

**VISVESVARAYA TECHNOLOGICAL UNIVERSITY**

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**LABORATORY**

**MANUAL**

**DATA STRUCTURES AND LABORATORY**

**BCSL305**

**III Semester**

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**DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING**

**(Accredited by NBA)**

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## **1. Vision, Mission of the Institute**

### **• Vision of Institute**

Acharya Institute of Technology, committed to the cause of value-based education in all disciplines, envisions itself as a fountainhead of innovative human enterprise, with inspirational initiatives for Academic Excellence.

### **• Mission of the institute**

Acharya Institute of Technology strives to provide excellent academic ambiance to the students for achieving global standards of technical education, foster intellectual and personal development, meaningful research and ethical service to sustainable societal needs.

## **2. Vision, Mission of the Department**

### **• Vision of the Department**

Envisions to be recognized for quality education and research in the field of Computing, leading to creation of competent engineers, who are innovative and adaptable to the changing demands of industry and society.

### **• Mission of the Department:**

- ✓ Act as a nurturing ground for young computing aspirants to attain the excellence by imparting quality education and professional ethics
- ✓ Collaborate with industries and provide exposure to latest tools/ technologies.
- ✓ Create an environment conducive for research and continuous learning

## **3. Program Educational Objectives (PEOs)**

Students shall

- Have a successful career in academia, R&D organizations, IT industry or pursue higher studies in specialized field of Computer Science and Engineering and allied disciplines.
- Be competent, creative and a valued professional in the chosen field

- Engage in life-long learning, professional development and adapt to the working environment quickly
- Become effective collaborators and exhibit high level of professionalism by leading or participating in addressing technical, business, environmental and societal challenges.

#### 4. Program Specific Outcomes:

| PSO                   | Statement   |
|-----------------------|---|
| <b>Students shall</b> |   |
| PSO-1:                | Apply the knowledge of hardware, system software, algorithms, networking and data bases.  |
| PSO-2:                | Design, analyze and develop efficient, Secure algorithms using appropriate data structures, databases for processing of data.   |
| PSO-3:                | Be Capable of developing stand alone, embedded and web-based solutions having easy to operate interface using Software Engineering practices and contemporary computer programming languages. |

#### 5. Program Outcomes

Engineering Graduates will be able to:

1. Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

PSO Statement

Students shall

PSO-1: Apply the knowledge of hardware, system software, algorithms, networking and data bases.

PSO-2: Design, analyze and develop efficient, Secure algorithms using appropriate data structures, databases for processing of data.

PSO-3:

Be Capable of developing stand alone, embedded and web-based solutions having easy to operate interface using Software Engineering practices and contemporary computer programming languages.

2. Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
3. Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
4. Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
5. Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
6. The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
7. Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
8. Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
9. Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
10. Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

11. Project management and finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

12. Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

### **COURSE OUTCOMES :**

| <b>COs</b>       | <b>Course outcome Description</b>   |
|------------------|---|
| <b>BCSL305.1</b> | <b>Demonstrate the working of different types of linear data structures and its applications</b>        |
| <b>BCSL305.2</b> | <b>Apply non-linear data structures and hashing techniques to provide solution for a given problem.</b> |

| <b>outcomes</b> | <b>Program Outcomes</b> |          |          |          |          |          |          |          |          |           |           |           | <b>Program specific outcomes (PSOs)</b> |          |          |
|-----------------|-------------------------|----------|----------|----------|----------|----------|----------|----------|----------|-----------|-----------|-----------|---|----------|----------|
|                 | <b>1</b>                | <b>2</b> | <b>3</b> | <b>4</b> | <b>5</b> | <b>6</b> | <b>7</b> | <b>8</b> | <b>9</b> | <b>10</b> | <b>11</b> | <b>12</b> | <b>1</b>                                | <b>2</b> | <b>3</b> |
| BCSL305.1       | 2                       | 1        |          |          |          |          |          |          |          | 1         |           |           |   | 1        |          |
| BCSL305.2       | 2                       | 1        | 1        |          |          |          |          |          |          | 1         |           | 1         | 1                                       | 2        |          |

| SL | Name of Program   | Page No |
|----|---|---------|
| 1  | <p>Develop a Program in C for the following:</p> <p>a) Declare a calendar as an array of 7 elements (A dynamically Created array) to represent 7 days of a week. Each Element of the array is a structure having three fields. The first field is the name of the Day (A dynamically allocated String), The second field is the date of the Day (A integer), the third field is the description of the activity for a particular day (A dynamically allocated String).</p> <p>b) Write functions create(), read() and display(); to create the calendar, to read the data from the keyboard and to print weeks activity details report on screen.</p> |         |
| 2  | <p>Develop a Program in C for the following operations on Strings.</p> <p>a. Read a main String (STR), a Pattern String (PAT) and a Replace String (REP)</p> <p>b. Perform Pattern Matching Operation: Find and Replace all occurrences of PAT in STR with REP if PAT exists in STR. Report suitable messages in case PAT does not exist in STR Support the program with functions for each of the above operations. Don't use Built-in functions.</p>  |         |
| 3  | <p>Develop a menu driven Program in C for the following operations on STACK of Integers</p> <p>(Array Implementation of Stack with maximum size MAX)</p> <p>a. Push an Element on to Stack</p> <p>b. Pop an Element from Stack</p> <p>c. Demonstrate how Stack can be used to check Palindrome</p> <p>d. Demonstrate Overflow and Underflow situations on Stack</p> <p>e. Display the status of Stack</p> <p>f. Exit</p> <p>Support the program with appropriate functions for each of the above operations</p>   |         |
| 4  | <p>Develop a Program in C for converting an Infix Expression to Postfix Expression. Program should support for both parenthesized and free parenthesized expressions with the operators: +, -, *, /, % (Remainder), ^ (Power) and alphanumeric operands.</p>  |         |
| 5  | <p>Develop a Program in C for the following Stack Applications</p> <p>a. Evaluation of Suffix expression with single digit operands and operators: +, -, *, /, %, ^ .</p> <p>b. Solving Tower of Hanoi problem with n disks</p>   |         |

|    |   |  |
|----|---|--|
| 6  | <p>Develop a menu driven Program in C for the following operations on Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX)</p> <ol style="list-style-type: none"> <li>Insert an Element on to Circular QUEUE</li> <li>Delete an Element from Circular QUEUE</li> <li>Demonstrate Overflow and Underflow situations on Circular QUEUE</li> <li>Display the status of Circular QUEUE</li> <li>Exit</li> </ol> <p>Support the program with appropriate functions for each of the above operations</p>  |  |
| 7  | <p>Develop a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: <i>USN, Name, Programme, Sem, PhNo</i></p> <ol style="list-style-type: none"> <li>Create a SLL of N Students Data by using <i>front insertion</i>.</li> <li>Display the status of SLL and count the number of nodes in it</li> <li>Perform Insertion / Deletion at End of SLL</li> <li>Perform Insertion / Deletion at Front of SLL(Demonstration of stack)</li> <li>Exit</li> </ol>  |  |
| 8  | <p>Develop a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Employee Data with the fields: <i>SSN, Name, Dept, Designation, Sal, PhNo</i></p> <ol style="list-style-type: none"> <li>Create a DLL of N Employees Data by using <i>end insertion</i>.</li> <li>Display the status of DLL and count the number of nodes in it</li> <li>Perform Insertion and Deletion at End of DLL</li> <li>Perform Insertion and Deletion at Front of DLL</li> <li>Demonstrate how this DLL can be used as Double Ended Queue.</li> <li>Exit</li> </ol> |  |
| 9  | <p>Develop a Program in C for the following operations on Singly Circular Linked List (SCLL) with header nodes</p> <ol style="list-style-type: none"> <li>Represent and Evaluate a Polynomial <math>P(x,y,z) = 6x^2y^2z - 4yz^5 + 3x^3yz + 2xy^5z - 2xyz^3</math></li> <li>Find the sum of two polynomials <math>POLY1(x,y,z)</math> and <math>POLY2(x,y,z)</math> and store the result in <math>POLYSUM(x,y,z)</math></li> </ol> <p>Support the program with appropriate functions for each of the above operations</p>  |  |
| 10 | <p>Develop a menu driven Program in C for the following operations on Binary Search Tree (BST) of Integers .</p>  |  |



