

Assignment 3: Question 2

March 22, 2015

A Lambertian object illuminated by a point source has a reflectance map of the form given by

$$R(p, q) = \frac{1 + pp_s + qq_s}{\sqrt{1 + p_s^2 + q_s^2} \sqrt{1 + p^2 + q^2}} \quad (1)$$

where the surface normal is $(-p, -q, 1)$ and the light source direction is $(-p_s, -q_s, 1)$. What value(s) of (p, q) will maximize $R(p, q)$? For what values, will you get $R(p, q) = 0$? [2 points]

Answer:

$$R(p, q) = \frac{1 + pp_s + qq_s}{\sqrt{1 + p_s^2 + q_s^2} \sqrt{1 + p^2 + q^2}} \quad (2)$$

where the surface normal is $(-p, -q, 1)$ and the light source direction is $(-p_s, -q_s, 1)$.

Then,

$R(p, q) = \cos(\theta)$ where θ is the angle between surface normal and the light source direction.

Maximum value of $R(p, q)$ occurs when $\cos(\theta) = 1$, that is, $(-p, -q, 1)$ and $(-p_s, -q_s, 1)$ are parallel.

Therefore, $p = p_s$ and $q = q_s$.

$R(p, q) = 0$ implies $\theta = 90^\circ$.

$$1 + pp_s + qq_s = 0$$

$$p = -(1 + qq_s)/p_s$$

Therefore, $R(p, q) = 0$ for any pair $((-1 + qq_s)/p_s, q)$ for any q .