### Demystifying ARM TrustZone TEE Client API using OP-TEE

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#### **ABSTRACT**

Recently, sensitive information such as financial data and electronic payment systems have been stored in mobile devices. To protect important data, TEE technology has emerged, a trusty and safe execution environment. In particular, ARM TrustZone technology, which is mainly used in mobile, divides one physical processor into Normal World and Secure World to provide a safer execution environment. Recently, various manufacturers have started using TrustZone technology, but existing commercial TEEs have limitations in conducting security research using TrustZone. Therefore, this paper introduces OP-TEE which is an open source project for implementing ARM TrustZone technology and TEE Client API that communicates with Trusted Application of TrustZone Secure World. To demystify TEE Client API, we also implemented a simple trusted application for communication between Normal World and Secure World in OP-TEE OS using QEMU emulator.

#### **CCS CONCEPTS**

Computer systems organization → Embedded systems; Embedded hardware.

#### **KEYWORDS**

ARM Processor, TrustZone, Trusted Execution Environment, OPTEE

#### 1 INTRODUCTION

The advances in mobile technology and the spread of smartphones have made smartphones important in our lives. In particular, smartphone was stored sensitive data due to services such as Samsung Pay, Apple Pay, and Mobile Banking and was increased attacks to steal them. According to SKYBOX Security's Vulerability and Threat Trends Report, vulnerabilities and exploits continue to increase. In particular, Google Android accounts for 35% of all vulnerabilities and is the highest in top 10 product list[1]. Thus, TEE(Trusted Execution Environment) technology has made to store and safely execute important data in mobile environments. TEE is a hardware

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security technology that isolates the execution of secure programs from the another of the program[2]. Embedded devices mostly use ARM TrustZone technology[3]. Samsung Knox which are used to secure Samsung Pay and Samsung smartphones is the representative TrustZone technology platforms[4].

ARM TrustZone has support for GlobalPlatform TEE Client API and TEE Internal Core API. TEE Client API is used to communicate with Trusted Application. However, recently attacks have appeared targeting Trusted Applications and security study is required[5]. The paper will help to demystify and implement the TEE Client API used to communicate with Trusted Application for TrustZone security study. commercial TEEs have limitations in conducting security research using TrustZone. Therefore, we implement TrustZone environment using OP-TEE(Open Portable Trusted Execution Environment), an open source project[6]. The paper is composed as follows. Section 2 introduces ARM TrustZone and open source project OP-TEE for ARM TrustZone Implement. Senction 3 introduces TEE Client API. In addition we directly implement TrustZone environment using OP-TEE and trusted application using TEE Client API. Concluding remarks are included in Section 4.

#### 2 BACKGROUND

#### 2.1 Structure of ARM TrustZone

ARM Processor uses ARM TrustZone technology to implement the TEE environment. ARM TrustZone is a hardware security technology that divides one physical processor into Normal World and Secure World, to run software safely. Both worlds are divided into user mode and privileged mode according to Exception Level. However, since the two worlds do not run at the same time, a

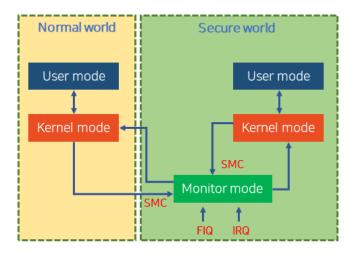


Figure 1: Stucture of ARM Trustzone[3]

