# Introduction to Computing Basics of Python Programming – I

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2 Data Types

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<u>Note</u>: The reference implementation CPython is now available on GitHub (see: https://github.com/python/cpython). This is no more updated.

#### Looking into the help manual:

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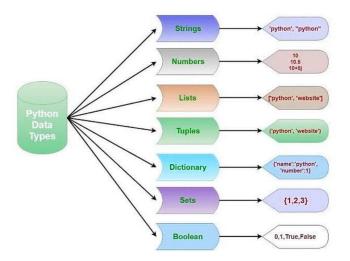
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**Note:** The official Python source releases are available at: https://www.python.org/downloads/source.

The full standard library documentation of Python 3 can be found at: https://docs.python.org/3/contents.html

# The data types in Python



## Substring of a string:

str = "malfunctioning" # Indexing starts with 0
print(str[3:6]) # Elements indexed 3 through 5

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#### Splitting a string:

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print(str.split(" "), str.split(", "))
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str = "I don't love Python, the snake."
print(str.split(" "), str.split(", "))
```

#### Output:

```
['I', "don't", 'love', 'Python,', 'the', 'snake.']
["I don't love Python", 'the snake.']
```

What is the connection between the outputs of the following two cases?

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They are the same!!!

**Note**: id() is used to return the identity of an object in Python.

## **Negative indexing:**

```
str = 'please step on no pets'
strrev = str[::-1]
print(strrev)
```

## **Negative indexing:**

```
str = 'please step on no pets'
strrev = str[::-1]
print(strrev)
```

#### Output:

step on no pets esaelp

Python 3 standard library documentation on the common string operations can be found at:

https://docs.python.org/3/library/string.html

The source code for the string module is available here: https://github.com/python/cpython/tree/3.11/Lib/string.py

Numbers are of three types – int, float, complex.

#### **Examples:**

```
int(1)
1.
                +3.45e67
float(1)
                +3.45e-67
                -3.45e-67
. 1
1.2345
                3.45e67
-0.6789
                 .00345e-32
+.4560
                1e-15
-.1234
                1e+15
complex(1,-1)
                (1-1j)
```

Numbers are of three types – int, float, complex.

#### **Examples:**

int(1)	1
1.	+3.45e67
float(1)	+3.45e-67
.1	-3.45e-67
1.2345	3.45e67
-0.6789	.00345e-32
+.4560	1e-15
1234	1e+15
complex(1,-1)	(1-1j)

- Do not use commas as thousand-separators.
- At times behavior may be counter-intuitive.

What will be the output of the following?

```
a = 10
b = 10
c = 3+7
d = 11
e = 12
print(hex(id(a)), hex(id(b)), hex(id(c)))
print(hex(id(d)), hex(id(e)))
```

#### Output:

```
0x7fe59418c210 0x7fe59418c210 0x7fe59418c210 0x7fe59418c230 0x7fe59418c250
```

What will be the output of the following?

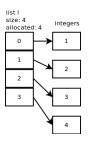
```
a = complex(1,-1)
b = 1-1j
print(a,b)
print(hex(id(a)), hex(id(b)))
c = b * complex(1,1)
d = 2
print(c,d)
print(hex(id(c)), hex(id(d)))
```

#### Output:

```
(1-1j) (1-1j)
0x7f7f6445a770 0x7f7f6445a6b0
(2+0j) 2
0x7f7f6445a6f0 0x7f7f645bc110
```

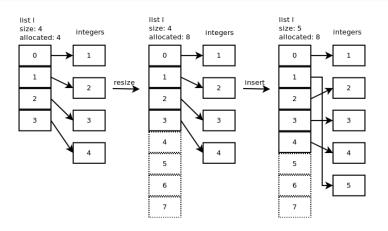


#### Lists



- *Length* of the list = n.
- *n linked* memory locations that gets dynamically reallocated.
- The elements are heterogeneous.
- *Elements* can be mapped to each of the *n* memory locations.
- Elements are indexed 0 through n-1 ( $\equiv -n$  through -1).





ls = []
ls.append(<data>) # Inserts at the end
ls.insert(<index>, <data>) # Inserts at the <index>

What will be the output of the following program?

