



NUMERICAL ANALYSIS (PHƯƠNG PHÁP TÍNH)

Chapter 03: Interpolation and Polynomial Approximation

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1. Direct method
2. Newton's Divided Difference Method
3. Lagrange Method
4. Spline Method

Direct Method of Interpolation

What is Interpolation ?

Given $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$, find the value of 'y' at a value of 'x' that is not given.

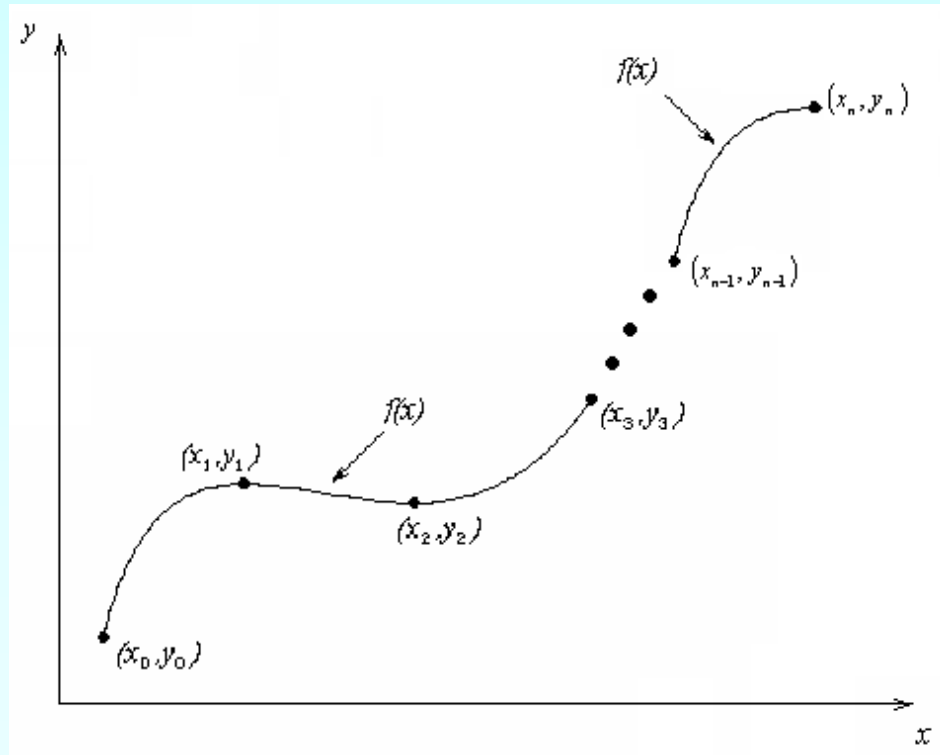


Figure 1 Interpolation of discrete.

Interpolants

Polynomials are the most common choice of interpolants because they are easy to:

- Evaluate
- Differentiate, and
- Integrate

Direct Method

Given ' $n+1$ ' data points $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$, pass a polynomial of order ' n ' through the data as given below:

$$y = a_0 + a_1x + \dots + a_nx^n.$$

where a_0, a_1, \dots, a_n are real constants.

- Set up ' $n+1$ ' equations to find ' $n+1$ ' constants.
- To find the value ' y ' at a given value of ' x ', simply substitute the value of ' x ' in the above polynomial.



Example 1

The upward velocity of a rocket is given as a function of time in Table 1.

Find the velocity at $t=16$ seconds using the direct method for linear interpolation.

Table 1 Velocity as a function of time.

$t, (s)$	$v(t), (m/s)$
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

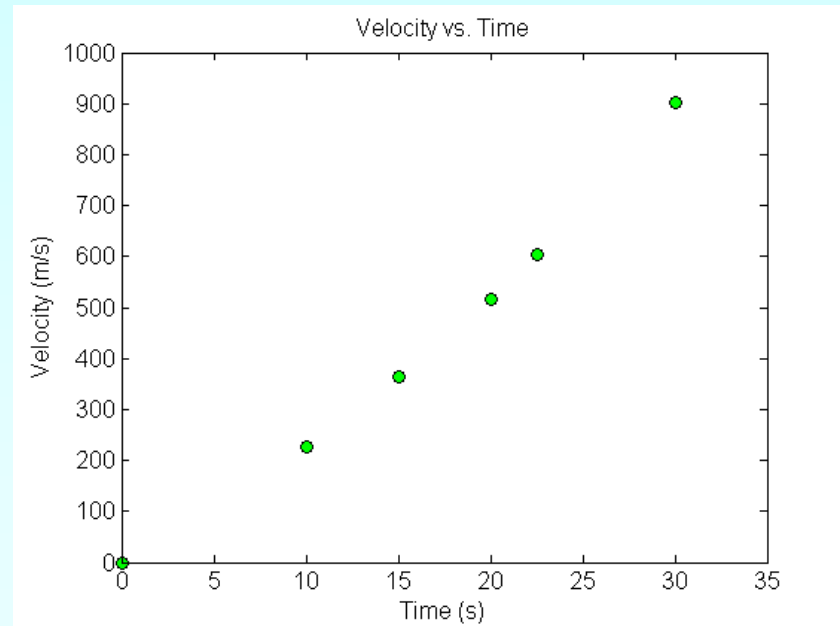


Figure 2 Velocity vs. time data for the rocket example

Linear Interpolation

$$v(t) = a_0 + a_1 t$$

$$v(15) = a_0 + a_1(15) = 362.78$$

$$v(20) = a_0 + a_1(20) = 517.35$$

Solving the above two equations gives,

$$a_0 = -100.93 \quad a_1 = 30.914$$

Hence

$$v(t) = -100.93 + 30.914t, \quad 15 \leq t \leq 20.$$

$$v(16) = -100.93 + 30.914(16) = 393.7 \text{ m/s}$$

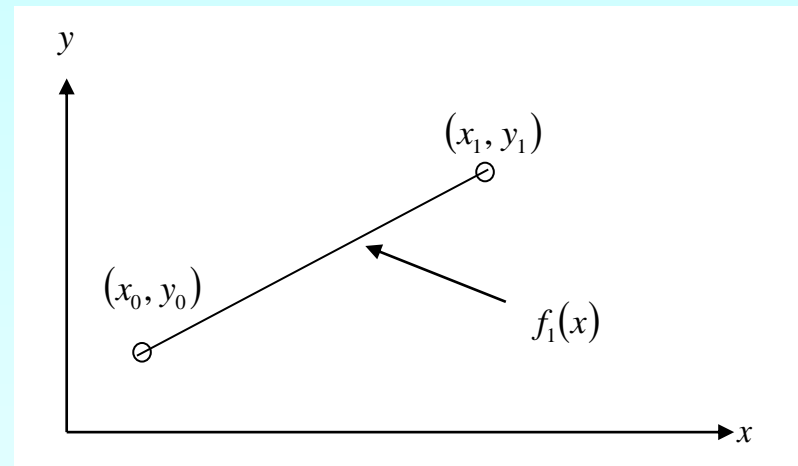


Figure 3 Linear interpolation.



Example 2

The upward velocity of a rocket is given as a function of time in Table 2.

Find the velocity at $t=16$ seconds using the direct method for quadratic interpolation.

Table 2 Velocity as a function of time.

$t, (s)$	$v(t), (m/s)$
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

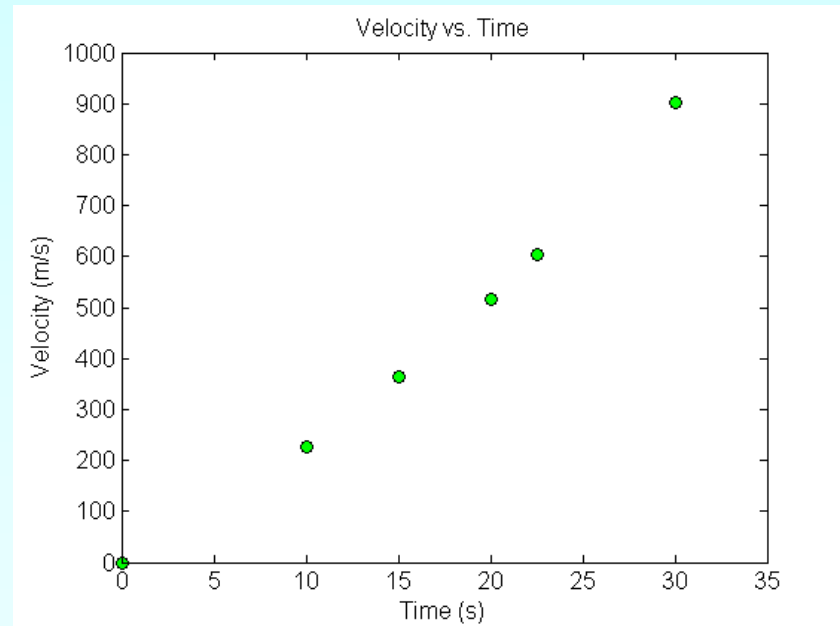


Figure 5 Velocity vs. time data for the rocket example

Quadratic Interpolation

$$v(t) = a_0 + a_1 t + a_2 t^2$$

$$v(10) = a_0 + a_1(10) + a_2(10)^2 = 227.04$$

$$v(15) = a_0 + a_1(15) + a_2(15)^2 = 362.78$$

$$v(20) = a_0 + a_1(20) + a_2(20)^2 = 517.35$$

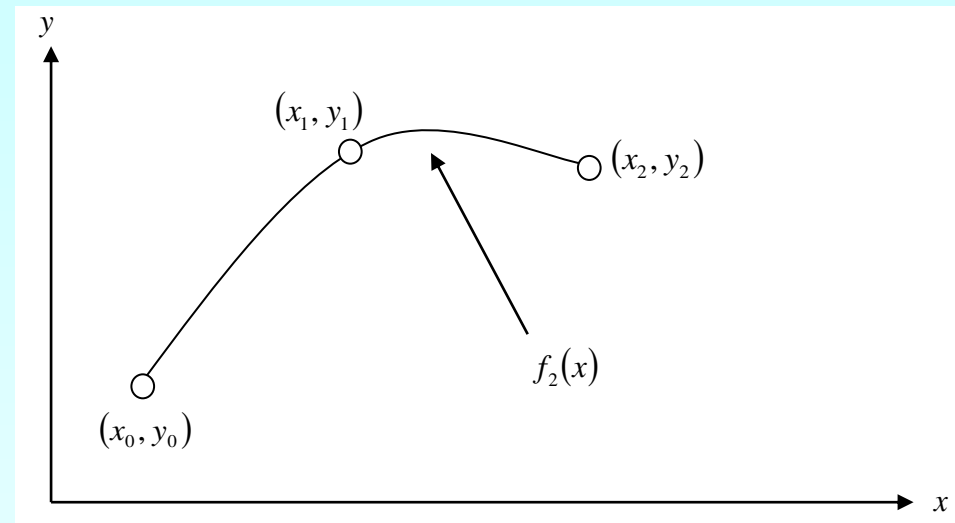


Figure 6 Quadratic interpolation.

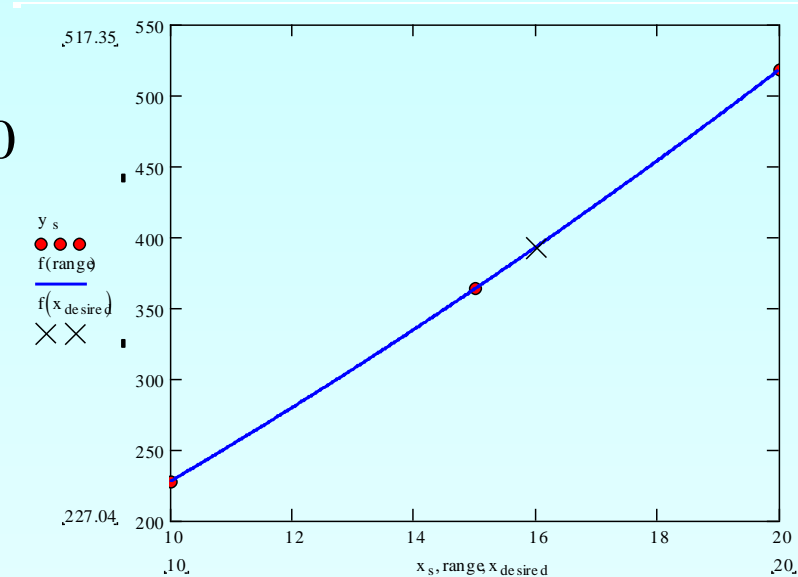
Solving the above three equations gives

$$a_0 = 12.05 \quad a_1 = 17.733 \quad a_2 = 0.3766$$

Quadratic Interpolation (cont.)

$$v(t) = 12.05 + 17.733t + 0.3766t^2, \quad 10 \leq t \leq 20$$

$$\begin{aligned} v(16) &= 12.05 + 17.733(16) + 0.3766(16)^2 \\ &= 392.19 \text{ m/s} \end{aligned}$$



The absolute relative approximate error $|\epsilon_a|$ obtained between the results from the first and second order polynomial is

$$\begin{aligned} |\epsilon_a| &= \left| \frac{392.19 - 393.70}{392.19} \right| \times 100 \\ &= 0.38410\% \end{aligned}$$



Example 3

The upward velocity of a rocket is given as a function of time in Table 3.

Find the velocity at $t=16$ seconds using the direct method for cubic interpolation.

Table 3 Velocity as a function of time.

