

# FetchItGo Node-red User Guide

Original

Murali 4/9/2017



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# 1 Revision History

Version	Date	Author	Remarks
1.0	April 09 2017	Prasant	Initial
1.1	May 13 2017	Murali	Review

# 2 Acronyms

FetchItGo – FetchItGo Device Gateway – Gateway Device Server – Tantiv4 Raspberry Pi Server

# 3 Introduction

The document explains the requirement and steps required for handling requests from FetchItGo device in local network without any internet with the help of Raspberry Pi device.

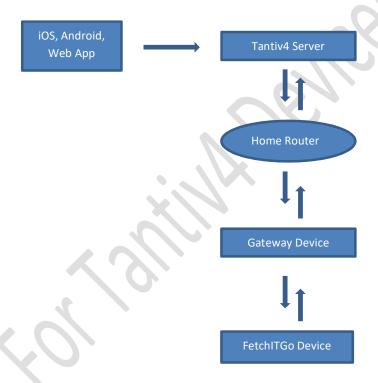
Before starting the node red setup please download the package from github repository in your Raspberry Pi Device from the link below

https://github.com/Tantiv4/RaspberryPI/tree/master/FetchITGo%20Node

The package contains the java executable and supported files required to run a CoAP server with DTLS in Raspberry Pi device

# 4 Architecture

# 4.1 How to configure FetchITGo to use with Raspberry Pi



FetchITGo device supports CoAP with DTLS protocol to communicate with any device in internet. To make Raspberry Pi device interact with FetchITGo, it needs a CoAP server running with DTLS protocol. The executable file for hosting a CoAP server in Raspberry Pi is provided as part of the package.

Our FetchITGo iOS, Android or Web App supports a mechanism to configure the FetchITGo device to interact with a CoAP server running in Raspberry Pi. Since FetchITGo is a battery powered device, the device needs to be paired with Raspberry Pi with the help of any FetchITGo Application. When the FetchITGo device wakes up, it will get the information from Tantiv4 server and configure itself to communicate with CoAP server running in Raspberry Pi. When a button is pressed in FetchITGo, corresponding device attached to Raspberry PI will be triggered based on the device configuration

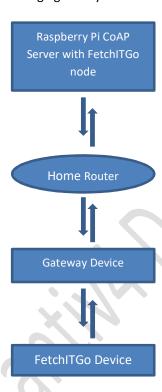
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Raspberry Pi supports. Each button in FetchITGo can control one or multiple devices based on how Raspberry Pi is treating the request it gets from FetchitGo

# 4.2 How FetchITGo communicates with Raspberry Pi

FetchITGo device can't communicate with Raspberry Pi directly. It communicates through a Gateway device. The Gateway device and Raspberry Pi should be part of the same network. It doesn't require any internet connection to establish communication between FetchITGo and Raspberry Pi. The communication between Raspberry Pi and Gateway is without internet.

Gateway and Raspberry Pi should be connected to the home router. FetchITGo will receive commands from server through gateway via router and vice versa.



# 5 Prerequisites

# 5.1 Hardware Requirement

# 5.1.1 Raspberry Pi

Raspberry Pi device acts as a CoAP server/client with DTLS. The CoAP server running will get the request from FetchItGo and forward to FetchItGo node available in node red community. An SD card of size more than 16GB is preferred, since Ubuntu Mate needs 8GB memory space.

#### 5.1.2 Wi-Fi Router or Ethernet Switch

The router acts as DHCP server to assign IP address to Raspberry Pi and Gateway. It forms a local network so that FetchItGo can control any devices connected to Raspberry Pi

# **5.2 Software Requirement**

Ubuntu Mate is required for using FetchITGo node Copyright (c) 2012, Tantiv4 Inc - http://www.tantiv4.com/ All rights reserved. Please follow the steps mentioned in the link below <a href="https://ubuntu-mate.org/raspberry-pi/">https://ubuntu-mate.org/raspberry-pi/</a>

#### 5.2.1 FetchItGo Node

A node is created in node red repositories which gets the requests from Raspberry Pi and forwards to requested device attached.

Please follow the steps mentioned in the link below

https://www.npmjs.com/package/node-red-contrib-fetchitgo

#### 5.2.2 Californium CoAP Source code

A CoAP server will be instantiated in Raspberry Pi to get requests from and send response to FetchltGo device. Only the jar file is provided not the entire source code. Californium CoAP code is used for this purpose.

For more information

https://github.com/eclipse/californium

# 5.3 Device Setup

## 5.3.1 Raspberry Pi setup

If Raspberry Pi is already configured nodejs, node red, Java and mosquitto then the steps mentioned in this section can be skipped

## 5.3.1.1 Install Node.js and npm

Ubuntu 16.04 makes it easy to install the latest long-term support (LTS) release of Node.js because it's included in the default repository.

