# **Brown Belt** Requirements

## Run

3 miles

## Pushups/Situps

50

## Stances

- Horse
- **Fighting** 0
- 0 Forward
- Back 0
- 0 Χ
- Cat

## Strikes

- 0 palm heel
- inside hammerfist 0
- outside hammerfist 0
- 0 front elbow
- rear elbow 0
- back fist 0
- inside chop 0
- 0 outside chop
- horizontal punch 0
- 0 vertical punch
- sliding punch 0
- inside ridge hand 0
- outside ridge hand 0
- web hand 0
- inside eye rake 0
- 0 outside eye rake
- chicken bite 0
- 0 spearhand
- 0 monkey paw
- double knuckle punch 0
- twin fist 0
- reverse punch 0
- upset finger strike 0

## **Blocks**

- upward 0
- inward 0
- 0 outward
- 0 downward
- 0 shunt
- inside chop 0
- outside chop 0
- 0 downward deflecting
- chicken head 0
- snapping palm

- inside crane
- ridge hand 0
- side step outside chopping
- x-pressing (x-stance)
- x-pressing (forward stance)

#### **Kicks**

- front snap
- front leg spin 0
- front thrust 0
- low/high spin
- rear leg spin
- back
- turn 0
- 0 side
- low/high side 0
- step side 0
- sliding side 0
- defensive side
- flying side 0
- jump front 0
- jump spin 0
- inside crescent 0
- outside crescent 0
- 0
- turning ax
- half-turn (offensive) 0
- half-turn (defensive) 0
- heel rake 0
- turning heel rake 0
- turning spin 0
- inverted crescent
- drop back kick
- 0 drop heel rake
- falling side 0
- jump turning inside
  - crescent
- jump turning outside
- crescent falling turn sweep
- front leg sweep 0
- 0 rear leg jump spin
- reverse spin 0
- running crescent sweep
- jump turning heel rake
- full turn

## **Defenses**

0

- **Breathing Easy** 0
- Blind Freedom
- Slap Stick 0
- Skyward Hammer 0
- **Falling Star**

- Wounded Knee 0
- **Broken Wing** 0
- 0 **Cut Throat**
- **Head Start**
- Spinning Ram 0
- Center Cut 0
- Hand Jive 0
- **Heart Beat** 0
- High Jinx 0
- Crescent Ridge 0
- X-Ceeding 0
- Spin Out 0
- **Screwing Around**
- 18 defenses reversed

## **Forms**

- 0 H-Form I
- H-Form III 0
- H-Form II 0
- H-Form IV 0
- Advanced III 0
- Cho-San
- No-High
- Koreo I 0 Advanced II 0
- Koreo II 0
- Advanced I 0
- Don Guan 0
- Bo Shin Kata I
- **Ghul Gee**
- Ron'in 0
- **Bo Shin Kata II**

## One-Steps

5 Minutes

# Sparring

- Control 0
- Manipulation 0
- Strategy 0
- Survival

Breaking 6 boards