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# Particle lecture - Cross Section

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Review short HW

QED rules

→ electron  
 ~~~~ photon

one arrow in  
 one arrow out

- |                                     |                                             |                                           |
|-------------------------------------|---------------------------------------------|-------------------------------------------|
| a). $e\bar{e} \rightarrow e\bar{e}$ | d). $e\gamma \rightarrow e\gamma$           | g). $e \rightarrow e\gamma$               |
| b). $ee \rightarrow ee$             | e). $e \rightarrow \bar{e}\gamma\gamma$     | h). $\gamma \rightarrow ee\bar{e}\bar{e}$ |
| c). $e\bar{e} \rightarrow e\bar{e}$ | f). $\gamma\gamma \rightarrow \gamma\gamma$ |                                           |

## Cross Sections

macroscopic view

- Derive the cross section in ~~classical mechanics~~, develop intuition
- ~~Attempt~~ Construct / Build the particle physics cross section (microscopic view)

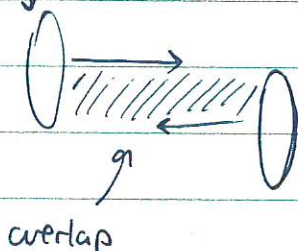
The main punchline → cross sections connect theory to experiment

[Macroscopic]

LHC works by colliding bundles of protons into each other and measuring the stuff that comes out. ~~we want to quantify the likely~~ want to define a unit that is a measure of ~~the~~ how likely an interaction is.

If we took two individual protons and ~~took~~ watched them collide, it would look similar to this:

Lorentz contracted



P  
↓

The interaction is likely if the overlap is large and small if the overlap is small.  
 Notably,  $[\text{overlap}] = \text{Area}$ .

[Idea]

$\sigma$  has something to do with overlap of states.

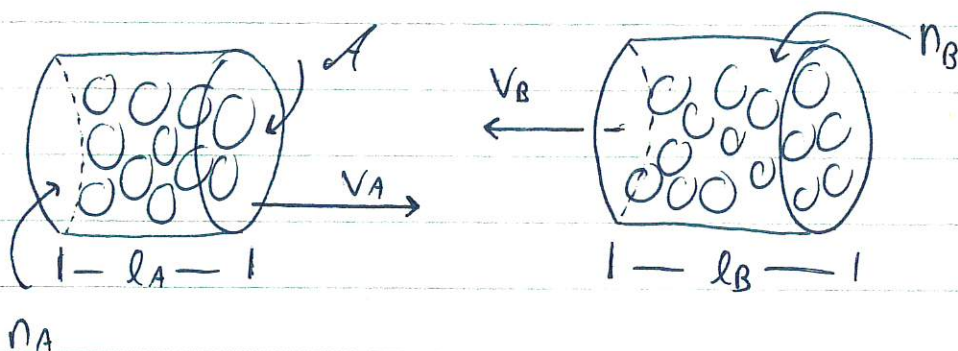
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Now more realistic, take two bunches of protons and shoot them at each other.  
We want the # of collisions / time. (or interactions / time)

[Goal]



[Ask]

What we know

|                   |                     |
|-------------------|---------------------|
| $l_A$ : length    | length              |
| $n_A$ : # density | $1/\text{length}^3$ |
| $v_A$ : speed     | length/time         |
| $A$ : beam Area   | length <sup>2</sup> |

Game plan

- ① Pick a single proton from B.  
how many protons from A does it pass
- ② Multiply by # of B protons

① For a single B proton, we want  $[N_A/t] = 1/\text{time}$ .

[Ask]

$$\left[ \frac{N_A}{t} \right] = \frac{1}{\text{time}}, \quad \text{how can we assemble what we know into something with dimensions } 1/t?$$

$$\frac{N_A}{t} \propto \underbrace{(\text{relative velocity})}_{\frac{\text{length}}{\text{time}}} \underbrace{(\# \text{ density})}_{\frac{1}{\text{length}^3}} \underbrace{(\text{Beam Area})}_{\text{length}^2} = |v_A - v_B| n_A A$$

↑  
This is the # of A's a single B sees per time



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Now we need the # of B's available to interact

$$N_B^{\text{eff}} \propto (\# \text{ density}) (\text{Volume of "ONLY" protons})$$

$$n_B \times l_B \times \sigma$$

$$\hookrightarrow [\sigma] = \text{length}^2$$

$\sigma$  is "cross sectional area of each proton"

is "How much one proton sees another proton"

Now we can construct what we want: events/time

$$\frac{\text{Events}}{\text{Time}} = \frac{N_A}{t} \times N_B = n_A n_B l_A |v_A - v_B| \times \sigma$$

Measure these

"Flux Factor" or "Luminosity"

Cross - Section

- depends ONLY on experimental parameters

- Central this

- depends ONLY on the interacting particles

- intrinsic to particle interactions

- Calculate this

The rest of today will be focused on diving into what  $\sigma$  is.

