

public\style.css

```
* {  
  margin: 0;  
  padding: 0;  
  box-sizing: border-box;  
}  
  
body {  
  height: 100vh;  
  font-family: 'Lato', sans-serif;  
  background: linear-gradient(to bottom, #ba8b02, #181818dd);  
  color:  grey;  
}  
  
button {  
  cursor: pointer;  
  width: 150px;  
  padding: 10px;  
  border-radius: 5px;  
  text-shadow: 4px 4px 5px rgba(0, 0, 0, 0.473);  
  letter-spacing: 1px;  
}  
  
i {  
  color:  #d01616;  
  font-size: 1.25rem;  
  margin-right: 10px;  
}  
  
#gameContainerDiv {  
  height: 90vh;  
  width: 90vw;  
  display: flex;  
  flex-direction: column;  
  justify-content: center;  
  align-content: space-around;  
  background-color:  #f4f2f2;  
}  
/**** ---Bloc Start game--- ****/  
#startGameDiv {  
  height: 50px;  
  width: 100%;  
  display: flex;  
  flex-shrink: 1;  
  justify-content: center;  
  align-items: flex-start;  
}  
  
/**** ---Bloc Game row (GLOBAL)--- ****/  
#gameRowDiv {  
  height: 100%;  
  width: 90%;  
  display: flex;  
  flex-grow: 2;  
  justify-content: space-between;  
  align-items: center;  
  margin: 40px 0;
```

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}

.player-wrapper {
  height: 500px;
  width: 300px;
  display: flex;
  flex-direction: column;
  justify-content: center;
  align-items: center;
  text-align: center;
  border-radius: 5px;
}

.player-wrapper:has(.player-name.active) {
  box-shadow: 4px 4px 5px #bebebe;
}

.player-wrapper:not(:has(.player-name.active)) {
  opacity: 0.5;
}

.player-name {
  display: flex;
  justify-content: center;
  align-items: center;
  font-size: 1.88rem;
  font-weight: 100;
  letter-spacing: 2px;
}


.player-name.active,
.player-name.active + .global {
  font-weight: 400;
  text-shadow: 4px 4px 5px rgba(0, 0, 0, 0.473);
}


.player-name.active .tour {
  height: 15px;
  width: 15px;
  margin-left: 10px;
  border-radius: 15px;
  background-color: red;
  box-shadow: 4px 4px 5px rgba(0, 0, 0, 0.319);
}

.global {
  font-size: 5rem;
  font-weight: 100;
  color: red;
}


.dice-wrapper {
  display: flex;
  justify-content: center;
  align-items: center;
  margin: 0 20px;
}

img {
  height: 100px;
```

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width: 100px;
border-radius: 10px;
background:  #fff;
box-shadow: 20px 20px 60px #bebebe, -20px -20px 60px #ffffff;
}

.player-name.active.winner,
.player-name.active.winner + .global {
  color:  #3ff607;
}


/**** ---Bloc Score row (ROUND)--- ****/
#scoreRowDiv {
  height: 150px;
  width: 100%;
  display: flex;
  flex-shrink: 1;
  justify-content: space-around;
  align-items: center;
}

.round-player {
  width: 110px;
  height: 80px;
  display: flex;
  flex-direction: column;
  justify-content: center;
  align-items: center;
  background-color:  red;
}

.round-player.active {
  box-shadow: 4px 4px 5px #bebebe;
}

.round-player:not(.active) {
  opacity: 0.5;
}

.round-player h4 {
  color:  black;
  font-weight: 300;
}

.round-player span {
  color:  white;
  font-size: 1.25rem;
}

#action-wrapper {
  display: flex;
  flex-direction: column;
  justify-content: center;
  align-items: center;
  align-content: space-between; /*TODO: A vérif*/
}

/**** ---Animation Shake--- ****/
.shake {
```

```

    animation: shake 0.5s infinite;
  }

@keyframes shake {
  0% {
    transform: rotate(8deg);
  }
  50% {
    transform: rotate(-8deg);
  }
  100% {
    transform: rotate(8deg);
  }
}

/**** ---Media Queries--- ****/
@media screen and (max-height: 900px) {
  #gameContainerDiv {
    padding: 10px 5px;
  }
  /**** ---Bloc Game row (GLOBAL)--- ****/
  .player-wrapper {
    height: 80%;
  }
}

@media screen and (max-width: 900px) {
  /**** ---Bloc Game row (GLOBAL)--- ****/
  #gameRowDiv .player-wrapper {
    margin: 0 5px;
  }
}

@media screen and (max-width: 775px) {
  /**** ---Bloc Game row (GLOBAL)--- ****/
  #gameRowDiv {
    margin: 0;
    height: 70%;
  }
  #gameRowDiv .player-wrapper {
    height: 40%;
    width: 60%;
  }
  #gameRowDiv .player-name,
  #gameRowDiv .global span {
    font-size: 95%;
  }
  #gameRowDiv img {
    height: 80%;
    width: 80%;
  }
  /**** ---Bloc Score row (ROUND)--- ****/
  #scoreRowDiv .round-player h4 {
    font-size: 85%;
  }
}

@media screen and (max-width: 600px) {
  i {
    font-size: 0.94rem;
  }
}

```

```
/* ---Bloc Game row (GLOBAL)--- */
#gameRowDiv .player-name,
#gameRowDiv .global span {
  font-size: 85%;
}

@media screen and (max-width: 480px) {
  /* ---Bloc Game row (GLOBAL)--- */
  #gameRowDiv {
    flex-direction: column;
  }
  /* ---Bloc Score row (ROUND)--- */
  #scoreRowDiv {
    width: 50%;
  }
  #scoreRowDiv .round-player {
    padding: 5px;
  }
  #scoreRowDiv .round-player h4 {
    font-size: 75%;
  }
}
```