```
ls = [1, 2, 3, 4, 5]
ls.insert(3, 20) # Inserts 20 at index 3
print(ls)
ls.insert(20, 3) # Inserts 3 at index 6 (not at index 20)
print(ls)
```

What will be the output of the following program?

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ls = [1, 2, 3, 4, 5]
ls.insert(3, 20) # Inserts 20 at index 3
print(ls)
ls.insert(20, 3) # Inserts 3 at index 6 (not at index 20)
print(ls)
```

#### Output:

<u>Note</u>: If the list insertion index is out of range then the maximum possible range is taken.

What will be the output of the following program?

```
ls = [1, 2, 3, 4, 5]
ls[3] = 10 # Assigns 10 at index 3
print(ls)
ls[10] = 3 # Assigns 3 at index 10
print(ls)
```

What will be the output of the following program?

```
ls = [1, 2, 3, 4, 5]
ls[3] = 10 # Assigns 10 at index 3
print(ls)
ls[10] = 3 # Assigns 3 at index 10
print(ls)
```

#### Output:

#### Error

**Note:** List assignment index cannot be out of range.



# Lists - Adding multiple elements

```
ls1 = [1, 2, 3, 4]
ls2 = [8, 9, 10, 11]
ls1.extend(ls2) # Extends ls1 by appending ls2
print(ls1)
ls1[4:4] = [5, 6, 7] # Inserts elements from a list
print(ls1)
ls1[4] = [4.5, 5, 5.5] # Inserts a list
print(ls1)
```

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print(ls1)
```

#### Output:

```
[1, 2, 3, 4, 8, 9, 10, 11]
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
[1, 2, 3, 4, [4.5, 5, 5.5], 6, 7, 8, 9, 10, 11]
```

# Lists - Adding multiple elements

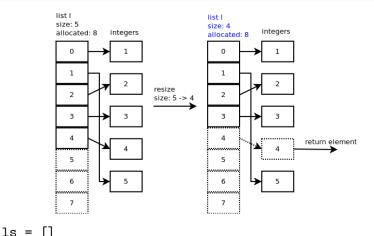
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ls1[4:4] = [5, 6, 7] # Inserts elements from a list
print(ls1)
ls1[4] = [4.5, 5, 5.5] # Inserts a list
print(ls1)
```

#### Output:

```
[1, 2, 3, 4, 8, 9, 10, 11]
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
[1, 2, 3, 4, [4.5, 5, 5.5], 6, 7, 8, 9, 10, 11]
```

**Note:** You may use an iterative control flow.

## Lists - Removing elements



```
<data> = ls.pop() # Deletes from the end
<data> = ls.pop(<index>) # Deletes from the <index>
<data> = ls.remove(<index>) # Deletes_from the <index>
```

### Lists - Removing multiple elements

You may use an iterative control flow.

### Lists

### **Creating list of lists:**

```
ls = [[]] * 5
print(ls)
```

### Lists

### Creating list of lists:

#### **Output:**

### Lists of sublists

What will be the output of the following program?

```
ls1 = [[] for i in range(3)]
ls1[0].append(10)
ls1[1].append(20)
ls1.append(30)
print(ls1)
ls2 = [[]]*3
ls2[0].append(10)
ls2[1].append(20)
ls2.append(30)
print(ls2)
```

### Lists of sublists

What will be the output of the following program?

```
ls1 = [[] for i in range(3)]
ls1[0].append(10)
ls1[1].append(20)
ls1.append(30)
print(ls1)
1s2 = [[]]*3
ls2[0].append(10)
ls2[1].append(20)
1s2.append(30)
print(ls2)
[[10], [20], [], 30]
[[10, 20], [10, 20], [10, 20], 30]
```

