# Ex. No.: 2(b)

## **DIFFIE-HELLMAN KEY EXCHANGE**

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Date:

AIM:

To implement Diffie-Hellman key exchange using C.

### **ALGORITHM:**

- 1. Get a prime number q as input from the user.
- 2. Get a value xa and xb which is less than q.
- 3. Calculate primitive root  $\alpha$
- 4. For each user A, generate a key Xa < q
- 5. Compute public key,  $\alpha$  pow(Xa) mod q
- 6. Each user computes Ya
- 7. Print the values of exchanged keys.

#### **PROGRAM CODE:**

```
//This program uses fast exponentiation function power instead of pow library function
#include <stdio.h>
#include <math.h>
int power(int, unsigned int, int);
int main()
int x,y,z,count,ai[20][20];
int alpha,xa,xb,ya,yb,ka,kb,q;
printf("\nEnter a Prime Number \"q\":");
scanf("%d",&q);
printf("\nEnter a No \"xa\" which is less than value of q:");
scanf("%d",&xa);
printf("\nEnter a No \"xb\" which is less than value of q:");
scanf("%d",&xb);
printf("\nEnter alpha:");
scanf("%d",&alpha);
ya = power(alpha, xa, q);
yb = power(alpha,xb,q);
ka = power(yb,xa,q);
kb = power(ya,xb,q);
printf("\nya = \%d \nyb = \%d \nka = \%d \nkb = \%d \n", ya, yb, ka, kb);
if(ka == kb)
printf("\nThe secret keys generated by User A and User B are same\n");
printf("\nThe secret keys generated by User A and User B are not same\n");
return 0;
int power(int x, unsigned int y, int p)
int res = 1; // Initialize result
```

```
x = x \% p; // Update x if it is more than or equal to p
while (y > 0) {
  // If y is odd, multiply x with result
  if (y \& 1)
  res = (res*x) \% p;
  // y must be even now
  y = y >> 1; // y = y/2 x
  = (x*x) \% p;
  }
  return res;
  }
  OUTPUT:
```

```
[root@localhost-live liveuser]# vi diffie.c
[root@localhost-live liveuser]# cc diffie.c
[root@localhost-live liveuser]# ./a.out

Enter a Prime Number "q":17

Enter a No "xa" which is less than value of q:3

Enter a No "xb" which is less than value of q:5

Enter alpha:7

ya = 15
yb = 15
ka = 4
kb = 4
```

#### **RESULT:**