## OlxAPIGraphicsObj

# data

+ OlxAPIGraphicsObj()
# getData()
# setData()
# setDatabuffer()

## OlxAPIGraphicsType4Obj

+ OlxAPIGraphicsType4Obj()
+ getNSegments()
+ setNSegments()
+ getPointX()
+ setPointX()
+ getPointY()
+ setPointY()
+ getText1X()
+ setText1X()
+ getText1Y()
  and 9 more...