

HW IV

EE 588: Optimization for the information and data sciences

University of Southern California

Assigned on: October 10, 2018

Due date: beginning of class on October 24, 2018

The following exercises from the text: 6.2, 6.6, 6.9, 7.8 and the following additional exercise.

- *Total variation image interpolation.* A grayscale image is represented as an $m \times n$ matrix of intensities U^{orig} . You are given the values U_{ij}^{orig} , for $(i, j) \in \mathcal{K}$, where $\mathcal{K} \subset \{1, \dots, m\} \times \{1, \dots, n\}$. Your job is to *interpolate* the image, by guessing the missing values. The reconstructed image will be represented by $U \in m \times n$, where U satisfies the interpolation conditions $U_{ij} = U_{ij}^{\text{orig}}$ for $(i, j) \in \mathcal{K}$.

The reconstruction is found by minimizing a roughness measure subject to the interpolation conditions. One common roughness measure is the ℓ_2 variation (squared),

$$\sum_{i=2}^m \sum_{j=2}^n ((U_{ij} - U_{i-1,j})^2 + (U_{ij} - U_{i,j-1})^2).$$

Another method minimizes instead the *total variation*,

$$\sum_{i=2}^m \sum_{j=2}^n (|U_{ij} - U_{i-1,j}| + |U_{ij} - U_{i,j-1}|).$$

Evidently both methods lead to convex optimization problems.

Carry out ℓ_2 and total variation interpolation on the problem instance with data given in `tv_img_interp.m`. This will define `m`, `n`, and matrices `Uorig` and `Known`. The matrix `Known` is $m \times n$, with (i, j) entry one if $(i, j) \in \mathcal{K}$, and zero otherwise. The mfile also has skeleton plotting code. (We give you the entire original image so you can compare your reconstruction to the original; obviously your solution cannot access U_{ij}^{orig} for $(i, j) \notin \mathcal{K}$.)

- *Piecewise-linear fitting.* In many applications some function in the model is not given by a formula, but instead as tabulated data. The tabulated data could come from empirical measurements, historical data, numerically evaluating some complex expression or solving some problem, for a set of values of the argument. For use in a convex optimization model, we then have to fit these data with a convex function that is compatible with the solver or other system that we use. In this problem we explore a very simple problem of this general type.

Suppose we are given the data (x_i, y_i) , $i = 1, \dots, m$, with $x_i, y_i \in \mathbb{R}$. We will assume that x_i are sorted, i.e., $x_1 < x_2 < \dots < x_m$. Let $a_0 < a_1 < a_2 < \dots < a_K$ be a set of fixed knot

points, with $a_0 \leq x_1$ and $a_K \geq x_m$. Explain how to find the convex piecewise linear function f , defined over $[a_0, a_K]$, with knot points a_i , that minimizes the least-squares fitting criterion

$$\sum_{i=1}^m (f(x_i) - y_i)^2.$$

You must explain what the variables are and how they parametrize f , and how you ensure convexity of f .

Hints. One method to solve this problem is based on the Lagrange basis, f_0, \dots, f_K , which are the piecewise linear functions that satisfy

$$f_j(a_i) = \delta_{ij}, \quad i, j = 0, \dots, K.$$

Another method is based on defining $f(x) = \alpha_i x + \beta_i$, for $x \in (a_{i-1}, a_i]$. You then have to add conditions on the parameters α_i and β_i to ensure that f is continuous and convex.

Apply your method to the data in the file `pwl_fit_data.m`, which contains data with $x_j \in [0, 1]$. Find the best affine fit (which corresponds to $a = (0, 1)$), and the best piecewise-linear convex function fit for 1, 2, and 3 internal knot points, evenly spaced in $[0, 1]$. (For example, for 3 internal knot points we have $a_0 = 0$, $a_1 = 0.25$, $a_2 = 0.50$, $a_3 = 0.75$, $a_4 = 1$.) Give the least-squares fitting cost for each one. Plot the data and the piecewise-linear fits found. Express each function in the form

$$f(x) = \max_{i=1, \dots, K} (\alpha_i x + \beta_i).$$

(In this form the function is easily incorporated into an optimization problem.)