

LOGISTICS

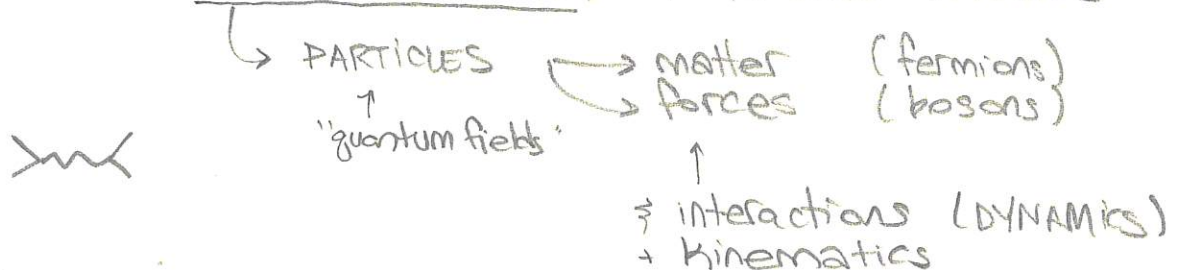
(SM)

→ COURSE FORMAT & WEBSITE, BOOKS  
 ASSIGNMENTS  
 Q&A EXPECTATIONS  
 TEACHING TEAM

BIG PICTURE : ELEMENTARY PARTICLE PHYSICS

Reductionist science - BIG THINGS  
 ARE MADE OF SMALL THINGS

... PROPERTIES OF SMALL THINGS MUST  
 BE MORE FUNDAMENTAL

this class: Standard Model of PARTICLE PHYSICS

many diff approaches, traditionally:

- HISTORICAL / EXPERIMENTAL - long! (BUT IMPORTANT)
- QUANTUM FIELD THEORY - many prereqs
- TAXONOMY - no depth

→ Theory first

→ go STRAIGHT to FEYNMAN DIAGRAM  
 LANGUAGE & BUILD SM AND INTERPRETATION  
 AS WE GO

idiosyncratic! YOU GET WHAT YOU PUT IN

this is a deep subject - our approach will  
 be playful (AS ALL GOOD SCIENCE), but there  
 IS A LOT JUST UNDER THE SURFACE

## UNITS

• REVIEW OF UNITS (eg  $1 \text{ } \pounds = \$1 = 100 \text{ cal}$ )

why don't we use apples for currency?  
or dollars for energy?

on the other HAND, AS OF TODAY:

$$\$1 = 0.75 \text{ } \pounds$$



btw: in this class,  $\text{USD}$  is usually good enough

units of LHS  $\neq$  units of RHS

there is a conversion:

$$1 = \boxed{0.75 \text{ } \pounds / \$}$$

currently  $\pounds / \$$  is dimensionless  
... both are "money"  
nuances of

conversion constant  
SAME EVERYWHERE

GLOBAL ECONOMICS  
NOTWITHSTANDING

so if  $1 \text{ } \pounds = \$1$ , how much in  $\pounds$ ?

↳ MULTIPLY BY ONE ... in the RIGHT WAY

↑ THIS IS EVERYTHING  
YOU NEED TO KNOW  
re: UNITS

$$1 \text{ } \pounds = \$1 \times (0.75 \text{ } \pounds / \$) = 0.75 \text{ } \pounds$$

value of  $\pounds$  hasn't changed. just diff units

... of course, EXCHANGE RATES ARE NOT CONSTANT

they change w/ time

or hints that we  
made up too many units  
eg  $\text{KB}$

NATURE GIVES US A FEW CONSTANTS

# NATURAL UNITS

$$c = 3 \times 10^8 \text{ m/s} = 1$$

SPECIAL REL.

$$\hbar = 6.6 \times 10^{-22} \text{ MeV} \cdot \text{s} = 1$$

QUANTUM MECH.



Mega electron volt:  $10^6 \text{ eV}$



"quantumness" of universe  
(what happens if  $\hbar$  changes?)

