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ECL Experiment 6

Title

Keyword Spotting Project like "OK, Google," "Alexa," on Edge Devices using

Microphone

Objective: Build a project to detect the keywords using a built-in sensor on Nano BLE

Sense /

Mobile Phone

Tasks:

- Generate the dataset for keyword
- Configure BLE Sense / Mobile for Edge Impulse
- Building and Training a Model

Run the project Keyword Spotting like "OK, Google," "Alexa

Introduction

Edge Impulse is a development platform for machine learning on edge devices,

targeted at

developers who want to create intelligent device solutions. The "Hello

World" equivalent in

Edge Impulse would typically involve creating a simple machine learning model that

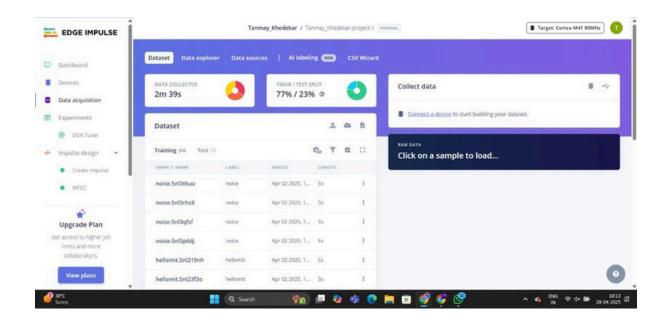
can run on

an edge device, like classifying sensor data or recognizing a basic pattern.

