

MPSpack tutorial

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Abstract

This is a short tutorial showing how boundary-value problems may be numerically solved simply and accurately with the **MPSpack** toolbox for MATLAB. We assume basic familiarity with MATLAB and with partial differential equations.

1 About this tutorial

This tutorial is designed for ‘bottom-up’ learning of the features of **MPSpack**, i.e. by progressing through simple examples. In that sense it complements the user manual which describes the theoretical framework in broad strokes and therefore could be considered ‘top-down’. We will skip the mathematics behind the solution techniques, focusing on computing and plotting useful PDE solutions.

Throughout we will identify the plane \mathbb{R}^2 with the complex plane \mathbb{C} , by the usual map $z = x + iy$. In other words $(2, 3)$ and $2 + 3i$ represent the same point. We use **teletype** font to designate commands that may be typed at the MATLAB prompt. All the code examples in this document, and code to generate the figures, is found in `tutorial.m` in the `examples/` directory.

2 Solving Laplace’s equation in a disc

We start by setting up a domain in \mathbb{R}^2 . Domains are built from segments which define their boundary. To make the unit disc domain, we first need a circle segment with center 0, radius 1, and angle range $[0, 2\pi)$, as follows,

```
s = segment([], [0 1 0 2*pi])
```

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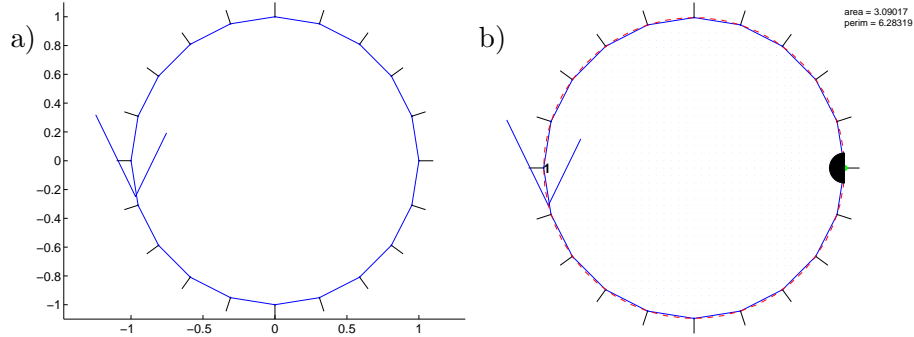


Figure 1: a) circular closed segment, b) unit disc domain. Both have a periodic trapezoidal quadrature rule with $M = 20$ quadrature points

The object `s` is indeed a circular segment, as we may check by typing `s.plot`, producing Fig. 1a. All segments have a *sense*, i.e. direction of travel: for this segment it is counter-clockwise, as shown by the downwards-pointing arrow symbol overlayed onto the segment at about 9 o'clock.¹ Notice also normal vectors (short ‘hairs’) pointing outwards at each boundary point; our definition is that normals on a segment always point to the *right* when traversing the sense of the segment.

We create the domain interior to this segment with

```
d = domain(s, +1)
```

where the second argument (here `+1`, the only other option being `-1`) specifies that the domain is to the ‘standard’ side of the segment, which we take to be such that the normals point *away from* the domain. That is, with `+1` the domain lies to the *left* of the segment when traversed in its correct sense (with `-1` the domain would lie to the *right* of the segment.) Typing `d.plot` produces² Fig. 1b. Note that perimeter and area are automatically labelled (these are only rough approximations intended for sanity checks).

Laplace’s equation $\Delta u = 0$ is Helmholtz’s equation with wavenumber zero, which we set for this domain with,

```
d.k = 0;
```

Our philosophy is to approximate the solution in the domain by a linear combination of *basis functions*, each defined over the whole domain. We choose

¹In fact, segments are parametrized internally as function $z(t)$ of a real variable $t \in [0, 1]$, and the sense is the direction of increasing t . Segment `s` stores this function as `s.Z`.

