

# Real-Time Multilingual Translator with NLLB-200

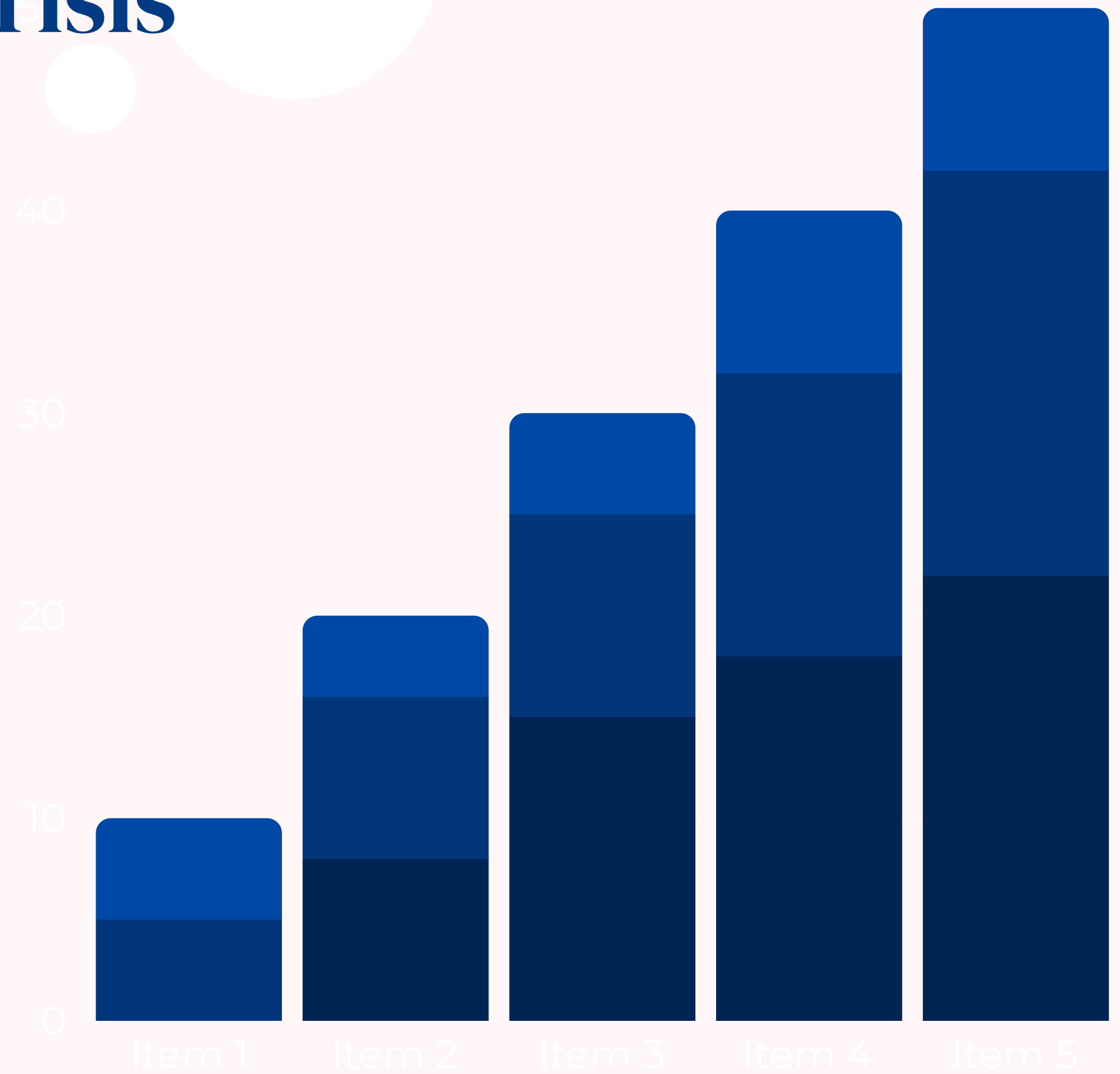
A Deep Learning Project for Seamless Cross-Language Communication

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**Course:** Deep Learning and Its Applications  
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**Institution:** Ono Academic College



# The Language Barrier Crisis

- Around 7,159 living languages (Ethnologue, 2025), but most people speak 1-2.
- Barriers in phone calls, video chats, messages, and global meetings.
- Impacts business, healthcare, education, and personal connections.

