5.1: Linear Transformations



Outcomes

A. Understand the definition of a linear transformation, and that all linear transformations are determined by matrix multiplication.

Recall that when we multiply an $m \times n$ matrix by an $n \times 1$ column vector, the result is an $m \times 1$ column vector. In this section we will discuss how, through matrix multiplication, an $m \times n$ matrix **transforms** an $n \times 1$ column vector into an $m \times 1$ column vector.

Recall that the $n \times 1$ vector given by

$$ec{x} = egin{bmatrix} x_1 \ x_2 \ dots \ x_n \end{bmatrix}$$

is said to belong to \mathbb{R}^n , which is the set of all $n \times 1$ vectors. In this section, we will discuss transformations of vectors in \mathbb{R}^n . Consider the following example.

Example 5.1.1:A Function Which Transforms Vectors

Consider the matrix $A = \begin{bmatrix} 1 & 2 & 0 \\ 2 & 1 & 0 \end{bmatrix}$. Show that by matrix multiplication A transforms vectors in \mathbb{R}^3 into vectors in \mathbb{R}^2 .

Solution

First, recall that vectors in \mathbb{R}^3 are vectors of size 3×1 , while vectors in \mathbb{R}^2 are of size 2×1 . If we multiply A, which is a 2×3 matrix, by a 3×1 vector, the result will be a 2×1 vector. This what we mean when we say that *A transforms* vectors.

Now, for $y \mid y \mid$ in \mathbb{R}^3 , multiply on the left by the given matrix to obtain the new vector. This product looks like

$$egin{bmatrix} 1 & 2 & 0 \ 2 & 1 & 0 \end{bmatrix} egin{bmatrix} x \ y \ z \end{bmatrix} = egin{bmatrix} x+2y \ 2x+y \end{bmatrix}$$

The resulting product is a 2×1 vector which is determined by the choice of x and y. Here are some numerical examples.

$$\begin{bmatrix} 1 & 2 & 0 \\ 2 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 5 \\ 4 \end{bmatrix}$$

Here, the vector $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ in \mathbb{R}^3 was transformed by the matrix into the vector $\begin{bmatrix} 5 \\ 4 \end{bmatrix}$ in \mathbb{R}^2 .

Here is another example:

$$egin{bmatrix} 1 & 2 & 0 \ 2 & 1 & 0 \end{bmatrix} egin{bmatrix} 10 \ 5 \ -3 \end{bmatrix} = egin{bmatrix} 20 \ 25 \end{bmatrix}$$

The idea is to define a function which takes vectors in \mathbb{R}^3 and delivers new vectors in \mathbb{R}^2 . In this case, that function is multiplication by the matrix A.

Let T denote such a function. The notation $T: \mathbb{R}^n \to \mathbb{R}^m$ means that the function T transforms vectors in \mathbb{R}^n into vectors in \mathbb{R}^m . The notation $T(\vec{x})$ means the transformation T applied to the vector \vec{x} . The above example demonstrated a transformation achieved by matrix multiplication. In this case, we often write

$$T_{A}\left(ec{x}
ight) =Aec{x}$$

Therefore, T_A is the transformation determined by the matrix A. In this case we say that T is a matrix transformation.

Recall the property of matrix multiplication that states that for k and p scalars,

$$A(kB+pC) = kAB+pAC$$

In particular, for A an $m \times n$ matrix and B and C, $n \times 1$ vectors in \mathbb{R}^n , this formula holds.

In other words, this means that matrix multiplication gives an example of a linear transformation, which we will now define.



Let $T: \mathbb{R}^n \mapsto \mathbb{R}^m$ be a function, where for each $\vec{x} \in \mathbb{R}^n$, $T(\vec{x}) \in \mathbb{R}^m$. Then T is a **linear transformation** if whenever k, pare scalars and \vec{x}_1 and \vec{x}_2 are vectors in \mathbb{R}^n ($n \times 1$ vectors),

$$T\left(kec{x}_{1}+pec{x}_{2}
ight)=kT\left(ec{x}_{1}
ight)+pT\left(ec{x}_{2}
ight)$$

Consider the following example.

