# Gene trees and species trees SNAPP models

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# Species

A species is a group of individuals which are equally likely to interbreed with each other, and which don't interbreed with anyone else

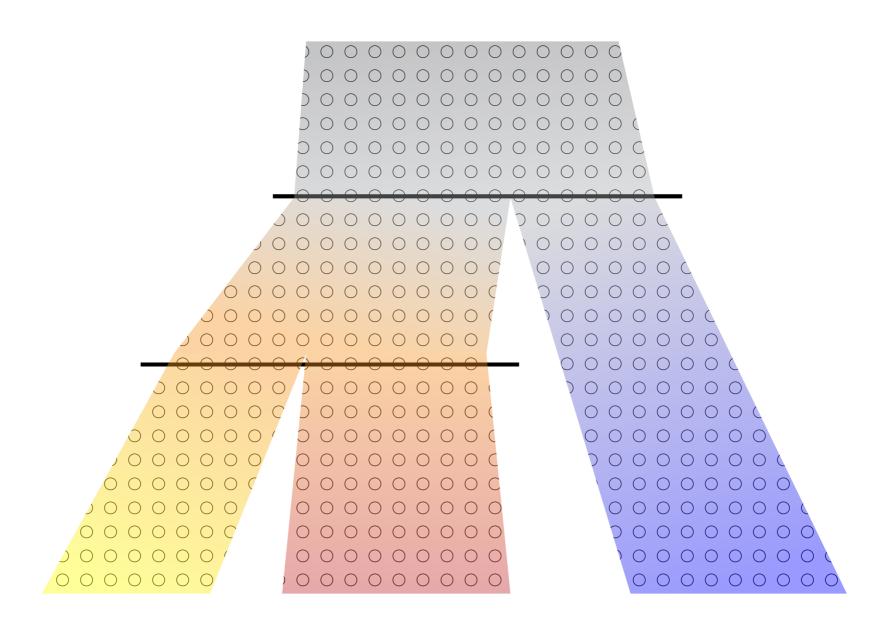
Question for later: what is wrong with this?

# Species Tree

A representation of a history of a species which, over time, splits and splits again into new descendent species, eventually giving rise to the set of species under study

Question for later: what is wrong with this?

#### Species tree

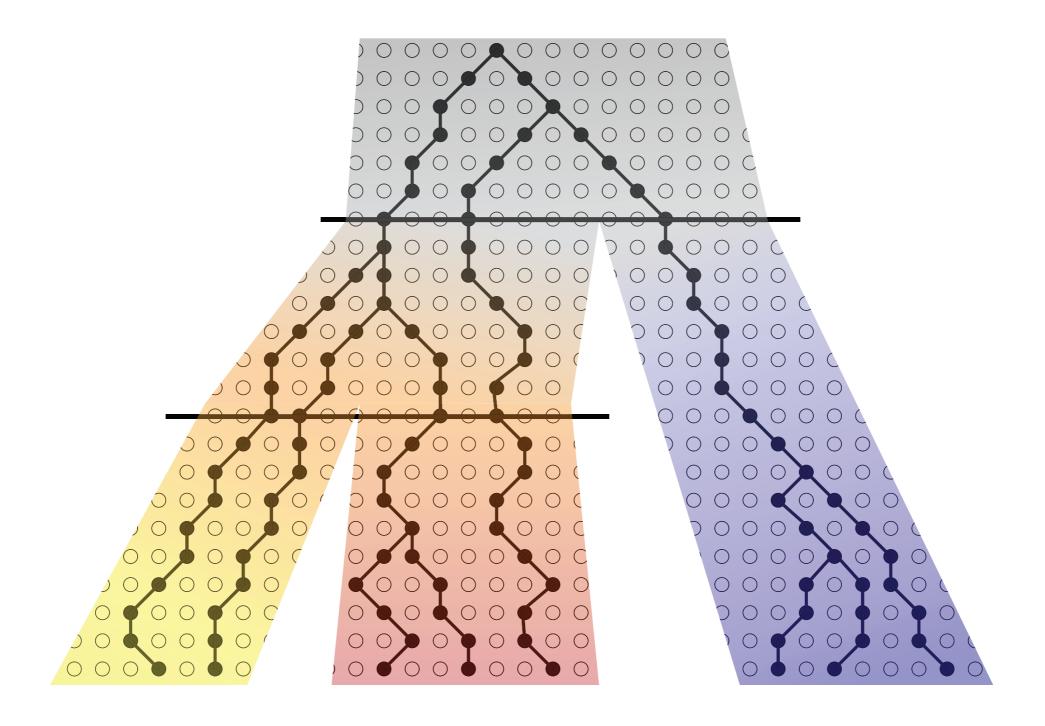


# Gene Tree

A tree representing the history of inheritance of copies of a particular gene (or locus) among the sampled individuals.