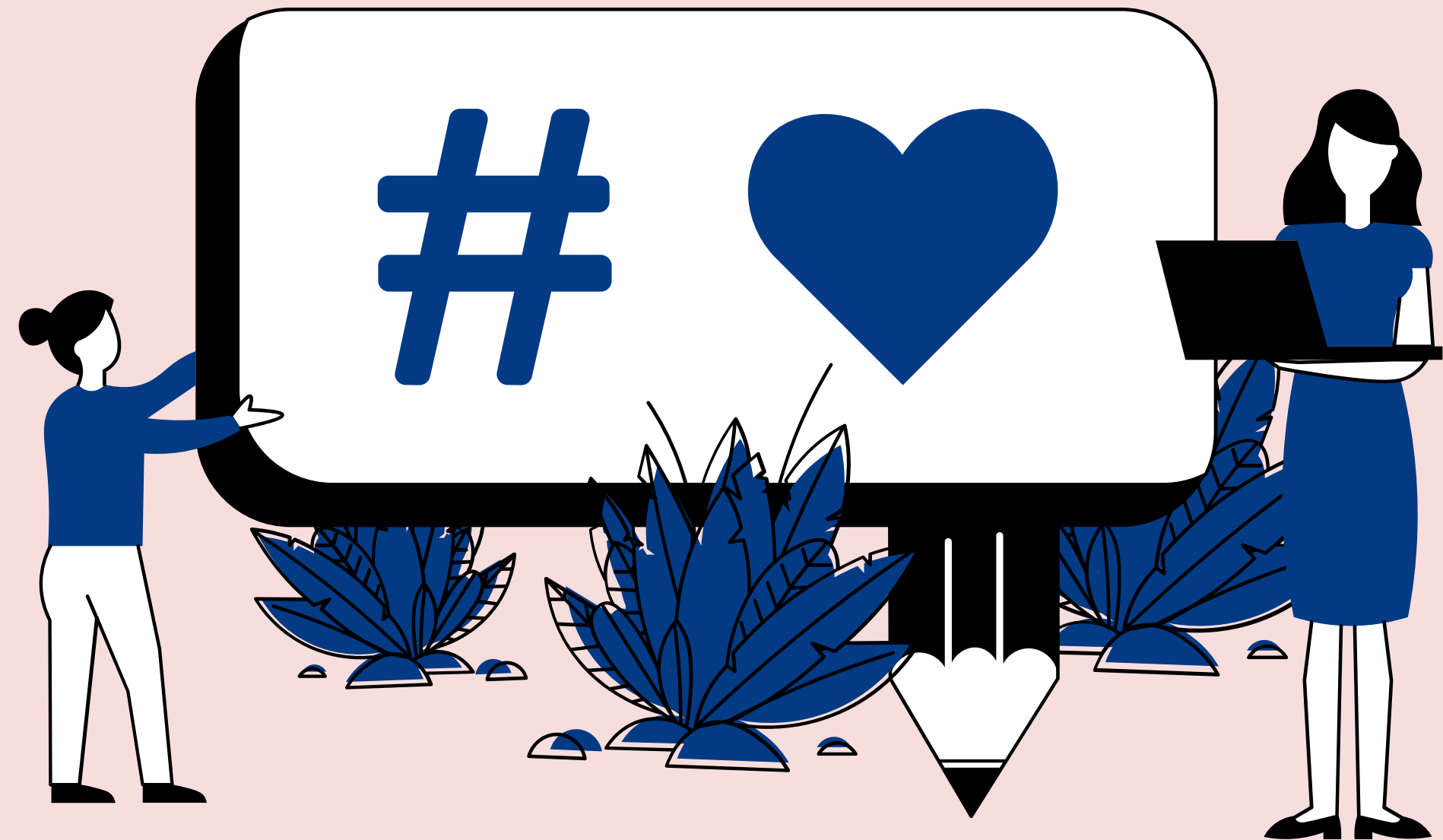


# survey results

[https://docs.google.com/forms/d/15E-  
CbHtdQRPs7BiZ-v9oNSgnP\\_QKuv6a1FX3L-  
Kx6GI/edit#responses](https://docs.google.com/forms/d/15E-CbHtdQRPs7BiZ-v9oNSgnP_QKuv6a1FX3L-Kx6GI/edit#responses)

# Bridging the Gap with LinguaLink

- LinguaLink: Real-time translation for text and planned speech.
- Uses deep learning for accuracy and natural audio.
- Bidirectional (e.g., EN ↔ HE), low latency, high accuracy.
- Applications: Business, healthcare, cross-cultural interactions; future enhancements planned.
- Future enhancements: Speech integration, expanded language support.

