PROJECT REPORT

POLL SURVEY SYSTEM

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GitHub Repo link:

https://github.com/Tanulr/14-SE-Project

SYNOPSIS

A website which allows users to host and fill out surveys. The website will have multiple pages and a database where the user data is stored. The user can create a new survey and host it on our website. Many form templates will be available for the user to create forms. At the same time, the users can take up existing surveys. Results and analysis done on past surveys will also be displayed on the website.

Software Development Lifecycle (SDLC)

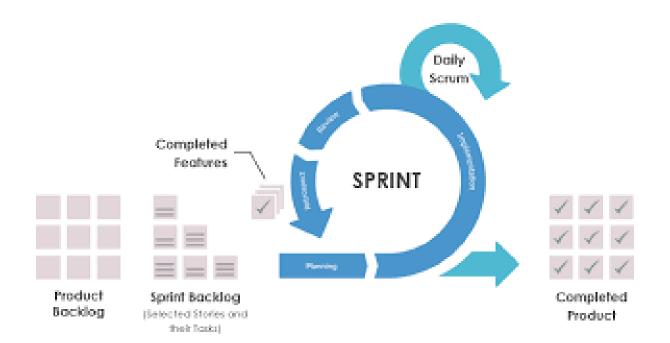
SDLC is a process followed for a software project, within a software organization. It consists of a detailed plan describing how to develop, maintain, replace and alter or enhance specific software. The life cycle defines a methodology for improving the quality of software and the overall development process.

Software Development Life Cycle (SDLC) is a process used by the software industry to design, develop and test high quality softwares. The SDLC aims to produce a high-quality software that meets or exceeds customer expectations, reaches completion within times and cost estimates.

We opted to go for a 4 week sprint cycle. A sprint is a short, time-boxed period when a scrum team works to complete a set amount of work. Sprints are at the very heart of scrum and agile methodologies, and getting sprints right will help your agile team ship better software with fewer headaches.

Agile manifesto

- Individuals and interactions over processes and tools
- Working software over comprehensive documentation
- Customer collaboration over contract negotiation
- Responding to change over following a plan
- Focus on simplicity in both product and process



Software Requirements Specification

for

Survey software

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Table of Contents

Ta	ıble	of Contents	ii
R	evisi	on History	ii
1.	Int	troduction	1
	1.1	Purpose	1
	1.2	Document Conventions	1
	1.3	Intended Audience and Reading Suggestions	1
	1.4	Project Scope	1
	1.5	References	1
2.	Ov	verall Description	2
	2.1	Product Perspective	2
		Product Features	2
		User Classes and Characteristics	2
		Operating Environment	2
		Design and Implementation Constraints	2
		User Documentation	2
	2.7	Assumptions and Dependencies	3
3.	Sys	3	
	3.1	System Feature 1	3
	3.2	System Feature 2 (and so on)	4
4.	Ex	ternal Interface Requirements	4
	4.1	User Interfaces	4
	4.2	Hardware Interfaces	4
	4.3	Software Interfaces	4
	4.4	Communications Interfaces	4
5.	Ot	her Nonfunctional Requirements	5
	5.1	Performance Requirements	5
	5.2	Safety Requirements	5
	5.3	Security Requirements	5
	5.4	Software Quality Attributes	5
6.	Ot	her Requirements	5
Aj	ppen	ndix A: Glossary	5
Aj	ppen	ndix B: Analysis Models	6
Aj	ppen	ndix C: Issues List	6

1. Introduction

1.1 Purpose

This document gives a detailed description of a web-based survey platform. Following are the key aspects we intend to focus on,

- 1. Features
- 2. End users
- 3. Requirements and
- 4. Scope

By the end of this document, we hope to give the reader a reasonable understanding of our product.

1.2 Intended Audience and Reading Suggestions

1.3 Project Scope

The product will be deployed on a web platform where companies(or any verified user belonging to that group) can host a survey and get responses. Our product would make surveys easier for these users because.

- 1. Surveys will have large number of responses
- 2. Easier to host multiple surveys
- 3. The other class of users i.e the ones who fill these surveys, will have a monetary incentive. This will ensure that no survey will go without responses.
- 4. Eye catching visualizations of the responses will be available to the hosts of the survey.

