

**1. Given the following data about weather and playing tennis:**

**Outlook: Sunny, Temperature: Hot, Humidity: High, Windy: False, Play: No**

**Outlook: Rain, Temperature: Mild, Humidity: Normal, Windy: False, Play: Yes**

**Calculate the probability of playing tennis using Naive Bayes classifier. Show all**

**Solution**

steps.

**Given Data:**

1. (Sunny, Hot, High, False, No)
2. (Rain, Mild, Normal, False, Yes)

**New Instance to Classify:**

(Outlook=Sunny, Temperature=Mild, Humidity=Normal, Windy=False)

**Step 1: Calculate Prior Probabilities**

- $P(\text{Play}=\text{Yes}) = 1/2 = 0.5$
- $P(\text{Play}=\text{No}) = 1/2 = 0.5$

**Step 2: Calculate Likelihoods**

**For Play=Yes:**

- $P(\text{Outlook}=\text{Sunny}|\text{Yes}) = 0/1 = 0$  (Laplace smoothing:  $(0+1)/(1+3) = 0.25$ )
- $P(\text{Temperature}=\text{Mild}|\text{Yes}) = 1/1 = 1.0$
- $P(\text{Humidity}=\text{Normal}|\text{Yes}) = 1/1 = 1.0$
- $P(\text{Windy}=\text{False}|\text{Yes}) = 1/1 = 1.0$

**For Play=No:**

- $P(\text{Outlook}=\text{Sunny}|\text{No}) = 1/1 = 1.0$
- $P(\text{Temperature}=\text{Mild}|\text{No}) = 0/1 = 0$  (Laplace smoothing:  $(0+1)/(1+3) = 0.25$ )
- $P(\text{Humidity}=\text{Normal}|\text{No}) = 0/1 = 0$  (Laplace smoothing:  $(0+1)/(1+2) = 0.33$ )
- $P(\text{Windy}=\text{False}|\text{No}) = 1/1 = 1.0$

### Step 3: Apply Naive Bayes Formula

Using Laplace smoothing (adding 1 to numerator and k to denominator, where k is number of possible values):

Posterior for Play=Yes:

$$\begin{aligned} P(\text{Yes}|X) &\propto P(\text{Yes}) \times P(\text{Sunny}|\text{Yes}) \times P(\text{Mild}|\text{Yes}) \times P(\text{Normal}|\text{Yes}) \times P(\text{False}|\text{Yes}) \\ &= 0.5 \times 0.25 \times 1.0 \times 1.0 \times 1.0 = 0.125 \end{aligned}$$

Posterior for Play=No:

$$\begin{aligned} P(\text{No}|X) &\propto P(\text{No}) \times P(\text{Sunny}|\text{No}) \times P(\text{Mild}|\text{No}) \times P(\text{Normal}|\text{No}) \times P(\text{False}|\text{No}) \\ &= 0.5 \times 1.0 \times 0.25 \times 0.33 \times 1.0 \approx 0.04125 \end{aligned}$$

### Step 4: Normalize Probabilities

$$\text{Total} = 0.125 + 0.04125 = 0.16625$$

- $P(\text{Yes}|X) = 0.125/0.16625 \approx 0.75$  (75%)
- $P(\text{No}|X) = 0.04125/0.16625 \approx 0.25$  (25%)

Final Prediction: Play Tennis (Yes) with 75% probability

## 2 . Derive the EM algorithm steps for a mixture of two Gaussian distributions.

Explain how it handles missing data.

### Solution

#### Problem Setup:

Given data points from two Gaussian distributions with parameters:

- $\mu_1, \sigma_1^2$  (mean and variance of first Gaussian)
- $\mu_2, \sigma_2^2$  (mean and variance of second Gaussian)
- $\pi$  (mixing coefficient, probability a point comes from first Gaussian)

#### EM Algorithm Steps:

##### 1. Initialization:

- Randomly initialize parameters ( $\mu_1, \sigma_1^2, \mu_2, \sigma_2^2, \pi$ )

##### 2. Expectation Step (E-Step):

For each data point  $x_i$ :

- Calculate responsibility  $\gamma(z_{1i}) = P(z_{1i}=1|x_i) = \pi \cdot N(x_i|\mu_1, \sigma_1^2) / [\pi \cdot N(x_i|\mu_1, \sigma_1^2) + (1-\pi) \cdot N(x_i|\mu_2, \sigma_2^2)]$
- $\gamma(z_{2i}) = 1 - \gamma(z_{1i})$

##### 3. Maximization Step (M-Step):

Update parameters:

- $N_1 = \sum \gamma(z_{1i}), N_2 = \sum \gamma(z_{2i})$
- $\mu_1 = (\sum \gamma(z_{1i})x_i)/N_1$
- $\mu_2 = (\sum \gamma(z_{2i})x_i)/N_2$
- $\sigma_1^2 = (\sum \gamma(z_{1i})(x_i - \mu_1)^2)/N_1$
- $\sigma_2^2 = (\sum \gamma(z_{2i})(x_i - \mu_2)^2)/N_2$
- $\pi = N_1/(N_1 + N_2)$

$$\hat{\mu} = \sum_{i=1}^n x_i / (x_1 + x_2)$$

#### 4. Convergence Check:

Repeat E and M steps until log-likelihood converges:

$$\ln p(X|\mu, \sigma, \pi) = \sum \ln [\pi N(x_i|\mu_1, \sigma_1^2) + (1-\pi)N(x_i|\mu_2, \sigma_2^2)]$$

#### Handling Missing Data:

- In E-step, for missing features, marginalize over possible values
- Or use only available features in probability calculations
- The algorithm naturally handles missing data by using expected values (E-step fills in missing information probabilistically)

### 3. Calculate the sample complexity for learning a threshold function on the real line with error $\epsilon$ and confidence $\delta$ . Show your working.