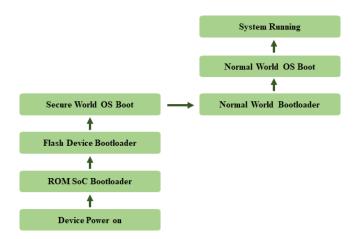


Figure 2: TrustZone Secure boot Process[3]

switch is required to change from the normal world to the secure world. Therefore, Monitor Mode was added in existing ARM operation modes(User Mode, Abort Mode, FIQ Mode, Undefined Mode, IRQ Mode, System Mode, SVC Mode). Monitor Mode operate only when SMC(Secure Monitor Call), IRQ, and FIQ occur. Therefore, Normal application running in Usermode is unable to switch between worlds. In particular, Jobs that require security such as TIMA(TrustZone-based Integrity Measurement Architecture), mobile payment services, and DRM are executed only through Secure World. Normal World applications request execution from Secure World through SMC[3]. ARM TrustZone provides security process to ensure platform integrity through a boot process called Secure Boot, as shown in Fig. 2. The Secure Boot process is initiated by running the ROM SoC Bootloader to initialize peripherals such as memory controller. Next, boot the Secure World OS from the flash device and then boot the Normal World OS. Boot starts first in Secure World, allowing you to run a security check before Normal World's application has a chance to modify your system[3].

# 2.2 OP-TEE(Open Portable Trusted Execution Environment)

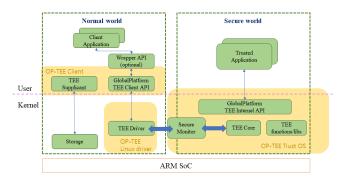


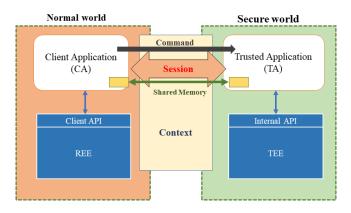
Figure 3: OP-TEE Software Architecture[7]

OP-TEE is an open source TEE that implements TrustZone technology. OP-TEE Project is managed and deployed by Linaro, with

engineer, non-profit organization that aims to open source on Linux based on ARM. It is designed to use ARM TrustZone technology and is implemented according to Global Platform's TEE Client API 1.0 and GlobalPlatform TEE Internal API 1.0[8]. OP-TEE consists of three components, OP-TEE Client, OP-TEE Linux driver, and OP-TEE Trusted OS, as shown in Fig. 3. It is alsoensures platform integrity with TrustZone Secure boot. The OP-TEE project provides the ability to implement a TrustZone environment on a real device or virtual environment, and officially supports multiple platforms[8].

## 3 COMMUNICATES WITH TRUSTED APPLICATION

#### 3.1 TEE Client API



**Figure 4: TEE Client API Concepts** 

ARM TrustZone supports TEE Client API to communicate with TEE Trusted Application in Secure World. GlobalPlatform specifies TEE Client API concepts as shown in Fig. 4 so that CA(Client Application) in REE(Rich Execution Environment) can communicate with TA(Trusted Application) in TEE[9]. REE is a modern operating system such as Windows, Linux, Mac OS, Android or iOS. TEE is an environment that can be executed separately from REE, such as QSEE[10], OP-TEE, Kinibi, Trustcore or TEEGRIS[11].

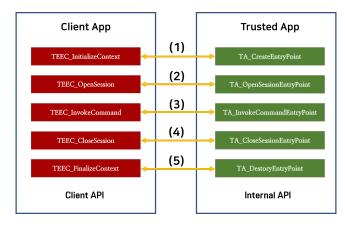


Figure 5: Communication process Using TEE Client API

Table 1: Data Types of Client API[9]

| Struct          | Description                                                                                        |
|-----------------|----------------------------------------------------------------------------------------------------|
| TEEC_Result     | Defined to contain the return code that is<br>the result of calling a TEE Client API func-<br>tion |
| TEEC_UUID       | Contains a UUID type defined in RFC4122 and used to identify the TA                                |
| TEEC_Context    | Logical container that associates the CA with a specific TEE                                       |
| TEEC_Session    | Logical container linking a CA with a particular TA                                                |
| TEEC_Shared     | CA memory blocks registered or allocated                                                           |
| Memory          | to shared memory                                                                                   |
| TEEC_Temp       | Shared memory temporarily created by TA                                                            |
| Memory Refer-   | service request                                                                                    |
| ence            |                                                                                                    |
| TEEC_Registered | Define a memory reference to use some                                                              |
| Memory Refer-   | of TEEC_SharedMemory for TA service re-                                                            |
| ence            | quests                                                                                             |
| TEEC_Value      | 32-bit unsigned integer that does not refer                                                        |
|                 | to shared memory but is passed by value                                                            |
| TEEC_Parameter  | Define the parameters of TEEC_Operation                                                            |
| TEEC_Operation  | Define TEEC_Parameter and Data Delivery Direction                                                  |