The above reasons would make our survey software efficient and help the companies get accurate responses along with visualizations.

1.4 References

<List any other documents or Web addresses to which this SRS refers. These may include user interface style guides, contracts, standards, system requirements specifications, use case documents, or a vision and scope document. Provide enough information so that the reader could access a copy of each reference, including title, author, version number, date, and source or location.>

2. Overall Description

2.1 Product Perspective

Our project is a web-based survey platform where users can host and answer surveys. Users will have a user authentication system. The interface for the two main functions of a user will not entirely be the same.

The first interface will have the option to select the type of survey that they want to host followed by the questions in the survey itself. They will also be able to view responses to their surveys, view all the past surveys, look at visualizations of the responses and many such features.

The second interface will have a home page as soon as they login/signup and they can look at ongoing surveys and will have an option to answer them. They will also have a record of the points they currently possess. They can acquire these points by filling out more surveys.

2.2 Product Features

The major features of our project are,

- 1. For Type 1 interface(Survey hosting)
 - a. Select forms for surveys.
 - b. Have a record of surveys hosted in the past.
 - c. View responses to the surveys.
 - d. View data visualizations.
- 2. For Type 2 interface(Survey response)
 - a. Fill different ongoing surveys.
 - b. View data visualizations if it is made available.
 - c. Keep a track of points earned.
 - d. View past responses.

2.3 User Classes and Characteristics

- 1. Type 1 users(Hosts): They will have the option to host surveys and use the features mentioned in section 2.2. They are usually companies who rely on feedback and criticisms from the end users so that they can develop their products better.
- 2. Type 2 users(Responders): They will have the option to fill responses to surveys and use the features mentioned in section 2.2. They are usually the general public who wish to make money.

Both types of users will have the same user profiles and both activities can be performed by any user with a username and password.

2.4 Operating Environment

Since it is a web based application, it is functional on all operating systems. All the user will need is an updated version of their preferred web browser. Any web browser that supports HTML is preferred. There is no specific operating environment besides that.

2.5 Design and Implementation Constraints

One of the constraints is the inability to establish a viable reward system for Type 2 users. This requires establishment of a payment gateway which will enable them to transact the points they earn on our platform. Implementing that part is beyond the scope of this project. We would like to replace that by a simple point based system where the user will earn points but can't really use it anywhere else.

2.6 User Documentation

No user documentation.

2.7 Assumptions and Dependencies

We assume that Type 2 users will use the app regardless of the presence of a proper incentive system. This can be developed later on.

3. System Features

3.1 User authentication

3.1.1 Description and Priority

There will be 1 type of user as mentioned earlier. The home page will have a login and a signup option. The users will be logged on if they have signed up already else they will be asked to create a profile. This is a high priority feature.

3.1.2 Stimulus/Response Sequences

Users will open the website. They will be asked to login or sign up. They will enter their user ID and password if they have one else they will be asked to create.

3.1.3 Functional Requirements

Reg 1- The user will need an internet browser on their system.

Req 2 - Users need to have a user name and password to login else they will be asked to sign up.

The possible places of error,

- 1. When the user ID and passwords don't match A message will be displayed stating the same
- 2. When user ID doesn't exist A message will be displayed stating the same.
- 3. User doesn't enter a password of minimum length while signing up A message will be displayed stating the same.

3.2 Host surveys

3.2.1 Description and Priority

Type 1 users will have an option to host surveys. High priority

3.2.2 Stimulus/Response Sequences

After logging in/signing up, if the user is of Type 1, they will have an option to host surveys. They can select a survey form out of a list that they want to host. And they will be able to view responses to these forms.

3.2.3 Functional Requirements

- Req 1- The user will need an internet browser on their system.
- Req 2 Users need to have a user name and password to login else they will be asked to sign up

Possible places of error:

- 1. Invalid types of questions.
- 2. Irrelevant questions

3.3 Respond to surveys

3.3.1 Description and priority

Users will be able to answer live surveys. High priority.

