Tanner Faber

Solution-oriented developer with a passion for learning new technologies. Adept at working in collaborative and fast-paced environments. Looking for opportunities to contribute to a team and grow as a developer.

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(707) 322-8027

tannerfaber.github.io/Portfolio

linkedin.com/in/tanner-faber in

github.com/TannerFaber

EDUCATION

Bachelors of Science in Computer Science University of California, Santa Cruz

09/2017 – 12/2019 GPA: 3.05

Courses

Algorithm Analysis

Software Engineering

Game Theory

 Data Wrangling and Web Scraping

Technical WritingProbability Theory

System Design

Computer Science for Transfer Santa Rosa Junior College

07/2013 – 06/2017 GPA 3.51

WORK EXPERIENCE

Line Cook Super Burger

06/2016 – 07/2017 Santa Rosa Restaurant

Tasks

- Organizing and maintaining the kitchen
- Ensuring food was served quickly to a high standard by coordinating with team members

Line Cook / Shift Leader Ozzie's Grill

02/2013 – 06/2016 Santa Rosa Restaurant

Tasks

- Cooked and prepared food while overseeing newer employees
- Oversaw opening and closing procedures
- Trusted with combination to safe and handling large amounts of cash

TECHNICAL SKILLS



PERSONAL PROJECTS

Mobile Application: Restaurant Finder

- Android app allowing a user to locate local restaurants quickly, using an intuitive and minimalist interface
- Collaborated with four other undergraduate students
- Used scrum framework to coordinate development
- Served as scrum master for one sprint

Interactive Choropleth Map

- Worked in team of three to analyze the financial costs and benefits of becoming a teacher in the United States
- Using python along with pandas and plotly modules
- Scraped Data from online and analyzed using pandas
- Created interactive visualizations with plotly

Multi-Threaded Server

- Using C++ over the course of a quarter to create an Ubuntu sever that handles GET and PUT request
- Implemented Muli-threading and Caching

INTERESTS

Web Development Artificial Intelligence

Video Games Traveling