david bryant 2017

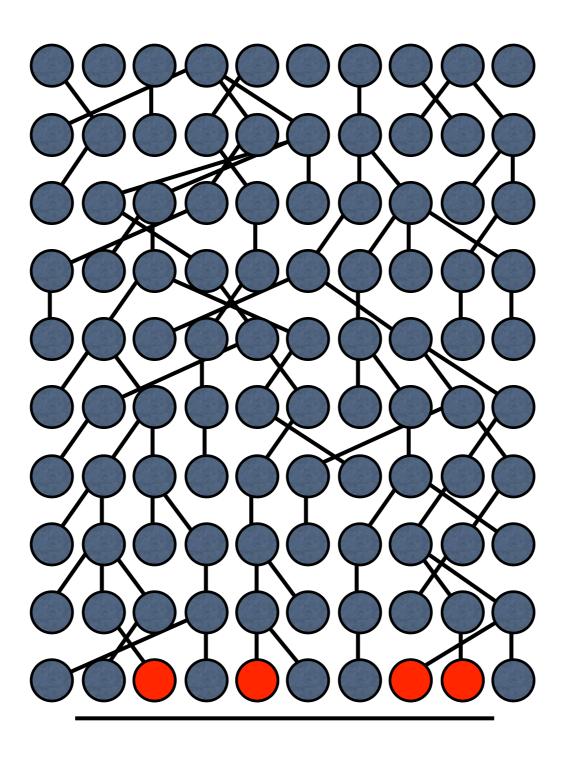
#### Gene tree



#### Linkage disequilibrium

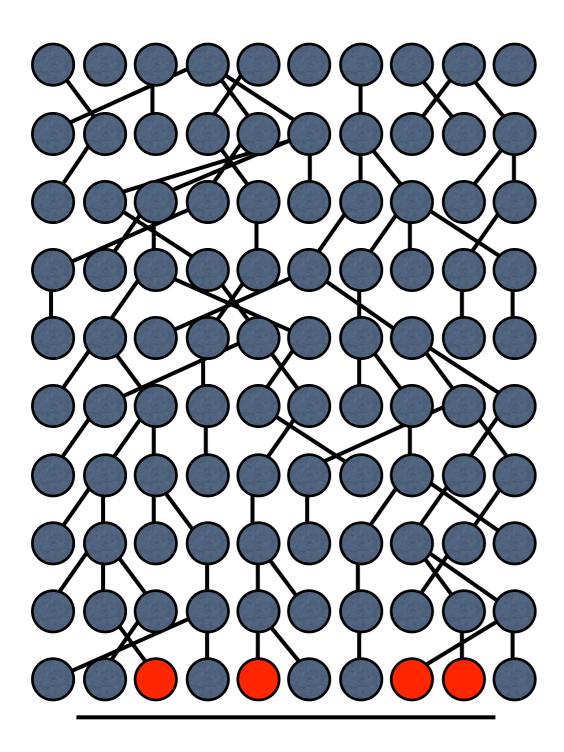
- A chromosome in a child can contain genes inherited from different parents. Hence different genes/loci can have different gene trees.
- When genes are inherited together we say they are linked. When they are inherited independently we say they are unlinked.
- Linkage disequilibrium (LD) is a correlation-based measure of the extent to which genes/loci are linked.