$t, (s)$	$v(t), (m/s)$
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

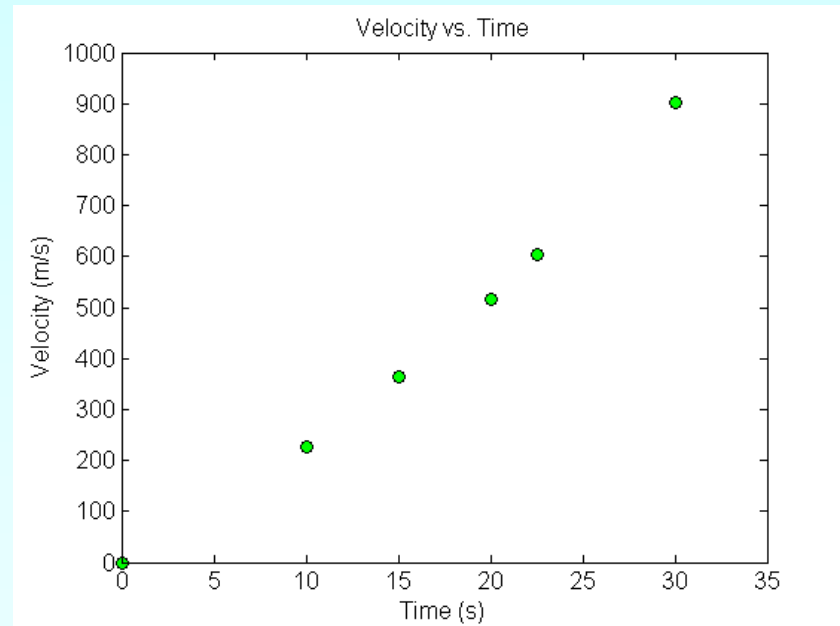


Figure 6 Velocity vs. time data for the rocket example

Cubic Interpolation

$$v(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3$$

$$v(10) = 227.04 = a_0 + a_1(10) + a_2(10)^2 + a_3(10)^3$$

$$v(15) = 362.78 = a_0 + a_1(15) + a_2(15)^2 + a_3(15)^3$$

$$v(20) = 517.35 = a_0 + a_1(20) + a_2(20)^2 + a_3(20)^3$$

$$v(22.5) = 602.97 = a_0 + a_1(22.5) + a_2(22.5)^2 + a_3(22.5)^3$$

$$a_0 = -4.2540 \quad a_1 = 21.266 \quad a_2 = 0.13204 \quad a_3 = 0.0054347$$

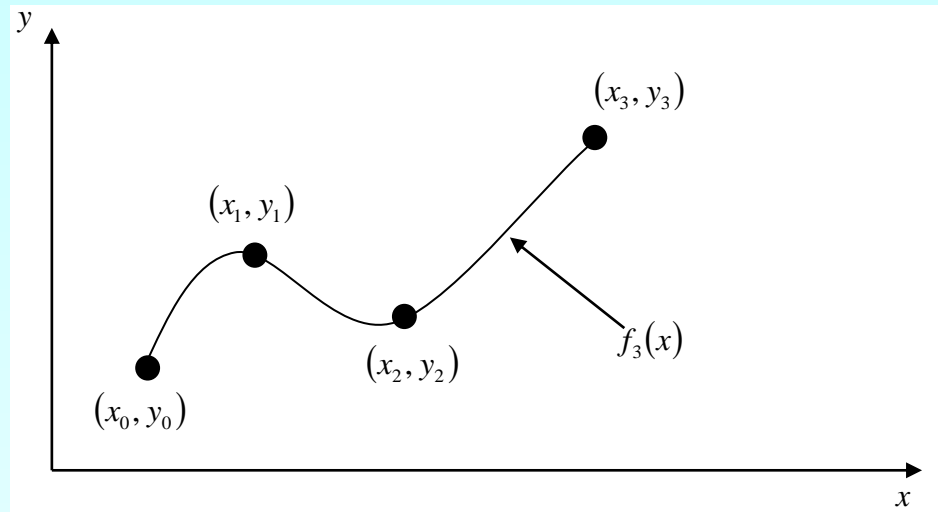
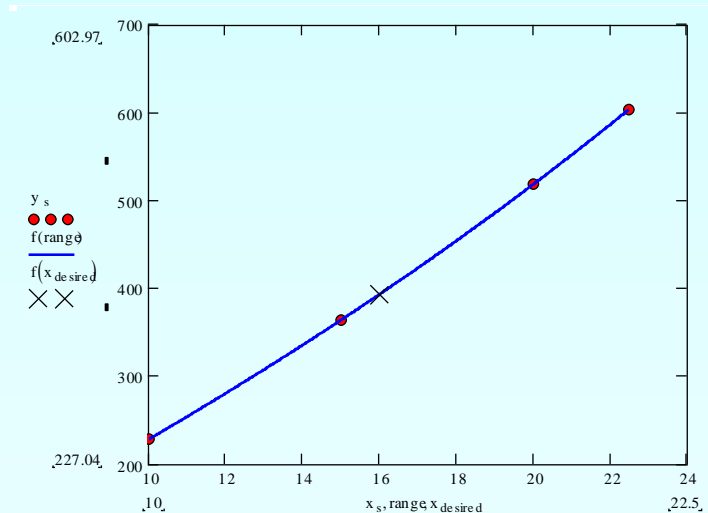


Figure 7 Cubic interpolation.

Cubic Interpolation (contd)

$$v(t) = -4.2540 + 21.266t + 0.13204t^2 + 0.0054347t^3, \quad 10 \leq t \leq 22.5$$

$$\begin{aligned} v(16) &= -4.2540 + 21.266(16) + 0.13204(16)^2 + 0.0054347(16)^3 \\ &= 392.06 \text{ m/s} \end{aligned}$$



The absolute percentage relative approximate error $|\epsilon_a|$ between second and third order polynomial is

$$\begin{aligned} |\epsilon_a| &= \left| \frac{392.06 - 392.19}{392.06} \right| \times 100 \\ &= 0.033269\% \end{aligned}$$

Comparison Table

Table 4 Comparison of different orders of the polynomial.

Order of Polynomial	1	2	3
$v(t = 16) \text{ m/s}$	393.7	392.19	392.06
Absolute Relative Approximate Error	-----	0.38410 %	0.033269 %

Distance from Velocity Profile

Find the distance covered by the rocket from $t=11\text{s}$ to $t=16\text{s}$?

$$v(t) = -4.3810 + 21.289t + 0.13064t^2 + 0.0054606t^3, \quad 10 \leq t \leq 22.5$$

$$\begin{aligned} s(16) - s(11) &= \int_{11}^{16} v(t) dt \\ &= \int_{11}^{16} (-4.2540 + 21.266t + 0.13204t^2 + 0.0054347t^3) dt \\ &= \left[-4.2540t + 21.266 \frac{t^2}{2} + 0.13204 \frac{t^3}{3} + 0.0054347 \frac{t^4}{4} \right]_{11}^{16} \\ &= 1605 \text{ m} \end{aligned}$$

Acceleration from Velocity Profile

Find the acceleration of the rocket at $t=16\text{s}$ given that $v(t) = -4.2540 + 21.266t + 0.13204t^2 + 0.0054347t^3, 10 \leq t \leq 22.5$

$$\begin{aligned} a(t) &= \frac{d}{dt} v(t) \\ &= \frac{d}{dt} (-4.2540 + 21.266t + 0.13204t^2 + 0.0054347t^3) \\ &= 21.289 + 0.26130t + 0.016382t^2, \quad 10 \leq t \leq 22.5 \end{aligned}$$

$$\begin{aligned} a(16) &= 21.266 + 0.26408(16) + 0.016304(16)^2 \\ &= 29.665 \text{ m/s}^2 \end{aligned}$$

Lagrange Method of Interpolation

Lagrangian Interpolation

Lagrangian interpolating polynomial is given by

$$f_n(x) = \sum_{i=0}^n L_i(x) f(x_i)$$

where ‘ n ’ in $f_n(x)$ stands for the n^{th} order polynomial that approximates the function $y = f(x)$ given at $(n+1)$ data points as $(x_0, y_0), (x_1, y_1), \dots, (x_{n-1}, y_{n-1}), (x_n, y_n)$, and

$$L_i(x) = \prod_{\substack{j=0 \\ j \neq i}}^n \frac{x - x_j}{x_i - x_j}$$

$L_i(x)$ is a weighting function that includes a product of $(n-1)$ terms with terms of $j = i$ omitted.

Example

The upward velocity of a rocket is given as a function of time in Table 1. Find the velocity at $t=16$ seconds using the Lagrangian method for linear interpolation.

Table Velocity as a function of time

t (s)	$v(t)$ (m/s)
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

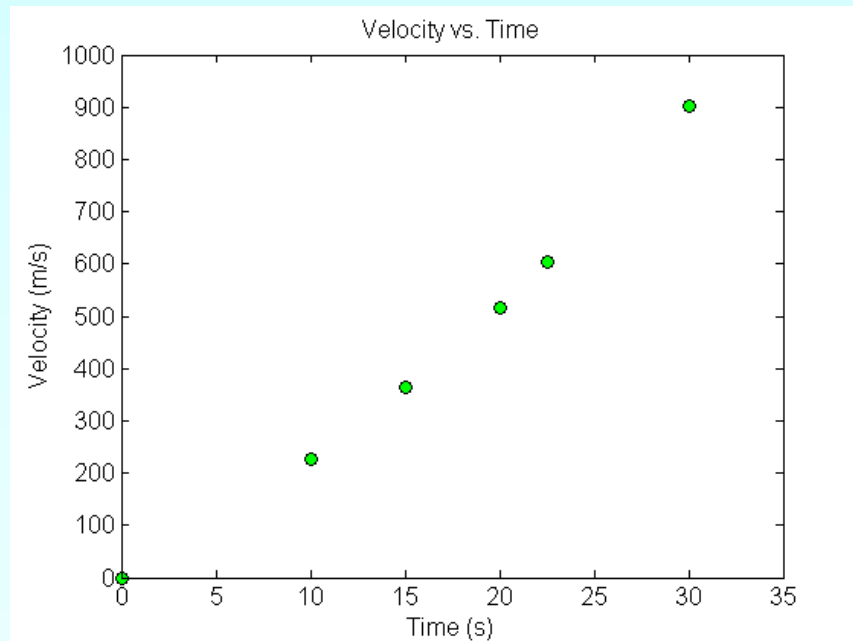


Figure. Velocity vs. time data
for the rocket example



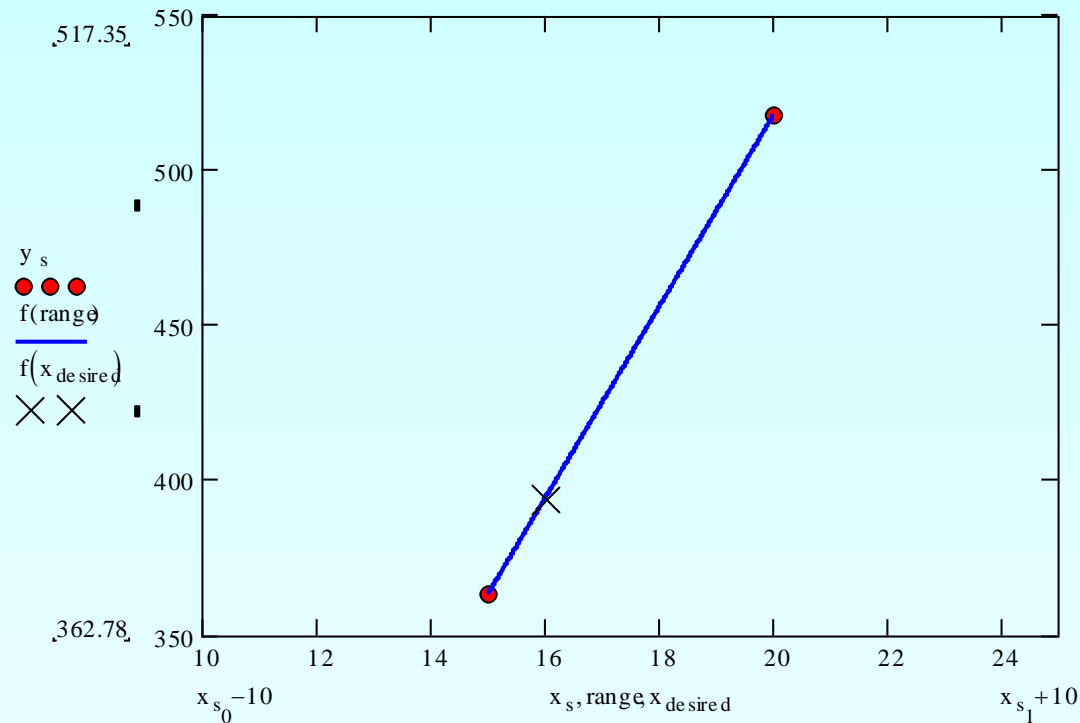
Linear Interpolation

$$v(t) = \sum_{i=0}^1 L_i(t) v(t_i)$$

$$= L_0(t) v(t_0) + L_1(t) v(t_1)$$

$$t_0 = 15, v(t_0) = 362.78$$

$$t_1 = 20, v(t_1) = 517.35$$



Linear Interpolation (contd)

$$L_0(t) = \prod_{\substack{j=0 \\ j \neq 0}}^1 \frac{t - t_j}{t_0 - t_j} = \frac{t - t_1}{t_0 - t_1}$$

$$L_1(t) = \prod_{\substack{j=0 \\ j \neq 1}}^1 \frac{t - t_j}{t_1 - t_j} = \frac{t - t_0}{t_1 - t_0}$$

$$v(t) = \frac{t - t_1}{t_0 - t_1} v(t_0) + \frac{t - t_0}{t_1 - t_0} v(t_1) = \frac{t - 20}{15 - 20} (362.78) + \frac{t - 15}{20 - 15} (517.35)$$

$$v(16) = \frac{16 - 20}{15 - 20} (362.78) + \frac{16 - 15}{20 - 15} (517.35)$$

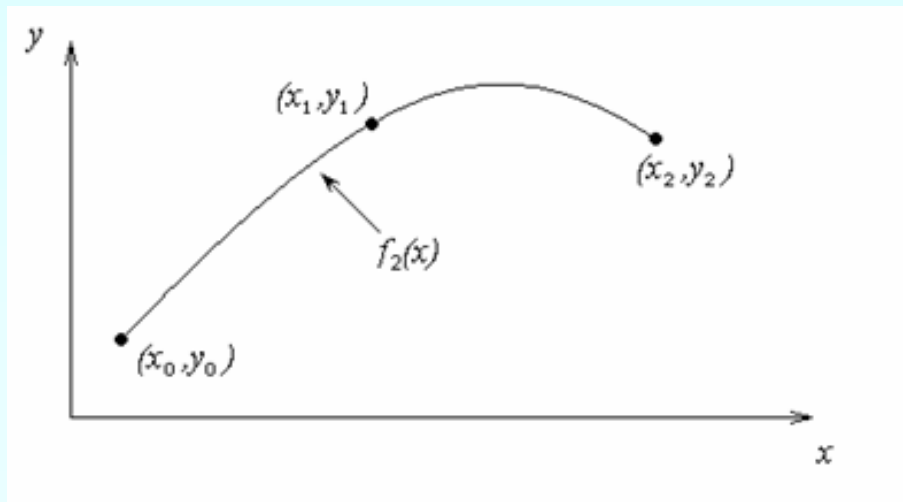
$$= 0.8(362.78) + 0.2(517.35)$$

$$= 393.7 \text{ m/s.}$$

Quadratic Interpolation

For the second order polynomial interpolation (also called quadratic interpolation), we choose the velocity given by

$$\begin{aligned} v(t) &= \sum_{i=0}^2 L_i(t) v(t_i) \\ &= L_0(t) v(t_0) + L_1(t) v(t_1) + L_2(t) v(t_2) \end{aligned}$$



Example

The upward velocity of a rocket is given as a function of time in Table 1. Find the velocity at $t=16$ seconds using the Lagrangian method for quadratic interpolation.