3.2.3 Functional Requirements

- Req 1- The user will need an internet browser on their system.
- Req 2 Users need to have a user name and password to login else they will be asked to sign up

Possible places of error:

- 1. Invalid answers to survey questions.
- 2. Submit an empty poll.

3.4 View survey responses

Users who host the forms will be able to view responses to their surveys. High priority.

3.4.2 Functional Requirements

Req 1: User authentication needs to be done.

Req 2: User needs to have hosted surveys to view responses.

4. External Interface Requirements

4.1 User Interfaces

The user interface is simple and clear. Once user authentication is done, the user has the option to host a survey or answer live surveys. Two buttons will redirect the user to the respective pages. The host survey page will allow the user to create surveys and host them. The answer survey page will let the user answer surveys and submit those answers which will then be stored in the database.

4.2 Hardware Interfaces

Not applicable

4.3 Software Interfaces

The software is operating system independent. It would run on Linux, Windows and Mac.

4.4 Communications Interfaces

A web browser is a basic necessity for the software to be deployed.

5. Other Nonfunctional Requirements

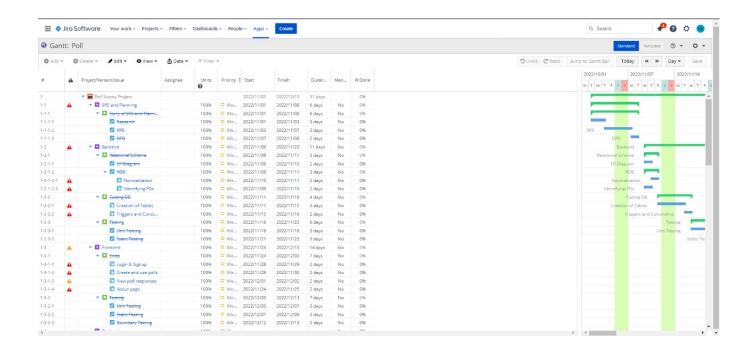
5.1 Performance Requirements

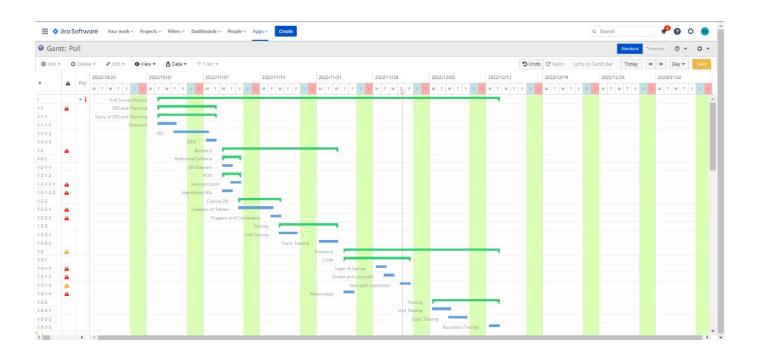
- Any transaction will not take more than 10 seconds.
- Multiple users are supported.

5.2 Safety and Security Requirements

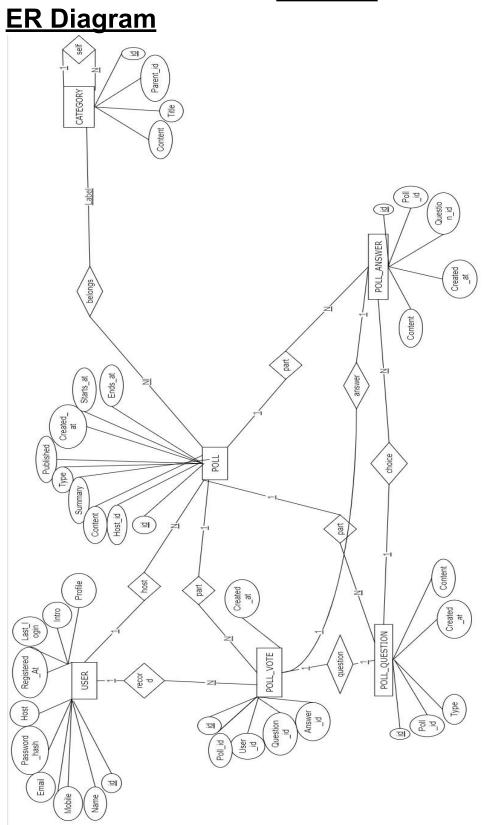
User has to login through a secure username and password. Form responses are visible only to the survey host.

