Optimization and Numerical Methods

Bachelor of Statistical Data Science (BSDS)

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Today's Overview: Lecture 1, Jan 27

1. Teaching Team

2. Course logistics

3. Introduction

About the Instructor

- From Digha, 150 KM from Kolkata, West Bengal
- Bachelors and Masters in Statistics



Figure: Indian Statistical Institute, Kolkata (2010-17)

- PhD in Statistics from Indian Statistical Institute, Kolkata (picture in the next page)
- A heavy rainy day in Kolkata, inspired me to work on modeling satellite-based rainfall imagery.

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Figure: Imperial College London and British Library (2018-21, in picture)

• joined Imperial College London, UK for post-doctoral research and worked at the Alan Turing Institute housed in the British Library.

- Taught in Ahmedabad University in 2021-24 as an assistant professor
- Teaching Assistants
 - Subhajit Pramanick (Kolkata, email: spramanick104@gmail.com)
 - Somnath Jana (Bangalore, email: janasomnath364@gmail.com)

Course logistics

- Check google classroom frequently for updates and announcements. Pre-lecture
 notes will be posted before the lecture. Cumulative notes will be updated and posted
 after the lecture.
- Class starts are 12 noon sharp.
- My office hours: Wednesday 11.30 am to 1pm or by appointment. Meeting will be online or in-person when I am at your centre. At Delhi Centre my office number 319.
- Tutorial: Friday 12.30pm to 1.30pm
- TA office hours: will be added for each center.
- Homework assignments: every week except first week with Friday 11pm as submission deadline. Deadline can be extended to atmost 24 hrs.
- Final grade 30+20+50.

Topics to be studied

- Role of Optimization and Numerical Methods in Statistical Data Science Optimization
- 2. Basics of Convex Optimization
- 3. Optimization Problems
- 4. Optimality Condition
- 5. Linear Programming
- 6. Quadratic Programming
- 7. Gradient-based methods
- 8. Second order method Numerical Methods
- 9. Numerical Solution
- 10. Numerical Interpolation
- 11. Numerical Integration

Course references

- Test book 'Convex Optimization' by Stephen Boyd and Lieven Vandenberghe
- The above book is available from the author website at their Stanford website: https://stanford.edu/boyd/cvxbook/
- The notes and presentation slides are borrowed form the above author's course offered at Stanford

Introduction

- mathematical optimization
- least-squares and linear programming
- convex optimization
- example
- course goals and topics
- nonlinear optimization
- brief history of convex optimization.

Mathematical optimization

(mathematical) optimization problem

minimize
$$f_0(x)$$

subject to $f_i(x) \leq b_i, \quad i = 1, \dots, m$

- $x = (x_1, \dots, x_n)$: optimization variables
- $f_0: \mathbf{R}^n \to \mathbf{R}$: objective function
- $f_i: \mathbf{R}^n \to \mathbf{R}, i = 1, \dots, m$: constraint functions

optimal solution x^* has smallest value of f_0 among all vectors that satisfy the constraints

Examples

portfolio optimization

- variables: amounts invested in different assets
- constraints: budget, max./min. investment per asset, minimum return
- objective: overall risk or return variance

device sizing in electronic circuits

- variables: device widths and lengths
- constraints: manufacturing limits, timing requirements, maximum area
- objective: power consumption

data fitting

- variables: model parameters
- constraints: prior information, parameter limits
- objective: measure of misfit or prediction error

Solving optimization problems

general optimization problem

- very difficult to solve
- \bullet methods involve some compromise, e.g., very long computation time, or not always finding the solution

exceptions: certain problem classes can be solved efficiently and reliably

- least-squares problems
- linear programming problems
- convex optimization problems

