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classdef BurnerFlow < handle
    %BURNERFLOW Flow with fast kinetic burning, 1D Shapiro relations
    % Created by Thomas Satterly

    properties (SetAccess = private)
        flowElement;
        geometry;
        injectionFunc; % Function for dm_dot/dx
        h; % Heating value of the fuel
        %mdot; % Mass flow rate

        localInjection = 1; % Flag for using local x values for the
injection function
        cea;
        waitFH;
        dx;
    end

    methods

        function obj = BurnerFlow(varargin)
            np = aeroBox.inputParser();
            np.addParameter('cea', @ishandle);
            np.parse(varargin{:});
            if ~isempty(np.results.cea)
                obj.cea = np.results.cea;
            else
                obj.cea = nasa.CEARunner();
            end
        end

        function setWaitFH(obj, fh, dx)
            obj.waitFH = fh;
            obj.dx = dx;
        end

        function setGlobalInjection(obj)
            obj.localInjection = 0;
        end

        function setLocalInjection(obj)
            obj.localInjection = 1;
        end

        function setHeatingValue(obj, h)
            obj.h = h;
        end

        function setGeometry(obj, geo)
            obj.geometry = geo;
        end
    end
end

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function setInjectionFunc(obj, fh)
    assert(isa(fh, 'function_handle'), 'Must use function
handle for injection function!');
    obj.injectionFunc = fh;
end

function setMassFlowRate(obj, mdot)
    obj.flowElement.setMassFlow(mdot);
end

function setFlowElement(obj, flow)
    obj.flowElement = flow;
end

function [lastFlow, states] = solve(obj, numSteps, startX)
    if nargin < 2
        numSteps = 1;
    end

    maxX = obj.geometry.getLength();
    stepSize = maxX / numSteps;
    endFlow = obj.flowElement.getCopy();
    x = 0;
    genState = @(x, flow) struct('flow', flow.getCopy(), 'x',
x + startX);
    states = {};
    lastFlow = obj.flowElement.getCopy();

    if obj.localInjection
        injectionFH = obj.injectionFunc;
    else
        injectionFH = @(x) obj.injectionFunc(x + startX);
    end
    i = 0;
    lastWHUpdate = 0;
    while x < maxX
        i = i + 1;
        states{i} = genState(x, lastFlow);
        x = min(x + stepSize, maxX);
        if ~isempty(obj.waitFH)
            if x > lastWHUpdate + obj.dx
                obj.waitFH(x + startX);
                lastWHUpdate = lastWHUpdate + obj.dx;
            end
        end

        dTt_dx = lastFlow.Tt * (1 / lastFlow.mdot) *
injectionFH(x) * (obj.h / (lastFlow.cp * lastFlow.Tt) - 1);
        Tt = lastFlow.Tt + dTt_dx * stepSize;
        endFlow.setStagnationTemperature(Tt);

        dM_dx = lastFlow.M * ((1 + ((lastFlow.gamma - 1) / 2)
* lastFlow.M^2) / (1 - lastFlow.M^2)) * ...

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