|    |   |  |
|----|---|--|
|    | <p>a. Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2</p> <p>b. Traverse the BST in Inorder, Preorder and Post Order</p> <p>c. Search the BST for a given element (KEY) and report the appropriate message</p> <p>d. Exit</p>   |  |
| 11 | <p>Develop a Program in C for the following operations on Graph(G) of Cities</p> <p>a. Create a Graph of N cities using Adjacency Matrix.</p> <p>b. Print all the nodes reachable from a given starting node in a digraph using DFS/BFS method</p>  |  |
| 12 | <p>Given a File of N employee records with a set K of Keys (4-digit) which uniquely determine the records in file F. Assume that file F is maintained in memory by a Hash Table (HT) of m memory locations with L as the set of memory addresses (2-digit) of locations in HT. Let the keys in K and addresses in L are Integers. Develop a Program in C that uses Hash function <math>H: K \rightarrow L</math> as <math>H(K)=K \bmod m</math> (remainder method), and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.</p> |  |

## PROGRAMS

### 1. Develop a Program in C for the following:

a) Declare a calendar as an array of 7 elements (A dynamically Created array) to represent 7 days of a week. Each Element of the array is a structure having three fields. The first field is the name of the Day (A dynamically allocated String), The second field is the date of the Day (A integer), the third field is the description of the activity for a particular day (A dynamically allocated String).

b) Write functions create(), read() and display(); to create the calendar, to read the data from the keyboard and to print weeks activity details report on screen.

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
struct calElement
{
    char *day;
    int date;
    char *activity;
};
struct calElement* create() // it creates calendar structure for 7 days
{
    struct calElement *calendar;
    // dynamic allocation for calendar
    calendar = (struct calElement *)malloc(sizeof(struct calElement)*7);
    return calendar;
}
void read(struct calElement *calendar)
{
    // Local Variable to store string elements
    char day[10];
    char activity[25];
    int i, date;
    for(i = 0; i<7; i++)
    {
        printf("Enter the day : ");
        scanf("%s",day);
```

```

        calendar[i].day = (char *)malloc(strlen(day)+1); // dynamically allocated memory for day
        strcpy(calendar[i].day, day); // copy day from local variable to heap
        printf("Enter the date : ");
        scanf("%d",&date);
        calendar[i].date = date;
        getchar();
        printf("Enter description of the activity : ");
        scanf("%[^\n]s",activity);
        // dynamically allocate memory for activity
        calendar[i].activity = (char *)malloc(strlen(activity)+1);
        strcpy(calendar[i].activity, activity); // copy activity from local variable to heap
    }
}

void display(struct calElement *calendar)
{
    int i;
    printf("\n\nYour calendar\n");
    printf("Day\t\tDate\t\tActivity");
    //Display the calendar
    for(i = 0; i<7; i++){
        printf("\n%s\t\t%d\t\t%s",calendar[i].day,calendar[i].date,calendar[i].activity );
    }
}

void main()
{
    struct calElement *calendar; // create structure variable of type pointer
    calendar=create(); //call create function
    read(calendar); // read function to read all inputs
    display(calendar); // Function to print calendar
    free(calendar); // Release the memory allocated dynamically
}

```

## OUTPUT :

```

Enter the day : Mon
Enter the date : 10
Enter description of the activity : DS Class
Enter the day : Tue
Enter the date : 11
Enter description of the activity : Visit Library

```

Enter the day : Wed  
Enter the date : 12  
Enter description of the activity : OS Class  
Enter the day : Thu  
Enter the date : 13  
Enter description of the activity : Research  
Enter the day : Fri  
Enter the date : 14  
Enter description of the activity : Tutorial  
Enter the day : Sat  
Enter the date : 15  
Enter description of the activity : Presentation on DD  
Enter the day : Sun  
Enter the date : 16  
Enter description of the activity : Go to Movie

Your calender

| Day | Date | Activity           |
|-----|------|--------------------|
| Mon | 10   | DS Class           |
| Tue | 11   | Visit Library      |
| Wed | 12   | OS Class           |
| Thu | 13   | Research           |
| Fri | 14   | Tutorial           |
| Sat | 15   | Presentation on DD |
| Sun | 16   | Go to Movie        |

**2. Develop a Program in C for the following operations on Strings.**

**a. Read a main String (STR), a Pattern String (PAT) and a Replace String (REP).**

**b. Perform Pattern Matching Operation: Find and Replace all occurrences of PAT in STR with REP if PAT exists in STR. Report suitable messages in case PAT does not exist in STR .Support the program with functions for each of the above operations. Don't use Built-in functions.**

```
#include<stdio.h>
char STR[100],PAT[100],REP[100],ANS[100];
int s, p, r, a, flag = 0;
//Function Declaration
void read();
void replace();
void display();
void main()
{
    read();
```

```

        replace();
        void display();
    }
    void read()
    {
        printf("Enter the MAIN string: \n");
        scanf("%[^\\n]s",STR);
        printf("Enter a PATTERN string: \n");
        scanf("%s",PAT);
        printf("Enter a REPLACE string: \n");
        scanf("%s",REP);
    }
    void replace ()
    {
        s = p = a = 0;
        while ( STR[s] != '\\0')
        {
            // Checking for Match
            if ( STR[s] == PAT[p] )
            {
                p++;
                s++;
                //if the first character is matched check for entire PAT string
                if ( PAT[p] == '\\0')
                {
                    flag=1;
                    for(r = 0; REP[r] != '\\0';r++, a++)
                        ANS[a] = REP[r];
                    p = 0;
                }
            }
            else //Mismatch
            {
                ANS[a] = STR[s];
                s++;
                a++;
                p = 0;
            }
        }
    }
    void print()
    {

```

```

    if(flag==0)
        printf("Pattern doesn't found!!!");
    else
    {
        ANS[a] = '\0';
        printf("\nThe RESULTANT string is:\n%s\n" ,ANS);
    }
}

```

### OUTPUT 1:

1.Enter the MAIN string:  
good morning  
Enter a PATTERN string:  
morning  
Enter a REPLACE string:  
day  
The RESULTANT string is:  
good day

### OUTPUT 2:

2. Enter the MAIN string:  
ACHARYA  
Enter a PATTERN string:  
COLLEGE  
Enter a REPLACE string:  
INSTITUTE  
Pattern doesn't found!!!

**3. Develop a menu driven Program in C for the following operations on STACK of Integers (Array Implementation of Stack with maximum size MAX)**

- a. Push an Element on to Stack
- b. Pop an Element from Stack
- c. Demonstrate how Stack can be used to check Palindrome
- d. Demonstrate Overflow and Underflow situations on Stack
- e. Display the status of Stack
- f. Exit

**Support the program with appropriate functions for each of the above operations**

