**Heuristic Evaluation and Usability Testing Form**

**Participant Information**

Name:

Date:

**Instructions**  
You will use the prototype website to complete 3 tasks. After finishing the tasks use the severity scale below to rate how the prototype supports each of Nielsen’s heuristics and leave a comment and feedback to help me identify areas of improvement.

**Severity Rating Scale**

|  |  |
| --- | --- |
| Severity | Meaning |
| 0 | No usability problem at all |
| 1 | Cosmetic problem only |
| 2 | Minor usability problem – low priority to fix |
| 3 | Major usability problem – important to fix |
| 4 | Usability catastrophe – imperative to fix |

**Usability Test Tasks**

Please complete the following tasks:  
1. Login using the test data provided or create an account (data won’t be saved) on website.  
2. Add and remove a stall from your favourites.  
3. General exploration; take time and fully interact with the whole prototype and leave feedback on anything you like/don’t like.

**Heuristic Evaluation Table**

|  |  |  |  |
| --- | --- | --- | --- |
| No. | Heuristic | Severity (0-4) | Comments |
| 1 | Visibility of system status |  |  |
| 2 | Match between system & real world |  |  |
| 3 | Consistency & standards |  |  |
| 4 | User control & freedom |  |  |
| 5 | Error prevention |  |  |
| 6 | Recognition rather than recall |  |  |
| 7 | Flexibility & efficiency of use |  |  |
| 8 | Aesthetic & minimalist design |  |  |
| 9 | Ability to identify & recover from errors |  |  |
| 10 | Help & documentation |  |  |

**General Feedback**

What did you like about the prototype?

What was unclear/could be improved?

Any additional comments or feedback: