CS6650 Assignment-2 Tan Wang

Git Repository: https://github.com/TanWang-0914/NEU6650-HW

(Branch: assignment-2)

Server Side Design

Major Classes:

DynamoDbSource - class that build dynamoDB client and connect to dynamoDB. This contains following method:

getDataSource(): this method will return the connection to our dynamoDB.

PurchaseDao - this is a data access object class, it creates table with given name and contains following method:

createPurchase(String purchaseID, String storeID, String custID, String date, String purchaseBody):

This method will create a records in our purchases Table with given parameters and purchase body.

PurchaseServlet - this is our servlet class which are responsible to handle GET and POST, class contains following method:

doGet(HttpServletRequest request, HttpServletResponse response) throws ServletException, IOException:

This is a method to handle get request, it will check for validation of request url and parameters. If request url is valid, it will return purchase information in a html type with status code 200. Otherwise, return 404 0r 500 based on error type.

boolean isUrlValid(String[] urlPath):

This is a helper method on validating request url, return true if given url is valid, otherwise false.

boolean allDigits(String s):

This is a helper method on checking if a string contains a digit characters, this method will be called by isUrlValid(), return true if given string contains only digit characters, otherwise false.

void doPost(HttpServletRequest request, HttpServletResponse response) throws ServletException, IOException:

This is a method to handle post request, it will check for validation of request url and parameters. If request url is valid, it will first try to write purchase record to database, if writing succeed, it will return purchase information in a html type with status code 201,

if writing to database failed, it will return 200 instead. Otherwise, return 404 0r 500 based on error type.

Packages:

javax.servlet - javax.servlet-api

This package contains libraries on building our http servlet.

com.amazonaws - aws-java-sdk-dynamodb

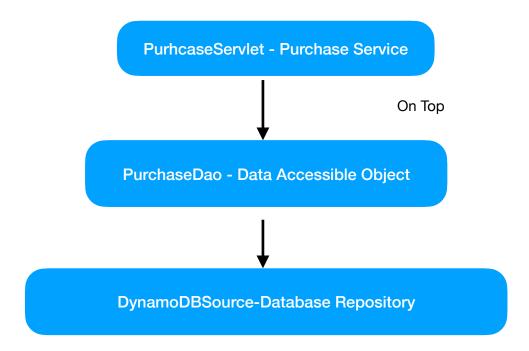
This package contains libraries on create dynamoDB, building connection and table.

Relationship:

DynamoDBSource serve as a repository to our database, it provide connection to DynamoDB.

PurchaseDao serve as a data access class, it provide method on creating item in database.

PurchaseServlet serve as a controller to handle request from client. It will validate the request and perform different task based on request and return response.



Single Server Test Result

(mean/median/p99/max/throughput are captured in output window)

32 thread

Total Successful request: 86400

Wall Time (sec): 65.66

Mean ResponseTime(mills): 16

Throughput: 1528

[ec2-user@ip-172-31-89-76 WorkSpace]\$ java -jar swagger-java-client-part2-1.8.0-jar-with-dependencies.jar Enter maximum number of stores to simulate (maxStores): 32 32
maxStores = 32
Enter number of customers/store (default 1000):
1000
maxCustID = 1000
maxCustID = 1000
there maxium itemID - default 100000:
100000
Enter number of purchases per hour: (default 60):
300 .see numPurchases = 300 Enter number of items for each purchase (range 1-20, default 5):

64 thread

Total Successful request: 172800

Wall Time (sec):100.88

Mean ResponseTime(mills): 28

Throughput: 1712

[[ec2-user@ip-172-31-89-76 WorkSpace]\$ java -jar swagger-java-client-part2-1.0.0-jar-with-dependencies.jar Enter maximum number of stores to simulate (maxStores): enter maximum number of stores to simulate (maxs)
dmaxStores = 64
Enter number of customers/store (default 1880):
1888
maxCustID = 1880
Enter maximum itemID - default 188088:
1888888 nu0000 maxItemID = 100000 Enter number of purchases per hour: (default 60): 300 numPurchases = 300 Enter number of items for each purchase (range 1-20, default 5): Inter number of items for each purchase is numitem/Perpurchase is fund to define the control of the control of

128 thread

Total Successful request: 345600

Wall Time (sec): 208.42

Mean ResponseTime(mills): 59

Throughput: 1658

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[[cc2-user8ip-172-31-89-76 WorkSpace]S java -jar swagger-java-client-part2-1.8.8-jar-with-dependencies.jar Enter maximum number of stores to simulate (maxStores):
128 Stores = 128
Enter number of customers/store (default 1880):
1808
maxCustID = 1808
Enter maximum itemID - default 180808:
180808
maxItemID = 180808 numPurchases = 300 Enter number of items for each purchase (range 1-20, default 5):

