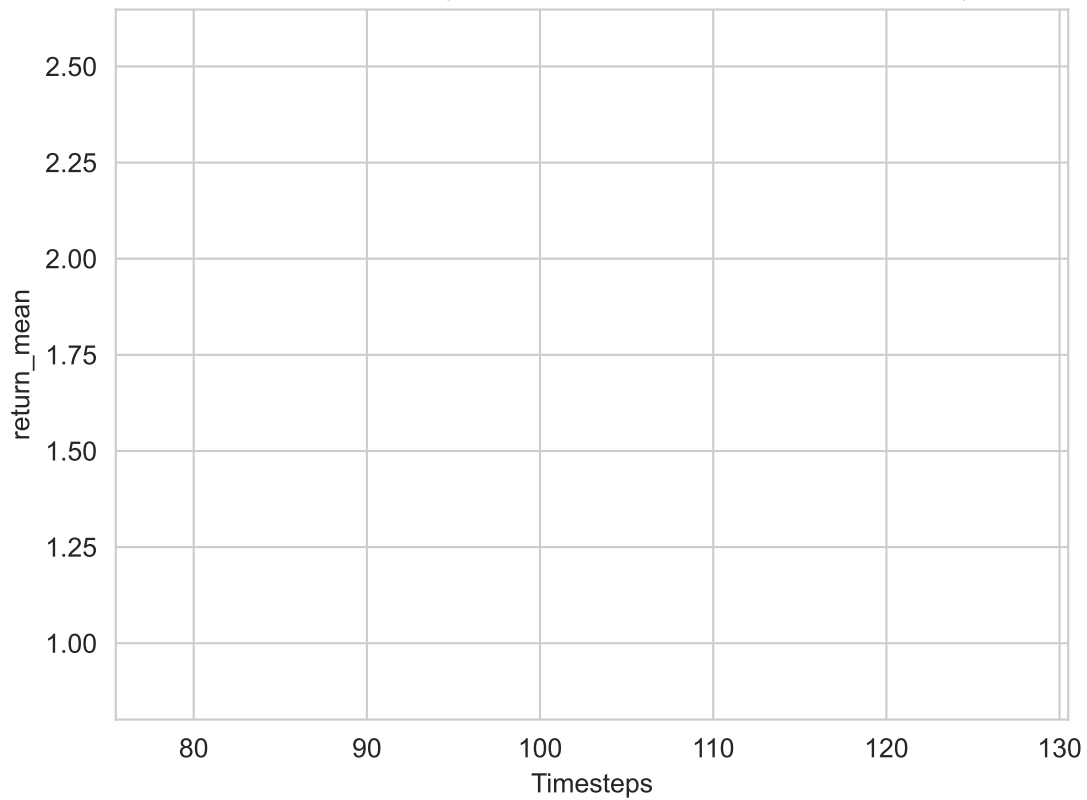


sc2\_2s\_vs\_1sc (common rewards; scalarisation sum)



qmix (save\_model=False\_t\_max=2050000)    qmix (save\_model=False\_t\_max=5000000)    qmix (save\_model=True\_t\_max=5000000)