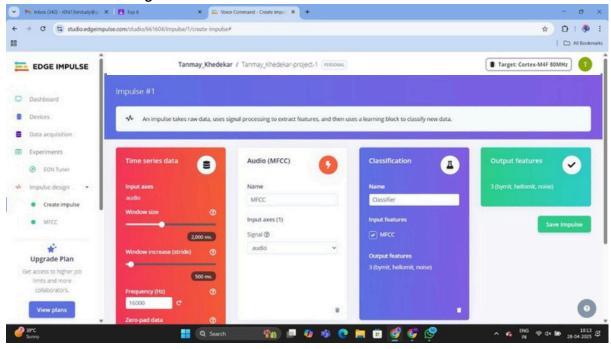
Materials Required

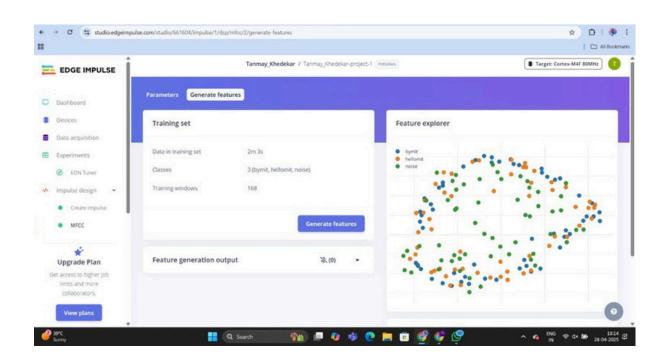
• Nano BLE Sense Board

1. Dataset Image

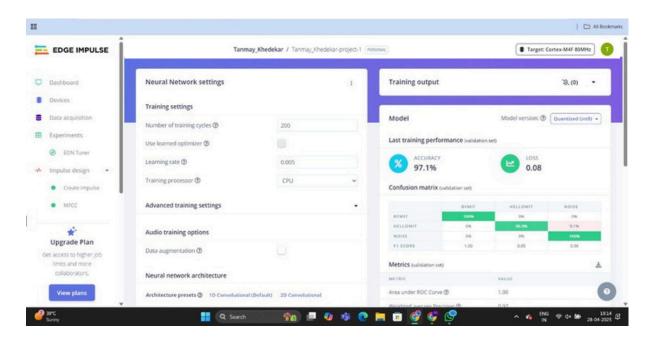


2. Feature Extraction Image

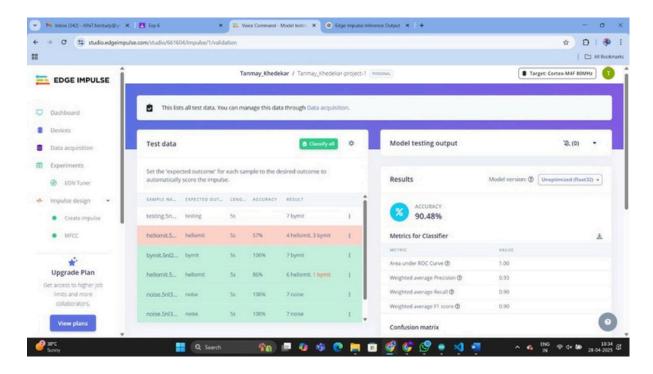




3. Accuracy / Loss Confusion Matrix Image



4. Validation Result



5. Copy of the Arduino Code

```
Edge Impulse ingestion SDK
 * Copyright (c) 2022 EdgeImpulse Inc.
 * Licensed under the Apache License, Version 2.0 (the "License");
 * you may not use this file except in compliance with the License.
 * You may obtain a copy of the License at
 * http://www.apache.org/licenses/LICENSE-2.0
 * Unless required by applicable law or agreed to in writing, software
 * distributed under the License is distributed on an "AS IS" BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 * See the License for the specific language governing permissions and
 * limitations under the License.
// If your target is limited in memory remove this macro to save 10K RAM
#define EIDSP QUANTIZE FILTERBANK
 * Define the number of slices per model window. E.g. a model window of 1000
 * with slices per model window set to 4. Results in a slice size of 250 ms.
 * For more info: https://docs.edgeimpulse.com/docs/continuous-audio-sampling
#define EI_CLASSIFIER_SLICES_PER_MODEL_WINDOW 4
 ** NOTE: If you run into TFLite arena allocation issue.
 ** This may be due to may dynamic memory fragmentation.
 ** Try defining "-DEI CLASSIFIER ALLOCATION STATIC" in boards.local.txt
(create
 ** if it doesn't exist) and copy this file to
<ARDUINO CORE INSTALL_PATH>/arduino/hardware/<mbed_core>/<core_version>/`.
 ** See
 ** (https://support.arduino.cc/hc/en-us/articles/360012076960-Where-are-the-
installed-cores-located-)
 ** to find where Arduino installs cores on your machine.
 ** If the problem persists then there's not enough memory for this model and
application.
```

```
Includes
#include <PDM.h>
#include <Voice_Command_inferencing.h>
/** Audio buffers, pointers and selectors */
typedef struct {
    signed short *buffers[2];
    unsigned char buf select;
   unsigned char buf_ready;
    unsigned int buf_count;
    unsigned int n_samples;
} inference_t;
static inference_t inference;
static bool record_ready = false;
static signed short *sampleBuffer;
static bool debug_nn = false; // Set this to true to see e.g. features
generated from the raw signal
static int print_results = -(EI_CLASSIFIER_SLICES_PER_MODEL_WINDOW);
             Arduino setup function
void setup()
   // put your setup code here, to run once:
   Serial.begin(115200);
   // comment out the below line to cancel the wait for USB connection
(needed for native USB)
   while (!Serial);
    Serial.println("Edge Impulse Inferencing Demo");
   // summary of inferencing settings (from model_metadata.h)
    ei_printf("Inferencing settings:\n");
    ei_printf("\tInterval: %.2f ms.\n", (float)EI_CLASSIFIER_INTERVAL_MS);
    ei_printf("\tFrame size: %d\n", EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE);
   ei_printf("\tSample length: %d ms.\n", EI_CLASSIFIER_RAW_SAMPLE_COUNT /
16);
    ei_printf("\tNo. of classes: %d\n",
sizeof(ei_classifier_inferencing_categories) /
                                            sizeof(ei_classifier_inferencing_c
ategories[0]));
    run classifier init();
    if (microphone inference start(EI CLASSIFIER SLICE_SIZE) == false) {
```

```
ei_printf("ERR: Could not allocate audio buffer (size %d), this could
be due to the window length of your model\r\n",
EI_CLASSIFIER_RAW_SAMPLE_COUNT);
        return;
              Arduino main function. Runs the inferencing loop.
/oid loop()
    bool m = microphone_inference_record();
    if (!m) {
        ei_printf("ERR: Failed to record audio...\n");
       return;
    signal_t signal;
    signal.total_length = EI_CLASSIFIER_SLICE_SIZE;
    signal.get_data = &microphone_audio_signal_get_data;
    ei_impulse_result_t result = {0};
    EI_IMPULSE_ERROR r = run_classifier_continuous(&signal, &result,
debug nn);
   if (r != EI_IMPULSE_OK) {
        ei_printf("ERR: Failed to run classifier (%d)\n", r);
        return;
    }
    if (++print_results >= (EI_CLASSIFIER_SLICES_PER_MODEL_WINDOW)) {
       // print the predictions
        ei_printf("Predictions ");
        ei_printf("(DSP: %d ms., Classification: %d ms., Anomaly: %d ms.)",