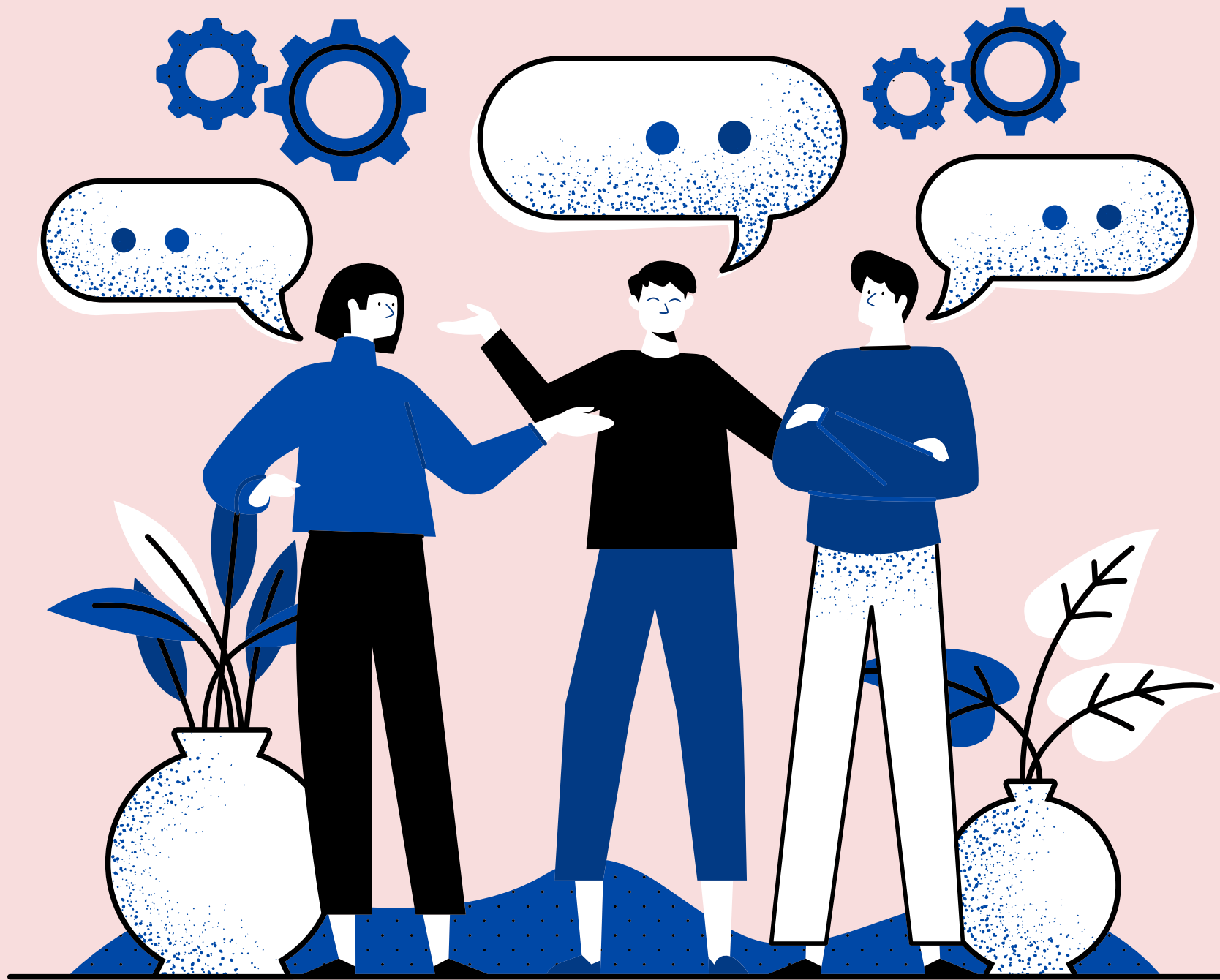


# Project Overview

- Objective: Develop a real-time text and planned speech translator for multilingual conversations to address language barriers.
- Innovation: Leverages NLLB-200 (200+ languages) for high-accuracy translation in a WebSocket-based chat system.
- Scope: Supports English, Hebrew, Russian, Spanish, French, Arabic; designed to expand toward 200+ languages with future speech integration.



# Technical Implementation



- Framework: FastAPI with WebSocket for real-time communication.
- Model: NLLB-200-distilled-600M (transformer-based, pre-trained by Facebook).
- Languages: Prototype supports 6 (EN, HE, RU, ES, FR, AR); model scalable to 200+.
- Environment: Developed in GitHub Codespaces with Python 3.12.