Generally, the application of TrustZone is divided into CA running in REE and TA running in TEE. CA and TA can not be connected directly because these run in a separate environment, but if it called TEE Client API and Internal API functions in pairs like Fig. 5., it can communicate as shown in Fig. 4[9].

CA needs to connect to Secure World (TEE) before connecting to TA. Logical connection between CA and Secure World is called Context. Context is initialized in CA through the *TEEC\_InitializeContext* function. When the instance of the TA is created, TA calls *TA\_Create Entry Point* function as shown in Fig. 5 (1). Additionally, one CA may have multiple contexts.

The connection between CA and TA after the initialization of context is called Session. TEE Session is the logical container linking a CA with a particular TA. TEE Session is created in CA through <code>TEEC\_OpenSession</code> function, TA connects by calling the <code>TA\_OpenSessionEntryPoint</code> function as shown in Fig. 5 (2). UUID (Universally Unique Resource Identifier) information is required to open a session. At this time, one CA can open multiple sessions for a several of TAs that can know UUID. But note that CA cannot connect to all TAs and only can connect to a specific TA. As shown in Fig. 4, communication between CA and TA uses shared memory, and CA and TA call Command in specified Session through <code>TEEC\_InvokeCommand</code> and <code>TA\_InvokeCommandEntryPoint</code> as shown in Fig. 5(3).

Finally, to complete the communication, the Session is closed and the context is finalized. Therefore, CA and TA call functions that *TEEC\_CloseSession* and *TA\_CloseSessionEntryPoint*, *TEEC\_Finalize Context* and *TA\_DestoryEntryPoint* as shown in Fig. 5(4), Fig. 5(5).

Table 2: CA Operation function of Client API[9]

| Function        | Description                                  |
|-----------------|----------------------------------------------|
| TEEC_Initialize | Create a context, a logical connection be-   |
| Context         | tween TEE and CA                             |
| TEEC_Finalize   | Release the logical connection stored in the |
| Context         | context                                      |
| TEEC_Open       | Create session by connecting TA and CA       |
| Session         | specified by UUID                            |
| TEEC_Invoke     | Service request by function or service ID of |
| Command         | TA connected to Session                      |
| TEEC_Close      | Terminate TA connection with CA stored       |
| Session         | in Session                                   |
| TEEC_Register   | Register CA's memory block in shared mem-    |
| SharedMemory    | ory in context scope                         |
| TEEC_Allocate   | Allocate CA memory block to shared mem-      |
| SharedMemory    | ory in context scope                         |
| TEEC_Release    | Deallocate the block of memory from          |
| SharedMemory    | shared memory                                |
| TEEC_Request    | Create Session or Stop TA Service            |
| Cancellation    |                                              |
| TEEC_PARAM      | Set parameter directionality of              |
| _TYPES          | TEEC_Operation                               |

Table 3: TA Interface function of internal API[9]

| Function        | Description                                |
|-----------------|--------------------------------------------|
| TA_CreateEntry  | Run the first time the CA to TA connection |
| Point           | is run                                     |
| TA_OpenSession  | Run the first time the CA to TA connection |
| EntryPoint      | is run                                     |
| TA_Invoke       | Paired with TEEC_InvokeCommand to pro-     |
| Command         | vide the service according to the function |
| EntryPoint      | or service ID of the TA                    |
| TA_CloseSession | Paired with TEEC_CloseSession to discon-   |
| EntryPoint      | nect CA and TA                             |
| TA_Destroy En-  | Run when CA to TA is completely termi-     |
| tryPoint        | nated                                      |

ClientAPI is defined in header file named "tee\_client\_api.h". The C Data type used by the Cilent API is defined as shown in Table 1. And functions of TEE Client API and TEE Internel API are shown in Table 2, Table 3[9].

