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## **Problem 2:** Design a data structure that follows the constraints of **Least Recently Used (LRU) cache**

class LRUCache:

```
class Node:
  def init_(self, key=None, value=None):
    self.key = key
    self.value = value
    self.prev = None
    self.next = None
def init_(self, capacity):
  self.capacity = capacity
  self.cache = {}
  self.head = self.Node()
  self.tail = self.Node()
  self.head.next = self.tail
  self.tail.prev = self.head
def _add_node(self, node):
  # Add a node to the front of the linked list
  node.prev = self.head
  node.next = self.head.next
  self.head.next.prev = node
  self.head.next = node
def _remove_node(self, node):
  # Remove a node from the linked list
  prev = node.prev
  next = node.next
```

prev.next = next

next.prev = prev

```
def _move_to_front(self, node):
    # Move a node to the front of the linked list
    self._remove_node(node)
    self._add_node(node)
  def _pop_tail(self):
    # Remove and return the tail node from the linked list
    tail_node = self.tail.prev
    self._remove_node(tail_node)
    return tail_node
  def get(self, key):
    if key in self.cache:
      node = self.cache[key]
      self._move_to_front(node)
      return node.value
    else:
      return -1
  def put(self, key, value):
    if key in self.cache:
      node = self.cache[key]
      node.value = value
      self._move_to_front(node)
    else:
      new_node = self.Node(key, value)
      self.cache[key] = new_node
      self._add_node(new_node)
      if len(self.cache) > self.capacity:
         tail_node = self._pop_tail()
         del self.cache[tail_node.key]
lru_cache = LRUCache(2)
lru_cache.put(1, 1)
lru_cache.put(2, 2)
```

```
print(lru_cache.get(1))
lru_cache.put(3, 3)
print(lru_cache.get(2))
lru_cache.put(4, 4)
print(lru_cache.get(1))
print(lru_cache.get(3))
```

print(Iru\_cache.get(4))