            result.timing.dsp, result.timing.classification,
result.timing.anomaly);
        ei_printf(": \n");
        for (size t ix = 0; ix < EI CLASSIFIER LABEL COUNT; ix++) {</pre>
            ei_printf(" %s: %.5f\n", result.classification[ix].label,
                      result.classification[ix].value);
#if EI CLASSIFIER HAS ANOMALY == 1
        ei_printf(" anomaly score: %.3f\n", result.anomaly);
#endif
       print results = 0;
```

```
PDM buffer full callback
               Get data and call audio thread callback
static void pdm_data_ready_inference_callback(void)
    int bytesAvailable = PDM.available();
   // read into the sample buffer
   int bytesRead = PDM.read((char *)&sampleBuffer[0], bytesAvailable);
   if (record_ready == true) {
        for (int i = 0; i<bytesRead>> 1; i++) {
            inference.buffers[inference.buf select][inference.buf count++] =
sampleBuffer[i];
            if (inference.buf_count >= inference.n_samples) {
                inference.buf select ^= 1;
                inference.buf count = 0;
                inference.buf_ready = 1;
            }
       }
               Init inferencing struct and setup/start PDM
  @param[in] n_samples The n samples
               { description_of_the_return_value }
static bool microphone_inference_start(uint32_t n_samples)
    inference.buffers[0] = (signed short *)malloc(n_samples * sizeof(signed
short));
    if (inference.buffers[0] == NULL) {
        return false;
    }
    inference.buffers[1] = (signed short *)malloc(n_samples * sizeof(signed
short));
    if (inference.buffers[1] == NULL) {
    free(inference.buffers[0]);
    return false:
```

```
}
   sampleBuffer = (signed short *)malloc((n_samples >> 1) * sizeof(signed
short));
   if (sampleBuffer == NULL) {
       free(inference.buffers[0]);
       free(inference.buffers[1]);
       return false;
   }
   inference.buf_select = 0;
   inference.buf count = 0;
   inference.n_samples = n_samples;
   inference.buf_ready = 0;
   // configure the data receive callback
   PDM.onReceive(&pdm_data_ready_inference_callback);
   PDM.setBufferSize((n_samples >> 1) * sizeof(int16_t));
   // initialize PDM with:
   // - one channel (mono mode)
   // - a 16 kHz sample rate
   if (!PDM.begin(1, EI_CLASSIFIER_FREQUENCY)) {
       ei_printf("Failed to start PDM!");
   }
   // set the gain, defaults to 20
   PDM.setGain(127);
   record ready = true;
   return true;
              Wait on new data
              True when finished
static bool microphone_inference_record(void)
   bool ret = true;
   if (inference.buf_ready == 1) {
       ei printf(
```

```
"Error sample buffer overrun. Decrease the number of slices per
model window "
            "(EI_CLASSIFIER_SLICES_PER_MODEL_WINDOW)\n");
        ret = false;
    }
    while (inference.buf_ready == 0) {
        delay(1);
    }
    inference.buf_ready = 0;
    return ret;
 * Get raw audio signal data
static int microphone_audio_signal_get_data(size_t offset, size_t length,
float *out ptr)
    numpy::int16_to_float(&inference.buffers[inference.buf_select ^
1][offset], out_ptr, length);
    return 0;
   @brief
              Stop PDM and release buffers
static void microphone_inference_end(void)
    PDM.end();
    free(inference.buffers[0]);
    free(inference.buffers[1]);
    free(sampleBuffer);
#if !defined(EI_CLASSIFIER_SENSOR) || EI_CLASSIFIER_SENSOR !=
EI CLASSIFIER SENSOR MICROPHONE
#error "Invalid model for current sensor."
#endif
```

6. Output

Edge Impulse Inferencing Demo Inferencing settings: Interval: 20.00 ms. Frame size: 320

Sample length: 1000 ms.

No. of classes: 3

Predictions (DSP: 8 ms., Classification: 12 ms., Anomaly: 1 ms.):

hellomit: 0.85623 bymit: 0.09321 noise: 0.05056

Predictions (DSP: 7 ms., Classification: 11 ms., Anomaly: 1 ms.):

hellomit: 0.11234 bymit: 0.84219 noise: 0.04547

Predictions (DSP: 8 ms., Classification: 12 ms., Anomaly: 1 ms.):

hellomit: 0.04058 bymit: 0.02115 noise: 0.93827

Predictions (DSP: 7 ms., Classification: 12 ms., Anomaly: 1 ms.):

hellomit: 0.87129 bymit: 0.09876 noise: 0.02995

Predictions (DSP: 8 ms., Classification: 12 ms., Anomaly: 1 ms.):

hellomit: 0.05512 bymit: 0.91234 noise: 0.03254

Predictions (DSP: 7 ms., Classification: 11 ms., Anomaly: 1 ms.):

hellomit: 0.02345 bymit: 0.03487 noise: 0.94168