²There are extra plotting options and features that are described in documentation such as `help domain.plot`. E.g. in this figure a grid of points interior to the domain has been included, achieved with `opts.gridinside=0.05; d.plot(opts);`

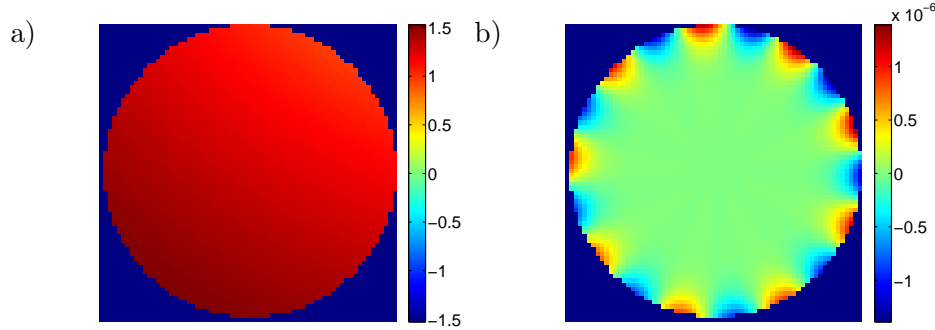


Figure 2: a) Numerical solution field u , b) pointwise error $u - f$, for Laplace's equation in the unit disc with $M = 20$ quadrature points and 8th-order harmonic polynomials.

8th-order harmonic polynomials $u(z) = \sum_{n=0}^8 c_n \operatorname{Re} z^n + \sum_{n=1}^8 c_{-n} \operatorname{Im} z^n$, where $\mathbf{c} := \{c_n\}_{n=-8}^8 \in \mathbb{R}^{17}$ is a coefficient vector, based at the origin 0, using the command

```
d.addregfbasis(0, 8);
```

Let's specify Dirichlet boundary data $f(z) = \ln|z - 2 - 3i|$ for z on the segment³ by representing this as an anonymous function \mathbf{f} and associating it with one side of the segment,

```
f = @(z) log(abs(z-2-3i));
s.setbc(-1, 'd', [], @(t) f(s.Z(t)));
```

Note that we needed to pass in a function not of location z , but of the segment parameter t ; this was achieved by wrapping \mathbf{f} around the parametrization function $\mathbf{s.Z}$. The first argument -1 expresses that the boundary condition is to be understood in the limit approaching from the side *opposite* the segment's normal direction, which is where the domain is located. The second argument $'d'$ specifies that the data is Dirichlet.

Finally we use the domain to make a boundary-value problem object \mathbf{p} ,

```
p = bvp(d);
```

and may then solve (in the least-squares sense) a linear system for the coefficients

```
p.solvecoeffs;
```

If it is needed, $\mathbf{p.co}$ now contains the coefficients vector \mathbf{c} . To evaluate and plot the solution we simply use,

³In other words, $f(x, y) = \ln \sqrt{(x-2)^2 + (y-3)^2}$ for points (x, y) on the boundary.

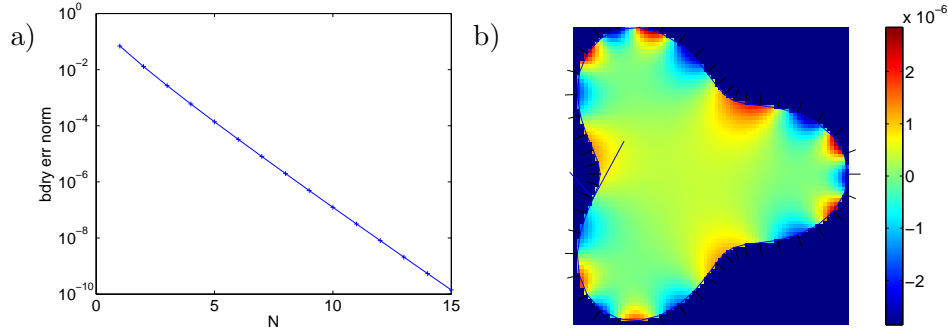


Figure 3: a) Convergence of boundary error L^2 norm for harmonic polynomials for Laplace equation in the unit disc, b) solution error for same boundary data f in a smooth star-shaped ‘trefoil’ domain (normals also shown).

```
p.showsolution;
```

The software chose an appropriate grid covering the domain (points outside the domain are made transparent), giving Fig. 2a.