#### \$ sudo apt-get install nodejs-legacy

The command installs Node.js v4.2.x LTS (long term support), which means the Node.js Foundation will continue to support this version for 30 months from its release date of October 12, 2015.

Note: It's important to install the -legacy version of the package because Node-RED's startup scripts expect your Node.js binary to be named node, but the standard package uses nodejs instead. This is due to a naming conflict with a pre-existing package.

Verify that the installation was successful by checking the version.

\$ node -v

You'll see Node.js output its version number:

Output

v4.2.6

Node Package Manager (npm) helps you install and manage Node.js software packages, and we'll use it to install Node-RED. Install npm using apt-get.

#### \$ sudo apt-get install npm

To verify the install was successful, ask npm to print its version information:

npm -v

Output

3.5.2

If it prints a version number without error, we can continue to our next step, where we'll use npm to install Node-RED itself.

#### 5.3.1.2 Install Node-RED

Use npm to install node-red and a helper utility called node-red-admin.

# \$ sudo npm install -g --unsafe-perm node-red node-red-admin

npm normally installs its packages into your current directory. Here, we use the -g flag to install packages 'globally' so they're placed in standard system locations such as /usr/local/bin. The -- unsafe-perm flag helps us avoid some errors that can pop up when npm tries to compile native modules (modules written in a compiled language such as C or C++ vs. JavaScript).

After a bit of downloading and file shuffling, you'll be returned to the normal command line prompt. Let's test our install. First, we'll need to open a port on our firewall. Node-RED defaults to using port 1880, so let's allow that.

#### \$ sudo ufw allow 1880

And now launch Node-RED itself. No sudo is necessary, as port 1880 is high enough to not require root privileges.

#### \$ node-red

"Welcome to Node-RED" messages will be printed in the terminal. On your computer, point a web browser to port 1880 of the server. type http://localhost:1880 in your browser, then the main admin interface of Node-RED will load.

For more information on node red please check the link <a href="https://nodered.org/">https://nodered.org/</a>

# 5.3.1.3 Install JDK and JRE

The easiest option for installing Java is using the version packaged with Ubuntu. Specifically, this will install OpenJDK 8, the latest and recommended version. First, update the package index.

## \$ sudo apt-get update

Install the Java Runtime Environment (JRE).

# \$ sudo apt-get install default-jre

There is another default Java installation called the JDK (Java Development Kit). The JDK is usually needed for compiling Java programs or if the software that will use Java specifically requires it. Enter the below command in terminal

\$ sudo apt-get install default-jdk

Install Oracle JDK if required

\$ sudo add-apt-repository ppa:webupd8team/java

\$ sudo apt-get update

To install JDK 8, use the following command:

\$ sudo apt-get install oracle-java8-installer

Managing Java

If there are multiple Java installations in Raspberry Pi, appropriate version needs to be selected. Run the following commands and select java appropriately

\$ sudo update-alternatives -- config java

\$ sudo update-alternatives -- config command

Setting the JAVA\_HOME Environment Variable

Copy the path from your preferred installation and then type the below command it will go to another file. In that file at the end of the line add the following line JAVA\_HOME="/usr/lib/jvm/java-8-oracle"

# \$ sudo nano /etc/environment

Save and exit the file, and reload it.

echo \$JAVA\_HOME

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# 5.3.1.4 Install Mosquitto

Run the following commands in a terminal in Raspberry Pi to configure mosquito

\$ curl -O http://repo.mosquitto.org/debian/mosquitto-repo.gpg.key

\$ sudo apt-key add mosquitto-repo.gpg.key

\$ rm mosquitto-repo.gpg.key

\$ cd /etc/apt/sources.list.d/

\$ sudo curl -O http://repo.mosquitto.org/debian/mosquitto-wheezy.list

\$ sudo apt-get update

Install the broker and command line clients:

mosquitto – MQTT broker

mosquitto-clients – command-line clients

# \$ sudo apt-get install mosquitto mosquitto-clients

Mosquitto broker starts straight away after download completed so we will stop it to make some changes first:

# \$ sudo /etc/init.d/mosquitto stop

Now that the MQTT broker is installed on the Pi we will add some basic security. Create a config file:

\$ cd /etc/mosquitto/conf.d/

\$ sudo nano mosquitto.conf

Let's stop anonymous clients connecting to our broker by adding a few lines to your config file. To control client access to the broker we also need to define valid client names and passwords. Add the lines:

\$ allow\_anonymous false

\$ password file /etc/mosquitto/conf.d/passwd

\$ require certificate false

Save the file and exit your editor.