Least-squares

minimize
$$||Ax - b||_2^2$$

solving least-squares problems

- analytical solution: $x^* = (A^T A)^{-1} A^T b$
- reliable and efficient algorithms and software
- computation time proportional to n^2k $(A \in \mathbf{R}^{k \times n})$; less if structured
- a mature technology

using least-squares

- least-squares problems are easy to recognize
- a few standard techniques increase flexibility (e.g., including weights, adding regularization terms)

Linear programming

minimize
$$c^T x$$

subject to $a_i^T x \leq b_i, \quad i = 1, \dots, m$

solving linear programs

- no analytical formula for solution
- reliable and efficient algorithms and software
- computation time proportional to n^2m if $m \ge n$; less with structure
- a mature technology

using linear programming

- not as easy to recognize as least-squares problems
- a few standard tricks used to convert problems into linear programs (e.g., problems involving ℓ_1 or ℓ_∞ -norms, piecewise-linear functions)

Convex optimization problem

minimize
$$f_0(x)$$

subject to $f_i(x) \leq b_i, \quad i = 1, \dots, m$

• objective and constraint functions are convex:

$$f_i(\alpha x + \beta y) \le \alpha f_i(x) + \beta f_i(y)$$

if
$$\alpha + \beta = 1$$
, $\alpha \ge 0$, $\beta \ge 0$

• includes least-squares problems and linear programs as special cases

solving convex optimization problems

- no analytical solution
- reliable and efficient algorithms
- computation time (roughly) proportional to $\max\{n^3, n^2m, F\}$, where F is cost of evaluating f_i 's and their first and second derivatives
- almost a technology

using convex optimization

- often difficult to recognize
- many tricks for transforming problems into convex form
- surprisingly many problems can be solved via convex optimization

Example

m lamps illuminating n (small, flat) patches



intensity I_k at patch k depends linearly on lamp powers p_j :

$$I_k = \sum_{j=1}^m a_{kj} p_j, \qquad a_{kj} = r_{kj}^{-2} \max\{\cos \theta_{kj}, 0\}$$

problem: achieve desired illumination I_{des} with bounded lamp powers

minimize
$$\max_{k=1,...,n} |\log I_k - \log I_{\text{des}}|$$
 subject to $0 \le p_j \le p_{\text{max}}, \quad j=1,\ldots,m$

how to solve?

- 1. use uniform power: $p_j = p$, vary p
- 2. use least-squares:

minimize
$$\sum_{k=1}^{n} (I_k - I_{des})^2$$

round p_j if $p_j > p_{\text{max}}$ or $p_j < 0$

3. use weighted least-squares:

minimize
$$\sum_{k=1}^{n} (I_k - I_{\text{des}})^2 + \sum_{j=1}^{m} w_j (p_j - p_{\text{max}}/2)^2$$

iteratively adjust weights w_j until $0 \le p_j \le p_{\text{max}}$

4. use linear programming:

$$\begin{array}{ll} \text{minimize} & \max_{k=1,\ldots,n} |I_k - I_{\text{des}}| \\ \text{subject to} & 0 \leq p_j \leq p_{\text{max}}, \quad j=1,\ldots,m \end{array}$$

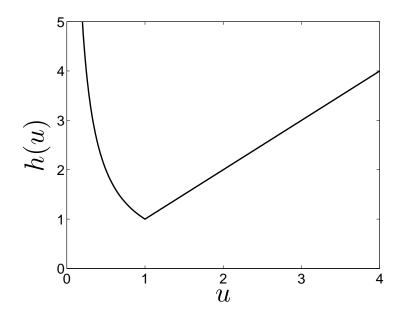
which can be solved via linear programming of course these are approximate (suboptimal) 'solutions'

5. use convex optimization: problem is equivalent to

minimize
$$f_0(p) = \max_{k=1,...,n} h(I_k/I_{\text{des}})$$

subject to $0 \le p_j \le p_{\text{max}}, \quad j=1,\ldots,m$

with $h(u) = \max\{u, 1/u\}$



 f_0 is convex because maximum of convex functions is convex

 \mathbf{exact} solution obtained with effort pprox modest factor imes least-squares effort

additional constraints: does adding 1 or 2 below complicate the problem?

