

```
#include<iostream>
using namespace std;
class MyClass {
private:
    static int count;
public:
    MyClass() {
        count++;
    }
    static int getCount() {
        return count;
    }
};

int MyClass::count=0;
int main() {
    MyClass a;
    MyClass b;
    MyClass c;
    cout << MyClass::getCount() <<endl;
    return 0;
}
```