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数字媒体信息处理研究中心
Center of Digital Media Information Processing

Meeting of Paper Sharing

Insight into the Super-Resolution Network

Qi Tang

2023/2/19

Interpreting Super-Resolution Networks with Local Attribution Maps

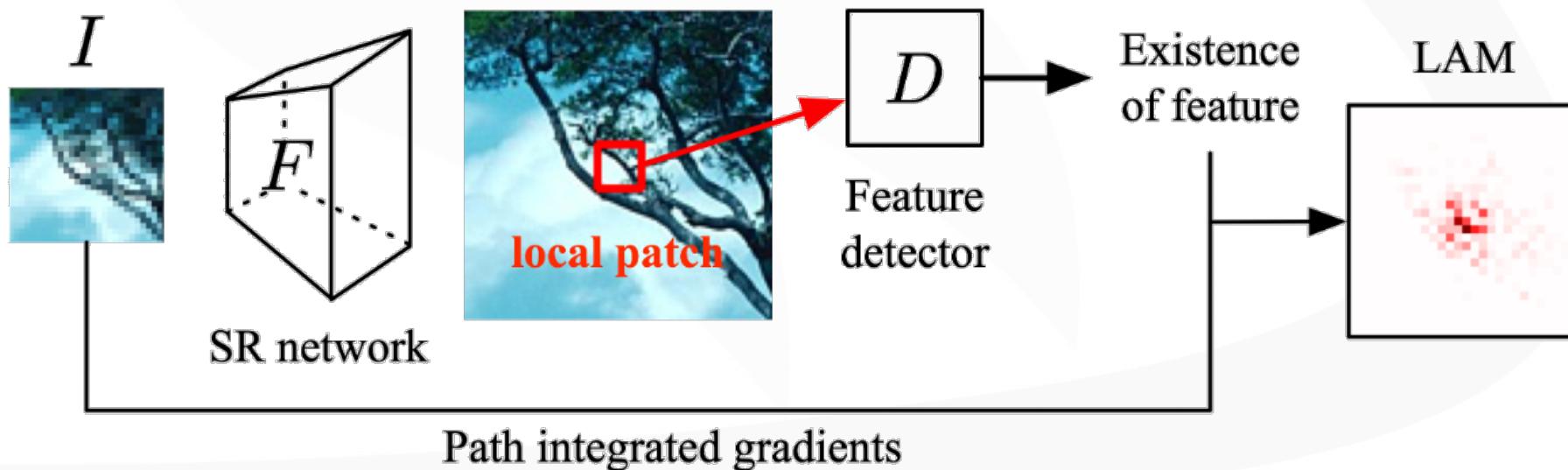
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Shenzhen Institutes of Advanced Technology, Chinese Academy of Sciences.

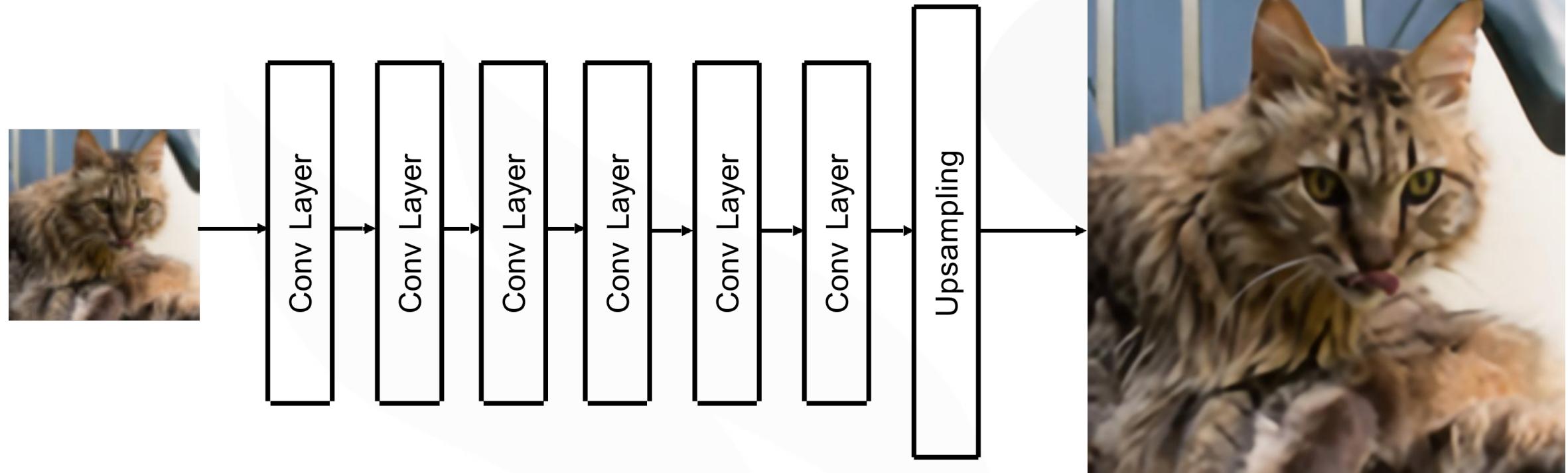
³SIAT Branch, Shenzhen Institute of Artificial Intelligence and Robotics for Society





Pixel: What pixels contribute most to restoration?

Super-Resolution Networks



SR networks build up of convolutional layers and upsampling blocks, with parameter θ .
SR networks are trained using thousands of image pairs.

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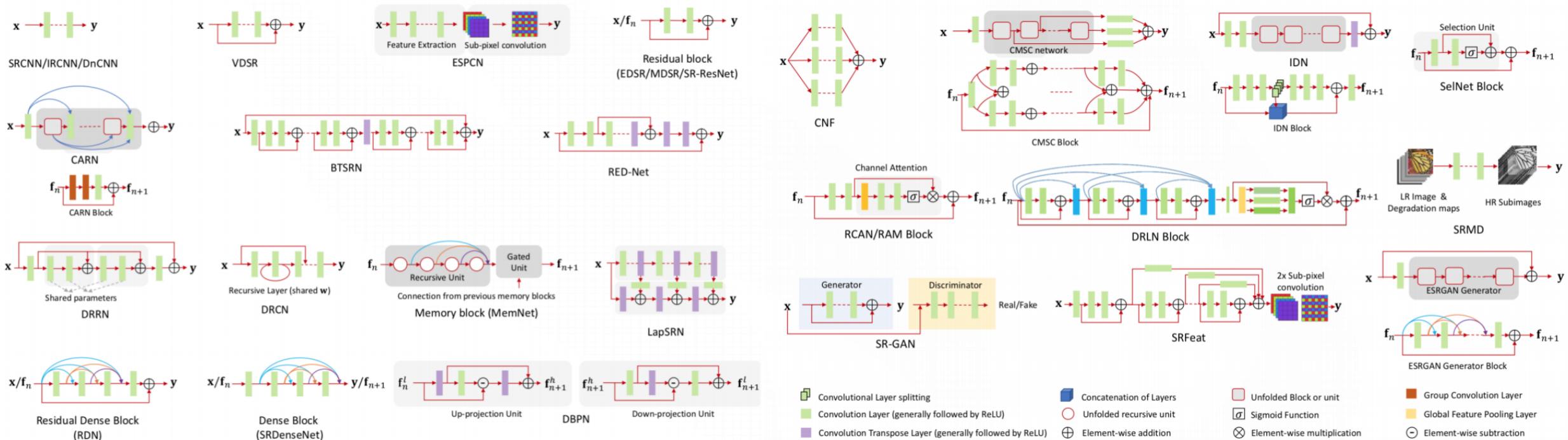


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Super-Resolution Networks

Many SR network architectures have been proposed.
What makes their different performance?



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→ SR networks are still mysterious

Have you met these scenarios?

- Do you need multi-scale architecture or a larger receptive field?
- Does non-local attention module work as you want?
- Why different SR networks perform differently?

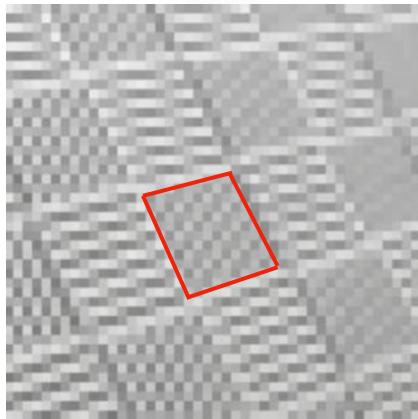
We lack understanding toward these questions

And also research tools

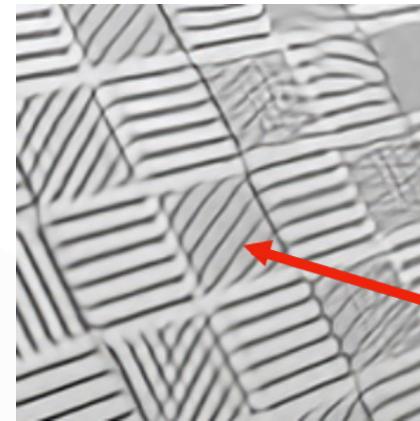


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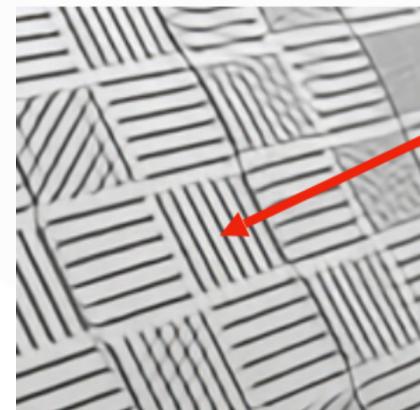
Attribution Analysis



Input Image



EDSR



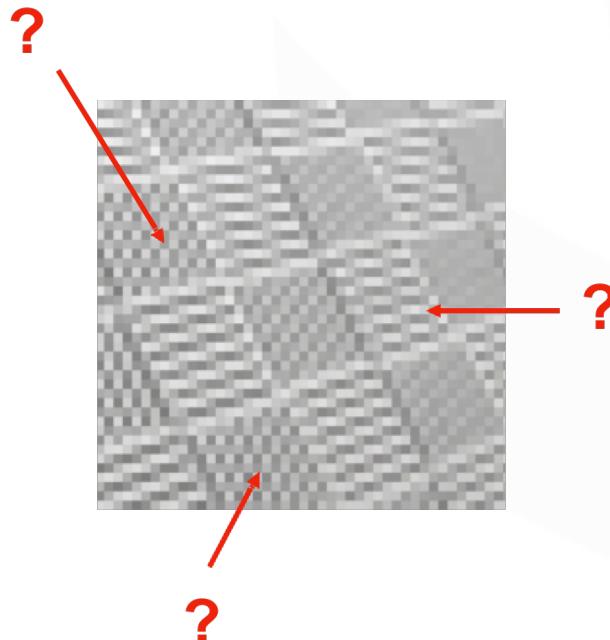
RARN

Why RNAN gives correct results
in the center?



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Attribution Analysis



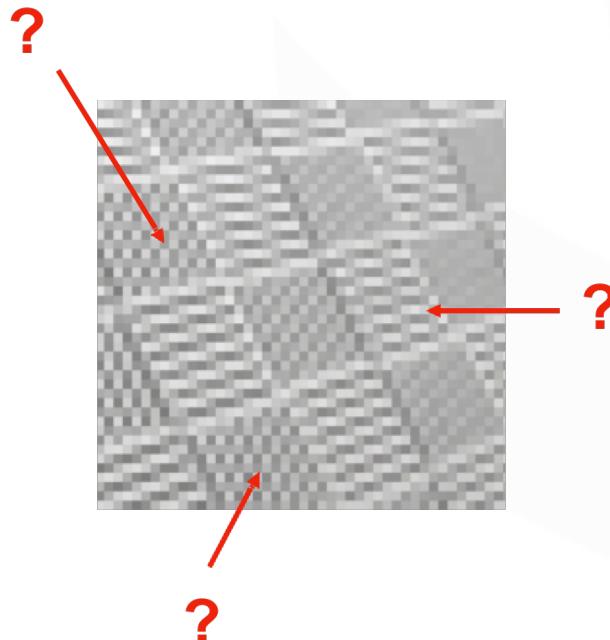
What did RNAN notice from the input that allowed it to make the correct prediction?

Does EDSR notice this information?



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Attribution Analysis



Identify input features responsible for SR results.



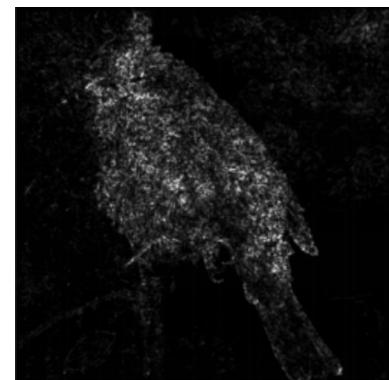
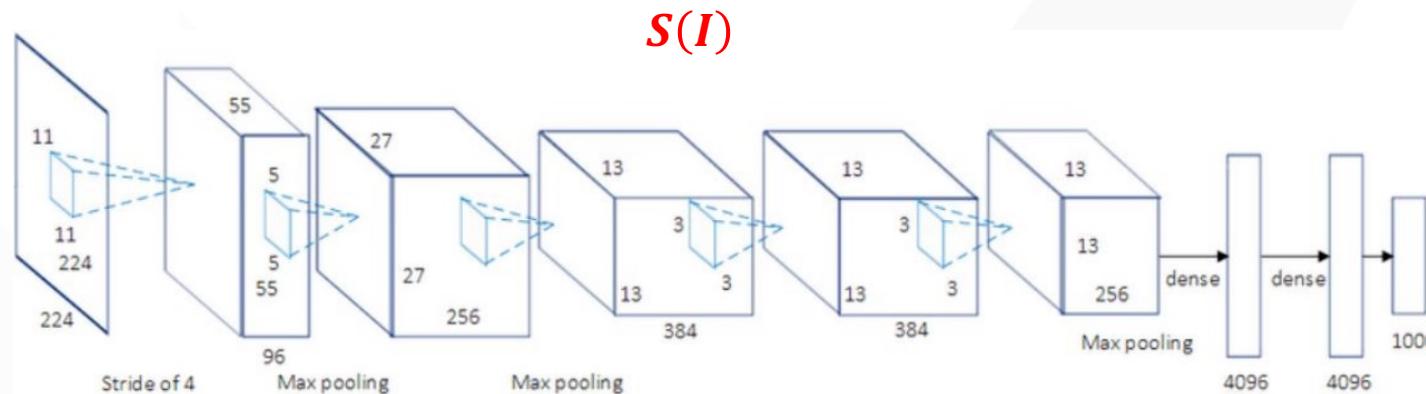
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Attribution Analysis for High-level Networks

What is $S(I)$ looking at?



Backprop methods: gradient

$$\text{Grad}_S(I) = \frac{\partial S(I)}{\partial I}$$

The visualized attribution map

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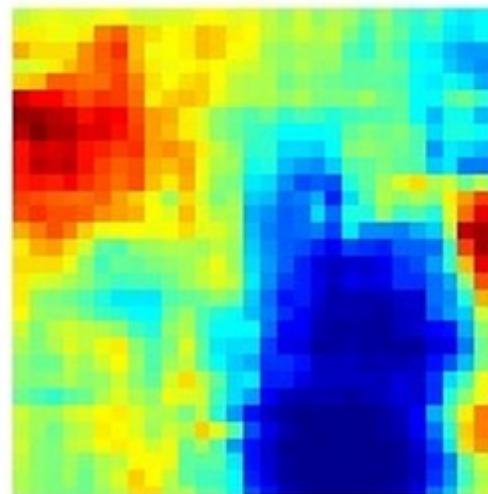
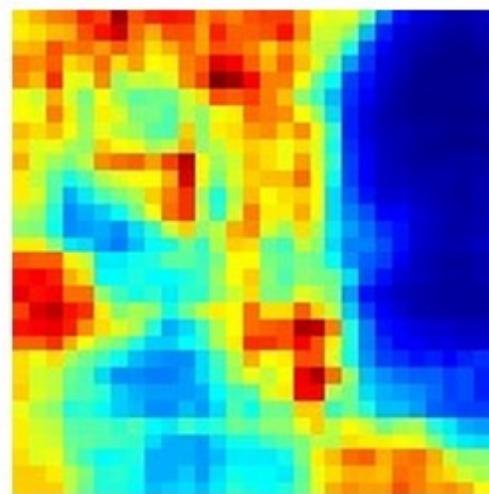
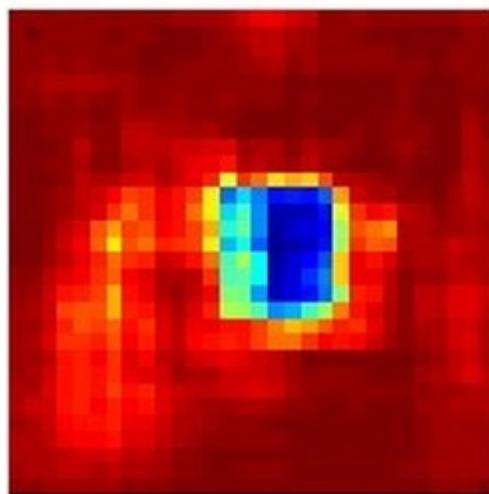
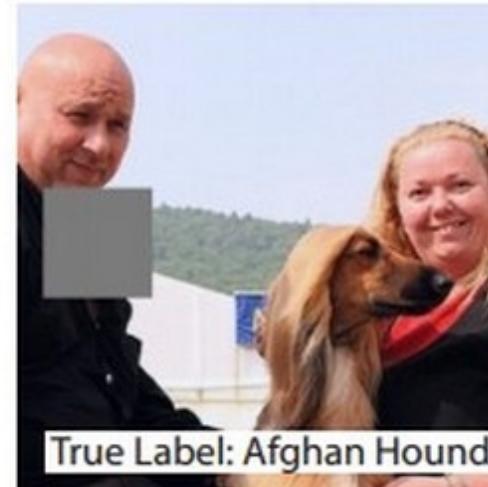


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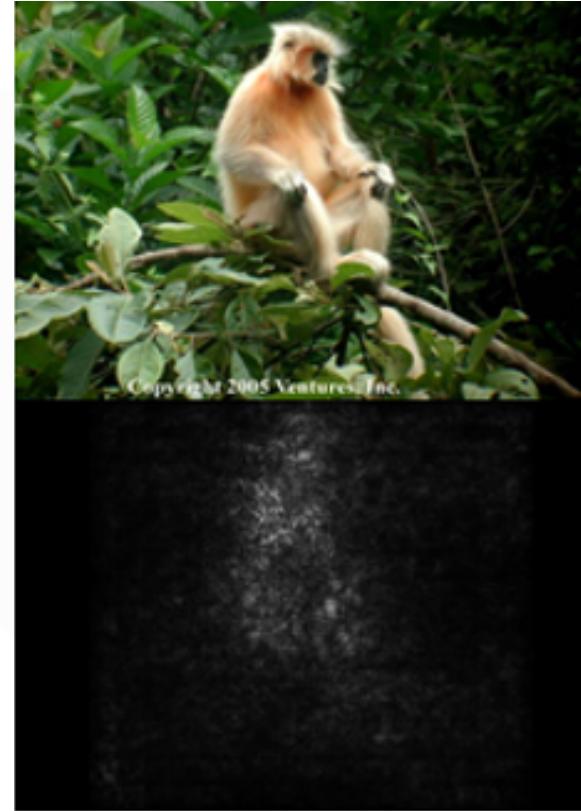
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Attribution Analysis for High-level Networks

$$\begin{aligned}\{x_1, \dots, x_n, \dots, x_N\} &\rightarrow \{x_1, \dots, x_n + \Delta x, \dots, x_N\} \\ y_k &\rightarrow y_k + \Delta y\end{aligned}$$

$$|\frac{\Delta y}{\Delta x}| \rightarrow |\frac{\partial y_k}{\partial x_n}|$$

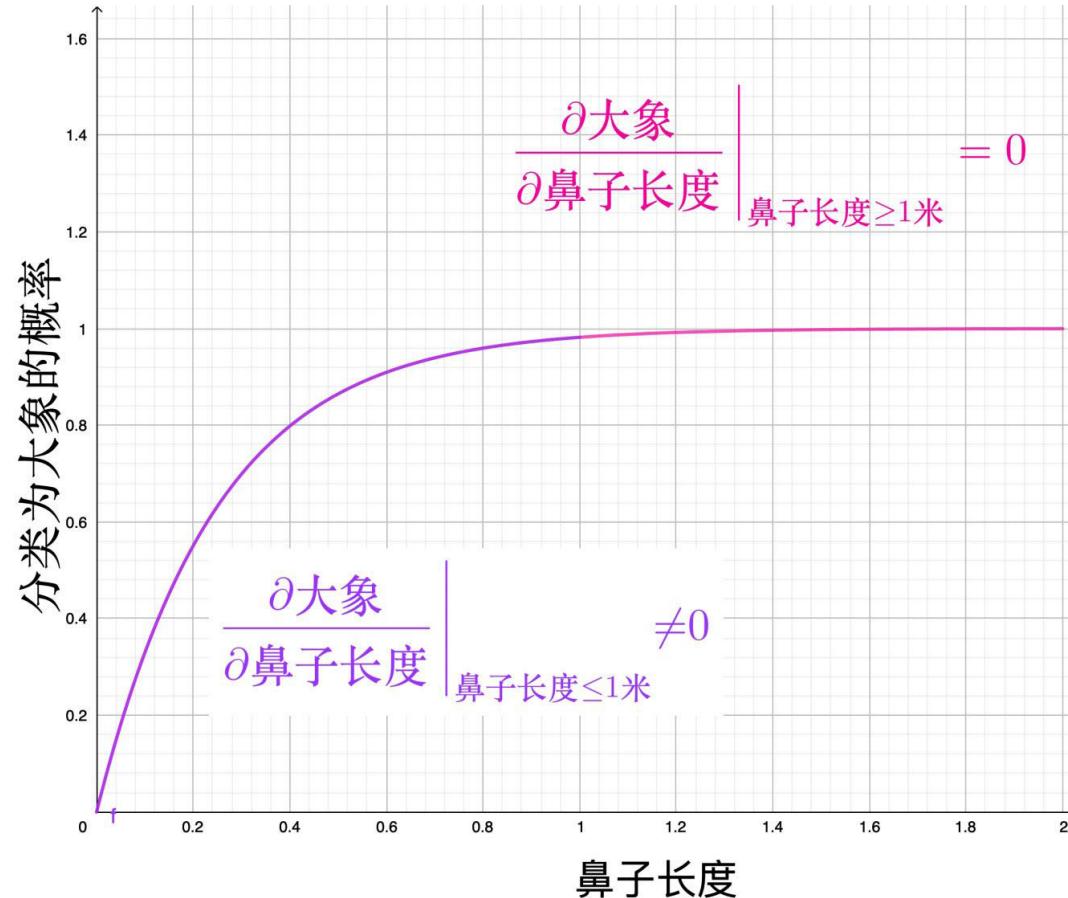


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Attribution Analysis for High-level Networks



$$\text{特征重要性} = \int_0^{2m} \frac{\partial \text{大象}}{\partial \text{鼻子长度}} \partial \text{鼻子长度}$$

$$x' + \alpha(x - x')$$



Attribution Analysis for High-level Networks

$$\phi_i^{IG}(f, x, x') = \overbrace{(x_i - x'_i)}^{\text{Difference from baseline}} \times \int_{\alpha=0}^1 \frac{\delta f(x' + \alpha(x - x'))}{\delta x_i} d\alpha$$

$$\gamma(\alpha) = x' + \alpha(x - x')$$

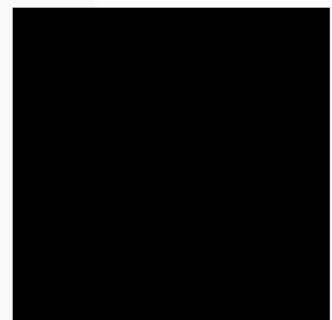


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- Generate the baseline input. In case of image, we generate all-zero image to as the baseline



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- Compute the α -blended between the baseline input and the actual input.



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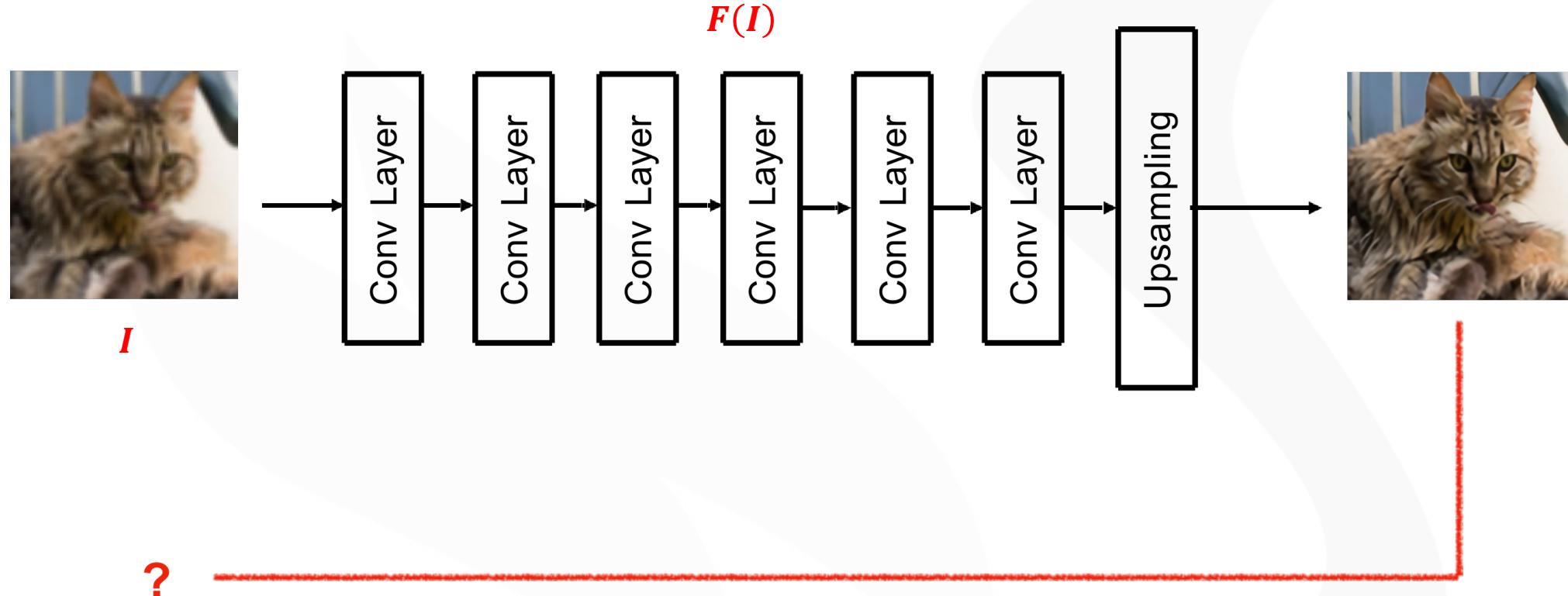
- Generate the baseline input. In case of image, we generate all-zero image to as the baseline
- Compute the α -blended between the baseline input and the actual input.
- Compute the gradient for all α -blended images. Then estimate the attribute from the gradient and visualize with the original image.



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Attribution Analysis for High-level Networks



How to calculate gradient for low-level networks?



Auxiliary Principles

We introduce auxiliary principles for interpreting low-level networks:

- Interpreting local not global

SR networks can not
be interpreted globally



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Auxiliary Principles

We introduce auxiliary principles for interpreting low-level networks:

- Interpreting local not global
- Interpreting hard not simple

Interpreting simple cases
can provide limited help



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Auxiliary Principles

We introduce auxiliary principles for interpreting low-level networks:

- Interpreting local not global
- Interpreting hard not simple
- Interpreting features not pixels

We convert the problem into **whether there exists edges/textures or not**, instead of why these pixels have such intensities.

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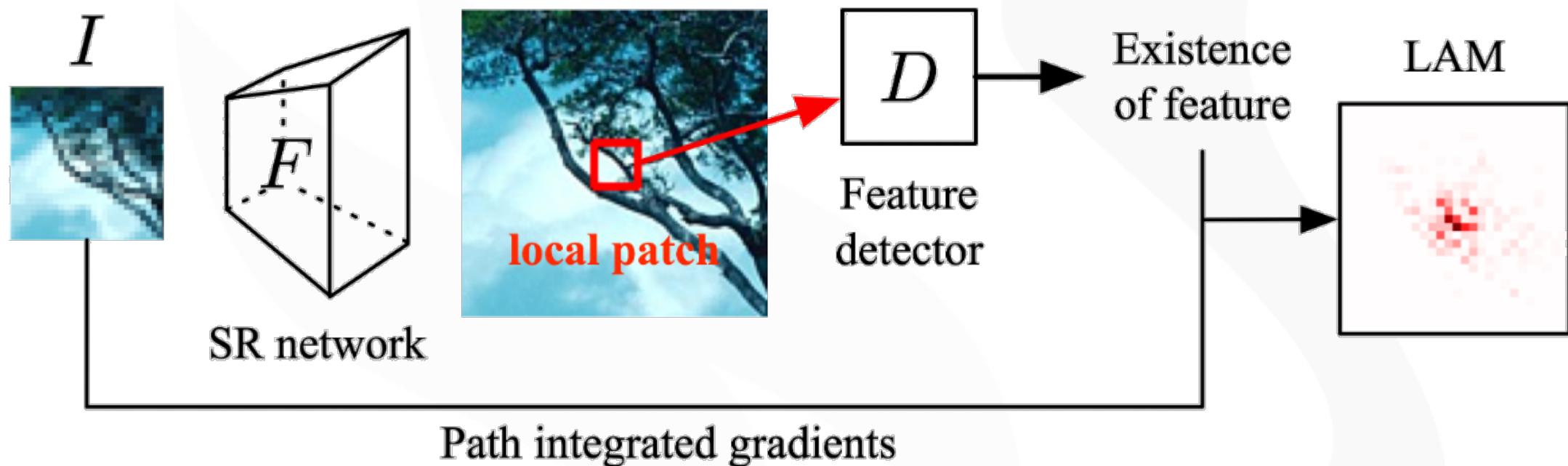


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Local Attribution Maps (LAM)



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Local Attribution Maps (LAM)

We employ Path Integral Gradient

$$\text{LAM}_{F,D}(\gamma)_i := \int_0^1 \frac{\partial D(F(\gamma(\alpha)))}{\partial \gamma(\alpha)_i} \times \frac{\partial \gamma(\alpha)_i}{\partial \alpha} d\alpha$$

SR Network F

Feature Detector D

Path Function $\gamma(\alpha), \alpha \in R$

Baseline Input $\gamma(0) = I'$

Input $\gamma(1) = I$

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→ Local Attribution Maps (LAM)

We design the Baseline Input and Path function especially for SR networks.