PARTICLE PHYSICS =  
SR + QM

NATURE HAS GIFTED US CONVERSION FACTORS!

$$1 = 3 \times 10^8 \text{ m/s} \Rightarrow 1 \text{ sec} = 3 \times 10^8 \text{ m}$$

LEN  $\leftrightarrow$  TIME

"LIGHT SECOND"

Nature, can say that we're using light beams as  
abacuses & rulers ... pretty mundane

↳ BUT REFLECTS A MUCH DEEPER TRUTH:

SPACE & time are 'the same'

eg. Han Solo fessel RUN: 12 pc ← pc is a distance  
1 pc =  $3 \times 10^{16} \text{ m}$

$$12 \text{ pc} = 12 \times (3 \times 10^{16} \text{ m}) \approx 4 \times 10^{17} \times \left(\frac{1}{2}\right)$$

$$\approx 10^9 \text{ sec} < 1 \text{ yr} \approx \pi \times 10^7 \text{ sec}$$

$$\approx 30 \text{ yrs.}$$

$$\hbar = 1? \quad [\hbar] = \text{ENERGY} \times \text{TIME} = \text{MASS} \times \text{LEN}^2 / \text{TIME}$$

$$\uparrow \text{MASS} \left( \frac{\text{LEN}}{\text{TIME}} \right)^2$$

ANGULAR MOMENTUM

(better: units of ACTION)

$\hbar = 1$  converts  $E \leftrightarrow t$

$$S = \int dt L$$

mnemonic:  $\Delta E \Delta t \sim \hbar$   
 $\Delta x \Delta p \sim \hbar$



IN PARTICLE PHYSICS, SIMPLIFY EVERYTHING BY USING  
UNITS OF ENERGY?

how long since class  
started, approx?

$$\sim 10^3 \text{ s} \times \left(\frac{1}{h}\right) \sim 10^2 \cdot \frac{\text{s}}{10^{21} \text{ MeV s}}$$

$$\sim 10^{-18} \text{ 1/MeV}$$

eg. LARGE HADRON COLLIDER (LHC)  $\rightarrow$  A MICROSCOPE!

$$E \sim 10 \text{ TeV} \times \left(\frac{1}{h}\right) \times \left(\frac{1}{c}\right) \quad \text{? WHAT RESOLUTION?}$$

$$\begin{array}{c} \text{ENERGY} \\ \downarrow \\ \frac{1}{\text{EN} \cdot \text{TIM}} \quad \frac{\text{TIM}}{\text{LEN}} \end{array}$$

$$\sim 10^7 \text{ MeV} \times 10^{21} \frac{1}{\text{MeV} \cdot \text{sec}} \times 10^{-8} \frac{\text{sec}}{\text{m}}$$

$$\sim \boxed{10^{-20} \text{ m}} \quad \leftarrow \text{characteristic LENGTH}$$

$$\text{IS } \lambda \sim 1/E \sim \boxed{10^{-20} \text{ m}}$$

is that BIG OR SMALL?

$$R \sim 0.1 \text{ nm} \sim 10^{-10} \text{ m} \sim \text{atomic}$$

[note: LHC actually probes slightly larger  
scales than  $1/E$  ... why?]

HINT: collides protons

observe:  $\boxed{\uparrow E \quad \downarrow \lambda}$   $\rightarrow$  Hi E  $\leftrightarrow$  SHORT DIST (small)

PARTICLE PHYS

- KINEMATICS (SR) how things move  $\swarrow$  LAWS of SPACE + TIME  
eg ENERGY  $\rightarrow$  MOMENTUM RELATIONS
- DYNAMICS (QM) how things interact  
eg theory of particles, LAGRANGIAN

nb: GR is the DYNAMICS of spacetime itself

for us: kinematics  $\rightarrow$  conservation of E, P  
 $\rightarrow$  invariance of "mass"

DYNAMICS  $\rightarrow$  FEYNMAN DIAGRAMS  
(FEYNMAN RULES)  
 $\rightarrow$  that encode a theory  
 $\oplus$  QM: sum over amplitudes

"scattering" — weird part of mechanics,  
but this is 99% of what  
we do to study small  
things.

