

21143

Tanmay Karmarkar

## Doubly circular linked list

Problem statement:

The ticket booking system of a ~~st~~ cinemax has to be implemented using C++ program. There are 10 rows & 7 columns.

On demand:

1. List of available seats is to be displayed.
2. Seats are to be sorted.
3. Booking can be cancelled.

Objective: To

implement doubly circular linked list.

Outcomes: Students will be able to  
Write & execute C++ program to book tickets using  
concept of DLL.

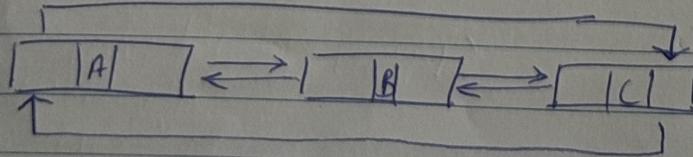
SW & HW:

VS CODE, mingw compiler, Windows 10, 8 GB RAM, 512 GB SSD.

Theory: linked list is an example of dynamic data structure.

They can grow & shrink during execution.

Insertion & deletion are easier & faster.



Each node has 3 parts: 1) Head 2) Tail 3) Data.

## Pseudocode

class node

{ node \* next, \* prev;

int seat, status;

String id; }

class cinemax

{ node \* head, \* tail, \* temp;

void creat()

{

int i = 1;

temp = new Node;

temp → seat = i

temp → status = 0

temp → id = "null";

tail = head = temp;

for loop from 2 to 70 to create node.

node \* p;

p → status = 0;

p → id = "null";

tail → next = p;

p → prev = tail;

tail → next = head;

head → prev = tail;

void display ()

{ Similar to create

iterate from 1 to 70 till

temp → next != head.

print -E- if status = 0

print -B- if status = 1

3

Void Book ()

{ cout << "Enter seat to be booked";

cin >> x;

traverse in linked list

until temp → seat = x;

change temp → status = 1;

print (seat booked)

Void cancel ()

{ cout << "Enter seat no to be cancelled";

cin >> x

Similar to book.

change temp → status = 0;

if temp → status = 0; cout << "Seat is not booked";

else : print (cancelled)

main()

```
{ cinemax obj;  
obj.create();  
}
```

Menu Code:

```
do {  
cout << " *** Menu *** ";  
cout << " 1. current status \n 2. Books \n 3. cancel \n 4. exit. ";  
cout << " Enter choice: ";  
cin >> ch;  
switch (ch){  
case 1: obj.display();  
case 2: obj.book();  
case 3: obj.cancel();  
} while (ch != 4)  
ret 0;  
}
```