

# Curriculum Vitae

## Taninwat Kaewpankan (Ice)

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## Education:

**Professional Bachelor's degree in Frontend Development, Jensen Yrkeshögskola** (Aug 2024 - May 2026)

- Project:

- **Cinema Booking System** | Team of 4 | React, Node.js, Express.js, SQL:
  - Built a full-stack cinema booking system in a team of 4, delivering a functional app with real-time seat availability and end-to-end booking features.
  - Developed a dynamic Single-Page Application (SPA) with integrated user authentication, enabling seamless browsing and an intuitive, responsive seat selection flow.
- **Forum App** | React, Node.js, Express.js, SQL:
  - Developed a full-stack forum application, allowing users to create, edit, and manage discussion threads and replies.
  - Engineered filtering and sorting functionalities, helping users easily find relevant content by category, keyword, and activity.
- **Racha Beauty & Wellness** | Client Project | React, TailwindCSS, Node.js, Express.js:
  - Designed and built a multi-page, client-facing website, showcasing services and contact information in a modern, responsive layout.
  - Collaborated with a real client to translate their brand vision into a tailored Danish-only interface, delivering a polished digital presence aligned with their identity.

**MSc in Business and Management - Entrepreneurship, Uppsala University** (Aug 2022 - June 2023)

- Thesis: [A Social Constructivist Perspective on Entrepreneurial Learning in Business Incubators: A Case Study from Sweden](#) (Supervisor: [Ingela Sölvell](#)).
  - Investigated entrepreneurial learning in Swedish incubators, identifying networks, mentoring, and shared experience sharing as crucial drivers through a qualitative case study design.
  - Contributed theoretical insights into how incubators can support entrepreneurs' development from a social constructivist perspective.

**BA in Game Design and Project Management, Uppsala University** (Aug 2019 - June 2022)

- Projects: [Fly Away, Armored Division](#)
- Thesis: [Thrill vs. Cybersickness: A study on camera settings' impact on immersion and cybersickness in VR Racing Games](#) (Supervisor: [Masaki Hayashi](#)).
  - Investigated the impact of camera settings on immersion and cybersickness in VR racing games, balancing heightened experience (thrill) against the risk of user discomfort.
  - Conducted empirical user testing and provided recommendations for VR camera design to improve playability and user comfort.

## Experience:

**(Volunteer) Head of Millennial Consulting, Copenhagen, Denmark** (Sep 2023 - May 2025)

- Managed and monitored two-month consulting projects end-to-end, delivering 100% on-time completion and achieving a 90%+ client satisfaction rate.
- Facilitated 10+ project kick-offs, planning workshops, and mentor-led sessions, supporting 75+ students in

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developing real-world problem-solving skills and increasing engagement scores by 30%.

- Directed daily operations and internal communications, implementing a hybrid project management model that improved efficiency by 30% and reduced coordination delays by 20%.
- Spearheaded workflow, documentation, and knowledge-sharing improvements, creating sustainability strategies that enabled smooth handovers and ensured continuity across 3+ program cycles.

## Business development Intern at [Spreadly](#), Munich, Germany (Remote)

(Jan 2023 - Mar 2023)

- Conducted market research and competitor analysis, identifying 3+ new business opportunities and supporting data-driven strategy decisions.
- Supported the rollout of business development strategies, contributing to a 15% increase in qualified leads during the internship period.
- Created and maintained 10+ sales and marketing materials (presentations, proposals, case studies), streamlining the sales process and improving client pitch consistency.

## Skills:

**Languages:** Thai (Native), English (Fluent), Swedish (Fluent) and Danish (Beginner).

**Frontend Development:** HTML5, CSS3, JavaScript (ES6+), React.js, TypeScript, TailwindCSS, Next.js, Responsive Design, Single-Page Applications (SPA), Basic UX/UI Design Principles, Figma

**Backend/API & Database:** Node.js, Express.js, RESTful API, Supabase, SQL, SQLite, PostgreSQL

**Tools & Version Control:** Git, GitHub, Vercel, Render, Netlify, VSCode, npm, Jira, Trello, Google Workspace

**Soft Skills:** Team Collaboration, Communication, Problem-Solving, Adaptability, Flexibility, and Attention to detail.