#### Forward time models

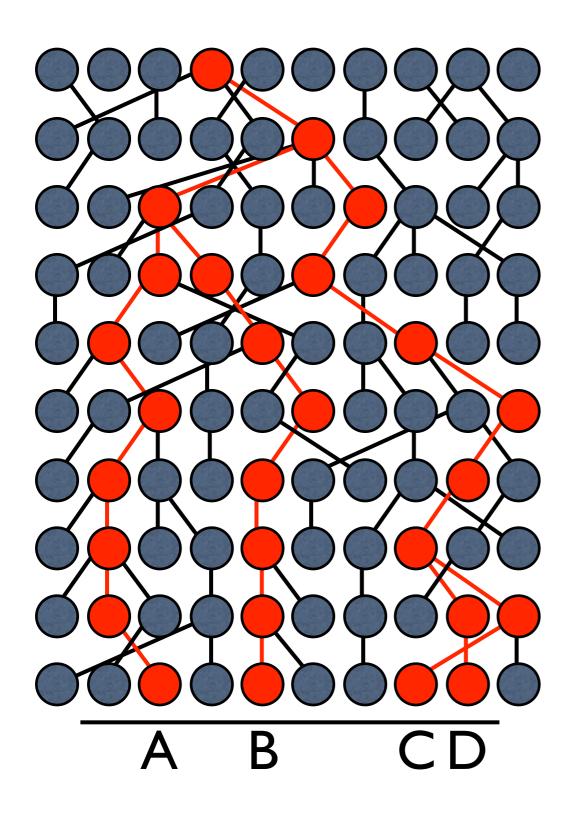


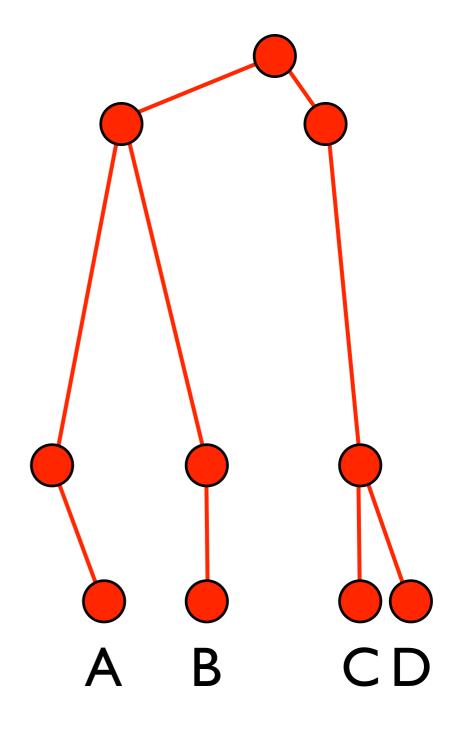
Present day samples

## Wright-Fisher model



### Reversing the Wright Fisher

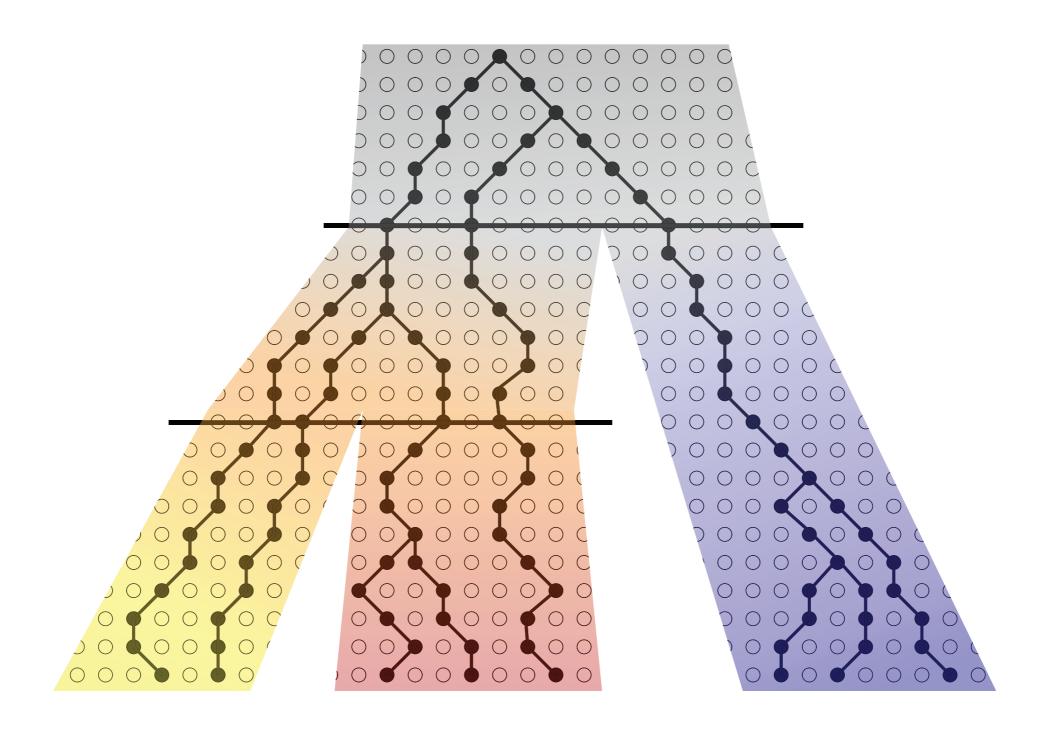




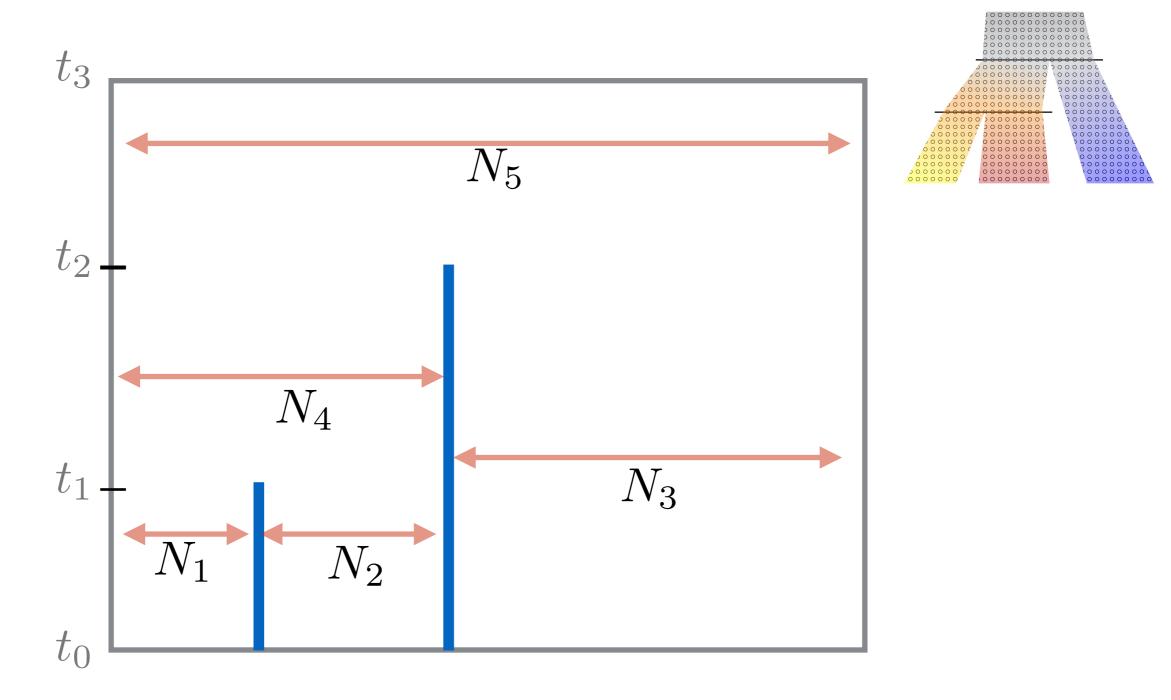
#### Coalescent Process - one population

- Consider the number of distinct ancestral lineages as a death process going backwards in time.
- The event of two lineages meeting at a common ancestor is called a coalescence.
- Two lineages coalesce at rate 1/(2N) (backwards in time)
- k lineages coalesce at rate (k(k-1)/2) x 1/(2N)