- 1. no more than half of total power is in any 10 lamps
- 2. no more than half of the lamps are on $(p_i > 0)$
- answer: with (1), still easy to solve; with (2), extremely difficult
- moral: (untrained) intuition doesn't always work; without the proper background very easy problems can appear quite similar to very difficult problems

Course goals and topics

goals

- 1. recognize/formulate problems (such as the illumination problem) as convex optimization problems
- 2. develop code for problems of moderate size (1000 lamps, 5000 patches)
- 3. characterize optimal solution (optimal power distribution), give limits of performance, etc.

topics

- 1. convex sets, functions, optimization problems
- 2. examples and applications
- 3. algorithms

Nonlinear optimization

traditional techniques for general nonconvex problems involve compromises local optimization methods (nonlinear programming)

- ullet find a point that minimizes f_0 among feasible points near it
- fast, can handle large problems
- require initial guess
- provide no information about distance to (global) optimum

global optimization methods

- find the (global) solution
- worst-case complexity grows exponentially with problem size

these algorithms are often based on solving convex subproblems

Brief history of convex optimization

theory (convex analysis): ca1900–1970

algorithms

- 1947: simplex algorithm for linear programming (Dantzig)
- 1960s: early interior-point methods (Fiacco & McCormick, Dikin, . . .)
- 1970s: ellipsoid method and other subgradient methods
- 1980s: polynomial-time interior-point methods for linear programming (Karmarkar 1984)
- late 1980s—now: polynomial-time interior-point methods for nonlinear convex optimization (Nesterov & Nemirovski 1994)

applications

- before 1990: mostly in operations research; few in engineering
- since 1990: many new applications in engineering (control, signal processing, communications, circuit design, . . .); new problem classes (semidefinite and second-order cone programming, robust optimization)

Lecture 2, Jan 30, 2025: Convex sets

- Definition of Affine and Convex sets
- Some important example:
 - Convex cone, Hyperplanes and halfspaces
 - Euclidean balls, Ellipsoids and Norm balls
 - Polyhedra
- Convexity Preserving Operations
- Reading reference: Chapter 2 of Boyd's book on Convex Optimization.
- Homework

Affine set

line through x_1 , x_2 : all points

$$x = \theta x_1 + (1 - \theta) x_2 \qquad (\theta \in \mathbf{R})$$



affine set: contains the line through any two distinct points in the set

example: solution set of linear equations $\{x \mid Ax = b\}$

(conversely, every affine set can be expressed as solution set of system of linear equations)

Convex set

line segment between x_1 and x_2 : all points

$$x = \theta x_1 + (1 - \theta)x_2$$

with $0 \le \theta \le 1$

convex set: contains line segment between any two points in the set

$$x_1, x_2 \in C, \quad 0 \le \theta \le 1 \quad \Longrightarrow \quad \theta x_1 + (1 - \theta)x_2 \in C$$

examples (one convex, two nonconvex sets)



Convex combination and convex hull

convex combination of x_1, \ldots, x_k : any point x of the form

$$x = \theta_1 x_1 + \theta_2 x_2 + \dots + \theta_k x_k$$

with
$$\theta_1 + \cdots + \theta_k = 1$$
, $\theta_i \ge 0$

convex hull conv S: set of all convex combinations of points in S





Convex cone

conic (nonnegative) combination of x_1 and x_2 : any point of the form

$$x = \theta_1 x_1 + \theta_2 x_2$$

with $\theta_1 \ge 0$, $\theta_2 \ge 0$



convex cone: set that contains all conic combinations of points in the set

Hyperplanes and halfspaces

hyperplane: set of the form $\{x \mid a^T x = b\}$ $(a \neq 0)$



halfspace: set of the form $\{x \mid a^T x \leq b\}$ $(a \neq 0)$



- ullet a is the normal vector
- hyperplanes are affine and convex; halfspaces are convex

