Estructuras de Datos

EEDD - GRÆstructuras lineales: FORMATICA Arrays

Contenidos

- Características de la estructuras lineales.
- Arrays:
 - Array.

EED-Darraydinámico EN ING. INFORMATICA

Array dinámico circular.

Introducción

- Estructuras lineales.
 - Contenedores de datos genéricos.
- Relación 1-1: cada elemento tiene un predecesor y un sucesor (salvo el inicial y el final).
 - Indicadas cuando se realiza un proceso secuencial de los datos.



Arrays.

```
Array[T]:
 Makers:
      make(size:Integer):Array[T]
     • pre-c: size>0
  Observers:
      size():Integer
      get(i:Integer)

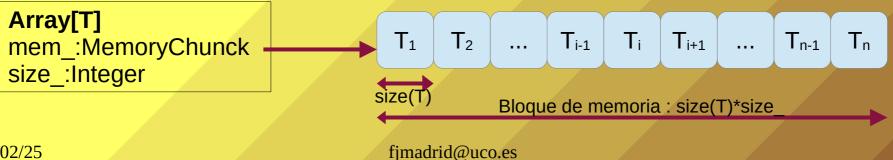
    pre-c: i>=0 and i<size()</li>

 Modifiers:
      set(i:Integer, item:T)

    pre-c: i>=0 and i<size()</li>

       post-c: get(i)==item
```

```
Algorithm Array::make(size:Integer):Integer //0(
Begin
   mem_ <- getMemory(size(T)*size)</pre>
   size <- size
End.
Algorithm Array::size():Integer //0( )
Begin
   Return size_
Algorithm Array::get(i:Integer):T //0( )
Begin
   Return convert[T](mem_+i*size(T))
End.
Algorithm DArray::set(i:Integer, v:T) //0( )
Begin
   copy(memDir(v), memDir(v)+size(T), mem_+i*size(T))
End.
```



Array dinámico.

DArray[T] extends Array[T]:

Es un X que además ...

El estado

antes de

realizar la

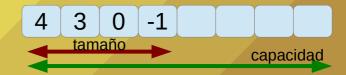
operación.

- Makers:
 - make():DArray
 - post-c: capacity()=1
 - post-c: size()=0

Valor retornado

- Observers:
 - capacity():Integer
 - isEmpty():Bool
 - post-c: !retV | size()=0
 - isFull():Bool
 - post-c: !retV || capacity()=size()
- Modifiers:
 - pushBack(v:T)
 - post-c: size()=old.size()+1
 - *post-c: get(size()-1)==v*
 - popBack()
 - prec-c: !isEmpty()
 - post-c: size()==old.size()-1
 - post-c: size()>=1 → get(size()-1)==old.get(old.size()-2)

- Modifiers:
 - insert(i:Integer, v:T)
 - pre-c: 0<= i <size()
 - post-c: size()==old.size()+1
 - post-c: get(i)==v
 - remove(i)
 - pre-c: 0<= i <size()</p>
 - post-c: size()==old.size()-1
 - post-c: i==size() or get(i)=old.get(i+1)
- Invariants:
 - size()<=capacity()



Array dinámico: diseño.

```
Algorithm DArray::isEmpty():Bool //0()
   Return size()=0
Algorithm DArray::isFull():Bool //0()
   Return size()=capacity()
Algorithm DArray::pushBack(v:T)
Begin
                        //O( ) CA(
  If (isFull()) Then
      grow( data)
   data_.set(size_, v)
   size ← size + 1
End.
Algorithm DArray::popBack()//0()
Begin
   size ← size - 1
End.
Algorithm DArray::grow()//0( )
Begin
   tmp ← Array(capacity()*2)
   copy[T](data_.mem_, 0, size_, tmp.mem_)
   data <- tmp
End.
```

```
Algorithm DArray::insert(i:Integer, v:T)//0( )
Begin
If (isFull()) then
grow()
For j - size_-1 To i Inc -1 Do
data_.set(j+1, data_.get(j))
data_.set(i, v)
size_ - size_ + 1
End.

Algorithm DArray::remove(i:Integer)//0( )
Begin
For j <- i To _size-2 Inc 1 Do
data_.set(j, data_.get(j+1))
size_ - size_ - 1
End.
```

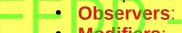
```
DArray[T]:
data_:Array[T]
size_:Integer
```

capacidad

Array dinámico circular.

