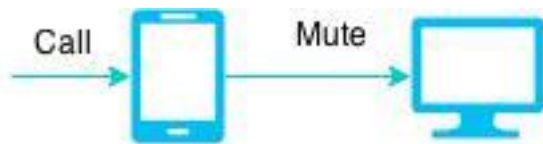


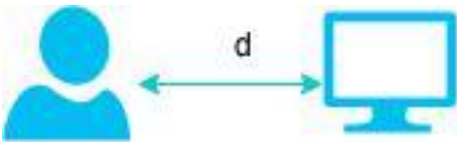


Motivation:

- ★ Enhance user's watching experience accommodating movements
- ★ Automated audio/video control is necessary
- ★ Need for such a system in TVs, Computers, Audio Systems, Home Theatre, etc.



Call Control: The device should automatically muted when a call is received.



Movement Control: Volume of the device should be increased or decreased as dictated by the distance d

Approach:

- ★ Develop an android application and a corresponding linux program to mute or unmute the device whenever a call is received on the phone. TCP sockets to facilitate communication
- ★ Use humanoid detection and face detection to find the distance between the device and the user
- ★ According to the detected location of the user rotate the device so that it always faces the user

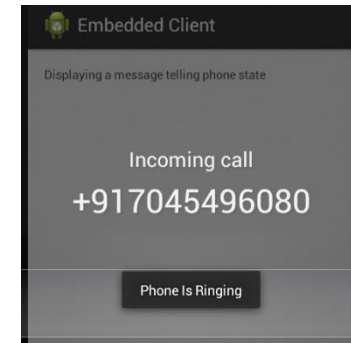
Work Done :

- ★ Implementation of android application to detect whether a phone call is on or not and muting/unmuting of the device accordingly.
- ★ Finding location and distance of the user with respect to the device using humanoid detection and face detection algorithms.
- ★ Adjusting the volume according to the distance using ALSA Master Control library.
- ★ Output a target rotation angle according to the user's position with respect to the device.
- ★ When multiple users are in the view, selection of primary user to adjust volume and screen rotation accordingly.
- ★ Rotating firebird by the given angle

Results: Video Interface



Phone Interface



The phone application is able to instantaneously send a message to the device and mute/unmute the device. A delay of a few seconds can be seen in the video control component because of complex processing algorithms for face and humanoid detection.