Explain the concept of score matching and describe how it is used in score-based (diffusion) generative models.

総定 dotta  $x \in \mathbb{R}^n$ ,我們想知道 x 是從 哪個 p of p(x) 的 distribution 抽出的 定義 score function 為  $S(x) := \nabla_x \log P(x)$ , $\{S : \mathbb{R}^n \longrightarrow \mathbb{R}^n\}$ 

向量 S(x) 表示在 x 點, 任哪個方向前進, pdf p(x) 會上升得最快, i.e., 描述往分佈中更合理、常見的樣本前進

而 score matching 是描述學習 score function 的方法,至少有以下3種:

- D Explicit score matching (ESM),  $\sharp$  loss function &  $L_{ESM}(\theta) := \mathbb{E}_{x \sim p(x)} \left\| S(x; \theta) \nabla_{x} \log p(x) \right\|^{2}$
- Description in the second sec
- 3 Denoising score matching (DSM),  $\sharp$  loss function &  $L_{DSM}(0) := E_{X_0 \sim P(X_0)} E_{(X_1 X_0) \sim P(X_1 X_0)} \| S_{\sigma}(x;0) \overline{V}_{x} \log P(x_1 X_0) \|^2$

where xo 是 original data  $P_0(x_0)$  是 original polf x 是 perturbed data , and  $x = x_0 + \varepsilon_0$  ,  $\varepsilon_0 \sim N(0, \sigma^2 I)$   $P_0(x)$ 是 polf of perturbed polf

在 score-based (diffusion) generative model 中、是利用 Denoising score matching 来學習 Pr(x)的 score function,

$$\begin{array}{l}
\therefore \quad \chi = \chi_o + \xi_{\overline{U}}, \quad \xi_{\overline{U}} \sim N(0, \overline{U}) \\
\therefore \quad P(\chi | \chi_o) = \frac{1}{(2\pi)^{\frac{N}{2}} \overline{U}^d} e^{-\frac{\|\chi - \chi_o\|^2}{2\overline{U}^2}} \\
\Rightarrow \quad \log P(\chi | \chi_o) = \log \frac{1}{(2\pi)^{\frac{N}{2}} \overline{U}^d} - \frac{\|\chi - \chi_o\|^2}{2\overline{U}^2} \\
\Rightarrow \quad \nabla_{\chi} \log P(\chi | \chi_o) = -\frac{1}{\overline{U}^2} (\chi - \chi_o)
\end{array}$$

So, LDSM(0):= 
$$\mathbb{E}_{\pi \sim p(\pi)} \mathbb{E}_{(x|\pi_0) \sim p(x|\pi_0)} \| S_{\sigma}(x;0) - \nabla_x \log P(x|\pi_0) \|^2$$
  
=  $\mathbb{E}_{\pi \sim p(\pi_0)} \mathbb{E}_{(x|\pi_0) \sim p(x|\pi_0)} \| S_{\sigma}(x;0) + \frac{1}{\sigma^2} (x-\pi_0) \|^2$   
=  $\mathbb{E}_{\pi \sim p(\pi_0)} \mathbb{E}_{(x|\pi_0) \sim p(x|\pi_0)} \frac{1}{\sigma^4} \| \sigma^2 S_{\sigma}(x;0) + \chi - \chi_0 \|^2$ 

 $\chi=\chi_0+\Sigma_T$ ,  $\Sigma_0\sim N(0,T_1)$  0n the other hand, 若給定 data  $\chi_0$ , to 噪得到  $\chi=\chi_0+T\Sigma$ ,  $\Sigma\sim N(0,I)$  想學習一個 function ho嘗試復原乾淨的影像,則可利用 Denoising auto encoder, 其 loss function 為

在 Vincent 2011年的 paper (A connection between score matching and denoising autoencoders)中 證明了差在 Denoising auto encoder的去噪器是最佳的(在给定噪音(下),即 ho(x)預測 E[xolx], 則此玄噪器 ho(x) 與 score function S(x) 的關係為

$$h_{\theta}(x) = x + \sigma^2 S_{\sigma}(x; \theta)$$

: LOSM = CLDAE, where C & a constant

也就是稅 DSM 是用来 學髒的圖的 score function, DAE 是在學將髒的圖復原成乾净的圖 中的玄噪 (mapping), 而這二件事是等懂的!

## 2. Unanswered Questions

There are unanswered questions from the lecture, and there are likely more questions we haven't covered.

- · Take a moment to think about these questions.
- Write down the ones you find important, confusing, or interesting.
- · You do not need to answer them—just state them clearly.

Q:這些推導要如何嚴格·清楚的寫下?

其中會有什麼假設或是用到什麼分析上的理論?