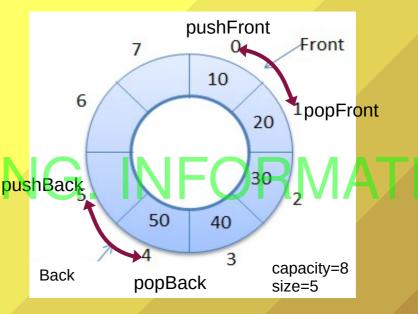
CDArray[T] extends **DArray**[T]:

- Makers:
 - make():CDArray
 - post-c: capacity()=1
 - post-c: size()=0



servers: GRADO EN

- pushFront(v:T)
 - post-c: size()=old.size()+1
 - post-c: get(0)=v
- popFront()
 - prec-c: !isEmpty()
 - post-c: size()=old.size()-1
 - post-c: isEmpty() || get(0)=old.get(1)



```
Algorithm cInc(i:Integer, capacity:Integer):Integer
//O( )
Begin
    Return (i+1)%capacity
End.

Algorithm cDec(i:Integer, capacity:Integer):Integer
//O( )
Begin
    Return (i-1+capacity)%capacity
End.
```

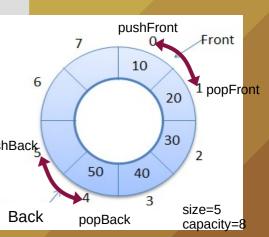
Array dinámico circular.

```
Algorithm DArray::capacity():Integer
   Return data .size()
Algorithm DArray::size():Integer
   Return size
Algorithm DArray::pushBack(v:T)
//O(_ ) CA(
Begin
   If isEmpty() Then
     front <-0
     back <- 0
   Else
     If (isFull()) Then
       grow()
     back_<-cInc(back_, capacity())</pre>
   End-If
   data_.set(back_,v)
   size <-size + 1
End.
Algorithm DArray::popBack() //0()
Begin
   back_<-cDec(back_, capacity())</pre>
   size <-size - 1
End.
```

```
Algorithm DArray::pushFront(v:T)
//O(- )\ CA(
Begin
   If isEmpty() Then
     front <-0
     back <- 0
   Else
     If (isFull()) Then
       grow()
     front <-cDec(front ,capacity())</pre>
   End-If
   data_.set(front_,v)
   size <-size + 1
End.
Algorithm DArray::popFront() //0()
Begin
   front_<-cInc(front_, capacity()) pushBack</pre>
   size_<-size_ - 1
```

CDArray[T]

```
data_ :Array[T]
front_:Integer
back_ :Integer
size_ :Integer.
```



End.

Array dinámico circular.

```
Algorithm DArray::get(i:Integer):T //0( )
Begin
   Return data_.get((front_+i)%capacity())
End.
Algorithm DArray::set(i:Integer, v:T) //0( )
   data_.set((front_+i)%capacity()
End.
Algorithm DArray::grow(data:Array[T]) //0( )
Begin
   tmp <- Array(capacity()*2)</pre>
   For i <- 0 TO size()-1 Inc 1 Do
     tmp.set(i, get(i))
   front <- 0
   back_ <- size_-1
   data <- tmp
End.
```

```
Algorithm DArray::insert(pos:Integer, v:T)//0( )
Begin
  If pos=0 Then
    push_front(v)
 Else
    If (isFull()) Then
      grow()
    size <- size + 1
    For i <- size()-2 To pos Inc -1 Do
      set(i+1, get(i))
    set(pos, v)
    back_ <- cInc(back_, capacity())</pre>
 End-If
End.
Algorithm DArray::remove(pos:Integer) //0( )
Begin
  For i <- pos TO size()-2 Inc 1 Do
    set(i, get(i + 1))
  back_ <- cDec(back_, capacity())</pre>
  size <- size - 1
End.
```

Algorithm fold(out:Stream, data:CDArray[T]) //O()

Array dinámico circular.

Var

```
i: Integer

Begin

Out.write('[')

For i<-0 TO data.size()-1 Inc 1 Do

Out.write(' ', a.get(i))

Out.write(')'

Algorithm unfold(in:Stream):CDArray[T] //O( )

Var

token:String
data:CDArray[t]

Begin
in.read(token)
If token = '[' Then
in.read(token)
```

While Not in.eof() And token <> ']' Do

data.pushBack(T(token))

Error ('Wrong format')

in.read(token)

If token <> ']' Then

Error ('Worng format')

End-While

Return data

Else

End.

Resumiendo

- El Array está pensado principalmente para tener un acceso aleatorio con O(1) a costa de tener un tamaño fijo -> uso ineficiente de la memoria.
- eficiente de la memoria al poder modificar su tamaño pero con coste O(N) y coste amortizado O(1).
 - El Array dinámico circular permite crecer el array tanto por la cabeza como por la cola.

Referencias

- Lecturas recomendadas:
 - Caps. 8 y 9 de "Estructuras de Datos", A.
 Carmona y otros. U. de Córdoba. 1999.
- Caps 6 y 7 de "Data structures and software ATI develoment in an object oriented domain",

 Tremblay J.P. y Cheston, G.A. Prentice-Hall, 2001.
 - Wikipedia.

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