Blurred image as baseline input : $I' = \omega(\sigma) \otimes I$

Progressive blurring path function : $\gamma_{pb}(\alpha) = \omega(\sigma - \alpha\sigma) \otimes I$

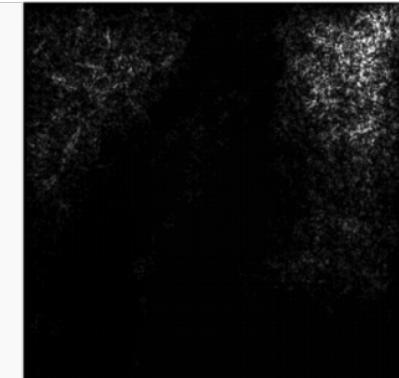
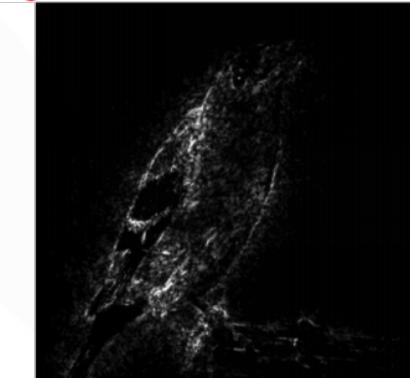
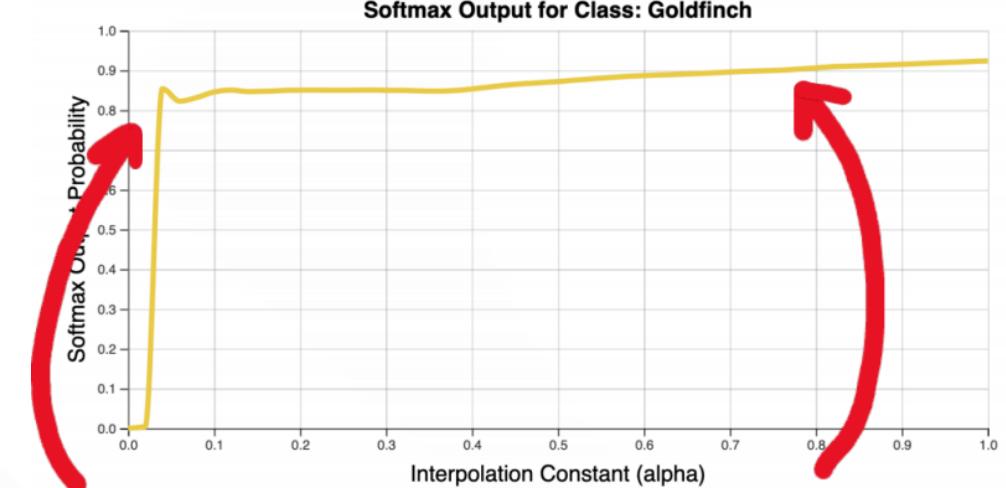
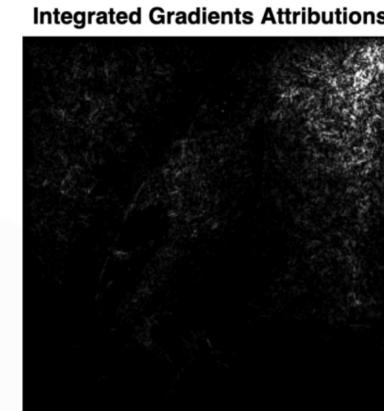
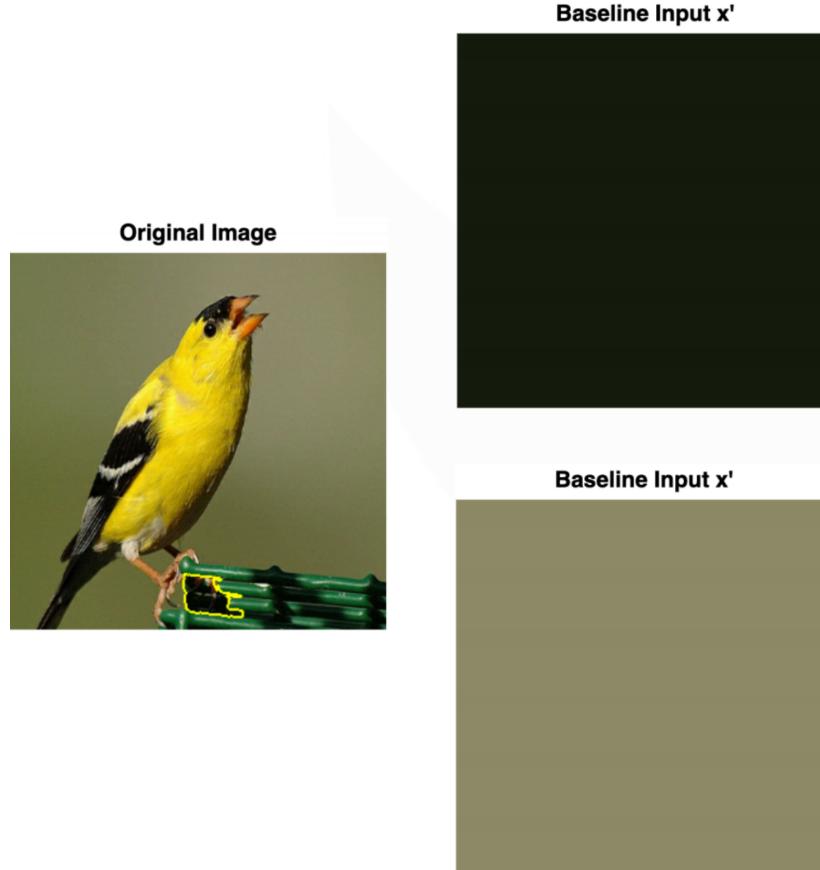
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The Gradient
of interpolation



The weight
determined by
path function

SR Network F

Feature Detector D

Path Function $\gamma(\alpha), \alpha \in R$

Baseline Input $\gamma(0) = I'$

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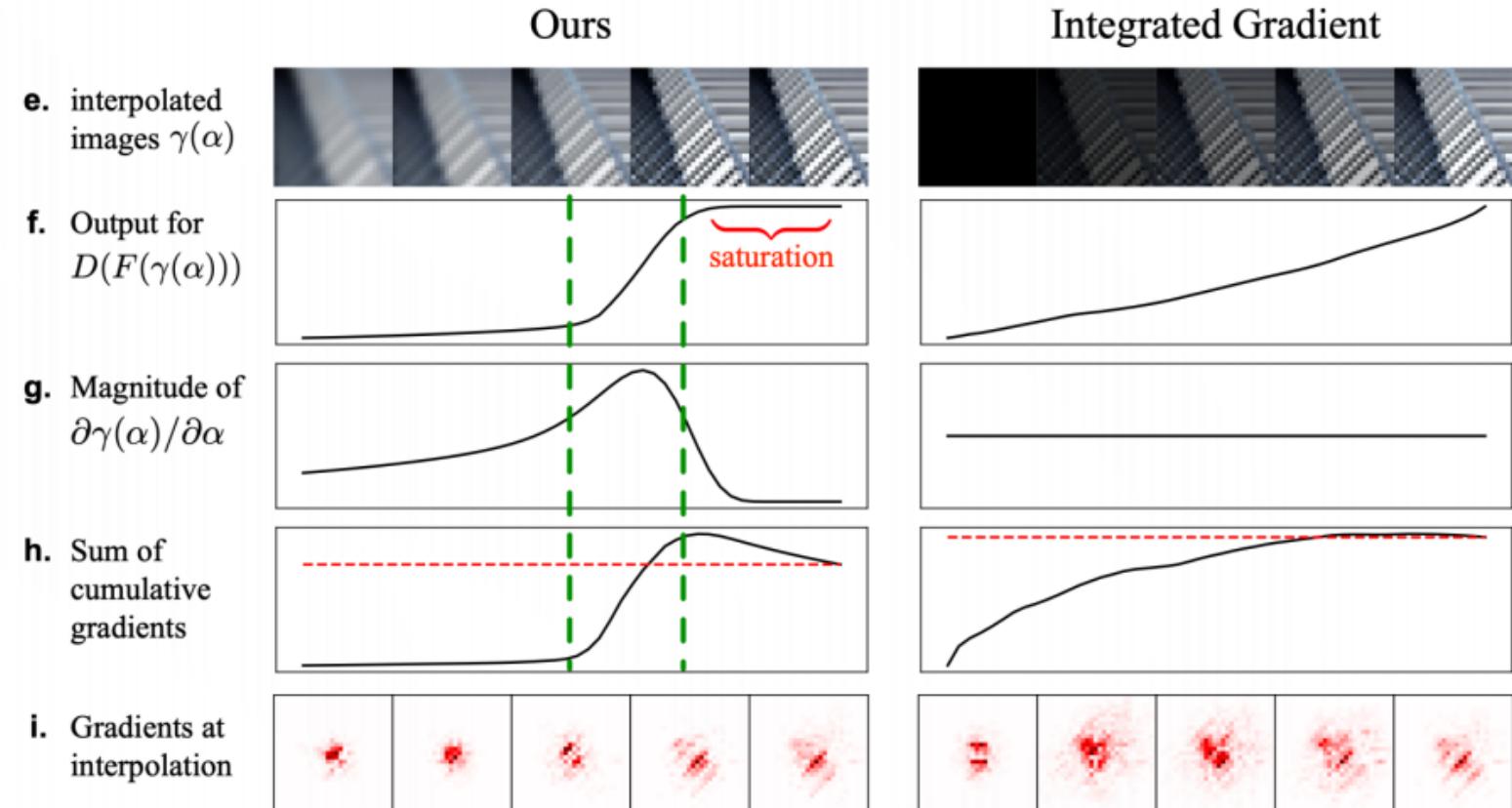
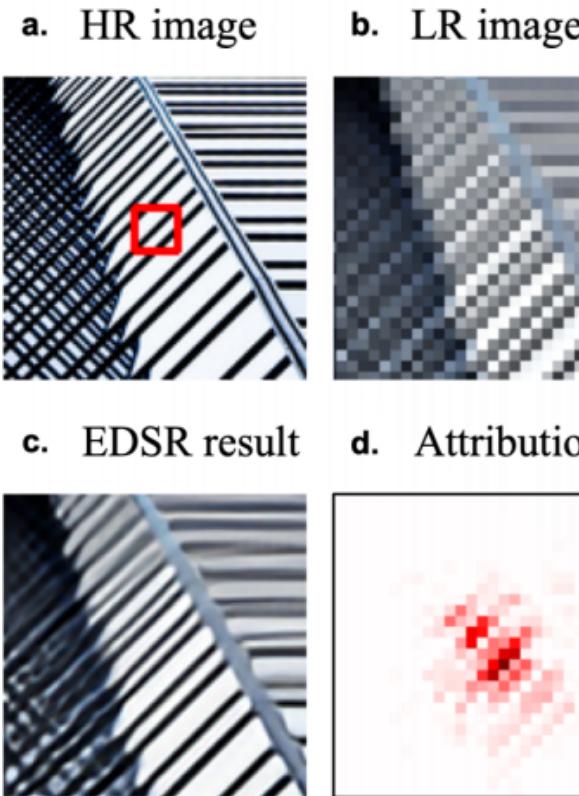


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Local Attribution Maps (LAM)

Why using path integral gradient: Gradient Saturation



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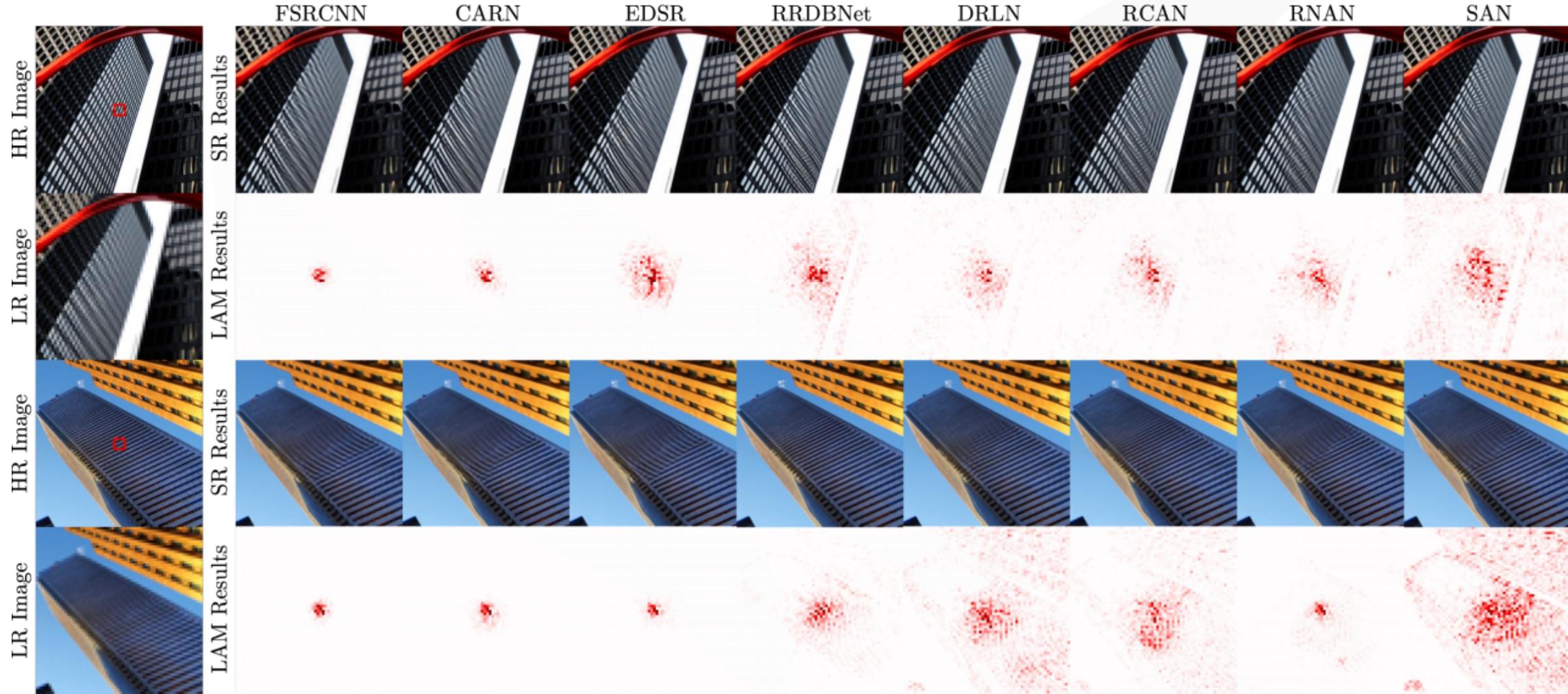
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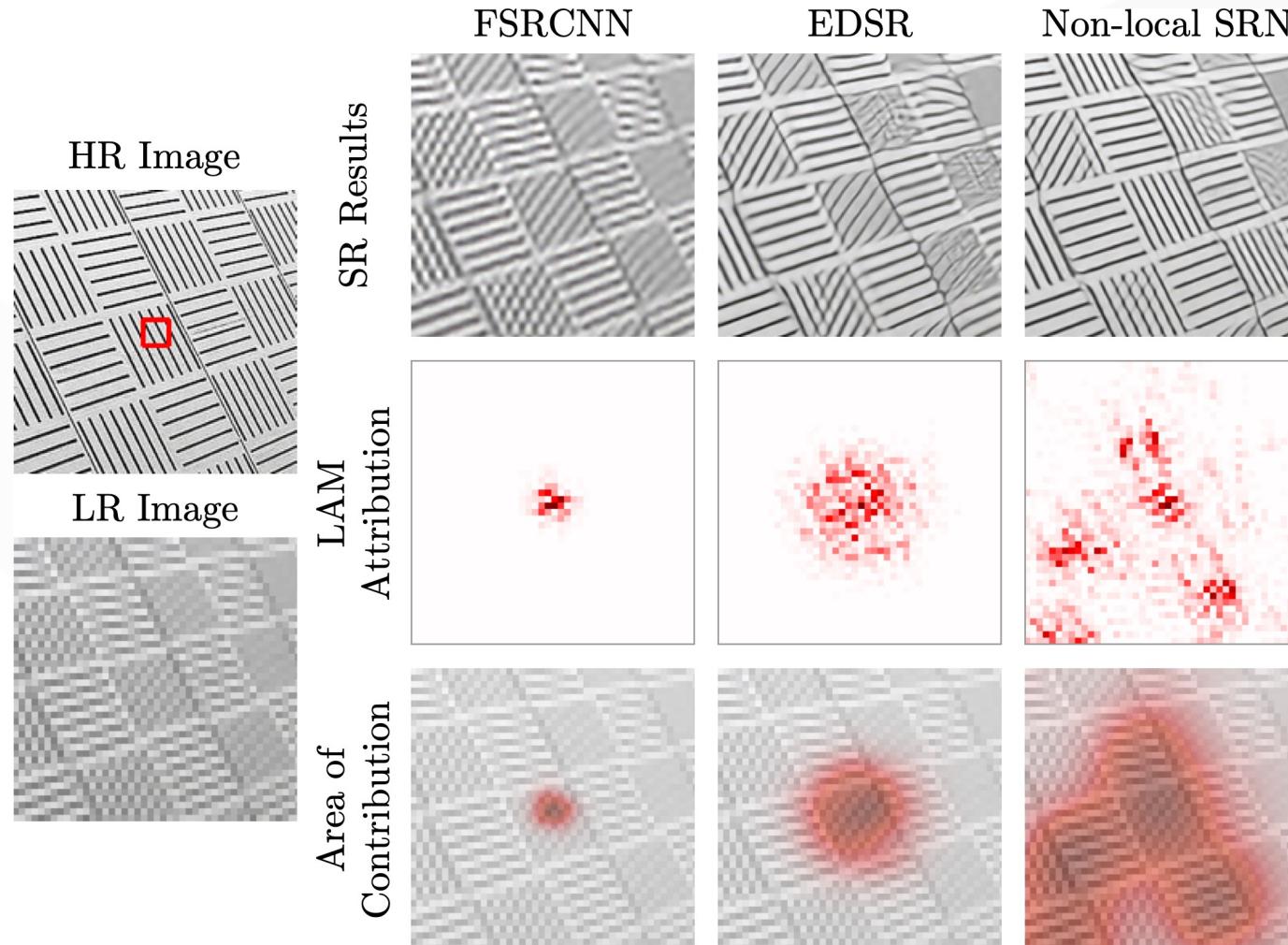


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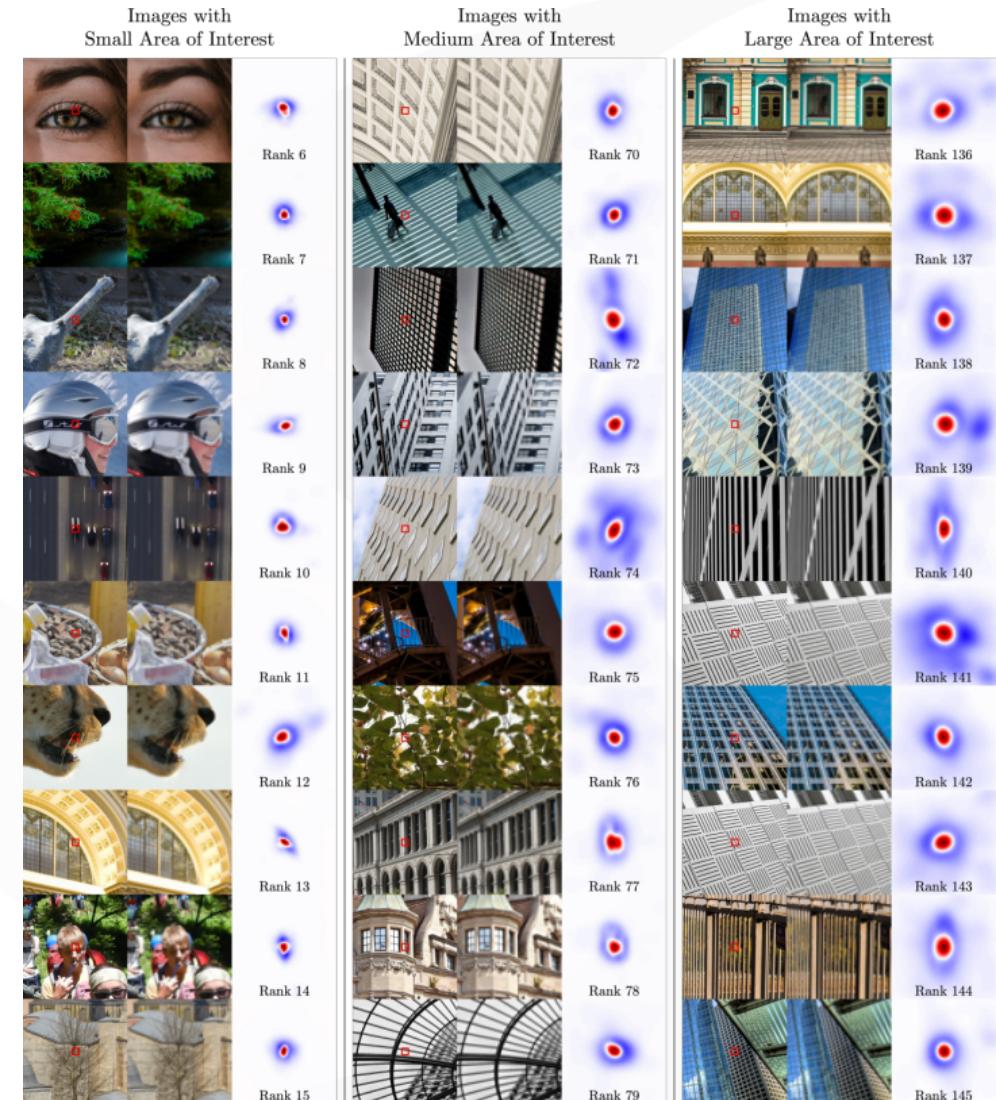
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Informative Areas

The similarities and differences of LAM results for different SR networks

- Red areas can be used for the most preliminary level of SR
- Blue areas show the potential informative areas



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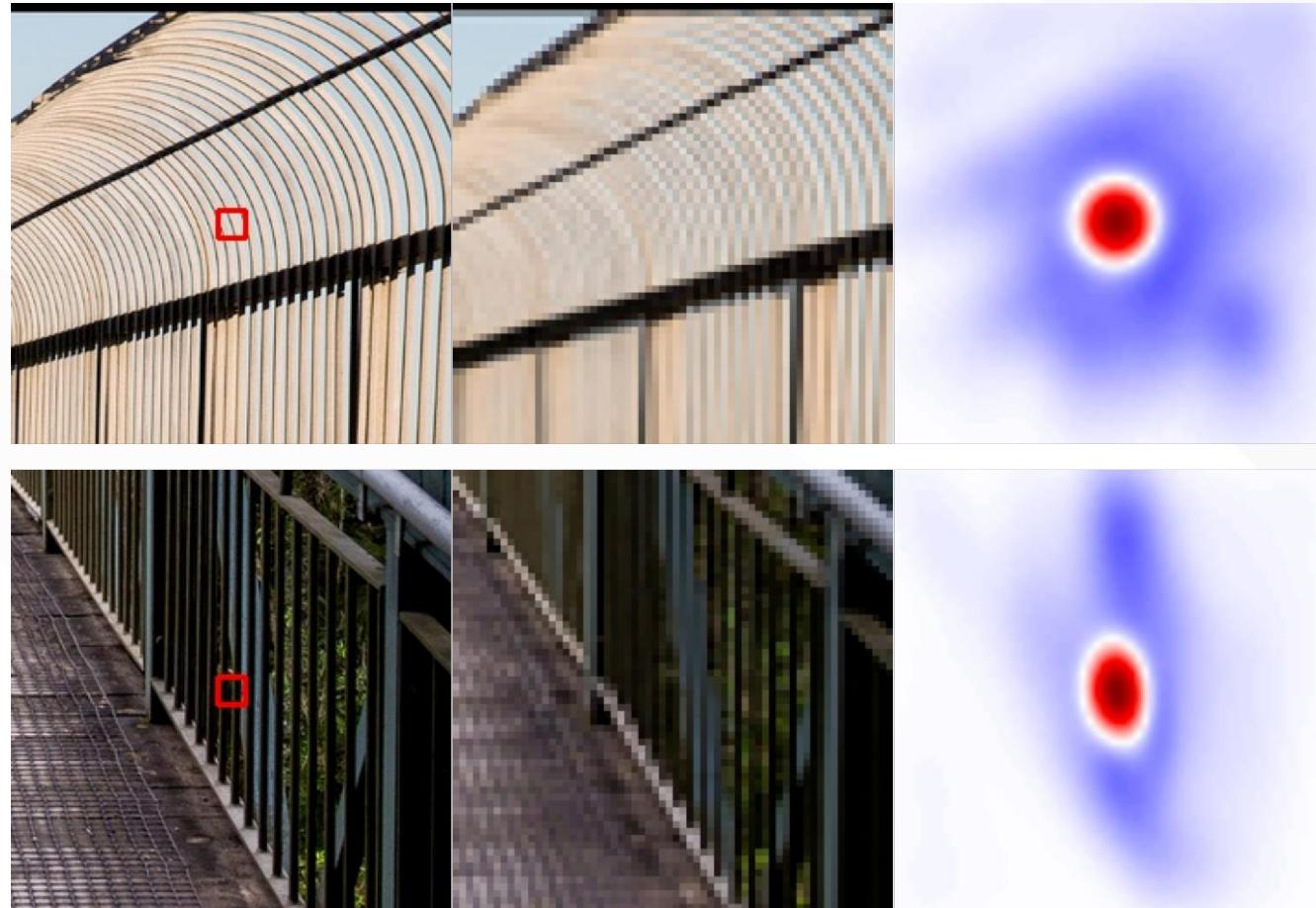


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Informative Areas



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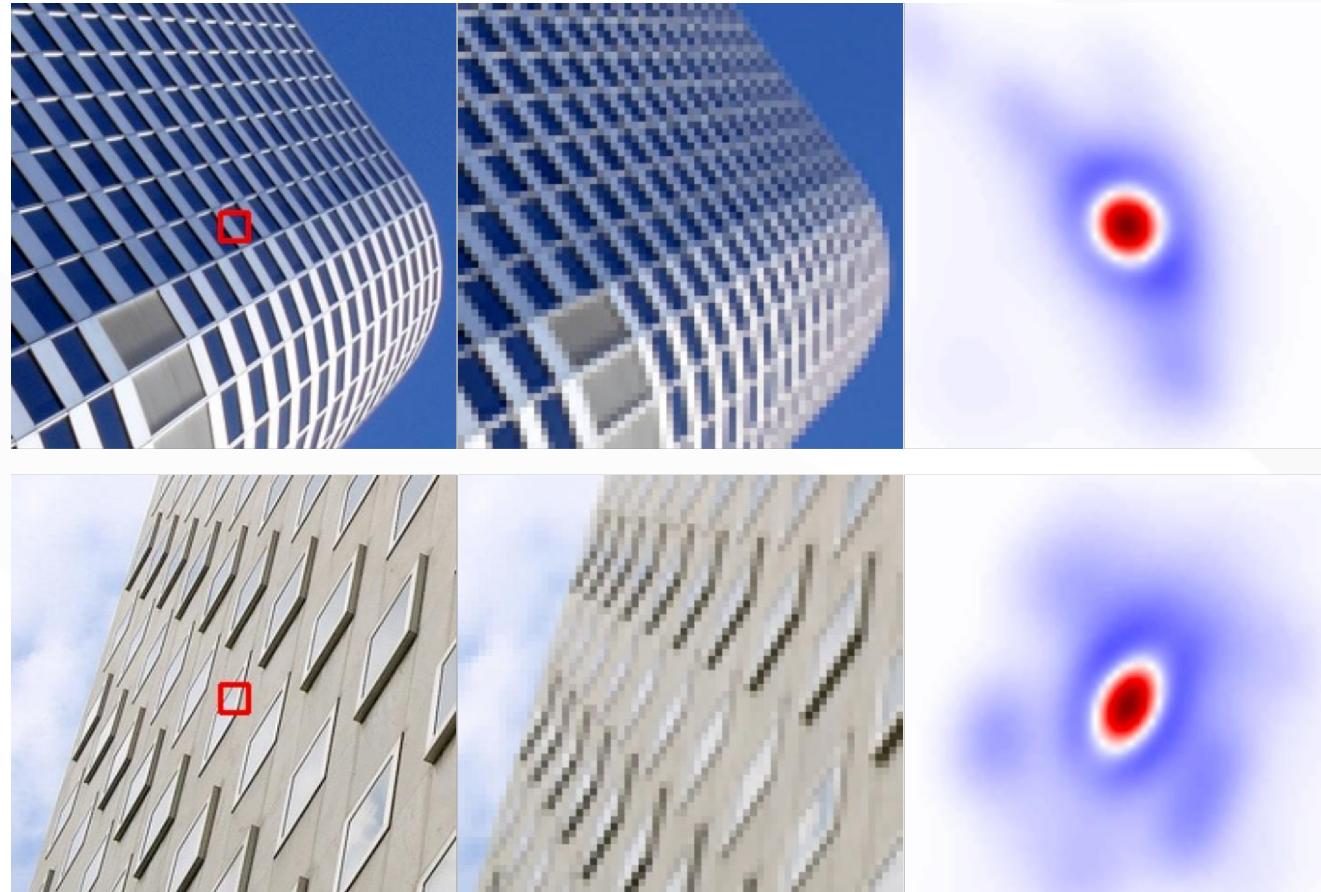


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↗ Informative Areas



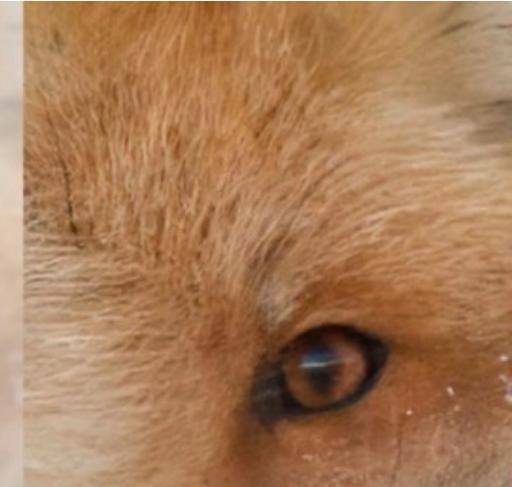
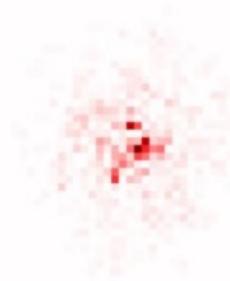
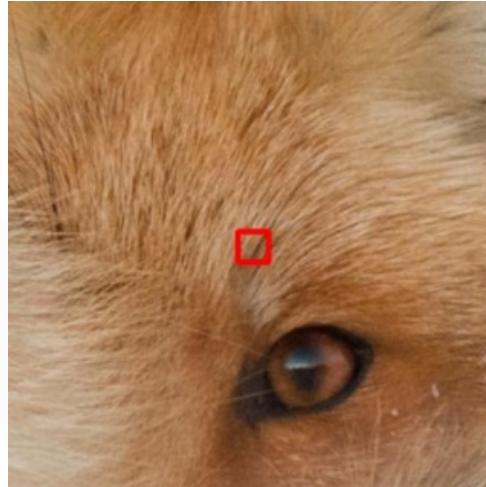
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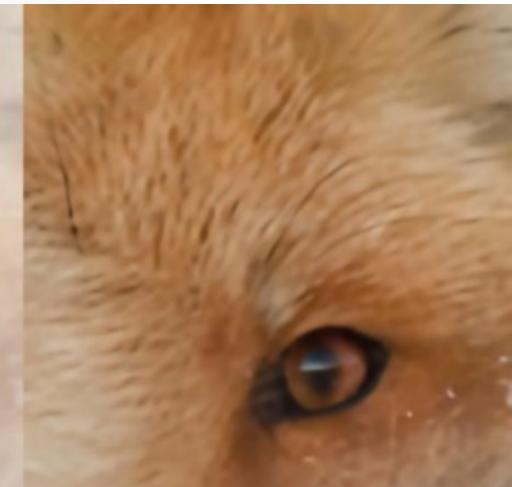
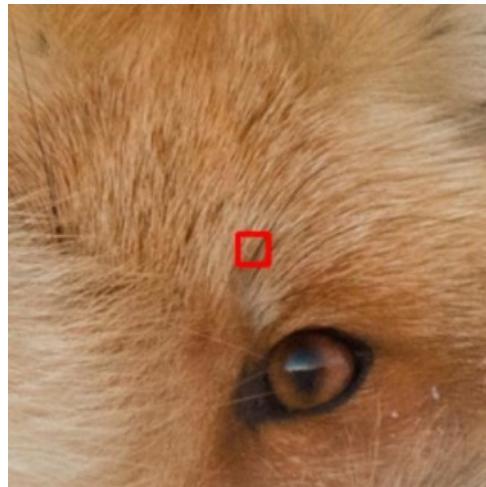
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SRGANs Learn More Semantics

RankSRGAN



RRDBNet



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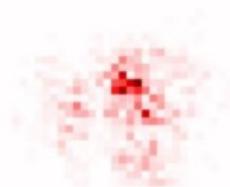
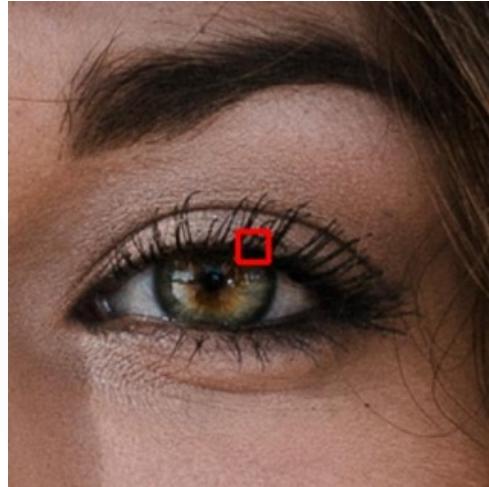
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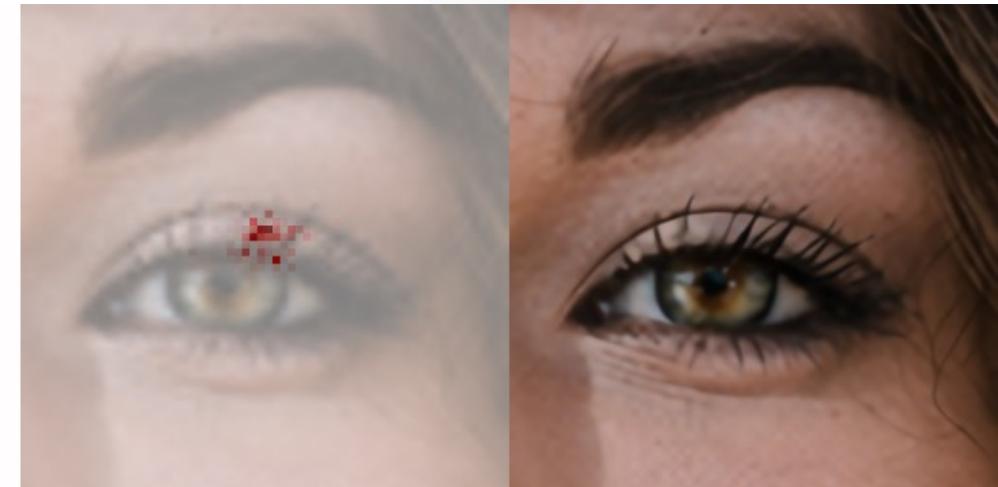
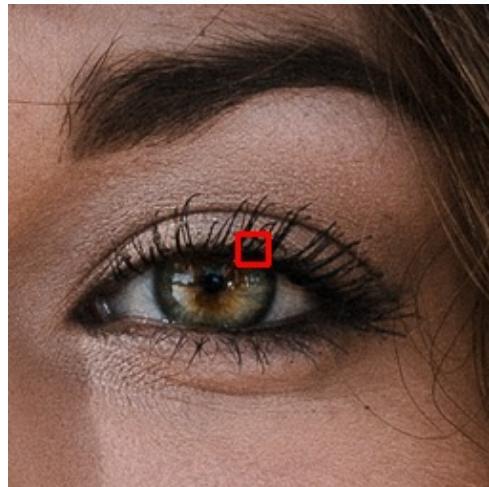
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→ SRGANs Learn More Semantics

