# Introduction to Computing Breaking the Ice

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# Let's have some fun!!!

You are given n ropes of lengths  $l_1, l_2, \ldots, l_n$  respectively. The ropes need to be tied together to form one long rope. At a time, you can only tie two ropes together. Let the cost of tying two ropes together is equal to the sum of their lengths. Write a program that takes  $l_1, l_2, \ldots, l_n$  as inputs and prints the minimum cost of joining the ropes together into a single one.

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#### Example:

Let us assume  $l_1 = 5$ ,  $l_2 = 11$  and  $l_3 = 7$ . Then we have

$$Cost((5+11)+7) = 16 + 23 = 39,$$
  
 $Cost((5+7)+11) = 12 + 23 = 35,$ 

$$Cost((7+11)+5) = 18 + 23 = 41.$$

# What we learnt?

Solving a problem on a computer requires:

- 1 Understanding the logical actions (strategies) to take.
- Choosing the best strategy.
- 3 Finding out the best implementation of the chosen strategy.

# The SALADS approach

"Think, Think, Practice Thinking."

- Ritwik Ghatak, Indian Filmmaker

- S | Shape (the problem into a version expressible by a computer)
- A | Ask (questions)
- L | Logify (the solution of the problem)
- A | Algorithmically (formulate the working principle)
- D Data Structures (are to be chosen appropriately)
- S | Scrutinize (the program for testing and verification)



# Topics to be covered

- Basics
- Computer Fundamentals and Hardware
- Mathematics for Computing
- Programming in Python
- Algorithms
- Data Structures

# Course Webpage

https://www.isical.ac.in/~malaybhattacharyya/Courses/In2Comp/Fall2024

#### Resources

#### **Books**

- 1 D. E. Knuth, The Art of Computer Programming, Volumes 1-4, Pearson Education.
- 2 R. G. Dromey, How to Solve it by Computer, Pearson Education.
- 3 Mark Lutz, Learning Python, O'Reilly.
- Michael T. Goodrich, Roberto Tamassia and Michael H. Goldwasser, Data Structures and Algorithms in Python, Wiley.
- Alfred V. Aho, John E. Hopcroft and Jeffrey D. Ullman, Data Structures and Algorithms, Pearson.
- 6 E. Horowitz and S. Sahni, Fundamentals of Data Structures, Universities Press.
- 7 T. A. Standish, Data Structure Techniques, Addison Wesley.

# Competitive programming

ACM ICPC Past Problems https://icpc.global/worldfinals/past-problems



### **Evaluation**

- MID-SEMESTER 30
- SEMESTER 50
- ASSIGNMENT 10 (Scribe + Programming Test)
- PROJECT 10
- BONUS (For submitting weekly assignments)

## Hometasks

- Open an account on GitHub You need to keep your codes in a repository
- Open an account on Overleaf You need to scribe for this course