```

#include<stdio.h>
#include<stdlib.h>

```

```

#include<math.h>
#define MAX 5
int s[MAX],top = -1,item;
int IsFull()
{
    if(top>=MAX-1)
        return 1;
    return 0;
}
int IsEmpty()
{
    if(top== -1)
        return 1;
    return 0;
}
void push(int item)
{
    top++;
    s[top]=item;
}
void pop()
{
    item=s[top];
    top--;
}
void display()
{
    int i;
    printf("\n the elements of the stack are");
    for(i=top;i>=0;i--)
        printf("\n %d",s[i]);
}

void check_pal()
{
    int num=0,temp,digit,revnum=0,k=0;
    if(top== -1)
    {
        printf("Stack is empty\n");
        return;
    }
    else
    {
        while(top!=-1)
        {
            pop();
            num=num*10+item;
            revnum=item*pow(10,k)+revnum;

```

```

        k=k+1;
    }
    printf("\nReverse Number of %d is is: %d\n",num, revnum);
    if(num == revnum)
        printf("The stack contains a Palindrome number\n");
    else
        printf("The stack does not contain a Palindrome number\n");
    }
}
void main()
{
    int ch;

    do
    {
        printf("\n1. Push \n2. Pop \n3. Display\n4. Check Palindrome 5. Exit\n");
        printf("\n Enter the choice: ");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: printf("\n Enter the element to be inserted");
                    scanf("%d",&item);
                    if(IsFull())
                        printf("Stack Overflow\n");
                    else
                        push(item);
                    break;
            case 2: if(IsEmpty())
                    printf("Stack Underflow\n");
                    else
                    {
                        pop();
                        printf("The item deleted is %d\n",item);
                    }
                    break;
            case 3: if(IsEmpty())
                    printf("Stack is Empty\n");
                    else
                        display();
                    break;
            case 4: check_pal();
                    break;
            case 5: printf("Program Terminated \n");
                    exit(0);
            default:printf("Invalid choice: \n");
        }
    }while(ch!=5);
}

```



## OUTPUT:

1. Push
2. Pop
3. Display
4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 1

1. Push
2. Pop
3. Display
4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 9

1. Push
2. Pop
3. Display
4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 9

1. Push
2. Pop
3. Display
4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 1

1. Push
2. Pop
3. Display
4. Check Palindrome 5. Exit

Enter the choice: 3

the elements of the stack are

1

9

9

1

1. Push

2. Pop

3. Display

4. Check Palindrome 5. Exit

Enter the choice: 4

**Reverse Number of 1991 is is: 1991**

**The stack contains a Palindrome number**

1. Push

2. Pop

3. Display

4. Check Palindrome 5. Exit

Enter the choice: 2

**Stack Underflow**

1. Push

2. Pop

3. Display

4. Check Palindrome 5. Exit

1. Push

2. Pop

3. Display

4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 10

10

1. Push

2. Pop

3. Display

4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 20

20

1. Push

2. Pop

3. Display

4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 30

30

1. Push

2. Pop

3. Display

4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 40

40

1. Push

2. Pop

3. Display

4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 50

50

1. Push

2. Pop

3. Display

4. Check Palindrome 5. Exit

Enter the choice: 1

Enter the element to be inserted 60

60

### Stack Overflow

**4. A Program in C for converting an Infix Expression to Postfix Expression. The below program support for both parenthesized and free parenthesized expressions with the operators: +, -, \*, /, %(Remainder), ^(Power) and alphanumeric operands.**

```
#include <stdio.h>
#define SIZE 20
char s[SIZE];
int top = -1;
void push(char elem)
{
    s[++top] = elem;
}
char pop()
{
    return (s[top--]);
}
int precedence(char elem) /* Function for precedence */
{
    switch (elem)
    {
        case '#': return 0;
        case '(': return 1;
        case '+':
        case '-': return 2;
        case '*':
        case '/':
        case '%': return 3;
        case '$':
        case '^': return 4;
    }
    return elem;
}
void main()
{
    char infix[50], postfix[50], ch, elem;
    int i = 0, k = 0;
    printf("\n\nEnter the Infix Expression: ");
    scanf("%s", infix);
    push('#');
    while ((ch = infix[i++]) != '\0')
    {
        if (ch == '(')
            push(ch);
```

```

else if (isdigit(ch))
    postfix[k++] = ch;
else if (ch == ')')
{
    while (s[top] != '(')
        postfix[k++] = pop();
    elem = pop(); /* Remove ( */
}
else /* Operator */
{
    while (precedence(s[top]) >= precedence(ch))
        postfix[k++] = pop();
    push(ch);
}
}
while (s[top] != '#'){ /* Pop from stack till empty */
    postfix[k++] = pop();
}
postfix[k] = '\0'; /* Make postfix as valid string */
printf("\nGiven Infix Expression is: %s\n", infix);
printf("\nPostfix Expression is: %s\n", postfix);
}

```

#### OUTPUT 1:

Enter the Infix Expression: A+B\*C+D

Given Infix Expression is: A+B\*C+D

Postfix Expression is: ABC\*+D+

#### OUTPUT 2:

Enter the Infix Expression: ((4+8)(6-5))/((3-2)(2+2))

Given Infix Expression is: ((4+8)(6-5))/((3-2)(2+2))

Postfix Expression is: ((4+8)(6-5))/((3-2)(2+2))

**5. Develop a Program in C for the following Stack Applications**  
**a. Evaluation of Suffix expression with single digit operands and operators: +, -, \*, /, %, ^**  
**b. Solving Tower of Hanoi problem with n disks**

5a.

```

#include<stdio.h>
#include<math.h>
#include<string.h>
#include<ctype.h>
int compute(char symbol, int op1, int op2)
{

```

```

switch(symbol)
{
    case '+': return op1+op2; /* Perform addition */
    case '-': return op1-op2; /* Perform subtraction */
    case '*': return op1*op2; /* Perform multiplaction */
    case '/': return op1/op2; /* Perform division */
    case '%': return op1%op2; /* Perform division and gives reminder */
    case '$':
    case '^': return pow(op1,op2); /* Compute power */
}
}
void main()
{
    int s[20]; /* Place for stack elements */
    int res; /* Holds partial or final result */
    int op1; /* First operand */
    int op2; /* Second operand */
    int top;
    /* Points to the topmost element */
    int i;
    /* Index value */
    char postfix[20]; /* Input expression */
    char symbol; /* Scanned postfix symbol */
    printf("Enter the postfix expression\n");
    scanf("%s",postfix);
    top=-1;
    for(i=0;i<strlen(postfix);i++)
    {
        symbol=postfix[i]; /* Obtains the next character */
        if(isdigit(symbol)) /* If character is a digit or not */
            s[++top]=symbol-'0';
        else
        {
            op2=s[top--];
            /* Obtain second operand from stack */
            op1=s[top--];
            /* Obtain first operand from stack */
            /* Perform specified operation */
            res=compute(symbol,op1,op2);
            /* Push partial results on the stack */
            s[++top]=res;
        }
    }
    res=s[top--];
    printf("the result is %d\n",res);
}

```

### OUTPUT 1:

Enter the postfix expression

23^

the result is 8

OUTPUT 2:

Enter the postfix expression

234+\*6-

the result is 8

5b.