256 thread

Total Successful request: 691200

Wall Time (sec): 400.16

Mean ResponseTime(mills): 119

IIIIOUGIIPUT: 1/27

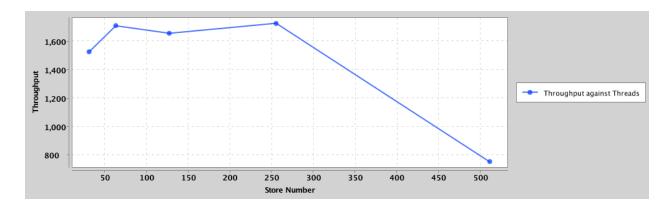
[[cc2-user@ip-172-31-89-76 WorkSpace]\$ java -jar swagger-java-client-part2-1.0.0-jar-with-dependencies.jar Enter maximum number of stores to simulate (maxStores):

[256
Enter number of customers/store (default 1000):

[arxCustID = 1000
Enter maximum itemID - default 100000:

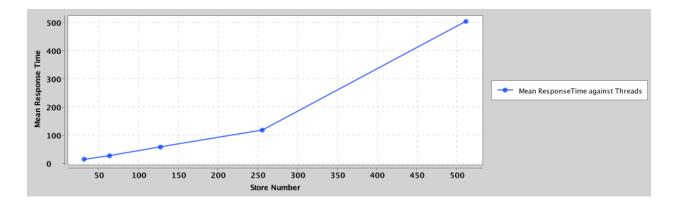
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[300
mmBurchases = 300 numPurchases = 300 Enter number of items for each purchase (range 1-20, default 5):

Throughput against Thread Number (Single Server)



Throughput will increase at first with thread increasing, and then reached maximum of 1700 for single server at 256 store. And then with thread number increasing, throughput on the server will drop down, which might be caused by throttling of database after the burst of high usage.

Mean Response Time against Thread Number (Single Server)



Mean response time will first increase at a steady rate for the server has basically same throughput when thread number is low. When database is subjected to throttling and throughput on the server drop down, mean response time start to increase at a much higher rate due to the long wait at server.

Load Balanced Server Test Result

(mean/median/p99/max/throughput are captured in output window)

32 thread

Total Successful request: 86400

Wall Time (sec): 38.55

Mean ResponseTime(mills): 8

Throughput: 2240

[ec2-user@ip-172-31-89-76 WorkSpace]\$ java -jar swagger-java-client-part2-1.0.0-jar-with-dependencies.jar Enter maximum number of stores to simulate (maxStores): 32 32
maxStores = 32
Enter number of customers/store (default 1000):
1000
maxCustID = 1000
maxCustID = 1000
there maximum itemID - default 100000:
100000
Enter number of purchases per hour: (default 60):
300

.see numPurchases = 300 Enter number of items for each purchase (range 1-20, default 5):

Tribute of Stores for each purchase is fire number of items for each purchase is fire number of items for each purchase is fire and items for each purchase is fire and items is described in the second of the seco

64 thread

Total Successful request: 172800

Wall Time (sec):51.69

Mean ResponseTime(mills): 12

Throughput: 3342

[ec2-user@ip-172-31-89-76 WorkSpace]\$ java -jar swagger-java-client-part2-1.0.0-jar-with-dependencies.jar Enter maximum number of stores to simulate (maxStores):

Enter maximum number of stores to simulate (maxSto
de maxStores = 64
maxImum lenID = default 100000:
100000
maxItemID = 100000
Enter number of purchases per hour: (default 60):
300

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numItemPerPurchase = 5 Enter date - default to 20210101:

umitemberPurchase = E Enter date - default to 20210101: 20210101 date = 20210101 Enter ipAddress : EastPhaseStart CentralPhaseStart WestPhaseStart Number of Stores/thrads:64 All threads if the Request:172800 Total failed Request:172800 Total failed Request:072800 Throughput:3342.877469347676 Mean Response Time:12 Pop Response Time:196 Max Response Time:5780 consumer thread finished. Program finished. Program finished.

