Experiment 1

Objective: Overview of Git and GitHub, Setting Up GitHub Account, Initializing a GitHub Repository and pushing a README File.

Software Used/Tools Required: Git, GitHub Account, Visual Studio Code.

Theory overview:

1.Git: Version Control System

- Definition: Git is a distributed version control system (VCS) used to track changes in source code during software development.
- Purpose: It allows multiple developers to work on a project simultaneously, keeping track of every change.
- Key Features:
 - ➤ Commits: Save points in your code history.
 - > Branches: Independent versions of the code to test or develop features.
 - ➤ Merging: Combining changes from different branches.
 - Distributed: Every developer has a full copy of the repository.
- Commands to Know: git init, git clone, git status, git add, git commit, git push, git pull, git merge, git branch.

2.GitHub: Code Hosting Platform

- Definition: GitHub is a cloud-based platform for hosting and managing Git repositories.
- Purpose: It provides tools for collaboration, code sharing, and project management.
- Key Features:
 - Repositories (Repos): Projects stored online.
 - ➤ Pull Requests (PRs): Propose changes and get them reviewed.
 - > Issues: Track bugs or tasks.
 - Actions: Automate workflows like testing or deployment.
 - Social Coding: Collaborate through forks, stars, followers.
- Common Use: Team projects, open source, portfolio hosting.

3. Visual Studio

IDE (Integrated Development Environment)

• Definition: Visual Studio is a comprehensive IDE from Microsoft used to develop applications for Windows, the web, cloud, and more.

- Purpose: It helps developers write, debug, and deploy code efficiently.
- Key Features:
 - ➤ Code Editor with IntelliSense (auto-complete & suggestions).
 - > Debugger to find and fix errors.
 - Designer Tools for UI/UX.
 - Extensions to support many languages and tools (e.g., Git integration).
 - ➤ GitHub integration: Push/pull code, manage branches, and handle commits from within the IDE.

Procedure:

1. Install Git on your system

- Visit https://git-scm.com/downloads
- Download and install Git based on your OS (Windows/Mac/Linux)
- After installation, open terminal (or Git Bash) and verify by running:
- git --version

2. Create a GitHub account

- Go to https://github.com
- Sign up with your email, choose a username, and set a password
- After logging in, click New Repository to create a remote repo
- Give it a name (e.g., OST-Lab), make it public/private, and **do not initialize** with README (optional if pushing from local)

3. Initialize Git in your local project folder

- Open terminal in the folder where you want to keep your project files
- Run the following command:
 - git init
- This creates a .git folder and makes it a Git repository

4. Create a README.md file

- Inside your project folder, create a file named README.md
- Add basic content to it, such as:
- # OST Lab

• This repository contains experiments and assignments for the Operating Systems & Technology Lab.

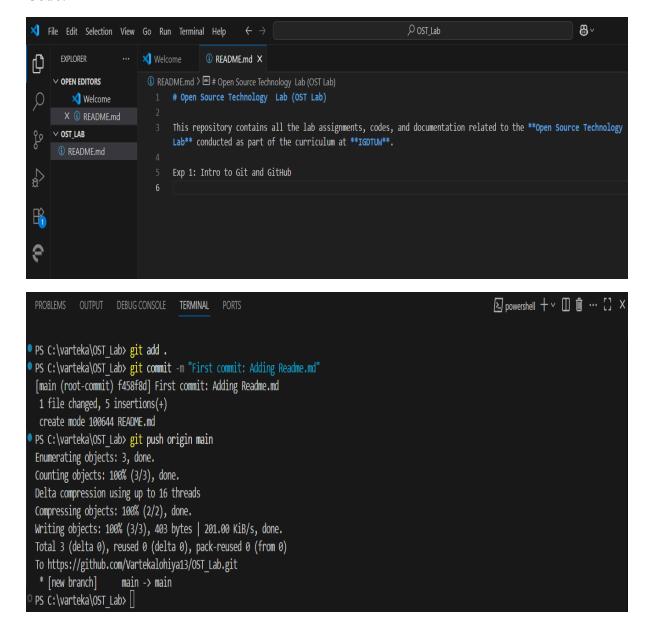
5. Stage and commit the file

- Use the following commands:
- git add README.md
- git commit -m "Initial commit with README"

6. Connect to GitHub and push the code

- git add.
- git commit m "First Commit"
- git push origin main

Code:



Output:

