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# Ultimate C-CAT Cheat Sheet: Big Data & AI

## SECTION 1: BIG DATA FUNDAMENTALS

### 1. The "5 Vs" of Big Data (Definition)

- **Trick:** Think of a powerful Car Engine (**V5**).
  - **Volume:** Size (Terabytes, Petabytes).
  - **Velocity:** Speed of generation (Streaming, Real-time).
  - **Variety:** Different shapes (Text, Video, XML).
  - **Veracity:** Trustworthiness (Accuracy/Quality). (**Important!**)
  - **Value:** Business usefulness.
  - *Exam Trap: Validity* is NOT one of the 5 Vs.

### 2. Data Types & Storage

Type	Characteristics	Examples	Storage Location
<b>Structured</b>	Fixed Schema, Rows/Cols	SQL Tables, Excel, CSV	Data Warehouse
<b>Unstructured</b>	No Schema, Heavy	Video, Audio, Images, Emails	<b>Data Lake</b>
<b>Semi-Structured</b>	Tags/Keys but no strict table	JSON, XML, NoSQL data	NoSQL DBs

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#### Key Concept:

- **Schema-on-Write:** SQL (Must define table *before* adding data).
- **Schema-on-Read:** Big Data/Hadoop (Define structure *only when you use the data*).

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## SECTION 2: HADOOP ECOSYSTEM (The "Zoo")

### 1. Core Components (HDFS + MapReduce + YARN)

- **HDFS (Storage):** The hard drive of Hadoop.
  - **NameNode (Master):** Stores **Metadata** (file names, permissions). Does NOT store file contents.
  - **DataNode (Slave):** Stores actual **Data Blocks**. Sends "Heartbeats" (3 sec) to Master.
  - **Secondary NameNode:** NOT a backup! It is a **Helper** (does checkpointing).
- **MapReduce (Processing):** The processor.
  - **Mapper:** Processes data  $\rightarrow$  Outputs (Key, Value) pairs.
  - **Reducer:** Aggregates the output.
- **YARN (Management):** The Operating System.
  - **Full Form:** Yet Another Resource Negotiator.
  - **Job:** Manages resources (RAM/CPU) for the cluster.

## 2. The "Must-Memorize" Numbers

- **Default Block Size: 128 MB** (Hadoop 2.x/3.x) or **64 MB** (Old Hadoop 1.x).
- **Default Replication Factor: 3** (Data is copied 3 times for safety).
- **Hardware Type:** Runs on **Commodity Hardware** (Cheap, standard consumer-grade hardware).

## 3. Ecosystem Tools Match-Up

Tool	Keyword / Trick	Role
<b>Hive</b>	"SQL-like"	Data Warehousing (Uses HQL).
<b>Pig</b>	"Scripting"	Data Flow Language (Pig Latin). ETL.
<b>Spark</b>	"In-Memory" / "Real-Time"	100x faster than MapReduce.
<b>Flume</b>	"Logs"	Ingesting streaming logs.
<b>Sqoop</b>	"SQL + Hadoop"	Transfer data between SQL & Hadoop.
<b>Zookeeper</b>	"Coordinator"	Distributed coordination/synchronization.

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## SECTION 3: DATABASE CONCEPTS

### 1. CAP Theorem (For Distributed Systems)

- **Rule:** You can only pick **2 out of 3**.
  1. Consistency (Everyone sees same data).
  2. Availability (System always responds).
  3. Partition Tolerance (System handles network breaks).
- **SQL (RDBMS):** Prioritizes **CA**.
- **NoSQL:** Prioritizes **AP** or **CP**.

### 2. Columnar vs Row-Oriented

- **Row-Oriented:** Standard SQL (Good for writing new records).
- **Column-Oriented:** HBase, Cassandra (Good for **reading/analytics** on Big Data).

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## SECTION 4: ARTIFICIAL INTELLIGENCE (AI)

### 1. The Hierarchy

- **AI:** Mimicking human behavior.
- **ML:** Learning from data without explicit programming.
- **DL:** Neural Networks (Brain-like structure).

### 2. Search Algorithms (AI)

Search Type	Algorithm	Data Structure Used	Characteristic
<b>Uninformed (Blind)</b>	<b>BFS</b> (Breadth-First)	<b>Queue (FIFO)</b>	Finds shortest path. Slow.
	<b>DFS</b> (Depth-First)	<b>Stack (LIFO)</b>	Goes deep fast. Can get lost.
<b>Informed (Heuristic)</b>	<b>A (A-Star)*</b>	Priority Queue	Uses formula $f(n) = g(n) + h(n)$ . Best path.

	<b>Hill Climbing</b>	-	Greedy. Can get stuck in "Local Maxima".
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## SECTION 5: MACHINE LEARNING

### 1. Types of Learning (The "Student" Trick)

Type	Analogy	Description	Algorithms (Memorize!)
<b>Supervised</b>	<b>Teacher</b>	<b>Input + Labeled Output</b> is given.	Linear Regression, Logistic Regression, SVM, Decision Trees, Naive Bayes.
<b>Unsupervised</b>	<b>Self-Study</b>	Input ONLY (No labels). Find patterns.	<b>K-Means Clustering</b> , Apriori (Market Basket), PCA.
<b>Reinforcement</b>	<b>Gamer</b>	Learn via <b>Reward &amp; Penalty</b> .	Q-Learning.

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*Exam Trap: Logistic Regression* is for **Classification** (Yes/No), NOT Regression (Numbers).

### 2. Confusion Matrix Terms

- **True Positive (TP)**: Correctly predicted YES.
- **False Positive (FP)**: "False Alarm" (Type I Error).
- **False Negative (FN)**: "Missed It" (Type II Error).

### 3. NLP (Natural Language Processing)

- **Corpus**: The entire collection of text documents.
- **Tokenization**: Chopping text into words.
- **Stop Words**: Useless words removed during cleaning (e.g., "is", "the", "at").

## SECTION 6: RAPID FIRE FULL FORMS

- **HDFS**: Hadoop Distributed File System
- **YARN**: Yet Another Resource Negotiator

- **JSON:** JavaScript Object Notation
- **SVM:** Support Vector Machine
- **ANN:** Artificial Neural Network
- **IoT:** Internet of Things
- **SaaS:** Software as a Service