Table Velocity as a function of time

t (s)	$v(t)$ (m/s)
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

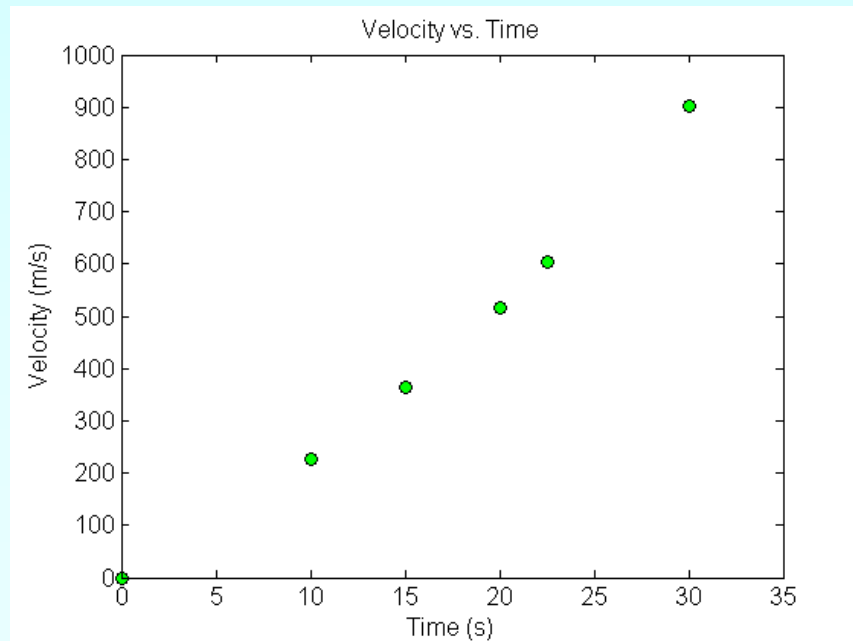


Figure. Velocity vs. time data
for the rocket example



Quadratic Interpolation (contd)

$$t_0 = 10, v(t_0) = 227.04$$

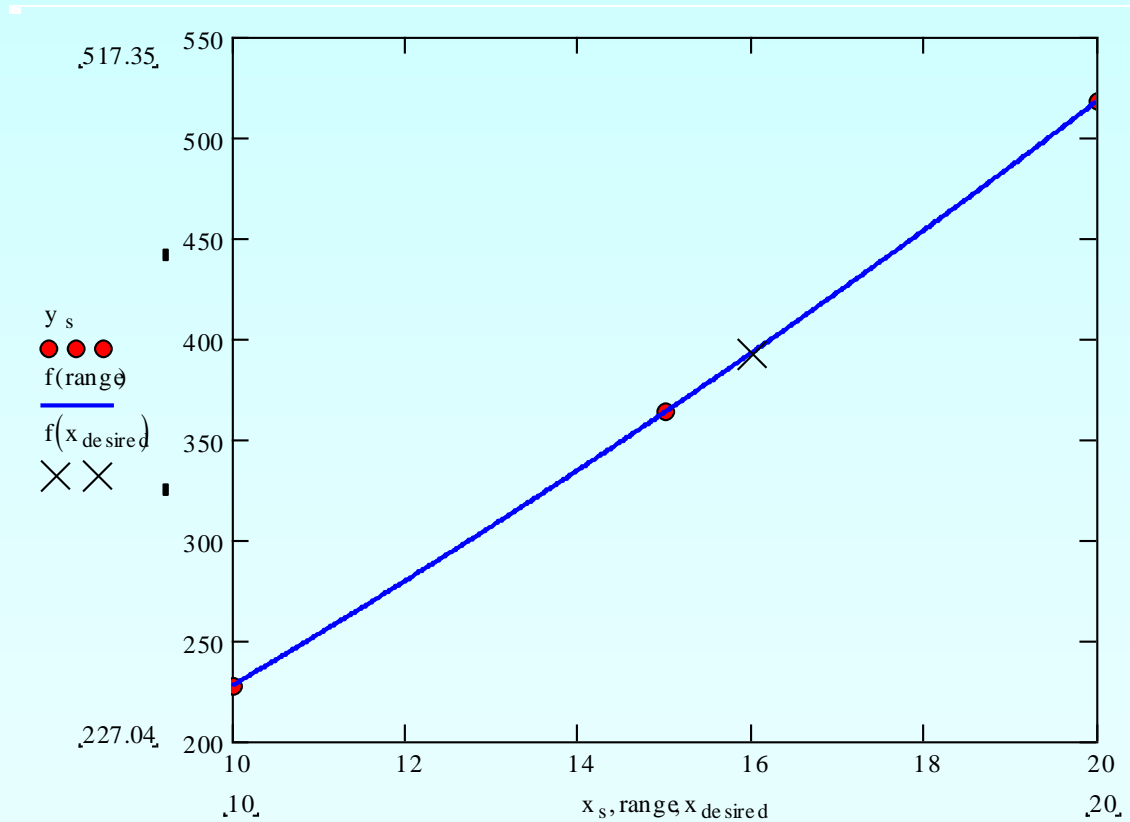
$$t_1 = 15, v(t_1) = 362.78$$

$$t_2 = 20, v(t_2) = 517.35$$

$$L_0(t) = \prod_{\substack{j=0 \\ j \neq 0}}^2 \frac{t - t_j}{t_0 - t_j} = \left(\frac{t - t_1}{t_0 - t_1} \right) \left(\frac{t - t_2}{t_0 - t_2} \right)$$

$$L_1(t) = \prod_{\substack{j=0 \\ j \neq 1}}^2 \frac{t - t_j}{t_1 - t_j} = \left(\frac{t - t_0}{t_1 - t_0} \right) \left(\frac{t - t_2}{t_1 - t_2} \right)$$

$$L_2(t) = \prod_{\substack{j=0 \\ j \neq 2}}^2 \frac{t - t_j}{t_2 - t_j} = \left(\frac{t - t_0}{t_2 - t_0} \right) \left(\frac{t - t_1}{t_2 - t_1} \right)$$



Quadratic Interpolation (contd)

$$\begin{aligned}v(t) &= \left(\frac{t-t_1}{t_0-t_1}\right)\left(\frac{t-t_2}{t_0-t_2}\right)v(t_0) + \left(\frac{t-t_0}{t_1-t_0}\right)\left(\frac{t-t_2}{t_1-t_2}\right)v(t_1) + \left(\frac{t-t_0}{t_2-t_0}\right)\left(\frac{t-t_1}{t_2-t_1}\right)v(t_2) \\v(16) &= \left(\frac{16-15}{10-15}\right)\left(\frac{16-20}{10-20}\right)(227.04) + \left(\frac{16-10}{15-10}\right)\left(\frac{16-20}{15-20}\right)(362.78) + \left(\frac{16-10}{20-10}\right)\left(\frac{16-15}{20-15}\right)(517.35) \\&= (-0.08)(227.04) + (0.96)(362.78) + (0.12)(527.35) \\&= 392.19 \text{ m/s}\end{aligned}$$

The absolute relative approximate error $|\epsilon_a|$ obtained between the results from the first and second order polynomial is

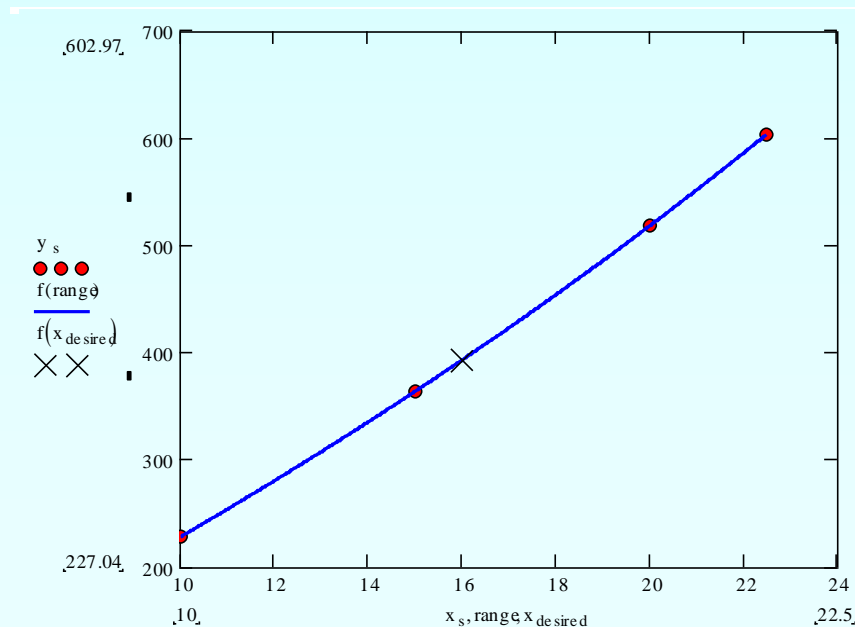
$$\begin{aligned}|\epsilon_a| &= \left| \frac{392.19 - 393.70}{392.19} \right| \times 100 \\&= 0.38410\%\end{aligned}$$

Cubic Interpolation

For the third order polynomial (also called cubic interpolation), we choose the velocity given by

$$v(t) = \sum_{i=0}^3 L_i(t)v(t_i)$$

$$= L_0(t)v(t_0) + L_1(t)v(t_1) + L_2(t)v(t_2) + L_3(t)v(t_3)$$



Example

The upward velocity of a rocket is given as a function of time in Table 1. Find the velocity at $t=16$ seconds using the Lagrangian method for cubic interpolation.

Table Velocity as a function of time

t (s)	$v(t)$ (m/s)
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

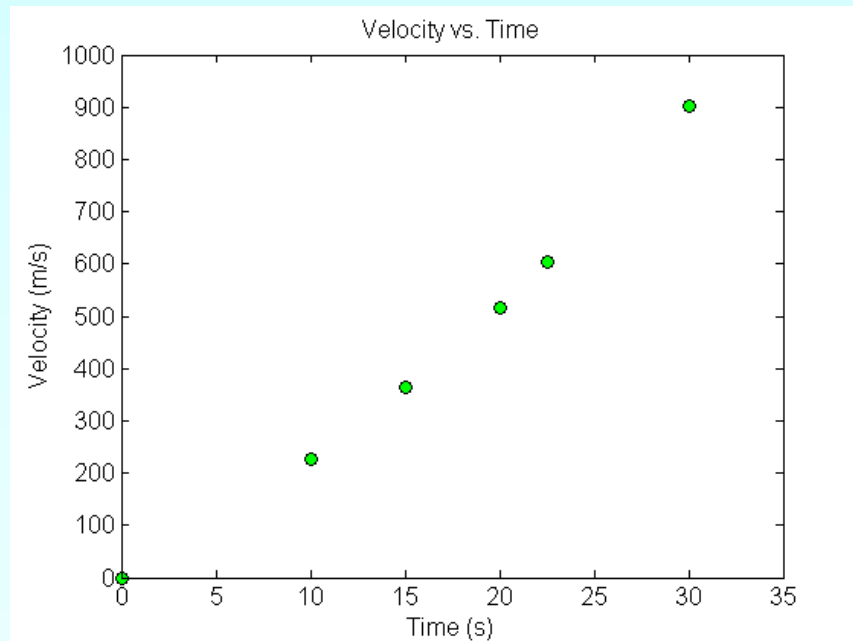


Figure. Velocity vs. time data
for the rocket example



Cubic Interpolation (contd)

$$t_0 = 10, v(t_0) = 227.04 \quad t_1 = 15, v(t_1) = 362.78$$

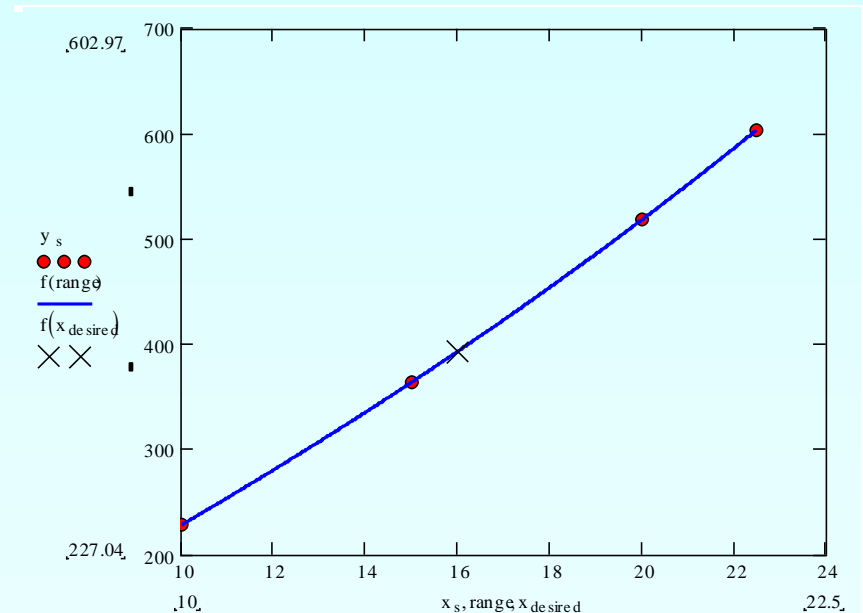
$$t_2 = 20, v(t_2) = 517.35 \quad t_3 = 22.5, v(t_3) = 602.97$$

$$L_0(t) = \prod_{\substack{j=0 \\ j \neq 0}}^3 \frac{t - t_j}{t_0 - t_j} = \left(\frac{t - t_1}{t_0 - t_1} \right) \left(\frac{t - t_2}{t_0 - t_2} \right) \left(\frac{t - t_3}{t_0 - t_3} \right);$$

$$L_1(t) = \prod_{\substack{j=0 \\ j \neq 1}}^3 \frac{t - t_j}{t_1 - t_j} = \left(\frac{t - t_0}{t_1 - t_0} \right) \left(\frac{t - t_2}{t_1 - t_2} \right) \left(\frac{t - t_3}{t_1 - t_3} \right)$$

$$L_2(t) = \prod_{\substack{j=0 \\ j \neq 2}}^3 \frac{t - t_j}{t_2 - t_j} = \left(\frac{t - t_0}{t_2 - t_0} \right) \left(\frac{t - t_1}{t_2 - t_1} \right) \left(\frac{t - t_3}{t_2 - t_3} \right);$$

$$L_3(t) = \prod_{\substack{j=0 \\ j \neq 3}}^3 \frac{t - t_j}{t_3 - t_j} = \left(\frac{t - t_0}{t_3 - t_0} \right) \left(\frac{t - t_1}{t_3 - t_1} \right) \left(\frac{t - t_2}{t_3 - t_2} \right)$$