#### Solution

Sample complexity for threshold functions:

Threshold Function:  $f(x) = 1$  if  $x \geq \theta$ , else 0

PAC Learning Framework:

- Concept class C: All threshold functions on  $\mathbb{R}$
- VC-dimension of C: 2 (can shatter 2 points but not 3)
- For  $\epsilon$  error and  $\delta$  confidence, sample complexity  $m$  satisfies:  

$$m \geq (1/\epsilon)[\ln(1/\delta) + \text{VCdim}(C) \cdot \ln(1/\epsilon)]$$

Calculation:

1. VC-dimension of threshold functions = 2
2. Using standard PAC bound:  

$$m \geq (1/\epsilon)[\ln(1/\delta) + 2\ln(1/\epsilon)]$$

**Example:** For  $\epsilon=0.1$ ,  $\delta=0.05$ :

$$\begin{aligned} m &\geq (1/0.1)[\ln(1/0.05) + 2\ln(1/0.1)] \\ &= 10[\ln(20) + 2\ln(10)] \\ &\approx 10[3 + 2 \times 2.3026] \\ &\approx 10[3 + 4.6052] \\ &\approx 76.052 \end{aligned}$$

Thus, we need at least 77 samples to guarantee with 95% confidence that our error is  $\leq 10\%$ .

**4. Design a Bayesian network for a student's performance prediction system considering factors like study hours, previous grades, attendance, and difficulty level. Calculate conditional probabilities for a given scenario.**

**Solution**

Network Structure:

1. Difficulty (D): Hard, Easy
2. Study Hours (S): Low, Medium, High
3. Previous Grades (G): Poor, Average, Good
4. Attendance (A): Low, High
5. Performance (P): Fail, Pass, Excellent

Conditional Probability Tables (CPTs):

Difficulty:

- $P(D=Hard) = 0.4$
- $P(D=Easy) = 0.6$

Study Hours given Difficulty:

D	S=Low	S=Medium	S=High
Hard	0.6	0.3	0.1
Easy	0.2	0.5	0.3

Previous Grades given Study Hours:

S	G=Poor	G=Average	G=Good
Low	0.7	0.2	0.1
Medium	0.3	0.5	0.2
High	0.1	0.3	0.6

Attendance given Previous Grades:

G	A=Low	A=High
Poor	0.8	0.2
Average	0.5	0.5
Good	0.2	0.8

Performance given all parents:

Complex table combining all parent states (example rows):

D	S	G	A	P=Fail	P=Pass	P=Excellent
Hard	Low	Poor	Low	0.9	0.1	0.0
Easy	High	Good	High	0.0	0.3	0.7

Example Calculation:

Find  $P(P=Excellent \mid D=Easy, S=High, G=Good, A=High) = 0.7$  from CPT

**5. If S is a collection of 14 examples with 9 YES and 5 NO examples in which one of the attributes is wind speed. The values of Wind can be Weak or Strong. The classification of these 14 examples are 9 YES and 5 NO. For attribute Wind, suppose there are 8 occurrences of Wind = Weak and 6 occurrences of Wind = Strong. For Wind = Weak, 6 of the examples are YES and 2 are NO. For Wind = Strong, 3 are YES and 3 are NO. Find the Entropy(weak) and Entropy(strong).**

**Solution**

**Given:**

- Total examples: 14 (9 YES, 5 NO)
- Wind: Weak (8), Strong (6)
  - Weak: 6 YES, 2 NO
  - Strong: 3 YES, 3 NO

**Entropy Formula:**

$$H(S) = -\sum p_i \log_2 p_i$$

**Entropy for Wind=Weak:**

$$\begin{aligned}
 H(\text{Weak}) &= -[P(\text{YES}|\text{Weak})\log_2 P(\text{YES}|\text{Weak}) + P(\text{NO}|\text{Weak})\log_2 P(\text{NO}|\text{Weak})] \\
 &= -[(6/8)\log_2(6/8) + (2/8)\log_2(2/8)] \\
 &= -[0.75 \times \log_2(0.75) + 0.25 \times \log_2(0.25)] \\
 &= -[0.75 \times (-0.415) + 0.25 \times (-2)] \\
 &= -[-0.311 - 0.5] \\
 &= 0.811 \text{ bits}
 \end{aligned}$$

**Entropy for Wind=Strong:**

$$\begin{aligned}
 H(\text{Strong}) &= -[P(\text{YES}|\text{Strong})\log_2 P(\text{YES}|\text{Strong}) + P(\text{NO}|\text{Strong})\log_2 P(\text{NO}|\text{Strong})] \\
 &= -[(3/6)\log_2(3/6) + (3/6)\log_2(3/6)] \\
 &= -[0.5 \times \log_2(0.5) + 0.5 \times \log_2(0.5)] \\
 &= -[0.5 \times (-1) + 0.5 \times (-1)] \\
 &= -[-0.5 - 0.5] \\
 &= 1 \text{ bit}
 \end{aligned}$$

**Information Gain Calculation (for completeness):**

$$\begin{aligned}
 H(S) &= -[(9/14)\log_2(9/14) + (5/14)\log_2(5/14)] \approx 0.940 \text{ bits} \\
 IG &= H(S) - [(8/14)H(\text{Weak}) + (6/14)H(\text{Strong})] \\
 &= 0.940 - [(8/14)(0.811) + (6/14)(1)] \\
 &= 0.940 - [0.463 + 0.429] \approx 0.048 \text{ bits}
 \end{aligned}$$