From the current /conf.d directory, create an empty password file:

\$ sudo touch passwd

We will to use the mosquitto\_passwd tool to create a password hash for user pi:

# \$ sudo mosquitto\_passwd -c /etc/mosquitto/conf.d/passwd pi

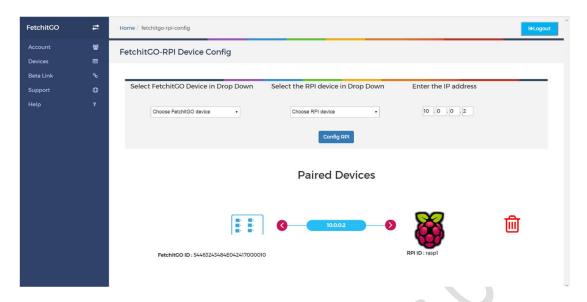
You will be asked to enter your password twice. Enter the password you wish to use for the user you defined.

#### **5.3.2** Configure FetchITGo for DIY mode

To support local network mode (DIY mode), FetchItGo device should know the IP address or hostname of the CoAP server running in Raspberry Pi. This mode will be initiated by the user through a provision provided in web, android and iOS application.

If user wants to check the status of Raspberry Pi, he can do that by controlling Raspberry Pi through SSH. But the remote system needs to be connected to any available LAN port in the router. Please make sure that raspberry pi and gateway are connected to same network.

The picture below gives an idea how FetchITGo application is used to configure FetchITGo device and Raspberry Pi.



Refer these below steps to pair a FetchITGo device with Raspberry Pi

- After login in to app with valid credentials you can see an option called DEVICES at left hand side. If you click on that there will be two options like ADD FETCHIT GO DEVICE, ADD RPI DEVICE. Select an option based on which device you need to add (FetchITGo or Raspberry Pi).
- ➤ Enter serial ID and device name (preferred name) for FetchITGo device and name or ID for Raspberry Pi.
- ➤ If device is added in your account successfully, it will show in **choose FetchITGo device** drop down menu and is same for Raspberry Pi device. We need to enter IP address in which Raspberry Pi is connected. It will show FetchitGo device and Raspberry Pi got paired as shown in the above figure. (for example, if IP address 10.0.0.2 is assigned to Raspberry Pi then same IP address will be provided while configuring).
- ➤ To disable communication between FetchitGO and Raspberry Pi, user has to delete the configuration of Raspberry Pi in FetchITGo app by clicking the delete icon and then do a proper swipe action in FetchitGo device.

#### **5.3.3** Californium CoAP server Executable

Execute the java executable file provided as part of the package. The payload for each client requests will have FetchItGo device id and button number which can be used by the user to differentiate which device to control.

# 5.3.4 FetchItGo node

Load the FetchItGo nodes in local directory

Unzip the node-red-contrib-FetchItGo.

In the directory containing the node's package.json file, run below command in terminal

\$ sudo npm link

Find FetchItGo node in the following path

/usr/local/lib/node-modules/

# 6 Execution

Start the FetchItGo server by typing below command in a terminal.

java -cp tantiv4-coap-raspberry-pi-0.0.1-SNAPSHOT.jar:lib/\*:. com.tantiv4.device.coap.T4CoAPRaspberryBiMain "SECURE" "/Add path of the key file"

- Add the path at the end of the command where you have saved keys file (for example "/desktop/coap/keys"). The keys file will be available in our repository. https://github.com/Tantiv4/RaspberryPI/blob/master/FetchITGo%20Node/T4RPiServer/coap-rpi.zip
- 2. Make sure that the above-mentioned command is running in the path where the folder is located which contains jar file, library file, key files and californium properties.

Check if CoAP server is up and running

If the setup is done and gateway can communicate to CoAP server running in Raspberry Pi, the server will receive health message requests from FetchItGo and gateway

Start the MQTT

Type below command in a terminal

\$ mosquitto

Run the command line subscriber in another terminal

\$ mosquitto\_sub -v -t 'topic/device'

Start Node-red

\$ node-red

Open http://localhost:1880 in a browser

Copy the FetchItGo.json file content.

CTRLI+I in node red instance window, and import the json file. click the deploy button.

Here you go. There will be some updates in mqtt subscriber window.

When a button is clicked on FetchItGo device, the request will be updated in subscriber window.

# 7 Limitation

# 8 References

- 1. Californium CoAP repository from github
- 2. Node red community and repository from github
- 3. FetchItGo user manual
- 4. Raspberry Pi community