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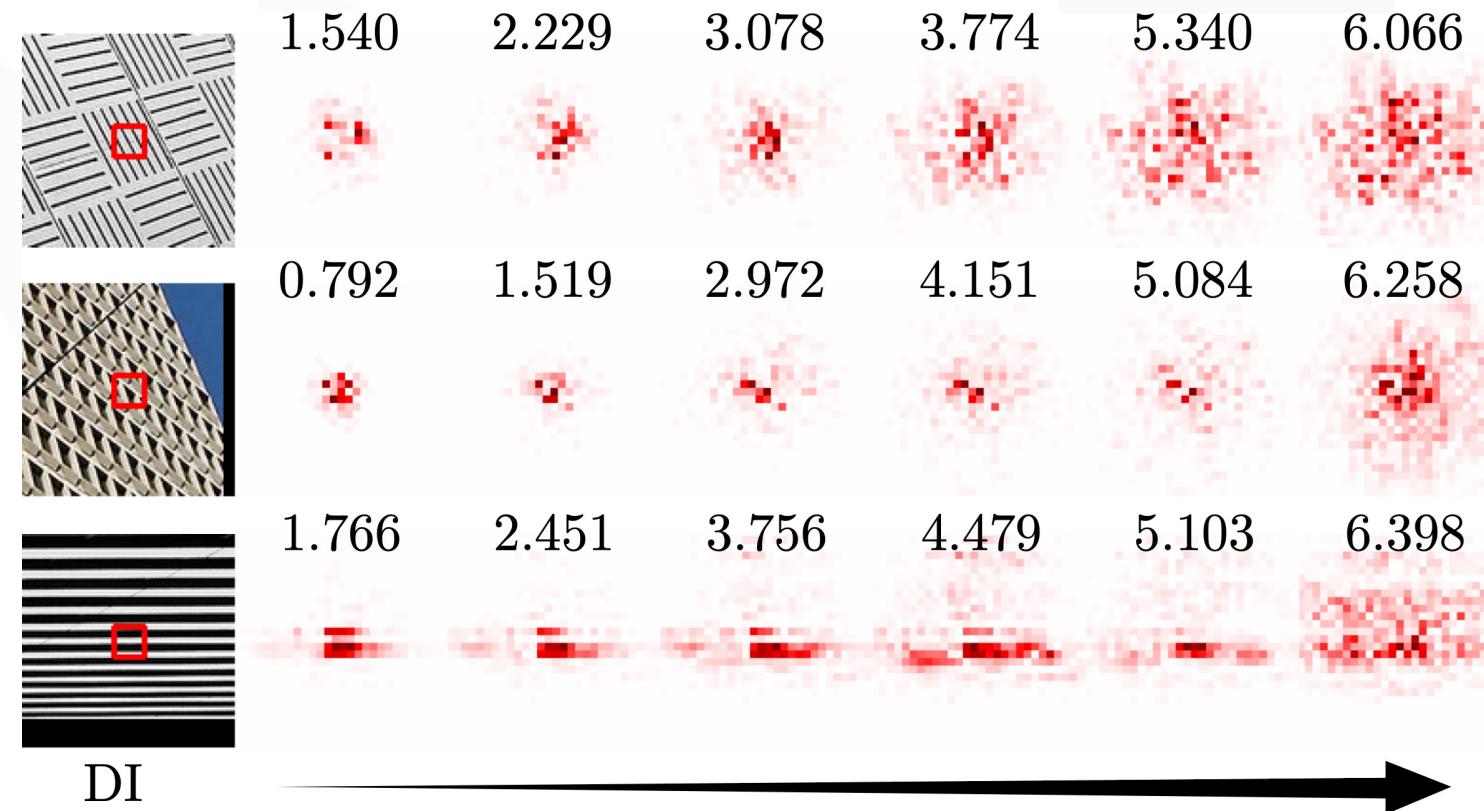
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Exploration with LAM

We use Gini Index to indicate the range of involved $G = \frac{\sum_{i=1}^n \sum_{j=1}^n |g_i - g_j|}{2n^2 \bar{g}}$

And propose Diffusion Index for quantitative analysis: $DI = (1 - G) \times 100$



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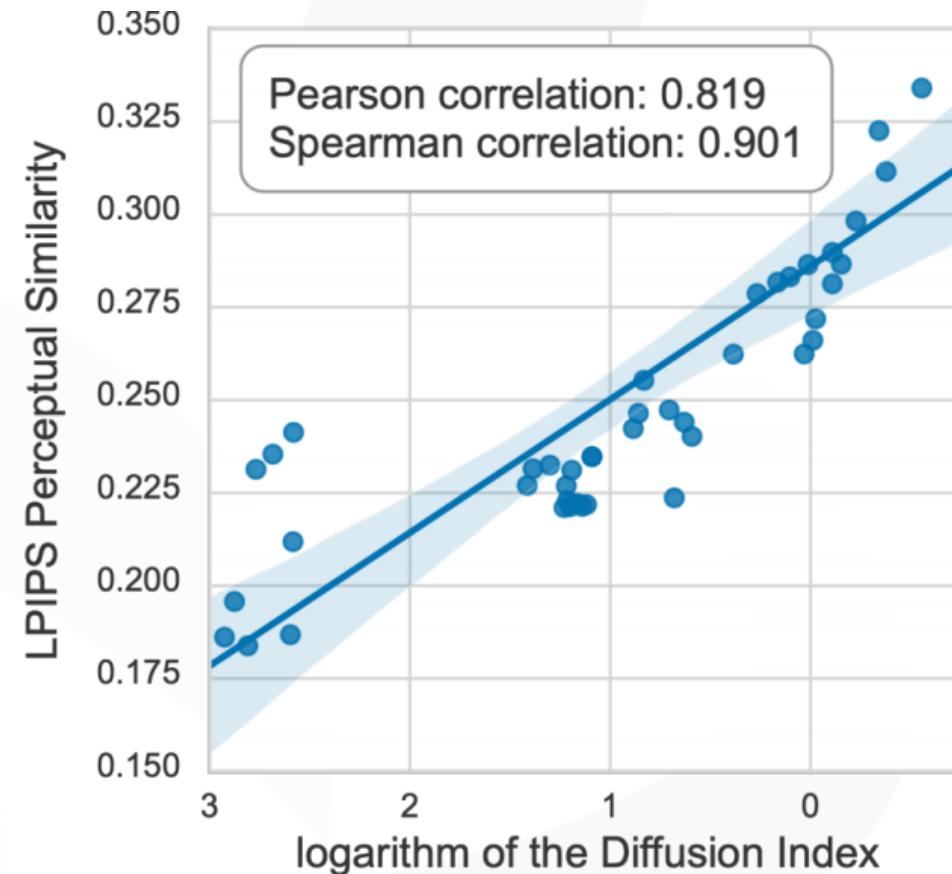
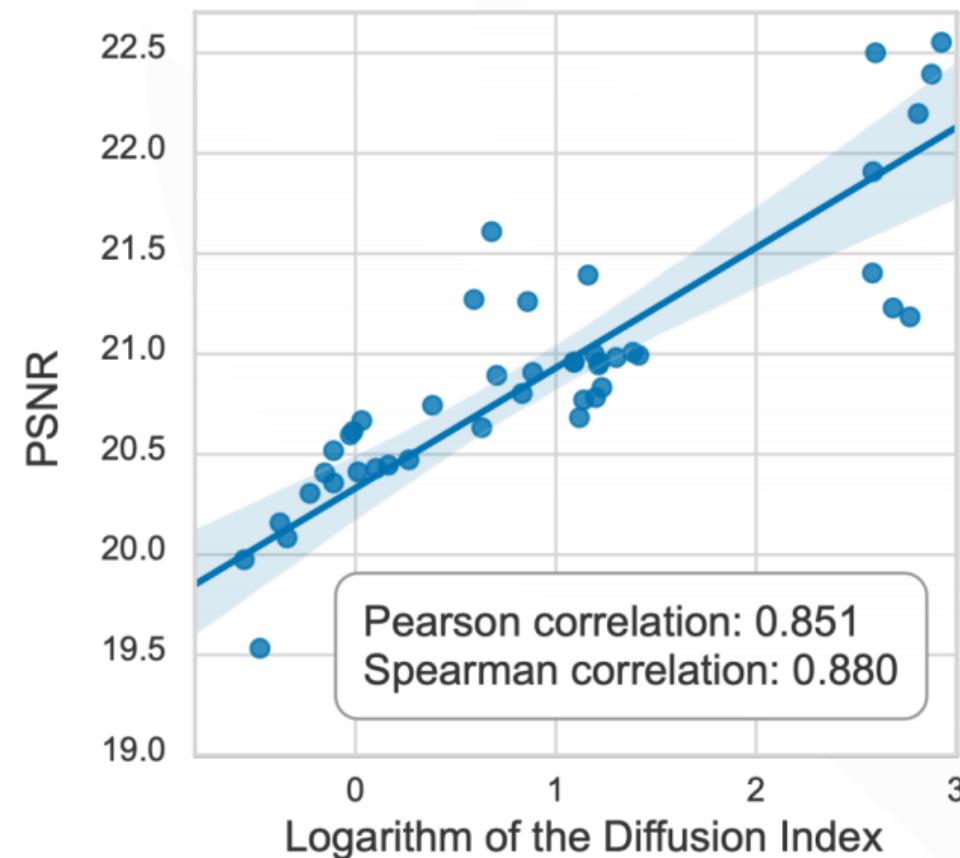


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Exploration with LAM

Diffusion Index vs. Network Performances.



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Exploration with LAM

Diffusion Index vs. Receptive Field.

Model	Recpt. Field	PSNR	DI	Remark
FSRCNN	17×17	20.30	0.797	Fully convolution network.
CARN	45×45	21.27	1.807	Residual network.
EDSR	75×75	20.96	2.977	Residual network.
MSRN	107×107	21.39	3.194	Residual network.
RRDBNet	703×703	20.96	13.417	Residual network.
IMDN	global	21.23	14.643	Global pooling.
RFDN	global	21.40	13.208	Global pooling.
RCAN	global	22.20	16.596	Global pooling.
RNAN	global	21.91	13.243	Non-local attention.
SAN	global	22.55	18.642	Non-local attention.

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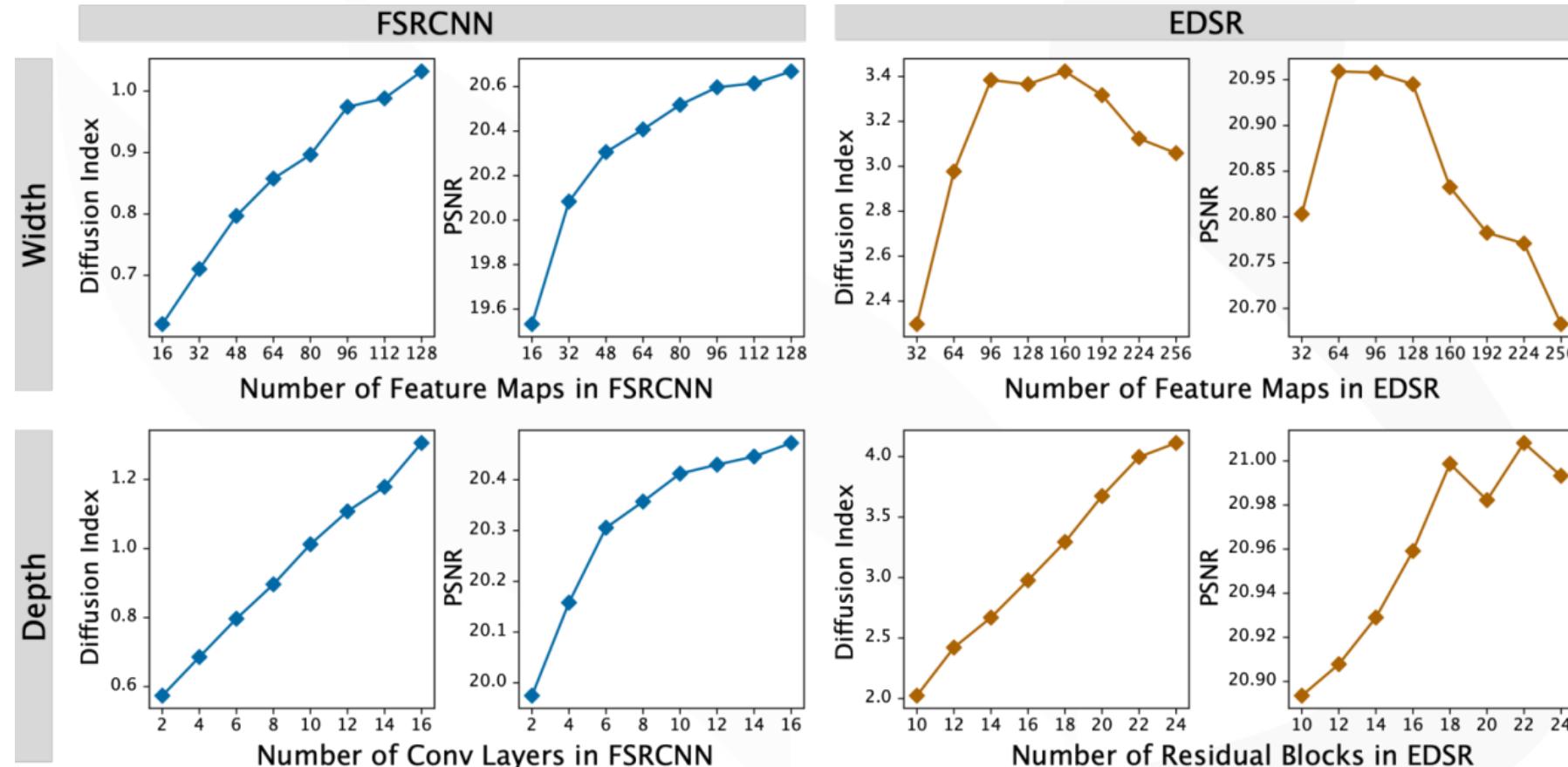


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Exploration with LAM

Diffusion Index vs. Network Scale.



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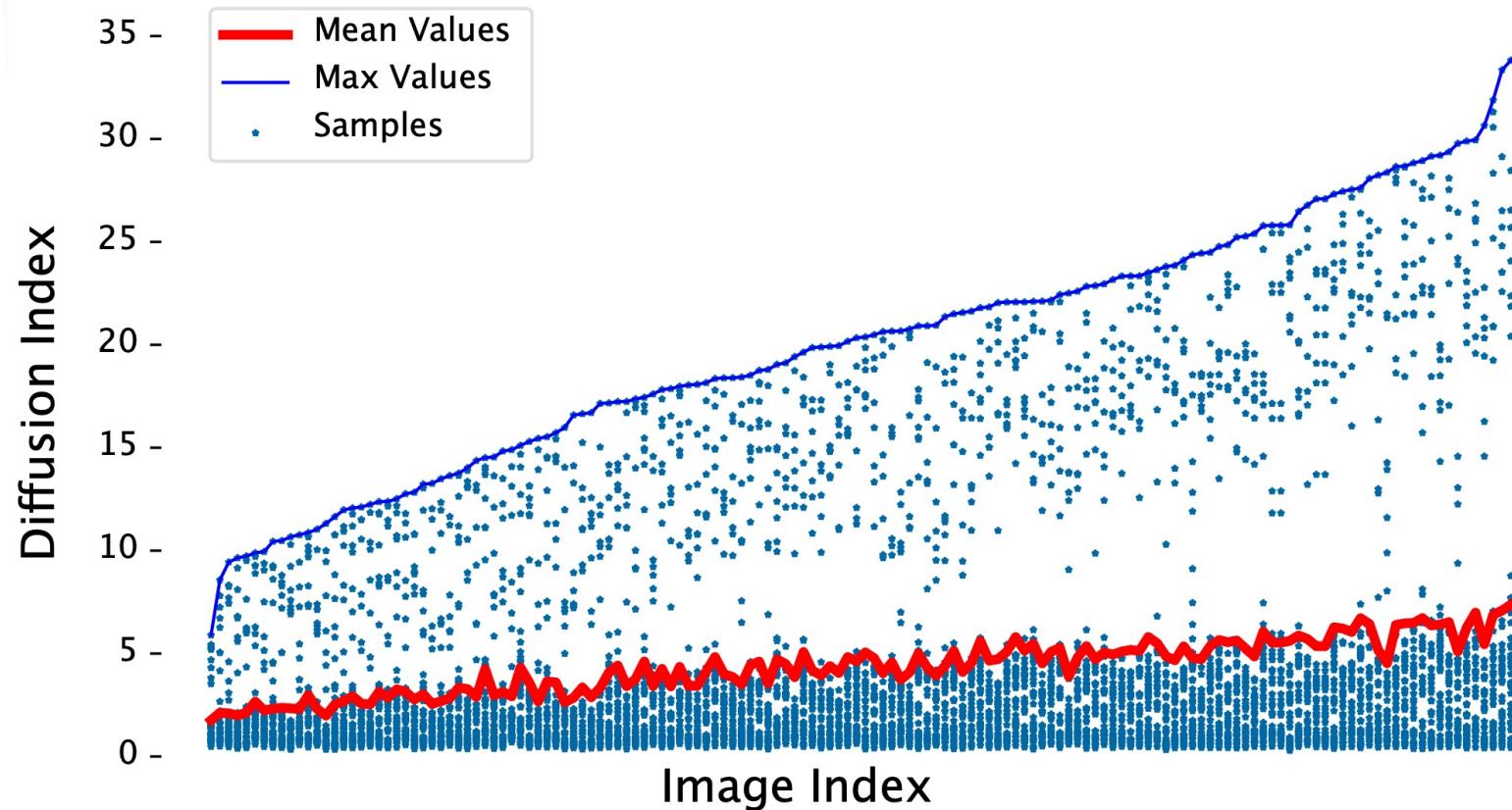


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Exploration with LAM

Diffusion Index vs. Image Content.

Ranked indices



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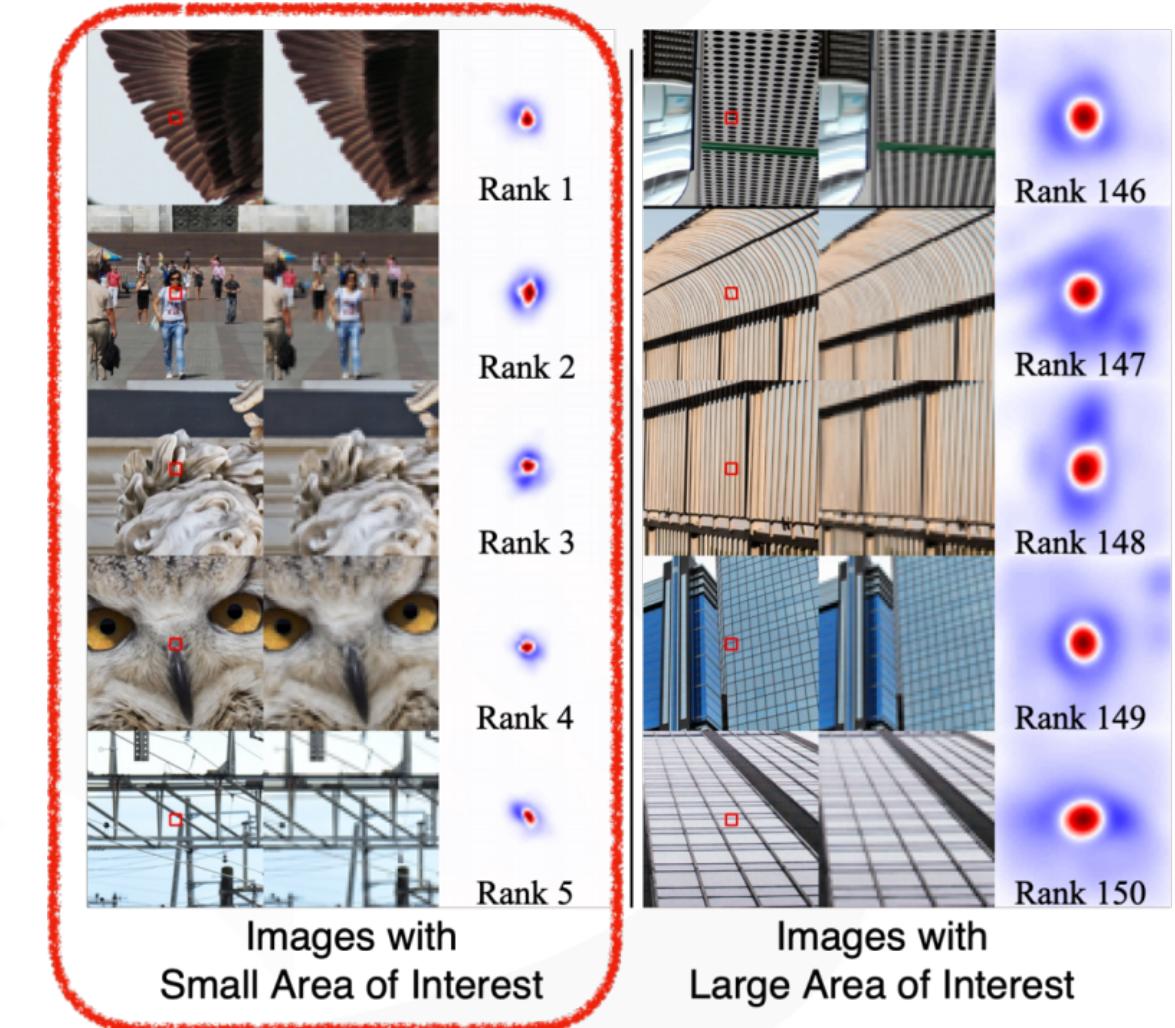
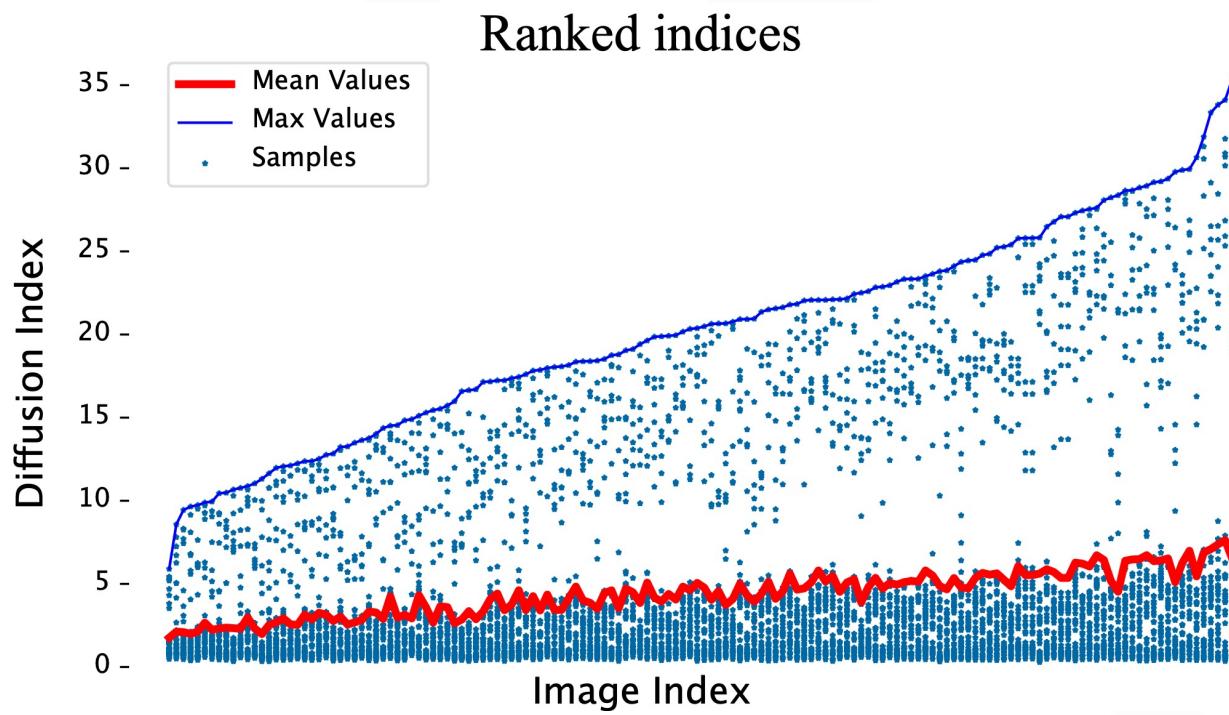


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Exploration with LAM

Diffusion Index vs. Image Content.



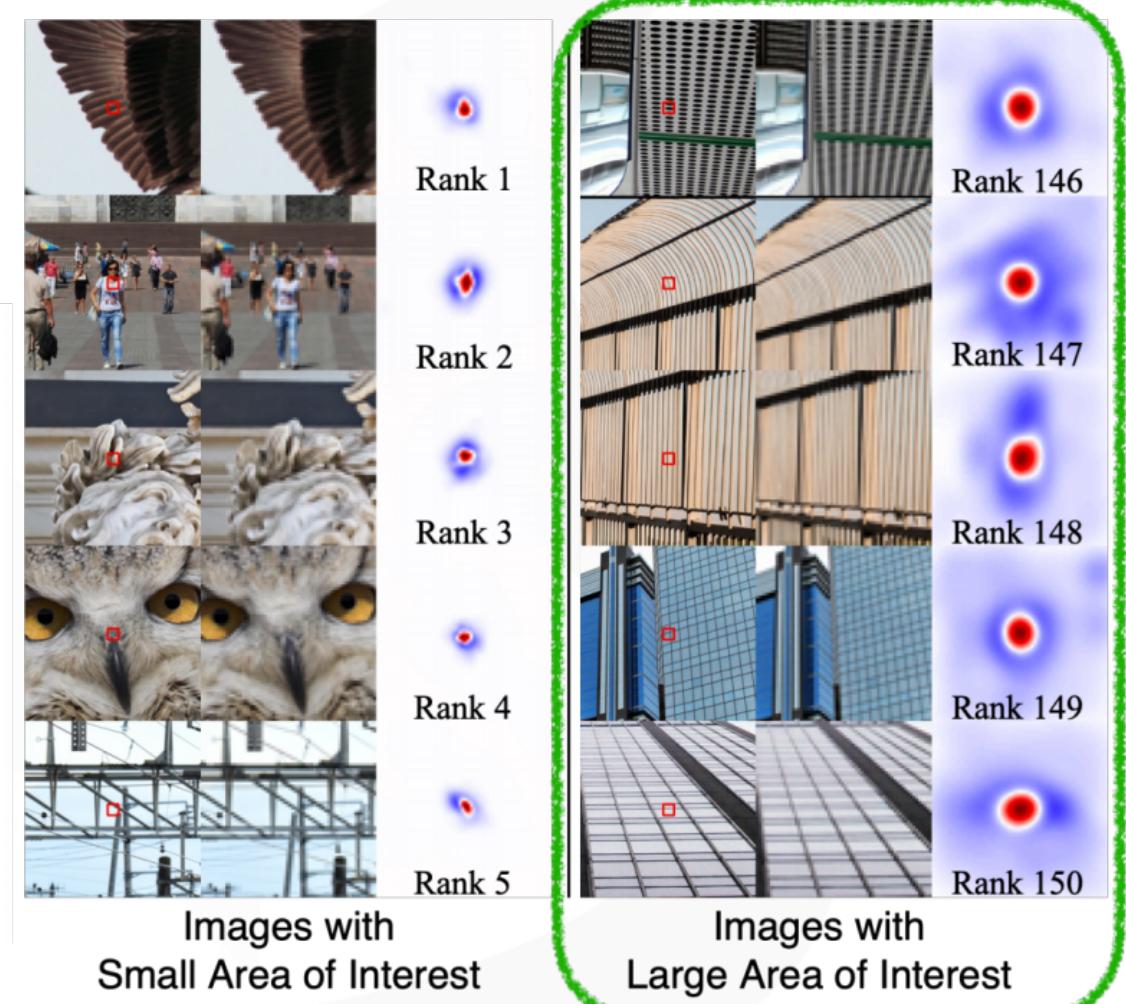
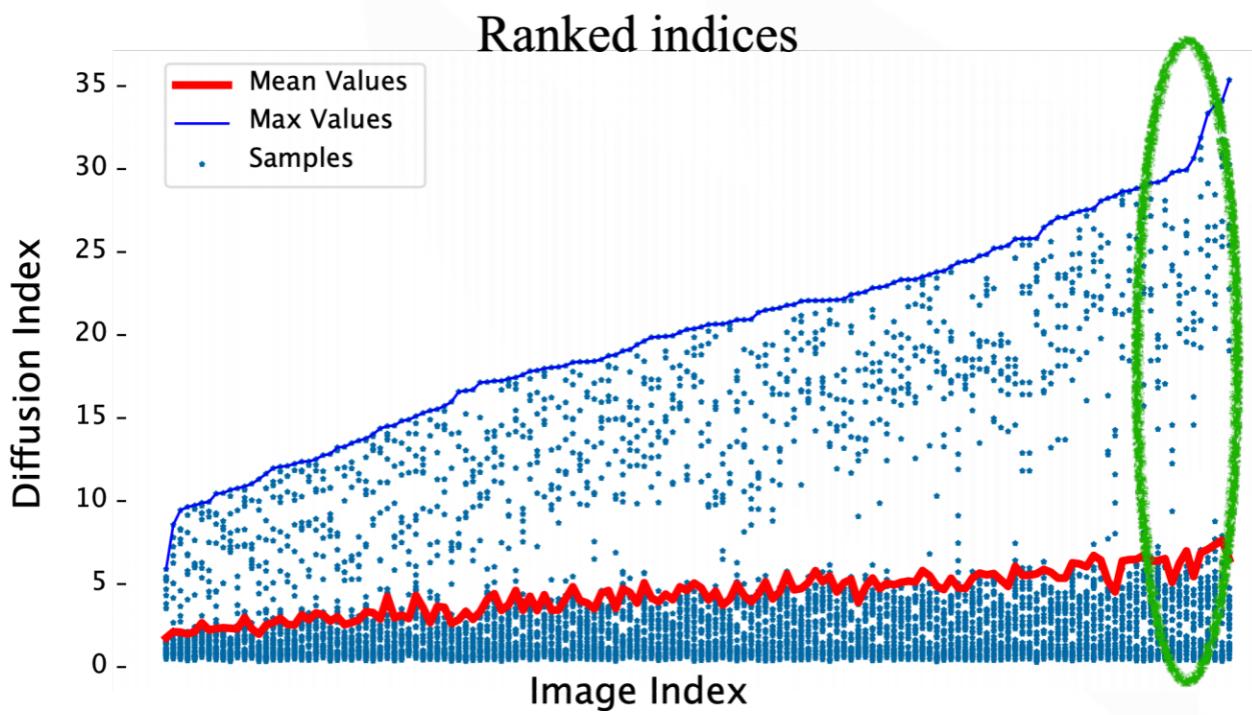
Jinjin Gu and Chao Dong. 2021. Interpreting Super-Resolution Networks With Local Attribution Maps. In IEEE Conference on Computer Vision and Pattern Recognition. 9199–9208.



Pixel: What pixels contribute most to restoration?

Exploration with LAM

Diffusion Index vs. Image Content.



Jinjin Gu and Chao Dong. 2021. Interpreting Super-Resolution Networks With Local Attribution Maps. In IEEE Conference on Computer Vision and Pattern Recognition. 9199–9208.



Pixel: What pixels contribute most to restoration?



The screenshot shows a Google Colab interface. At the top, there's a navigation bar with 'File', 'Edit', 'View', 'Insert', 'Runtime', 'Tools', and 'Help' menus, and a note 'Last edited on November 23'. On the right are 'Comment', 'Share', 'Settings', and a user profile icon. Below the menu is a toolbar with '+ Code' and '+ Text' buttons, and a status bar with 'Connect', 'Editing', and navigation icons. The main content area has a title 'Interpreting Super-Resolution Networks with Local Attribution Maps', author information 'Jinjin Gu, Chao Dong', and a 'Project Page' link to <https://x-lowlevel-vision.github.io/lam.html>. It also contains instructions for interpretation and a note about saving changes.

Interpreting Super-Resolution Networks with Local Attribution Maps

Jinjin Gu, Chao Dong

Project Page: <https://x-lowlevel-vision.github.io/lam.html>

This is an online Demo. Please follow the code and comments, step by step

First, click `File` and then COPY your own notebook file to make sure your changes are recorded. Please turn on the colab GPU switch.