```
#include<stdio.h>
```

```
void towers(int, char, char, char);
```

```
void main()
```

```
{
```

```
    int num;
```

```
    printf("Enter the number of disks : ");
```

```
    scanf("%d", &num);
```

```
    printf("The sequence of moves involved in the Tower of Hanoi are :\n");
```

```
    towers(num, 'A', 'B', 'C');
```

```
}
```

```
void towers(int n, char source, char temp, char dest)
```

```
{
```

```
    if (n == 1)
```

```
    {
```

```
        printf("\n Move disk 1 from peg %c to peg %c", source, dest);
```

```
        return;
```

```
    }
```

```
    towers(n - 1, source, dest, temp);
```

```
    printf("\n Move disk %d from peg %c to peg %c", n, source, dest);
```

```
    towers(n - 1, temp, source, dest);
```

```
}
```

OUTPUT 1:

Enter the number of disks : 2

The sequence of moves involved in the Tower of Hanoi are :

Move disk 1 from peg A to peg B

Move disk 2 from peg A to peg C

Move disk 1 from peg B to peg C

OUTPUT 2:

Enter the number of disks : 1

The sequence of moves involved in the Tower of Hanoi are :

Move disk 1 from peg A to peg C

**6. Design, Develop and Implement a menu driven Program in C for the following operations on Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX) a. Insert an Element on to Circular QUEUE b. Delete an Element from Circular QUEUE c. Demonstrate Overflow and Underflow situations on Circular QUEUE d. Display the status of Circular QUEUE e. Exit Support the program with appropriate functions for each of the above operations.**

```
#include<stdio.h>
#include<stdlib.h>
#define QSIZE 4
int q[QSIZE], r=-1, f=0, count=0, item;
/* Insert Operation */
void insert()
{
    /* Check for queue overflow */
    if(count == QSIZE)
    {
        printf("Queue Overflow\n");
        return;
    }
    r = (r+1) % QSIZE; /* Increment rear by 1 */
    q[r] = item; /* Insert into queue */
    count++;
}
/* Delete Operation */
void del()
{
    /* Check for Queue Underflow */
    if(count == 0)
    {
        printf("Queue Underflow\n");
        return;
    }
    printf("The item deleted is: %d\n", q[f]);
    f = (f+1) % QSIZE;
    count--;
}
/* Display Operation */
void display(int front)
{
    int i;
    /* Check for Empty Queue */
    if(count == 0)
    {
```



```

    printf("Queue is Empty\n");
    return;
}
/* Display the contents of the queue */
printf("Contents of the queue\n");
for(i=1; i<=count; i++)
{
    printf("%d\n",q[front]);
    front = (front+1) % QSIZE;
}
}
void main()
{
    int choice;
    do
    {
        printf("*****\n");
        printf("Circular Queue Operations\n");
        printf("1. Insert\n");
        printf("2. Delete\n");
        printf("3. Display\n");
        printf("4. Quit\n");
        printf("Enter your choice:\n");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1: printf("Enter the item to be inserted\n");
                    scanf("%d",&item);
                    insert();
                    break;
            case 2: del();
                    break;
            case 3: display(f);
                    break;
            case 4: exit(0);
            default:printf("Invalid choice\n");
        }
    }while(choice!=4);
}

```

## OUTPUT

\*\*\*\*\*

Circular Queue Operations

1. Insert

2. Delete

3. Display

4. Quit

Enter your choice:

1  
Enter the item to be inserted  
10  
\*\*\*\*\*

#### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

1  
Enter the item to be inserted  
20  
\*\*\*\*\*

#### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

1  
Enter the item to be inserted  
30  
\*\*\*\*\*

#### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

1  
Enter the item to be inserted  
40  
\*\*\*\*\*

#### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

3  
Contents of the queue  
10  
20

30

40

\*\*\*\*\*

Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

1

Enter the item to be inserted

50

Queue Overflow

\*\*\*\*\*

Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

3

Contents of the queue

10

20

30

40

\*\*\*\*\*

Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

2

The item deleted is: 10

\*\*\*\*\*

Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

1

Enter the item to be inserted

60

\*\*\*\*\*

### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

3

Contents of the queue

60

20

30

40

\*\*\*\*\*

### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

2

The item deleted is: 20

\*\*\*\*\*

### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

3

Contents of the queue

60

30

40

\*\*\*\*\*

### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

2

The item deleted is: 30

\*\*\*\*\*

### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

2

The item deleted is: 40

\*\*\*\*\*

### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

2

The item deleted is: 60

\*\*\*\*\*

### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

2

Queue Underflow

\*\*\*\*\*

### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

3

Queue is Empty

\*\*\*\*\*

### Circular Queue Operations

1. Insert
2. Delete
3. Display
4. Quit

Enter your choice:

**7. Develop a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: USN, Name, Programme, Sem, PhNo**  
**a. Create a SLL of N Students Data by using front insertion. b. Display the status of SLL and count the number of nodes in it c. Perform Insertion / Deletion at End of SLL d. Perform Insertion / Deletion at Front of SLL(Demonstration of stack) e. Exit**

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
int count=0;
struct node
{
    int sem;
    long int phno;
    char name[20], branch[10], usn[20];
    struct node *next;
}*first=NULL,*last=NULL,*temp=NULL, *temp1;
void create()
{
    int sem;
    long int phno;
    char name[20],branch[10],usn[20];
    temp=(struct node*)malloc(sizeof(struct node));
    printf("\n Enter USN, NAME, BRANCH, SEMESTER, PHNUM of student : ");
    scanf("%s %s %s %d %ld", usn, name,branch, &sem,&phno);
    strcpy(temp->usn,usn);
    strcpy(temp->name,name);
    strcpy(temp->branch,branch);
    temp->sem = sem;
    temp->phno = phno;
    temp->next=NULL;
    count++;
}
void insert_atfirst()
{
    if (first == NULL)
    {
        create();
        first = temp;
        last = first;
    }
    else
    {
        create();
        temp->next = first;
        first = temp;
    }
}
```

```

    }
}
void insert_atlast()
{
    if(first==NULL)
    {
        create();
        first = temp;
        last = first;
    }
    else
    {
        create();
        last->next = temp;
        last = temp;
    }
}
void display()
{
    temp1=first;
    if(temp1 == NULL)
    {
        printf("List empty to display \n");
        return;
    }
    printf("\n Linked list elements from begining : \n");
    printf("USN\t NAME\t BRANCH\t SEMESTER\t PH.NUM\n");
    while (temp1 != NULL)
    {
        printf("%s\t %s\t %s\t %d\t %ld\n", temp1->usn, temp1->name,temp1->branch,temp1->sem,temp1->phno);
        temp1 = temp1->next;
    }
    printf(" No of students = %d ", count);
}
void delete_end()
{
    struct node *temp;
    temp=first;
    if(first==NULL)
    /* List is Empty */
    {
        printf("List is Empty\n");
        return;
    }
    if(temp->next==NULL)
    /* If only there is one node in the List */
    {

