

## Pointers to an array

(1)

```
main()
{
    int i;
    int a[5] = {10, 20, 30, 40, 50};
    int *p;
    p = a;
    for (i=0; i<5; i++)
        printf("%d\n", a[i]), // 10 20 30 40 50
    for (i=0; i<5; i++)
        printf("%d\n", *(p+i)), // 10 20 30 40 50
    for (i=0; i<5; i++)
        printf("%d\n", *(p+i)), // 1036 1040 1044 1048 1052
    return 0;
}
```

## Pointers to an array of 10 integers

```
main()
{
    int i;
    int a[5] = {10, 20, 30, 40, 50};
    int (*ptr)[5];
    ptr = &a;
    for (i=0; i<5; i++)
        printf("%d\n", (*ptr)[i]), // 10 20 30 40 50
}
```

(2)

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for (i=0; i &lt; 5; i++)

2 pointers ( $\&\text{a}[i]$ ,  $\&(\text{ptr} + i)$ ); 11 1036 1056  
 3 1076 1096

1116

for (i=0; i &lt; 5; i++)

2 pointers ( $\&\text{a}[i]$ ,  $\&(\text{ptr} + i)$ ); 11  
 3 1036 1040

1044 1048

1052

3

Array of pointers.

main()

2 int a, b, c, d, e;

int \*p[4]; {  
 a=10; b=20; c=30; d=40; }

a=10; b=20; c=30; d=40;

for (i=0; i &lt; 4; i++)

2 pointers ( $\&\text{a}[i]$ ,  $\&(\text{p}[i])$ ); 11 1020 3070

3 pointers ( $\&\text{a}[i]$ ,  $\&(\text{p}[i])$ ); 11 1076 1072 1068

1064

return 0;

3

Teacher's Signature:

(3)

main()  
int a[3] = {10, 20, 30};

int \*p[3], i;

for (i=0; i<3; i++)

{  
 p[i] = &a[i];

or  
 p[i] = a[i];

}

for (i=0; i<3; i++)

{  
 points (\*p+i), \*p[i]); // 10 20 30

}

return 0;

}