Cubic Interpolation (contd)

$$\begin{aligned}
 v(t) &= \left(\frac{t-t_1}{t_0-t_1} \right) \left(\frac{t-t_2}{t_0-t_2} \right) \left(\frac{t-t_3}{t_0-t_3} \right) v(t_1) + \left(\frac{t-t_0}{t_1-t_0} \right) \left(\frac{t-t_2}{t_1-t_2} \right) \left(\frac{t-t_3}{t_1-t_3} \right) v(t_2) \\
 &+ \left(\frac{t-t_0}{t_2-t_0} \right) \left(\frac{t-t_1}{t_2-t_1} \right) \left(\frac{t-t_3}{t_2-t_3} \right) v(t_2) + \left(\frac{t-t_1}{t_3-t_1} \right) \left(\frac{t-t_0}{t_3-t_0} \right) \left(\frac{t-t_2}{t_3-t_2} \right) v(t_3) \\
 v(16) &= \left(\frac{16-15}{10-15} \right) \left(\frac{16-20}{10-20} \right) \left(\frac{16-22.5}{10-22.5} \right) (227.04) + \left(\frac{16-10}{15-10} \right) \left(\frac{16-20}{15-20} \right) \left(\frac{16-22.5}{15-22.5} \right) (362.78) \\
 &+ \left(\frac{16-10}{20-10} \right) \left(\frac{16-15}{20-15} \right) \left(\frac{16-22.5}{20-22.5} \right) (517.35) + \left(\frac{16-10}{22.5-10} \right) \left(\frac{16-15}{22.5-15} \right) \left(\frac{16-20}{22.5-20} \right) (602.97) \\
 &= (-0.0416)(227.04) + (0.832)(362.78) + (0.312)(517.35) + (-0.1024)(602.97) \\
 &= 392.06 \text{ m/s}
 \end{aligned}$$

The absolute relative approximate error $|\epsilon_a|$ obtained between the results from the first and second order polynomial is

$$\begin{aligned}
 |\epsilon_a| &= \left| \frac{392.06 - 392.19}{392.06} \right| \times 100 \\
 &= 0.033269\%
 \end{aligned}$$

Comparison Table

Order of Polynomial	1	2	3
$v(t=16)$ m/s	393.69	392.19	392.06
Absolute Relative Approximate Error	-----	0.38410%	0.033269%

Distance from Velocity Profile

Find the distance covered by the rocket from $t=11$ s to $t=16$ s ?

$$v(t) = (t^3 - 57.5t^2 + 1087.5t - 6750)(-0.36326) + (t^3 - 52.5t^2 + 875t - 4500)(1.9348) \\ + (t^3 - 47.5t^2 + 712.5t - 3375)(-4.1388) + (t^3 - 45t^2 + 650t - 3000)(2.5727)$$

$$v(t) = -4.245 + 21.265t + 0.13195t^2 + 0.00544t^3, \quad 10 \leq t \leq 22.5$$

$$\begin{aligned} s(16) - s(11) &= \int_{11}^{16} v(t) dt \\ &\approx \int_{11}^{16} (-4.245 + 21.265t + 0.13195t^2 + 0.00544t^3) dt \\ &= \left[-4.245t + 21.265 \frac{t^2}{2} + 0.13195 \frac{t^3}{3} + 0.00544 \frac{t^4}{4} \right]_{11}^{16} \\ &= 1605 \text{ m} \end{aligned}$$

Acceleration from Velocity Profile

Find the acceleration of the rocket at $t=16$ s given that

$$v(t) = -4.245 + 21.265t + 0.13195t^2 + 0.00544t^3, \quad 10 \leq t \leq 22.5$$

$$a(t) = \frac{d}{dt}v(t) = \frac{d}{dt}(-4.245 + 21.265t + 0.13195t^2 + 0.00544t^3)$$

$$= 21.265 + 0.26390t + 0.01632t^2$$

$$a(16) = 21.265 + 0.26390(16) + 0.01632(16)^2$$

$$= 29.665 \text{ m/s}^2$$

Newton's Divided Difference Method of Interpolation

Newton's Divided Difference Method

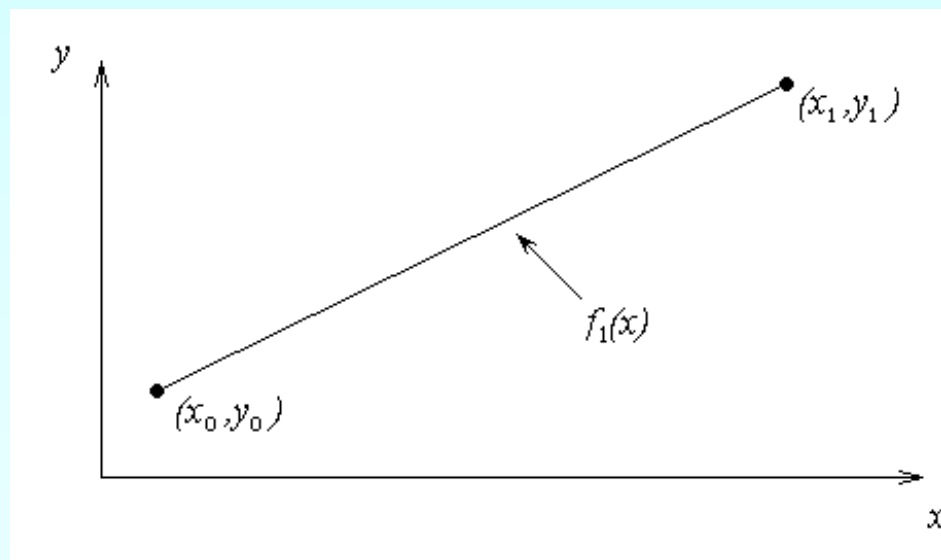
Linear interpolation: Given (x_0, y_0) , (x_1, y_1) , pass a linear interpolant through the data

$$f_1(x) = b_0 + b_1(x - x_0)$$

where

$$b_0 = f(x_0)$$

$$b_1 = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$



Example

The upward velocity of a rocket is given as a function of time in Table 1. Find the velocity at $t=16$ seconds using the Newton Divided Difference method for linear interpolation.

Table. Velocity as a function of time

t (s)	$v(t)$ (m/s)
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

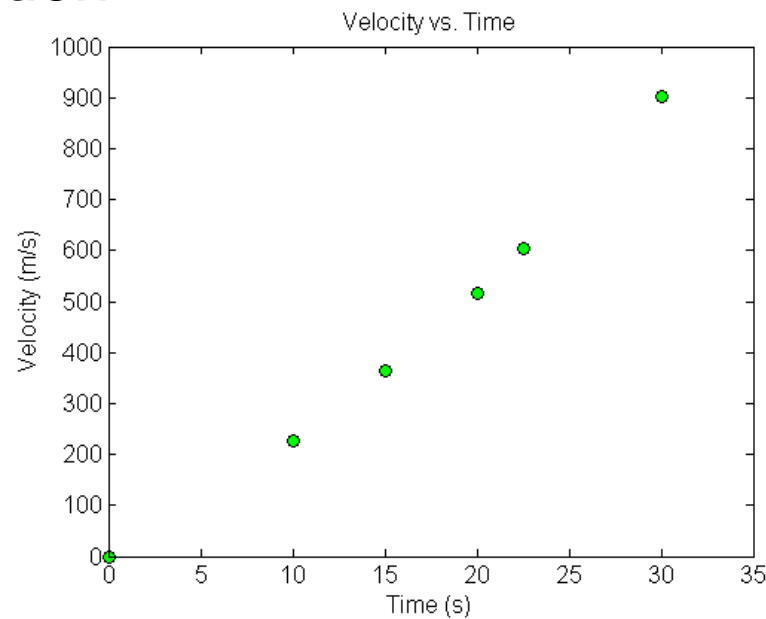


Figure. Velocity vs. time data for the rocket example



Linear Interpolation

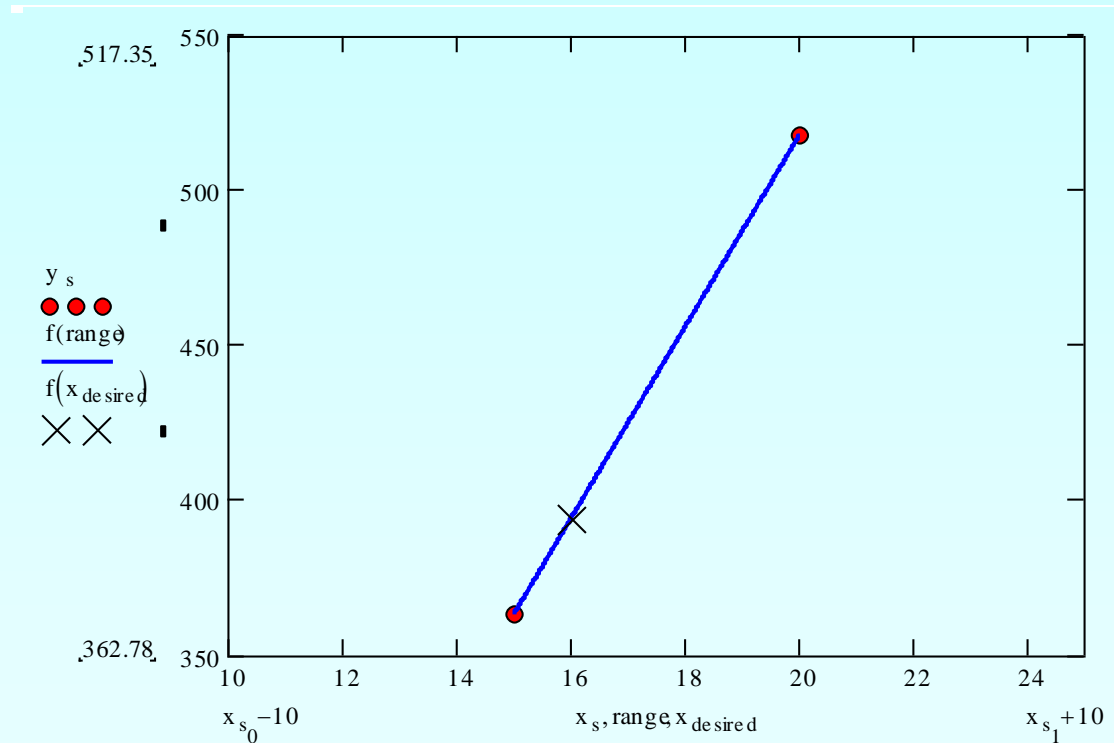
$$v(t) = b_0 + b_1(t - t_0)$$

$$t_0 = 15, v(t_0) = 362.78$$

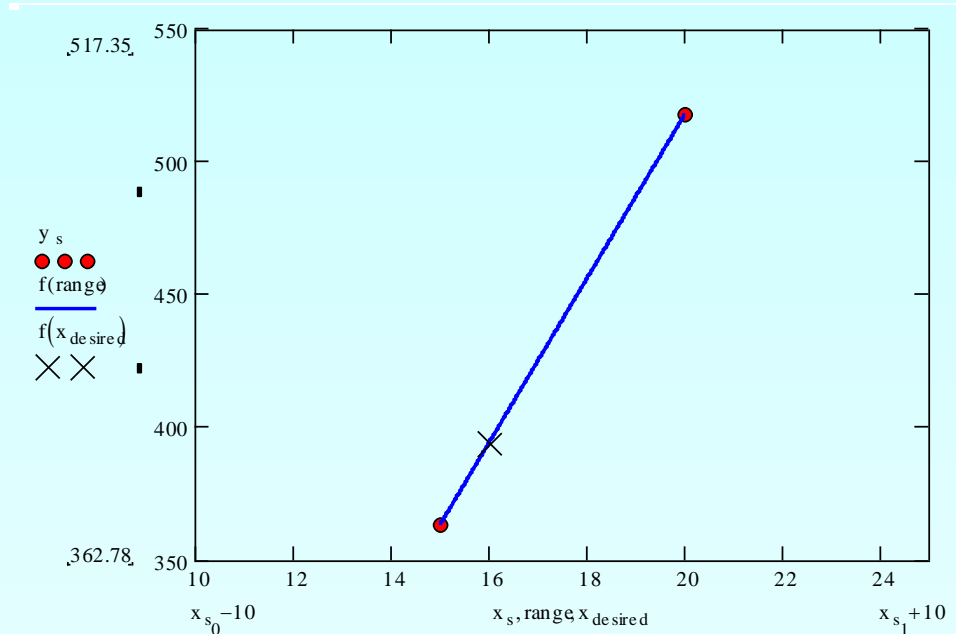
$$t_1 = 20, v(t_1) = 517.35$$

$$b_0 = v(t_0) = 362.78$$

$$b_1 = \frac{v(t_1) - v(t_0)}{t_1 - t_0} = 30.914$$



Linear Interpolation (contd)



$$v(t) = b_0 + b_1(t - t_0)$$

$$= 362.78 + 30.914(t - 15), 15 \leq t \leq 20$$

At $t = 16$

$$v(16) = 362.78 + 30.914(16 - 15)$$

$$= 393.69 \text{ m/s}$$

Quadratic Interpolation

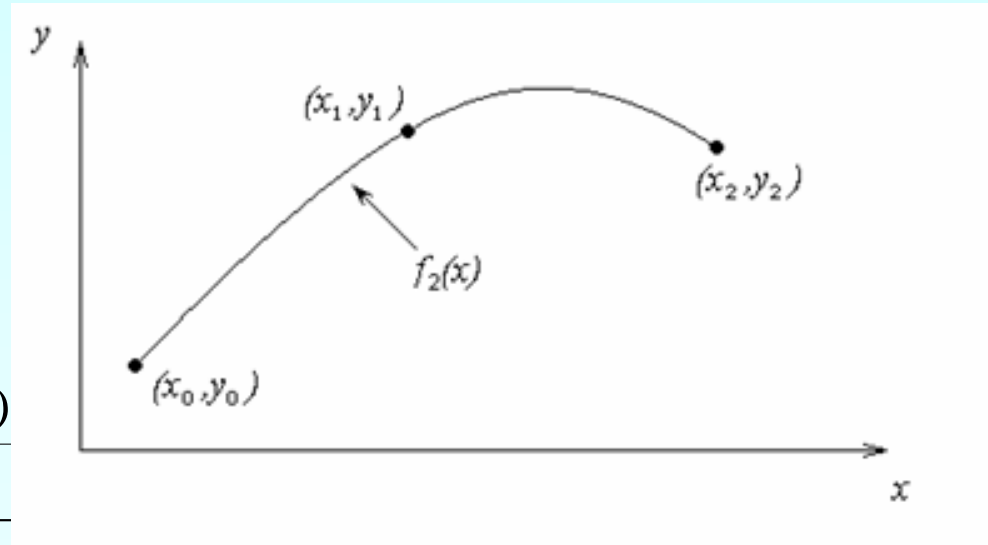
Given (x_0, y_0) , (x_1, y_1) , and (x_2, y_2) , fit a quadratic interpolant through the data.