# Features and Functionality

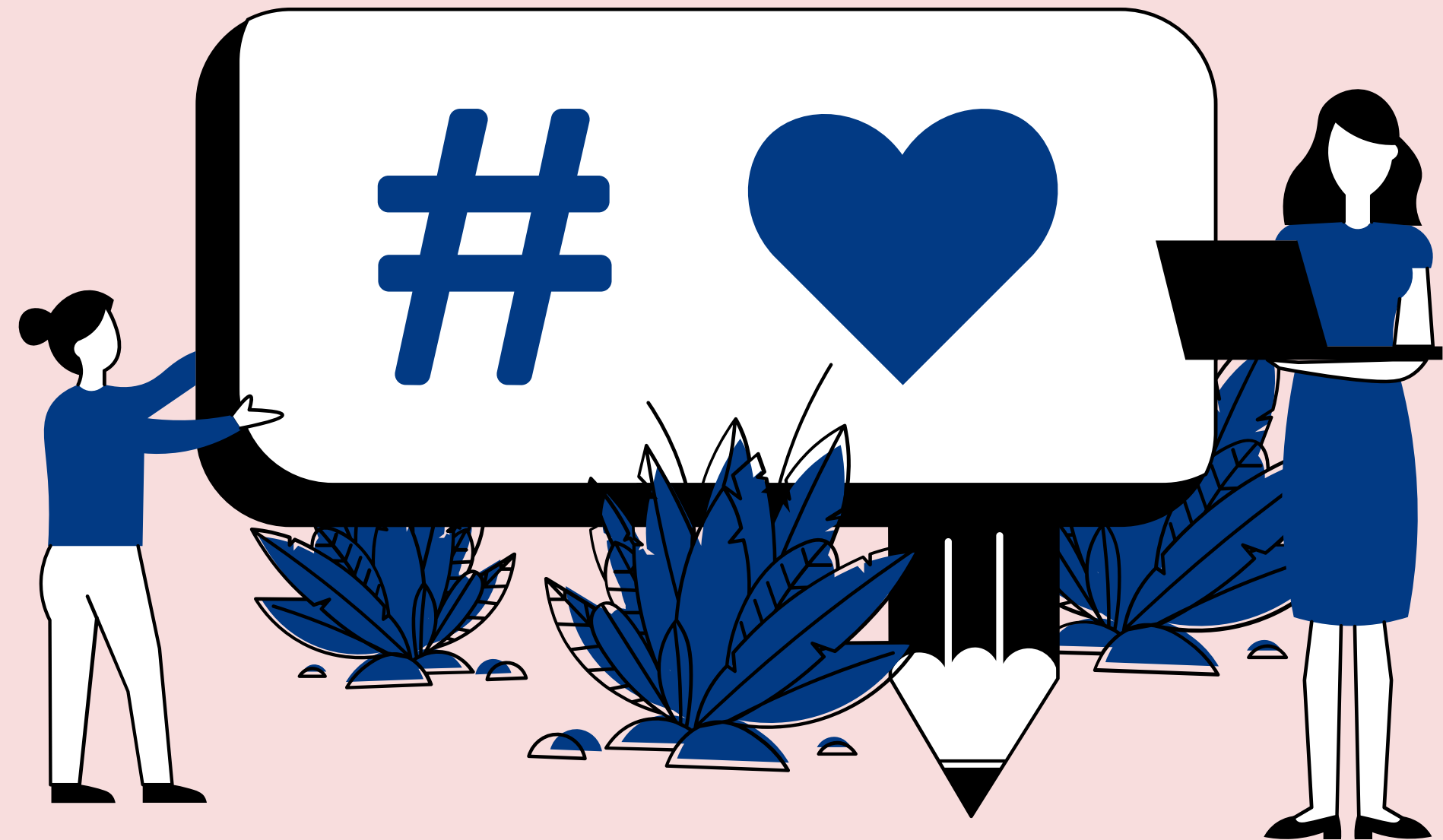


- Real-time pairing of users with different languages.
- Dynamic translation (e.g., EN  $\leftrightarrow$  HE, EN  $\leftrightarrow$  RU).
- Stress-tested with 10+ concurrent clients.
- Automatic partner reassignment when one disconnects.
- Planned speech-to-text and text-to-speech integration.



