

**Problem 3:** Write a program to implement the shortest job first non-preemptive scheduling algorithm and find the average turnaround time, waiting time, completion time and response time for overall process. Also Print Gantt chart for it.

## **Solution:**

### Source Code:

```
#include<stdio.h>

#include<string.h>

#include<stdlib.h>

typedef struct
{
    char process_name[3];

    int arrival_time;

    int burst_time;

    int complete_time;

    int turn_around_time;

    int wait_time;

    int response_time;
} process;
```

```

void print_process_table(process arr[],int n){

    int i;

    puts("_____");

    puts("| Process Name | Arrival Time | Burst Time | Complete Time | Turn Around Time | Wait Time | Response Time |");

    for(i=0; i<n;i++){

        puts("|_____|_____|_____|_____|
_|_____|_____|_____|");

        printf("|   %3s   |   %3d   |   %3d   |   %3d   |   %4d   |   %3d   |
%3d   |\n",

            arr[i].process_name,arr[i].arrival_time,arr[i].burst_time,arr[i].complete_time,ar
r[i].turn_around_time,arr[i].wait_time,arr[i].response_time);

    }

    puts("|_____|_____|_____|_____|
_____|_____|_____|");

}

```

```

void get_average(process arr[], int n){

    double tat=0,wt=0,rt=0;

    int i;

    for(i=0;i<n;i++){

        tat += (double)arr[i].turn_around_time;
    }
}

```

```

    wt += (double)arr[i].wait_time;

    rt += (double)arr[i].response_time;

}

printf("Total time to Complete = %3d    Average Time to Complete = %.3f\n",arr
[n-1].complete_time,(double)arr[n-1].complete_time/(double)n);

printf("Total Turn Around Time = %.3f    Average Turn Around Time = %.3f\n",tat,
tat/(double)n);

printf("Total Waiting Time = %.3f    Average Waiting Time = %.3f\n",wt,wt/(dou
ble)n);

printf("Total Response Time = %.3f    Average Response Time = %.3f\n",rt,rt/(do
uble)n);

}

```

```

void gantt(process arr[],int n){

    int i,j;

    // upper row

    printf(" ");

    for(i=0; i<n;i++){

        for(j=0;j<arr[i].burst_time+1;j++) printf("__");

        printf(" ");

    }

    printf("\n|");

    // middle row

```

```

for(i=0;i<n;i++){
    for(j=0;j<arr[i].burst_time-1;j++){
        printf(" ");
    }
    printf("%3s",arr[i].process_name);
    for(j=0;j<arr[i].burst_time;j++){
        printf(" ");
    }
    printf("|");
}
printf("\n|");

// lower row
for(i=0; i<n;i++){
    for(j=0;j<arr[i].burst_time+1;j++) printf("__");
    printf("|");
}

printf("\n");

printf("0");

for(i=0; i<n; i++) {
    for(j=0; j<arr[i].burst_time+1; j++) printf(" ");
    if(arr[i].turn_around_time > 9) printf("\b");
}

```

```
printf("%d", arr[i].complete_time);
```

```
}
```

```
printf("\n");
```

```
}
```

```
void swap(process arr[],int ind1, int ind2){
```

```
    process temp = arr[ind1];
```

```
    arr[ind1] = arr[ind2];
```

```
    arr[ind2] = temp;
```

```
}
```

```
void main()
```

```
{
```

```
    int n =0,i,ct=0, mt=0,j, temp;
```

```
    printf("Enter the number of processes\t");
```

```
    scanf("%d",&n);
```

```
    process arr[n];
```

```
    printf("Enter PROCESS_NAME ARRIVAL_TIME and BURST_TIME\n");
```

```
    for(i=0; i<n;i++)
```

```
{  
    scanf("%s %d %d",arr[i].process_name,&arr[i].arrival_time,&arr[i].burst_time);  
}
```

```
// calculating completion time
```

```
for(j=0;j<n;j++){  
    mt=arr[j].burst_time;  
    for(i=j+1;i<n;i++){  
        if(arr[i].arrival_time<=ct && arr[i].burst_time<mt){  
            swap(arr,j,i);  
        }  
        if(ct<arr[i].arrival_time){  
            break;  
        }  
    }  
    if(j==0){  
        temp=0;  
    }else{  
        temp = arr[j-1].complete_time;  
    }  
    arr[j].complete_time=arr[j].burst_time+temp;
```

```

arr[j].turn_around_time = arr[j].complete_time - arr[j].arrival_time;

arr[j].wait_time = arr[j].turn_around_time - arr[j].burst_time;

arr[j].response_time = arr[j].wait_time;

ct=arr[j].complete_time;

}

print_process_table(arr,n);

get_average(arr, n);

puts("----- GANTT CHART -----");

gantt(arr,n);

}

```

## Output:

```

Enter the number of processes 4
Enter PROCESS_NAME ARRIVAL_TIME and BURST_TIME
p01 0 6
p02 2 9
p03 3 3
p04 4 2

```

Process Name	Arrival Time	Burst Time	Complete Time	Turn Around Time	Wait Time	Response Time
p01	0	6	6	6	0	0
p04	4	2	8	4	2	2
p03	3	3	11	8	5	5
p02	2	9	20	18	9	9

```

Total time to Complete = 20      Average Time to Complete = 5.000
Total Turn Around Time = 36.000  Average Turn Around Time = 9.000
Total Waiting Time = 16.000      Average Waiting Time = 4.000
Total Response Time = 16.000     Average Response Time = 4.000

```

----- GANTT CHART -----