#### Multispecies coalescent

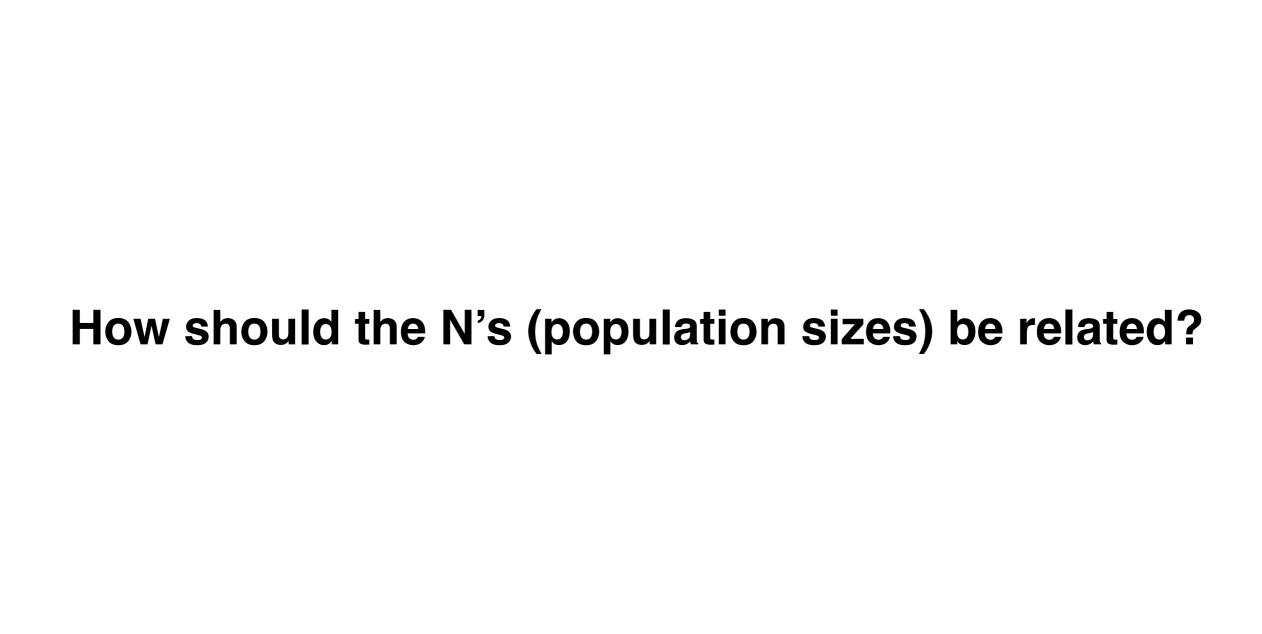


#### Multispecies coalescent



Just like the single population coalescence except that

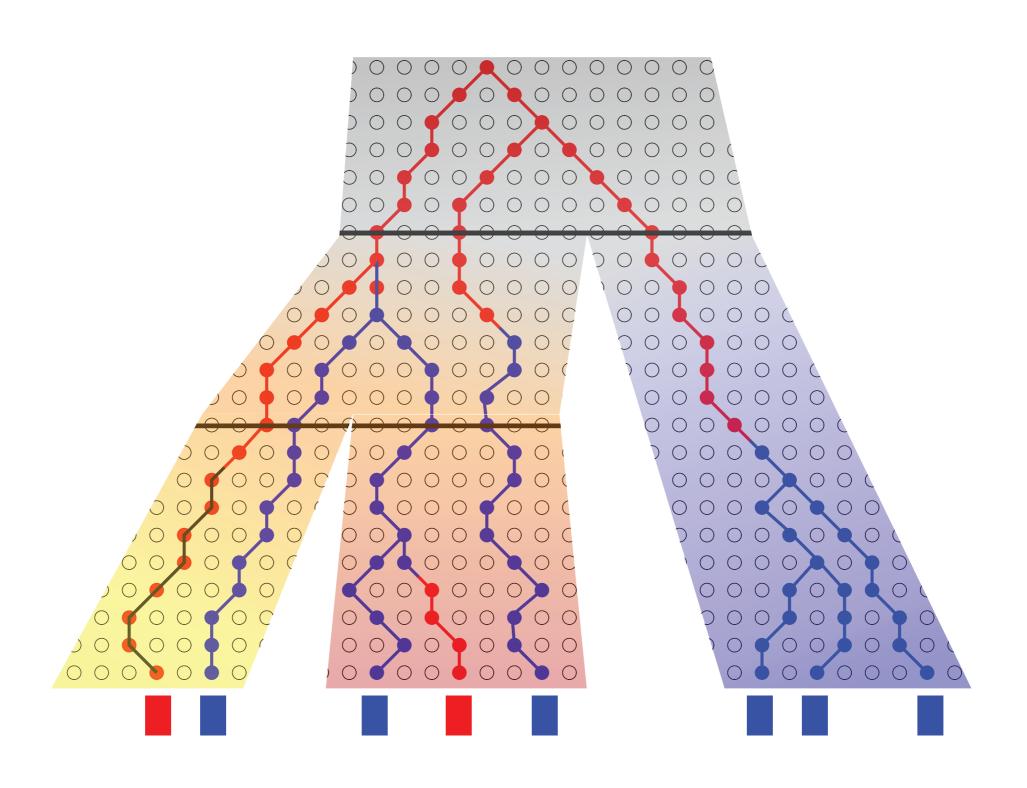
- Lineages on either side of a barrier can't coalesce
- Other pairs coalesce with rate proportional to 1/pop size.



