

ANANDI MAHAJAN

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“Computer Science Engineering student with a strong interest in Artificial Intelligence, Machine Learning, and Front-End Web Development. Passionate about building responsive web interfaces, learning modern technologies, and applying problem-solving skills to real-world projects.”

Education

Central University of Jammu, Jammu & Kashmir, India

2024 –Present

- Bachelor of Technology in Computer Science & Engineering

Presentation Convent Sr. Secondary School

- CBSE (Class 12th) 2023
 - CBSE (Class 10th) 2021
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Skills

C | C++ | Python | JavaScript | HTML | CSS | React | Tailwind CSS | Git | GitHub | VS Code | Object-Oriented Programming | Problem Solving | Front-End Development

Internship Experience

ShadowFox | Python Development Intern
Virtual Internship

- Developed Python programs using modular and structured coding practices.
 - Implemented logical problem-solving techniques for real-world tasks.
 - Improved debugging skills and code optimization approaches.
 - Gained hands-on exposure to professional development workflows.
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Projects

Rock Paper Scissors Game

(HTML, CSS, JavaScript)

- Developed an interactive browser-based game.
- Implemented game logic, score tracking, and UI feedback.
- Enhanced user engagement through dynamic updates.

GitHub: <https://github.com/ghost33218/ROCK-PAPER-SCISSOR>

Creavo Startup Website

(HTML, CSS, JavaScript)

- Designed a startup-style landing website.
- Implemented modern UI sections and responsive layouts.
- Focused on visual hierarchy and frontend presentation.

GitHub: <https://github.com/ghost33218/creavo-Startup-->

Certifications & Participation

- Python Development Internship Certificate – ShadowFox
 - Google Developer Groups on Campus (GDG) Participation
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Interests

- Front-End Web Development
- Artificial Intelligence & Machine Learning
- UI/UX Design
- Exploring modern web technologies