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**EXP NO: 1** 

Aim: Implementation of Coordinate system conversion 1: Cartesian to Cylindrical, Cartesian to Spherical 2: Cylindrical to Cartesian, Cylindrical to Spherical. 3: Spherical to Cartesian, Spherical to Cylindrical

Software used: MATLAB

**Theory**: Cartesian Coordinates: Cartesian coordinates are a system used to uniquely determine the position of a point in space. In a 2-dimensional space, it is defined by two axes: the x-axis (horizontal) and the y-axis (vertical). The position of any point in this plane is determined by a pair of numerical coordinates (x,y)(x,y)(x,y). Each coordinate represents the distance of the point from the respective axis.

In a 3-dimensional space, an additional z-axis (perpendicular to both the x and y axes) is introduced, and a point is represented by a triplet (x,y,z)(x,y,z), where:

- x is the distance from the yz-plane.
- y is the distance from the xz-plane.
- z is the distance from the xy-plane.

**Spherical Coordinates**: Spherical coordinates provide a different method to locate a point in space using three parameters: radius rrr, polar angle  $\theta$  (often called colatitude), and azimuthal angle:

- r: The distance from the origin to the point.
- $\theta$ : The angle between the positive z-axis and the line formed between the origin and the point (0  $\theta$ \theta $\theta$   $\pi$ ).
- : The angle between the positive x-axis and the projection of the point onto the xy-plane (0  $< 2\pi$ ).

<u>Cylindrical Coordinates</u>: Cylindrical Coordinates are a hybrid between Cartesian and spherical systems. They use three parameters: radius r, azimuthal angle, and height z:

- r: The radial distance from the origin to the projection of the point onto the xy-plane.
- : The same as in spherical coordinates, representing the angle between the positive x-axis and the projection of the point onto the xy-plane.
- z: The height of the point above the xy-plane, similar to the z-coordinate in Cartesian coordinates.

• A point in cylindrical coordinates is represented as (r,,z)

#### **Pointwise Comparison**

- In Cartesian Coordinates: A point is expressed as (x,y,z) with each value representing a linear distance along a principal axis.
- In Spherical Coordinates: A point is expressed as  $(r,\theta)$ , with r indicating the radial distance,  $\theta$  theta $\theta$  the angle from the z-axis, and the angle in the xy-plane.
- In Cylindrical Coordinates: A point is expressed as (r,,z) combining the radial distance and angular position from spherical coordinates with the height from Cartesian coordinates.

## 1.1 Cartesian to Cylindrical Co-ordinate

```
%Declaration of the variables :
x = 35;
y = 50;
z = 10;
fprintf("The cartesian coordinates are: ");
The cartesian coordinates are:
fprintf("x");disp(x);
    35
fprintf("y");disp(y);
    50
fprintf("z");disp(z);
    10
%Conversion of Cartesian to Cylindrical
m = x^2 + y^2 ;
rho= sqrt(m);
phi = atan(y/x);
z=z;
fprintf("the cylindrical cordinates are ");
the cylindrical cordinates are
fprintf("the radial distance :");disp( rho);
the radial distance: 61.0328
fprintf("the angle with the x axis is :");disp(phi);
```

the angle with the x axis is : 0.9601

```
fprintf("the height of the cylinder :");disp(z);
the height of the cylinder :
```

### 1.2 Cartesian to Spherical Co-ordinate

```
%Conversion of Cartesian to Spherical
n = x^2 + y^2 + z^2;
r= sqrt(n);
theta = acos(z/r);
phi = atan(y/x);
fprintf("The spherical coordinates are: ");
The spherical coordinates are:
fprintf("The radial distance is: ");disp(r);
The radial distance is:
                       61.8466
fprintf("The angle with z axis is: ");disp(theta);
The angle with z axis is: 1.4084
fprintf("The angle with x axis is: ");disp(phi);
The angle with x axis is:
                        0.9601
```

# 2.1 Cylindrical to Cartesian Co-ordinate

%Conversion 2.1: Cylindrical to cartesian

```
%%Declaration of the variables :
rho=25;
phi=0.4;
z = 35;
fprintf("The cylindrical coordinates are: ");
The cylindrical coordinates are:
fprintf("rho=");disp(rho);
rho=
       25
fprintf("phi=");disp(phi);
    0.4000
phi=
fprintf("z=");disp(z);
     35
7.=
```

```
x= rho*cos(phi);
 y=rho*sin(phi);
 fprintf("The cartesian coordinates are: ");
 The cartesian coordinates are:
 fprintf("x");disp(x);
    23.0265
 fprintf("y");disp(y);
     9.7355
 fprintf("z");disp(z);
     35
2.2 Cylindrical to spherical Co-ordinate
```

```
%2.2.Conversion of Cylindrical to Spherical
r = sqrt(rho^2+z^2);
theta=atan(rho/z);
phi=phi;
fprintf("The Spherical coordinates are: ");
The Spherical coordinates are:
fprintf("The radial distance ");disp(r);
The radial distance
                    43.0116
fprintf("The angle with z axis ");disp(theta);
The angle with z axis
                       0.6202
fprintf("The angle with x axis");disp(phi);
The angle with x axis
                   0.4000
```