```

```

        printf("%s %s %s %d %ld\n", temp->usn, temp->name,temp->branch, temp->sem, temp->phno );
        free(temp);
        first=NULL;
    }
    else
    /* If more than one node in the List */
    {
        while(temp->next!=last)
            temp=temp->next;
        printf("%s %s %s %d %ld\n", last->usn, last->name,last->branch, last->sem, last->phno );
        free(last);
        temp->next=NULL;
        last=temp;
    }
    count--;
}
void delete_front()
{
    struct node *temp;
    temp=first;
    if(first==NULL)
    /* List is Empty */
    {
        printf("List is Empty\n");
        return;
    }
    if(temp->next==NULL) /* If only there is one node in the List */
    {
        printf("%s %s %s %d %ld\n", temp->usn, temp->name,temp->branch, temp->sem, temp->phno );
        free(temp);
        first=NULL;
    }
    else
    /* If more than one node in the List */
    {
        first=temp->next;
        printf("%s %s %s %d %ld", temp->usn, temp->name,temp->branch,temp->sem, temp->phno );
        free(temp);
    }
    count--;
}
void main()
{
    int ch,n,i;
    first=NULL;

```



```

temp = temp1 = NULL;
printf("-----MENU-----\n");
printf("\n 1 Create a SLL of n Employees");
printf("\n 2 - Display from beginning");
printf("\n 3 - Insert at end");
printf("\n 4 - delete at end");
printf("\n 5 - Insert at beg");
printf("\n 6 - delete at beg");
printf("\n 7 - exit\n");
printf("-----\n");
while (1)
{
    printf("\n Enter choice : ");
    scanf("%d", &ch);
    switch (ch)
    {
        case 1: printf("\n Enter no of students : ");
                scanf("%d", &n);
                for(i=0;i<n;i++)
                    insert_atfirst();
                break;
        case 2: display();
                break;
        case 3: insert_atlast();
                break;
        case 4: delete_end();
                break;
        case 5: insert_atfirst();
                break;
        case 6: delete_front();
                break;
        case 7: exit(0);
        default: printf("Wrong Choice\n");
    }
}

```

### OUTPUT:

```

-----MENU-----
1 Create a SLL of n Employees
2 - Display from beginning
3 - Insert at end
4 - delete at end
5 - Insert at beg
6 - delete at beg
7 - exit
-----

```

Enter choice : 1

Enter no of students : 1

Enter USN, NAME, BRANCH, SEMESTER, PHNUM of student : 01 anu cs 3 123456789

Enter choice : 2

Linked list elements from begining :

| USN | NAME | BRANCH | SEMESTER | PH.NUM    |
|-----|------|--------|----------|-----------|
| 01  | anu  | cs     | 3        | 123456789 |

No of students = 1

Enter choice : 3

Enter USN, NAME, BRANCH, SEMESTER, PHNUM of student : 02 bhavana cse 3 123456789

Enter choice : 2

Linked list elements from begining :

| USN | NAME    | BRANCH | SEMESTER | PH.NUM    |
|-----|---------|--------|----------|-----------|
| 01  | anu     | cs     | 3        | 123456789 |
| 02  | bhavana | cse    | 3        | 123456789 |

No of students = 2

Enter choice : 5

Enter USN, NAME, BRANCH, SEMESTER, PHNUM of student : 03 chandana cs 3 123456789

Enter choice : 2

Linked list elements from begining :

| USN | NAME     | BRANCH | SEMESTER | PH.NUM    |
|-----|----------|--------|----------|-----------|
| 03  | chandana | cs     | 3        | 123456789 |
| 01  | anu      | cs     | 3        | 123456789 |
| 02  | bhavana  | cse    | 3        | 123456789 |

No of students = 3

Enter choice : 4

02 bhavana cse 3 123456789

Enter choice : 2

Linked list elements from begining :

| USN | NAME     | BRANCH | SEMESTER | PH.NUM    |
|-----|----------|--------|----------|-----------|
| 03  | chandana | cs     | 3        | 123456789 |
| 01  | anu      | cs     | 3        | 123456789 |

No of students = 2

Enter choice : 6

03 chandana cs 3 123456789

Enter choice : 2

Linked list elements from beginning :

| USN | NAME | BRANCH | SEMESTER | PH.NUM    |
|-----|------|--------|----------|-----------|
| 01  | anu  | cs     | 3        | 123456789 |

No of students = 1

Enter choice : 7

**8. Develop a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Employee Data with the fields: SSN, Name, Dept, Designation, Sal, PhNo**

- Create a DLL of N Employees Data by using end insertion.
- Display the status of DLL and count the number of nodes in it
- Perform Insertion and Deletion at End of DLL
- Perform Insertion and Deletion at Front of DLL
- Demonstrate how this DLL can be used as Double Ended Queue.
- Exit

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
int count=0;
struct node
{
    struct node *prev;
    int ssn;
    long int phno;
    float sal;
    char name[20],dept[10],desg[20];
    struct node *next;
}*first,*temp,*last;
void create()
{
    int ssn;
    long int phno;
    float sal;
    char name[20],dept[10],desg[20];
    temp =(struct node *)malloc(sizeof(struct node));
    temp->prev = NULL;
    temp->next = NULL;
    printf("\n Enter ssn,name,department, designation, salary and phno of employee : ");
    scanf("%d %s %s %s %f %ld", &ssn, name,dept,desg,&sal, &phno);
    temp->ssn = ssn;
    strcpy(temp->name,name);
    strcpy(temp->dept,dept);
    strcpy(temp->desg,desg);
    temp->sal = sal;
    temp->phno = phno;
    count++;
}
```

```

void display()
{
    temp = first;
    if(temp == NULL)
    {
        printf("List is Empty\n");
        return;
    }
    printf("\n Linked list elements from begining : \n");
    while (temp != NULL)
    {
        printf("%d %s %s %s %f %ld\n", temp->:ssn, temp->name,temp->dept,temp->desg,temp->sal, temp->phno );
        temp = temp->next;
    }
    printf(" No of employees = %d", count);
}

void insert_front()
{
    if (first == NULL)
    {
        create();
        first = temp;
        last = first;
    }
    else
    {
        create();
        temp->next = first;
        first->prev = temp;
        first = temp;
    }
}

void delete_front()
{
    struct node *cur=first;
    if(first == NULL) /* If the List is Empty */
    {
        printf("List is Empty\n");
        return;
    }
    if(first->next == NULL) /*If there is only one node in the List */
    {
        printf("%d %s %s %s %f %ld\n", first->:ssn, first->name,first->dept, first->desg,first->sal,first->phno );
        free(first);
        first = NULL;
    }
}

```

```

        else
        {
            first = first->next;
            printf("%d %s %s %s %f %ld", cur->ssn, cur->name,cur->dept, cur->desg,cur->sal, cur->phno );
            free(cur);
        }
        count--;
    }
void insert_rear()
{
    if(first == NULL)
    {
        create();
        first = temp;
        last = first;
    }
    else
    {
        create();
        last->next = temp;
        temp->prev = last;
        last = temp;
    }
}
void delete_rear()
{
    if(first == NULL) /*If the list is Empty */
    {
        printf("List is Empty\n");
        return;
    }
    if(first->next == NULL) /*If there is only one node in the List */
    {
        printf("%d %s %s %s %f %ld\n", first->ssn, first->name,first->dept, first->desg,first->sal,first->phno );
        free(first);
        first = NULL;
    }
    else
    {
        temp = last->prev;
        temp->next = NULL;
        printf("%d %s %s %s %f %ld\n", last->ssn, last->name,last->dept, last->desg,last->sal, last->phno );
        free(last);
        last=temp;
    }
}

```