$\uparrow$  eg Rutherford foil exp.

KINEMATICS:

1. E conserved  
2. P  $\rightarrow$  from SPACETIME SYM.

3.  $E^2 = m^2 + p^2$   $\swarrow$   $E^2 = m^2 c^4 + p^2 c^2$

when  $p^2$  is small wrt  $m^2 c^2$

$$E \approx m c^2 \left( 1 + \frac{1}{2} \frac{p^2}{m^2 c^2} \right)$$

4-VECTOR NOTATION ← 2 big theme in this class  
 is indexology  
 for momentum

$$P^\mu = \left( E, \underbrace{p^x, p^y, p^z}_P \right) = (E, \mathbf{p})$$

$\frac{E}{c}$   $\mu=0$   $\mu=1,2,3$

index,  $\mu$

(differences in) position:  $x^\mu = \left( \underbrace{t}_{ct}, \underbrace{x, y, z}_{\mathbf{x}} \right)$

$\mu=0$   $\mu=1,2,3$

DOT PRODUCT (metric, inner product)

$$P \cdot K = P^\mu K_\mu = E_P E_K - \underbrace{p^x k^x + p^y k^y + p^z k^z}_{-(\mathbf{p} \cdot \mathbf{k})_{\text{EUCLIDEAN}}}$$

Einstein summation convention  
 REP. UPPER/LOWER INDEX SUMMED

LOWER INDEX OBJECT IS A "ROW VECTOR"

If  $K^\mu = (E_K, \mathbf{k}) \rightarrow K_\mu = (E_K, -\mathbf{k})$

or:  $K_\mu = g_{\mu\nu} K^\nu$

$\begin{pmatrix} 1 & -1 & -1 & -1 \end{pmatrix}$  metric of Minkowski space

NORM:  $P^2 = P \cdot P = P^\mu P_\mu = E^2 - \mathbf{p}^2 = \underbrace{M^2}_{\text{invariant}}$

Why indices? INDICES TELL US HOW VECTORS  
(+ TENSORS) TRANSFORM.

start w/ simpler case:  $\mathbb{R}^3$

$$\underline{V} = \begin{pmatrix} v^1 \\ v^2 \\ v^3 \end{pmatrix}$$

components

general matrix:  $A = A^i_j$

$$A\underline{V} = A^i_j v^j = A^i_1 v^1 + A^i_2 v^2 + A^i_3 v^3 = (A\underline{V})^i$$

$$\begin{aligned} \text{eg. } \begin{pmatrix} a^1_1 & a^1_2 \\ a^2_1 & a^2_2 \end{pmatrix} \begin{pmatrix} v^1 \\ v^2 \end{pmatrix} &= \begin{pmatrix} a^1_1 v^1 + a^1_2 v^2 \\ a^2_1 v^1 + a^2_2 v^2 \end{pmatrix} \\ &= \begin{pmatrix} a^1_j v^j \\ a^2_j v^j \end{pmatrix} = \begin{pmatrix} (A\underline{V})^1 \\ (A\underline{V})^2 \end{pmatrix} \end{aligned}$$

ROW VECTORS : multiply by metr:  $g_{ij} = \delta_{ij}$

$$(1, 1)$$

$$\delta_{ij} = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{otherwise} \end{cases}$$

eg  $V_i \equiv g_{ij} v^j$   $\leftarrow$  in this case, trivial

MATRICES  $\rightarrow$  LINEAR TRANSFORM.  
1<sup>st</sup> of any transform.

some transformations "preserve" the inner product (dot)