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[Microscopic]

## Cross Sections

In QM, we know the initial and final states in question.

$|in\rangle$  and  $\langle out|$

[Ask]

~~We can ask~~ what is  $\mathbb{P}$  that we measure ~~that~~  $|in\rangle$  to be in state  $\langle out|$ ?

$$\mathbb{P} = |\langle out | in \rangle|^2$$

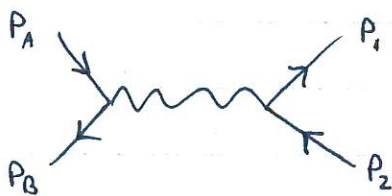
In particle physics, we know the 4-momenta of all the particles in the in state  $|p_A p_B\rangle$  and the 4-momenta of all the particles in the out state  $\langle p_1 p_2 \dots p_n |$

[Ask]

If you had to guess, what is the  $\mathbb{P}$  to find the in-state in the out-state?

$$\mathbb{P} = |\langle p_1 p_2 \dots p_n | p_A p_B \rangle|^2$$

ex:  $e\bar{e} \rightarrow e\bar{e}$



In  $|p_A p_B\rangle$  Out  $\langle p_1 p_2 |$

So the  $\mathbb{P}$  for an electron with momentum  $p_A^\mu$  and Positron  $p_B^\mu$  to turn into an electron with momentum  $p_1^\mu$  and Positron  $p_2^\mu$  IS

$$\mathbb{P} = |\langle p_1 p_2 | p_A p_B \rangle|^2$$

Know that  $\sigma$  is specific to kinds of particle interactions, intrinsic to ~~part~~ interactions  
So we expect

$$\sigma \propto |\langle p_1 p_2 \dots p_n | p_A p_B \rangle|^2$$

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[Clarify]

Change in notation  $\langle P_1, P_2 \dots P_n |$  is a bit to write so use  $\langle \text{out} |$  instead.  
Similarly for  $| \text{in} \rangle$ , the set of all 4-momenta for our particles

[Ask]

$$\sigma \propto | \langle \text{out} | \text{in} \rangle |^2$$

Are we done?

Are we missing anything? (Units)

↑  
length<sup>2</sup>

↑  
Dimensionless

We have to scale the  $\mathbb{P}$  by something dimensional.  
What should it be? (Energy, size, mass, ...)

Recall from earlier today that the cross section has to do with overlap.

Interpret this in QM, and you would say that the cross section depends on how much their wavelengths overlap. Are they in the same region of space.

We are dealing with  $\mathbb{P}$  and states overlapping

For two particles to interact, they need to be near each other in space

[Ask]

How do we quantify how localized something is in space?

- de Broglie wavelength  $\lambda_{dB} = \hbar / |\vec{p}|$  only in high  $|\vec{p}|$  limit

- Compton wavelength  $\lambda_c = \hbar / mc$  only in low  $|\vec{p}|$  limit

This suggests that:  $\sigma \propto \lambda_A \lambda_B | \langle \dots | \dots \rangle |^2$

$$\sigma \propto \frac{1}{(\text{Momentum or Mass})^2}$$

$| \langle \text{out} | \text{in} \rangle |^2$ , How do we write one thing down that is valid in both regimes?



