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Neuralink, a brain technology company, founded by Elon Musk, has gained significant attention for its ground-breaking work in Brain-Computer Interfaces (BCIs). As Ryan Knutson from *The Wall Street Journal* podcast describres it, Neuralink's goal is to "mind meld with computers." However, Neuralink's journey has been controversial due to its complicated surgical procedures and animal testing.

In August 2024, Neuralink achieved a major milestone in its research when Alex, it's second patient, successfully controlled the game Counter Strike 2 using the Neuralink implant. Alex, paralyzed from the shoulders down after a spinal cord injury, has found new ways to interact with computers and video games. His Neuralink brain implant allows him to aim in the game purely through thought, while a specially designed mouth joystick enables him to move his character within the game. This breakthrough highlights the potential of Neuralink to empower people with disabilities to interact with technology on a level not previously capable (Vice, euronews).

Neuralink's primary goal is to restore functional independence for individuals with severe disabilities by enabling direct brain control of digital interfaces. The technology that enabled Alex's success is based on a small implant that reads brain signals and translates them into digital commands. The device is about the size of a quarter and is equipped with approximately 60 electrodes, each thinner than a strand of hair, which attach to the brain. A robot was even built to facilitate this neurosurgery. Looking forward, Neuralink aims to expand the technology's

capabilities to allow full control over video games and robotic devices such as powered wheelchairs and robotic arms - potentially even the ability to drive a Tesla (Decrypt, euronews, Wall Street Journal).

Despite its recent successes, Neuralink has faced significant technical challenges. For instance, the first patient to receive the implant, Noland Arbaugh, experienced issues when approximately 85% of the electrodes detached from his brain, severely affecting the device's functionality. Neuralink has since resolved these issues, ensuring that Alex's (the second patient) implants remain fully functional without similar setbacks (Vice, euronews).

In addition to technical challenges, Neuralink has been at the center of ethical debates, particularly concerning the safety of its procedures. One of its co-founders, Benjamin Rapoport, left the company citing concerns over the invasiveness of Neuralink's techniques. Rapoport argued that safer alternatives exist for connecting humans with computers. Moreover, Neuralink's testing practices have come under scrutiny, with reports claiming that over 1,500 animals died during the development of its technology. This has led to outcry from animal rights groups, raising serious ethical issues about the methods used in BCI testing (Decrypt).

The development of Neuralink also brings forth broader ethical issues about the future of BCIs. Concerns range from patient safety and long-term effects of implanting devices in the brain to the potential misuse of technology. Privacy issues are especially pertinent, as these devices could theoretically collect sensitive data on users' brain activity. As BCIs become increasingly integrated into human life, oversight and regulation will be crucial to ensure that the technology is deployed ethically and responsibly (Decrypt, euronews).

Neuralink represents a fascinating fusion of cutting-edge science and controversy. The technology's ability to transform lives, as seen in Alex's case, is undeniable. However,

unresolved questions about safety, ethics, and long-term implications must be addressed. As

Neuralink continues its development, a balance between innovation and safety must be struck to
ensure that the technology is not only effective but also ethically responsible.

Works Cited

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