▼ Import packages

```
[ ]    1 import torch, cv2, os, sys, numpy as np, matplotlib.pyplot as plt  
[ ]    2 from PIL import Image
```

- ▼ Load model codes and model files

This may take a while

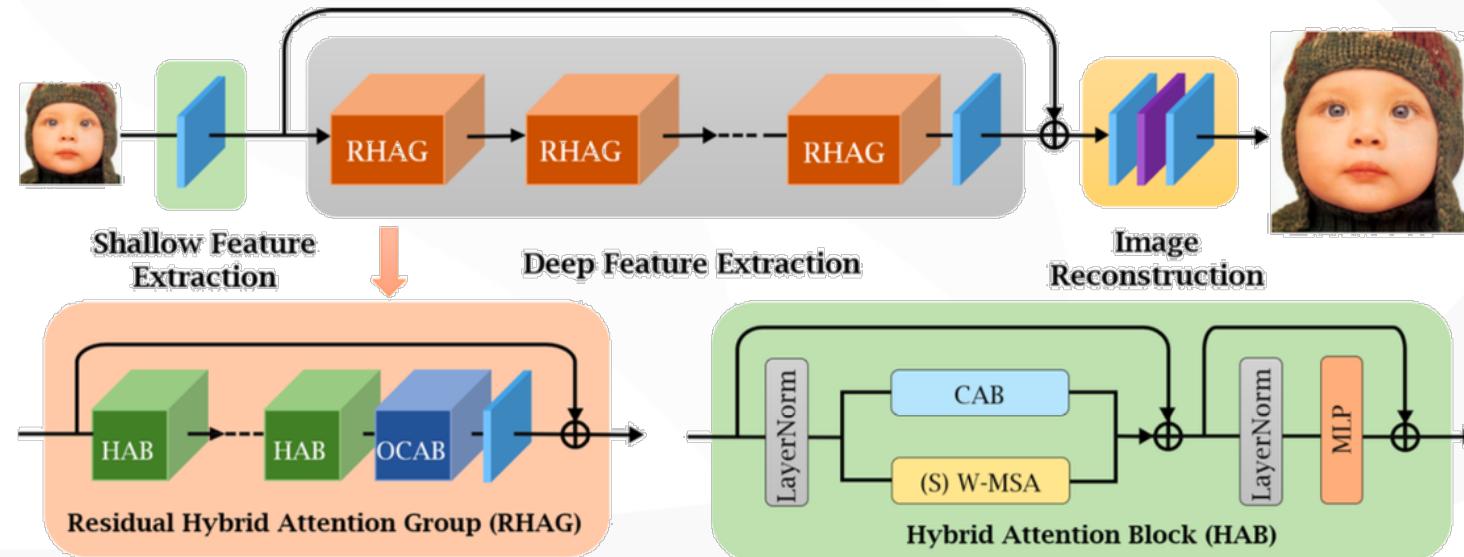
Activating More Pixels in Image Super-Resolution Transformer

Jinjin Gu¹ Chao Dong^{2,3}

¹School of Electrical and Information Engineering, The University of Sydney.

²Key Laboratory of Human-Machine Intelligence-Synergy Systems,
Shenzhen Institutes of Advanced Technology, Chinese Academy of Sciences.

³SIAT Branch, Shenzhen Institute of Artificial Intelligence and Robotics for Society

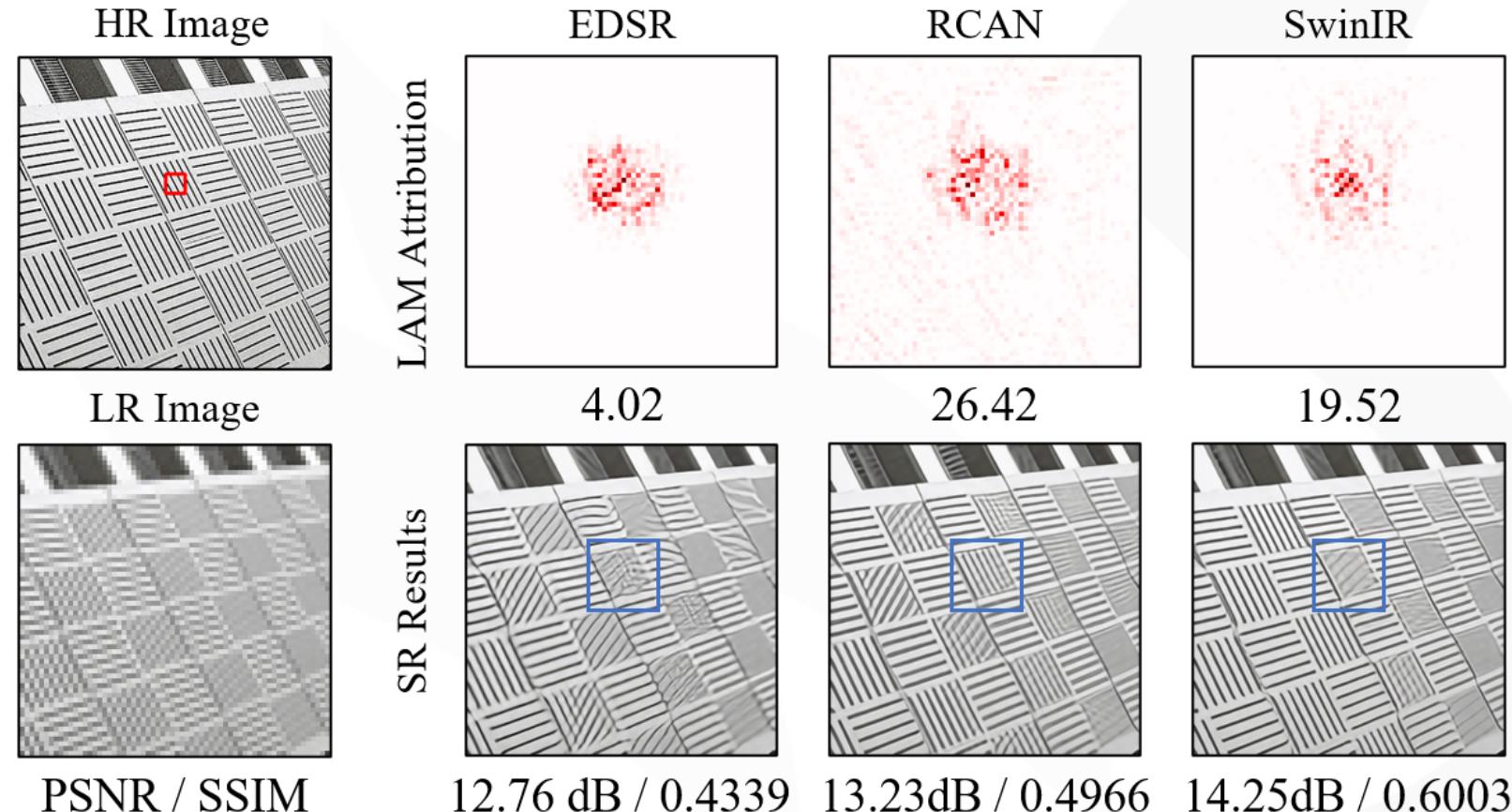




Pixel: What pixels contribute most to restoration?



→ How to activate more pixels?



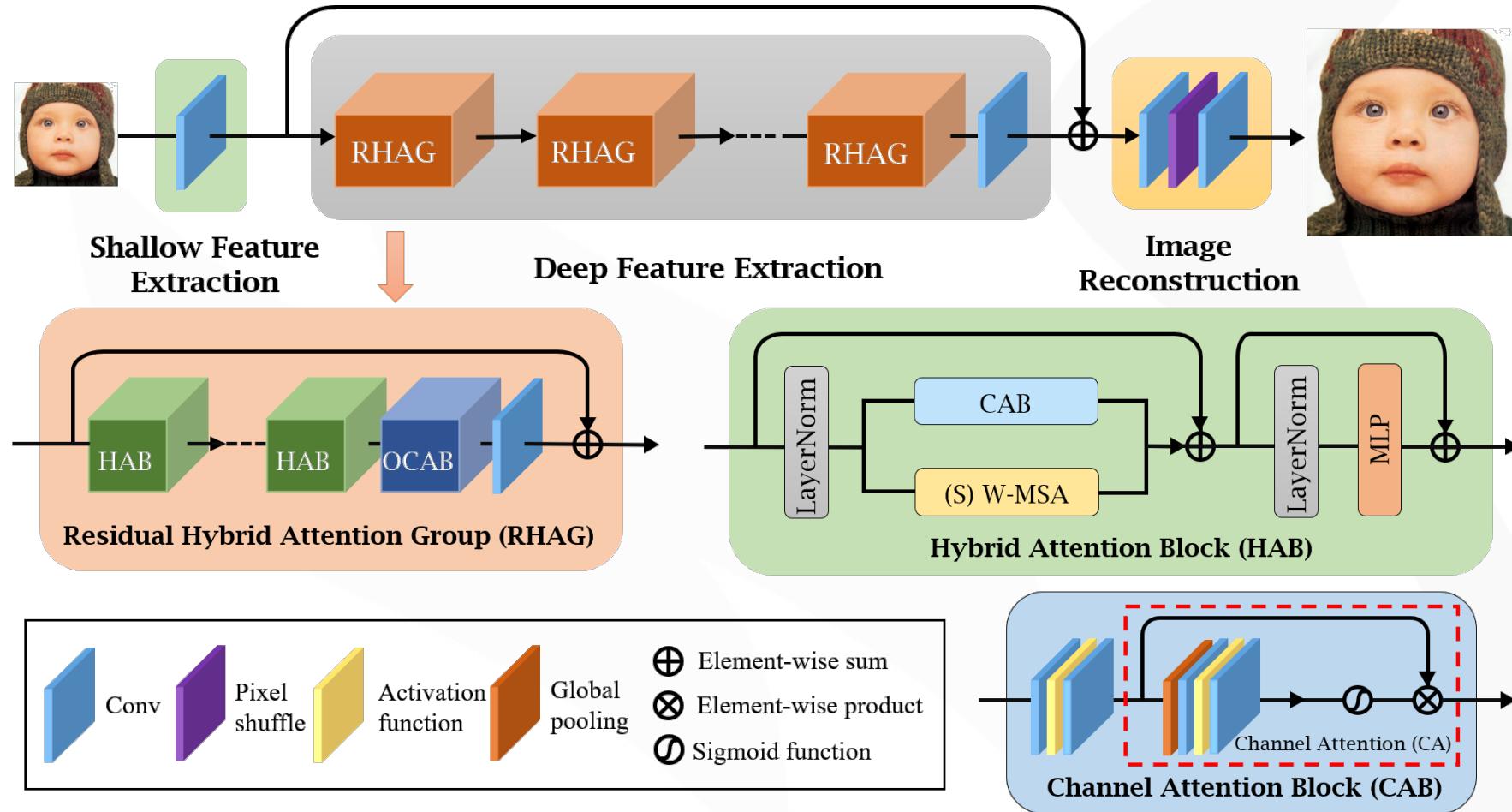
Yihao Liu, Anran Liu, Jinjin Gu, Zhipeng Zhang, Wenhao Wu, Yu Qiao and Chao Dong. 2022.
Activating More Pixels in Image Super-Resolution Transformer. arXiv preprint arXiv:2205.04437.



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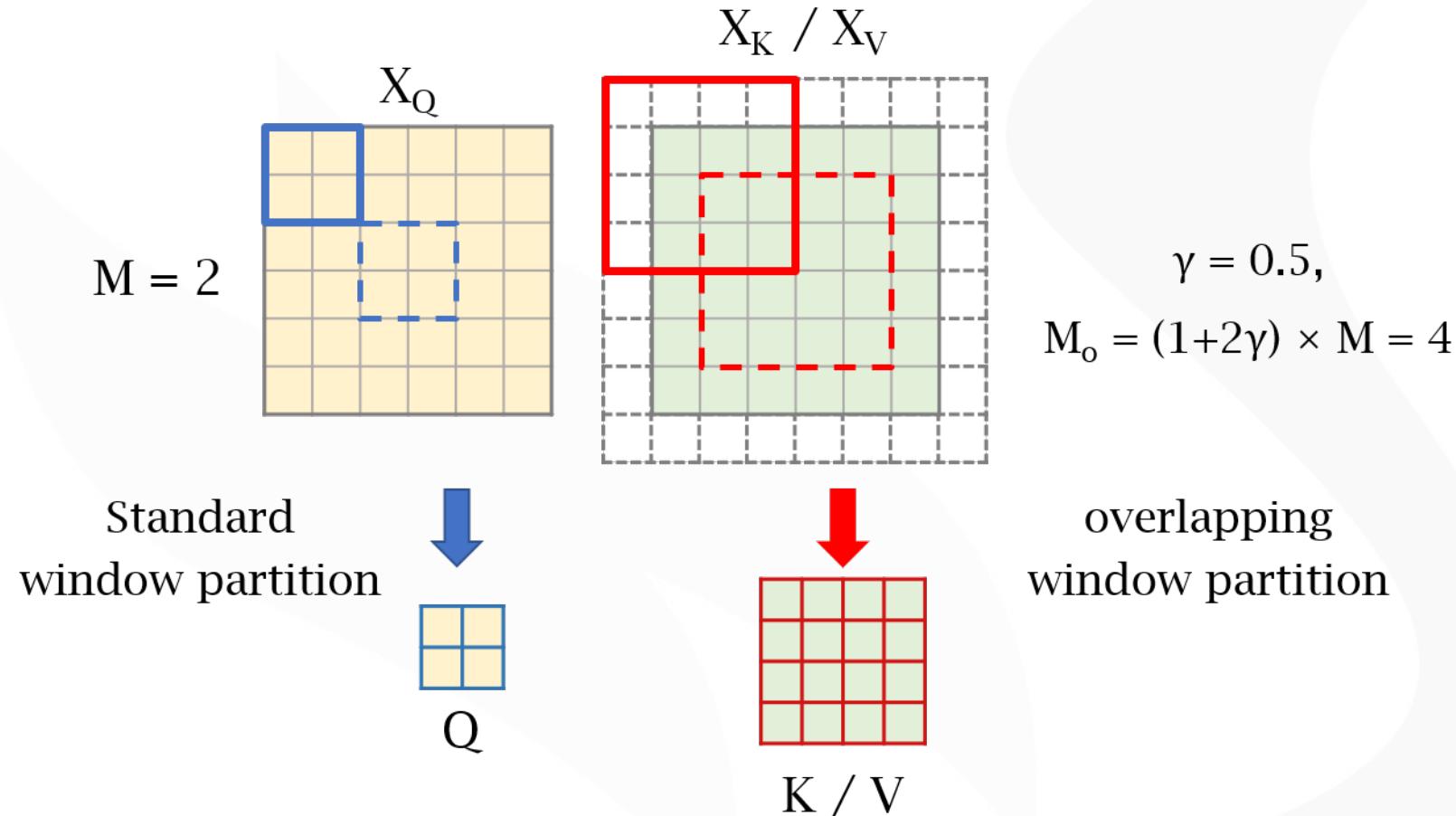
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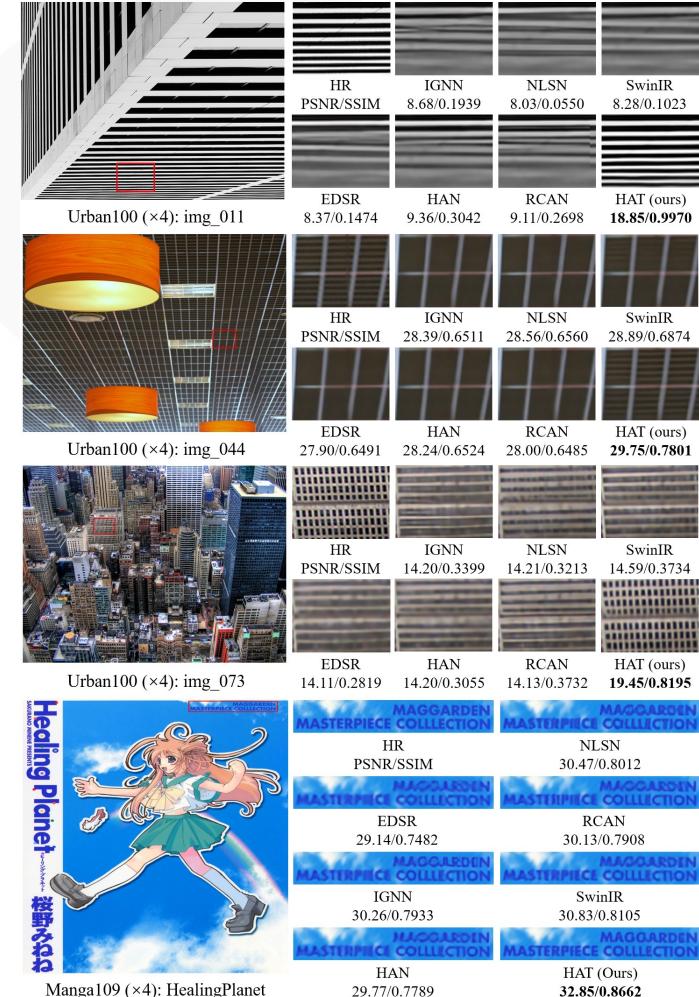
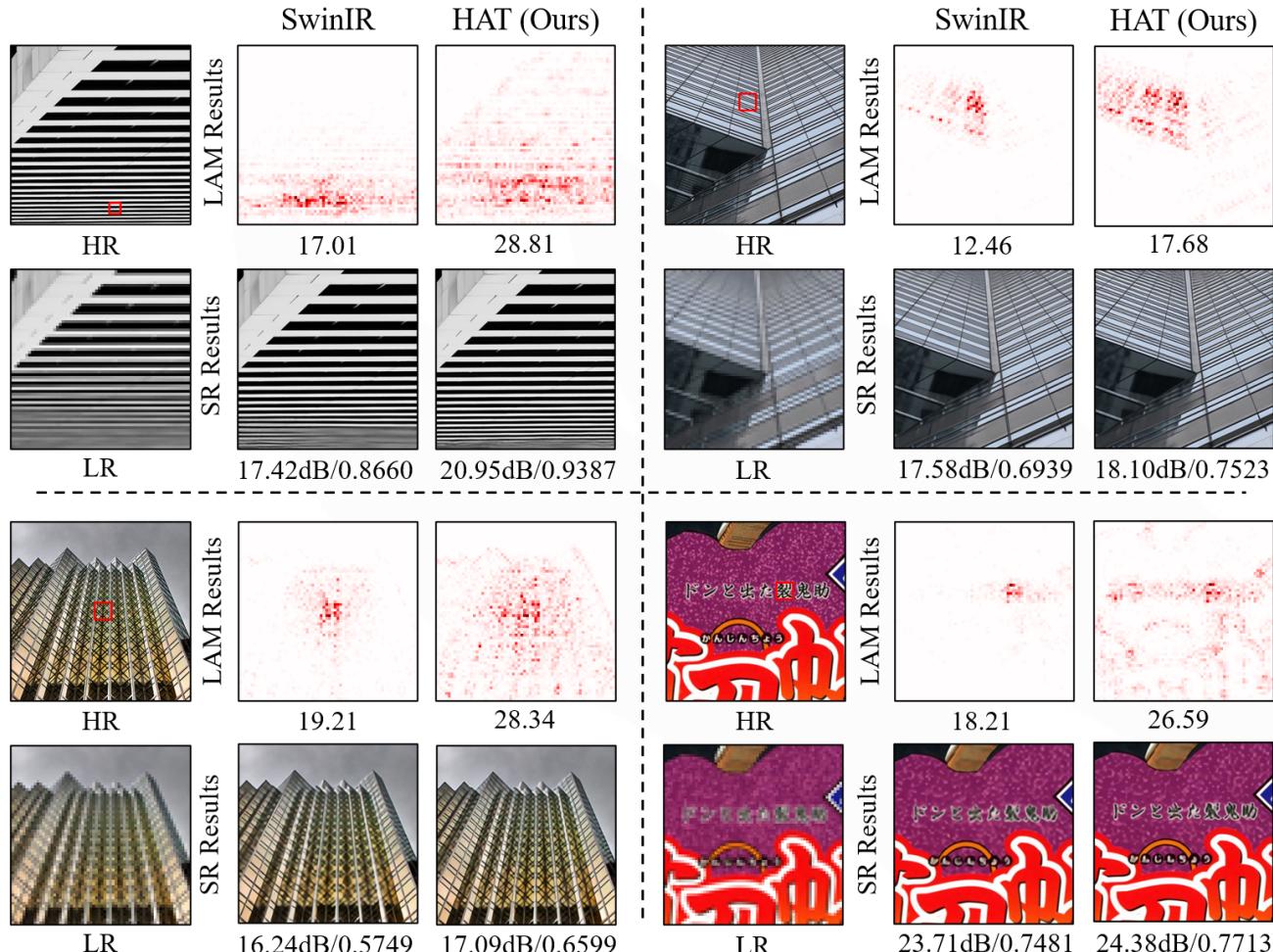
Pixel: What pixels contribute most to restoration?



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How to activate more pixels?



Yihao Liu, Anran Liu, Jinjin Gu, Zhipeng Zhang, Wenhao Wu, Yu Qiao and Chao Dong. 2022. Activating More Pixels in Image Super-Resolution Transformer. arXiv preprint arXiv:2205.04437.

Discovering "Semantics" in Super-Resolution Networks

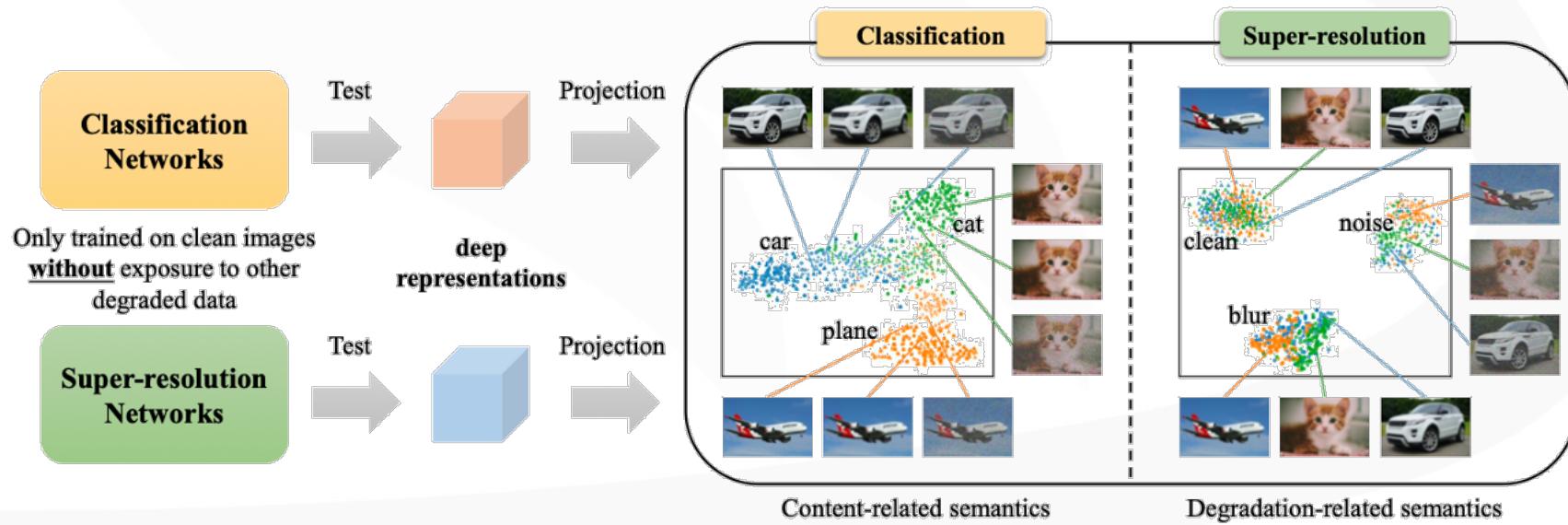
Yihao Liu^{1 2*} Anran Liu^{1 4*} Jinjin Gu^{1 5} Zhipeng Zhang^{2 6} Wenhao Wu⁷ Yu Qiao^{1 3} Chao Dong^{1 3†}

¹Shenzhen Institute of Advanced Technology, CAS

²University of Chinese Academy of Sciences

³Shanghai AI Lab ⁴The University of Hongkong

⁵University of Sydney ⁶Institute of Automation, CAS ⁷Baidu Inc.





Feature: Where can we find semantics in SR networks?



Interpreting Super-Resolution Networks

No Semantics

Traditional Methods such
as Interpolation methods

?? Semantics

Low-level Vision models
such as Super-Resolution
Networks

Clear Semantics

High-level Vision models
such as Classification
networks



Feature: Where can we find semantics in SR networks?

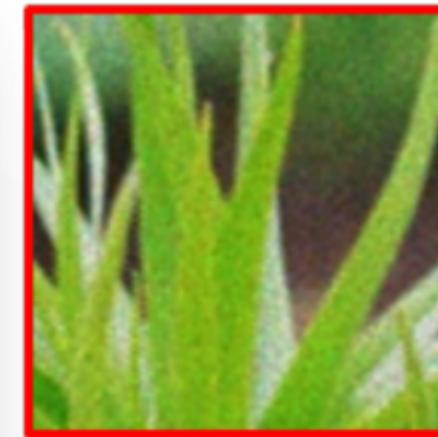


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→ Warm up: An observation



Input



CinCGN



BM3D



Yihao Liu, Anran Liu, Jinjin Gu, Zhipeng Zhang, Wenhao Wu, Yu Qiao and Chao Dong. 2021.
Discovering Distinctive "Semantics" in Super-Resolution Networks. arXiv preprint arXiv:2108.00406.

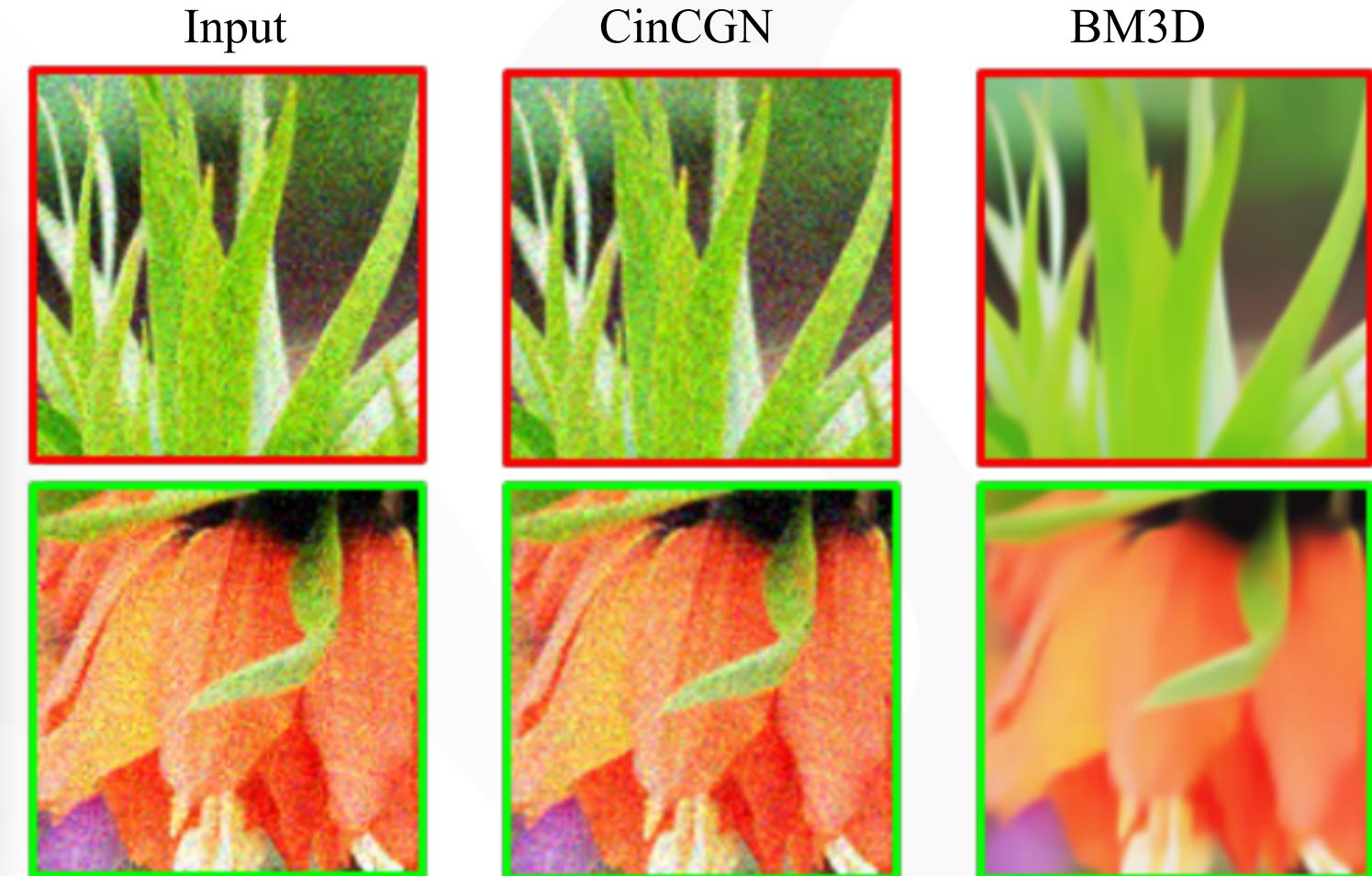
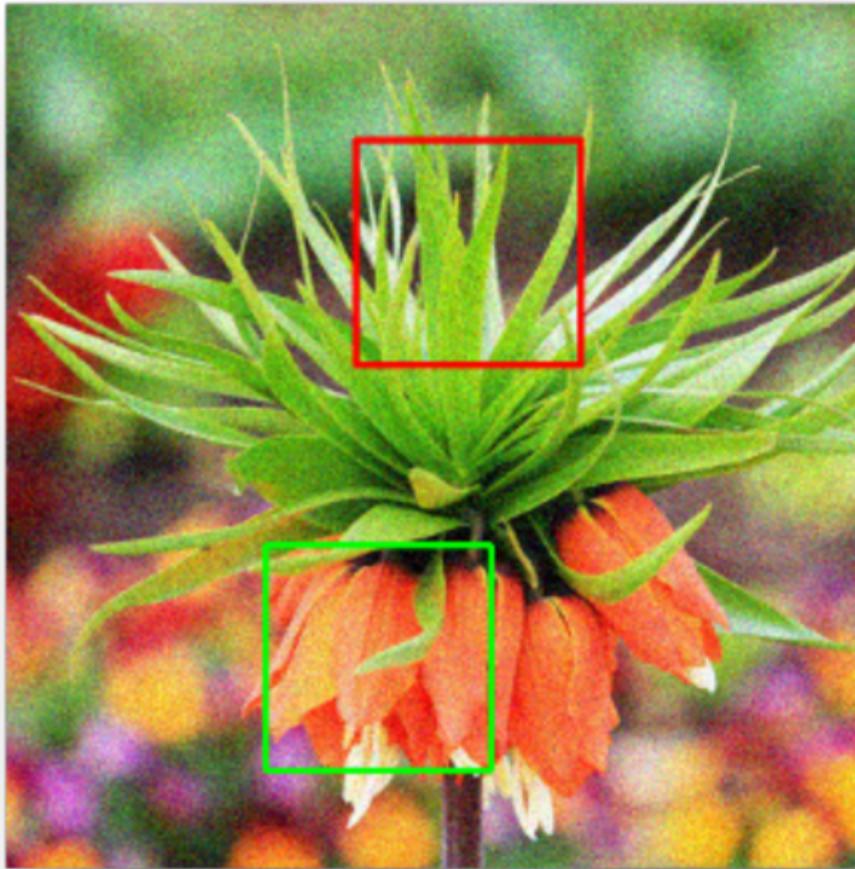


Feature: Where can we find semantics in SR networks?



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→ Warm up: An observation



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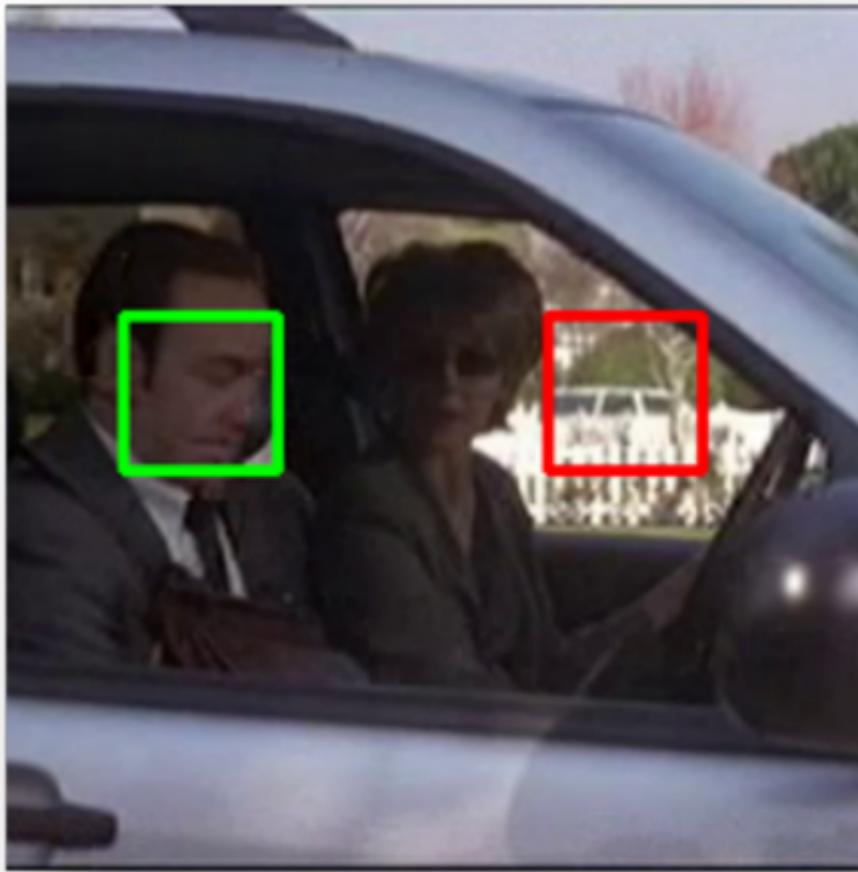


Feature: Where can we find semantics in SR networks?