Euclidean balls and ellipsoids

(Euclidean) ball with center x_c and radius r:

$$B(x_c, r) = \{x \mid ||x - x_c||_2 \le r\} = \{x_c + ru \mid ||u||_2 \le 1\}$$

ellipsoid: set of the form

$$\{x \mid (x - x_c)^T P^{-1} (x - x_c) \le 1\}$$

with $P \in \mathbf{S}_{++}^n$ (i.e., P symmetric positive definite)



other representation: $\{x_c + Au \mid ||u||_2 \le 1\}$ with A square and nonsingular

Norm balls and norm cones

norm: a function $\|\cdot\|$ that satisfies

- $||x|| \ge 0$; ||x|| = 0 if and only if x = 0
- ||tx|| = |t| ||x|| for $t \in \mathbf{R}$
- $||x + y|| \le ||x|| + ||y||$

notation: $\|\cdot\|$ is general (unspecified) norm; $\|\cdot\|_{\text{symb}}$ is particular norm **norm ball** with center x_c and radius r: $\{x\mid \|x-x_c\|\leq r\}$

norm cone: $\{(x,t) \mid ||x|| \le t\}$

Euclidean norm cone is called secondorder cone



norm balls and cones are convex

Polyhedra

solution set of finitely many linear inequalities and equalities

$$Ax \leq b, \qquad Cx = d$$

 $(A \in \mathbf{R}^{m \times n}, C \in \mathbf{R}^{p \times n}, \leq \text{is componentwise inequality})$



polyhedron is intersection of finite number of halfspaces and hyperplanes

Positive semidefinite cone

notation:

- S^n is set of symmetric $n \times n$ matrices
- $\mathbf{S}_{+}^{n} = \{X \in \mathbf{S}^{n} \mid X \succeq 0\}$: positive semidefinite $n \times n$ matrices

$$X \in \mathbf{S}^n_+ \iff z^T X z \ge 0 \text{ for all } z$$

 \mathbf{S}^n_+ is a convex cone

• $\mathbf{S}_{++}^n = \{X \in \mathbf{S}^n \mid X \succ 0\}$: positive definite $n \times n$ matrices

example: $\begin{bmatrix} x & y \\ y & z \end{bmatrix} \in \mathbf{S}_{+}^{2}$



Operations that preserve convexity

practical methods for establishing convexity of a set C

1. apply definition

$$x_1, x_2 \in C, \quad 0 \le \theta \le 1 \quad \Longrightarrow \quad \theta x_1 + (1 - \theta) x_2 \in C$$

- 2. show that C is obtained from simple convex sets (hyperplanes, halfspaces, norm balls, . . .) by operations that preserve convexity
 - intersection
 - affine functions
 - perspective function
 - linear-fractional functions

Intersection

the intersection of (any number of) convex sets is convex

example:

$$S = \{x \in \mathbf{R}^m \mid |p(t)| \le 1 \text{ for } |t| \le \pi/3\}$$

where $p(t) = x_1 \cos t + x_2 \cos 2t + \dots + x_m \cos mt$

for m=2:





Affine function

suppose $f: \mathbb{R}^n \to \mathbb{R}^m$ is affine $(f(x) = Ax + b \text{ with } A \in \mathbb{R}^{m \times n}, b \in \mathbb{R}^m)$

ullet the image of a convex set under f is convex

$$S \subseteq \mathbf{R}^n \text{ convex} \implies f(S) = \{f(x) \mid x \in S\} \text{ convex}$$

ullet the inverse image $f^{-1}(C)$ of a convex set under f is convex

$$C \subseteq \mathbf{R}^m \text{ convex} \implies f^{-1}(C) = \{x \in \mathbf{R}^n \mid f(x) \in C\} \text{ convex}$$

examples

- scaling, translation, projection
- solution set of linear matrix inequality $\{x \mid x_1A_1 + \cdots + x_mA_m \leq B\}$ (with $A_i, B \in \mathbf{S}^p$)
- hyperbolic cone $\{x \mid x^T P x \leq (c^T x)^2, c^T x \geq 0\}$ (with $P \in \mathbf{S}^n_+$)