3 Accuracy, convergence, and smooth domains

How accurate was our numerical solution u ? One measure is the L^2 error on the boundary, and is estimated by

```
p.bcreidualnorm
```

which returns 2.09×10^{-6} . However, since the function $f(z)$ is already harmonic in the domain, it is in fact the unique solution, and we may plot the pointwise error in u by passing in the analytic solution as an option,

```
opts.comparefunc = f; p.showsolution(opts);
```

giving Fig. 2b. Note that the color scale is 10^{-8} .

In the above, boundary integrals were approximated using the default of $M = 20$ quadrature points, barely adequate given the oscillatory error function in Fig. 2b. M may be easily changed either by specifying a non-empty first argument in the `segment` constructor above, or for an existing segment as follows,

```
s.requadrature(50); p.solvecoeffs; p.bcreidualnorm
```

which now gives 1.98×10^{-6} , not much different than before. Notice that we did not have to redefine the domain `d` nor the BVP object `p`.

Exploring the convergence of the boundary error norm with the basis set order needs a simple loop and figure,

```

for N=1:15
    d.bas{1}.N = N; p.solvecoeffs; r(N) = p.bcreidualnorm;
end
figure; semilogy(r, '+-'); xlabel('N'); ylabel('bdry err norm');

```

As Fig. 3a shows, the convergence is exponential.⁴

Say we want to change the shape of segment **s**, to a smooth star-shaped ‘trefoil’ domain expressed as by radius $R(\theta) = 1 + 0.3 \cos 3\theta$ as a function of angle $0 \leq \theta < 2\pi$. This is achieved by passing a 1-by-2 cell array containing the function R and its derivative $R' = dR/d\theta$ to a variant of the segment constructor,

```

s = segment.radialfunc(50, {@(q) 1 + 0.3*cos(3*q), @(q) -0.9*sin(3*q)});

```

We again chose $M = 50$. The analytic formula for R' is needed to compute normal derivatives to high accuracy.

One might ask: has this change to **s** *propagated* to the existing domain object **d** and BVP object **p**, which both refer to it? In contrast to the case of quadrature point number M above, the answer is no: **s** is overwritten by a newly-constructed object, while **d** and **p** still contain handles pointing to the *old* **s**. Furthermore, the fact that the segment had domain **d** attached to its ‘minus’ or back side has been forgotten, as have the boundary conditions. (These segment properties are described in the MPSPack user manual.) We must therefore rerun the code from Sec. 2 to construct **d** and **p** afresh, before solving.⁵ The result, plotting the pointwise error as before, is shown by Fig. 3b for $N = 8$ and $M = 50$.

The `radialfunc` constructor above is limited to radial functions with quadrature equidistant in angle. Instead you may create a segment from arbitrary smooth parametrizations $z(t)$ for $t \in [0, 1]$, as long as $z'(t)$ is also given. For instance, a closed crescent-shaped analytic segment is produced by

```

a = 0.2; b = 0.8; w = @(t) exp(2i*pi*t);
s = segment(100, {@(t) w(t)-a./(w(t)+b), ...
                  @(t) 2i*pi*w(t).*(1 + a./(w(t) + b).^2)}, 'p');

```

⁴Asymptotically, error $\sim e^{-\alpha N}$. In fact the rate is $\alpha = \ln \sqrt{13}$, related to the conformal distance to the nearest singularity [1], which here is at $2 + 3i$.

⁵Note that in theory it would be possible to change one by one each of the segment properties, **t**, **w**, **speed**, etc, to define the new segment without changing its identity, but this is cumbersome. Similarly, searching and changing all references to a segment in the properties of **d** and **p** is cumbersome. Neither has been implemented since problem setup time is very rapid.

Note the nested anonymous functions for mathematical clarity. Note also the new final argument 'p' which enforces periodic quadrature (the constructor doesn't try to guess your preferred rule). In order to get high-order (or spectral) convergence, it is recommended that you choose only smooth (or analytic) z . If periodic quadrature is used, this also applies to the 1-periodic extension of z to the real line. If $z(1) \neq z(0)$, the ends of the segment will not connect up, and the domain constructor above will report an error.

4 Helmholtz equation, exterior and multiply connected domains

Changing from the Laplace to Helmholtz equation is as simple as setting `d.k` to a different value. We start a fresh example: a exterior Helmholtz BVP with Neumann boundary data, and the Sommerfeld radiation condition [2]. This has a unique solution.

