## Problem 2

I think that the most distinguishing difference between a human generated sequence and a computergenerated sequence is that:

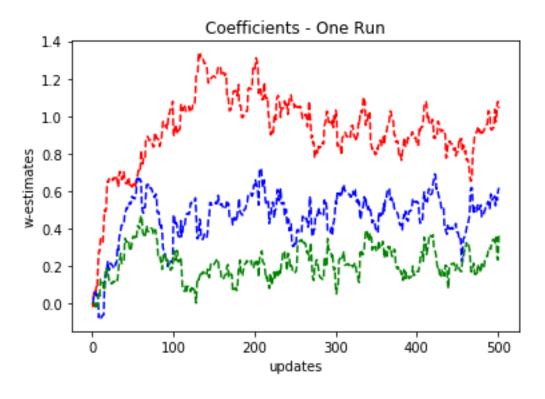
- For computers, writing a new digit either 1 or 0 has equal probability. That is each digit has a 0.5 chance of being 1 or 0.
- In the case of humans, it is generally not so. The probability of a digit becoming 0 or 1 is dependent on the previous digits. So if the first digit is 1, then the probability of the second digit being 1 becomes less than 0.5 and so on. This is because we tend to not repeat digits after a certain interval. Computers don't have such preconceived notions.

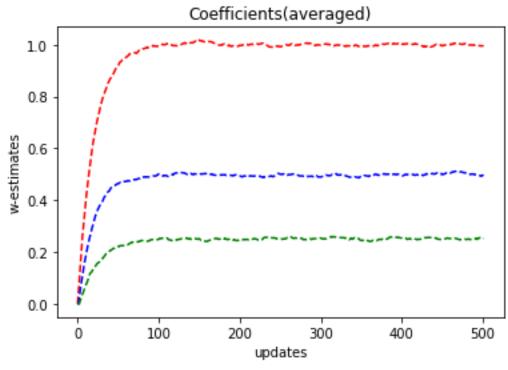
So, I think that some good features will be:

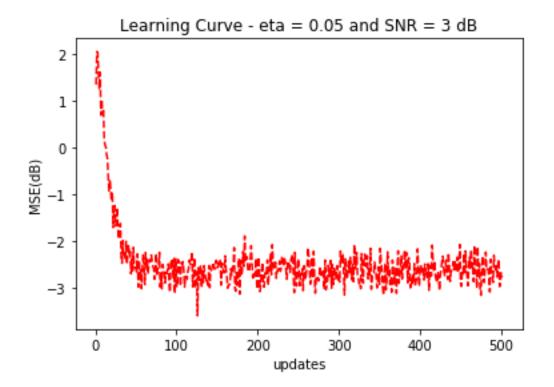
- Number of times 0 occurs 3 times in a row, 4 times in a row, and so on till 20 times in a row.
- Number of times 1 occurs 3 times in a row, 4 times in a row, and so on till 20 times in a row.
- Number of times 0 and 1 occur consecutively like 01.
- Number of times 0 and 1 occur consecutively like 10.