$$f_2(x) = b_0 + b_1(x - x_0) + b_2(x - x_0)(x - x_1)$$

$$b_0 = f(x_0)$$

$$b_1 = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

$$b_2 = \frac{\frac{f(x_2) - f(x_1)}{x_2 - x_1} - \frac{f(x_1) - f(x_0)}{x_1 - x_0}}{x_2 - x_0}$$



Example

The upward velocity of a rocket is given as a function of time in Table 1. Find the velocity at $t=16$ seconds using the Newton Divided Difference method for quadratic interpolation.

Table. Velocity as a function of time

t (s)	$v(t)$ (m/s)
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

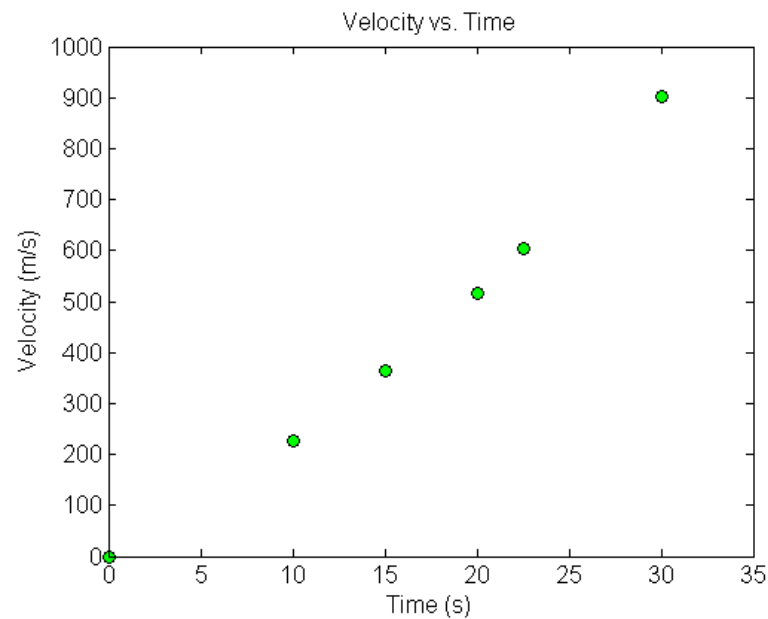
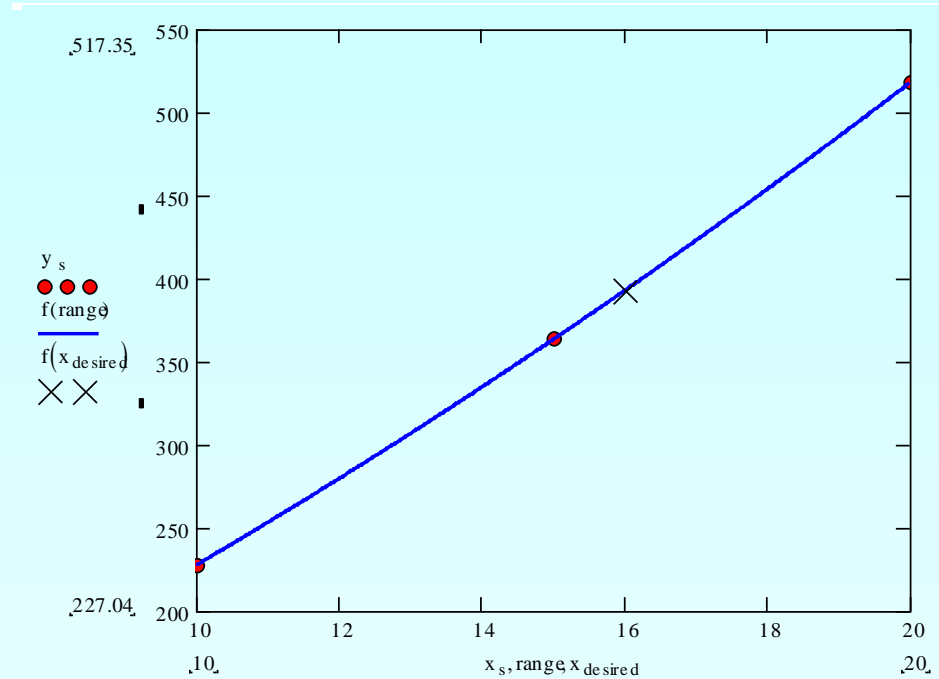


Figure. Velocity vs. time data for the rocket example



Quadratic Interpolation (contd)



$$t_0 = 10, v(t_0) = 227.04$$

$$t_1 = 15, v(t_1) = 362.78$$

$$t_2 = 20, v(t_2) = 517.35$$

Quadratic Interpolation (contd)

$$b_0 = v(t_0)$$

$$= 227.04$$

$$b_1 = \frac{v(t_1) - v(t_0)}{t_1 - t_0} = \frac{362.78 - 227.04}{15 - 10}$$

$$= 27.148$$

$$b_2 = \frac{\frac{v(t_2) - v(t_1)}{t_2 - t_1} - \frac{v(t_1) - v(t_0)}{t_1 - t_0}}{t_2 - t_0} = \frac{\frac{517.35 - 362.78}{20 - 15} - \frac{362.78 - 227.04}{15 - 10}}{20 - 10}$$

$$= \frac{30.914 - 27.148}{10}$$

$$= 0.37660$$

Quadratic Interpolation (contd)

$$\begin{aligned}v(t) &= b_0 + b_1(t - t_0) + b_2(t - t_0)(t - t_1) \\&= 227.04 + 27.148(t - 10) + 0.37660(t - 10)(t - 15), \quad 10 \leq t \leq 20\end{aligned}$$

At $t = 16$,

$$v(16) = 227.04 + 27.148(16 - 10) + 0.37660(16 - 10)(16 - 15) = 392.19 \text{ m/s}$$

The absolute relative approximate error $|\epsilon_a|$ obtained between the results from the first order and second order polynomial is

$$\begin{aligned}|\epsilon_a| &= \left| \frac{392.19 - 393.69}{392.19} \right| \times 100 \\&= 0.38502 \%\end{aligned}$$

General Form

$$f_2(x) = b_0 + b_1(x - x_0) + b_2(x - x_0)(x - x_1)$$

where

$$b_0 = f[x_0] = f(x_0)$$

$$b_1 = f[x_1, x_0] = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

$$b_2 = f[x_2, x_1, x_0] = \frac{f[x_2, x_1] - f[x_1, x_0]}{x_2 - x_0} = \frac{\frac{f(x_2) - f(x_1)}{x_2 - x_1} - \frac{f(x_1) - f(x_0)}{x_1 - x_0}}{x_2 - x_0}$$

Rewriting

$$f_2(x) = f[x_0] + f[x_1, x_0](x - x_0) + f[x_2, x_1, x_0](x - x_0)(x - x_1)$$

General Form

Given $(n + 1)$ data points, $(x_0, y_0), (x_1, y_1), \dots, (x_{n-1}, y_{n-1}), (x_n, y_n)$ as

$$f_n(x) = b_0 + b_1(x - x_0) + \dots + b_n(x - x_0)(x - x_1)\dots(x - x_{n-1})$$

where

$$b_0 = f[x_0]$$

$$b_1 = f[x_1, x_0]$$

$$b_2 = f[x_2, x_1, x_0]$$

$$\vdots$$

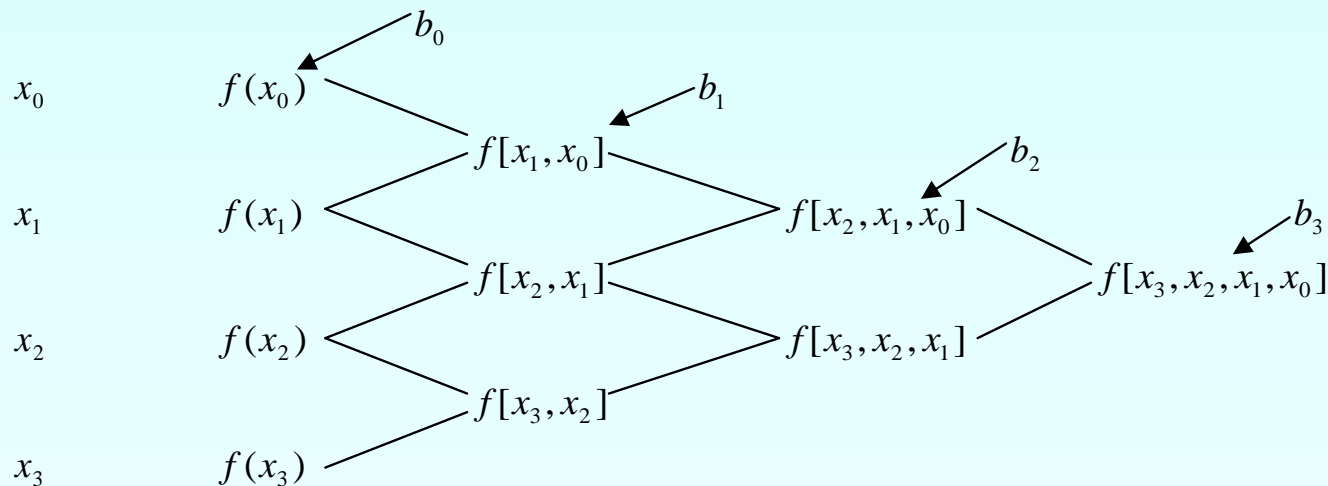
$$b_{n-1} = f[x_{n-1}, x_{n-2}, \dots, x_0]$$

$$b_n = f[x_n, x_{n-1}, \dots, x_0]$$

General form

The third order polynomial, given (x_0, y_0) , (x_1, y_1) , (x_2, y_2) , and (x_3, y_3) , is

$$f_3(x) = f[x_0] + f[x_1, x_0](x - x_0) + f[x_2, x_1, x_0](x - x_0)(x - x_1) + f[x_3, x_2, x_1, x_0](x - x_0)(x - x_1)(x - x_2)$$



Example

The upward velocity of a rocket is given as a function of time in Table 1. Find the velocity at $t=16$ seconds using the Newton Divided Difference method for cubic interpolation.

Table. Velocity as a function of time

t (s)	$v(t)$ (m/s)
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

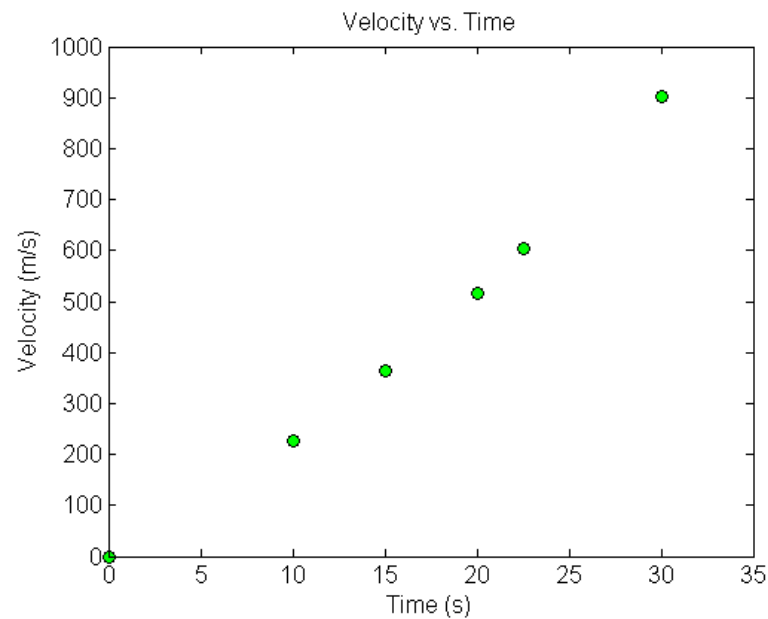


Figure. Velocity vs. time data
for the rocket example

2/21/2017

Example

The velocity profile is chosen as

$$v(t) = b_0 + b_1(t - t_0) + b_2(t - t_0)(t - t_1) + b_3(t - t_0)(t - t_1)(t - t_2)$$