```

        count--;
    }
    void main()
    {
        int ch,n,i;
        first = NULL;
        temp = last = NULL;
        printf("-----MENU-----\n");
        printf("\n 1 - Create a DLL of n emp");
        printf("\n 2 - Display from beginning");
        printf("\n 3 - Insert at front end");
        printf("\n 4 - Delete at front end");
        printf("\n 5 - Insert at rear end");
        printf("\n 6 - Delete at rear end");
        printf("\n 7 - exit\n");
        printf("-----\n");
        while (1)
        {
            printf("\n Enter Choice : ");
            scanf("%d", &ch);
            switch (ch)
            {
                case 1: printf("\n Enter no of employees : ");
                        scanf("%d", &n);
                        for(i=0;i<n;i++)
                            insert_rear();
                        break;
                case 2: display();
                        break;
                case 3: insert_front();
                        break;
                case 4: delete_front();
                        break;
                case 5: insert_rear();
                        break;
                case 6: delete_rear();
                        break;
                case 7: exit(0);
                default: printf("Wrong Choice\n");
            }
        }
    }
}

```

### OUTPUT:

```
-----MENU-----
```

1 - Create a DLL of n emp

2 - Display from beginning

3 - Insert at front end  
4 - Delete at front end  
5 - Insert at rear end  
6 - Delete at rear end  
7 - exit

-----  
Enter Choice : 1

Enter no of employees : 2

Enter ssn,name,department, designation, salary and phno of employee : 01 anusha cse hr 15000  
1234567890

Enter ssn,name,department, designation, salary and phno of employee : 02 bhavya cse manager 20000  
1234567890

Enter Choice : 2

Linked list elements from begining :

1 sha cse hr 15000.000000 1234567890

2 bhavya cse manager 20000.000000 1234567890

No of employees = 2

Enter Choice : 3

Enter ssn,name,department, designation, salary and phno of employee : 03 maha sales assistant 20000  
1234567890

Enter Choice : 2

Linked list elements from begining :

3 maha sales assistant 20000.000000 1234567890

1 sha cse hr 15000.000000 1234567890

2 bhavya cse manager 20000.000000 1234567890

No of employees = 3

Enter Choice : 5

Enter ssn,name,department, designation, salary and phno of employee : 04 shruthi research professor  
30000 1234567890

Enter Choice : 2

Linked list elements from begining :

3 maha sales assistant 20000.000000 1234567890

1 sha cse hr 15000.000000 1234567890

2 bhavya cse manager 20000.000000 1234567890

4 shruthi research professor 30000.000000 1234567890

No of employees = 4

Enter Choice : 4

3 maha sales assistant 20000.000000 1234567890

Enter Choice : 2

Linked list elements from begining :

1 sh cse hr 15000.000000 1234567890

2 bhavya cse manager 20000.000000 1234567890

4 shruthi research professor 30000.000000 1234567890

No of employees = 3

Enter Choice : 6

4 shruthi research professor 30000.000000 1234567890

Enter Choice : 2

Linked list elements from begining :

1 sha cse hr 15000.000000 1234567890

2 bhavya cse manager 20000.000000 1234567890

No of employees = 2

Enter Choice : 7

**9. Develop a Program in C for the following operations on Singly Circular Linked List (SCLL) with header nodes a. Represent and Evaluate a Polynomial  $P(x,y,z) = 6x^2y^2z - 4yz^5 + 3x^3yz + 2xy^5z - 2xyz^3$  b. Find the sum of two polynomials  $POLY1(x,y,z)$  and  $POLY2(x,y,z)$  and store the result in  $POLYSUM(x,y,z)$  Support the program with appropriate functions for each of the above operations**

```
#include<stdio.h>
#include<math.h>
#include<stdlib.h>
struct node
{
    int cf, px, py, pz;
    int flag;
    struct node *link;
};
typedef struct node NODE;
NODE* getnode()
{
    NODE *x;
    x = (NODE*)malloc(sizeof(NODE));
    if(x == NULL)
    {
        printf("Insufficient memory\n");
        exit(0);
    }
}
```



```

        return x;
    }
void display(NODE *head)
{
    NODE *temp;
    if(head->link == head)
    {
        printf("Polynomial does not exist\n");
        return;
    }
    temp = head->link;
    printf("\n");
    while(temp != head)
    {
        printf("%d x^%d y^%d z^%d",temp->cf,temp->px,temp->py,temp->pz);
        if(temp->link != head)
            printf(" + ");
        temp = temp->link;
    }
    printf("\n");
}
NODE* insert_rear(int cf,int x,int y,int z,NODE *head)
{
    NODE *temp, *cur;
    temp = getnode();
    temp->cf = cf;
    temp->px = x;
    temp->py = y;
    temp->pz = z;
    cur = head->link;
    while(cur->link != head)
        cur = cur->link;
    cur->link = temp;
    temp->link = head;
    return head;
}
NODE* read_poly(NODE *head)
{
    int px, py, pz, cf, ch;
    printf("\nEnter coeff: ");
    scanf("%d",&cf);
    printf("\nEnter x, y, z powers(0-indicate NO term): ");
    scanf("%d%d%d",&px, &py, &pz);
    head = insert_rear(cf,px,py,pz,head);
    printf("\nIf you wish to continue press 1 otherwise 0: ");
    scanf("%d", &ch);
    while(ch != 0)
    {

```

```

        printf("\nEnter coeff: ");
        scanf("%d",&cf);
        printf("\nEnter x, y, z powers(0-indicate NO term): ");
        scanf("%d%d%d",&px, &py, &pz);
        head = insert_rear(cf,px,py,pz,head);
        printf("\nIf you wish to continue press 1 otherwise 0: ");
        scanf("%d", &ch);
    }
    return head;
}
NODE* add_poly(NODE *h1,NODE *h2,NODE *h3)
{
    NODE *p1, *p2;
    int cf;
    p1 = h1->link;
    while(p1 != h1)
    {
        p2=h2->link;
        while(p2 != h2)
        {
            if(p1->px == p2->px && p1->py == p2->py && p1->pz == p2->pz)
                break;
            p2 = p2->link;
        }
        if(p2 != h2)
        {
            cf = p1->cf + p2->cf;
            p2->flag = 1;
            if(cf != 0)
                h3 = insert_rear(cf,p1->px,p1->py,p1->pz,h3);
        }
        else
            h3 = insert_rear(p1->cf,p1->px,p1->py,p1->pz,h3);
        p1 = p1->link;
    }
    p2 = h2->link;
    while(p2 != h2)
    {
        if(p2->flag == 0)
            h3 = insert_rear(p2->cf,p2->px,p2->py,p2->pz,h3);
        p2 = p2->link;
    }
    return h3;
}
void evaluate(NODE *head)
{
    NODE *h1=head->link;
    int x, y, z;

```