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→ Warm up: An observation



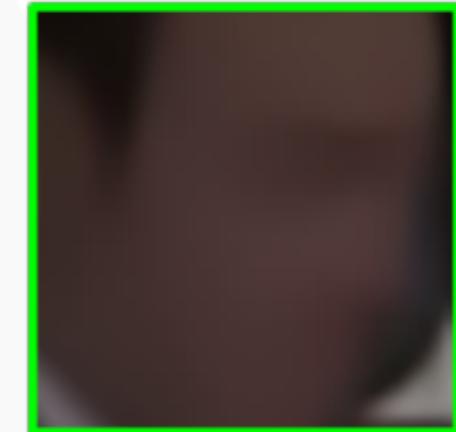
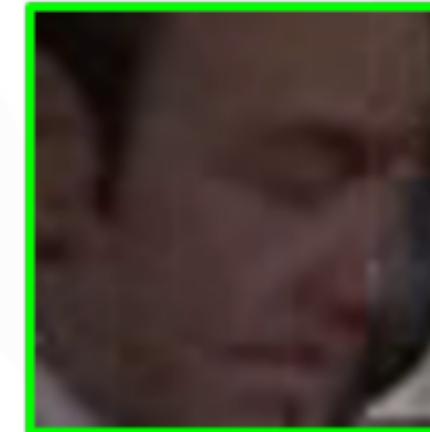
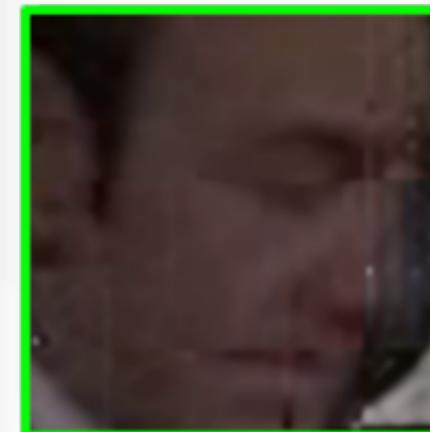
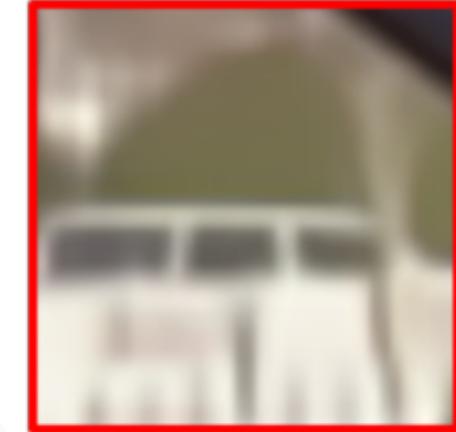
Input



CinCGN



BM3D



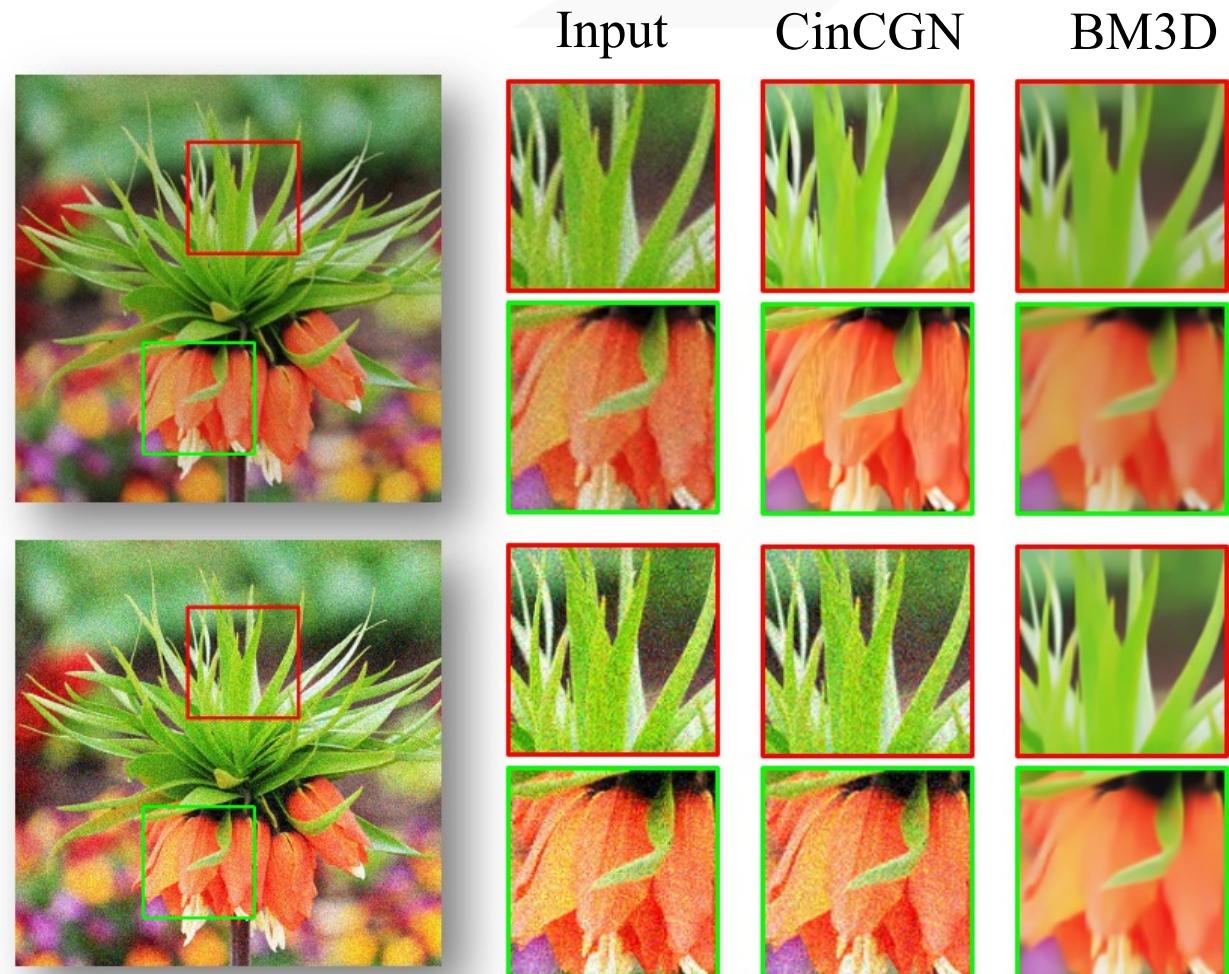
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Discovering Distinctive "Semantics" in Super-Resolution Networks. arXiv preprint arXiv:2108.00406.



Feature: Where can we find semantics in SR networks?

Warm up: An observation

- CinCGAN can figure out the specific degradation within its training data
- The degradation mismatch will make the network “**turn off**” its ability



Yihao Liu, Anran Liu, Jinjin Gu, Zhipeng Zhang, Wenhao Wu, Yu Qiao and Chao Dong. 2021.
Discovering Distinctive "Semantics" in Super-Resolution Networks. arXiv preprint arXiv:2108.00406.

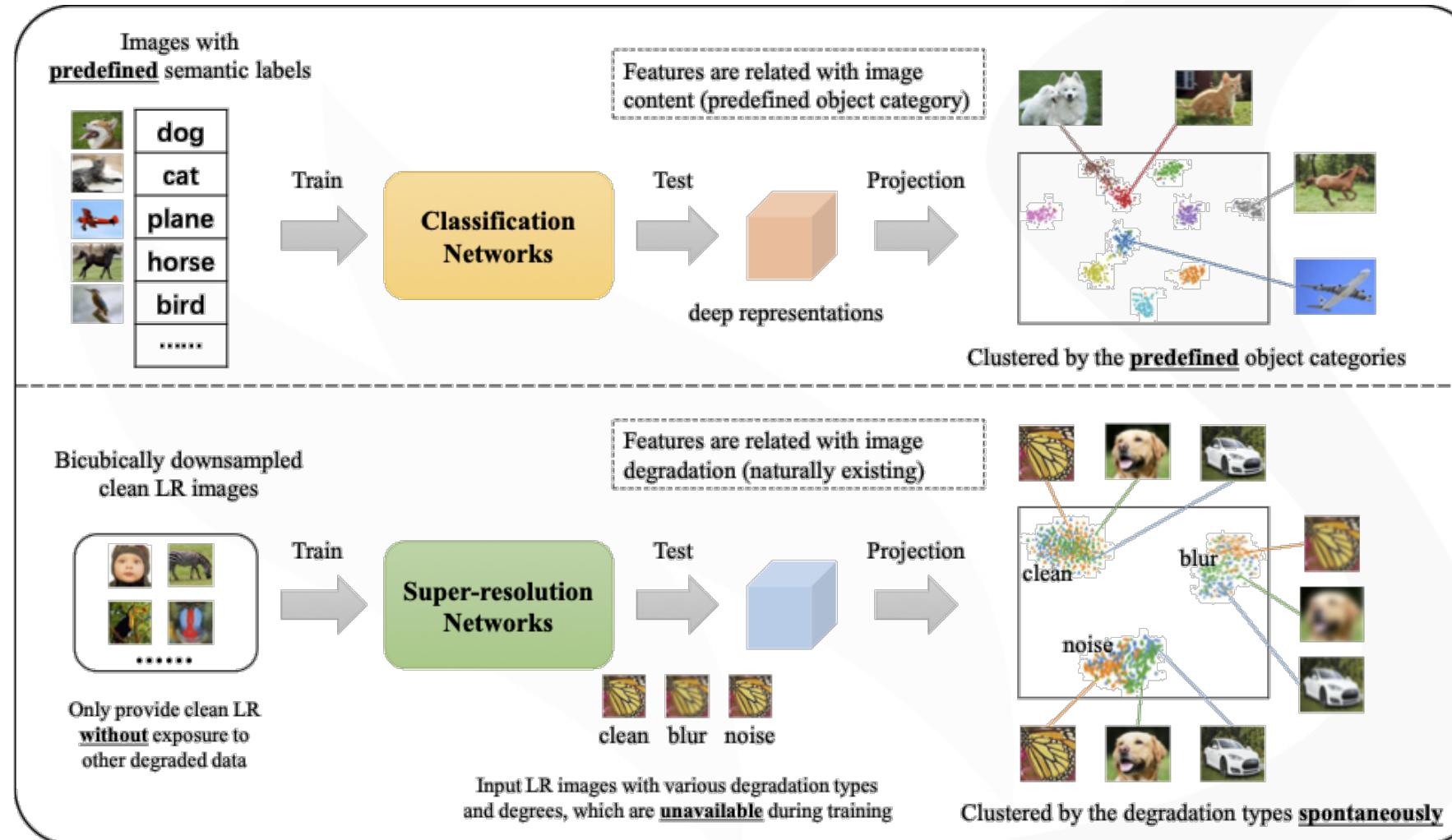


Feature: Where can we find semantics in SR networks?



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Methodology



Yihao Liu, Anran Liu, Jinjin Gu, Zhipeng Zhang, Wenhao Wu, Yu Qiao and Chao Dong. 2021.
Discovering Distinctive "Semantics" in Super-Resolution Networks. arXiv preprint arXiv:2108.00406.

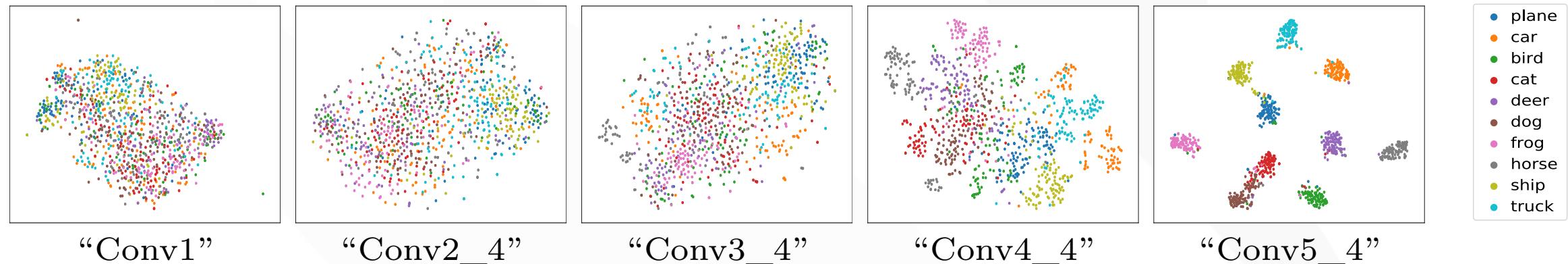
 Methodology

Figure 1: Projected feature representations extracted from different layers of ResNet18 using t-SNE. With the network deepens, the representations become more discriminative to object categories, which clearly shows the semantics of the representations in classification.

Yihao Liu, Anran Liu, Jinjin Gu, Zhipeng Zhang, Wenhao Wu, Yu Qiao and Chao Dong. 2021.
Discovering Distinctive "Semantics" in Super-Resolution Networks. arXiv preprint arXiv:2108.00406.



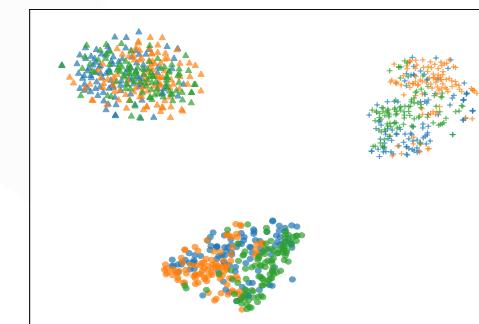
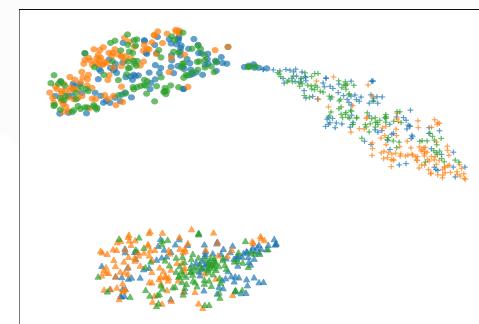
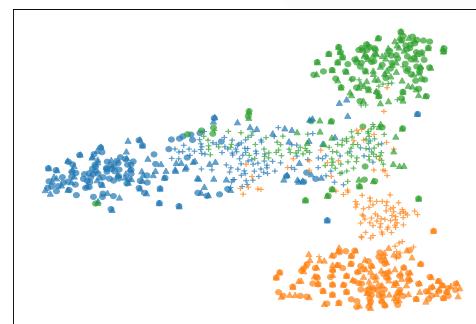
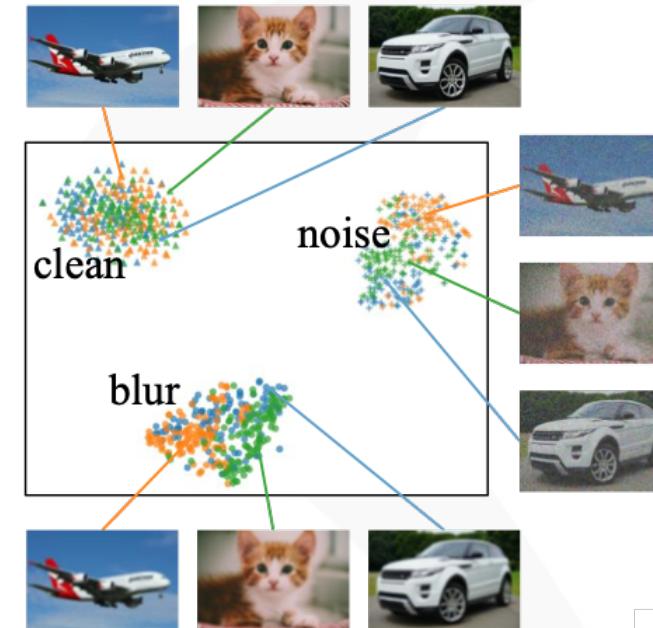
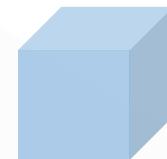
Feature: Where can we find semantics in SR networks?



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Observation

Super-resolution Networks



Yihao Liu, Anran Liu, Jinjin Gu, Zhipeng Zhang, Wenhao Wu, Yu Qiao and Chao Dong. 2021.
Discovering Distinctive "Semantics" in Super-Resolution Networks. arXiv preprint arXiv:2108.00406.

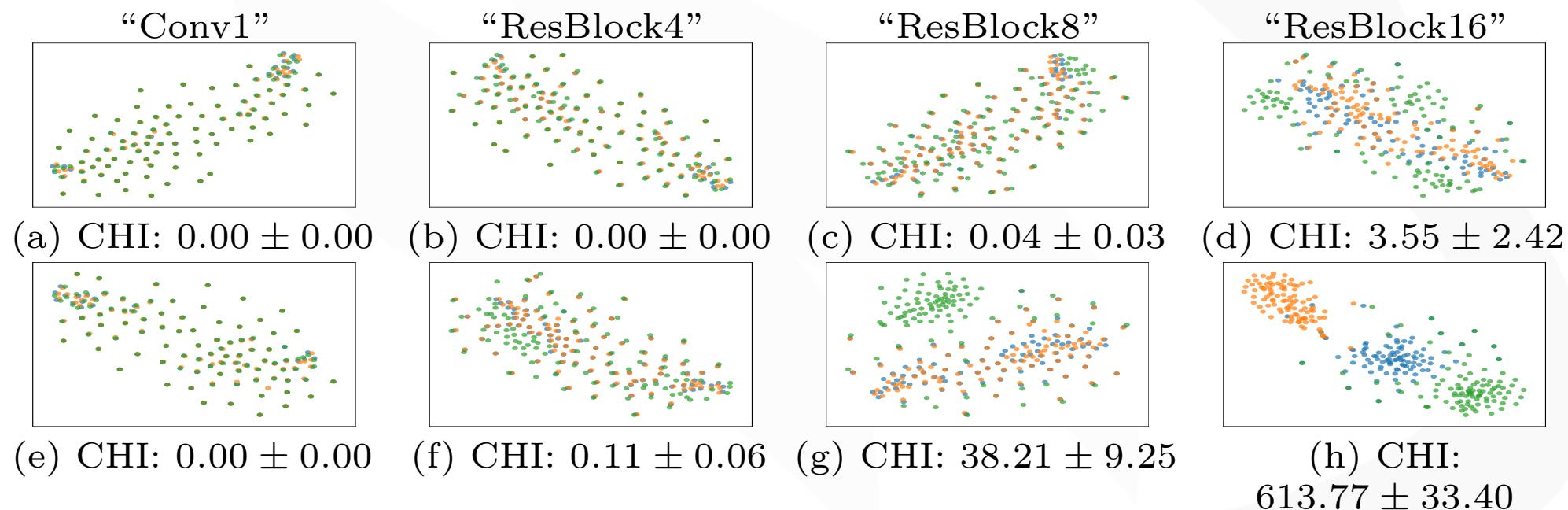


Feature: Where can we find semantics in SR networks?

Observation

SR networks with global residual shows discriminability shows more obvious discriminability to different types.

GAN-based SR networks shows more obvious discriminability.



Yihao Liu, Anran Liu, Jinjin Gu, Zhipeng Zhang, Wenhao Wu, Yu Qiao and Chao Dong. 2021.
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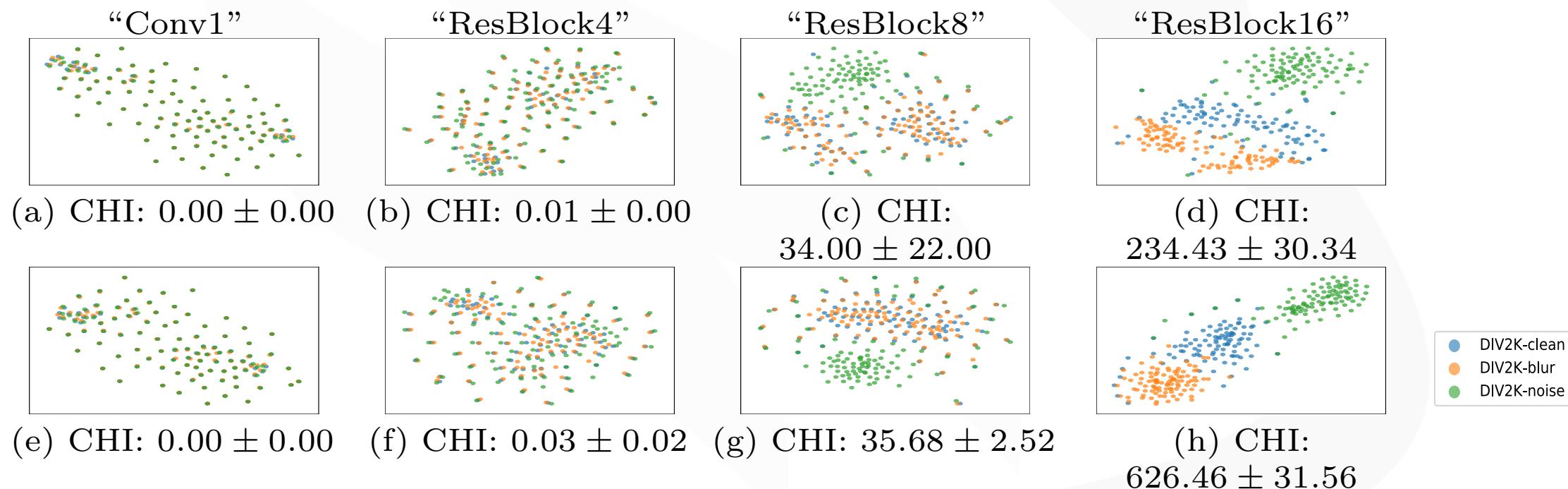


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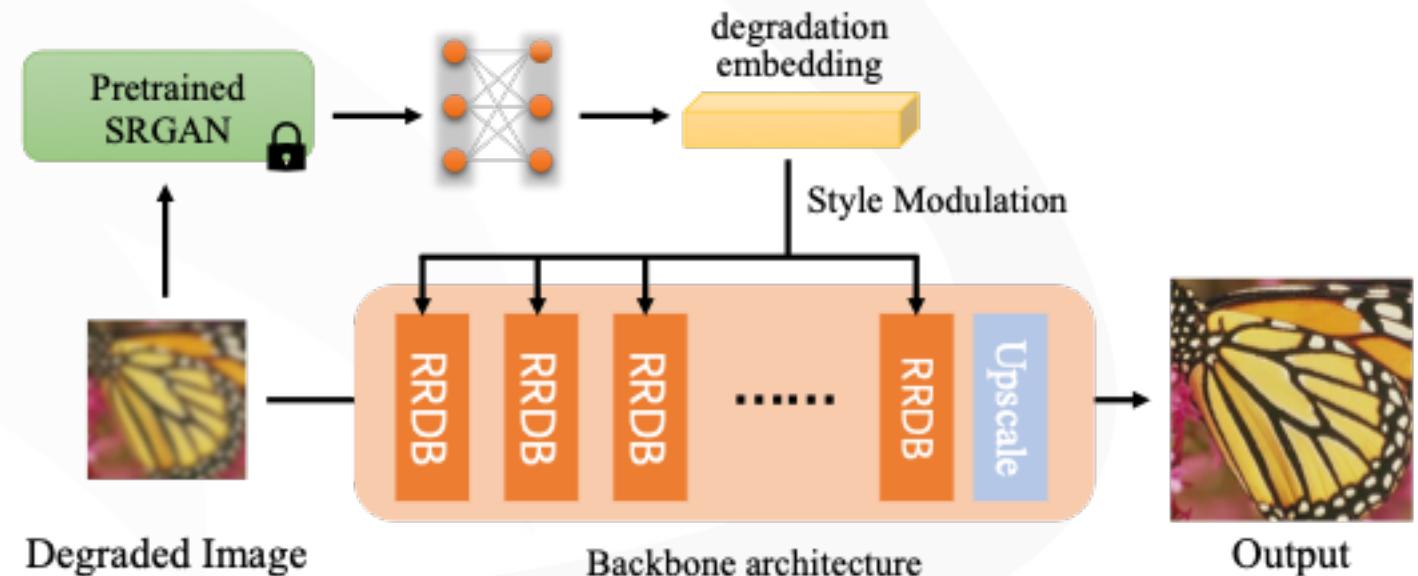
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Feature: Where can we find semantics in SR networks?

↑ Inspirations

- Interpreting the Generalization of SR (low-level) Networks
- Developing degradation-adaptive Algorithms
- Disentanglement of Image Content/Degradation
- Degradation Classification/Detection



Yihao Liu, Anran Liu, Jinjin Gu, Zhipeng Zhang, Wenhao Wu, Yu Qiao and Chao Dong. 2021.
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Rethinking Alignment in Video Super-Resolution Transformers

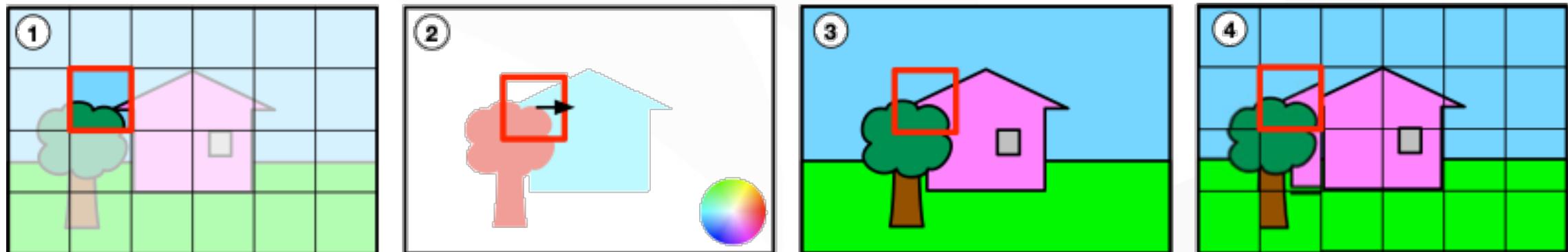
Shuwei Shi^{1,2,*}, Jinjin Gu^{3,4,*}, Liangbin Xie^{2,5,6}, Xintao Wang⁶, Yujiu Yang¹, Chao Dong^{2,3,†}

¹ Shenzhen International Graduate School, Tsinghua University

² Shenzhen Institutes of Advanced Technology, Chinese Academy of Sciences

³ Shanghai AI Laboratory ⁴ The University of Sydney

⁵ University of Chinese Academy of Sciences ⁶ ARC Lab, Tencent PCG





Video Super-Resolution

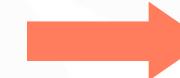
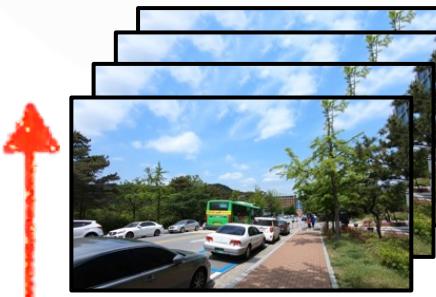
Video SR exploit the complementary sub-pixel information from multiple frames.

Single Image SR



Spatial Information

Video SR



Spatial Information + Multi-frame Information

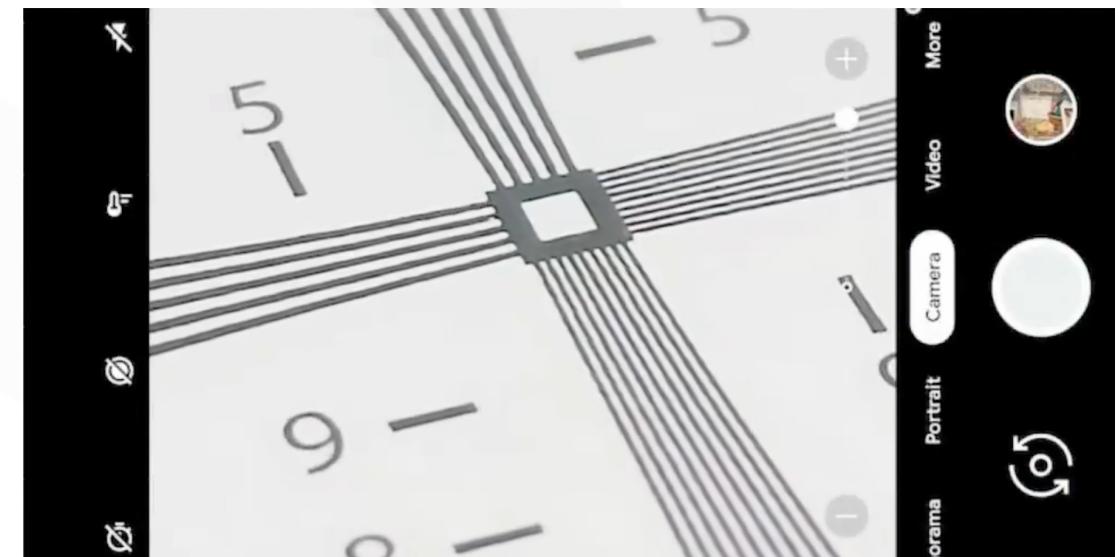
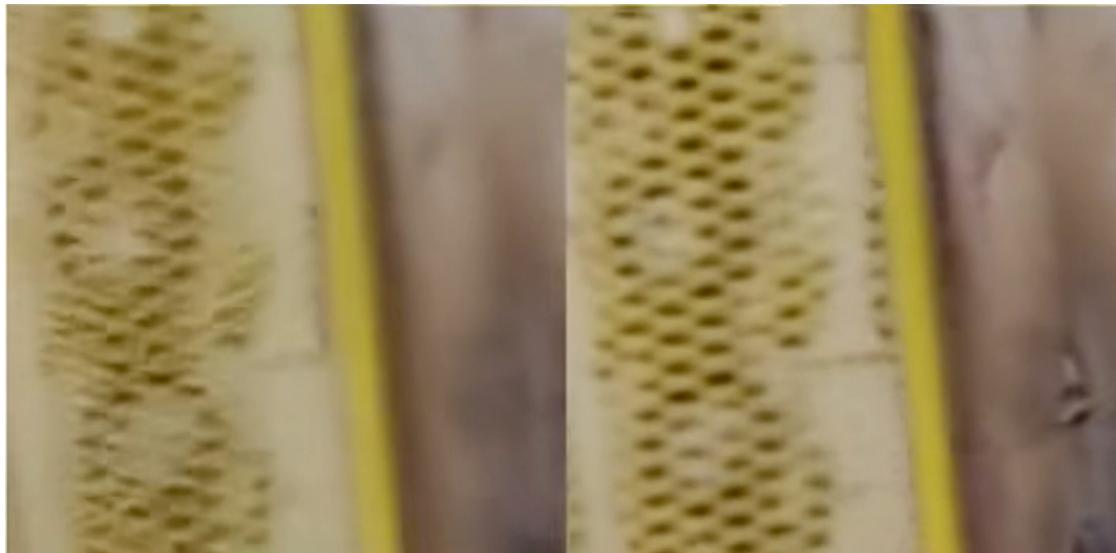


Video Super-Resolution

Video SR exploit the complementary sub-pixel information from multiple frames.

SISR

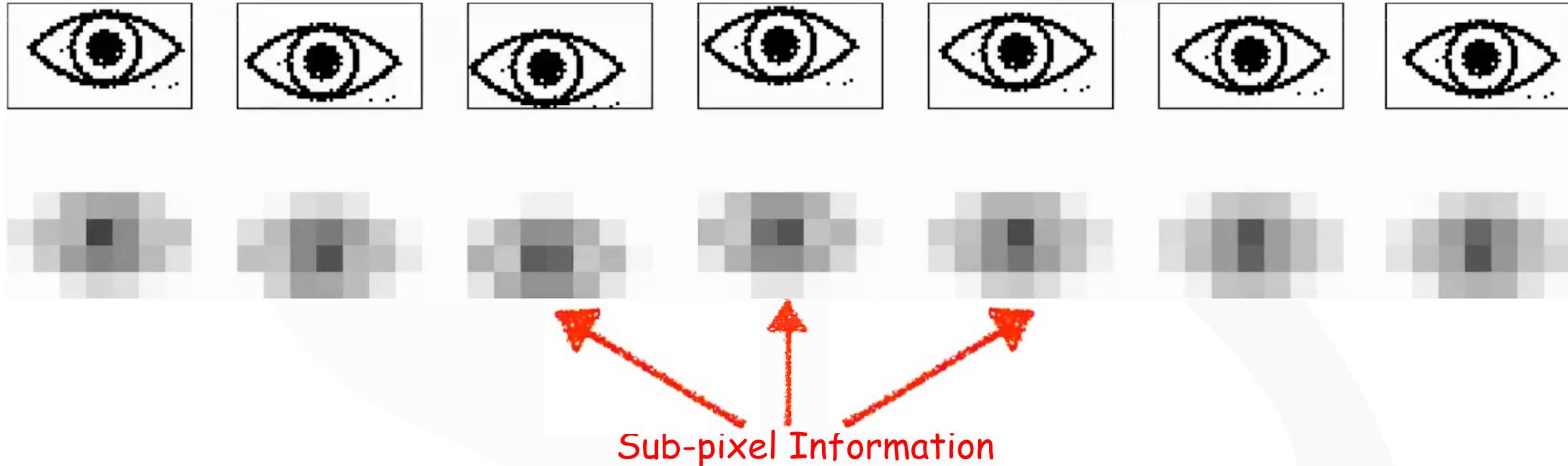
VSR



Shuwei Shi, Jinjin Gu, Liangbin Xie, Xintao Wang, Yujiu Yang and Chao Dong. 2022. Rethinking Alignment in Video Super-Resolution Transformers. In Advances in Neural Information Processing Systems.