The simplest unbounded domain is \mathbb{R}^2 , which is created with

```
d = domain();
```

One may check that its area `d.area` is ∞ . Exterior domains can be created by excluding a closed segment, for instance the trefoil segment introduced above,

```
tref = segment.radialfunc(50, {@(q) 1 + 0.3*cos(3*q), @(q) -0.9*sin(3*q)});
d = domain([], [], tref, -1); % overwrites previous d
```

Note the choice -1 for the direction argument, which states that the domain lies on the 'nonstandard' side of the segment, i.e. to the right side as the segment is traversed in its natural sense, with the segment normals pointing *into* the exterior domain.

[TIMO insert mfsbasis, solve exterior smooth domain Helmholtz Dirichlet BVP. Add your code to examples/tutorial.m]

A non-simply connected domain may be built by specifying excluded regions from a simply connected bounded domain. For example, to remove from an interior trefoil a circular 'hole',

```
tref.disconnect; % clears any domains from segment
c = segment([], [0.5 0.4 0 2*pi]); % new circular segment
d = domain(tref, 1, c, -1);
```

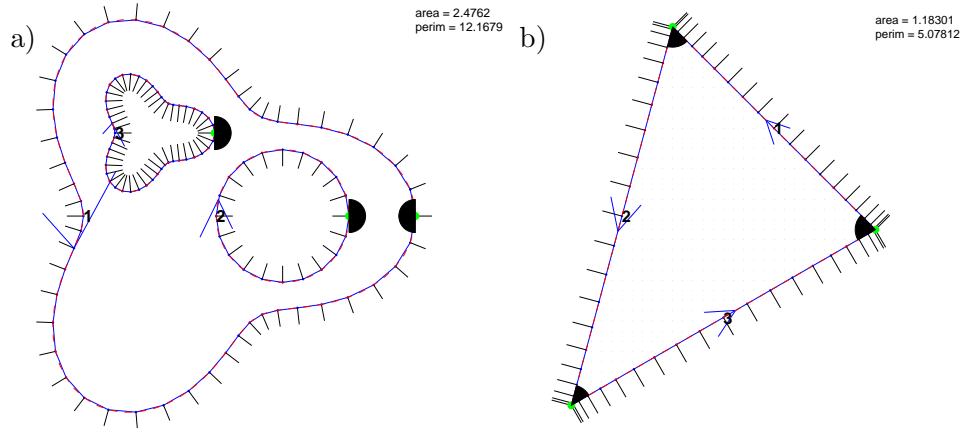


Figure 4: a) A multiply-connected domain. b) A polygonal domain.

Note that segment `tref` had previously been ‘linked’ to the old domain `d` at the start of this section, hence the need to ‘disconnect’ it (or create a fresh segment) before building new domains from it. If the direction signs `+1` and `-1` are not correct as above, an error is reported (check this!) We may exclude two regions as follows, where the new region is a smaller copy of the trefoil,

```
tref.disconnect; c.disconnect;
smtref = tref.scale(0.3);           % create new rescaled copy of tref
smtref.translate(-0.3+0.4i);        % move the segment smtref
d = domain(tref, 1, {c smtref}, {-1 -1});
```

Typing `d.plot` gives Fig. 4a. Notice that the domain’s boundary is the union of three segments. They are labeled 1, 2, and 3, showing the order in which segment handles are stored internally in the domain object `d.seg`. The convention for plotting domains is that the normals are those of the domain, rather than the normal intrinsic to each segment. The figure shows all normals pointing away from the domain, as it should. Similarly, the arrow directions are modified by the signs $(1, -1, -1)$ that were passed in, so that, following the arrows the domain always lies to the *left*. (The black semicircles will be explained in the next section.)

[MAYBE add mfsbasis example here with three src curves one for each segment?]

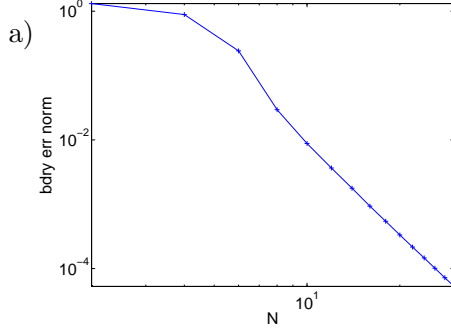


Figure 5: a) Slow convergence of boundary error for Fourier-Bessel basis in a triangle with unity Dirichlet boundary data, on log-log axes. b) Convergence with corner-adapted basis set.

