- 3. You can follow the templates in the starter code but are not required to, so if you feel more comfortable coding in your own fashion, feel free to do that as long as you meet the grading criteria in the next bullet point.
- 4. The major chunk of your grade will come from sections in the starter code which mention you to report certain values. The graded values are -

- 1. shape data \rightarrow equals to (414, 8)
- 2. X2 max \rightarrow equals to 43.80 3. X4 max \rightarrow equals to 10.0
- 4. X3 null \rightarrow equals to 14
- 5. X4 null \rightarrow equals to 13
- 6. Y null \rightarrow equals to 9
- 7. mean X3 drop \rightarrow > greater than 1118.0
- 8. mean X3_fill → greater than 1069.0
- 9. mean norm $Y \rightarrow$ greater than 0.26
- 10. New count \rightarrow equals to 108
- 11. Middle count → equals to 176
- 12. Old count \rightarrow equals to 89
- 13. max id \rightarrow equals to 221
- 14. txn $dt \rightarrow > greater than 2013.00$
- 15. house age \rightarrow > greater than 37.0
- 16. conv st \rightarrow >= greater than or equals to 9.0
- 17. mean val conv 7 (use this weird variable name) \rightarrow greater than 4630.0
- 5. Remember don't cheat by just assigning values to these variables, otherwise, you will get 0 immediately.
- 6. Please see more details in the templates.

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