LUIS REYES

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🌐 Github: https://github.com/Tankel

EDUCATION

BachUAA (2017-2020)

High School Education

Universidad Panamericana (2020-2025 August)

Artificial Intelligence bachelor level studies

SKILLS

Moderate: C++, Java

Basic: Python, SQL, Shell

Soft skills: Self-taught, teamwork, adaptability

Languages: Spanish (Native speaker), English (fluent), German (basic)

ACHIEVEMENTS

- Winner of the "Olimpiada del Conocimiento Infantil" (Children's Knowledge Olympiad) — **2015**
- 3rd place regional Mexican Mathematical Olympiad for Basic Education (OMMEB). — **2017**

PROJECTS AND EXPERIENCE

HT: REST API for Astra Zeneca Web Application (Hackathon Finalist)

- Crafted a Java Spring Boot backend for the Astra Zeneca Status Services web app, earning finalist recognition in a national-level hackathon.
- Engineered a demo REST API that provided real-time updates on Astra Zeneca service statuses.

Bubblegum Battle

- Created a 2D run and gun video game in Cocos2dx, featuring unique boss battles, power-ups and high score system.

Go-Trafy-Inventory

- Created an inventory management system app for a local convenience store using Java Swing and MySQL.

Summer course instructor

- Contributed to the university community as a summer course instructor, offering engaging courses to children aged 6-12 during summer breaks.