128 thread

Total Successful request: 345600

Wall Time (sec): 90.73

Mean ResponseTime(mills): 24

Throughput: 3808

[ec2-user@ip-172-31-09-76 WorkSpace]\$ java -jar swagger-java-client-part2-1.0.0-jar-with-dependencies.jar Enter maximum number of stores to simulate (maxStores):

Enter maximum number of customers/store (default 1800):
1000
maxCustID = 1800
EntermaxImum itemID - default 180000:

maxCustID = 10000 Enter maximum itemID - default 100000: 100000 maxItemID = 100000 Enter number of purchases per hour: (default 60):

Enter number of tems to each pur numltemperPurchase = 5 Enter der – default to 20210101: 20210101 date = 20210101 Enter ipAddress : 0.0.0.0 EastPhasStart CenthaleStart

256 thread

Total Successful request: 691200

Wall Time (sec): 179.98

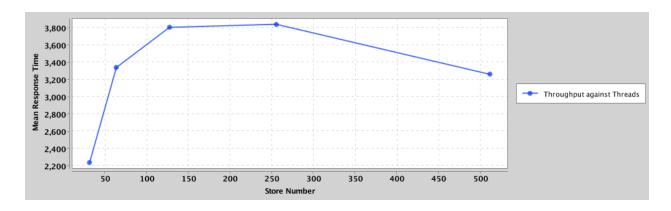
Mean ResponseTime(mills): 49

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100000 maxItemID = 100000 Enter number of purchases per hour: (default 60): 300

numPurchases = 300 Enter number of items for each purchase (range 1-20, default 5): Transfer chase - 3ee from the control of the contro

Throughput against Thread Number (Load Balancer Server)

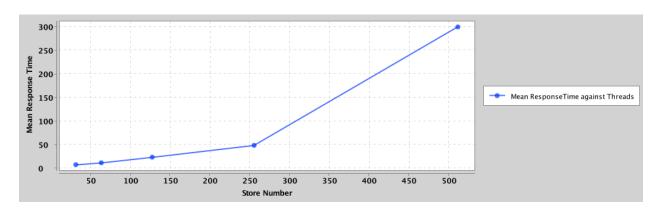


With load balancing, we can see an increase on the maximum throughput, which is possible from distributing request to four servers, and higher usage of database capacity.

Throughput will increase at first with thread increasing, and then reached maximum of 3800 at 256 store. Which is 3 times of single server. And then with thread number increasing, throughput on the server will drop down, which might be caused by throttling of database after the burst of high usage. But average throughput is still higher than single server.

See detailed on dynamoDB throttling: https://docs.aws.amazon.com/amazondynamodb/latest/developerguide/ HowltWorks.ReadWriteCapacityMode.html

Mean Response Time against Thread Number (Load Balancer Server)



Mean response time will first increase at a steady rate for the server has basically same throughput when thread number is low. When database is subjected to throttling and throughput on the server drop down, mean response time start to increase at a much higher rate due to a longer wait at server. But overall result are better then single server.

Bonus - Test run with 512 clients as max threads Single Server Case:

```
[ec2-user@ip-172-31-89-76 WorkSpace]$ java -jar swagger-java-client-part2-1.0.0-jar-with-dependencies.jar
Enter maximum number of stores to simulate (maxStores):
512
maxStores = 512
Enter number of customers/store (default 1000):
maxCustID = 1000
Enter maximum itemID - default 100000:
maxItemID = 100000
Enter number of purchases per hour: (default 60):
numPurchases = 300
Enter number of items for each purchase (range 1-20, default 5):
numItemPerPurchase = 5
Enter date - default to 20210101:
20210101
date = 20210101
Enter ipAddress:
0.0.0.0
EastPhaseStart
CentralPhaseStart
WestPhaseStart
Number of Stores/threads:512
All threads finished
Total successful Request:1382400
Total failed Request:0
Time Period:1458.037
Throughput:948.1240873859854
Mean Response Time: 434
Median Response Time:335
P99 Response Time:3691
Max Response Time: 79661
consumer thread finished.
Program finished.
[ec2-user@ip-172-31-89-76 WorkSpace]$
```

Load Balancer Case

```
[ec2-user@ip-172-31-89-76 WorkSpace]$ java -jar swagger-java-client-part2-1.0.0-jar-with-dependencies.jar
Enter maximum number of stores to simulate (maxStores):
maxStores = 512
Enter number of customers/store (default 1000):
1000
maxCustID = 1000
Enter maximum itemID - default 100000:
maxItemID = 100000
Enter number of purchases per hour: (default 60):
numPurchases = 300
Enter number of items for each purchase (range 1-20, default 5):
numItemPerPurchase = 5
Enter date - default to 20210101:
20210101
date = 20210101
Enter ipAddress:
0.0.0.0
EastPhaseStart
CentralPhaseStart
WestPhaseStart
Number of Stores/threads:512
All threads finished
Total successful Request:1382088
Total failed Request:312
Time Period:423.316
Throughput:3265.6455224938345
Mean Response Time:300
Median Response Time:8
P99 Response Time:4102
Max Response Time: 41333
consumer thread finished.
Program finished.
```

When running 512 store thread on load balancer server, I encountered some bad gateway exceptions on post request , these requests has been counted as failed requests (can be see from above, failed request: 312, at a failed rate of 0.022%)

Exception messages have been excluded from screenshot.