```

float result = 0.0;
printf("\nEnter x, y, z, terms to evaluate:\n");
scanf("%d%d%d", &x, &y, &z);
while(h1 != head)
{
    result = result + (h1->cf * pow(x,h1->px) * pow(y,h1->py) * pow(z,h1->pz));
    h1 = h1->link;
}
printf("\nPolynomial result is: %f", result);
}
void main()
{
    NODE *h1, *h2, *h3, *eval;
    int ch;
    while(1)
    {
        eval = getnode();
        h1 = getnode();
        h2 = getnode();
        h3 = getnode();
        eval->link = eval;
        h1->link = h1;
        h2->link = h2;
        h3->link = h3;
        printf("\n\n1.Evaluate polynomial\n2.Add two polynomials\n3.Exit\n");
        printf("Enter your choice: ");
        scanf("%d", &ch);
        switch(ch)
        {
            case 1: printf("\nEnter polynomial to evaluate:\n");
                    eval = read_poly(eval);
                    display(eval);
                    evaluate(eval);
                    free(eval);
                    break;
            case 2: printf("\nEnter the first polynomial: ");
                    h1 = read_poly(h1);
                    printf("Flag = %d\n",h1->flag);
                    printf("\nEnter the second polynomial: ");
                    h2 = read_poly(h2);
                    h3 = add_poly(h1,h2,h3);
                    printf("\nFirst polynomial is: ");
                    display(h1);
                    printf("\nSecond polynomial is: ");
                    display(h2);
                    printf("\nThe sum of 2 polynomials is: ");
                    display(h3);
                    free(h1);

```

```

        free(h2);
        free(h3);
        break;
    case 3: exit(0);
        break;
    default: printf("\nInvalid entry");
    }
}
}

```

## OUTPUT:

- 1.Evaluate polynomial
- 2.Add two polynomials
- 3.Exit

Enter your choice: 1

Enter polynomial to evaluate:

Enter coeff: 2

Enter x, y, z powers(0-indicate NO term): 1 1 1

If you wish to continue press 1 otherwise 0: 0

2 x^1 y^1 z^1

Enter x, y, z, terms to evaluate:

1 1 1

Polynomial result is: 2.000000

- 1.Evaluate polynomial
- 2.Add two polynomials
- 3.Exit

Enter your choice: 2

Enter the first polynomial:

Enter coeff: 2

Enter x, y, z powers(0-indicate NO term): 1 1 1

If you wish to continue press 1 otherwise 0: 0

Flag = 0

Enter the second polynomial:

Enter coeff: 4

Enter x, y, z powers(0-indicate NO term): 1 1 1

If you wish to continue press 1 otherwise 0: 0

First polynomial is:

2 x^1 y^1 z^1

Second polynomial is:

4 x^1 y^1 z^1

The sum of 2 polynomials is:

6 x^1 y^1 z^1

1.Evaluate polynomial  
2.Add two polynomials  
3.Exit  
Enter your choice: 3

**10. Develop a menu driven Program in C for the following operations on Binary Search Tree (BST) of Integers . a. Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2 b. Traverse the BST in Inorder, Preorder and Post Order c. Search the BST for a given element (KEY) and report the appropriate message d. Exit**

```
#include <stdio.h>
#include <stdlib.h>
struct BST
{
    int data;
    struct BST *left;
    struct BST *right;
};

typedef struct BST NODE;
NODE* createtree(NODE *root, int data)
{
    if (root == NULL)
    {
        NODE *temp;
        temp = (NODE*) malloc (sizeof(NODE));
        temp->data = data;
        temp->left = temp->right = NULL;
        return temp;
    }
    if (data < (root->data))
        root->left = createtree(root->left, data);
    else if (data > root->data)
        root->right = createtree(root->right, data);
    return root;
}

void inorder(NODE *root)
{
    if(root != NULL)
    {
        inorder(root->left);
        printf("%d\t", root->data);
        inorder(root->right);
    }
}
```

```

}
void preorder(NODE *root)
{
    if(root != NULL)
    {
        printf("%d\t", root->data);
        preorder(root->left);
        preorder(root->right);
    }
}
void postorder(NODE *root)
{
    if(root != NULL)
    {
        postorder(root->left);
        postorder(root->right);
        printf("%d\t", root->data);
    }
}
NODE *search(NODE *root, int data)
{
    if(root == NULL)
        printf("\nElement not found");
    else if(data < root->data)
        root->left = search(root->left, data);
    else if(data > root->data)
        root->right = search(root->right, data);
    else
        printf("\nElement found is: %d", root->data);
    return root;
}
void main()
{
    int data, ch, i, n;
    NODE *root = NULL;
    while (1)
    {
        printf("\n1.Creation of Binary Search Tree");
        printf("\n2.Inorder\n3.Preorder\n4.Postorder\n5.Search\n6.Exit");
        printf("\nEnter your choice: ");
        scanf("%d", &ch);
        switch (ch)
        {
            case 1: printf("\nEnter N value: " );
                    scanf("%d", &n);
                    printf("\nEnter the values to create BST like(6,9,5,2,8,15,24,14,7,8,5,2)\n");
                    for(i=0; i<n; i++)
                    {

```

```

        scanf("%d", &data);
        root = createtree(root, data);
    }
    break;
case 2: printf("\nInorder Traversal: \n");
        inorder(root);
        break;
case 3: printf("\nPreorder Traversal: \n");
        preorder(root);
        break;
case 4: printf("\nPostorder Traversal: \n");
        postorder(root);
        break;
case 5: printf("\nEnter the element to Search: ");
        scanf("%d", &data);
        root=search(root, data);
        break;
case 6: exit(0);
default: printf("\nWrong Option");
        break;
    }
}
}

```

## OUTPUT:

1.Creation of Binary Search Tree

2.Inorder

3.Preorder

4.Postorder

5.Search

6.Exit

Enter your choice: 1

Enter N value: 12

Enter the values to create BST like(6,9,5,2,8,15,24,14,7,8,5,2)

6 9 5 2 8 15 24 14 7 8 5 2

1.Creation of Binary Search Tree

2.Inorder

3.Preorder

4.Postorder

5.Search

6.Exit

Enter your choice: 2

Inorder Traversal:

2      5      6      7      8      9      14      15      24

1.Creation of Binary Search Tree

2.Inorder

3.Preorder

```

4.Postorder
5.Search
6.Exit
Enter your choice: 3
Preorder Traversal:
6    5    2    9    8    7    15    14    24
1.Creation of Binary Search Tree
2.Inorder
3.Preorder
4.Postorder
5.Search
6.Exit
Enter your choice: 4
Postorder Traversal:
2    5    7    8    14    24    15    9    6
1.Creation of Binary Search Tree
2.Inorder
3.Preorder
4.Postorder
5.Search
6.Exit
Enter your choice: 5
Enter the element to Search: 8
Element found is: 8
1.Creation of Binary Search Tree
2.Inorder
3.Preorder
4.Postorder
5.Search
6.Exit
Enter your choice: 5
Enter the element to Search: 10
Element not found
1.Creation of Binary Search Tree
2.Inorder
3.Preorder
4.Postorder
5.Search
6.Exit
Enter your choice: 6

```

**11. Develop a Program in C for the following operations on Graph(G) of Cities**

- Create a Graph of N cities using Adjacency Matrix.**
- Print all the nodes reachable from a given starting node in a digraph using DFS/BFS method**

```

#include<stdio.h>
#include<stdlib.h>
int n, a[20][20], visited1[20], visited2[20], source;

```