#### Lists

Python Standard Library documentation on the extended list operations can be found at: https://docs.python.org/3/tutorial/datastructures.html

# Converting Strings to Lists

Strings are just like Lists. One can convert a String into the List by passing the String as an argument to the List as follows.

```
str = "Python 3"
list(str)
```

### **Tuples**

Tuples are like lists but immutable in nature, i.e. the elements in the tuple cannot be added or removed once created.

```
tp = ('Language', 'Python')
print(tp, tp[1])
```

Output: ('Language', 'Python') Python

### **Tuples**

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Output: ('Language', 'Python') Python

#### Converting lists to tuples:

### **Tuples**

Python Standard Library documentation on the extended tuple operations can be found at: https:

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### Creating a Dictionary:

```
dc = {'Course': 'Business Analytics', 1: [28, 29]}
print("The created dictionary: ", dc)
```

#### Output:

The created dictionary: 'Course': 'Business Analytics', 1: [28, 29]

### Accessing an element from the dictionary:

```
print(dc['Course'], dc[1]) # Accessed by the key
print(dc.get('Course'), dc.get(1))
```

#### Output:

```
Business Analytics [28, 29]
Business Analytics [28, 29]
```

### Accessing an element from the dictionary:

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print(dc['Course'], dc[1]) # Accessed by the key
print(dc.get('Course'), dc.get(1))
```

#### Output:

```
Business Analytics [28, 29]
Business Analytics [28, 29]
```

#### Deleting an element from the dictionary:

```
dc.pop('Course')
print("The current dictionary: ", dc)
```

#### **Output:**

The current dictionary: 1: [28, 29]

Python Standard Library documentation on the extended dictionary operations can be found at: https://docs.python.org/3/tutorial/datastructures.html

#### Sets

Sets are (ordered or unordered) collection of data items that is mutable and does not allow any duplicate element.

```
st = {'day', 1, 2, 'for', 'Python', 'Python'}
print(st)
st.add('language')
print(st)
st.remove('for')
print(st)
```

#### Output:

```
{'Python', 1, 2, 'for', 'day'}
{'Python', 1, 2, 'for', 'day', 'language'}
{'Python', 1, 2, 'day', 'language'}
```

**Note:** Sets are not subscriptable.



#### Sets

Python Standard Library documentation on the extended set operations can be found at: https://docs.python.org/3/tutorial/datastructures.html

### Boolean values

Any non-zero value is treated as True and zero is treated as False.

#### **Examples:**

0	False	0e10	False
1	True	'A'	True
6 - 2 * 3	False	" A"	True
(6 - 2) * 3	True	'\0'	True
0.0075	True	(0, 0)	True
"	False	""	False

#### Boolean values

Any non-zero value is treated as True and zero is treated as False.

#### **Examples:**

0	False	0e10	False
1	True	'A'	True
6 - 2 * 3	False	"A"	True
(6 - 2) * 3	True	'\0'	True
0.0075	True	(0, 0)	True
"	False	""	False

<u>Note</u>: The expressions like "x = 0" or "x = 1" will exhibit error.

## Mutable and immutable objects

Everything in Python is an object and it is either mutable or immutable.

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A mutable object can be changed to a different type after it is created, but an immutable object cannot be changed.

- Objects of built-in types like int, float, bool, str, tuple, unicode are immutable.
- Objects of built-in types like list, set, dict are mutable.

type(3)

Output: int

type(3)

Output: int

type(3.14)

Output: float

type(3)

Output: int

type(3.14)

Output: float

type('pi')

Output: str

```
type(3)
```

Output: int

type(3.14)

Output: float

type('pi')

Output: str

type([3.14, 3.142, 3.1428])

Output: list

type(3)

type(True)
Output: bool

```
Output: int
type(3.14)
Output: float
type('pi')
Output: str
type([3.14, 3.142, 3.1428])
Output: list
```