#### Models for species size

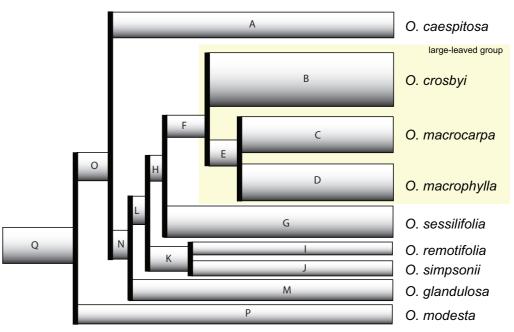
- The probability of reproducing
- Diversity within the species
- Q:- what is the population? What are we actually modelling? \*\*
- Should population sizes add up over the tree / after each divergence? (N1 + N2 = N4 ...) \*\*\*
- How do extant population sizes relate to ancestral?
- Mechanisms for estimating ancestral population sites (perhaps look at coalescent trees as source of information about these?)
- Ancestral population sizes at least one...
- Differs depending on mechanism of speciation
- Varying change in population size along a branch, which might continue across multiple branches

#### Modelling (binary) SNPs



#### **SNAPP** Computations

- SNAPP uses a range of numerical and analytical tricks to compute the likelihood of a single SNP conditional on the species tree (with parameters).
- This contrasts to most gene tree / species tree approaches which either
  - sample gene trees for each locus/gene/SNP, or
  - use some kind of approximation.
- We still use MCMC to sample the species trees.



#### You can use SNAPP with...

#### Unlinked binary markers:

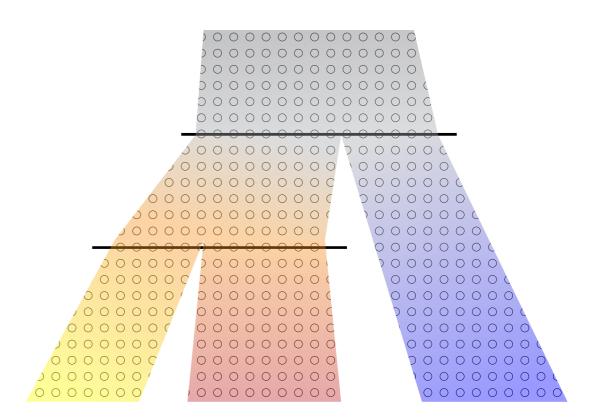
- SNP data
- Full genome data (with subsampling)
- AFLP data
- RadSeq (one SNP per restriction site)

#### Do not use SNAPP to analyse

- Full genes (use \*Beast or competitors)
- Every site in a genome
- Markers with > 2 alleles

#### Setting up the model (I): species trees

- Times between branching / divergences
- Tree shape
- Population sizes



- Time is measured in mutations per site
- The mutation rate is over all sites, including constant sites (which is what we usually measure)
- The mutation rate is assumed constant over the tree
- If you want to convert SNAPP time to numbers of generations, divide by the mutation rate (in mutations per generation)
- If you want to convert this to calendar time, divide by the generation time

#### Species tree prior

- We implement a Yule prior, which has a single parameter λ
- λ is the rate at which lineages split

#### Which lambda should I use???

- 1/λ which is the expected number of mutations (per site) between divergences.
- If  $\mu$  is the mutation rate, and g the generation time, then

$$(1/\lambda)$$
  $(g/\mu)$ 

is the average time between divergences

(there are a lot of prior estimates for this for multiple species, see, e.g. Coyne and Orr).

#### Population size

- We use the standard parameter  $\theta$  for population size.
- In a diploid populatio  $\theta = 4N\mu$  where N is the effective population size
- Independent gamma priors on each θ (user specifies mean and variance or gamma parameters)
- Note that this is effective population size... bottlenecks have a big effect

 Since time is measured in mutations per site, we choose backward and forward mutation rates u and v so that that the expected rate

is one.

- With binary non-directional SNP data, it makes most sense to use u=v=1
- If there is a clear directionality to the states, (e.g. presence absence for AFLP; mutant vs wildtype) to might make sense to estimate u and v
- In principle, it would be possible to incorporate nucleotide frequencies for (biallelic) DNA data, but this hasn't been done yet!



Come up with an important shortcoming of this model

### Shortcoming

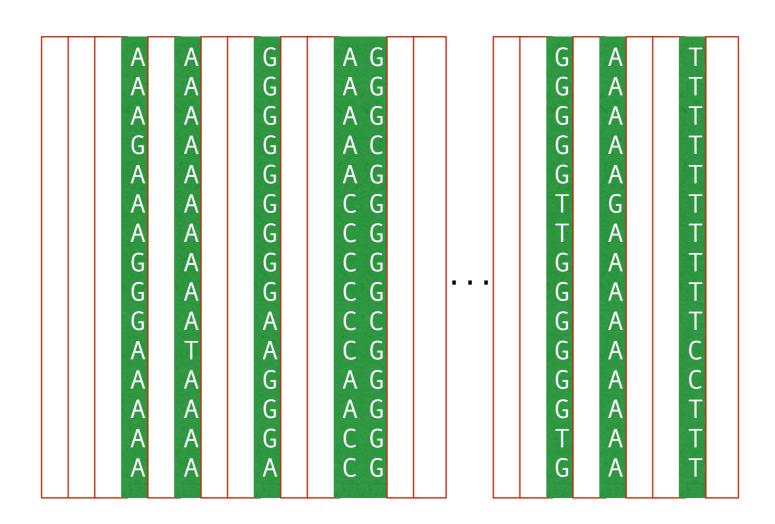
#### **SNP** = Single Nucleotide Polymorphism

Polymorphism = Marker which varies in the population(s)

```
CATCGCAAGAA
CAACATCGCAAGAA
                 AGGCAAAT
  ACATCGCAAGAA
   CATCGCAAGAA
   CATCGCACGAA
                    TCGAA
  GCATCGCACGAA
  ACATCGCAAGAA
CAACATCGCAAGAA
                 AGGCAAA
CAACATCGCACGAA
                 AGTCAAA
                 AGGCAAA
                     Not a SNP
```

In practice there is often a complex ascertainment process

#### Data censoring



Censored data: some (constant) patterns are concealed, but we know how many there are.