Example 5.1.2:Linear Transformation

Let *T* be a transformation defined by $T: \mathbb{R}^3 \to \mathbb{R}^2$ is defined by

$$Tegin{bmatrix} x\y\z \end{bmatrix} = egin{bmatrix} x+y\x-z \end{bmatrix} ext{ for all } egin{bmatrix} x\y\z \end{bmatrix} \in \mathbb{R}^3$$

Show that *T* is a linear transformation.

Solution

By Definition 5.1.1 we need to show that $T(k\vec{x}_1 + p\vec{x}_2) = kT(\vec{x}_1) + pT(\vec{x}_2)$ for all scalars k, p and vectors \vec{x}_1, \vec{x}_2 . Let

$$ec{x}_1 = egin{bmatrix} x_1 \ y_1 \ z_1 \end{bmatrix}, ec{x}_2 = egin{bmatrix} x_2 \ y_2 \ z_2 \end{bmatrix}$$

Then

$$\begin{split} T\left(k\vec{x}_{1}+p\vec{x}_{2}\right) &= T\left(k\begin{bmatrix} x_{1}\\ y_{1}\\ z_{1} \end{bmatrix} + p\begin{bmatrix} x_{2}\\ y_{2}\\ z_{2} \end{bmatrix}\right) \\ &= T\left(\begin{bmatrix} kx_{1}\\ ky_{1}\\ kz_{1} \end{bmatrix} + \begin{bmatrix} px_{2}\\ py_{2}\\ pz_{2} \end{bmatrix}\right) \\ &= T\left(\begin{bmatrix} kx_{1}+px_{2}\\ ky_{1}+py_{2}\\ kz_{1}+pz_{2} \end{bmatrix}\right) \\ &= \begin{bmatrix} (kx_{1}+px_{2}) + (ky_{1}+py_{2})\\ (kx_{1}+px_{2}) - (kz_{1}+pz_{2}) \end{bmatrix} \\ &= \begin{bmatrix} (kx_{1}+ky_{1}) + (px_{2}+py_{2})\\ (kx_{1}-kz_{1}) + (px_{2}-pz_{2}) \end{bmatrix} \\ &= \begin{bmatrix} kx_{1}+ky_{1}\\ kx_{1}-kz_{1} \end{bmatrix} + \begin{bmatrix} px_{2}+py_{2}\\ px_{2}-pz_{2} \end{bmatrix} \\ &= k\begin{bmatrix} x_{1}+y_{1}\\ x_{1}-z_{1} \end{bmatrix} + p\begin{bmatrix} x_{2}+y_{2}\\ x_{2}-z_{2} \end{bmatrix} \\ &= kT(\vec{x}_{1}) + pT(\vec{x}_{2}) \end{split}$$

Therefore T is a linear transformation.

Two important examples of linear transformations are the zero transformation and identity transformation. The zero transformation defined by $T(\vec{x}) = \vec{0}$ for all \vec{x} is an example of a linear transformation. Similarly the identity transformation defined by $T(\vec{x}) = \vec{(x)}$ is also linear. Take the time to prove these using the method demonstrated in Example 5.1.2.

We began this section by discussing matrix transformations, where multiplication by a matrix transforms vectors. These matrix transformations are in fact linear transformations.

Theorem 5.1.1: Matrix Transformations are Linear Transformations

Let $T:\mathbb{R}^n\mapsto\mathbb{R}^m$ be a transformation defined by T(ec x)=Aec x . Then T is a linear transformation.

It turns out that every linear transformation can be expressed as a matrix transformation, and thus linear transformations are exactly the same as matrix transformations.

This page titled 5.1: Linear Transformations is shared under a CC BY 4.0 license and was authored, remixed, and/or curated by Ken Kuttler (Lyryx) via source content that was edited to the style and standards of the LibreTexts platform; a detailed edit history is available upon request.