$\leftarrow$  doesn't matter if you ROTATE

$$\underline{V} \cdot \underline{W} = |\underline{V}| \times |\underline{W}| \cos \theta$$



in 2D:  $R^i_j = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix}$

S.t  $\underline{V} \rightarrow R \underline{V} \leftarrow V^i \rightarrow R^i_j V^j = V'^i$   
 $\underline{V}^T \rightarrow \underline{V}^T R^T \leftarrow RT = R^{-1}$  for ROTATIONS  
 $V_k \rightarrow V_l (R^T)^l_k = V'_k$

then:  $V^i W_i \rightarrow V'^i W'_i = R^i_j V^j (R^T)^l_i V_l$   
 $\underline{V} \cdot \underline{W} = \underline{(R^T)^l_i R^i_j V^j V_l}$   
 $R^T R = 1$   
 $(R^T R)^l_j = \delta^l_j$   
 $= \underline{V} \cdot \underline{W}$   
 inner prod. is preserved

now we know how tensors transform ✓ obj w/ some # of upper/lower indices

$$T^{i_1 i_2}_{j_1 j_2}{}^{i_3} \rightarrow R^{i_1}_{a_1} R^{i_2}_{a_2} (R^T)^{b_1}_{j_1} (R^T)^{b_2}_{j_2} \times R^{i_3}_{a_3} T^{a_1 a_2}_{b_1 b_2}{}^{a_3}$$

$\Rightarrow$  can generalize to SR.

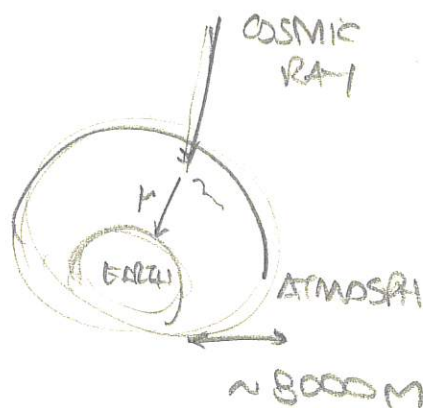


# MUON lifetime

→ see [pdg.lbl.gov](http://pdg.lbl.gov)

$$\tau_{(\mu)} \approx 2 \times 10^{-6} \text{ s}$$

$$m_{(\mu)} \approx 100 \text{ MeV}$$



MUONS PRODUCED IN  
ATMOSPHERE BY COSMIC RAYS

do they REACH EARTH?

moving @  $\approx 0.998c$   
or  $E \sim 1-5 \text{ GeV}$

WRONG:  $v \approx c \rightarrow d \approx \tau_{(\mu)} c = 2 \times 10^{-6} \text{ s} \cdot 3 \times 10^8 \text{ m/s}$   
 $= 600 \text{ m} \ll 8000 \text{ m}$

## TIME DILATION:

$$\begin{pmatrix} \Delta t \\ \Delta x \end{pmatrix}_{\oplus} = \begin{pmatrix} \gamma & -\beta\gamma \\ -\beta\gamma & \gamma \end{pmatrix} \begin{pmatrix} \tau \\ 0 \end{pmatrix}_{(\mu)} = \begin{pmatrix} \gamma\tau \\ -\beta\gamma\tau \end{pmatrix}$$

$$\gamma = \frac{1}{\sqrt{1-\beta^2}} \quad \beta = \frac{v}{c} = 0.998$$

for us:  $\gamma \approx 15 \Rightarrow \Delta t_{\oplus} = \gamma\tau = 15(600 \text{ m}) = \boxed{9000 \text{ m}}$  ✓

why?  $\begin{pmatrix} E \\ p \end{pmatrix}_{\oplus} = \begin{pmatrix} \gamma & -\beta\gamma \\ -\beta\gamma & \gamma \end{pmatrix} \begin{pmatrix} m \\ 0 \end{pmatrix} = \begin{pmatrix} \gamma m \\ -\beta\gamma m \end{pmatrix}$

$$\Rightarrow \boxed{\gamma = E/m}$$