Gantt Chart with WBS

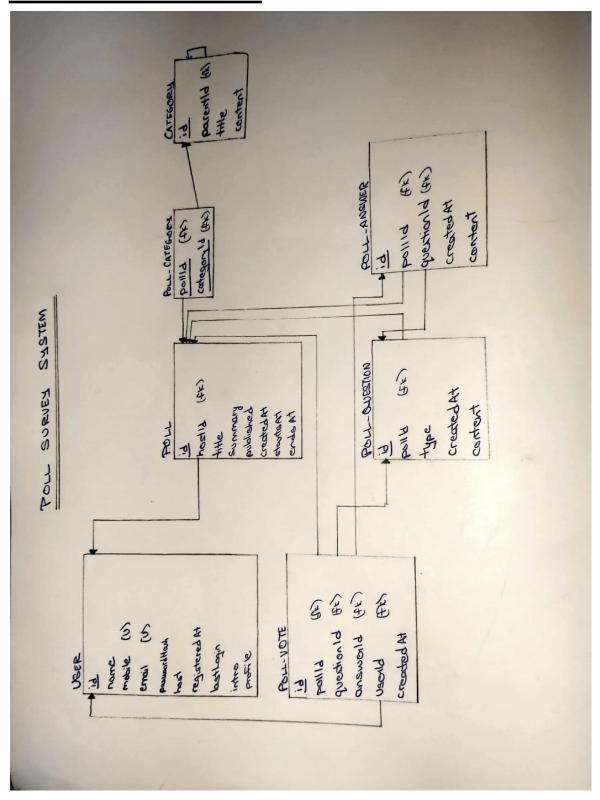




Schema

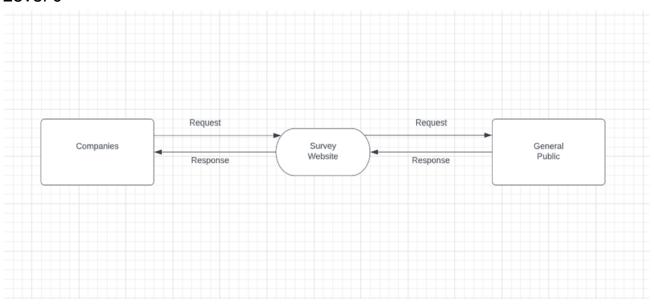


Relational Database

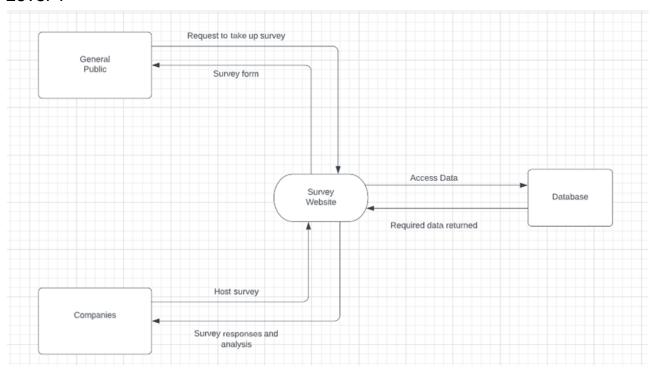


DFD

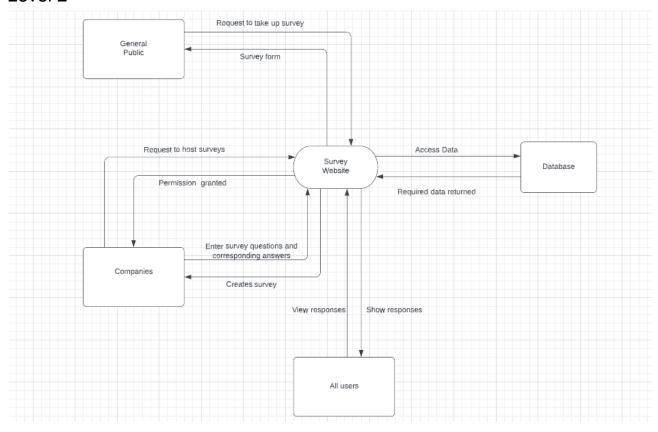
Level 0



Level 1



Level 2



Testing

Unit testing

Checking for both valid and invalid entries.