Perspective and linear-fractional function

perspective function $P: \mathbb{R}^{n+1} \to \mathbb{R}^n$:

$$P(x,t) = x/t,$$
 dom $P = \{(x,t) \mid t > 0\}$

images and inverse images of convex sets under perspective are convex

linear-fractional function $f: \mathbb{R}^n \to \mathbb{R}^m$:

$$f(x) = \frac{Ax + b}{c^T x + d},$$
 $\mathbf{dom} f = \{x \mid c^T x + d > 0\}$

images and inverse images of convex sets under linear-fractional functions are convex

example of a linear-fractional function

$$f(x) = \frac{1}{x_1 + x_2 + 1}x$$





Lecture 3, February 04: Today's overview

- Some announcement
- Questions from the last class (Polyhedra)
- Euclidean balls, Ellipsoids and Norm balls.
- Separating hyperplane theorem.
- Supporting hyperplane theorem.

Some announcements

- No late entry and more than 5 minutes late may miss the attendance
- No mobile during class
- Separate workbook for assignment with week number and dates.
 - 10-20 marks for assignment.
 - scanned copy weekly in google classroom (weekly on Saturday)
 - hardcopy monthly (last week of the month).

Hyperplanes and halfspaces

hyperplane: set of the form $\{x \mid a^T x = b\}$ $(a \neq 0)$



halfspace: set of the form $\{x \mid a^T x \leq b\}$ $(a \neq 0)$



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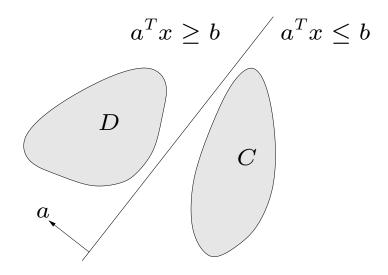


polyhedron is intersection of finite number of halfspaces and hyperplanes

Separating hyperplane theorem

if C and D are nonempty disjoint convex sets, there exist $a \neq 0$, b s.t.

$$a^T x \le b \text{ for } x \in C, \qquad a^T x \ge b \text{ for } x \in D$$



the hyperplane $\{x \mid a^Tx = b\}$ separates C and D

strict separation requires additional assumptions (e.g., C is closed, D is a singleton)

Supporting hyperplane theorem

supporting hyperplane to set C at boundary point x_0 :

$$\{x \mid a^T x = a^T x_0\}$$

where $a \neq 0$ and $a^T x \leq a^T x_0$ for all $x \in C$



supporting hyperplane theorem: if C is convex, then there exists a supporting hyperplane at every boundary point of C

Lecture 4, February 06: Today's overview

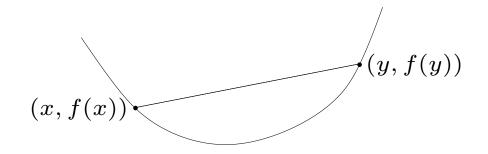
- Convex function
- Concave function
- Examples of convex/concave function
- First order condition (Gradient)
- Second order condition (Hessian)
- Reference: Chapter 3 of Convex Optimization

Definition

 $f: \mathbf{R}^n \to \mathbf{R}$ is convex if $\operatorname{\mathbf{dom}} f$ is a convex set and

$$f(\theta x + (1 - \theta)y) \le \theta f(x) + (1 - \theta)f(y)$$

for all $x, y \in \operatorname{\mathbf{dom}} f$, $0 \le \theta \le 1$



- \bullet f is concave if -f is convex
- ullet f is strictly convex if $\operatorname{dom} f$ is convex and

$$f(\theta x + (1 - \theta)y) < \theta f(x) + (1 - \theta)f(y)$$

for $x, y \in \operatorname{dom} f$, $x \neq y$, $0 < \theta < 1$

Examples on R

convex:

- affine: ax + b on **R**, for any $a, b \in \mathbf{R}$
- exponential: e^{ax} , for any $a \in \mathbf{R}$
- powers: x^{α} on \mathbf{R}_{++} , for $\alpha \geq 1$ or $\alpha \leq 0$
- powers of absolute value: $|x|^p$ on **R**, for $p \ge 1$
- negative entropy: $x \log x$ on \mathbf{R}_{++}

concave:

- affine: ax + b on **R**, for any $a, b \in \mathbf{R}$
- powers: x^{α} on \mathbf{R}_{++} , for $0 \leq \alpha \leq 1$
- logarithm: $\log x$ on \mathbf{R}_{++}

Examples on Rⁿ and R^{$m \times n$}

affine functions are convex and concave; all norms are convex

examples on R^n

- affine function $f(x) = a^T x + b$
- norms: $||x||_p = (\sum_{i=1}^n |x_i|^p)^{1/p}$ for $p \ge 1$; $||x||_\infty = \max_k |x_k|$

examples on $\mathbb{R}^{m \times n}$ ($m \times n$ matrices)

• affine function

$$f(X) = \mathbf{tr}(A^T X) + b = \sum_{i=1}^{m} \sum_{j=1}^{n} A_{ij} X_{ij} + b$$

spectral (maximum singular value) norm

$$f(X) = ||X||_2 = \sigma_{\max}(X) = (\lambda_{\max}(X^T X))^{1/2}$$

First-order condition

f is **differentiable** if $\operatorname{dom} f$ is open and the gradient

$$\nabla f(x) = \left(\frac{\partial f(x)}{\partial x_1}, \frac{\partial f(x)}{\partial x_2}, \dots, \frac{\partial f(x)}{\partial x_n}\right)$$

exists at each $x \in \operatorname{\mathbf{dom}} f$

1st-order condition: differentiable f with convex domain is convex iff

$$f(y) \ge f(x) + \nabla f(x)^T (y - x)$$
 for all $x, y \in \operatorname{dom} f$



first-order approximation of f is global underestimator

Second-order conditions

f is **twice differentiable** if $\operatorname{dom} f$ is open and the Hessian $\nabla^2 f(x) \in \mathbf{S}^n$,

$$\nabla^2 f(x)_{ij} = \frac{\partial^2 f(x)}{\partial x_i \partial x_j}, \quad i, j = 1, \dots, n,$$

exists at each $x \in \operatorname{\mathbf{dom}} f$

2nd-order conditions: for twice differentiable f with convex domain

• f is convex if and only if

$$\nabla^2 f(x) \succeq 0$$
 for all $x \in \operatorname{dom} f$

ullet if $abla^2 f(x) \succ 0$ for all $x \in \operatorname{\mathbf{dom}} f$, then f is strictly convex

Examples

quadratic function: $f(x) = (1/2)x^T P x + q^T x + r$ (with $P \in \mathbf{S}^n$)

$$\nabla f(x) = Px + q, \qquad \nabla^2 f(x) = P$$

convex if $P \succeq 0$

least-squares objective: $f(x) = ||Ax - b||_2^2$

$$\nabla f(x) = 2A^T(Ax - b), \qquad \nabla^2 f(x) = 2A^T A$$

convex (for any A)

quadratic-over-linear: $f(x,y) = x^2/y$

$$\nabla^2 f(x,y) = \frac{2}{y^3} \begin{bmatrix} y \\ -x \end{bmatrix} \begin{bmatrix} y \\ -x \end{bmatrix}^T \succeq 0$$

convex for y > 0