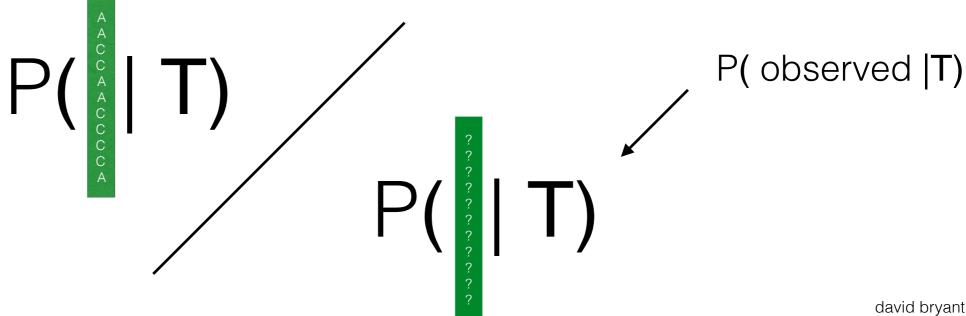
#### Truncated data (what we're getting)



Truncated data: some (constant) patterns are completely removed from the data. We don't know how many were removed.

Instead of using the probability of a pattern (given a tree etc.)

we use the *conditional probability*, where we condition on the pattern being non-constant



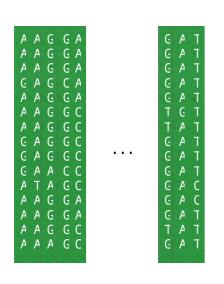
#### Conditional problems

- 1. Conditional probability of a pattern being observed is often difficult to compute.
- 2. The full likelihood function is easier to approximate.
- 3. Removing constant sites makes it far harder to infer divergence dates and population sizes.

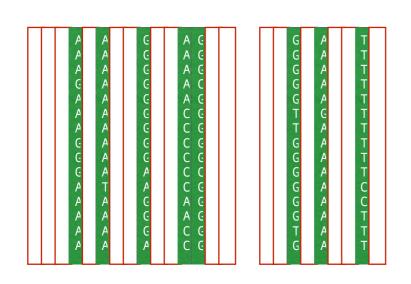
#### Use non-polymorphic sites?

- If you have SNP data or AFLP data then the 'use nonpolymorphic data' should be set to off.
- If you have a random (sparse) sample of genomic data, and you included non-polymorphic (constant) sites, then this option should be set to on.
- Coming soon: better ways to incorporate information about genome size and proportion of segregating sites...

#### Walk like a Bayesian



We observed *n* variable patterns



but we know these were selected from N patterns in total, where N is unknown.

So we sample from the posterior distribution of N. Heck, we might as well sample from the truncated data while we're at it...

#### Manipulating conditionals

is just (as usual) a multinomial distribution.

To get

we can use Bayes' rule, but we need a prior for N.

#### Conditional likelihoods revisited

Conditional likelihoods correspond to prior P(N) proportional to 1/N

What does this say about the use of conditional likelihoods and hidden assumptions about the data?

#### What to use as a prior?

#### OPEN MODELLING PROBLEM

Take a strategy for SNP ascertainment and selected and determine an appropriate model/prior for the "effective" number of SNPs

In the absence of convincing models, we commit the standard Bayesian transgression of choosing a convenient (general) distribution (negative Binomial).

#### Rannala and Yang (2017)

However, a drawback of such methods [like SNAPP] is that SNPs provide little information about branch lengths in the gene trees and the power may be reduced in comparison with sequence-based methods.

- 1. If we ignore mixing and modelling, SNAPP is a most powerful method for these data
- 2. It is not clear (and I don't believe it has been properly tested) that 100 genes are more powerful then 1 million SNPs...

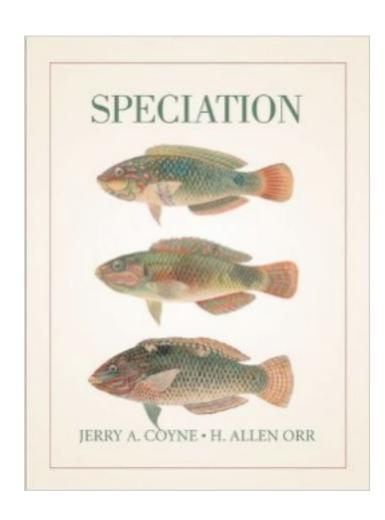
## What is a species?

- 1. Geospiza magnirostris.
- . Geospiza parvula.

- 2. Geospiza fortis.
- 4. Certhidea olivasea.

## What is a "species"?

#### Diversity of species concepts



Coyne and Orr list 19 distinct species concepts...

...other authors list even more...

...but I've found it really hard to find anything I can encode mathematically.

#### Biological species concept

Species are groups of interbreeding natural populations that are reproductively isolated from such other groups. (Ernst Mayr, 1995)

# What can prevent two individuals from reproducing successfully?

- 1. Geospiza magnirostris.
- 3. Geospiza parvula.

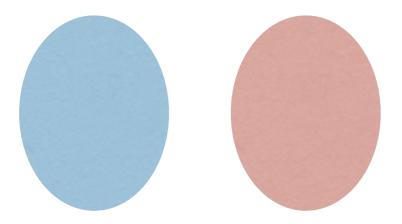
- Geospiza fortis.
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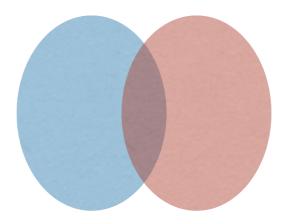
## What is a "species"?

