

EXPERIMENT 11

AIM: WAP to implement genetic algorithm.

THEORY : A **Genetic Algorithm (GA)** is a heuristic search algorithm inspired by the principles of natural selection and genetics. It is used to find approximate solutions to optimization and search problems. GA belongs to a class of algorithms known as **evolutionary algorithms**, which simulate the process of natural evolution.

CODE :

```
import random
```

```
# Parameters
```

```
POPULATION_SIZE = 6
```

```
CHROMOSOME_LENGTH = 5 # To represent 0–31 in binary
```

```
MUTATION_RATE = 0.1
```

```
GENERATIONS = 10
```

```
# Fitness function:  $f(x) = x^2$ 
```

```
def fitness(chromosome):
```

```
    x = int(chromosome, 2)
```

```
    return x ** 2
```

```
# Generate a random chromosome
```

```
def random_chromosome():
```

```
    return ''.join(random.choice(['0', '1']) for _ in range(CHROMOSOME_LENGTH))
```

```
# Selection: Tournament selection
```

```
def selection(population):
```

```
    selected = random.sample(population, 2)
```

```
    return max(selected, key=fitness)
```

```
# Crossover: Single point crossover
```

```

def crossover(parent1, parent2):
    point = random.randint(1, CHROMOSOME_LENGTH - 1)
    child1 = parent1[:point] + parent2[point:]
    child2 = parent2[:point] + parent1[point:]
    return child1, child2

# Mutation: Flip bits with some probability
def mutate(chromosome):
    return ".join(
        bit if random.random() > MUTATION_RATE else ('1' if bit == '0' else '0')
        for bit in chromosome
    )

# Genetic Algorithm
def genetic_algorithm():
    # Step 1: Initialize population
    population = [random_chromosome() for _ in range(POPULATION_SIZE)]

    for generation in range(GENERATIONS):
        print(f"\nGeneration {generation + 1}:")
        population = sorted(population, key=fitness, reverse=True)

        # Display best in current generation
        best = population[0]
        print(f"Best: {best} -> x={int(best, 2)} fitness={fitness(best)}")

        # Step 2: Create new generation
        new_population = population[:2] # Elitism: carry forward best 2

        while len(new_population) < POPULATION_SIZE:

```

```
parent1 = selection(population)
parent2 = selection(population)
child1, child2 = crossover(parent1, parent2)
new_population.append(mutate(child1))
if len(new_population) < POPULATION_SIZE:
    new_population.append(mutate(child2))
```

```
population = new_population
```

```
# Final result
```

```
best = max(population, key=fitness)
```

```
print(f"\nBest solution after {GENERATIONS} generations:")
```

```
print(f"Chromosome: {best} -> x={int(best, 2)}, fitness={fitness(best)}")
```

```
# Run the GA
```

```
genetic_algorithm()
```



Generation 1:

Best: 11010 -> x=26 fitness=676

Generation 2:

Best: 11010 -> x=26 fitness=676

Generation 3:

Best: 11010 -> x=26 fitness=676

Generation 4:

Best: 11100 -> x=28 fitness=784

Generation 5:

Best: 11110 -> x=30 fitness=900

Generation 6:

Best: 11110 -> x=30 fitness=900

Generation 7:

Best: 11110 -> x=30 fitness=900

Generation 8:

Best: 11110 -> x=30 fitness=900

Generation 9:

Best: 11111 -> x=31 fitness=961

Generation 10:

Best: 11111 -> x=31 fitness=961

Best solution after 10 generations:

Chromosome: 11111 -> x=31, fitness=961