#### 3.2 TEE Client API on OP-TEE

Commercial TEEs are limited in implementing and experimenting with read devices Trusted Application for security research. Thus, we developed Trusted Application using TEE Client API in OP-TEE. Building QEMUv8 according to the instructions in the OP-TEE documentation[8] builds the ARMv8 64-bit TrustZone virtual environment and runs the QEMU emulator. After a successful build with no errors and the QEMU emulator running, jobs of Normal World and Secure World can be monitored into two terminal windows. In order to test communication process between CA and TA,

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we developed a simple test application using TEE Client API. If it works, it calls the TA function that returns the squared integer through the TEEC\_InvokeCommand function.

```
Normal

* L D X

File Edit View Search Terminal Help

# testapp 12
==== Test Application Start ====

[Log] TEEC InitializeContext called

[Log] TEEC OpenSession called

user input_value (argv[1]) : 12

[Log] TEEC InvokeCommand function called

user_input_value (After TA fuction has been called) : 144

[Log] TEEC CloseSession called

[Log] TEEC_FinalizeContext called

#
```

Figure 6: TEST APP running on Normal World

```
File Edit View Search Torminal Help
D/TC:? 0 load elf:827 Lookup user TA ELF 0a3dc398-edf9-4365-b00f-648
026a2a4c5 (REE)
D/TC:? 0 load elf from store:795 ELF load address 0x40005000
D/TC:? 0 tee ta init user ta session:1017 Processing relocations in
0a3dc398-edf9-4365-b00f-648026a2a4c5
I/TA: [Log] TA CreateEntryPoint function has been called
I/TA: [Log] TA_OpenSessionEntryPoint function has been called
I/TA: [Log] TA_InvokeCommandEntryPoint function has been called
I/TA: [Log] TA Square funtion has been called by CA
I/TA: [Log] Got value: 12 from NormalWorld
I/TA: [Log] Squared the value of normal world: 144
D/TC:? 0 tee_ta_close_session:389 bestroy session
I/TA: [Log] TA_CloseSessionEntryPoint function has been called
I/TA: [Log] TA_CloseSessionEntryPoint function has been called
I/TA: [Log] TA_DestroySentryPoint function has been called
D/TC:? 0 tee ta_close_session:425 bestroy TA ctx
```

Figure 7: TEST APP running on Secure World

Fig. 6 and Fig. 7 shows the test application running in the normal world and secure world. Since the debug mode was used to log each function, it was confirmed that the TEE Client API function was called with a CA and TA pair as shown in Fig. 5. In addition, OP-TEE project provides source code for testing TEE. OP-TEE sanity testsuite, called xtest, has 8 TAs for the kernel, internal APIs, client APIs, cryptographic tests, and includes 62 test commands.

#### 4 CONCLUSIONS

ARM TrustZone, used in numerous mobile devices for trusted execution, have become important in embedded security. Attacks targeting TrustZone have also increased, and research on TrustZone is required[5]. In this paper, we introduced TEE Client API used to communicate with Trusted Application for TrustZone security study. In addition, we implemented a simple example of TEE Client API for communication between Normal World and Secure World in OP-TEE OS. We built a TrustZone environment on a virtual ARM v8 system using QEMU, but the OP-TEE project allows us to use the TrustZone environment on other real devices. As a future study, we will conduct a TrustZone security vulnerability study by building an ARM TrustZone environment on real devices.

#### **ACKNOWLEDGMENTS**

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