

COM6115: Text Processing

*Information Retrieval:
retrieval models — ranked retrieval methods*

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- Definition of the information retrieval problem
- Approaches to document indexing
 - ◊ manual approaches
 - ◊ automatic approaches
- Automated retrieval models
 - ◊ boolean model
 - ◊ ranked retrieval methods (e.g. vector space model)
- Term manipulation:
 - ◊ stemming, stopwords, term weighting
- Web Search Ranking
- Evaluation

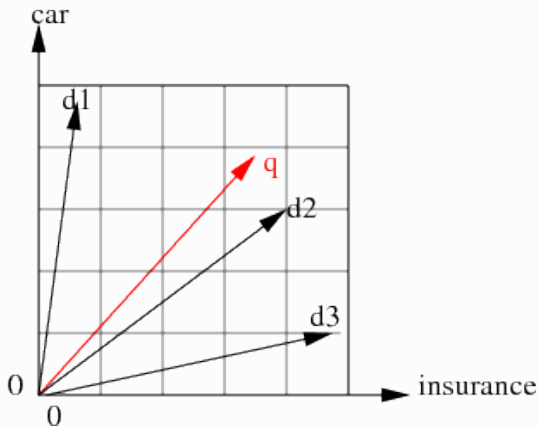
The Vector Space model

- Documents are also represented as “bags of words”:
 - ◊ “John is quicker than Mary” = “Mary is quicker than John”
- Documents are points in high-dimensional vector space
 - ◊ each term in index is a dimension → sparse vectors
 - ◊ values are frequencies of terms in documents, or variants of frequency
- Queries are also represented as vectors (for terms that exist in index)
- Approach
 - ◊ Select document(s) with highest document–query similarity
 - ◊ Document–query similarity is a model for relevance (ranking)
 - ◊ With ranking, the number of returned documents is less relevant → users start at the top and stop when satisfied

The Vector Space model (contd)

2 dimensions:

Query: car insurance



The Vector Space Model (contd)

- Approach: compare vector of **query** against vector of each **document**
 - ◊ to rank documents according to their **similarity** to the query

	Term ₁	Term ₂	Term ₃	...	Term _n
Doc ₁	9	0	1	...	0
Doc ₂	0	1	0	...	10
Doc ₃	0	1	0	...	2
...
Doc _N	4	7	0	...	5

Q	0	1	0	...	1
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How to measure similarity between vectors?

- Each document and the query are represented as a vector of n values:

$$\vec{d}^i = (d_1^i, d_2^i, \dots, d_n^i), \quad \vec{q} = (q_1, q_2, \dots, q_n)$$

- Many metrics of similarity between 2 vectors, e.g.: [Euclidean](#)

$$\sqrt{\sum_{k=1}^n (q_k - d_k)^2}$$

- E.g.: Distance between:

$$Doc_1 \text{ and } Q = \sqrt{(9-0)^2 + (0-1)^2 + (1-0)^2 + (0-1)^2} = \sqrt{84} = 9.15$$

$$Doc_2 \text{ and } Q = \sqrt{(0-0)^2 + (1-1)^2 + (0-0)^2 + (10-1)^2} = \sqrt{81} = 9$$

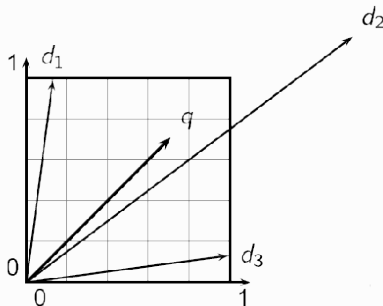
$$Doc_3 \text{ and } Q = \sqrt{(0-0)^2 + (1-1)^2 + (0-0)^2 + (2-1)^2} = \sqrt{1} = 1$$

Doc 3 is the closest (shortest distance)

How to measure similarity between vectors? (contd)

Is it a good idea?

- distance is large for vectors of different lengths, even if by only one term (e.g. Doc_2 and Q)
- means frequency of terms given *too much impact*



How to measure similarity between vectors? (contd)

- Better **similarity** metric, used in *vector-space* model:
cosine of the **angle** between two vectors \vec{x} and \vec{y} :

$$\cos(\vec{x}, \vec{y}) = \frac{\vec{x} \cdot \vec{y}}{|\vec{x}||\vec{y}|} = \frac{\sum_{i=1}^n x_i y_i}{\sqrt{\sum_{i=1}^n x_i^2} \sqrt{\sum_{i=1}^n y_i^2}}$$

- It can be interpreted as the **normalised correlation coefficient**:
 - i.e. it computes how well the x_i and y_i correlate, and then divides by the length of the vectors, to scale for their magnitude
 - ◇ The vector \vec{x} is normalised by dividing its components by its length:

$$|\vec{x}| = \sqrt{\sum_{i=1}^n x_i^2}$$

How to measure similarity between vectors? (contd)

- The cosine value ranges from:
 - ◇ 1, for vectors pointing in the same direction, to
 - ◇ 0, for orthogonal vectors, to
 - ◇ -1, for vectors pointing in opposite directions
- Specialising the equation to comparing a query q and document d :

$$\text{sim}(\vec{q}, \vec{d}) = \cos(\vec{q}, \vec{d}) = \frac{\sum_{i=1}^n q_i d_i}{\sqrt{\sum_{i=1}^n q_i^2} \sqrt{\sum_{i=1}^n d_i^2}}$$

- i.e. computes how well occurrences of each term i correlate in query and document, then scales for the magnitude of the overall vectors