

TUT - 10

1-

1. Using SSTF, start with the closest request:
 - From 80 to 86 (move 6 cylinders).
 - From 86 to 72 (move 14 cylinders).
 - Continue serving requests based on proximity.
2. Total cylinder movement:
 $X = \text{sum of all movements.}$
3. Calculate power dissipation:
 $\text{Power} = X \times 0.2 \text{ mW} + (\text{direction changes}) \times 15 \text{ mW.}$

Answer: Total Power = 215 mW.

2-

1. Rotational latency = $\frac{1}{2} \times \text{time for one rotation.}$
 - One rotation: $60/600 \text{ sec} = 100 \text{ ms.}$
 - Rotational latency: $100/2 = 50 \text{ ms.}$
2. Transfer time for 250 bytes = $\frac{250}{500 \times 100} \times \text{time for one sector.}$
3. Total time = Seek time + Rotational latency + Transfer time.

Answer: 255.5 ms (Option B).

3-

1. Compute total distance for SSTF: Closest request first.
2. Compute total distance for SCAN: Head moves towards 100, reversing after reaching the end.
3. Difference = SSTF distance - SCAN distance.

Answer: 9 tracks (Option B).

4-

1. Sort requests: $[10, 11, 38, 47, 63, 87, 92, 121, 191]$.
2. Start from 63, move upwards to the largest request, wrap around to the smallest, and continue.

Answer: 165 cylinders (Option B).

5-

1. Total capacity:
 $16 \times 128 \times 256 \times 512 = 256 \text{ MB}.$
2. Number of sectors:
 $16 \times 128 \times 256.$
3. Bits required to address sectors:
 $\log_2(\text{total sectors}).$

Answer: 256 MB, 19 bits (Option A).

6-

1. FCFS: Total seek distance = 170 ms.
2. SSTF: Closest-first seek distance = 115 ms.
3. SCAN: One direction, then reverse = 200 ms.
4. LOOK: Like SCAN, but no extra movement = 180 ms.

9-

Steps:

1. Serve requests closest to 100 first: [105, 110, 135, 145] .
2. Stop when cylinder 90 is reached.

Answer: 3 requests (Option C).

10-

1. Time for one rotation:
 $1/(7200/60) = 8.33 \text{ ms.}$
2. Data per rotation:
 $160 \times 512 \text{ bytes.}$
3. Transfer rate:
 $\text{Data/rotation} \div \text{Rotation time.}$

Answer: 9600 KB/s (Option B).