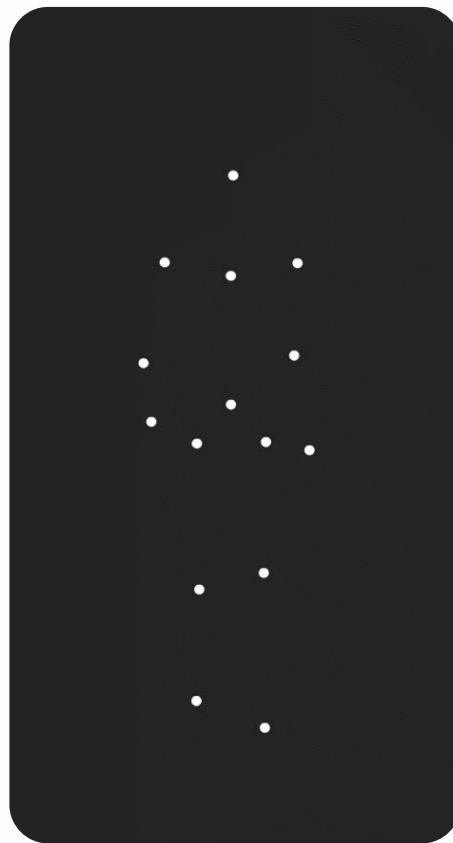
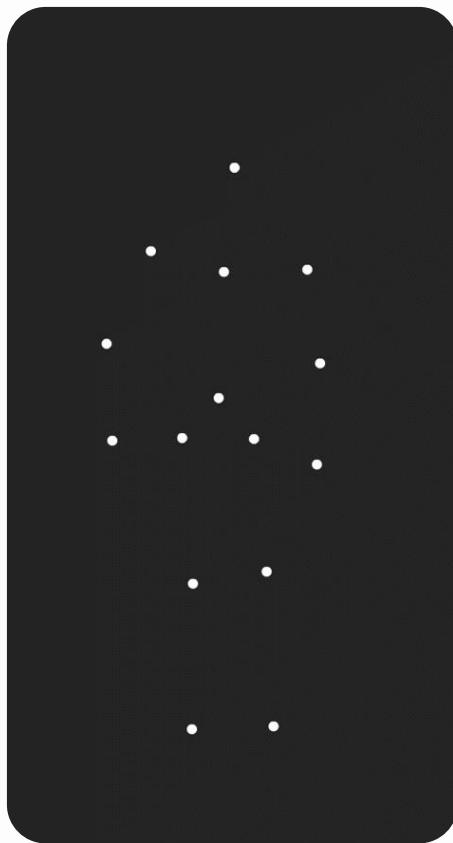


# Future Work

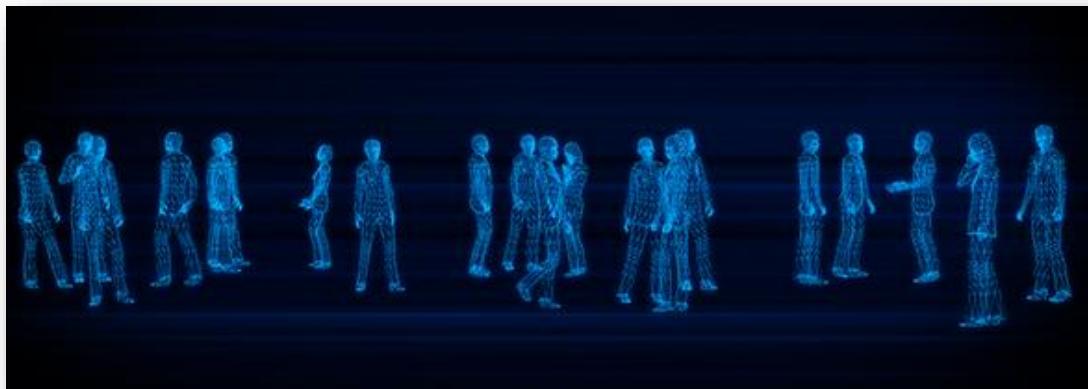
# Photo-Realistic Data



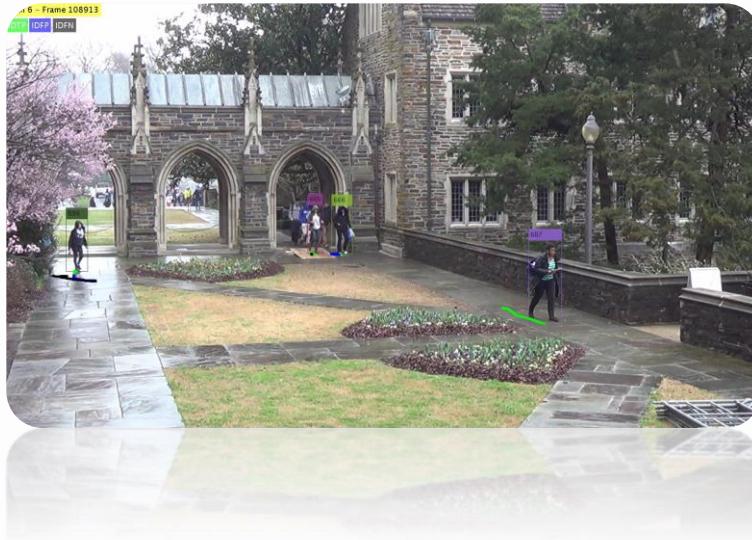
# Motion-based ReID



# Reasoning in 3D



# Thank you!



Code/Data:



## References:

- [1] Tracking Multiple People Online and in Real Time  
Ergys Ristani and Carlo Tomasi  
ACCV 2014
- [2] Performance Measures and Dataset for Multi-Target, Multi-Camera Tracking  
Ergys Ristani, Francesco Solera, Roger Zou, Rita Cucchiara, Carlo Tomasi  
ECCV 2016 Workshop on Benchmarking Multi-Target Tracking
- [3] Tracking Social Groups Within and Across Cameras  
Francesco Solera, Simone Calderara, Ergys Ristani, Carlo Tomasi, Rita Cucchiara  
IEEE Transactions on Circuits and Systems 2016
- [4] Features for Multi-Target Multi-Camera Tracking and Re-Identification  
Ergys Ristani and Carlo Tomasi  
CVPR 2018