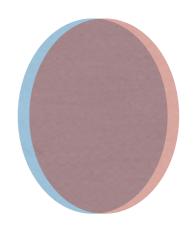
#### Reproductive isolating barriers

- Lack of cross-attraction between different groups
- Different habitats
- Different individuals breed at different times
- Different interaction with pollinators
- Mechanical incompatibility
- Partial or complete self-fertilisation
- Not doing it right
- Incompatibility with gametes (sperm/pollen)
- Hybrids suffer lower viability and lack of ecological niche
- Hybrids less attractive
- Hybrids fail to develop properly
- Hybrid sterility

#### Biogeography



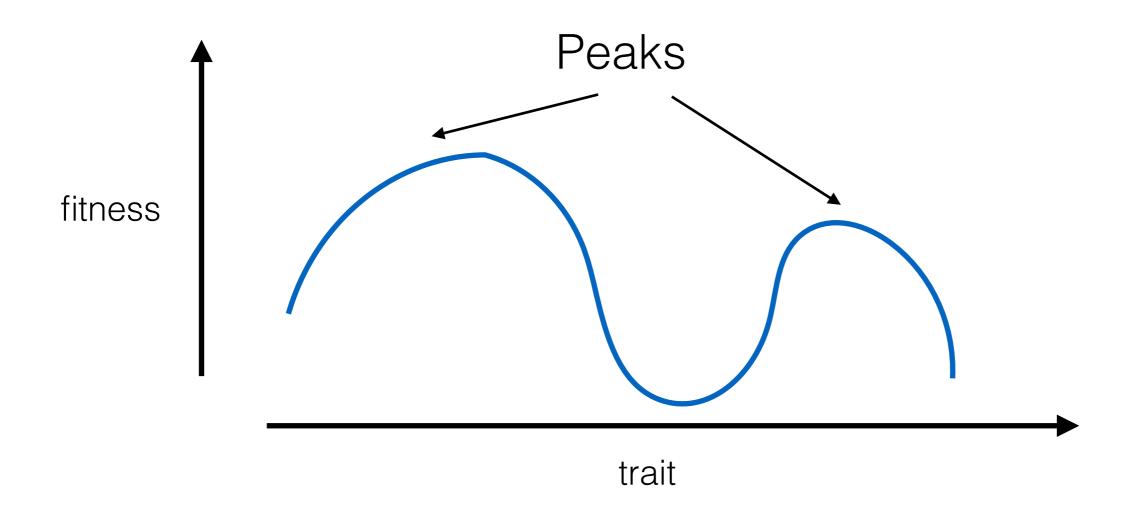




Allopatric Speciation Parapatric Speciation Sympatric Speciation

# How isolated do populations need to be to form species?

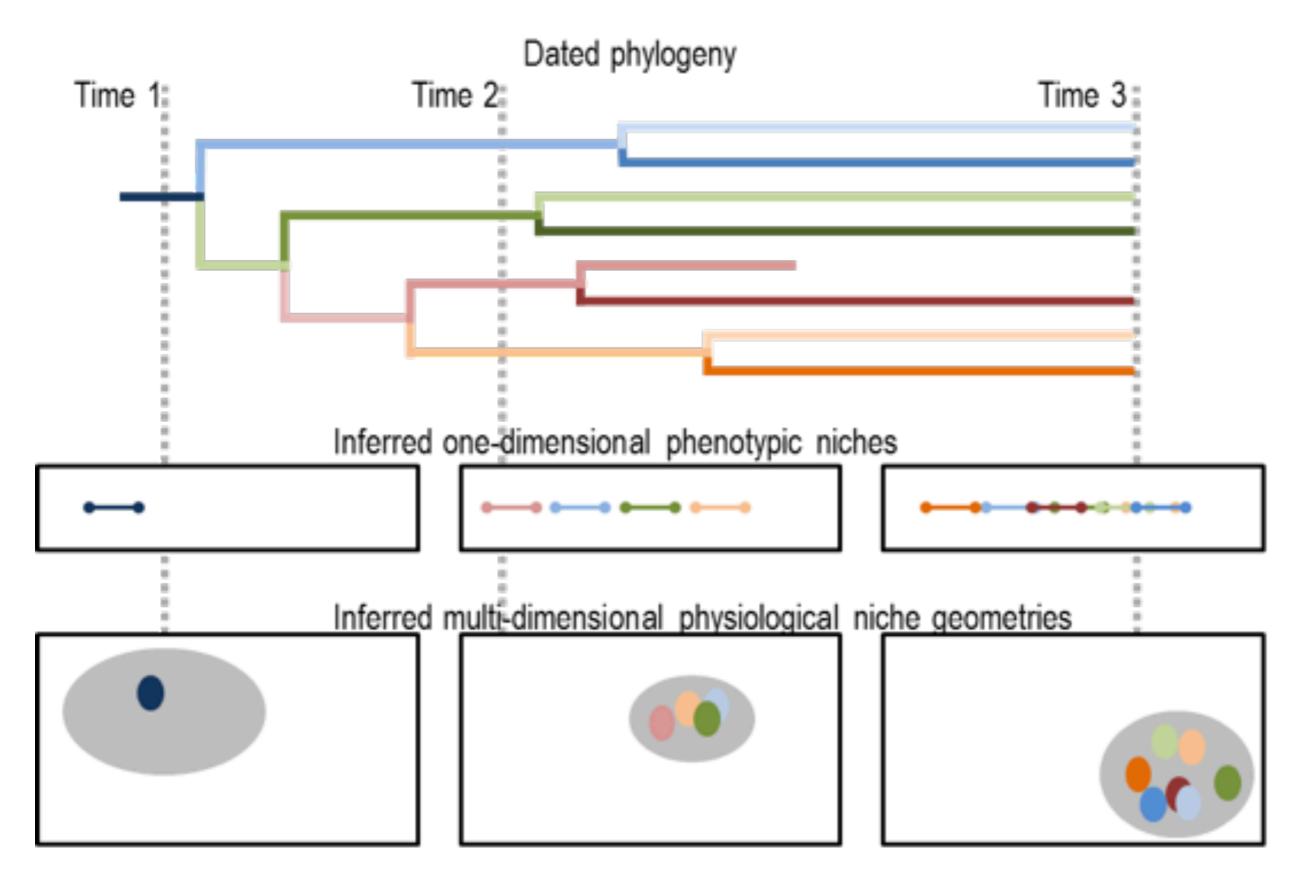
 Though it is contended, it is apparent that selection plays a significant role in many speciations