Test case 1:

Checking the order of insertion into the user table

Valid case:



Invalid Case:

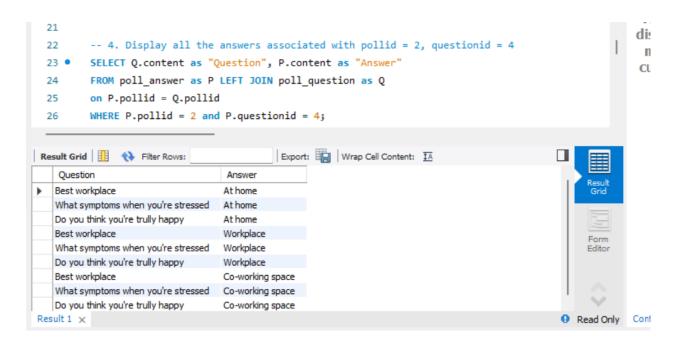


Test Case 2:

Displaying all the answers associated with a given poll id and a question id:

Input poll id: 2

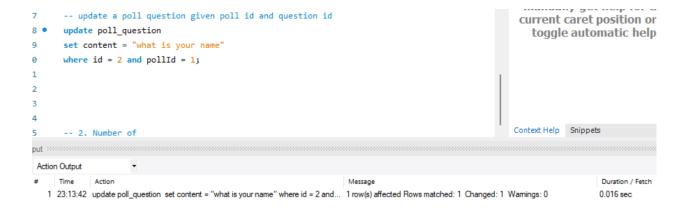
Input Question id: 4



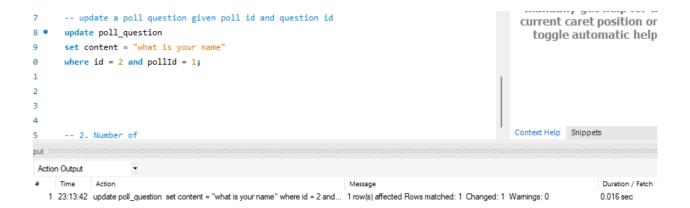
Test Case 3:

Updating a poll question based on given poll id and question id

Valid case:



Invalid Case:



Website Interface testing:

1. The user logs in without signing up. Hence, it throws an error.



2. When the user directly tries to access content, without logging in. Hence, our website provides security.



3. When an already logged in user, tries to login again it throws an error. Similarly the same error is handled in the signup page.

Log in

You are already logged in.

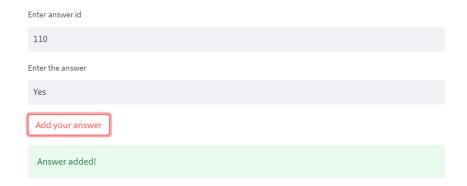
Creating a Poll:



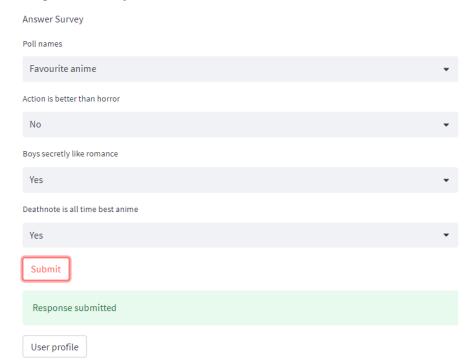
Adding questions:



Adding answers:

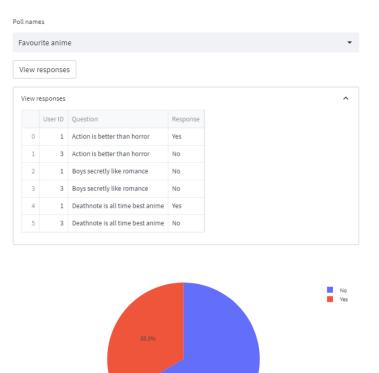


Taking a survey:



Viewing Poll responses:

View Survey responses



Unit Testing:

Testcases:

```
Testcase1
def test_login_1():
   value = sqllogin('1', '56gH')
   assert value == True
Testcase2
def test login 2():
   value = sqllogin('2', '1231313')
   assert value == False
Testcase3
def test polls 1():
   polls = len(pd.DataFrame(getpolls('1')))
   assert polls>0
Testcase4
def test polls 2():
   polls = len(pd.DataFrame(getpolls('1221')))
   assert polls==0
Testcase5
def test answers 1():
   qna = answer survey('Favourite anime')
   qna = len(pd.DataFrame(qna))
Testcase6
def test answers 2():
   qna = answer survey('Favourite ')
   qna = len(pd.DataFrame(qna))
   assert qna==0
Testcase7
def test surveyview1():
   result = len(pd.DataFrame(view survey('Favourite anime')))
Testcase8
def test surveyview2():
   result = len(pd.DataFrame(view_survey('Favournime')))
   assert result==0
```

Output:

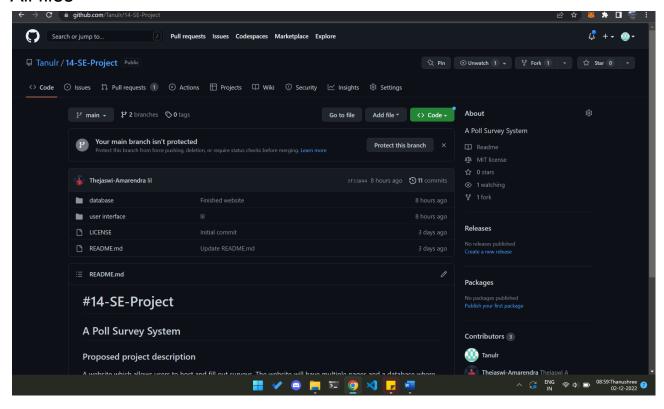
```
platform win32 -- Python 3.10.4, pytest-7.2.0, pluggy-1.0.0 -- C:\Users\rheas\AppData\Local\Programs\Python\Python310\python.exe
cachedir: .pytest_cache
rootdir: D:\SthSem\SE\14-SE-Project\user interface
plugins: anyio-3.6.2
collected 8 items

test database.py::test login 1 PASSED
test database.py::test login 2 PASSED
test database.py::test polls 1 PASSED
test database.py::test polls 2 PASSED
test database.py::test polls 2 PASSED
test database.py::test answers 1 PASSED
test database.py::test answers 1 PASSED
test database.py::test sanswers 2 PASSED
test database.py::test sanswers 2 PASSED
test database.py::test surveyview2 PASSED

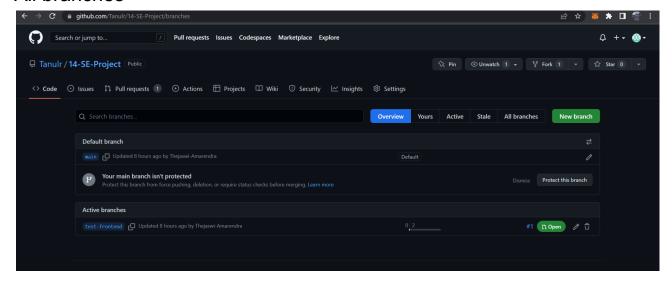
8 passed in 2.59s
```