# 3.1 Spherical to Cartesian Co-ordinate

30

```
%%Declaration of the variables :
r = 30;
phi=0.4;
theta=0.8;
fprintf("The spherical coordinates are: ");
The spherical coordinates are:
fprintf("r=");disp(r);
```

```
fprintf("phi=");disp(phi);
        0.4000
 phi=
 fprintf("theta=");disp(theta);
 theta=
        0.8000
 %Conversion 3.1: Spherical to cartesian
 x=r*cos(phi)*sin(theta);
 y=r*sin(phi)*sin(theta);
 z=r*cos(theta);
 fprintf("The cartesian coordinates are: ");
 The cartesian coordinates are:
 fprintf("x");disp(x);
    19.8219
 fprintf("y");disp(y);
     8.3805
 fprintf("z");disp(z);
    20.9012
3.2 Spherical to Cylindrical Co-ordinate
 %Conversion 3.2: Spherical to cylindrical
 rho=r*sin(theta);
 phi=phi;
 z=r*cos(theta);
 fprintf("The cylindrical coordinates are: ");
 The cylindrical coordinates are:
 fprintf("rho");disp(rho);
 rho
      21.5207
 fprintf("phi");disp(phi);
     0.4000
 phi
```

#### **Manual Solutions:**

20.9012

fprintf("z");disp(z);

| Page No.   |
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| Manual Solutions   |
| 1] 1.1] Cartesian to Polar coordinates   |
| x=35m y=50m z=10m (given)  |
| Formulae for conversion:<br>$p = \sqrt{x^2 + y^2}$ $\phi = \tan^{-1}(y x)$ $Z = Z$ |
| Applying, $p = \sqrt{35^2 + 50^2} = 61.0328  \text{m}$                             |
| $\phi = \tan^{-1}(\frac{50}{35}) = 0.9601 \text{ rad}$                             |
| 7 = 10m = 10m  |
| 1.2] Cartesian to spherical coordinates.<br>Formulae $Y = \int x^2 + y^2 + z^2$    |
| $0 = \cos\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right)$                            |
| $\phi = +an \left( \frac{y}{x} \right)$  |
| Applying, $r = \sqrt{35^2 + 50^2 + 10^2} = 61.8466m$                               |
| $0 = \cos\left(\frac{10}{0.8466}\right) = 1.4084 \text{ rad}$                      |
| 0 = tan (50) = 0.9601 rad.   |
| 6  |

Page No.

Formulae:

Applying,

$$x = 25\cos(0.4) = 23.0265 m$$
  
 $y = 25\sin(0.4) = 9.7355 m$ 

Formulae:

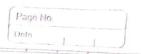
$$r = \sqrt{p^2 + z^2}$$

$$0 = \tan^{-1}(\frac{p}{z})$$

$$\varphi = \varphi$$

Applying,

$$r = \sqrt{25^2 + 35^2} = u3.0116 m$$
  
 $0 = tan^{-1} \left(\frac{25}{35}\right) = 0.6202 rad$ 



· 3.1] Spherical to cylindrical

$$\gamma = 30$$
 $\theta = 0.8 \text{ rad}$ 
 $\phi = 0.8 \text{ rad}$ 
(given)

Formulae:

Applying,

Applying,  

$$x = 30\cos(0.8)\sin(0.4) = 14.8219m$$
  
 $y = 30\sin(0.8)\sin(0.4) = 8.3805m$   
 $y = 30\sin(0.8)\sin(0.4) = 20.4012m$ 

$$y = 30 \sin(0.4)$$
 = 20.9012m

Formulae:

$$p = x \sin \theta$$
,  $\phi = \phi$ ,  $z = x \cos \theta$ 

Applying

Applying,  

$$p = 30 \sin(0.4) = 21.5207m$$

$$\frac{1}{2} = \frac{30 \cos(0.4)}{20.9012}$$

Page No.

Conclusion: From the given experiment, I was able to gain a comprehensive understanding of the interconversion between cylindrical, Cartesian and spherical coordinates. Additionally, I had an opportunity to learn a new software MATLAB, and was also able to get a hands-on experient with it. The experience not only enhance by theoretical knowledge but also develop d by my practical 12skills.