Video Super-Resolution



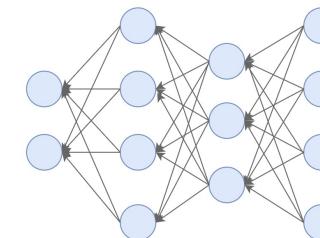
Different downsampled observations of the same object across frames provide additional constraints/information for SR



Video Super-Resolution

Video SR exploit the complementary sub-pixel information from multiple frames.

Single Image SR



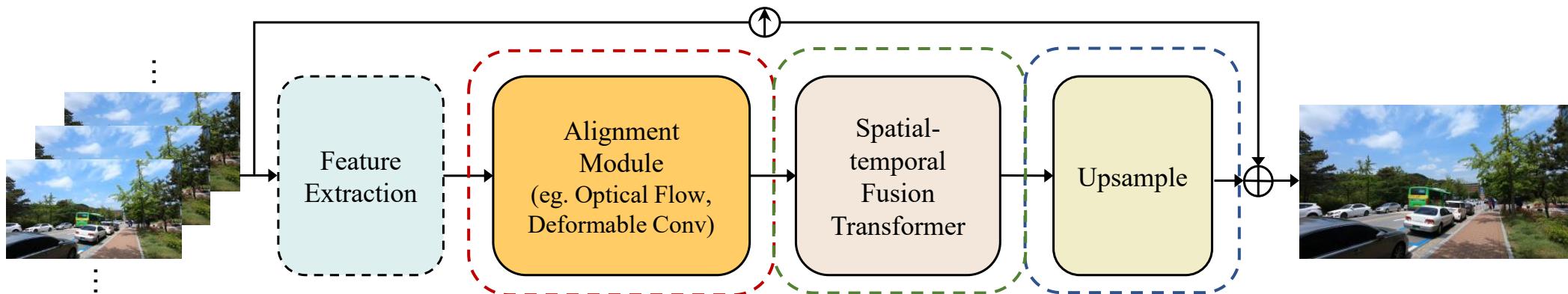
Video SR

Spatial Information + Multi-frame Information



Framework design

Existing methods can be roughly divided into sliding window-based and recurrent methods.



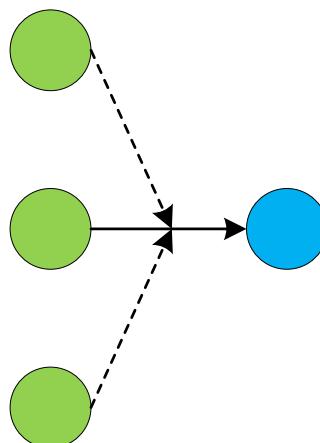
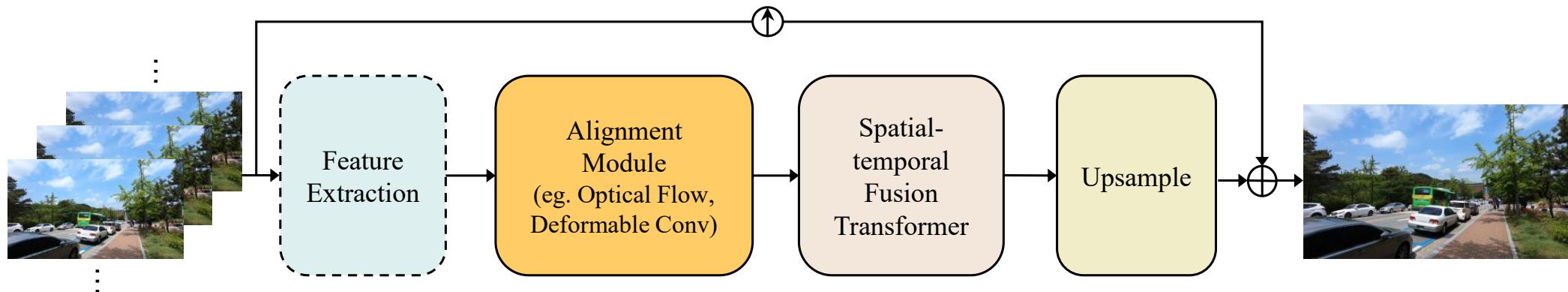
	Sliding-Window			Recurrent				
	EDVR	MuCAN	TDAN	BRCN	FRVSR	RSDN	BasicVSR	IconVSR
Propagation	Local	Local	Local	Bidirectional	Unidirectional	Unidirectional	Bidirectional	Bidirectional (coupled)
Alignment	Yes (DCN)	Yes (correlation)	Yes (DCN)		Yes (flow)	No	Yes (flow)	Yes (flow)
Aggregation	Concatenate + TSA	Concatenate	Concatenate	Concatenate	Concatenate	Concatenate	Concatenate	Concatenate + Refill
Upsampling	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle

Shuwei Shi, Jinjin Gu, Liangbin Xie, Xintao Wang, Yujiu Yang and Chao Dong. 2022. Rethinking Alignment in Video Super-Resolution Transformers. In Advances in Neural Information Processing Systems.



Framework design

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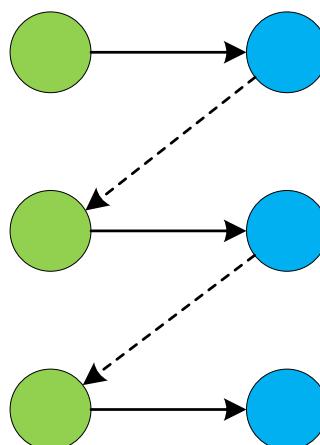
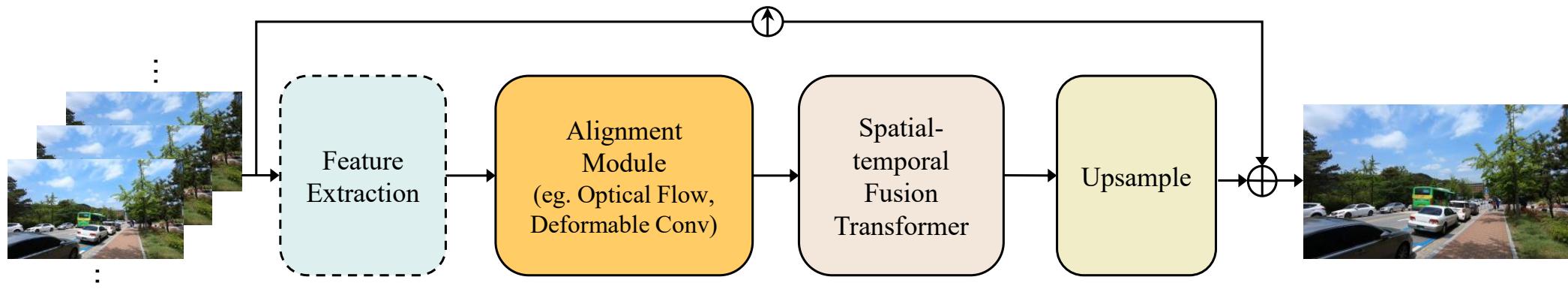
	Sliding-Window			Recurrent				
	EDVR	MuCAN	TDAN	BRCN	FRVSR	RSDN	BasicVSR	IconVSR
Propagation	Local	Local	Local					
Alignment	Yes (DCN)	Yes (correlation)	Yes (DCN)	Bidirectional	Unidirectional	Unidirectional	Bidirectional	Bidirectional (coupled)
Aggregation	Concatenate + TSA	Concatenate	Concatenate	No	Yes (flow)	No	Yes (flow)	Yes (flow)
Upsampling	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Concatenate	Concatenate	Concatenate	Concatenate	Concatenate + Refill

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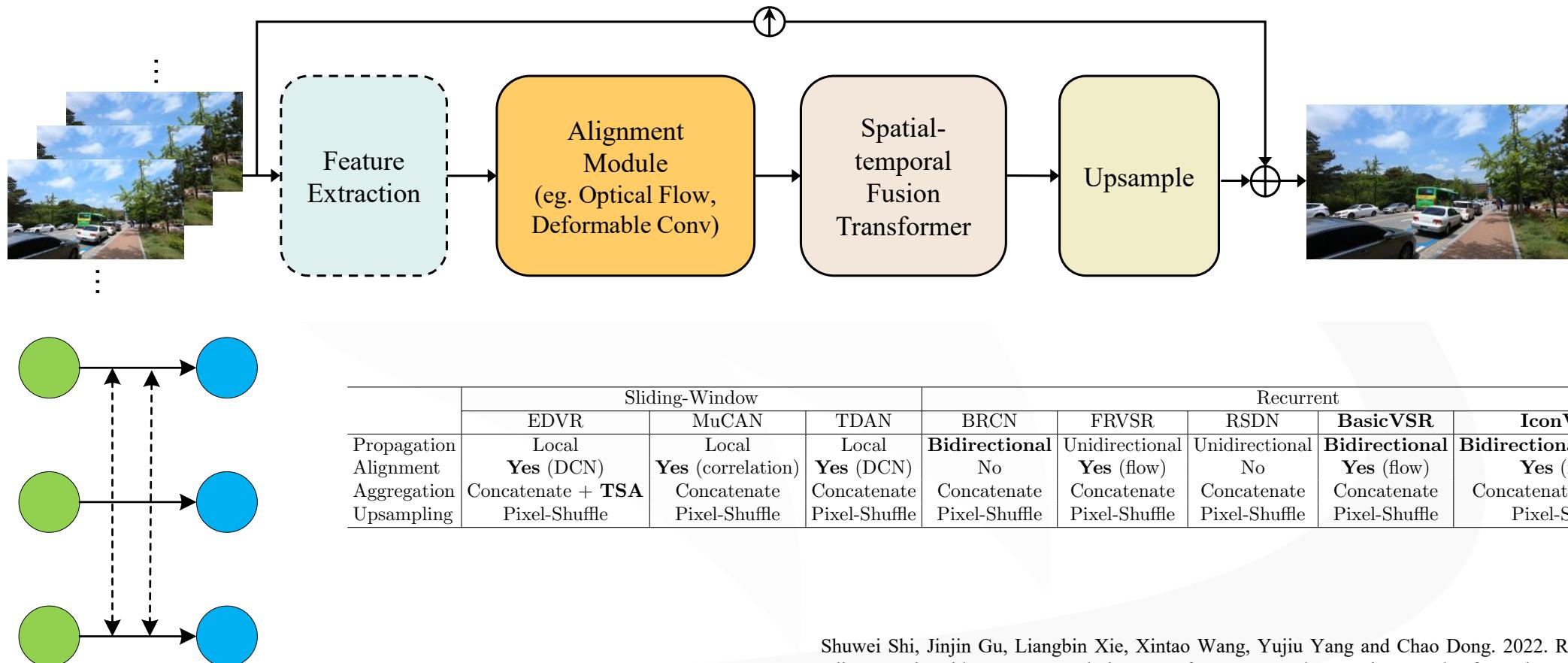
	Sliding-Window			Recurrent				
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Propagation	Local	Local	Local	Local	Unidirectional	Unidirectional	Bidirectional	Bidirectional
Alignment	Yes (DCN)	Yes (correlation)	Yes (DCN)	No	Yes (flow)	No	Yes (flow)	Yes (coupled)
Aggregation	Concatenate + TSA	Concatenate	Concatenate	Concatenate	Concatenate	Concatenate	Concatenate	Yes (flow)
Upsampling	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Pixel-Shuffle	Refill

Shuwei Shi, Jinjin Gu, Liangbin Xie, Xintao Wang, Yujiu Yang and Chao Dong. 2022. Rethinking Alignment in Video Super-Resolution Transformers. In Advances in Neural Information Processing Systems.



Framework design

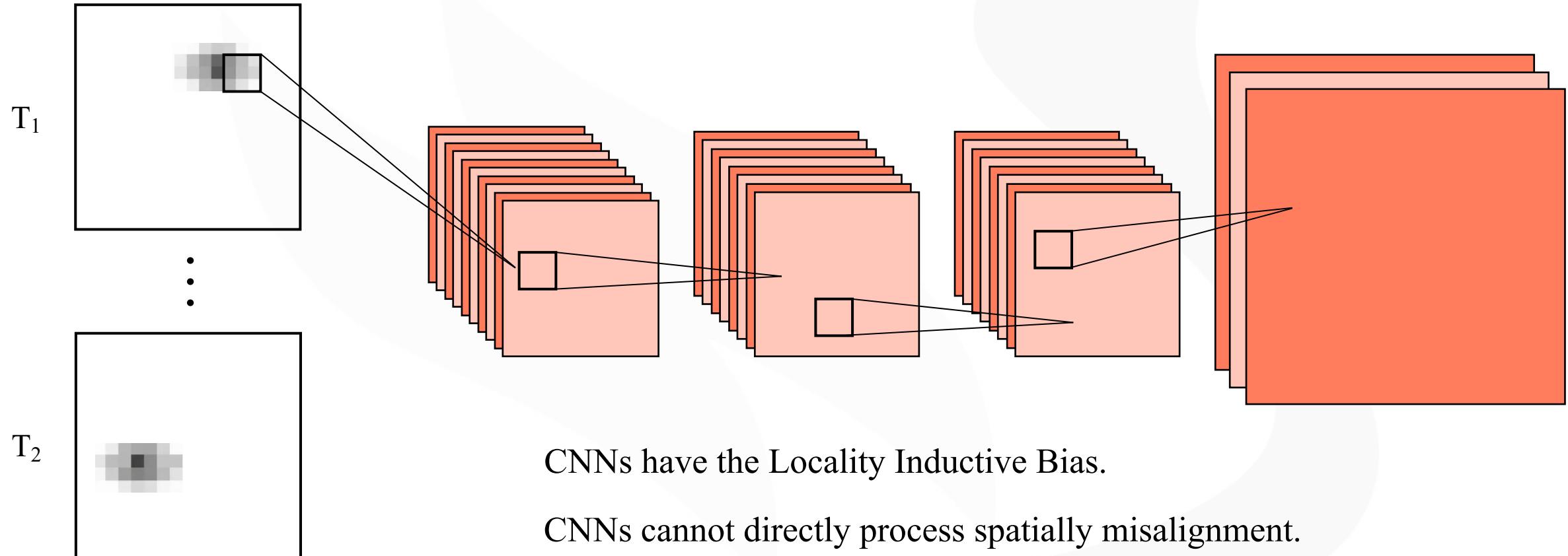
Existing methods can be roughly divided into sliding window-based and recurrent methods.





Alignment

Why we should conduct alignment in a VSR convolutional network.



CNNs have the Locality Inductive Bias.

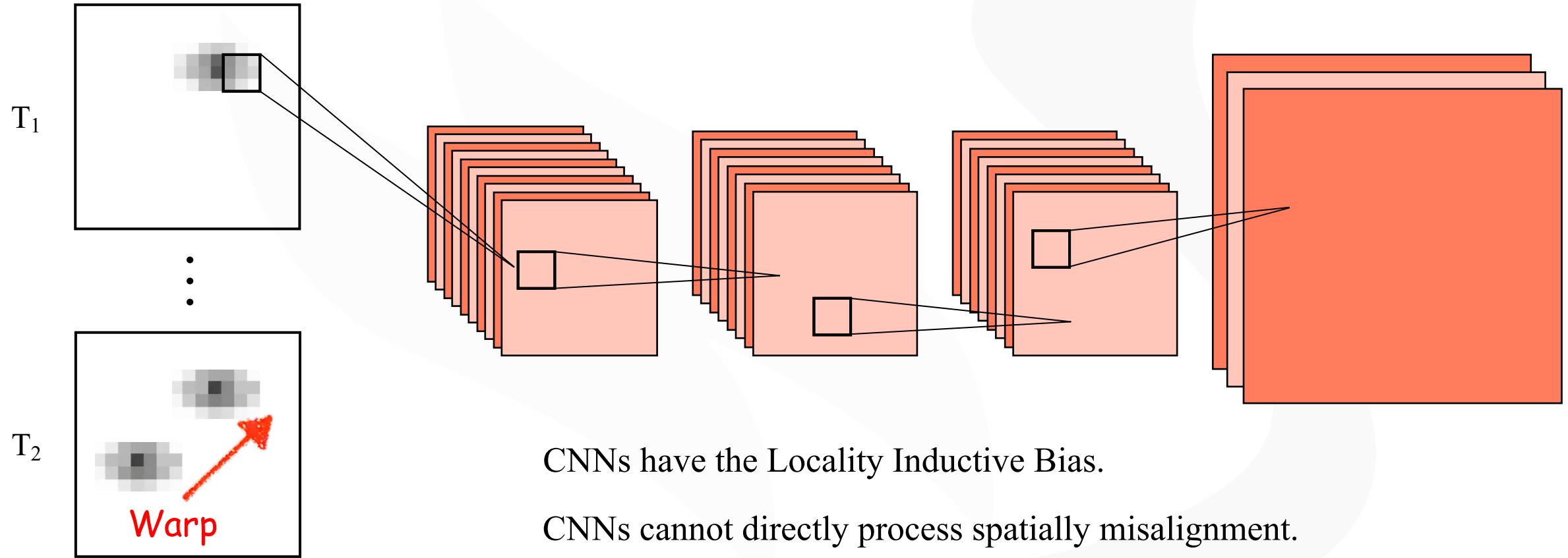
CNNs cannot directly process spatially misalignment.

Shuwei Shi, Jinjin Gu, Liangbin Xie, Xintao Wang, Yujiu Yang and Chao Dong. 2022. Rethinking Alignment in Video Super-Resolution Transformers. In Advances in Neural Information Processing Systems.



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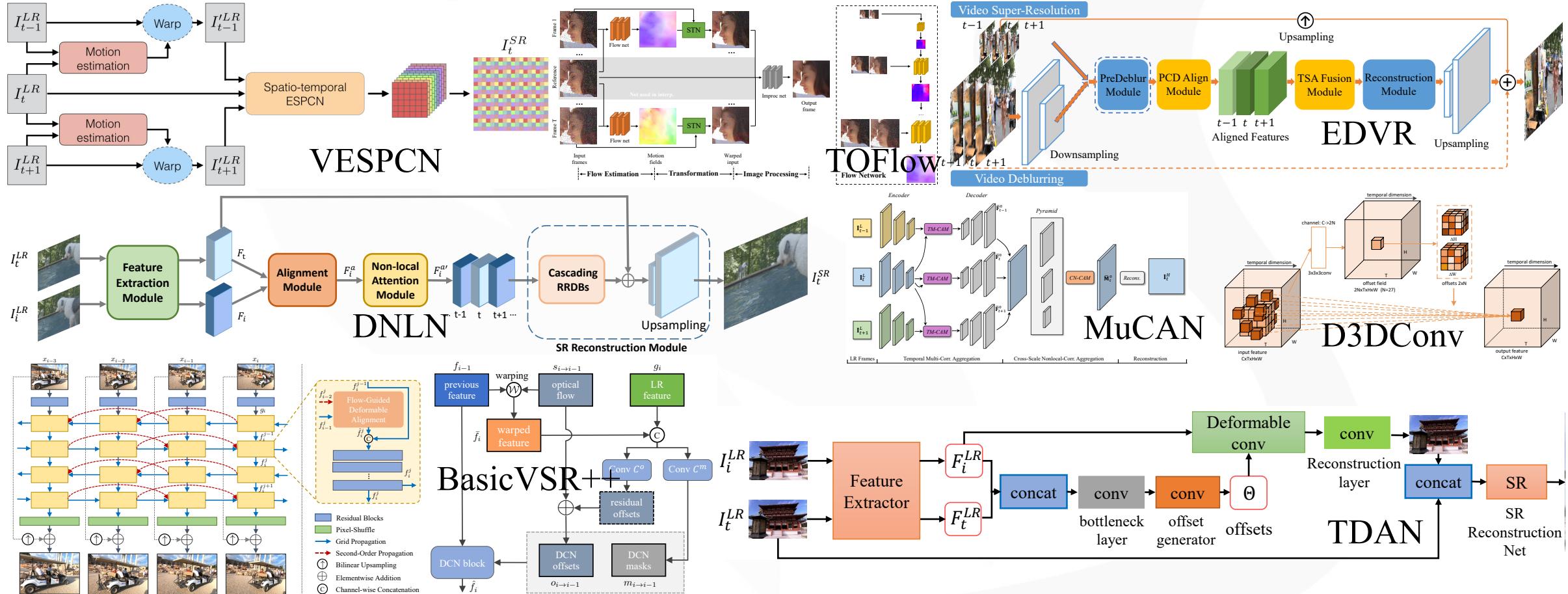


Alignment: Which method benefit to VSR Transformer?



Alignment

Alignment is an important module and is the core of VSR method development.

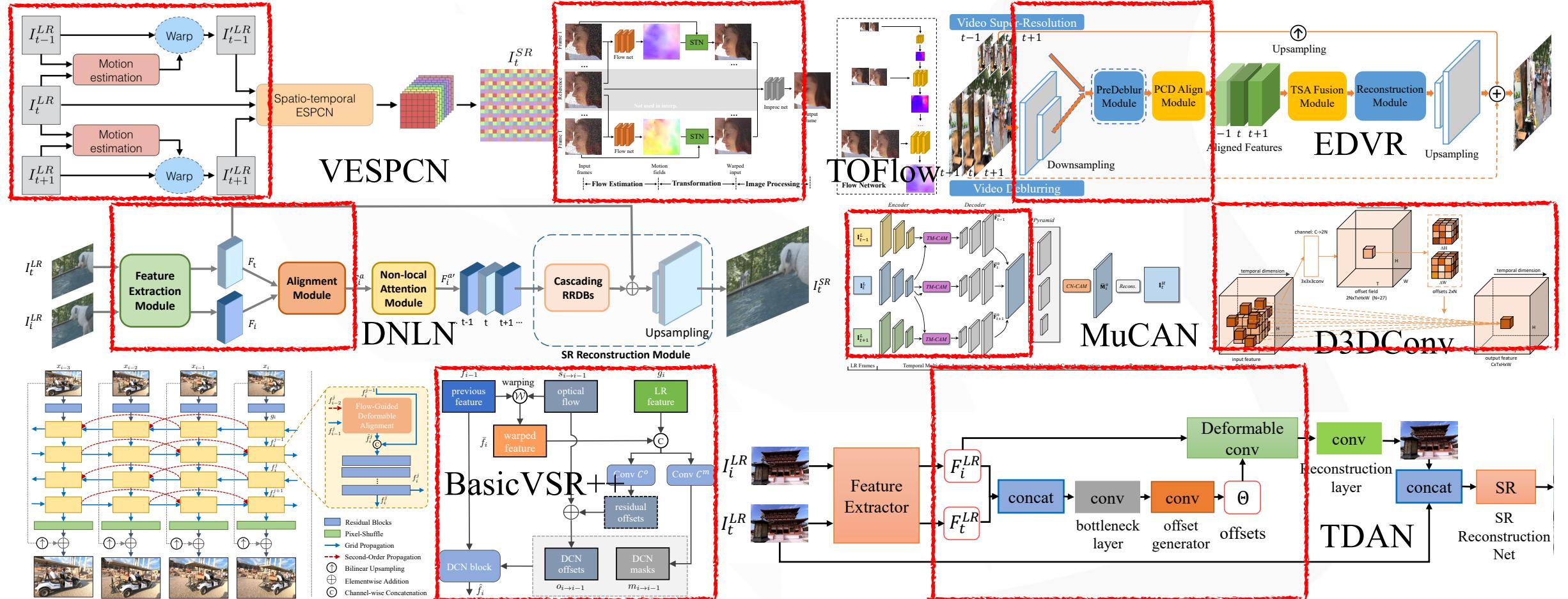


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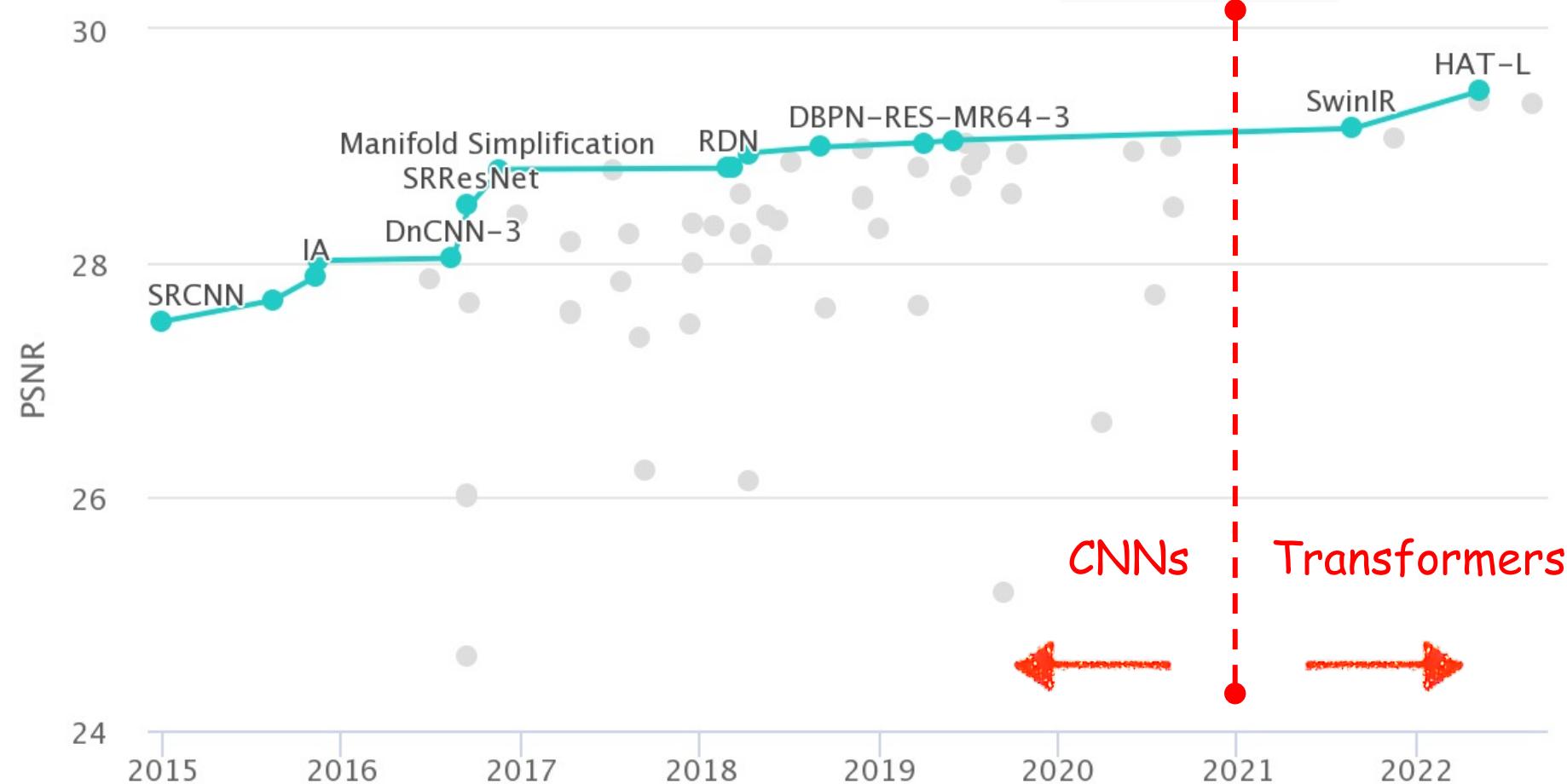


Shuwei Shi, Jinjin Gu, Liangbin Xie, Xiantao Wang, Yujiu Yang and Chao Dong. 2022. Rethinking Alignment in Video Super-Resolution Transformers. In Advances in Neural Information Processing Systems.



Image Restoration Transformers

Transformers refresh the state-of-the-art in Network designs.



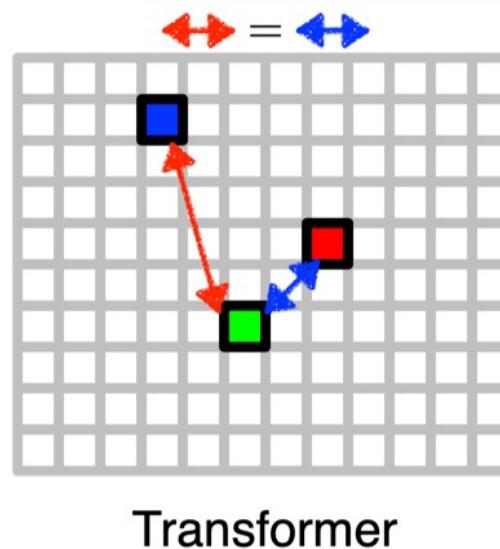
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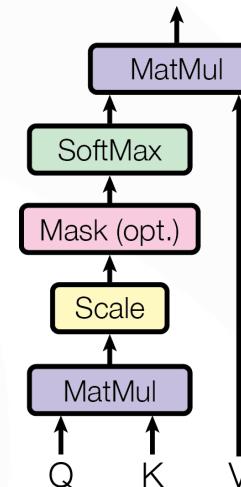
Image Restoration Transformers

Transformers:

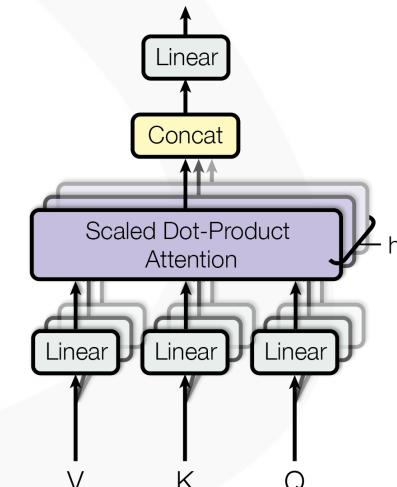
- Treat the input signal as tokens. In image restoration, one pixel is one token.
- Using self-attention to process spatial information, instead of convolutions.
- Self-attention is efficient for spatially long-term distributed elements.
- Do not assume the locality inductive bias.



Scaled Dot-Product Attention



Multi-Head Attention



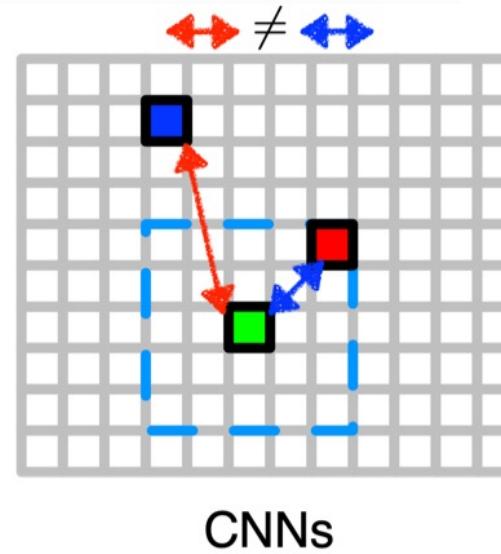
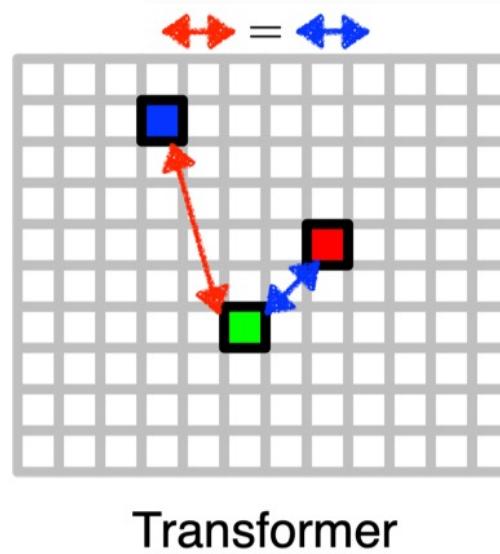
Shuwei Shi, Jinjin Gu, Liangbin Xie, Xintao Wang, Yujiu Yang and Chao Dong. 2022. Rethinking Alignment in Video Super-Resolution Transformers. In Advances in Neural Information Processing Systems.



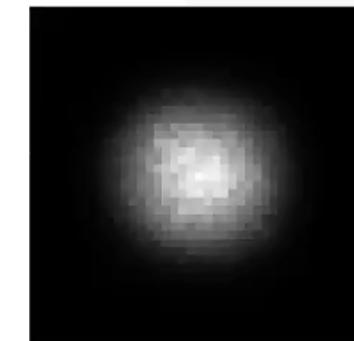
Image Restoration Transformers

Transformers:

- Treat the input signal as tokens. In image restoration, one pixel is one token.
- Using self-attention to process spatial information, instead of convolutions.
- Self-attention is efficient for spatially long-term distributed elements.
- **Do not assume the locality inductive bias.**



CNNs' locality inductive bias



Luo, Wenjie, et al. "Understanding the Effective Receptive Field in Deep Convolutional Neural Networks." NIPS2016.

Shuwei Shi, Jinjin Gu, Liangbin Xie, Xintao Wang, Yujiu Yang and Chao Dong. 2022. Rethinking Alignment in Video Super-Resolution Transformers. In Advances in Neural Information Processing Systems.