# Quality Metrics and Testing

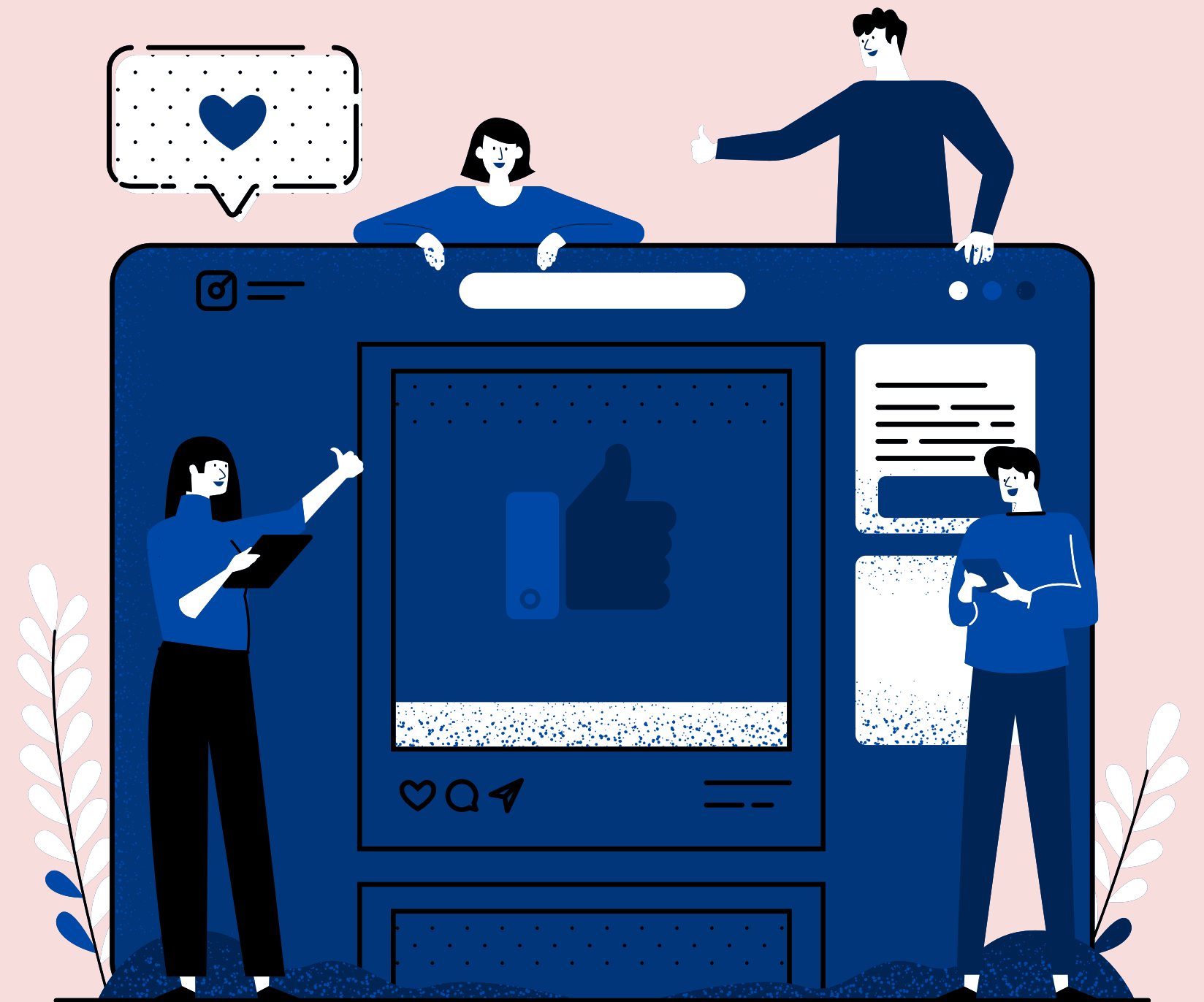
- Accuracy: BLEU score  $>0.35$  for EN-HE pairs.
- Stability: Successfully handles 10 clients across 6 languages.
- Latency:  $<1$  second per translation (preliminary).
- Tests: Basic, stress, and speech placeholder tests implemented.





# Challenges and Solutions

- Challenge: Model loading and memory constraints in Codespaces (~4GB RAM).
- Solution: Optimized with NLLB-600M; fallback to 1.3B if needed.
- Challenge: Concurrent client handling.
- Solution: Thread-based stress testing with random delays.



# Live Demonstration

<https://github.com/saroatov2910/LinguaLink.git>

<https://github.com/Tams03/DL-Translator-Project.git>

# Conclusion and Future Directions



- Conclusion: Achieved a functional MVP with robust translation and testing.
- Future Work: Integrate speech (ASR/TTS), expand language support, and deploy on a public server.
- Acknowledgements: Thanks to [Lecturer/TA Names], course team, and GitHub Codespaces.

# Questions & Answers