## Problem 3

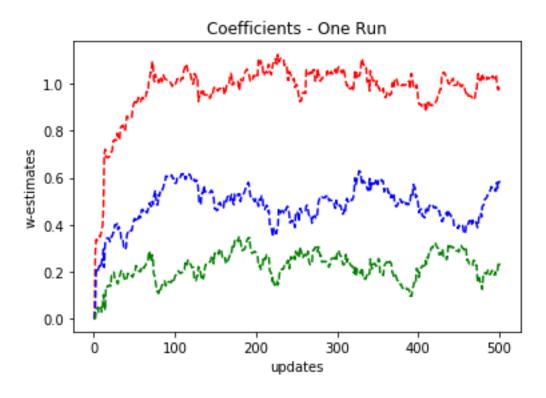
3.2 (b)
For eta = 0.05 and SNR = 3 dB,

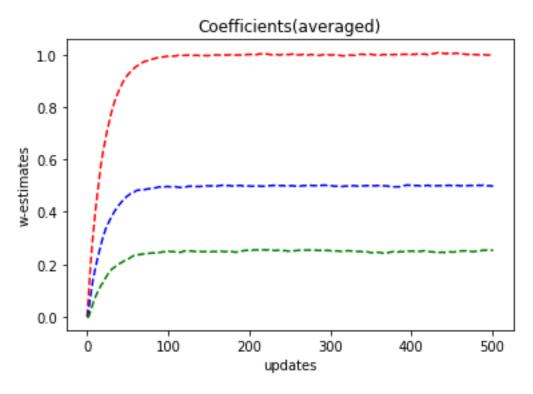


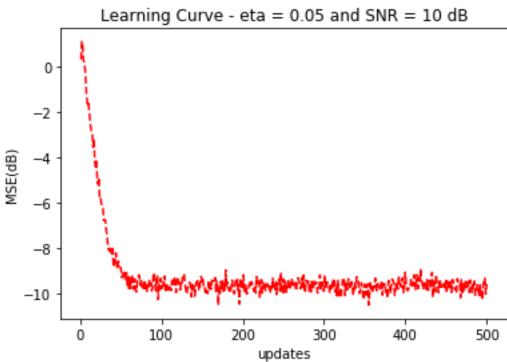


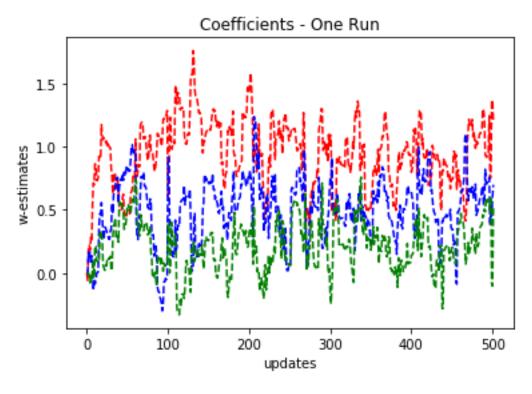


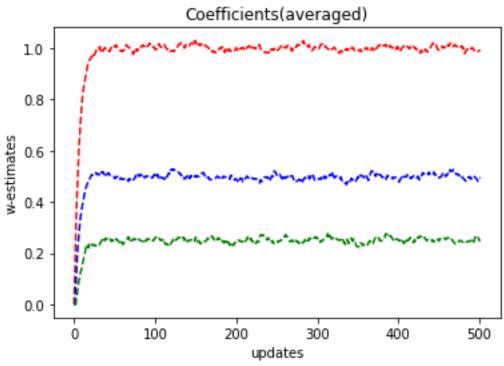
For eta = 0.05 and SNR = 10 dB,

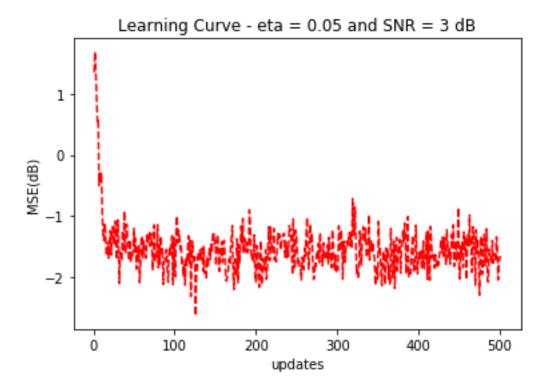




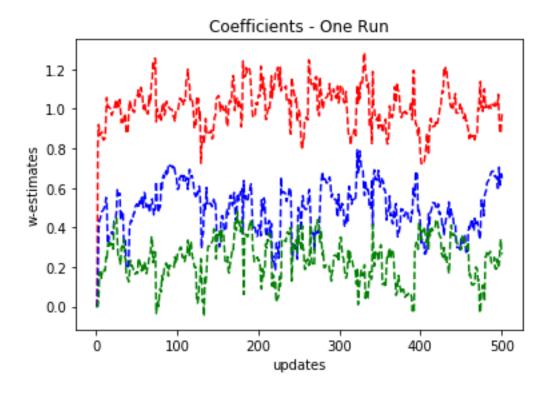


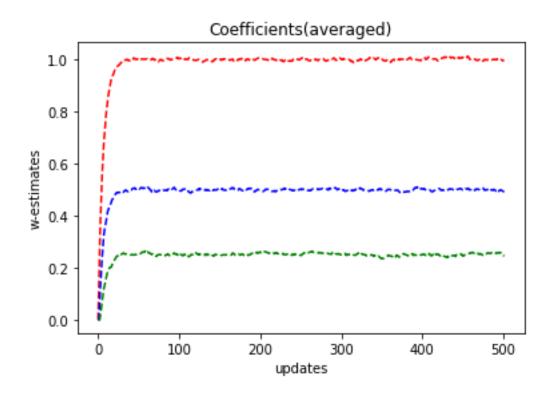


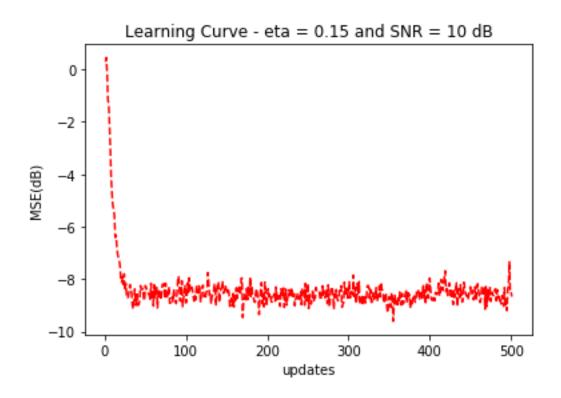




For eta = 0.15 and SNR = 10 dB,







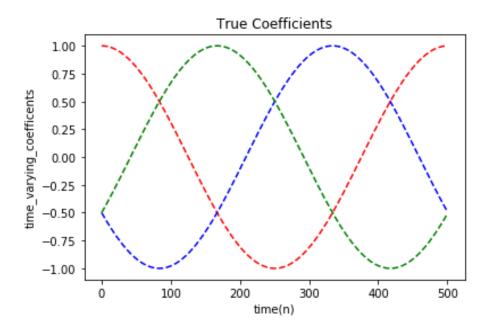
The MSE for these learning curves are comparable to the LMMSE found in the analytical part above. For the SNR = 3 dB, the MSE is almost equal to the LMMSE. For SNR = 10 dB, the MSE is nearly equal to the LMMSE.