GitHub

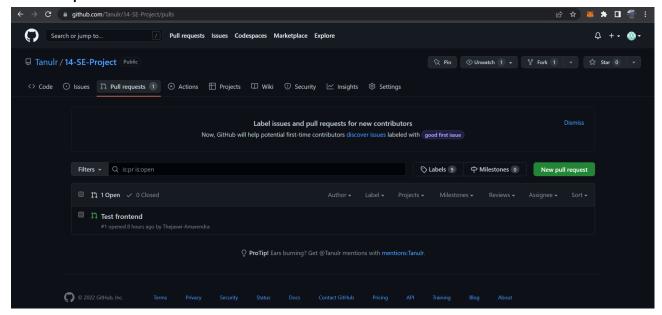
All files



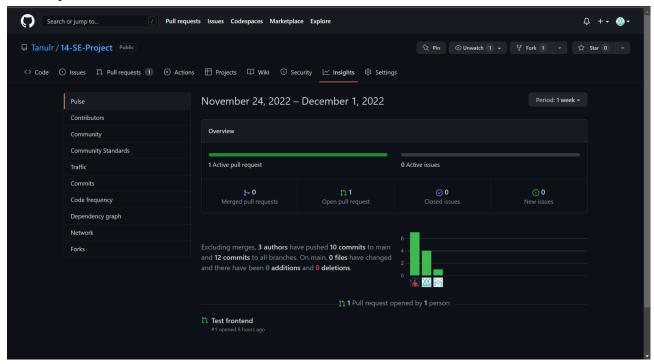
All branches



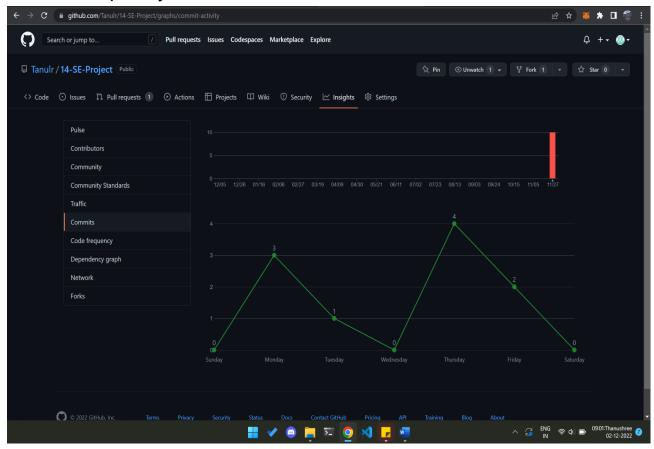
Pull requests



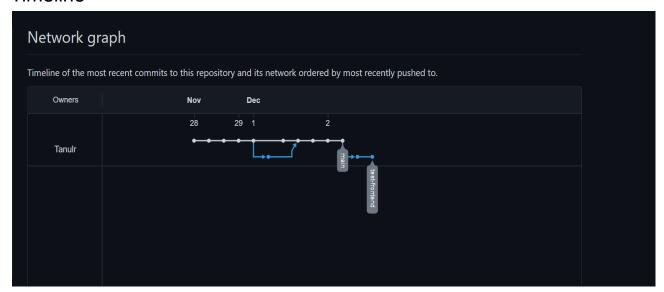
History



Commit frequency



Timeline



Sprint cycle rundown

Sprint 1:

		day 1 (hrs)	day 2(hrs)	day 3 (hrs)	day 4 (hrs)	day 5 (hrs)	day 6 (hrs)	day 7 (hrs)
	SIS		1	1	1	1	1	
	research	2	2					
week 1 (srs and planning)	dfd(level 0)					1	1	scrum review meet

Sprint 2:

		day 1 (hrs)	day 2(hrs)	day 3 (hrs)	day 4 (hrs)	day 5 (hrs)	day 6 (hrs)	day 7 (hrs)
	relational schema and er diagram	2						
	rdbms deisgn	1	2					
	identifying fds		1	2				
	normalization			2	1			
	creation of tables				1	2		
week 2 (backend)	constraints and triggers				1	2	1	scrum review meet

Sprint 3:

		day 1 (hrs)	day 2(hrs)	day 3 (hrs)	day 4 (hrs)	day 5 (hrs)	day 6 (hrs)	day 7 (hrs)
	login and signup	2	2	2				
	create and use polls			1 2	2			
	view poll responses			2	2	1	1	
week 3(front end)	about page							1 scrum review meet

Sprint 4:

		day 1 (hrs)	day 2(hrs)	day 3 (hrs)	day 4 (hrs)	day 5 (hrs)	day 6 (hrs)	day 7 (hrs)
	unit testing(frontend)	2	2					
	unit testing(backend)	2	2					
	static testing			1	1	1		
week4(testing)	dynamic testing			1	1	1	final scrum review med	final scrum review meet