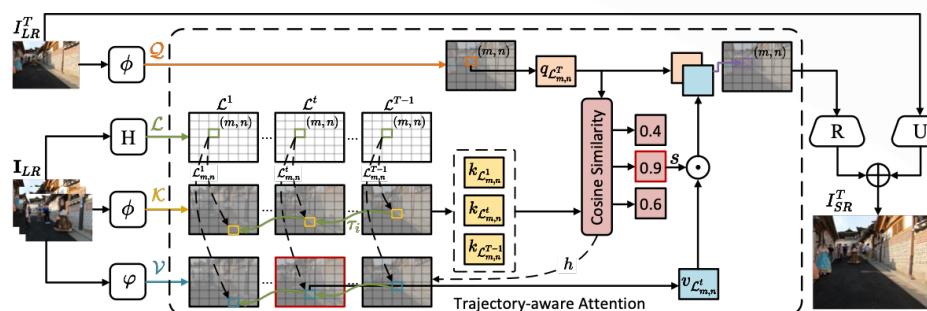
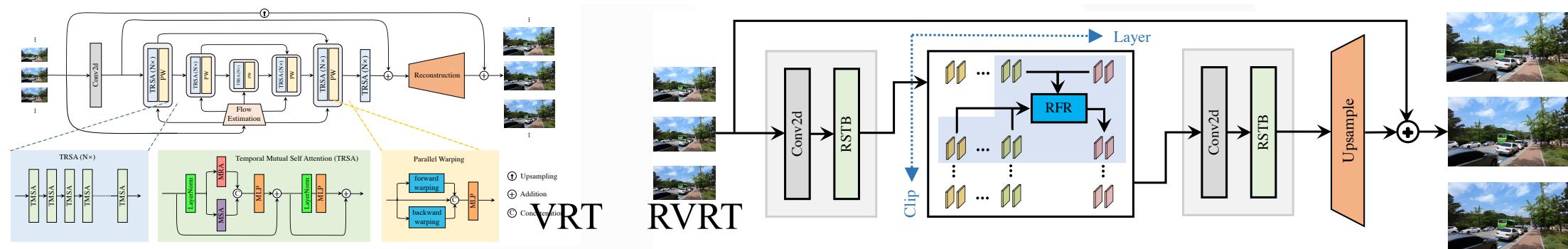
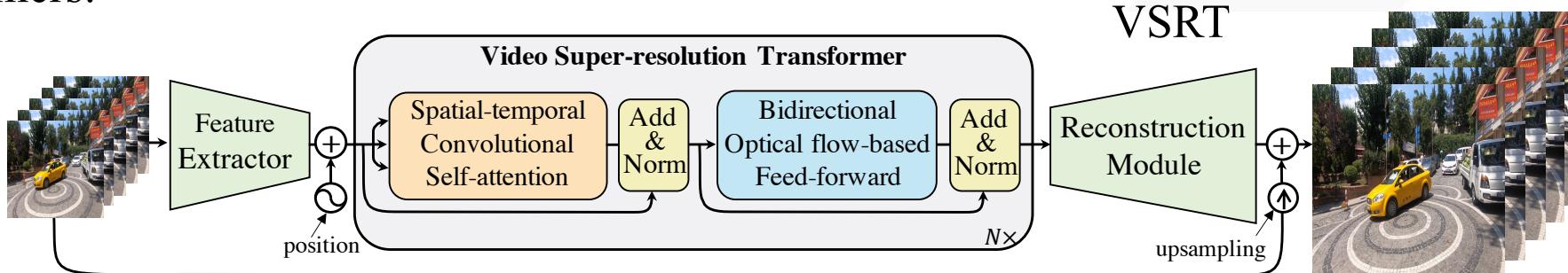


Alignment: Which method benefit to VSR Transformer?

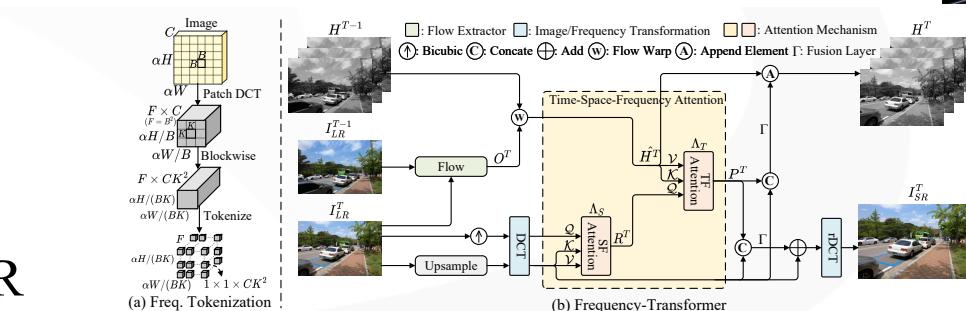


Video Restoration Transformers

Transformers:



TTVSR



FTVSR

Shuwei Shi, Jinjin Gu, Liangbin Xie, Xintao Wang, Yujiu Yang and Chao Dong. 2022. Rethinking Alignment in Video Super-Resolution Transformers. In Advances in Neural Information Processing Systems.



→ Rethinking

Question 1:

- The VSR model needs alignment because CNN has locality inductive bias.
- Transformers have no locality inductive bias.
- **Do we still need alignment for VSR Transformers?**



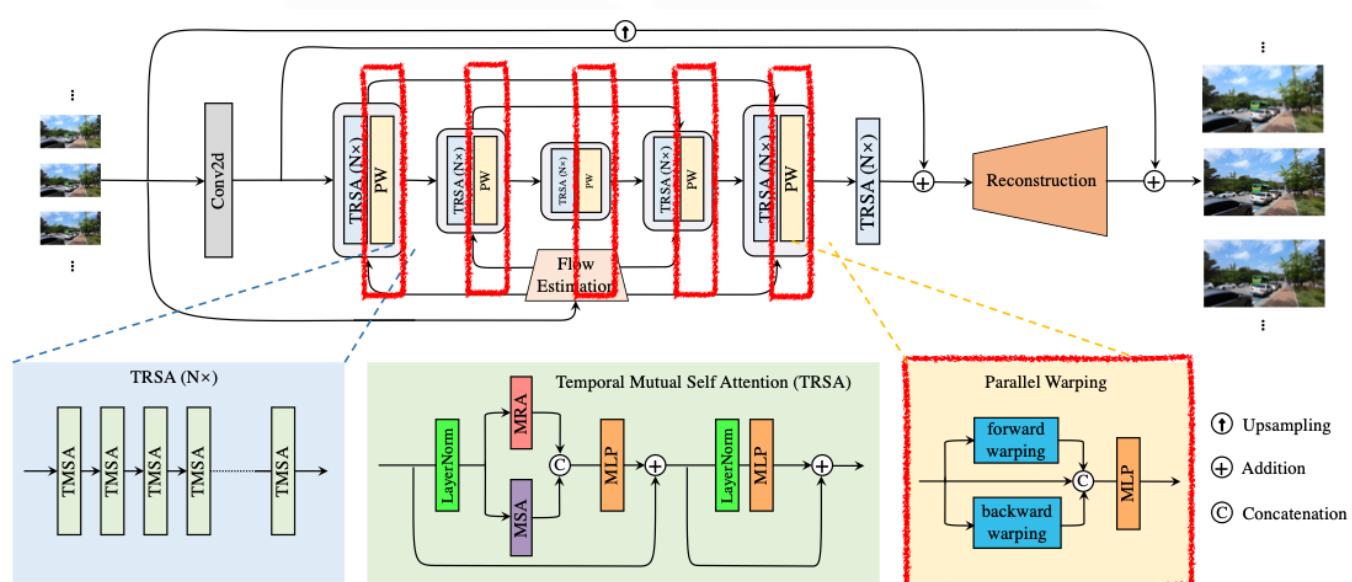
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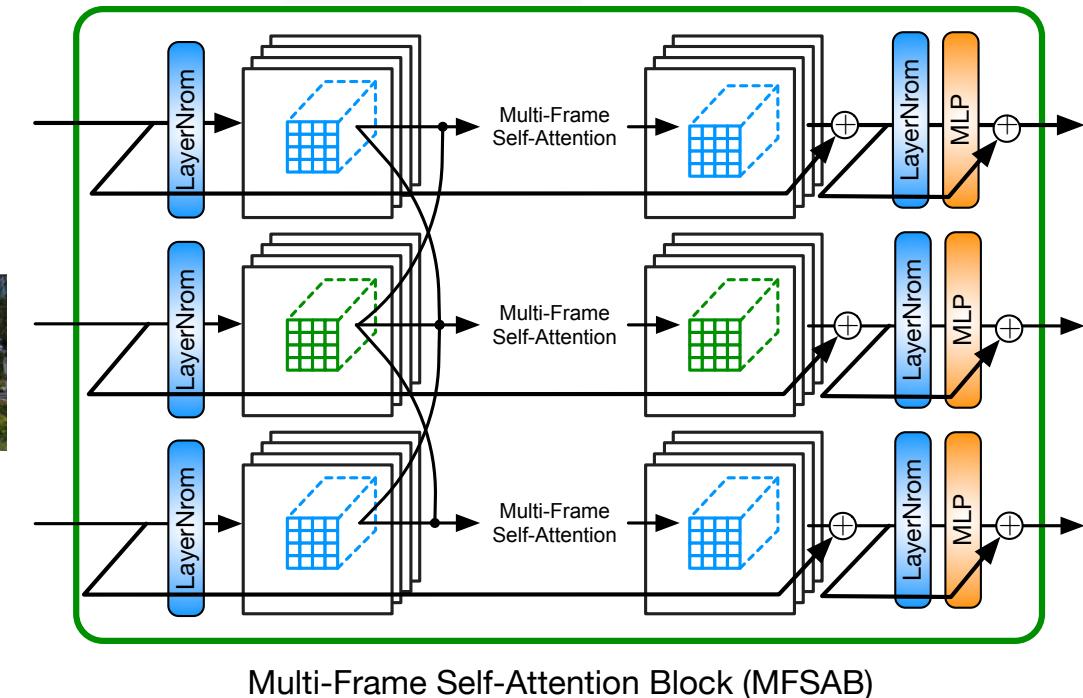
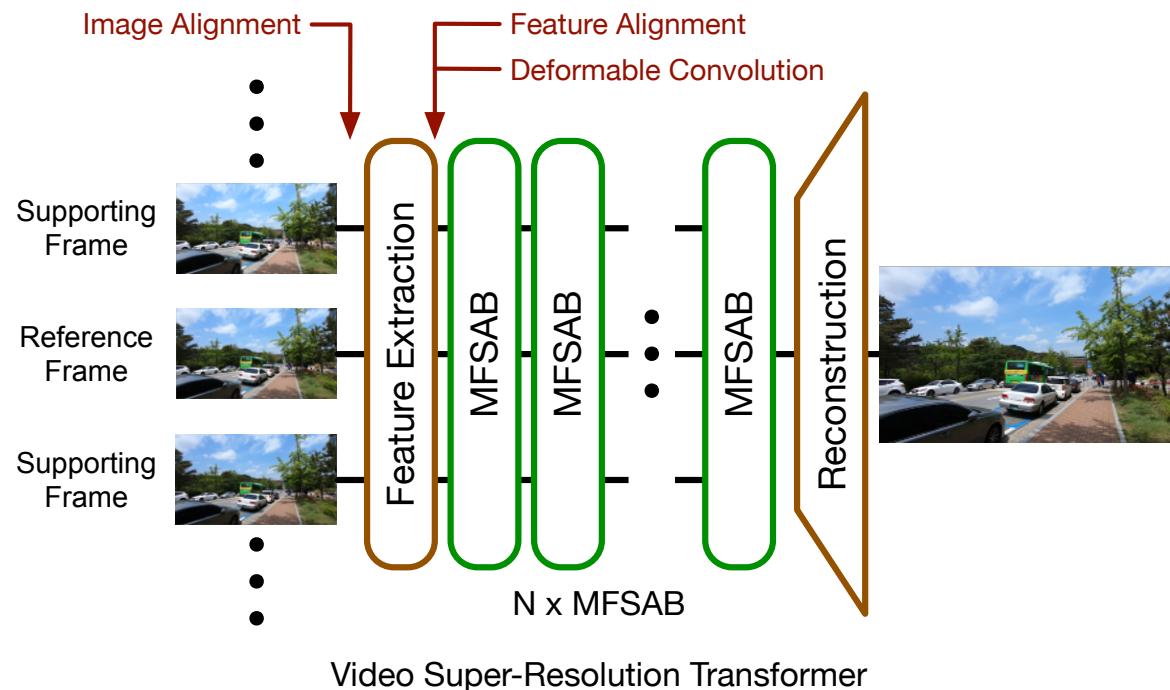


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Preliminary Settings

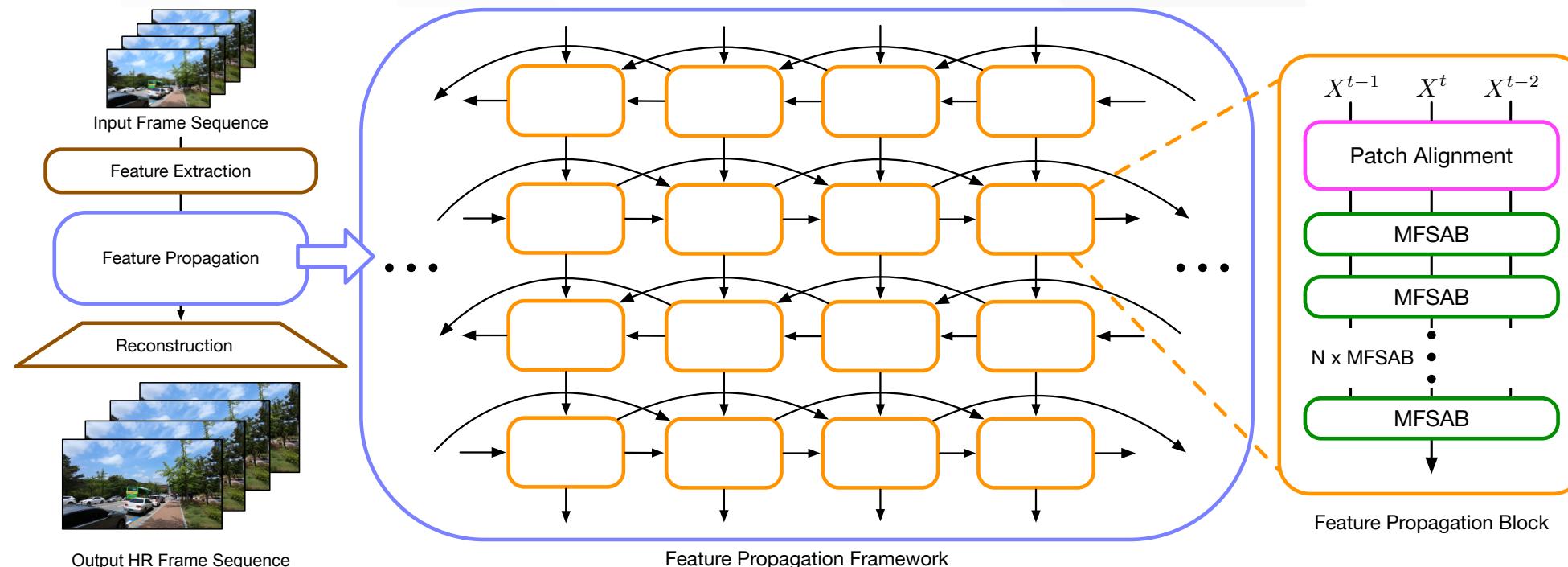
We build the basic VSR Transformer model using multi-frame self-attention blocks. This is an example basic on the sliding window strategy.





Preliminary Settings

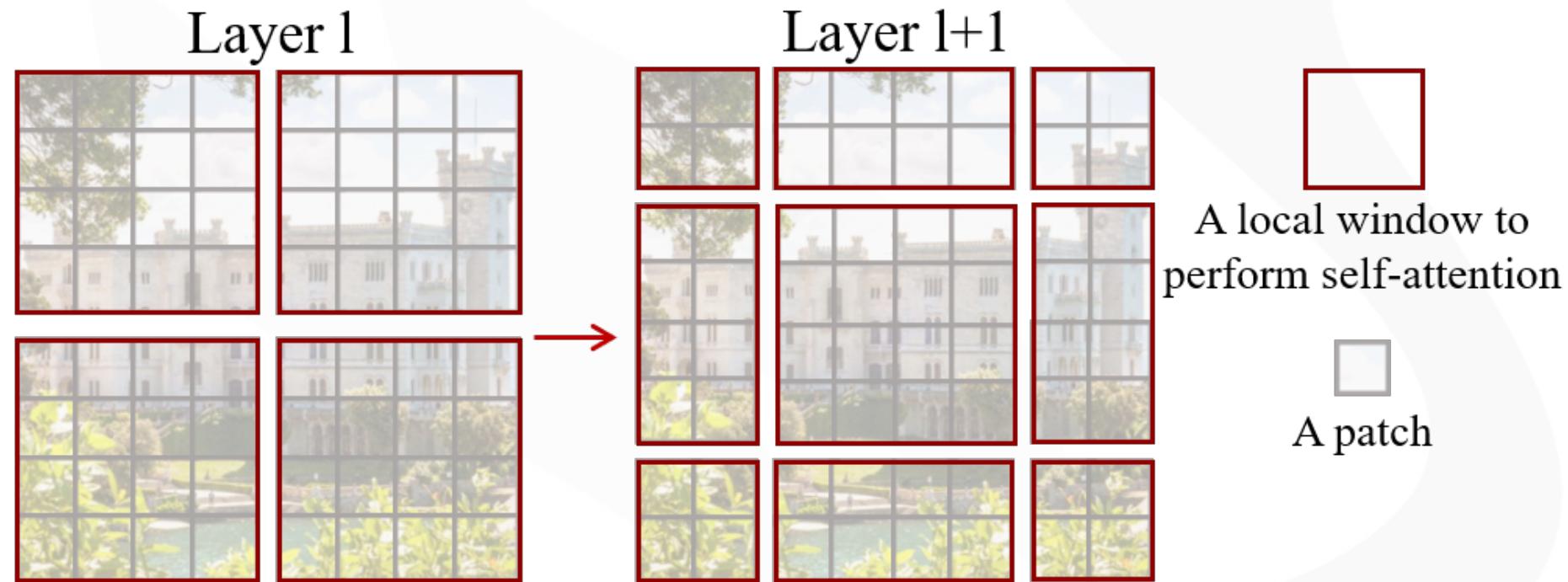
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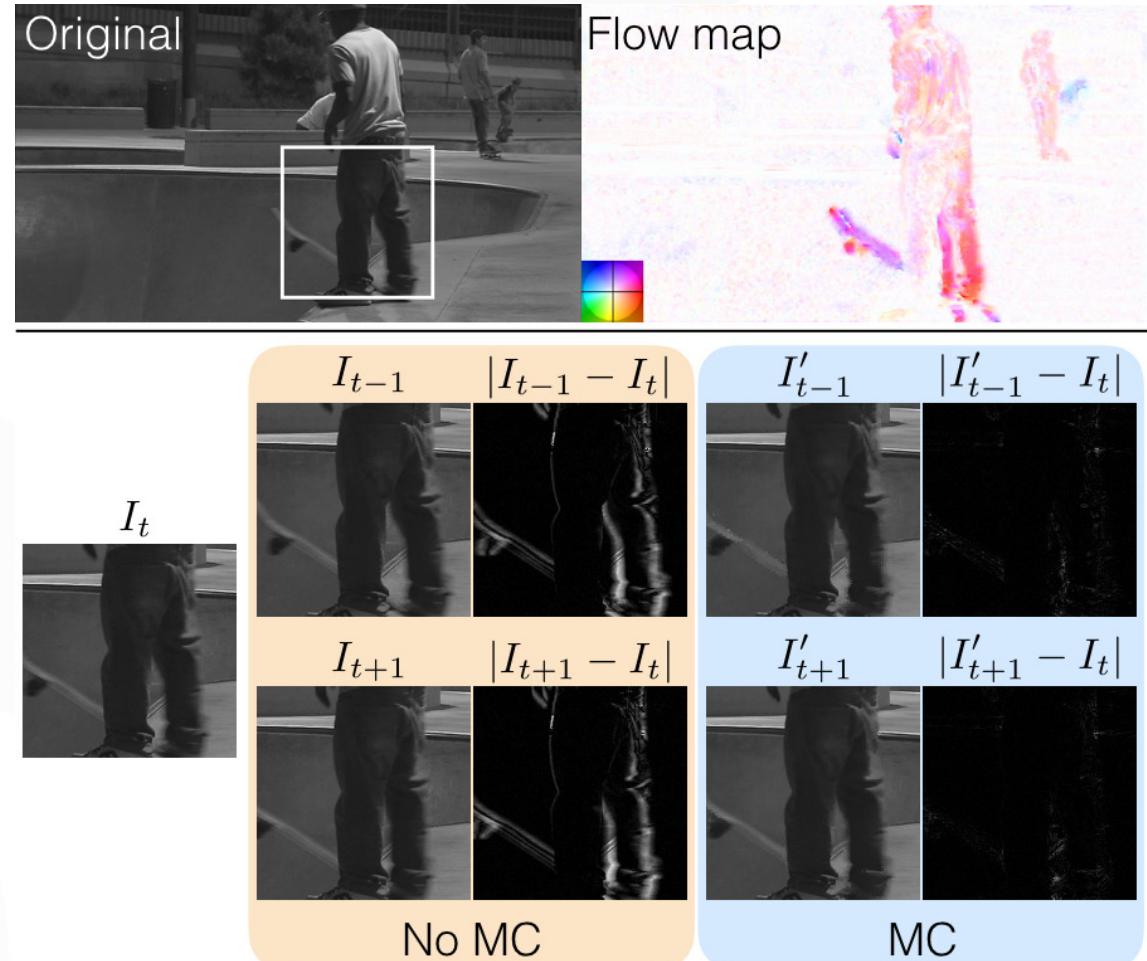
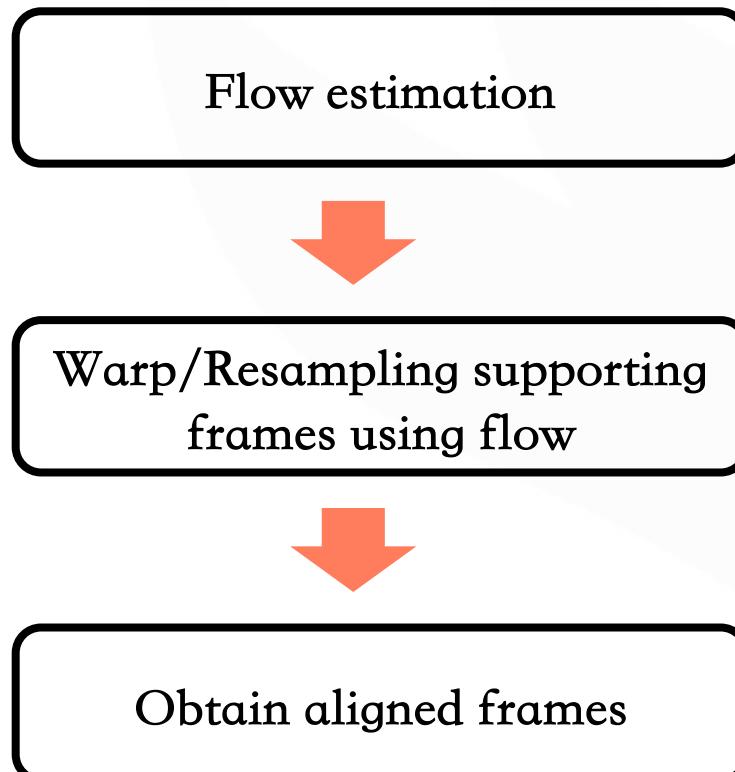




Preliminary Settings

Alignment Methods:

1. Image Alignment.

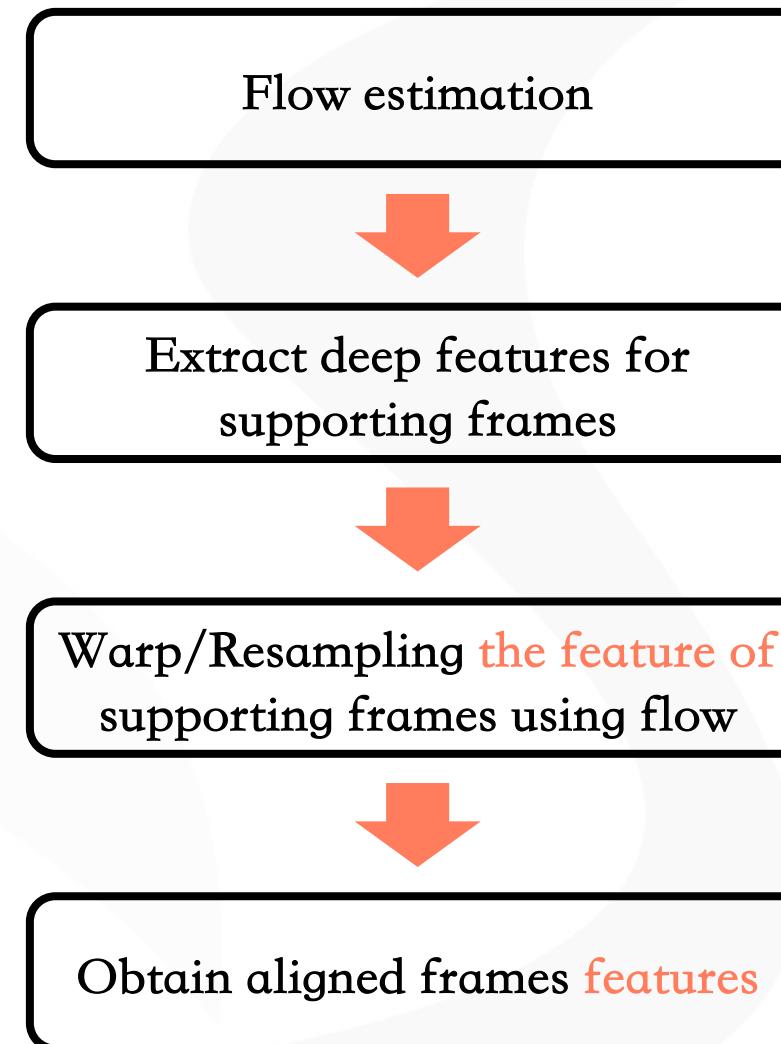




Preliminary Settings

Alignment Methods:

1. Image Alignment.
2. Feature Alignment.



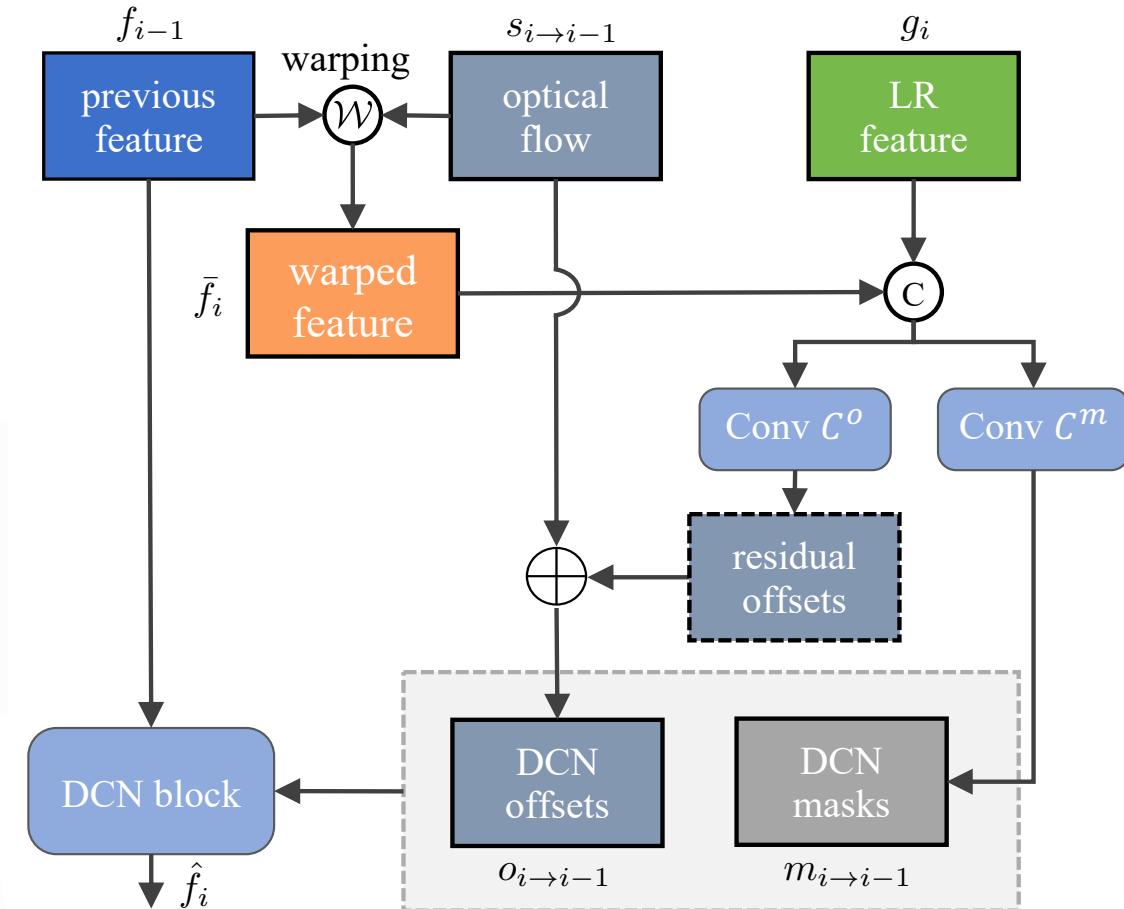
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Preliminary Settings

Alignment Methods:

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→ Preliminary Settings

Alignment Methods:

1. Image Alignment.
2. Feature Alignment.
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4. No Alignment.



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➤ Preliminary Settings

Dataset and Benchmarks:

➤ Setting One:

Training: REDS dataset, 266 sequences

Testing: READS4 test sequences

➤ Setting Two:

Training: Vimeo-90K dataset, 64,612 sequences

Testing:

1. Vimeo-90K testing set, 7,824 video sequences

2. Vid4 testing set, 4 video sequences

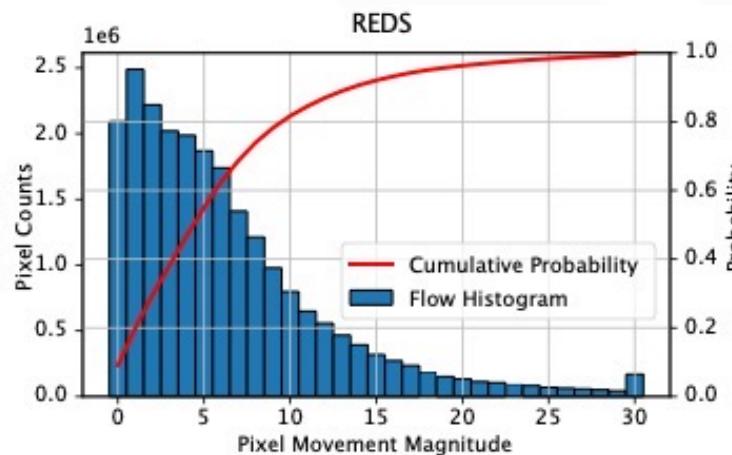
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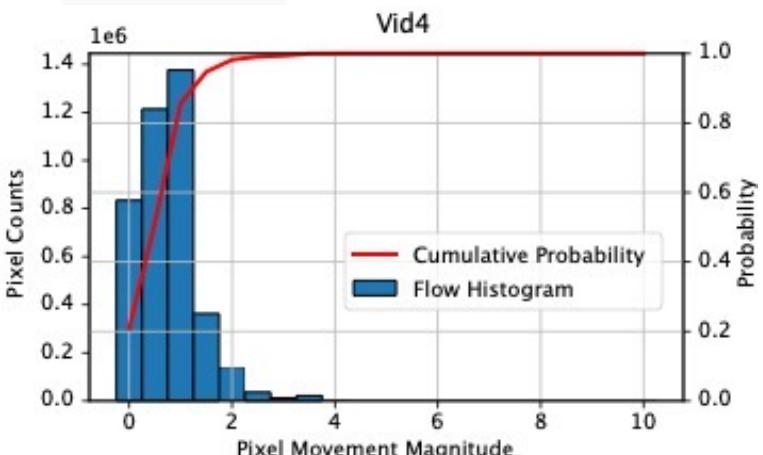
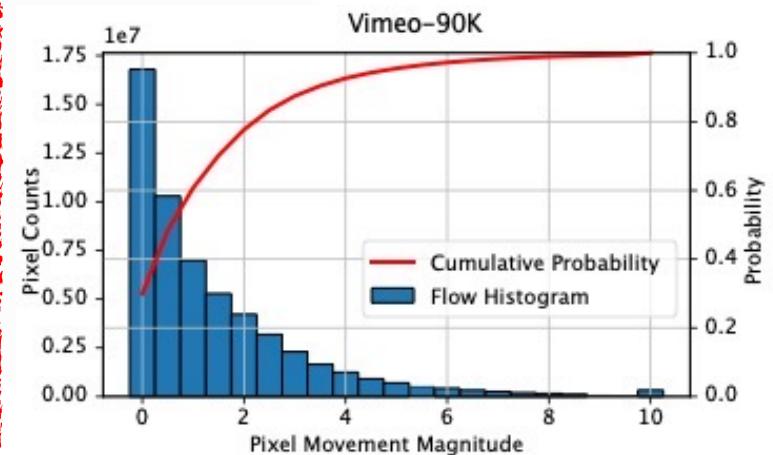
Preliminary Settings

The distribution of movement:

Large Movement



Small Movement





→ Rethinking

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- The VSR model needs alignment because CNN has locality inductive bias.
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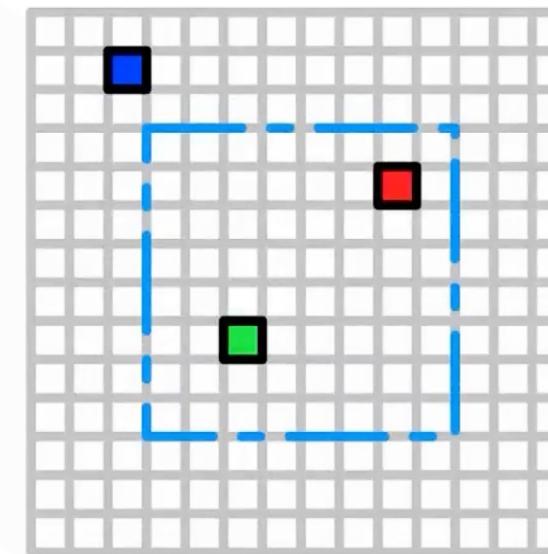
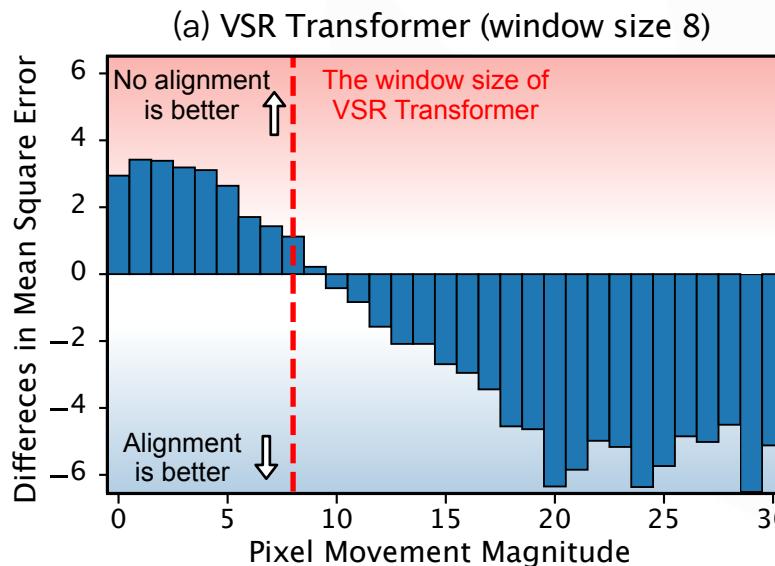


Shuwei Shi, Jinjin Gu, Liangbin Xie, Xintao Wang, Yujiu Yang and Chao Dong. 2022. Rethinking Alignment in Video Super-Resolution Transformers. In Advances in Neural Information Processing Systems.