we need to choose four data points that are closest to $t = 16$

$$t_0 = 10, \quad v(t_0) = 227.04$$

$$t_1 = 15, \quad v(t_1) = 362.78$$

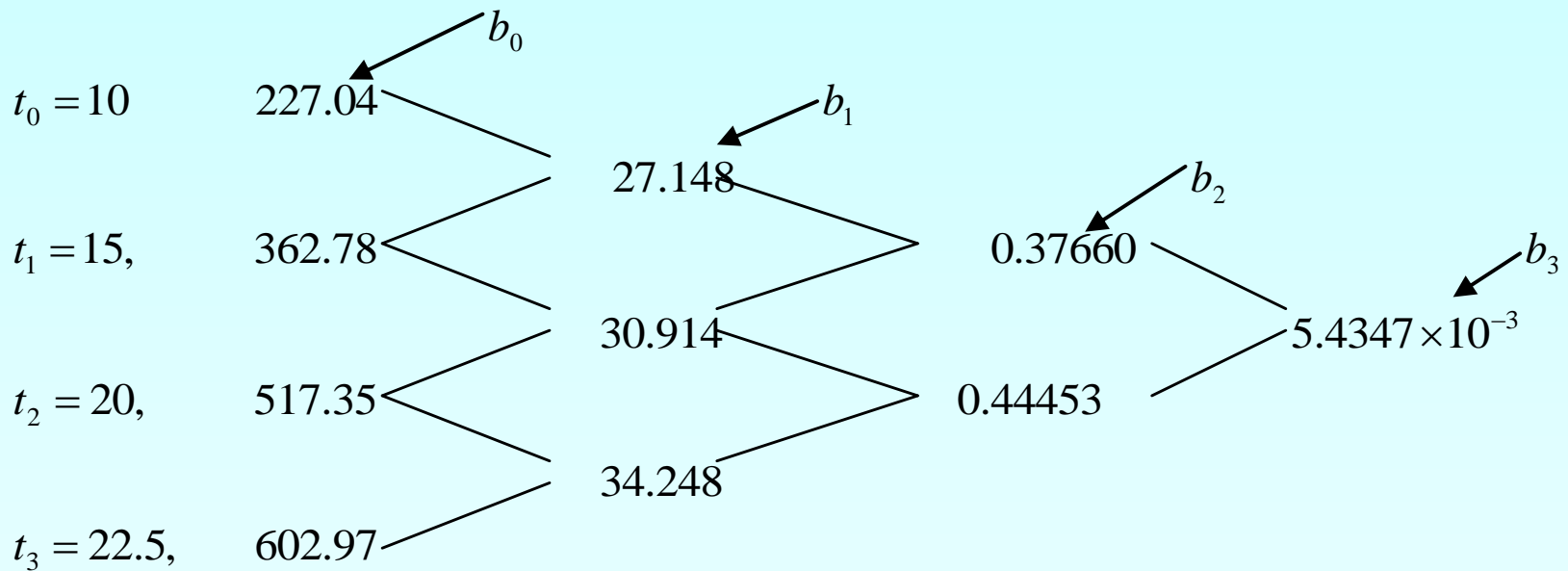
$$t_2 = 20, \quad v(t_2) = 517.35$$

$$t_3 = 22.5, \quad v(t_3) = 602.97$$

The values of the constants are found as:

$$b_0 = 227.04; \quad b_1 = 27.148; \quad b_2 = 0.37660; \quad b_3 = 5.4347 \times 10^{-3}$$

Example



$$b_0 = 227.04; b_1 = 27.148; b_2 = 0.37660; b_3 = 5.4347 \times 10^{-3}$$

Example

Hence

$$\begin{aligned}v(t) &= b_0 + b_1(t - t_0) + b_2(t - t_0)(t - t_1) + b_3(t - t_0)(t - t_1)(t - t_2) \\&= 227.04 + 27.148(t - 10) + 0.37660(t - 10)(t - 15) \\&\quad + 5.4347 * 10^{-3}(t - 10)(t - 15)(t - 20)\end{aligned}$$

At $t = 16$,

$$\begin{aligned}v(16) &= 227.04 + 27.148(16 - 10) + 0.37660(16 - 10)(16 - 15) \\&\quad + 5.4347 * 10^{-3}(16 - 10)(16 - 15)(16 - 20) \\&= 392.06 \text{ m/s}\end{aligned}$$

The absolute relative approximate error $|\epsilon_a|$ obtained is

$$|\epsilon_a| = \left| \frac{392.06 - 392.19}{392.06} \right| \times 100$$

$$= 0.033427 \%$$

Comparison Table

Order of Polynomial	1	2	3
$v(t=16)$ m/s	393.69	392.19	392.06
Absolute Relative Approximate Error	-----	0.38502 %	0.033427 %

Distance from Velocity Profile

Find the distance covered by the rocket from $t=11s$ to $t=16s$?

$$v(t) = 227.04 + 27.148(t - 10) + 0.37660(t - 10)(t - 15) + 5.4347 * 10^{-3}(t - 10)(t - 15)(t - 20) \quad 10 \leq t \leq 22.5$$

$$= -4.2541 + 21.265t + 0.13204t^2 + 0.0054347t^3 \quad 10 \leq t \leq 22.5$$

So

$$\begin{aligned} s(16) - s(11) &= \int_{11}^{16} v(t) dt \\ &= \int_{11}^{16} (-4.2541 + 21.265t + 0.13204t^2 + 0.0054347t^3) dt \\ &= \left[-4.2541t + 21.265 \frac{t^2}{2} + 0.13204 \frac{t^3}{3} + 0.0054347 \frac{t^4}{4} \right]_{11}^{16} \end{aligned}$$

$$= 1605 \text{ m}$$

Acceleration from Velocity Profile

Find the acceleration of the rocket at $t=16s$ given that

$$v(t) = -4.2541 + 21.265t + 0.13204t^2 + 0.0054347t^3$$

$$a(t) = \frac{d}{dt} v(t) = \frac{d}{dt} (-4.2541 + 21.265t + 0.13204t^2 + 0.0054347t^3)$$

$$= 21.265 + 0.26408t + 0.016304t^2$$

$$a(16) = 21.265 + 0.26408(16) + 0.016304(16)^2$$

$$= 29.664 \text{ m/s}^2$$

Spline Method of Interpolation

Why Splines ?

$$f(x) = \frac{1}{1 + 25x^2}$$

Table : Six equidistantly spaced points in [-1, 1]

x	$y = \frac{1}{1 + 25x^2}$
-1.0	0.038461
-0.6	0.1
-0.2	0.5
0.2	0.5
0.6	0.1
1.0	0.038461

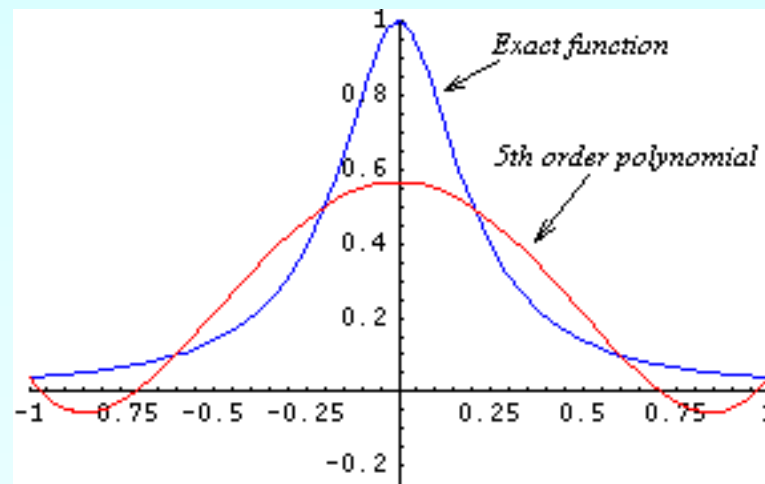


Figure : 5th order polynomial vs. exact function

Why Splines ?

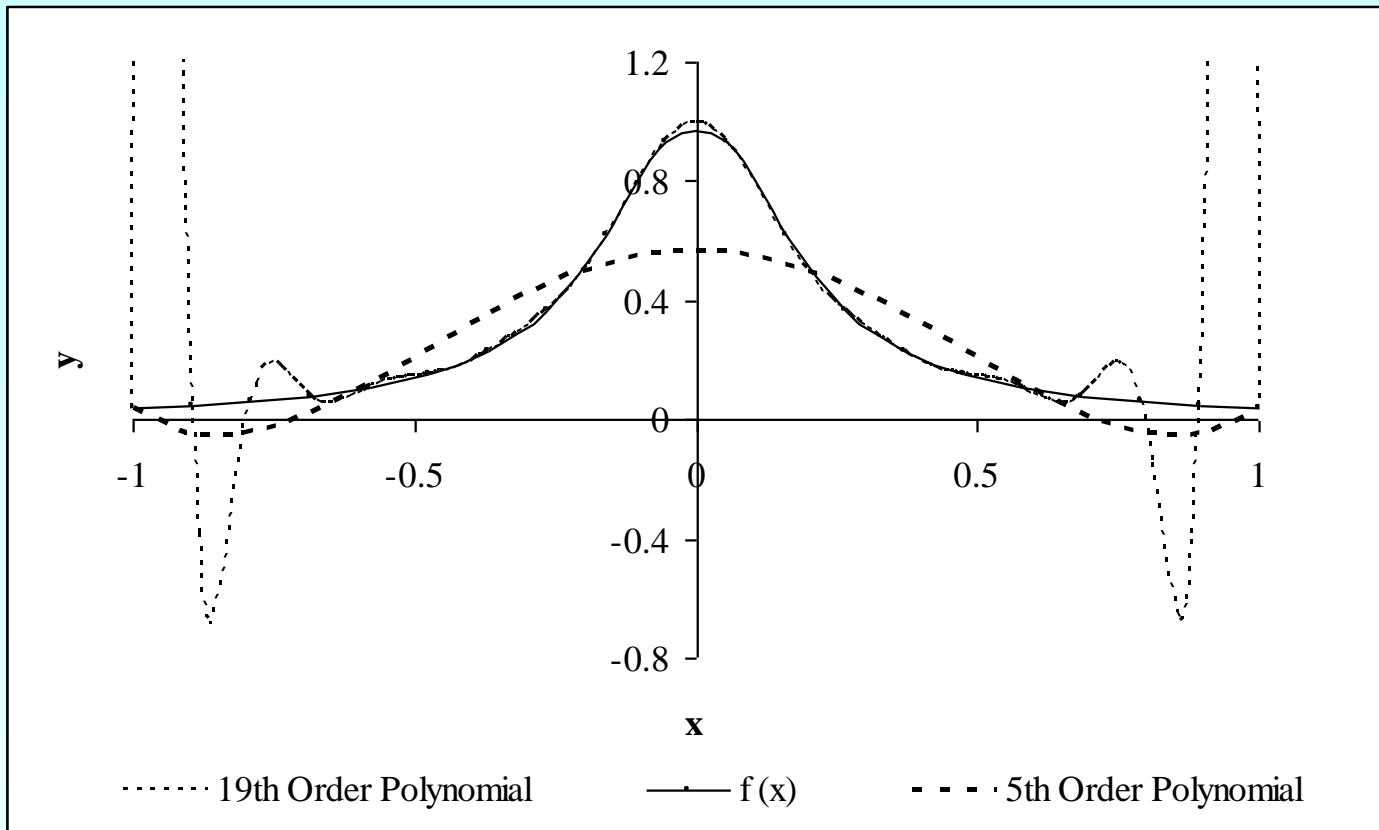
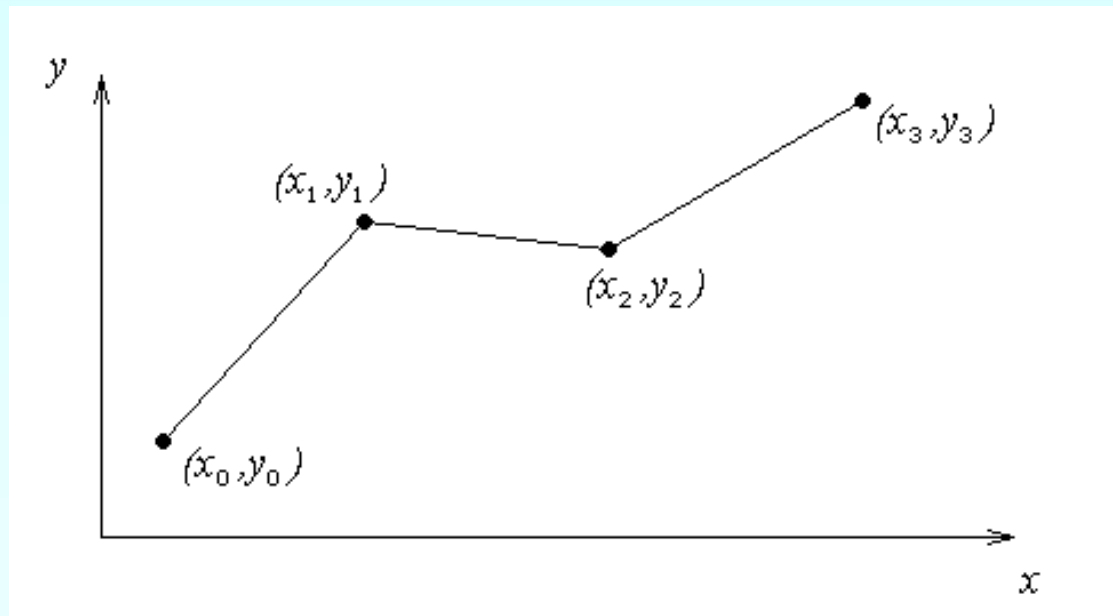


Figure : Higher order polynomial interpolation is a bad idea

Linear Interpolation

Given $(x_0, y_0), (x_1, y_1), \dots, (x_{n-1}, y_{n-1}), (x_n, y_n)$, fit linear splines to the data. This simply involves forming the consecutive data through straight lines. So if the above data is given in an ascending order, the linear splines are given by $(y_i = f(x_i))$

Figure : Linear splines



Linear Interpolation (contd)

$$f(x) = f(x_0) + \frac{f(x_1) - f(x_0)}{x_1 - x_0}(x - x_0), \quad x_0 \leq x \leq x_1$$

$$= f(x_1) + \frac{f(x_2) - f(x_1)}{x_2 - x_1}(x - x_1), \quad x_1 \leq x \leq x_2$$

.

.

.

$$= f(x_{n-1}) + \frac{f(x_n) - f(x_{n-1})}{x_n - x_{n-1}}(x - x_{n-1}), \quad x_{n-1} \leq x \leq x_n$$

Note the terms of

$$\frac{f(x_i) - f(x_{i-1})}{x_i - x_{i-1}}$$

in the above function are simply slopes between x_{i-1} and x_i .

Example

The upward velocity of a rocket is given as a function of time in Table 1. Find the velocity at $t=16$ seconds using linear splines.