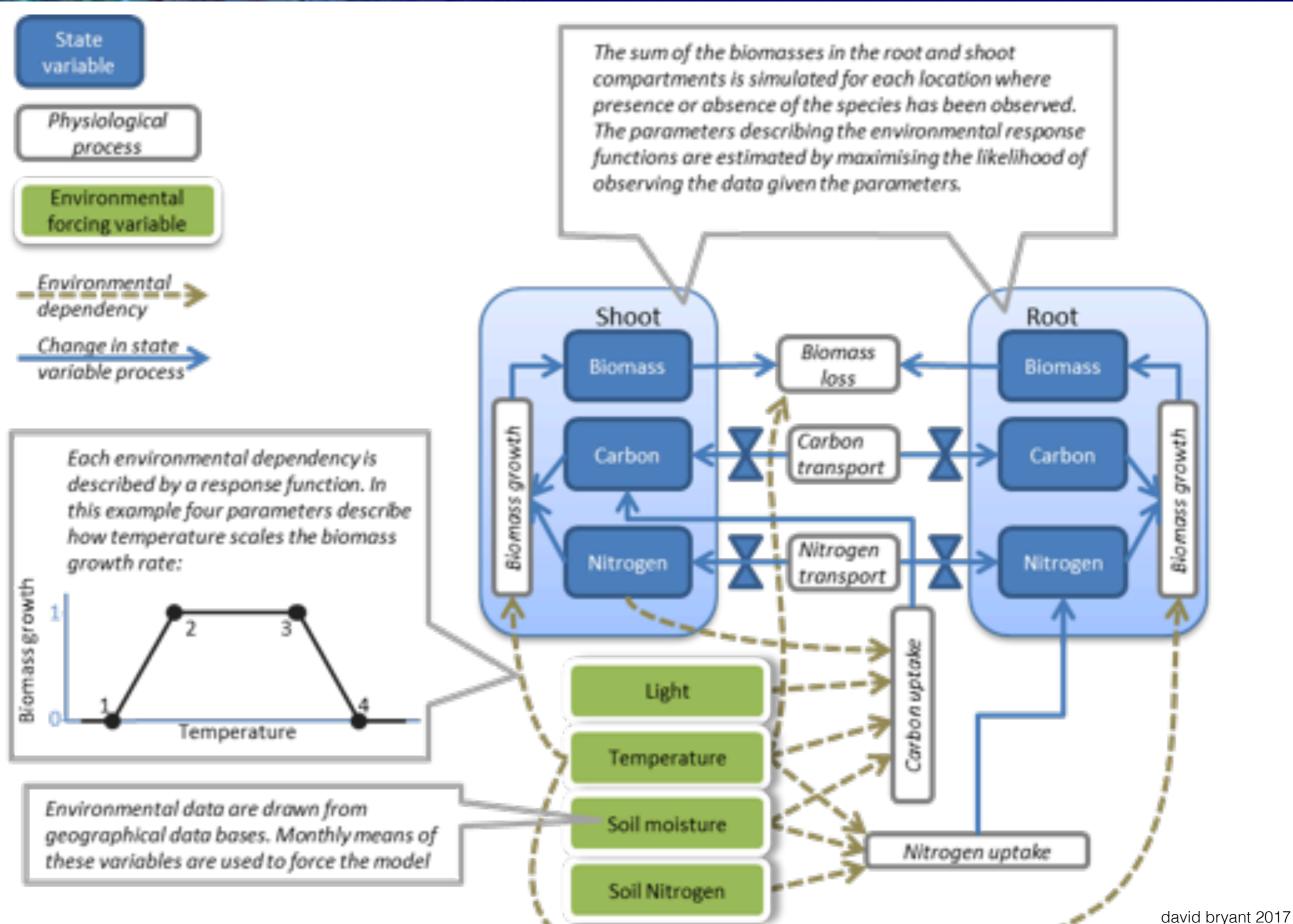
#### Towards a quantitative model for speciation

- Every individual is identified according to a huge collection of 'traits', or equivalently as a point in a high dimensional 'trait space'
- Traits could include
  - Morphological
  - Ecological niche
  - Behavioural
  - Geographic
  - •
- The probability that two individuals reproduce successfully is a decreasing function of their distance (i.e. isolation rather than barriers).

#### Niche evolution



#### Physiological niche models



#### Opinion is cheap

- 1. There has been a shift towards more mathematically complex models of species tree, often of a macro-evolutionary flavour
- 2. I'd like to see a shift away from a focus solely on phylogenetics (tree+times+thetas) and more towards trying to infer the nature of the speciations at the nodes
- 3. Comparative method approaches are a start, but there are scary problems of logical dependencies. Perhaps forward-time trait based models could provide a practical alternative.
- 4. Which is hard.