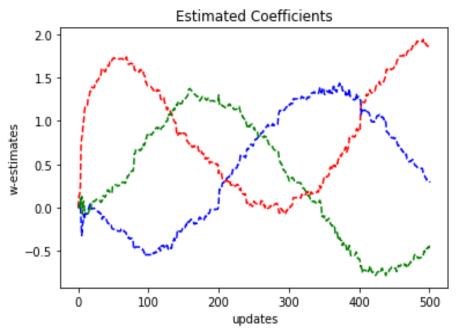
3.2 (d)

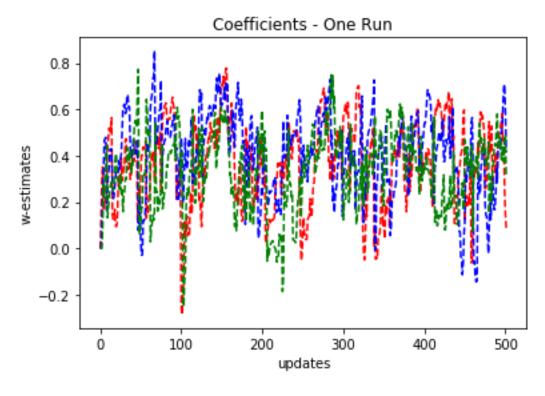
For SNR = 3dB, at eta = 0.25, we start getting divergent MSE.

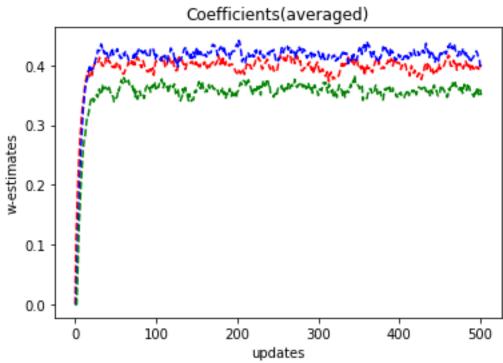
For SNR = 10dB, at eta = 0.25, we start getting divergent MSE.

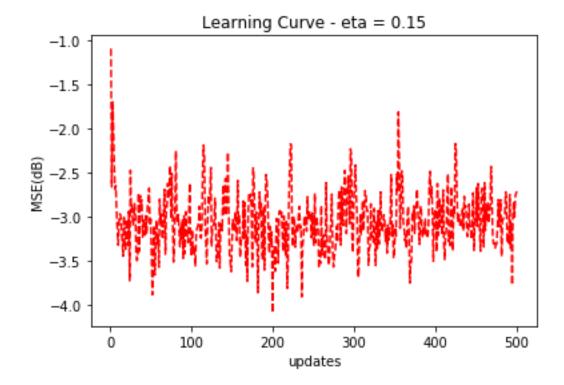
3.3











3.4 (b)

Rvn: [[ 0.99587395 -0.00186886 0.00205905]

[-0.00186886 0.99408593 -0.00194828]

 $[0.00205905 - 0.00194828 \ 0.99201923]]$ 

Rn: [[0.39892994 0.38404952 0.36914017]]

LLSE: 0.33275257

For me, The LLSE is lower than the LMS learning curve after convergence.