```
#include<iostream>
 1
     using namespace std;
 3
     class numc
 4
 5
     private:
 6
         int n, tmp, reverb=0, d;
     public:
         void g_input();
void r_numc();
void display();
 8
 9
10
11
12
     void numc::g_input()
13
14
         cout<<"\nEnter any positive no. :: ";</pre>
15
         cin>>n;
16
     void numc::r_numc()
17
18
19
         tmp=n;
20
         while(n>0)
21
22
              d=n%10;
23
             reverb=(reverb*10)+d;
24
             n/=10;
25
26
27
     void numc::display()
28
29
         cout<<"\nReverse of "<<tmp<<" is : "<<reverb<<"\n";</pre>
30
31
    int main()
32
33
         numc r;
         r.g_input();
r.r_numc();
34
35
36
         r.display();
37
         return 0;
38
39
```