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Use energy,  $E^2 = m^2 + p^2$

$$\sigma \propto \frac{1}{2E_A} \frac{1}{2E_B} |\langle \text{out} | \text{in} \rangle|^2, \quad \begin{array}{l} \text{if } p \gg m, E \approx p \\ \text{if } p \ll m, E \approx m \end{array}$$

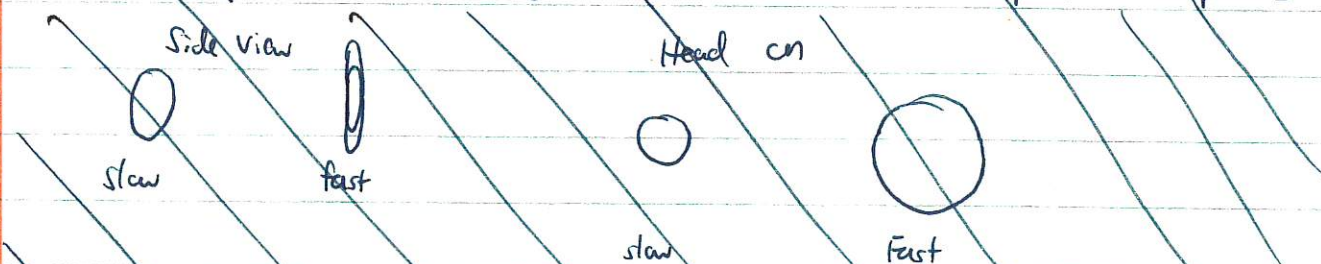
We want the cross section to be Lorentz invariant. (LI)

More specifically, Boost invariant

[Ask]

Is our  $\sigma$  LI? (Boost Invariant)

- Mathematically  $E = P^0$  and  $P^\mu$  transforms under Lorentz boosts so no. (Look at Lorentz indices)
- Physically, the amount of length contraction depends on the speed of the protons



\* this picture may be wrong but the idea is that our  $\sigma$  right now depends on how fast the protons are moving which is not what we want\*

Look at how each chunk of  $\sigma$  transforms under boosts.

Define the beam direction as the  $z$ -direction so we only ever boost in  $\hat{z}$

(i)  $P = |\langle \text{out} | \text{in} \rangle|^2$  is Lorentz invariant, no Lorentz indices.

(ii)

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$$\textcircled{2} \quad E: \quad E \xrightarrow{Z \text{ Boost}} E' = \gamma(E + \beta P_z)$$

$$P_z: \quad P_z \xrightarrow{Z \text{ Boost}} P_z' = \gamma(P_z + \beta E)$$

So the energy factors transform as

$$\frac{1}{E_A E_B} \xrightarrow{Z \text{ Boost}} \frac{1}{E_A E_B} \left[ \frac{1}{\gamma^2 (1 + \beta V_A)(1 + \beta V_B)} \right], \quad V = P_z/E$$

Recap:  ~~$\sigma$  as written is not L.I. We~~

We want  $\sigma$  to be L.I.

Currently, it is not, and it transforms as above.

To fix this, we need something that

- is dimensionless in natural units
- Transforms inversely of  $1/E_A E_B$  under Boosts

We only know the 4-momenta and we've already used energy (and momentum)

The only thing we have left is velocity, the initial velocities

$$V = P_z/E \xrightarrow{Z \text{ Boost}} V \left( \frac{1 + \beta/V}{1 + \beta V} \right)$$

Playing with various combinations of  $V_A$  and  $V_B$ ,

$$(V_A + V_B, V_A - V_B, V_A V_B, V_A/V_B)$$

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We eventually find that  $|V_A - V_B|$  transforms the way we want.

$$|V_A - V_B| \xrightarrow{Z \text{ Boost}} \frac{|V_A - V_B|}{\gamma^2 (1 + \beta V_A)(1 + \beta V_B)}$$

This is exactly what we need to cancel out how  $1/E_A E_B$  transforms.

The full Boost (Lorentz) invariant cross section is now

$$\sigma = \frac{1}{2E_A} \frac{1}{2E_B} \frac{1}{|V_A - V_B|} |\langle \text{out} | \text{in} \rangle|^2$$

4.2.2

We are now left with, wtf is  $|\langle \text{out} | \text{in} \rangle|^2$ ?

$|\text{in}\rangle$  is the set of initial-state 4-momenta,  $p_A^\mu, p_B^\mu$   
 $\langle \text{out} |$  is final-state 4-momenta,  $p_1^\mu, p_2^\mu, \dots, p_n^\mu$

why momenta? Colliders measure momenta and energies and ~~completely~~ basically ignore positions.

Colliders measure a particular configuration of final state momenta.

a single choice in the phase space of final momentums

eg:  $2 \rightarrow 3$