Table Velocity as a function of time

t (s)	$v(t)$ (m/s)
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

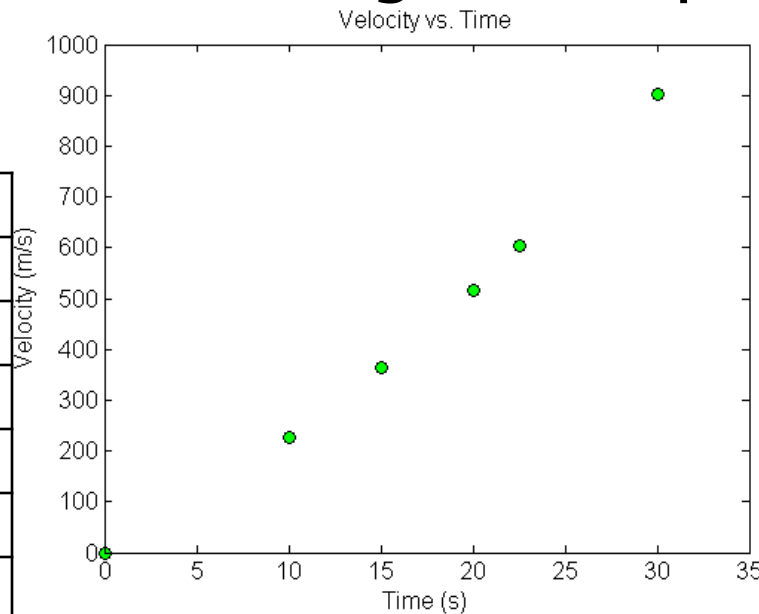


Figure. Velocity vs. time data for the rocket example



Linear Interpolation

$$t_0 = 15, \quad v(t_0) = 362.78$$

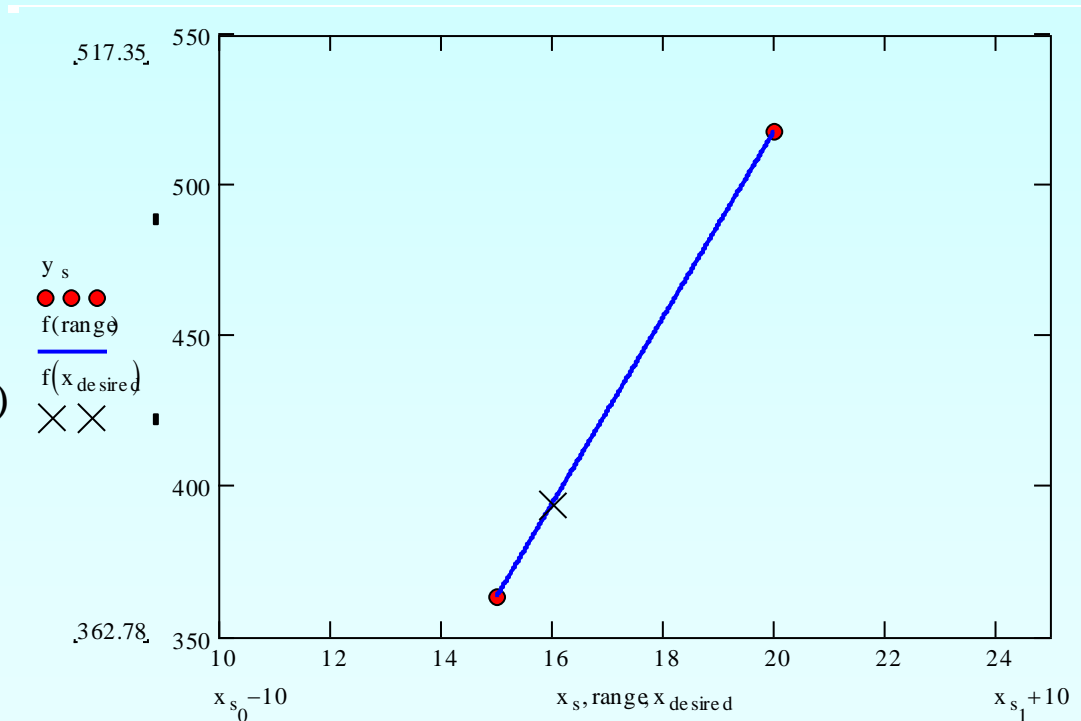
$$t_1 = 20, \quad v(t_1) = 517.35$$

$$\begin{aligned} v(t) &= v(t_0) + \frac{v(t_1) - v(t_0)}{t_1 - t_0} (t - t_0) \\ &= 362.78 + \frac{517.35 - 362.78}{20 - 15} (t - 15) \end{aligned}$$

$$v(t) = 362.78 + 30.913(t - 15)$$

At $t = 16$,

$$\begin{aligned} v(16) &= 362.78 + 30.913(16 - 15) \\ &= 393.7 \text{ m/s} \end{aligned}$$



Quadratic Interpolation

Given $(x_0, y_0), (x_1, y_1), \dots, (x_{n-1}, y_{n-1}), (x_n, y_n)$, fit quadratic splines through the data. The splines are given by

$$f(x) = a_1 x^2 + b_1 x + c_1, \quad x_0 \leq x \leq x_1$$

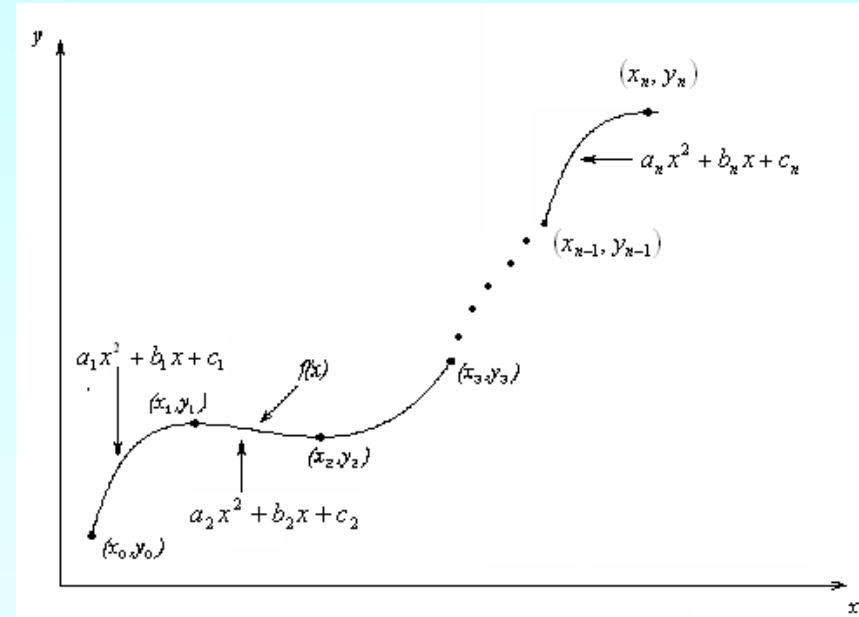
$$= a_2 x^2 + b_2 x + c_2, \quad x_1 \leq x \leq x_2$$

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$$= a_n x^2 + b_n x + c_n, \quad x_{n-1} \leq x \leq x_n$$

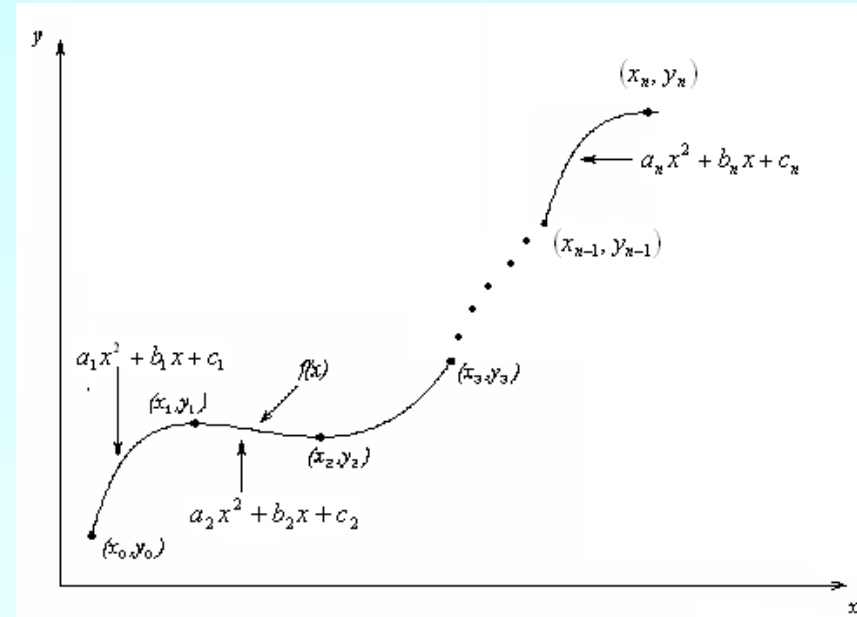


Find $a_i, b_i, c_i, i = 1, 2, \dots, n$

Quadratic Interpolation (contd)

Each quadratic spline goes through two consecutive data points

$$\begin{aligned}
 a_1 x_0^2 + b_1 x_0 + c_1 &= f(x_0) \\
 a_1 x_1^2 + b_1 x_1 + c_1 &= f(x_1) \\
 &\vdots \\
 &\vdots \\
 a_i x_{i-1}^2 + b_i x_{i-1} + c_i &= f(x_{i-1}) \\
 a_i x_i^2 + b_i x_i + c_i &= f(x_i) \\
 &\vdots \\
 &\vdots \\
 a_n x_{n-1}^2 + b_n x_{n-1} + c_n &= f(x_{n-1}) \\
 a_n x_n^2 + b_n x_n + c_n &= f(x_n)
 \end{aligned}$$



This condition gives $2n$ equations

Quadratic Splines (contd)

The first derivatives of two quadratic splines are continuous at the interior points.

For example, the derivative of the first spline

$$a_1x^2 + b_1x + c_1 \text{ is } 2a_1x + b_1$$

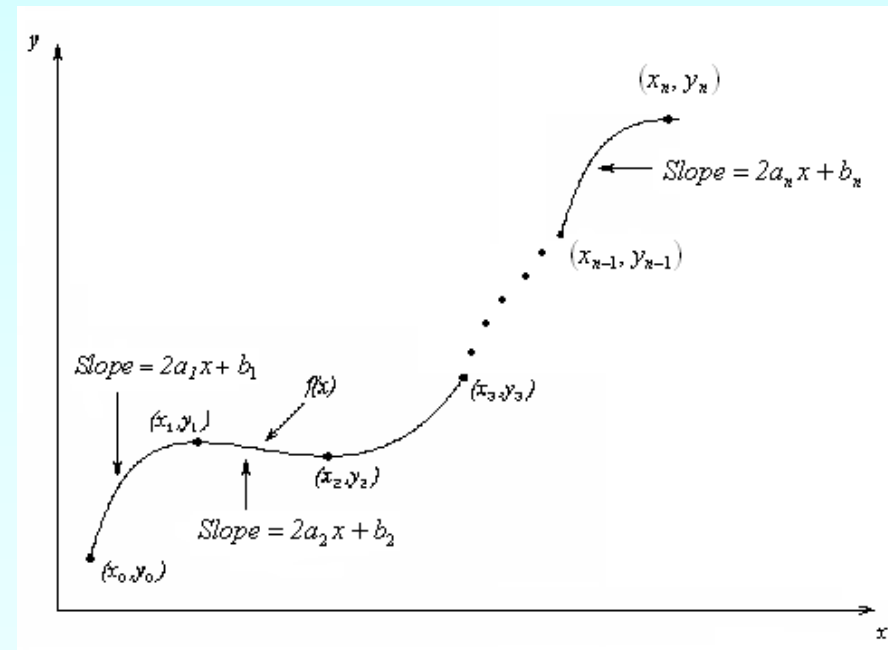
The derivative of the second spline

$$a_2x^2 + b_2x + c_2 \text{ is } 2a_2x + b_2$$

and the two are equal at $x = x_1$ giving

$$2a_1x_1 + b_1 = 2a_2x_1 + b_2$$

$$2a_1x_1 + b_1 - 2a_2x_1 - b_2 = 0$$



Quadratic Splines (contd)

Similarly at the other interior points,

$$2a_2x_2 + b_2 - 2a_3x_2 - b_3 = 0$$

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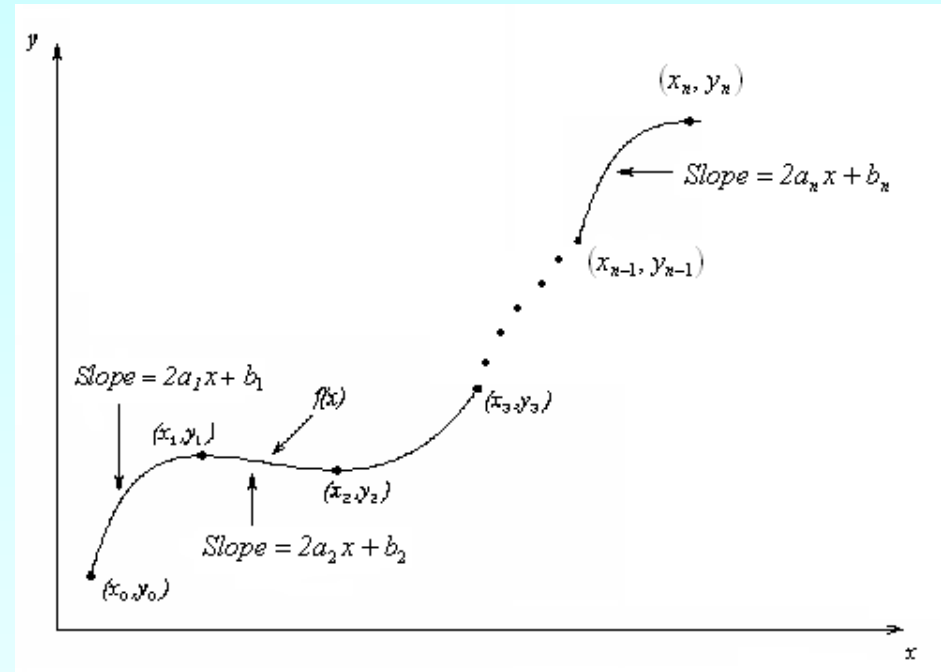
$$2a_ix_i + b_i - 2a_{i+1}x_i - b_{i+1} = 0$$

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$$2a_{n-1}x_{n-1} + b_{n-1} - 2a_nx_{n-1} - b_n = 0$$



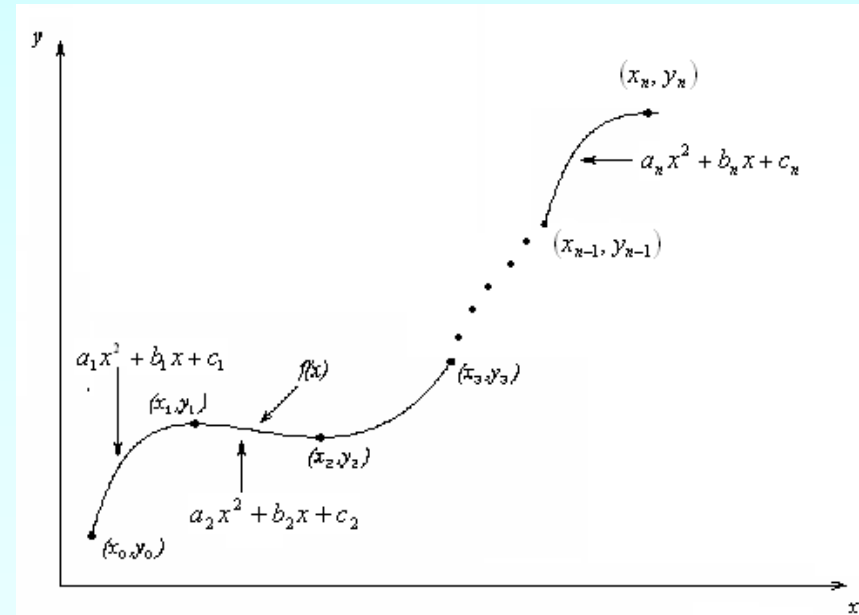
We have $(n-1)$ such equations. The total number of equations is $(2n) + (n-1) = (3n-1)$.