```

void read_data()
{
    int i,j;
    printf("enter the number of nodes\n");
    scanf("%d",&n);
    printf("enter the adjacency matrix\n");
    for(i=0;i<n;i++)
    for(j=0;j<n;j++)
    scanf("%d",&a[i][j]);
}
void print_data(int visited[])
{
    int i;
    for(i=0;i<n;i++)
    {
        if(visited[i]==0)
            printf("\nvertex %d is not reachable\n",i);
        else
            printf("\nvertex %d is reachable\n",i);
    }
}
void BFS()
{
    int f = 0, r = 0, q[20], i, j;
    q[r]=source;
    visited1[source]=1;
    while(f<=r)
    {
        i=q[f++];
        printf("--%d--",i);
        for(j=0;j<n;j++)
        {
            if(a[i][j]==1 && visited1[j]==0)
            {
                visited1[j]=1;
                q[++r]=j;
            }
        }
    }
}
void DFS(int src, int *cnt)
{
    int i,j;
    printf("--%d--",src);
    visited2[src]=1;
    for(j=0;j<n;j++)
    {
        if(a[src][j]==1 && visited2[j]==0)

```

```

        {
            (*cnt)++;
            DFS(j,cnt);
        }
    }
}

void main()
{
    int i,choice,a,*count=&a;
    read_data();
    printf("\t\t**ADJANCEY MATRIX FOR CITIES HAS CREATED SUCCESSFULLY**\n");
    while(1)
    {
        printf("\n1.BFS\n2.DFS\n3.Exit");
        printf("\nEnter Your Choice: ");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1: for(i=0;i<n;i++)
                    visited1[i]=0;
                    printf("Enter the source vertex between 0 to %d\n",n-1);
                    scanf("%d",&source);
                    BFS();
                    print_data(visited1);
                    break;
            case 2: for(i=0;i<n;i++)
                    visited2[i]=0;
                    printf("Enter the source vertex between 0 to %d\n",n-1);
                    scanf("%d",&source);
                    a=0;
                    DFS(source,count);
                    print_data(visited2);
                    if(*count==n-1)
                        printf("graph is connected\n");
                    else
                        printf("graph is not connected\n");
                    break;
            case 3: exit(0);
            default:printf("\nEnter proper Choice");
        }
    }
}

```

### OUTPUT:

enter the number of nodes

3

enter the adjacency matrix

0 1 1

1 0 1

1 1 0

\*\*ADJANCEY MATRIX FOR CITIES HAS CREATED SUCCESSFULLY\*\*

1.BFS

2.DFS

3.Exit

Enter Your Choice: 1

Enter the source vertex between 0 to 2

0

--0----1----2--

vertex 0 is reachable

vertex 1 is reachable

vertex 2 is reachable

1.BFS

2.DFS

3.Exit

Enter Your Choice: 2

Enter the source vertex between 0 to 2

1

--1----0----2--

vertex 0 is reachable

vertex 1 is reachable

vertex 2 is reachable

graph is connected

1.BFS

2.DFS

3.Exit

Enter Your Choice: 3

**12. Given a File of N employee records with a set K of Keys (4-digit) which uniquely determine the records in file F. Assume that file F is maintained in memory by a Hash Table (HT) of m memory locations with L as the set of memory addresses (2-digit) of locations in HT. Let the keys in K and addresses in L are Integers. Develop a Program in C that uses Hash function  $H: K \rightarrow L$  as  $H(K)=K \bmod m$  (remainder method), and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX 5
```

```

struct employee
{
    int id;
    char name[15];
};
typedef struct employee EMP;
EMP emp[MAX];
int a[MAX];
int create(int num)
{
    int key;
    key = num % 100;
    return key;
}
int getemp(EMP emp[],int key)
{
    printf("\nEnter emp id: ");
    scanf("%d",&emp[key].id);
    printf("\nEnter emp name: ");

    gets(emp[key].name);
    return key;
}
void display()
{
    int i, ch;
    while(1)
    {
        printf("\n1.Display ALL\n2.Filtered Display");
        printf("\nEnter the choice: ");
        scanf("%d",&ch);
        if(ch == 1)
        {
            printf("\nThe hash table is:\n");
            printf("\nHTKey\tEmpID\tEmpName");
            for(i=0; i<MAX; i++)
                printf("\n%d\t%d\t%s", i, emp[i].id, emp[i].name);
        }
        else if (ch==2)
        {
            printf("\nThe hash table is:\n");
            printf("\nHTKey\tEmpID\tEmpName");
            for(i=0; i<MAX; i++)
                if(a[i] != -1)
                {
                    printf("\n%d\t%d\t%s", i, emp[i].id, emp[i].name);
                    continue;
                }
        }
    }
}

```

```

    }
    else
    exit(0);
    }
}

void linear_prob(int key, int num)
{
    int flag, i, count = 0; flag = 0;
    if(a[key] == -1)
    a[key]=getemp(emp, key);
    else
    {
        printf("\nCollision Detected...!!!\n");
        i = 0;
        while(i < MAX)
        {
            if (a[i] != -1)
            count++;
            else
            i++;
        }
        printf("\nCollision avoided successfully using LINEAR PROBING\n");
        if(count == MAX)
        {
            printf("\n Hash table is full");
            display(emp);
            exit(1);
        }
        for(i=key; i<MAX; i++)
        {
            if(a[i] == -1)
            {
                a[i] = num;
                flag = 1;
                break;
            }
        }
        i = 0;
        while((i < key) && (flag == 0))
        {
            if(a[i] == -1)
            {
                a[i] = num;
                flag=1;
                break;
            }
            i++;
        }
    }
}

```

```

    }
}
void main()
{
    int num, key, i;
    int ans = 1;
    printf("\nCollision handling by linear probing: ");
    for (i=0; i < MAX; i++)
        a[i] = -1;
    do
    {
        printf("\nEnter the data: ");
        scanf("%d", &num);
        key=create(num);
        linear_prob(key,num);
        printf("\nDo you wish to continue? (1/0): ");
        scanf("%d",&ans);
    }while(ans);
    display(emp);
}

```

### OUTPUT:

Collision handling by linear probing:  
Enter the data: 10  
Collision Detected...!!!

Collision avoided successfully using LINEAR PROBING

**Evaluation Rubrics for lab Programs (Max marks 20)**

**A. Lab write-up and execution rubrics(Max marks 8)**

|           |   | <b>Good</b>  | <b>Average</b>  |
|-----------|---|--|---|
| <b>a.</b> | <b>Understanding of problem (3 marks)</b> | Demonstrate good knowledge of language constructs and programming practice (3)         | Moderate understanding of language constructs (1)           |
| <b>b.</b> | <b>Execution and testing (3marks)</b>     | Program handles all possible conditions and results with satisfying results. (3)       | Partial executions /poor error handling (1)                 |
| <b>c.</b> | <b>Result and documentation (2 marks)</b> | Meticulous documentation of changes made and results obtained are in proper format (2) | Moderate formatting of output and average documentation (1) |

**B. VIVA Rubrics: (Max marks 2)**

|  |   | <b>Good</b>  | <b>Average</b>                      |
|--|---|--|-------------------------------------|
|  | <b>Conceptual understanding (2 marks)</b> | Explain the complete program with the related concepts.(5) | Adequately provides explanation.(3) |

**C. Marks for Lab Record:10**