Does alignment benefit VSR Transformers?

Differences in pixel processing effects for different movement conditions.

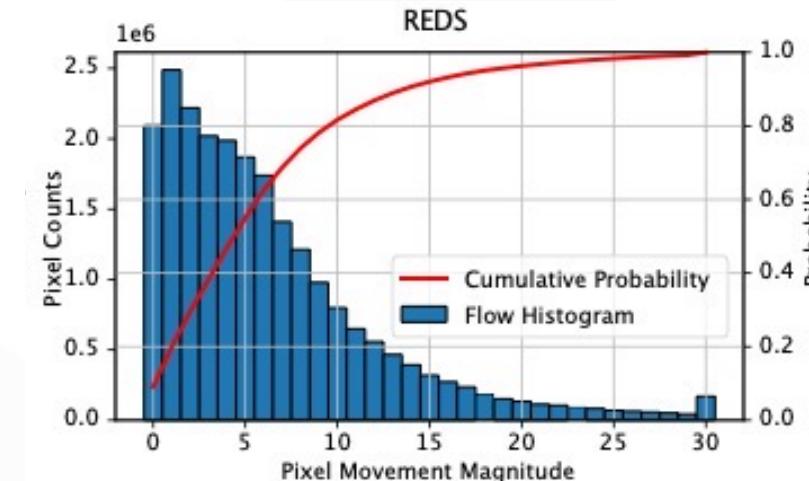
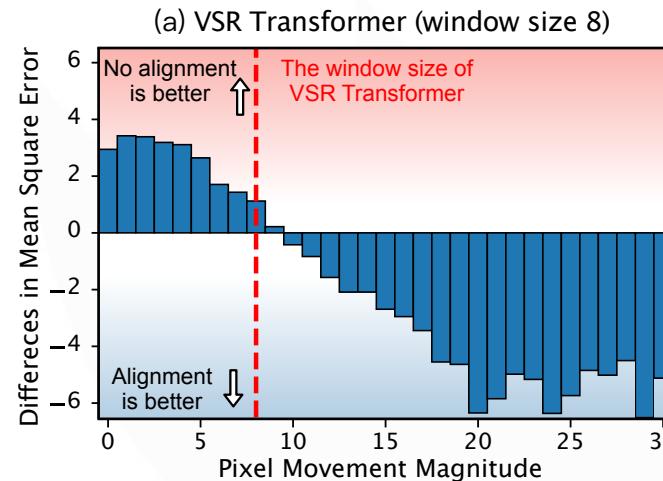


Transformer with 8x8 attention window:
Only pixels inside the window can have direct interactions.
Can not process movement larger than the window size.



Does alignment benefit VSR Transformers?

Differences in pixel processing effects for different movement conditions.



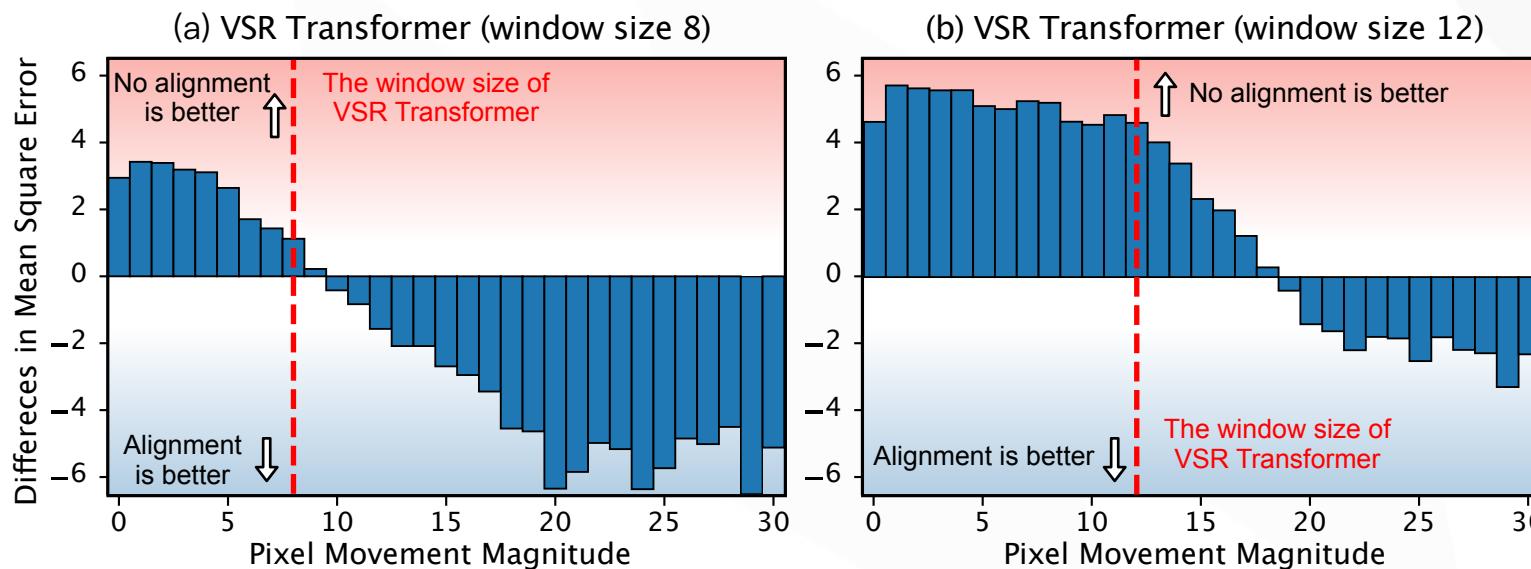
Exp. Index	Method	Alignment	Remark	Vimeo90K-T		REDS4	
				PSNR	SSIM	PSNR	SSIM
1	VSR-CNN	Image alignment	Finetune flow	36.13	0.9342	29.81	0.8541
2	VSR-CNN	No alignment		36.24	0.9359	28.95	0.8280
3	VSR Transformer	Image alignment	Fix flow	36.87	0.9429	30.25	0.8637
4	VSR Transformer	Image alignment	Finetune flow	37.44*	0.9472*	30.43	0.8677
5	VSR Transformer	Feature alignment	Finetune flow	37.36	0.9468	30.74	0.8740
6	VSR Transformer	No alignment	Window size 8	37.43	0.9470	30.56	0.8696
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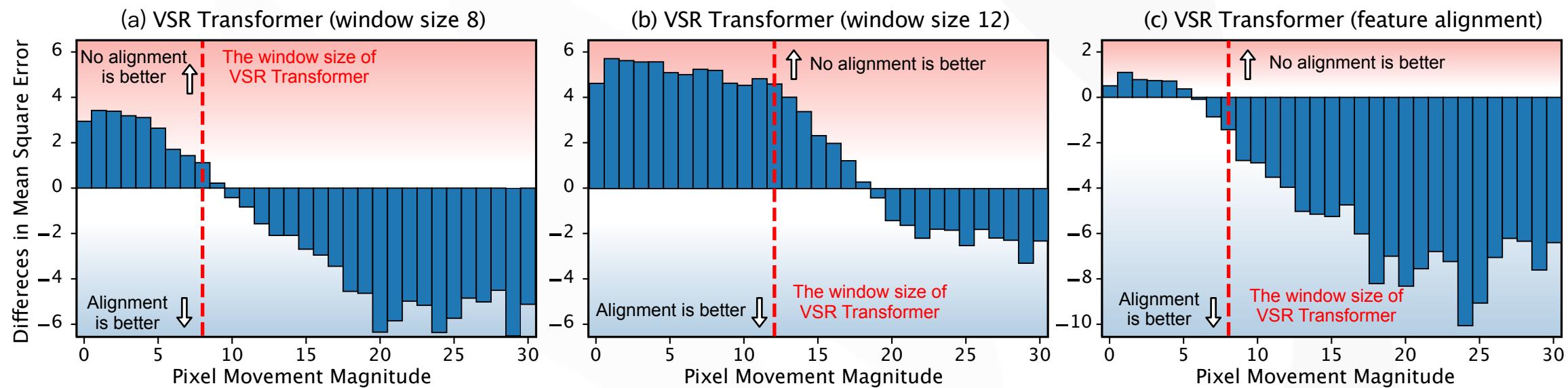
Differences in pixel processing effects for different movement conditions.





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Does alignment benefit VSR Transformers?

Conclusions:

1. The VSR Transformer can handle misalignment within a certain range, and using alignment at this range will bring negative effects.
2. This range is closely related to the window size of the VSR Transformer.
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- **Do we still need alignment for VSR Transformers?**
- **To a certain extent, it is not necessary.**

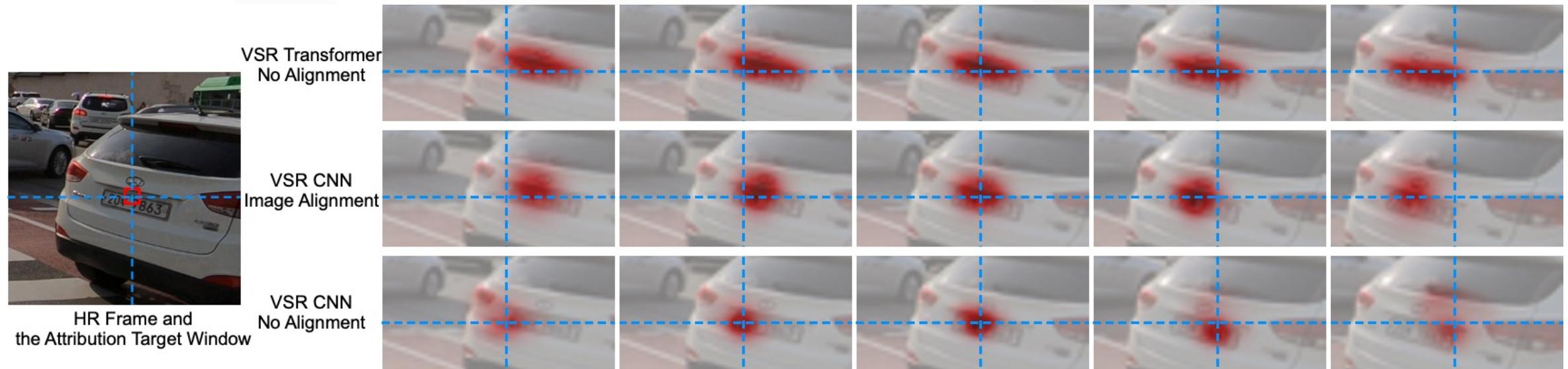


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Does Transformer implicitly track the motion between unaligned frames?

Can an alignment-like function be done inside the VSR Transformers?





→ Rethinking

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Two Interesting Observation:

- Optimizing the flow estimator during training will bring better results. Because the flow estimator at this time learns the optimized flow for VSR.



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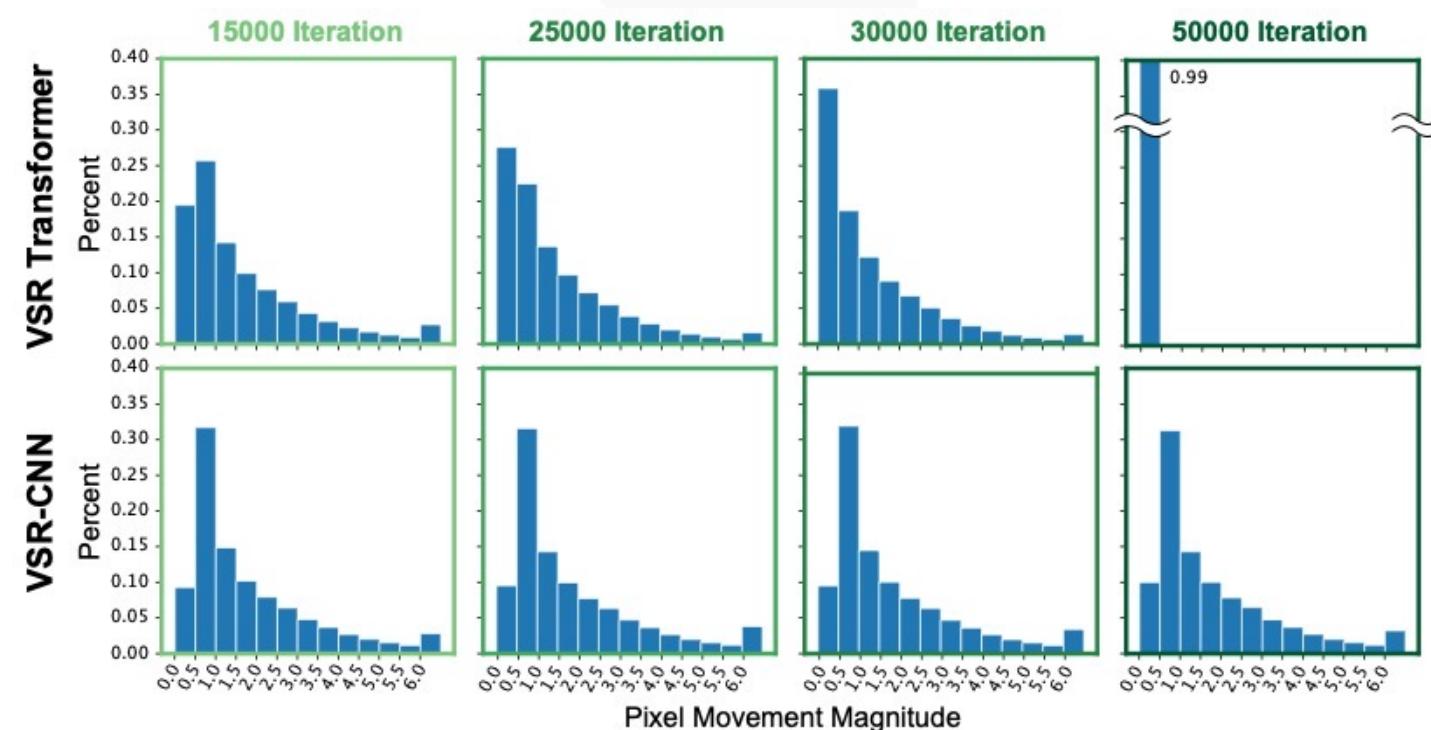
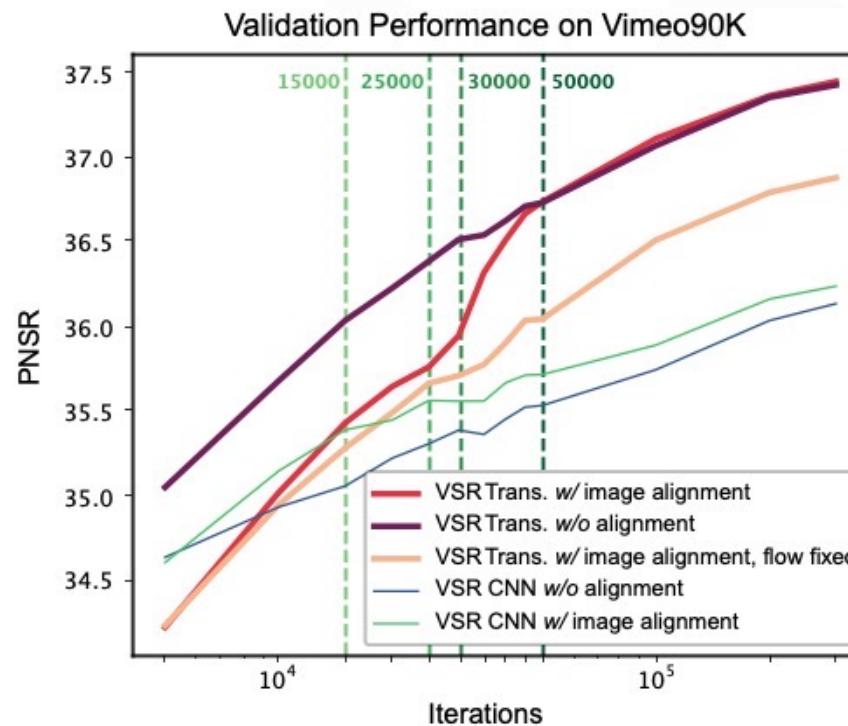
1. Optimizing the flow estimator during training will bring better results. Because the flow estimator at this time learns the optimized flow for VSR.
2. We observe different results on Vimeo-90K dataset: image-alignment with flow fine-tuning is almost identical to no alignment.

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Do alignment methods have negative effects? And Why?

At least two reasons:

1. The flow is noisy. And this noise introduces uncertainty to the mode between frames. And harm the performance.
2. The resampling operation also causes the sub-pixel information loss.

#	Alignment Method				Position		Resampling		Params. (M)	REDS4
	No Ali.	Img. Ali.	Feat. Ali.	FGDC	Img.	Feat.	BI	NN		PSNR / SSIM
1	✓								12.9	30.92 / 0.8759
2		✓			✓		✓		12.9	30.84 / 0.8752
3			✓			✓	✓		14.8	31.06 / 0.8792
4			✓			✓		✓	14.8	31.11 / 0.8801
5				✓		✓			16.1	31.11 / 0.8804



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Why alignment hurts VSR Transformer?

1. Inaccurate flow
2. Resampling Operation



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→ How to do better?

We want better Transformer:

1. Increasing the Transformer's window size (Too expensive)
2. A new alignment method.



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We propose Patch Alignment, that:

1. Only rely on approximate flow information, ignoring flow inaccuracies.
2. Cut and move the target position as a whole without changing the relative relationship between pixels.

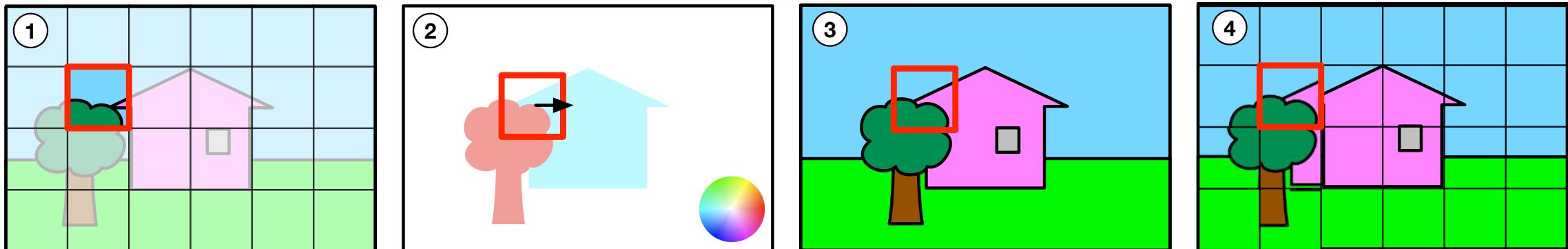
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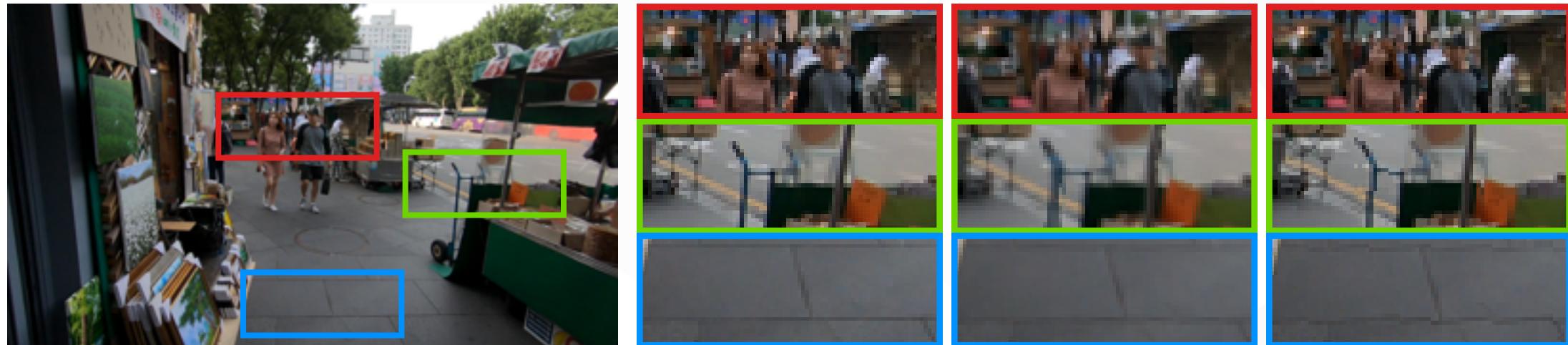
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Reference Frame

Image Alignment

Patch Alignment

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Experimental Results

Compare to other alignment methods:

#	No Ali.	Alignment Method			Position		Resampling		Params. (M)	REDS4 PSNR / SSIM	
		Img.	Ali.	Feat.	Ali.	FGDC	Img.	Feat.	BI	NN	
1	✓									12.9	30.92 / 0.8759
2		✓			✓				✓	12.9	30.84 / 0.8752
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4			✓				✓			14.8	31.11 / 0.8801
5				✓		✓	✓			16.1	31.11 / 0.8804

Method	Position		Resampling		REDS4	
	Img.	Feat.	BI	NN	PSNR	SSIM
Patch Alignment	✓			✓	31.11	0.8800
		✓	✓		31.00	0.8781
		✓		✓	31.17	0.8810

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Experimental Results

Compare to state-of-the-art:

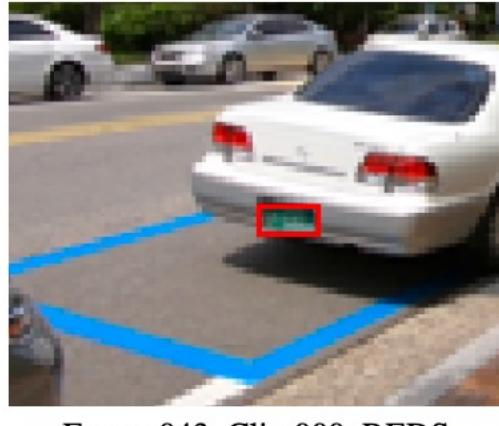
Method	Frames REDS/Vimeo	Params (M)	REDS4		Vimeo-90K-T		Vid4	
			PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
Bicubic	-/-	-	26.14	0.7292	31.32	0.8684	23.78	0.6347
RCAN	-/-	-	28.78	0.8200	35.35	0.9251	25.46	0.7395
SwinIR	-/-	11.9	29.05	0.8269	35.67	0.9287	25.68	0.7491
TOFlow	5/7	-	27.98	0.7990	33.08	0.9054	25.89	0.7651
DUF	7/7	5.8	28.63	0.8251	-	-	27.33	0.8319
PFNL	7/7	3.0	29.63	0.8502	36.14	0.9363	26.73	0.8029
RBPN	7/7	12.2	30.09	0.8590	37.07	0.9435	27.12	0.8180
EDVR	5/7	20.6	31.09	0.8800	37.61	0.9489	27.35	0.8264
MuCAN	5/7	-	30.88	0.8750	37.32	0.9465	-	-
VSR-T	5/7	32.6	31.19	0.8815	37.71	0.9494	27.36	0.8258
PSRT-sliding	5/-	14.8	31.32	0.8834	-	-	-	-
VRT	6/-	30.7	31.60	0.8888	-	-	-	-
PSRT-recurrent	6/-	10.8	31.88	0.8964	-	-	-	-
BasicVSR	15/14	6.3	31.42	0.8909	37.18	0.9450	27.24	0.8251
IconVSR	15/14	8.7	31.67	0.8948	37.47	0.9476	27.39	0.8279
BasicVSR++	30/14	7.3	32.39	0.9069	37.79	0.9500	27.79	0.8400
VRT	16/7	35.6	32.19	0.9006	38.20	0.9530	27.93	0.8425
RVRT	30/14	10.8	32.75	0.9113	38.15	0.9527	27.99	0.8462
PSRT-recurrent	16/14	13.4	32.72	0.9106	38.27	0.9536	28.07	0.8485

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Experimental Results

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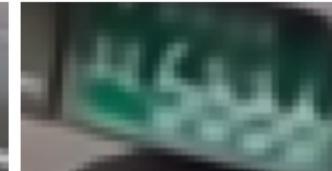
Frame 043, Clip 000, REDS



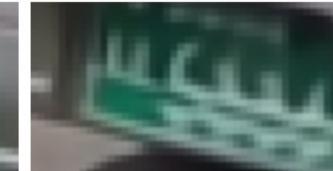
Nearest



EDVR [44]



BasicVSR [4]



IconVSR [4]



VRT [22]



BasicVSR++ [6]



Ours



GT



Frame 005, Clip 011, REDS



Nearest



EDVR [44]



BasicVSR [4]



IconVSR [4]



VRT [22]



BasicVSR++ [6]



Ours



GT



Experimental Results

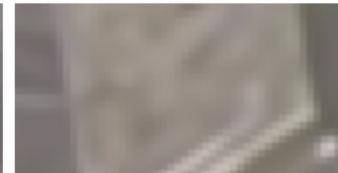
Compare to state-of-the-art:



Frame 005, Clip city, Vid4



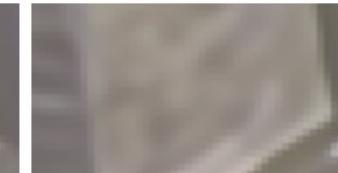
Nearest



EDVR [44]



BasicVSR [4]



IconVSR [4]



VRT [22]



BasicVSR++ [6]



Ours



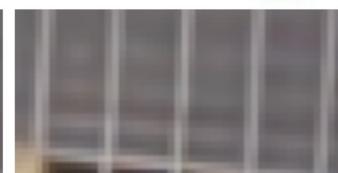
GT



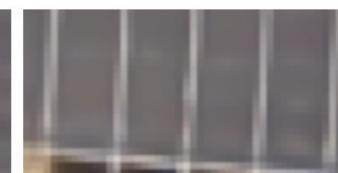
Frame 014, Clip city, Vid4



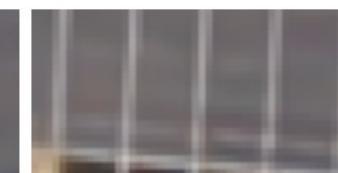
Nearest



EDVR [44]



BasicVSR [4]



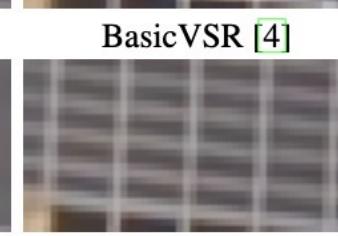
IconVSR [4]



VRT [22]



BasicVSR++ [6]



Ours

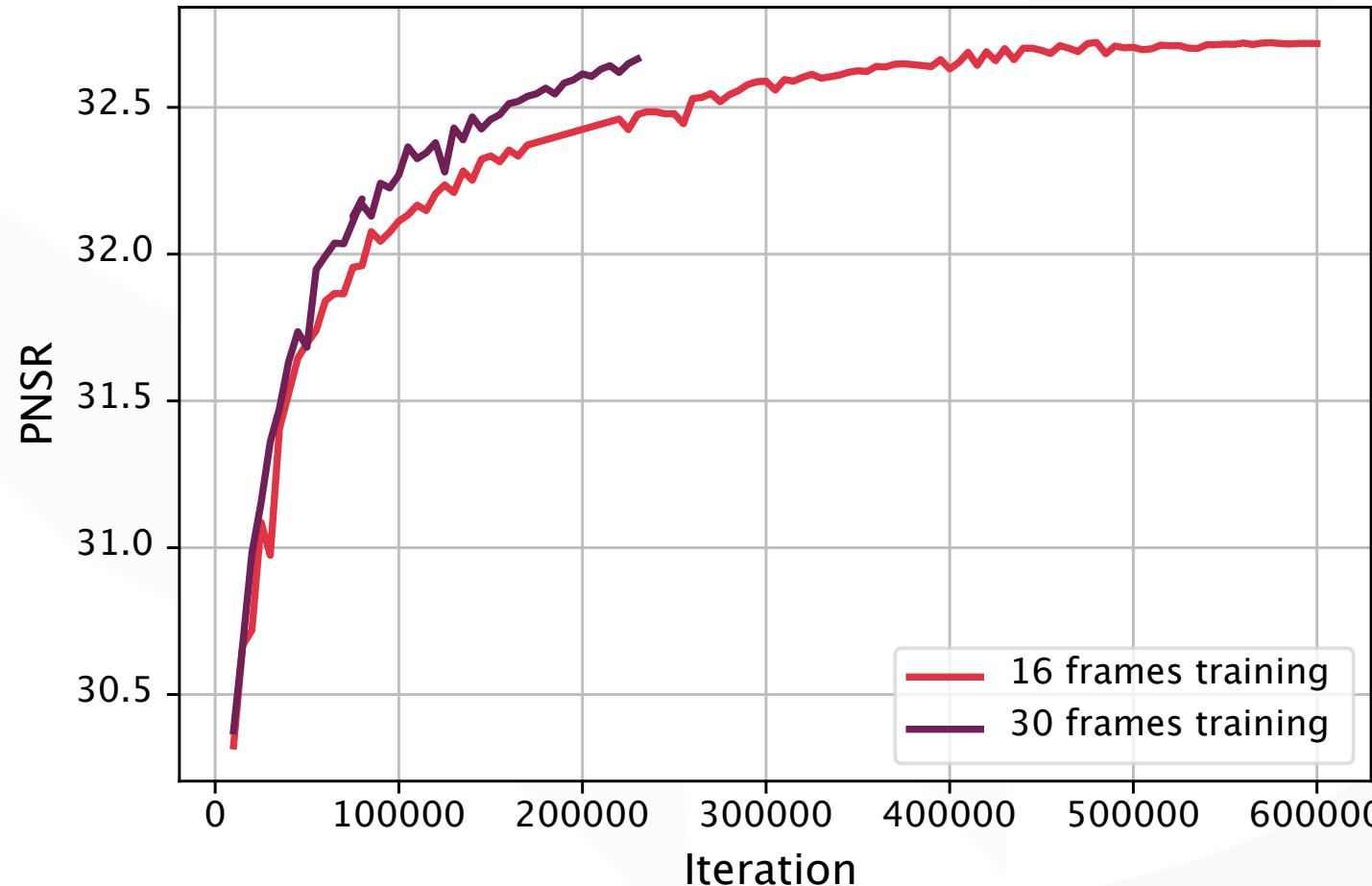


GT



Experimental Results

Compare to state-of-the-art:





Thank you