We can assume that the first spline is linear, that is $a_1 = 0$

Quadratic Splines (contd)

This gives us '3n' equations and '3n' unknowns. Once we find the '3n' constants, we can find the function at any value of 'x' using the splines,

$$\begin{aligned}
 f(x) &= a_1x^2 + b_1x + c_1, & x_0 \leq x \leq x_1 \\
 &= a_2x^2 + b_2x + c_2, & x_1 \leq x \leq x_2 \\
 &\cdot \\
 &\cdot \\
 &\cdot \\
 &= a_nx^2 + b_nx + c_n, & x_{n-1} \leq x \leq x_n
 \end{aligned}$$



Quadratic Spline Example

The upward velocity of a rocket is given as a function of time.
Using quadratic splines

- a) Find the velocity at $t=16$ seconds
- b) Find the acceleration at $t=16$ seconds
- c) Find the distance covered between $t=11$ and $t=16$ seconds

Table Velocity as a
function of time

t (s)	$v(t)$ (m/s)
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

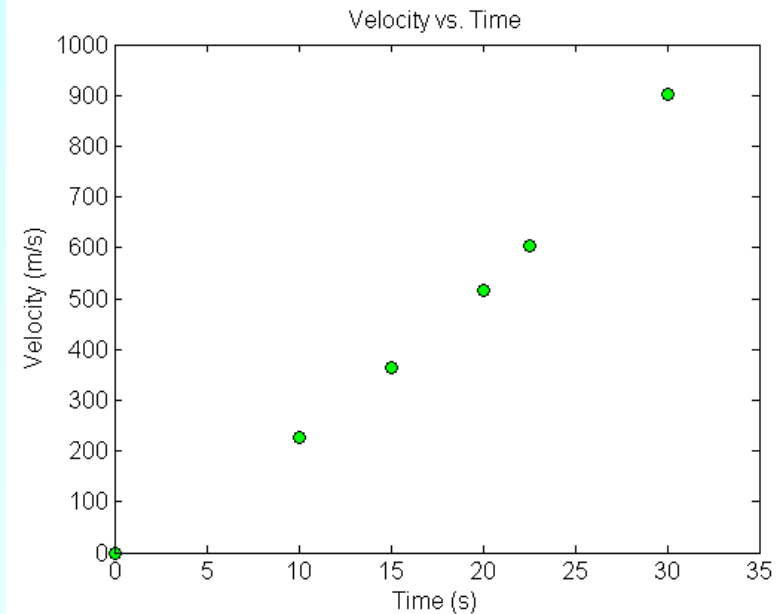


Figure. Velocity vs. time data
for the rocket example

Solution

$$\begin{aligned}v(t) &= a_1 t^2 + b_1 t + c_1, & 0 \leq t \leq 10 \\&= a_2 t^2 + b_2 t + c_2, & 10 \leq t \leq 15 \\&= a_3 t^2 + b_3 t + c_3, & 15 \leq t \leq 20 \\&= a_4 t^2 + b_4 t + c_4, & 20 \leq t \leq 22.5 \\&= a_5 t^2 + b_5 t + c_5, & 22.5 \leq t \leq 30\end{aligned}$$

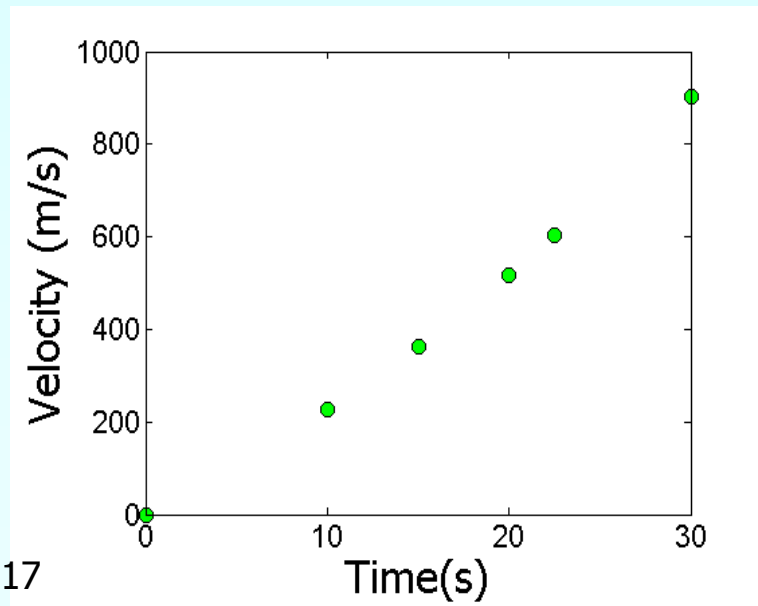
Let us set up the equations

Each Spline Goes Through Two Consecutive Data Points

$$v(t) = a_1 t^2 + b_1 t + c_1, \quad 0 \leq t \leq 10$$

$$a_1 (0)^2 + b_1 (0) + c_1 = 0$$

$$a_1 (10)^2 + b_1 (10) + c_1 = 227.04$$



Each Spline Goes Through Two Consecutive Data Points

t	v(t)
s	m/s
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

$$a_2(10)^2 + b_2(10) + c_2 = 227.04$$

$$a_2(15)^2 + b_2(15) + c_2 = 362.78$$

$$a_3(15)^2 + b_3(15) + c_3 = 362.78$$

$$a_3(20)^2 + b_3(20) + c_3 = 517.35$$

$$a_4(20)^2 + b_4(20) + c_4 = 517.35$$

$$a_4(22.5)^2 + b_4(22.5) + c_4 = 602.97$$

$$a_5(22.5)^2 + b_5(22.5) + c_5 = 602.97$$

$$a_5(30)^2 + b_5(30) + c_5 = 901.67$$

Derivatives are Continuous at Interior Data Points

$$v(t) = a_1 t^2 + b_1 t + c_1, 0 \leq t \leq 10$$

$$= a_2 t^2 + b_2 t + c_2, 10 \leq t \leq 15$$

$$\left. \frac{d}{dt} (a_1 t^2 + b_1 t + c_1) \right|_{t=10} = \left. \frac{d}{dt} (a_2 t^2 + b_2 t + c_2) \right|_{t=10}$$

$$(2a_1 t + b_1)|_{t=10} = (2a_2 t + b_2)|_{t=10}$$

$$2a_1(10) + b_1 = 2a_2(10) + b_2$$

$$20a_1 + b_1 - 20a_2 - b_2 = 0$$

Derivatives are continuous at Interior Data Points

At $t=10$

$$2a_1(10) + b_1 - 2a_2(10) - b_2 = 0$$

At $t=15$

$$2a_2(15) + b_2 - 2a_3(15) - b_3 = 0$$

At $t=20$

$$2a_3(20) + b_3 - 2a_4(20) - b_4 = 0$$

At $t=22.5$

$$2a_4(22.5) + b_4 - 2a_5(22.5) - b_5 = 0$$

Last Equation

$$a_1 = 0$$

Final Set of Equations

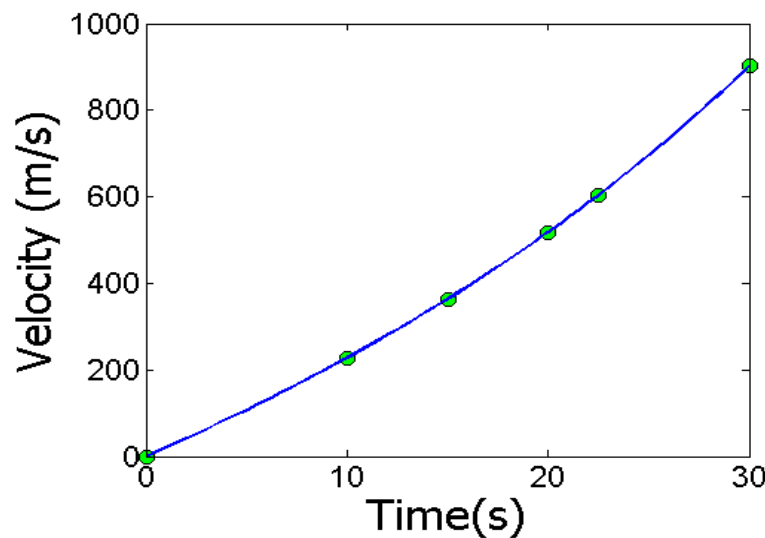
$$\begin{bmatrix}
 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 100 & 10 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 100 & 10 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 225 & 15 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 225 & 15 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 400 & 20 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 400 & 20 & 1 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 506.25 & 22.5 & 1 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 506.25 & 22.5 & 1 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 900 & 30 & 1 & 0 \\
 20 & 1 & 0 & -20 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 30 & 1 & 0 & -30 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 40 & 1 & 0 & -40 & -1 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 45 & 1 & 0 & -45 & -1 & 0 \\
 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0
 \end{bmatrix}
 \begin{bmatrix}
 a_1 \\
 b_1 \\
 c_1 \\
 a_2 \\
 b_2 \\
 c_2 \\
 a_3 \\
 b_3 \\
 c_3 \\
 a_4 \\
 b_4 \\
 c_4 \\
 a_5 \\
 b_5 \\
 c_5
 \end{bmatrix}
 =
 \begin{bmatrix}
 0 \\
 227.04 \\
 227.04 \\
 362.78 \\
 362.78 \\
 517.35 \\
 517.35 \\
 602.97 \\
 602.97 \\
 901.67 \\
 0 \\
 0 \\
 0 \\
 0 \\
 0
 \end{bmatrix}$$

Coefficients of Spline

i	a_i	b_i	c_i
1	0	22.704	0
2	0.8888	4.928	88.88
3	-0.1356	35.66	-141.61
4	1.6048	-33.956	554.55
5	0.20889	28.86	-152.13

Final Solution

$$\begin{aligned}v(t) &= 22.704t, & 0 \leq t \leq 10 \\&= 0.8888t^2 + 4.928t + 88.88, & 10 \leq t \leq 15 \\&= -0.1356t^2 + 35.66t - 141.61, & 15 \leq t \leq 20 \\&= 1.6048t^2 - 33.956t + 554.55, & 20 \leq t \leq 22.5 \\&= 0.20889t^2 + 28.86t - 152.13, & 22.5 \leq t \leq 30\end{aligned}$$



Velocity at a Particular Point

a) Velocity at $t=16$

$$\begin{aligned}v(t) &= 22.704t, & 0 \leq t \leq 10 \\&= 0.8888t^2 + 4.928t + 88.88, & 10 \leq t \leq 15 \\&= -0.1356t^2 + 35.66t - 141.61, & 15 \leq t \leq 20 \\&= 1.6048t^2 - 33.956t + 554.55, & 20 \leq t \leq 22.5 \\&= 0.20889t^2 + 28.86t - 152.13, & 22.5 \leq t \leq 30\end{aligned}$$

$$\begin{aligned}v(16) &= -0.1356(16)^2 + 35.66(16) - 141.61 \\&= 394.24 \text{ m/s}\end{aligned}$$

Acceleration from Velocity Profile

b) The quadratic spline valid at $t=16$ is given by

$$a(16) = \left. \frac{d}{dt} v(t) \right|_{t=16}$$

$$v(t) = -0.1356t^2 + 35.66t - 141.61, \quad 15 \leq t \leq 20$$

$$a(t) = \frac{d}{dt} (-0.1356t^2 + 35.66t - 141.61)$$

$$= -0.2712t + 35.66, \quad 15 \leq t \leq 20$$

$$a(16) = -0.2712(16) + 35.66 = 31.321 \text{ m/s}^2$$

Distance from Velocity Profile

c) Find the distance covered by the rocket from $t=11$ s to $t=16$ s.

$$S(16) - S(11) = \int_{11}^{16} v(t) dt$$

$$v(t) = 0.8888t^2 + 4.928t + 88.88, \quad 10 \leq t \leq 15$$

$$= -0.1356t^2 + 35.66t - 141.61, \quad 15 \leq t \leq 20$$

$$\begin{aligned} S(16) - S(11) &= \int_{11}^{16} v(t) dt = \int_{11}^{15} v(t) dt + \int_{15}^{16} v(t) dt \\ &= \int_{11}^{15} (0.8888t^2 + 4.928t + 88.88) dt + \int_{15}^{16} (-0.1356t^2 + 35.66t - 141.61) dt \\ &= 1595.9 \text{ m} \end{aligned}$$

THE END