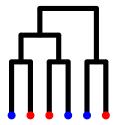
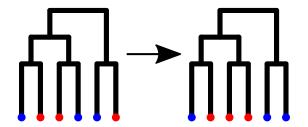


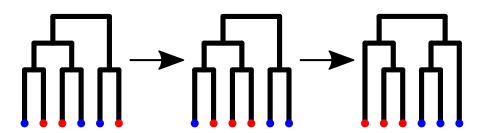
Structured coalescent approximations



• unstructured models allow to describe well mixed populations

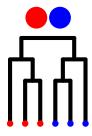


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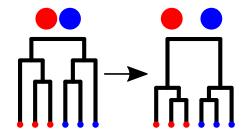
• unstructured models allow to describe well mixed populations

### Why are structured models needed?



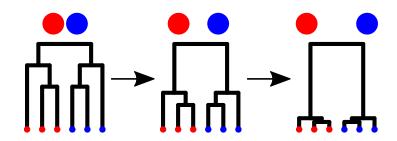
• the more dominant structure becomes...

### Why are structured models needed?



• the more dominant structure becomes...

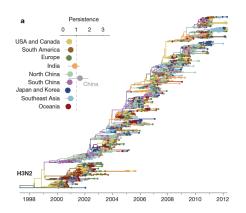
### Why are structured models needed?



- the more dominant structure becomes...
- ... the less appropriate unstructured models become in describing the process that generated the tree

#### How does structure arise

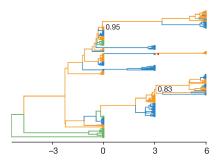
some examples: Global migration of H3N2



Bedford 2015 et al., Nature (2015)

#### How does structure arise

some examples: Within host clustering of HIV



Lorenzo-Redondo & Fryer et al., Nature (2015)

# How does structure arise other possible reasons:

- different host species
- different age groups
- · different stages of a disease

. . .

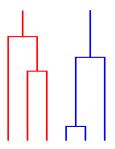
#### The structured coalescent

The structured coalescent describes a coalescent process in sub-populations between which individuals can migrate.

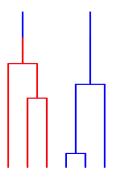
### Coalescence in sub-population

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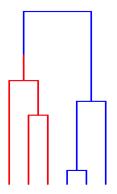
### Coalescence in sub-population



### Migration between sub-populations



### Coalescence in sub-population



 Given a coloured tree, a set of effective population sizes, migration rates and sampling states, the probability of a phylogeny under the structured coalescent can be calculated.

$$P(T, C|\bar{N}, \bar{M}, L)$$

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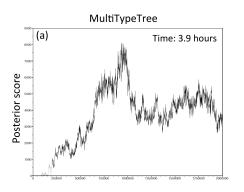
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$$P(T|\bar{N},\bar{M},L) = \int_C P(T,C|\bar{N},\bar{M},L)dC,$$

 With increasing number of events or different colors this sampling of colors on a tree becomes problematic.



De Maio et al., PLoS Genetics (2016)

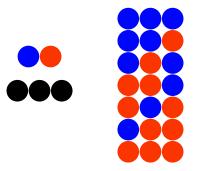


Why not just calculate  $P(T|\bar{N}, \bar{M}, L)$  directly?

### Direct calculation of $P(T|\bar{N}, \bar{M}, L)$



### **Direct calculation of** $P(T|\bar{N}, \bar{M}, L)$



 Requires states lineages number of ODEs to be solved. (1048576 for 2 states and 10 lineages)

### Calculation of $P(T|S, M, \Lambda)$ using ODEs

$$\frac{dP_{t}(L_{1} = I_{1}, ..., L_{i} = I_{i}, ..., L_{n} = I_{n}, T)}{dt}$$

$$= \sum_{i=1}^{n} \sum_{a=1}^{m} \left( \mu_{aI_{i}} P_{t}(L_{1} = I_{1}, ..., L_{i} = a, ..., L_{n} = I_{n}, T) - \mu_{I_{i}a} P_{t}(L_{1} = I_{1}, ..., L_{i} = I_{i}, ..., L_{n} = I_{n}, T) \right)$$

$$- \sum_{a=1}^{m} \lambda_{a} \binom{k_{a}}{2} P_{t}(L_{1} = I_{1}, ..., L_{i} = I_{i}, ..., L_{n} = I_{n}, T)$$

Müller et al., MBE (2017)



 MCMC sampling of coloured trees is not feasible for dataset with many states or many migration events

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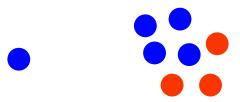
- MCMC sampling of coloured trees is not feasible for dataset with many states or many migration events
- ODE approach is not feasible for more than 10 lineages and three or four states.

· Use approximations instead.

Nicola F. Müller 25.7.2017 27

#### What can be approximated?

 Assume that the location of one lineage does not depend on the location of one other lineage, but just on the sum of lineages in other states.



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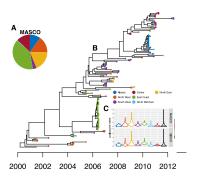
- Assume that the location of one lineage does not depend on the location of one other lineage, but just on the sum of lineages in other states.
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- MASCOT: Marginal Approximation of the Structured COalescenT

### **MASCOT** differential equation

$$\frac{d}{dt}P(L_{i} = I_{i}, T) = \sum_{a=1}^{m} \left(\mu_{al_{i}}P_{t}(L_{i} = a, T) - \mu_{l_{i}a}P_{t}(L_{i} = I_{i}, T)\right)$$
$$-P_{t}(L_{i} = I_{i}, T)\left(\lambda_{l_{i}}\sum_{\substack{k=1\\k\neq i}}^{n} P_{t}(L_{k} = I_{i}|T)\right)$$
$$+\sum_{a=1}^{m} \frac{\lambda_{a}}{2}\sum_{\substack{j\neq i\\i=1}}^{n} \sum_{\substack{k\neq j,i\\k=1}}^{n} P_{t}(L_{j} = a|T)P_{t}(L_{k} = a|T)\right)$$

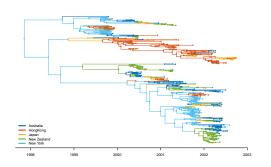
Müller et al., MBE (2017)

## MASCOT allows to infer migration an coalescent rates with many states: Avian Influenza



Müller et al., MBE (2017)

## MASCOT allows to infer migration an coalescent rates with many states: H3N2



Müller et al., in preperation (2017)

#### **Tutorial**

https://taming-the-beast.github.io/tutorials/Mascot-Tutorial/