

Problem 1: Implement the priority queue scheduling algorithm using linked list.

Answer:

Source code:

```
#include<stdio.h>

#include<string.h>

#include<stdlib.h>

struct Node
{
    char process[3];
    int priority;
    struct Node* next;
};

struct Node* Head= NULL;

// print all elements of queue
void print(){
    printf("printing queue...\t");
    struct Node *temp = Head;
    if(temp->next==NULL){
        printf("|%s|%d|",temp->process,temp->priority);
    }else{
        while(temp != NULL){
            printf("|%s|%d|",temp->process,temp->priority);
            if(temp->next != NULL){
                printf("-->");
            }
            temp=temp->next;
        }
    }
}
```

```

    }
    printf("\n");
}

```

// delete all nodes before exiting

```

void ext(){
    struct Node *trav = Head;
    struct Node *temp = Head;
    while(trav!=NULL){
        temp=trav;
        trav=trav->next;
        free(temp);
    }
    printf("Traversed\n");
}

```

// add element to queue

```

void enqueue(int priority, char* process){
    printf("Adding...\n");
    struct Node* temp = (struct Node*)malloc(sizeof(struct Node));
    temp->priority=priority;
    strcpy(temp->process,process);
    temp->next=NULL;

    if(Head==NULL){
        Head=temp;
    }else{
        if(priority < Head->priority){
            temp->next=Head;
            Head = temp;
        }else{
            // traverse till dont find the correct priority
            // then insert node at the best position
            struct Node* trav= Head;

```

```

        while(trav->next!=NULL){
            if(trav->next->priority > priority){
                break;
            }
            trav=trav->next;
        }
        temp->next=trav->next;
        trav->next=temp;
    }
}
print();
}

```

// executing process

```

void execute(){
    struct Node *temp = Head;
    if(temp==NULL){
        printf("No processes left.\n");
    }else if(temp->next==NULL){
        free(temp);
        printf("All processes finished.\n");
    }else{
        Head=temp->next;
        printf("%s process having priority %d executed.\n",temp->process,temp->priority);
        free(temp);
        print();
    }
}
}

```

void main()

```

{
    int choice = 0, br=0;
    while (choice!=3 && br!=1)
    {

```

```

choice=0;
printf("To ADD PROCESS press 1 \nTo EXECUTE PROCESS press 2 \nTo EXIT press 3\n");
scanf("%d",&choice);
switch (choice)
{
case 1:;
    // add node according to priority
    char *n;
    n=(char*)malloc(sizeof(char)*3);
    int i=0;
    printf("Enter process name\n");
    scanf("%s",n);
    printf("Enter PRIORITY\n");
    scanf("%d",&i);
    enqueue(i,n);
    break;
case 2:
    // execute process
    execute();
    break;
case 3:
    // Exit the process and clear space
    ext();
    printf("EXITING...\n");
    break;
default:
    //print error and breaking loop
    printf("ILLEGAL INPUT\n");
    br=1;
    break;
}
}
}

```

Screen shots of code output:

```
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
1
Enter process name
p1
Enter PRIORITY
4
Adding...
printing queue...      |p1|4|
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
1
Enter process name
p2
Enter PRIORITY
1
Adding...
printing queue...      |p2|1|-->|p1|4|
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
1
Enter process name
p3
Enter PRIORITY
2
Adding...
printing queue...      |p2|1|-->|p3|2|-->|p1|4|
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
1
Enter process name
p4
Enter PRIORITY
6
Adding...
printing queue...      |p2|1|-->|p3|2|-->|p1|4|-->|p4|6|
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
2
p2 process having priority 1 executed.
printing queue...      |p3|2|-->|p1|4|-->|p4|6|
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
2
```

```
p3 process having priority 2 executed.
printing queue...      |p1|4|-->|p4|6|
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
1
Enter process name
p10
Enter PRIORITY
3
Adding...
printing queue...      |p10|3|-->|p1|4|-->|p4|6|
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
2
p10 process having priority 3 executed.
printing queue...      |p1|4|-->|p4|6|
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
2
p1 process having priority 4 executed.
printing queue...      |p4|6|
To ADD PROCESS press 1
To EXECUTE PROCESS press 2
To EXIT press 3
3
Traversed
EXITING...

-----
Process exited after 162.4 seconds with return value 3
Press any key to continue . . .
```