5 Polygons, corners, and corner-adapted bases

So far each disconnected boundary piece of the domain has been a single segment connected to itself head-to-tail. More generally, a *list* of segments may be used to create these closed boundary pieces, as long as the last in the list connects back to the starting point of the first. For instance, a triangle is built from sending a list of three line segments to the domain command; this list may conveniently be made with a polygon constructor,

```
s = segment.polyseglst([], [1, 1i, exp(4i*pi/3)]);
tri = domain(s, 1);
```

Since `s` is a 1-by-3 array of (handles to) segments, the 2nd argument is automatically vectorized to `[1 1 1]`. Each of the segments could have been made separately, e.g. the first by

```
s(1) = segment([], [1 1i]);
```

Fig. 4b shows `tri.plot` output for this domain.⁶

Let's discuss corners: their angles are indicated by the solid black 'fans' in the plot (before now these have had angle π , hence semicircles). A black fan at the junction of two segments indicates that a corner linkage was made (warnings will be given if any segment ends are left dangling), and shows the angle range pointing *into* the domain.

Segment lists may also be sent to the excluded arguments of the domain constructor, for instance to create the domain exterior to the triangle,

⁶Notice that periodic quadrature would now be inappropriate: in fact $M = 20$ point Clenshaw-Curtis is used by default for open segments


```
extttri = domain([], [], s(end:-1:1), -1);
```

where it was important to reverse the order of the segment list, since each was or to create the domain exterior to two nearby triangles,

```
ss = s.translate(2);
exttwotri = domain([], [], {s(end:-1:1), ss(end:-1:1)}, {-1, -1});
```

We remind the reader that to create the above domains using the existing segment array `s`, each time a `s.disconnect` would be needed beforehand (this acts on all segments in the list).⁷ A universal rule is that

Each side of a segment may be associated with at most one domain

Say we want to solve an interior Helmholtz BVP on the original triangle of this section, and `s` and `tri` have been set up as with the first two commands of this section but with $M = 50$ quadrature points. Say we want constant boundary data 1. We may use a Fourier-Bessel basis set, solve, and plot error convergence with a simple code,

```
s.setbc(-1, 'd', [], @(t) 1);
tri.addregfbasis(0, []); tri.bas{1}.rescale_rad = 1.0; % improves stability
p = bvp(tri);
tri.k = 5; % wavenumber
Ns = 2:2:30; for i=1:numel(Ns)
    tri.bas{1}.N = Ns(i); p.solvecoeffs; r(i) = p.bcreidualnorm;
end
figure; loglog(Ns, r, '+-'); xlabel('N'); ylabel('bdry err norm');
```

This produces the algebraic convergence⁸ shown in Fig. 5a.

We now show how corner-adapted basis sets may be substituted for the above basis set to achieve superior convergence and hence more efficiency.

6 Scattering and transmission problems

`scattering` class.

Incident wave.

(change `showsolution` to handle air vs non-air domains).

Refractive indices, overall wavenumber.

⁷Also note that the domains previously linked to the segments, such as `tri`, would be left ‘dangling’ since `s` no longer is linked back to them. Attempts to use `tri` in a BVP would now be doomed unless the data `s(:).dom` were manually rewritten to point to the domain (see manual). When in doubt, `disconnect` segments then remake all domains.

⁸The power law for convergence is related to the largest corner angles and is discussed in [3].

7 Layer potentials

References

- [1] T. BETCKE, *Computations of Eigenfunctions of Planar Regions*, PhD thesis, Oxford University, UK, 2005.
- [2] D. COLTON AND R. KRESS, *Inverse acoustic and electromagnetic scattering theory*, vol. 93 of Applied Mathematical Sciences, Springer-Verlag, Berlin, second ed., 1998.
- [3] S. C. EISENSTAT, *On the rate of convergence of the Bergman-Vekua method for the numerical solution of elliptic boundary value problems*, SIAM J. Numer. Anal., 11 (1974), pp. 654–680.